



The Paladin's Story

Discover a quirky RPG set in an immersive fantasy world with challenging swipe-based combat and an extensive storyline.

Immersive Fantasy World

This world of beautifully hand-drawn hexagon tiles takes you right back to your early RPG adventures.

Each of the 10 areas is based around its own theme, leading you from peaceful valleys to monster-ridden mountains, to grand cities and, of course, deep into the sewers no self-respecting fantasy RPG can do without.





Combat Action

Face men, monsters, and miscellaneous in real-time combat. Get your swipes and timing right to see your hero unleash spectacular combo attacks on your enemies.



All the Good RPG Stuff

With over 200 quests full of snappy dialogue, moral dilemmas and hundreds of useful items for the aspiring adventurer, there is a lot to discover, collect and draw a sword over.

So much, in fact, that it will take more than 15 hours of play time to clear every last side quest off the map and unlock most of the 30 skillable abilities.





App Store Details

- Name: Paladin's Story
- Apple ID: 1481699796
- Category: Role Playing
- Release Date: September 16th, 2020
- Countries releasing into: Worldwide
- Localization: English, German

About Me

My name's Paul and I'm a solo game developer from Germany. I started working on the **Paladin's Story** back in 2016 with the idea of creating an epic roleplay experience for mobile.

4 years later with over half a year of Beta phase, countless feedback from testers and tons of improvements made, the game is finally ready for publishing in the App Store.



Thank You!

I sincerely hope Apple considers the Paladin's Story to be featured on the App Store in September.

