

Hero

Character Name

Class

Subclass

Ancestry

Career

MIGHT

AGILITY

REASON

INTUITION

PRESENCE

Size

Speed

Stability

Disengage

STAMINA

Max

Temp

RECOVERIES

Max

Stamina

SURGES

1 Surge = Damage

2 Surges = Potency + 1

LEVEL

XP

Victories

HEROIC RESOURCE

Fight start = Victories

Per-turn =

EQUIPMENT

Armor

Weapon/Implement

FEATURES

INVENTORY

RESOURCE GAINS

CONDITIONS		
	End of Turn	Save Ends
Bleeding	<input type="checkbox"/>	<input type="checkbox"/>
Dazed	<input type="checkbox"/>	<input type="checkbox"/>
Frightened	<input type="checkbox"/>	<input type="checkbox"/>
Grabbed	<input type="checkbox"/>	<input type="checkbox"/>
Prone	<input type="checkbox"/>	<input type="checkbox"/>
Restrained	<input type="checkbox"/>	<input type="checkbox"/>
Slowed	<input type="checkbox"/>	<input type="checkbox"/>
Taunted	<input type="checkbox"/>	<input type="checkbox"/>
Weakened	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>

WEAKNESSES

IMMUNITIES

REGULAR ACTIONS

• Charge

• Defend

• Free Strike

• Trade for Manoeuvre

• Trade for Move

MOVE ACTIONS

• Advance

• Disengage

• Ride Mount

MANEUVERS

• Aid Attack

• Catch Breath

• Escape Grab

• Grab

• Knockback

• Make or Assist Test

• Search for Hidden Creature

• Stand Up

• Use Consumable

TRIGGERED ACTIONS

Identity

Environment

Organization

Upbringing

COMPLICATION

BENEFIT

DRAWBACK

ASSETS

Wealth

Renown

CAREER

INCITING INCIDENT

ANCESTRY

TITLES

SKILLS

OTHER NOTES

APPEARANCE

CULTURE & UPBRINGING

LANGUAGES

PROJECTS

Name	Assigned	Progress	Roll

Abilities 1

Name		
Keywords	Type	
Distance	Target	

Name		
Keywords	Type	
Distance	Target	

Name		
Keywords	Type	
Distance	Target	

Name		
Keywords	Type	
Distance	Target	

Name		
Keywords	Type	
Distance	Target	

Name		
Keywords	Type	
Distance	Target	

Name		
Keywords	Type	
Distance	Target	

Name		
Keywords	Type	
Distance	Target	

Abilities 2

Name

Keywords

Distance

Type

Target

Name

Keywords

Distance

Type

Target

Name

Keywords

Distance

Type

Target

Name

Keywords

Distance

Type

Target

Name

Keywords

Distance

Type

Target

Name

Keywords

Distance

Type

Target

Name

Keywords

Distance

Type

Target

Name

Keywords

Distance

Type

Target