1. Deathrattle
2. Taunt
3. Charge
4. Silence
5. Spell damage
6. Enrage
7. Windfury
8. Stealth
9. Passive skill(when XX, XX)

公共技能

1. Divine shield(银色侍从)
2. Taunt(持盾卫士)
3. Stealth(狼人渗透者)
4. Windfury(幼龙鹰)
5. Can’t atk(远古看守者)
6. Spell dmg+n(血法)

公共effect

1. Draw a card

1费

1. 叫嚣的中士：battlecry, choose a minion +2 atk
2. 愤怒的小鸡：enrage, +5 atk
3. 铁帆海盗：battlecry, -1 durability oppenent weapon
4. 鱼人杀手蟹：battlecry, destroy a murloc and +2/+2
5. 麻风侏儒：deathrattle, 2 dmg to enemy
6. 圣光守卫者：passive, when healed, +2 atk
7. 鱼人召潮者：passive, when murloc summoned, +1 atk
8. 奥秘守护者：passive, when secret played, +1/+1
9. 南海船工：passive, when have weapon, get **charge**
10. 年轻的女祭司：passive, when turn end,give friend minion +1 hp

2费

1. 阿曼尼战士：enrage, +3 atk
2. 血法: deathrattle, effect1
3. 血帆海盗：battlecry, gain atk