

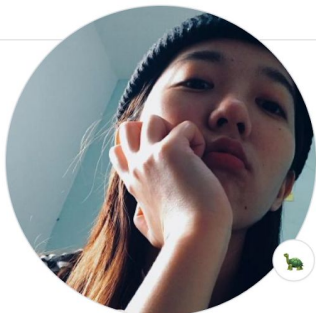


# Python Tutorial

NCHU Lab.5501

2020.10.23 Joy Liao

# About Me



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## Highlights

✳ Arctic Code Vault Contributor

## Organizations



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## Work Experience

### Backend Engineer at SELLERLINX

Jul 2019 - Aug 2020, Taipei City, Taiwan.

- We build Serverless Application on Amazon Web Service (AWS).
- My main job was to build RESTful APIs using Lambda, API Gateway, DynamoDB, S3, RDS (MySQL), SQS, etc. Besides, I further had experience in creating microservices using ECR and ECS during this period.

Pinned Order updated.

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📁 **music.cluster**

Includes two parts, the first part for automatically create feature datasets from Spotify playlists, another for music clusters.

● Python ☆ 1 🗣 1

📁 **music.platform**

As an experimental music platform, be used to collect users' listening data.

● TSQ

📁 **\_nchuzero**

Record some of my practice about the ML & DL.

● Jupyter Notebook

📁 **crawl.big.TW**

● Python ☆ 1 🗣 1



01

## BASIC REVIEW

- Condition
- Loop
- Function

03

## CLASS INHERITANCE

- Method Overriding
- Multi-Level Inheritance

02

## CLASS & INSTANCE

- Attribute
- Static/Class Method

04

## WELL-MAINTAINED CODE

- Cohesion & Coupling
- Clean Code Tips

# 01

## BASIC REVIEW-1

```
2   # Define a variable in Python
3   my_name = 'Joy'
4   myName = 'Joy'
5   IAM_RELLY_COOL = True
6
7   # How to Define a function
8   def do_something_really_cool_like_joy():
9       # You could do something in the function.
10      # for example, like print string.
11      print('OK, Maybe ...')
12      print('Study Machine Learning hard ? ')
13      # ok, maybe this example not cool.
14
15  def doNothing():
16      # and you also could return something in the end of the function.
17      # here return None bcz the function name call `do nothing` haha.
18      return None
19
20  # If condition
21  if IAM_RELLY_COOL:
22      do_something_really_cool_like_joy()
23
24  elif not IAM_RELLY_COOL:
25      do_what = doNothing()
26
27  else:
28      pass
```

# 01

## BASIC REVIEW-2

```
30 # For-loop a range
31 for i in range(10):
32     print('No.', i, 'time in this for-loop.')
33
34 # For-loop a `list`
35 artist_joy_like = ['deca joins', '9m88', 'Leo Wang', 'Ryan Beatty',
36                   'MAMAMOO', 'Soft Lipa', 'Waa Wei', 'The Black Skirts']
37
38 # okay, so if you also like these singer, contact me. (X)
39 for artist in artist_joy_like:
40     print(artist)
41
42 # For-loop in one-line
43 odd_numbers = [n for n in range(20) if n % 2 == 1]
44 print(odd_numbers)
45
46 # Equal to
47 odd_numbers = []
48 for n in range(20):
49     if n % 2 == 1:
50         odd_numbers.append(n)
51 print(odd_numbers)
```

# 02

## CLASS & INSTANCE

- Define a Person Class.
- Define a Function in Class.
- Instance it !!!

```
2 # How to define a class
3 # A Class is like an object constructor,
4 # or a "blueprint" for creating objects.
5
6 class Person:
7     def __init__(self, name):
8         self.name = name # necessary attribute
9         self.birthday = None # not necessary
10
11     def say_hi(self):
12         # method
13         print('%s say HI!' % self.name)
14
15 # instance it
16 joy = Person('Joy')
17
18 # now, we have an Person object.
19 # and this object is able to say hi.
20 joy.say_hi()
21
22 # We don't know joy's birthday.
23 if joy.birthday is None:
24     print('We don\'t know about the birthday.')
25     joy.birthday = input('Could you tell us? ')
26
27 print('Okay,', joy.name, '\',s birthday at', joy.birthday, '.')
```

“A soulmate is a person with whom one has a feeling of deep or natural affinity.  
This may involve similarity, love, comfort and trust.”

— “Soulmate” definition from Wikipedia.

# Static Method

- Write another class: Soulmate.
- A static method is also a method which is bound to the class and not the object of the class.

```
2
3 class Soulmate():
4     def __init__(self, name, in_common=[]):
5         self.name = name
6         self.birthday = None
7         self.in_common = in_common
8
9     def list_in_common(self):
10        print('%s and you have many things in common, like:' % self.name)
11        for item in self.in_common:
12            print(item)
13        return self.in_common
14
15    @staticmethod
16    def definition():
17        print('Definition of Soulmate: ')
18        print('A soulmate is a person with whom one has a feeling of deep or natural affinity.'
19              ' This may involve similarity, love, comfort and trust.')
20
21
22 # static method no need to instantiate the object.
23 # for example: definition()
24 Soulmate.definition()
25
26 # list_in_common need to.
27 byul = Soulmate('byul', ['foods', 'cool', 'experience'])
28 byul.list_in_common()
```



# Class Method

- Write another class: Lover.
- A class methods can be called by both class and object.

```
2
3 class Lover():
4     weekends_with_you = 'My lover lover lover don\'t say no.\nI just wanna head home I don\'t feel so well.'
5
6
7     def __init__(self, name, date_from='Someday'):
8         self.name = name
9         self.date_from = date_from
10        self.memories = list()
11
12        @classmethod
13        def do_something(cls):
14            print(cls.weekends_with_you)
15            return cls.weekends_with_you
16
17        def add_memory(self, memory):
18            self.memories.append(memory)
19
20        def recall_memory(self):
21            print(self.memories)
22            return self.memories
23
24        # call classmethod without instance it.
25        Lover.do_something()
26
27        # call classmethod by object.
28        someone_i_love = Lover('JC', '2020-10-20')
29        someone_i_love.do_something()
```

# 03

## INHERITANCE

- Inheritance allows us to define a class that inherits all the methods and properties from another class.

```
2  # Import a module
3  # from <File Name> import <Class Name> or <Function Name>
4  from base_person import Person
5
6  # Bcz the definition of SoulMate "soulmate is a person".
7  # Soulmate will inherit the properties and methods from the People.
8
9  class SoulMate(Person):
10     def __init__(self, name, in_common):
11         # By using the super() function,
12         # you do not have to use the name of the parent element,
13         # it will automatically inherit the methods and properties from its parent
14
15         super(SoulMate, self).__init__(name)
16         self.in_common = in_common
17
18     def list_in_common(self):
19         print('%s and you have many things in common, like:' % self.name)
20         for item in self.in_common:
21             print(item)
22         return self.in_common
23
24     @staticmethod
25     def definition():
26         print('Definition of Soulmate: ')
27         print('A soulmate is a person with whom one has a feeling of deep or natural affinity.')
28         print('    This may involve similarity, love, comfort and trust.')
29
30
31
32 byul = SoulMate('byul', ['cool', 'experience', 'tattoos'])
33 byul.list_in_common()
34
35 # inherit the methods 'say_hi()' from the Person.
36 byul.say_hi()
37
38 # inherit the attribute 'birthday' from the Person
39 byul.birthday = '1997-12-20'
40 print(byul.birthday)
```

# MULTI-LEVEL INHERITANCE

- In multilevel inheritance, features of the base class and the derived class are inherited into the new derived class.
- Method overriding occurs by simply defining in the child class a method with the same name of a method in the parent class.

```
2  # Import a module
3  # from <File Name> import <Class Name> or <Function Name>
4  from soulmate import SoulMate
5
6  class Lover(SoulMate):
7      weekends_with_you = 'My lover lover lover don\'t say no.\nI just wanna head home I don\'t feel so well.'
8
9
10 def __init__(self, name, in_common, date_from):
11     super(Lover, self).__init__(name, in_common)
12     self.date_from = date_from
13     self.memories = list()
14
15 def say_hi(self):
16     print('%s say good morning.' % self.name)
17
18 @classmethod
19 def do_something(cls):
20     print(cls.weekends_with_you)
21
22 def add_memory(self, memory):
23     self.memories.append(memory)
24
25 def recall_memory(self):
26     print(self.memories)
27     return self.memories
28
29 jian = Lover('Jian', ['music'], '2020-10-20')
30
31 # inherit the function 'list_in_common()' from the SoulMate.
32 jian.list_in_common()
33
34 # could replace the function 'say_hi()' from People.
35 jian.say_hi()
```



# 04

## WELL-MAINTAINED CODE

- Cohesion & Coupling
- Clean code tips

# COHESION

Refers to what the class or module can do.

- Low Cohesion:
  - The class does a great variety of actions.
  - Unfocused on what it should do.
- High Cohesion:
  - The class is focused on what it should be doing.
  - Only methods relating the intention of the class.

# COUPLING

How related or dependent two class/modules are toward each other.

- **Low Coupled:**
  - Change something major in one class should not affect the other.
- **High Coupled:**
  - Make it difficult to change and maintain your code.
  - Making a change that could require an entire system revamp.



# High Cohesion

# Low Coupling

Okay, Let me give some examples ...

# Example 01

```
4 train_df = pd.read_csv("./a_random_dataset.csv")
5 for i in range(len(train_df['a_specific_col'])):
6     str = train_df.loc[i, 'a_specific_col']
7
8     if str == 'a_value':
9         train_df.loc[i, 'a_specific_col'] = 0
10
11    elif str == 'b_value':
12        train_df.loc[i, 'a_specific_col'] = 1
13
14    elif str == 'c_value':
15        train_df.loc[i, 'a_specific_col'] = 2
16
17    elif str == 'd_value':
18        train_df.loc[i, 'a_specific_col'] = 3
19
20    elif str == 'e_value':
21        train_df.loc[i, 'a_specific_col'] = 4
```

Think for a while

Is a good example or a bad example ?

## But, WHY ?



# Example 01

```
24 def tokenizer_by_column(df, col_name=None):
25     values_unique_list = df[col_name].unique()
26     count = 0
27     for value in values_unique_list:
28         mask = (df[col_name] == value)
29         df[col_name][mask] = count
30         count += 1
31     return df
32
33
34 train_df = pd.read_csv("./a_random_dataset.csv")
35 train_df = tokenizer_by_column(train_df, 'a_specific_col')
```

Okay, seems like  
BETTER ?

# Example 02

Here is the code from my ML homework haha.

```
8 class Standardize:
9
10     @staticmethod
11     def robust_scaler(df, col_name=None, q_range=(25, 75)):...
12
13
14     @staticmethod
15     def normailizer(df, col_name=None, method='l2'):...
16
17
18     @staticmethod
19     def standard_scaler(df, col_name=None):...
20
21
22 class ValueReplacer:
23
24     @staticmethod
25     def replace_value(df, col_name, new_value, old_value):...
26
27
28     @staticmethod
29     def tokenizer_by_column(df, col_name=None):...
30
31
32     @staticmethod
33     def fill_missing_value(df, col_name=None, method='mean'):...
34
35
36     @staticmethod
37     def fill_missing_value_by_imputer(df, col_name=None, method='mean'):...
```

Think for a while

Is a good example or a bad example ?

## But, WHY ?

# Example 02

That why we need function and module !

```
12 from preprocess import ValueReplacer, Standardize
13 def pipeline():
14     bank = pd.read_csv('bank/bank-full.csv', delimiter=';')
15     bank = ValueReplacer.tokenizer_by_column(bank, 'housing')
16     bank = ValueReplacer.tokenizer_by_column(bank, 'loan')
17     bank = ValueReplacer.tokenizer_by_column(bank, 'default')
18     bank = ValueReplacer.tokenizer_by_column(bank, 'marital')
19     bank = ValueReplacer.tokenizer_by_column(bank, 'job')
20     bank = ValueReplacer.tokenizer_by_column(bank, 'education')
21
22     bank = ValueReplacer.replace_value(bank, 'poutcome', 'failure', 'other')
23     bank = ValueReplacer.replace_value(bank, 'poutcome', 'failure', 'unknown')
24     bank = ValueReplacer.tokenizer_by_column(bank, 'poutcome')
25
26     bank = Standardize.standard_scaler(bank, 'age')
27     bank = Standardize.standard_scaler(bank, 'campaign')
28     bank = Standardize.standard_scaler(bank, 'previous')
29     bank = Standardize.standard_scaler(bank, 'balance')
30     bank = Standardize.standard_scaler(bank, 'duration')
31     bank = Standardize.standard_scaler(bank, 'pdays')
32     bank = Standardize.standard_scaler(bank, 'day')
33
34     bank = ValueReplacer.tokenizer_by_column(bank, 'month')
35     bank = ValueReplacer.tokenizer_by_column(bank, 'contact')
```

# Example 02

Chiller way

```
14 def another_pipeline():
15     bank = pd.read_csv('bank/bank-full.csv', delimiter=';')
16     need_tokenizer_columns = [
17         'housing',
18         'loan',
19         'default',
20         'marital',
21         'job',
22         'education'
23     ]
24
25     for col_name in need_tokenizer_columns:
26         bank = ValueReplacer.tokenizer_by_column(bank, col_name)
```

# CLEAN CODE TIPS

- Clean code always looks like it was written by someone who cares.
- Make your code read like a story.
- The first rule of functions is that should be small.
  - A function should do one thing, and only one thing.
- Methods should be have verb or phrase names.
- Tips for Error Handling:
  - Avoid empty except blocks !!!!!
  - Avoid empty except blocks !!!!!
  - Avoid empty except blocks !!!!!



# THANKS!

Do you have any questions?

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