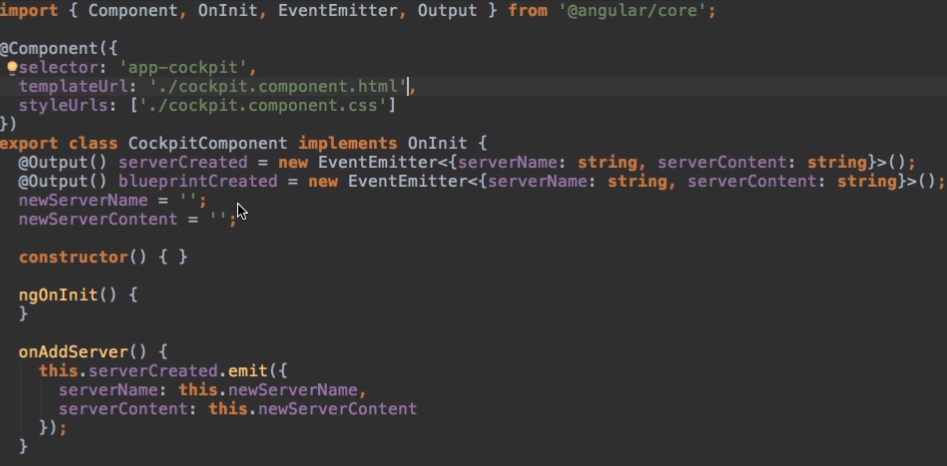
# EventEmitter



Lifecycle

