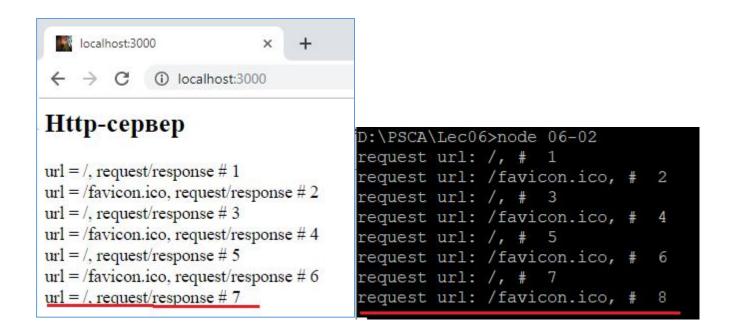
#### Node.js-HTTP-cepsep

1. **HTTP-сервер:** серверная часть web-приложения

2. HTTP-сервер: простейший сервер



### 3. HTTP-сервер: простейший сервер

```
D:\PSCA\Lec06>
D:\PSCA\Lec06>node 06-03.js
server.listen(3000): error: EADDRINUSE
D:\PSCA\Lec06>
```

#### 4. HTTP-сервер: простейший сервер

#### 5. HTTP-сервер: простейший сервер

```
D:\PSCA\Lec06>node 06-05.js
server.listen(3000)
request url: /, # 1
request: # 1
request url: /favicon.ico, # 2
request: # 2
request url: /, # 3
request: # 3
request: # 3
request url: /favicon.ico, # 4
request: # 4
request: # 4
request url: /, # 5
request url: /, # 5
request: # 5
request: # 5
request: # 6
```

#### 6. HTTP-сервер: простейший сервер

```
06-06.js
var http = require('http'); // низкоуровневый http-сервер
let k = 0;
let http_handler = (req, res)=>{
           console.log(`request url: ${req.url}, # `, ++k);
           res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
                                                                                 //записать заголовок
           res.write('<h2>Http-ceрвер</h2>');
                                                                                 // отправить порцию
           s += `url = ${req.url}, request/response # ${k}<br />`;
           res.end(s);
};
let server = http.createServer();
server.on('request',http_handler);
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
      .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
```

# 7. HTTP-сервер: простейший сервер server.on('conection')

```
//---- 06-07.is -----
var http = require('http'); // низкоуровневый http-сервер
let k = 0;
let c = 0;
let http_handler = (req, res)=>{
           console.log(`request url: ${req.url}, # `, ++k);
           res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
           res.write('<h2>Http-cepsep</h2>');
           s += `url = ${req.url}, request/response # ${c} - ${k}<br />`;
           res.end(s);
};
let server = http.createServer();
server.keepAliveTimeout = 10000;
                                             // время сохранения соединения (connection), умочание = 5000;
server.on('connection', (socket)=>{
            console.log(`connection: server.keepAliveTimeout = ${server.keepAliveTimeout} `, ++c);
            s += `<h2>connection: # ${c}</h2>`;
});
server.on('request',http_handler);
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
     .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
```

```
:\PSCA\Lec06>node 06-07.js
                                                          localhost:3000
server.listen(3000)
connection: server.keepAliveTimeout = 10000 1
                                                             → C ① localhost:3000
connection: server.keepAliveTimeout = 10000 2
request url: /, # 1
                                                        Http-сервер
request url: /favicon.ico, # 2
request url: /, # 3
                                                        connection: # 1
request url: /favicon.ico, #
request url: /, # 5
                                                        connection: # 2
request url: /favicon.ico, #
request url: /, # 7
request url: /favicon.ico, # 8
                                                        url = /, request/response # 2 - 1
                                                        url = /favicon.ico, request/response # 2 - 2
request url: /, # 9
                                                        url = /, request/response # 2 - 3
request url: /favicon.ico, # 10
                                                        url = /favicon.ico, request/response # 2 - 4
request url: /, # 11
                                                        url = /, request/response # 2 - 5
request url: /favicon.ico, # 12
                                                        url = /favicon.ico, request/response # 2 - 6
connection: server.keepAliveTimeout = 10000 3
                                                        url = /, request/response # 2 - 7
request url: /, # 13
request url: /favicon.ico, # 14
                                                        url = /favicon.ico, request/response # 2 - 8
                                                        url = /, request/response # 2 - 9
request url: /, # 15
                                                        url = /favicon.ico, request/response # 2 - 10
request url: /favicon.ico, # 16
                                                        url = /, request/response # 2 - 11
request url: /, # 17
                                                        url = /favicon.ico, request/response # 2 - 12
request url: /favicon.ico, # 18
request url: /, # 19
                                                        connection: #3
request url: /favicon.ico, # 20
request url: /, # 21
                                                        url = /, request/response # 3 - 13
request url: /favicon.ico, #
                                                        url = /favicon.ico, request/response # 3 - 14
request url: /, # 23
                                                        url = /, request/response # 3 - 15
                                                        url = /favicon.ico, request/response # 3 - 16
request url: /favicon.ico, #
                                                        url = /, request/response # 3 - 17
request url: /, # 25
request url: /favicon.ico, #
                              26
```

# 8. HTTP-сервер: простейший сервер server.close()

```
var http = require('http');
let k = 0;
let c = 0;
let server = http.createServer();
let http_handler = (req, res)=>{
           console.log(`request url: ${req.url}, # `, ++k);
           res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
           res.write('<h2>Http-сервер</h2>');
            s += `url = ${req.url}, request/response # ${c} - ${k}<br />`;
           if (req.url == '/close') {server.close(()=>console.log('server.close'));}
server.keepAliveTimeout = 10000;
server.on('connection', (socket)=>{
            console.log(`connection: server.keepAliveTimeout = ${server.keepAliveTimeout} `, ++c);
            s += `<h2>connection: # ${c}</h2>`;
});
server.on('request',http_handler);
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
     .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
```

```
localhost:3000/close
                                 +
 ← → C ① localhost:3000/close
Приложения  Космос ТВ
Http-сервер
connection: #1
url = /, request/response # 1 - 1
connection: # 2
url = /favicon.ico, request/response # 2 - 2
url = /, request/response # 2 - 3
url = /favicon.ico, request/response # 2 - 4
url = /, request/response # 2 - 5
url = /favicon.ico, request/response # 2 - 6
url = /, request/response # 2 - 7
url = /favicon.ico, request/response # 2 - 8
connection: #3
connection: # 4
url = /, request/response # 4 - 9
url = /favicon.ico, request/response # 4 - 10
connection: #5
connection: # 6
url = /close, request/response # 6 - 11
```

```
D:\PSCA\Lec06>node 06-07.js
server.listen(3000)
connection: server.keepAliveTimeout = 10000 1
request url: /, # 1
connection: server.keepAliveTimeout = 10000 2
request url: /favicon.ico, # 2
request url: /, # 3
request url: /favicon.ico, # 4
request url: /, # 5
request url: /favicon.ico, # 6
request url: /, # 7
request url: /favicon.ico, # 8
connection: server.keepAliveTimeout = 10000 3
connection: server.keepAliveTimeout = 10000 4
request url: /, # 9
request url: /favicon.ico, # 10
connection: server.keepAliveTimeout = 10000 5
connection: server.keepAliveTimeout = 10000 6
request url: /close, # 11
request url: /favicon.ico, # 12
server.close
D:\PSCA\Lec06>
```

## 9. HTTP-cepsep: простейший сервер server.on('close')

```
let http handler = (req, res)=>{
           console.log(`request url: ${req.url}, # `, ++k);
            res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
                                                                                  //записать заголовок
            res.write('<h2>Http-сервер</h2>');
            s += `url = ${req.url}, request/response # ${c} - ${k}<br />`;
            if (req.url == '/close') {server.close(()=>console.log('server.close'));}
};
server.keepAliveTimeout = 10000;
                                               // время сохранения соединения (connection), умочание = 5000;
server.on('connection', (socket)=>{
             console.log(`connection: server.keepAliveTimeout = ${server.keepAliveTimeout} `, ++c);
             5 += `<h2>connection: # ${c}</h2>`;
});
server.on('request',http_handler);
server.on('close', ()=>{console.log('server.on.close');});
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
      .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
```

```
D:\PSCA\Lec06>node 06-08.js
server.listen(3000)
connection: server.keepAliveTimeout = 10000
request url: /, # 1
connection: server.keepAliveTimeout = 10000
request url: /favicon.ico, #
request url: /, # 3
request url: /favicon.ico, #
request url: /, # 5
request url: /favicon.ico, #
request url: /, # 7
request url: /favicon.ico, # 8
connection: server.keepAliveTimeout = 10000
request url: /, # 9
request url: /favicon.ico, #
                                 10
request url: /, # 11
request url: /favicon.ico, #
                                 12
connection: server.keepAliveTimeout = 10000
connection: server.keepAliveTimeout = 10000
request url: /close, # 13
request url: /favicon.ico, #
server.on.close
server.close
```

#### 10. HTTP-сервер: простейший сервер server.on('timeout')

```
var http = require('http'); // низкоуровневый http-сервер
let k = 0;
let c = 0;
let server = http.createServer();
let http_handler = (req, res)=>{
            console.log(`request url: ${req.url}, # `, ++k);
            res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
           res.write('<h2>Http-сервер</h2>');
            s += `url = ${req.url}, request/response # ${c} - ${k}<br />`;
            if (req.url == '/close') { server.close(()=>console.log('server.close'));}
server.keepAliveTimeout = 10000;
server.on('connection', (socket)=>{
                                              // устанавливается новое соединение
            console.log(`connection: server.keepAliveTimeout = ${server.keepAliveTimeout} `, ++c);
server.on('request',http_handler);
server.timeout = 10000;
server.on('timeout', (socket)=>{console.log('timeout:', server.timeout);}); // server.close() не работает
server.on('close', ()=>{console.log('server.on.close');});
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
      .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
```

#### 11. HTTP-сервер: простейший сервер, socket properties

```
D:\PSCA\Lec06>node 06-10.js
server.listen(3000)
connection: server.keepAliveTimeout = 10000 1
socket.localAddress = ::1
socket.llocalPort = 3000
socket.remoteAddress = ::1
socket.remoteFamily = IPv6
socket.remotePort = 64222
socket.bytesWritten = 0
```

#### 12. HTTP-сервер: простейший сервер request.on

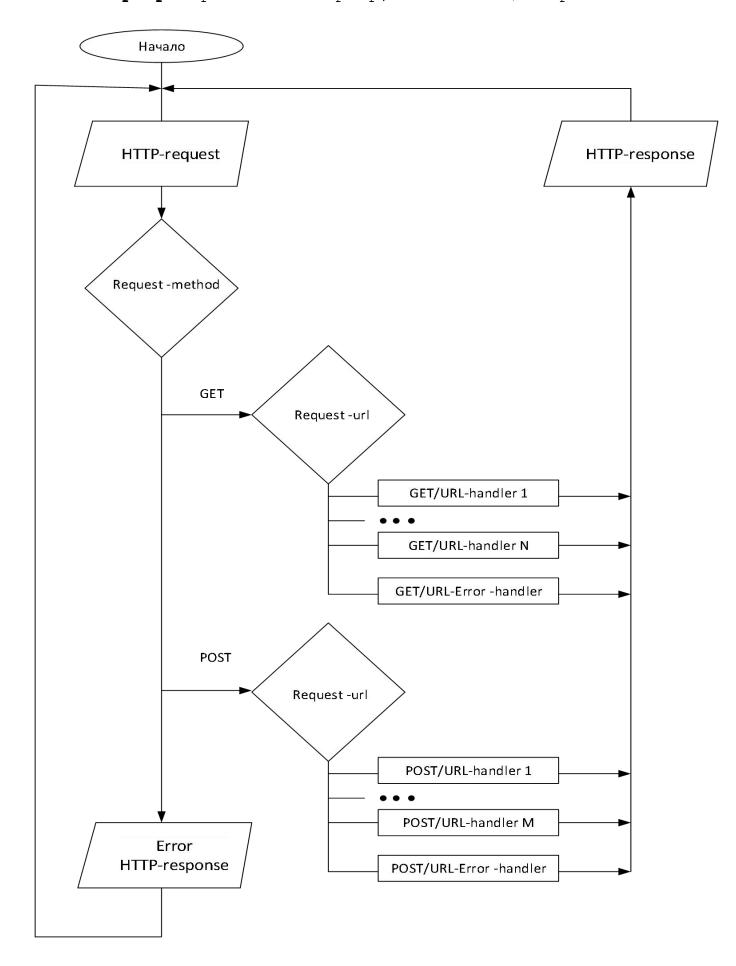
```
let http_handler = (req, res)=>{
    console.log(`request url: ${req.url}, # `, ++k);
    res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'}); //записать заголовок

let buf='';
    req.on('data', (data)=>{console.log('request.on(data) =', data.length); buf += data;}); // получить фрагментами req.on('end', ()=>{console.log('request.on(end) =', buf.length)}) // все данные пришли

res.write('<h2>Http-cepBep</h2>');
    s += `url = ${req.url}, request/response # ${k}<br/>'>`;
    res.end(s);
};
```

```
request url: /, # 11
request.on(data) = 17797
request.on(end) = 17797
request url: /, # 12
request.on(data) = 7826
request.on(data) = 9971
request on(end) = 17797
request url: /, # 13
request.on(data) = 7795
request.on(data) = 10002
request.on(end) = 17797
request url: /, # 14
request.on(data) = 17797
request.on(end) = 17797
request.on(end) = 17797
```

# 13. HTTP-сервер: простейший сервер, типичный цикл работы



#### 14. HTTP-сервер: простейший сервер, method

```
06-12.js
var http = require('http'); // низкоуровневый http-сервер
let debug_handler = (req, res)=>{
   console.log(req.method, req.url);
   res.writeHead(200, {'Content-Type': 'application/json; charset=utf-8'});
   res.end(`{"${req.method}":"${req.url}}"`);
}
let GET handler
                 = (req,res)=>{ debug_handler(req, res)};
let POST_handler = (req,res)=>{ debug_handler(req, res)};
let PUT handler = (req,res)=>{ debug handler(req, res)};
let DELETE handler = (req,res)=>{ debug handler(req, res)};
let OTHER_handler = (req,res)=>{ debug_handler(req, res)};
let http_handler = (req, res)=>{
            switch (req.method){
               case 'GET' : GET_handler(req,res);
                                                        break;
               case 'POST':
                               POST_handler(req,res);
                                                        break;
               case 'PUT':
                             PUT handler(req,res);
                                                        break;
               case 'DELETE': DELETE handler(reg,res); break;
               default:
                               OTHER_handler(req,res); break;
};
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
      .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
     .on('request', http_handler);
```

```
D:\PSCA\Lec06>node 06-12.js
server.listen(3000)
GET /24
POST /vvv/xxxx
PUT /vvv/xxxx
DELETE /vvv/xxxx/22
PATCH /vvv/xxxx/22
```

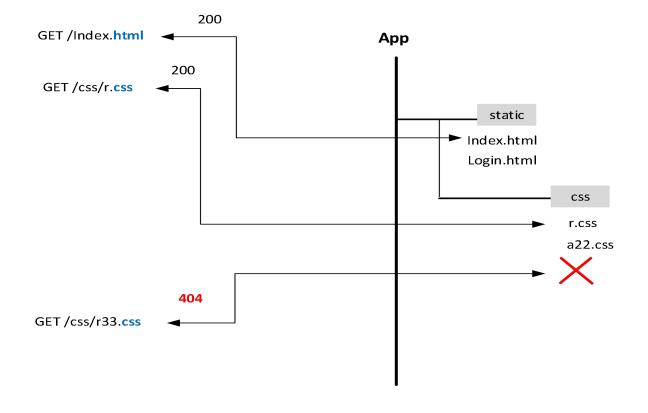
#### 15. **HTTP-сервер:** простейший сервер, url, 404

```
let HTTP404 = (req,res)=>{
    console.log(`${req.method}: ${req.url}, HTTP status 404`);
    res.writeHead(404, {'Content-Type': 'application/json; charset=utf-8'});
    res.end(`{"error":"${req.method}: ${req.url}, HTTP status 404"}`);
};
let GET_handler = (req,res)=>{ // обработчик get-запросов
    switch (req.url){
        case '/' :
                               debug handler(req, res); break;
        case '/index.html':
                               debug_handler(req, res); break;;
        case '/site.css':
                               debug_handler(req, res); break;
                               debug handler(req, res); break;
        case '/calc':
        default:
                               HTTP404(req,res);
                                                         break;
};
let http_handler = (req, res)=>{
            switch (req.method){
                case 'GET' :
                              GET handler(req,res);
                                                         break;
                case 'POST':
                                POST_handler(req,res);
                                                         break;
                case 'PUT':
                                PUT_handler(req,res);
                                                         break;
                case 'DELETE': DELETE_handler(req,res); break;
                default:
                                HTTP404(req,res);
                                                         break;
};
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
      .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
      .on('request', http_handler);
```

16. HTTP-сервер: простейший сервер, request, response

```
var http = require('http');
                     (parameter) req: any
let http_handler = (req, res)=>{
 console.log('request.url = ', req.url);
 console.log('request.method = ', req.method);
 console.log('request.httpVersion = ', req.httpVersion); // НТТР-метод
  // console.log('request.headers = ', req.headers);
 for(key in req.headers) console.log(`request header ${key}: ${ req.headers[key]}`);
 res.statusCode = 400;
                                                         // один из способов задать кода статуса
 res.statusMessage = 'Call +375 327 43 76';
 res.setHeader('X-author','IS&T, BSTU, smw@belstu.by'); // добавить один заголовок
 res.writeHead(400, {'Content-Type': 'application/json; charset=utf-8'}, // задать кода статуса добавить один заголовок
                     {'Cache-Control': 'no-cache'} );
 res.write('{"1" : "1ая порция",');
 res.write('"2" : "2ая порция",');
res.end('"3" : "последняя порция"}');
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
      .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
      .on('request', http_handler);
```

17. HTTP-сервер: простейший сервер, статические ресурсы



18. HTTP-сервер: простейший сервер, статические ресурсы

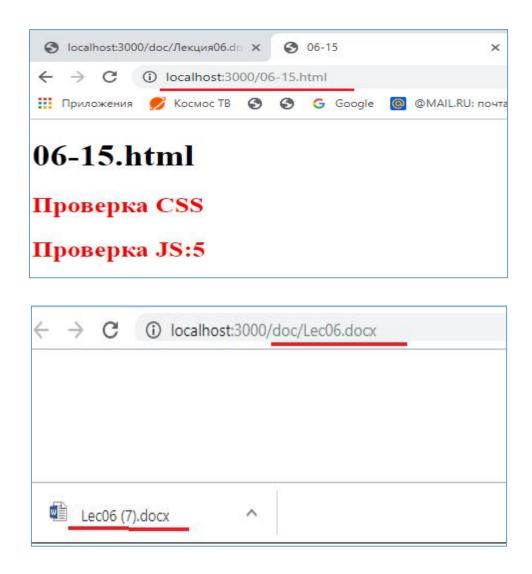
```
let http = require('http');
let fs
         = require('fs');
let isStatic = (ext, fn)=>{ let reg = new RegExp(`^\/.+\.${ext}$`); return reg.test(fn);}
let pathStatic = (fn)=>{return \( \)./static${fn}\( \); }
let writeHTTP404 = (res)=>{
            res.statusCode = 404;
            res.statusMessage = 'Resourse not found';
            res.end("Resourse not found");
let pipeFile = (req, res, headers)=>{
    res.writeHead(200, headers);
    fs.createReadStream(pathStatic(req.url)).pipe(res);
let sendFile = (req, res, headers)=>{
    fs.access(pathStatic(req.url), fs.constants.R OK, err => {
        if(err) writeHTTP404(res);
        else pipeFile(req, res, headers);
    });
let http_handler = (req, res)=>{
           (isStatic('html', req.url)) sendFile(req, res, {'Content-Type': 'text/html; charset=utf-8'});
   else if (isStatic('css', req.url)) sendFile(req, res, {'Content-Type': 'text/css; charset=utf-8'});
                           req.url)) sendFile(req, res, {'Content-Type': 'text/css; charset=utf-8'});
   else if (isStatic('js',
   else writeHTTP404(res);
let server = http.createServer();
    server.listen(3000, (v)=>{console.log('server.listen(3000)')})
          .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
          .on('request', http_handler);
```

19. **HTTP-сервер:** простейший сервер, статические ресурсы, параметризируемый модуль.

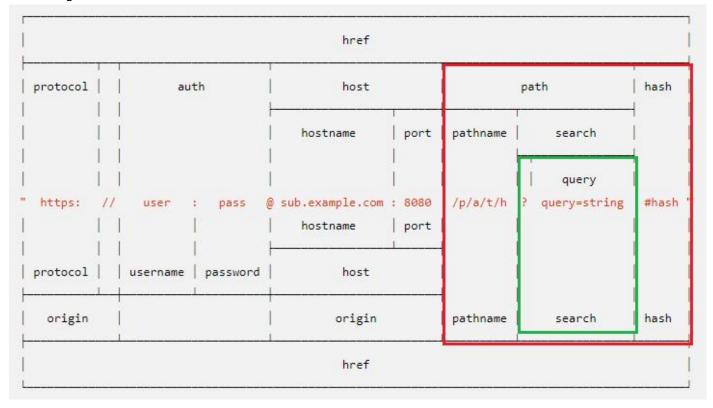
```
function Stat( sfn = './static'){
    this.STATIC FOLDER = sfn;
    let pathStatic = (fn)=>{return `${this.STATIC_FOLDER}${fn}`; }
    this.writeHTTP404 = (res)=>{
       res.statusCode = 404;
       res.statusMessage = 'Resourse not found';
       res.end("Resourse not found");
    let fs
            = require('fs');
    let pipeFile = (req, res, headers)=>{
       res.writeHead(200, headers);
       fs.createReadStream(pathStatic(req.url)).pipe(res);
    this.isStatic = (ext, fn)=>{ let reg = new RegExp(^^\/.+\.${ext}$^); return reg.test(fn);}
    this.sendFile = (req, res, headers)=>{
       fs.access(pathStatic(req.url), fs.constants.R_OK, err => {
            if(err) this.writeHTTP404(res);
            else pipeFile(req, res, headers);
        });
module.exports = (parm)=>{ return new Stat(parm);}
```

```
PSCA > Lec06 > static >
                                                                                                       Pa:
                  Имя
                                                              Дата изменения
                                                                                   Тип
                                                              23.08.2019 10:41
                                                                                   Папка с файлами
                                                              23.08.2019 13:39
                                                                                   Папка с файлами
                     doc
                                                              23.08.2019 11:13
                                                                                   Папка с файлами
                     js.
                  @ 06-15.html
                                                              23.08.2019 11:25
                                                                                   Chrome HTML Do...
```

```
<!DOCTYPE html>
<html>
<head>
   <meta name="viewport" content="width=device-width" />
    <title>06-15</title>
   <link rel="stylesheet" href="css/06-15.css">
    <script src="js/06-15.js"></script>
</head>
<body>
 <h1>06-15.html</h1>
 <h2 class="danger">Проверка CSS</h2>
 <h2 id = "result" class="danger" >Проверка JS:</h2>
 <script>
   result.innerHTML += sum(3,2);
 </script>
</body>
</html>
```



20. **HTTP-сервер:** простейший сервер, обработка параметров GETзапроса.



21. **HTTP-сервер**: простейший сервер, query-параметры, GETзапросы.

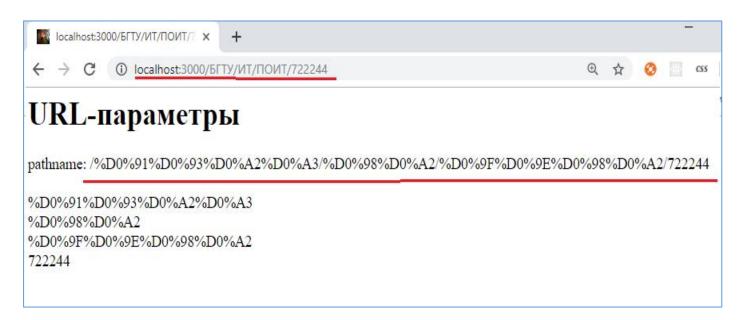
```
= require('http');
let http
let url = require('url');
let handler = (req, res)=>{
   if (req.method = 'GET'){
            let p = url.parse(req.url,true);
            let result ='';
            let q = url.parse(req.url,true).query;
            if (!(p.pathname == '/favicon.ico')){
                result = `href: ${p.href}<br/>` +
                         `path: ${p.path}<br/>` +
                         pathname: ${p.pathname} < br/> +
                         `search: ${p.search}<br/>;
                for(key in q) { result+= `${key} = ${q[key]}<br/>`;}
            res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
            res.write('<h1>GET-параметры</h1>');
            res.end(result);
    else{
        res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
        res.end('for other http-methods not so');
}
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
        .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
        .on('request', handler)
```

# GET-параметры

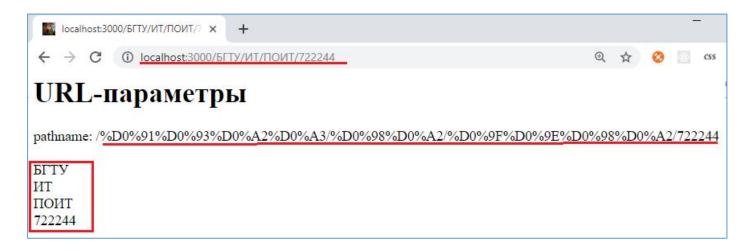
```
href: /hhh/?k=3&s=kkkk&j=iii&p1=3&p2=t
path: /hhh/?k=3&s=kkkk&j=iii&p1=3&p2=t
pathname: /hhh/
search: ?k=3&s=kkkk&j=iii&p1=3&p2=t
k = 3
s = kkkk
j = iii
p1 = 3
p2 = t
```

22. **HTTP-сервер**: простейший сервер, url-параметры, GET-запросы.

```
= require('http');
let http
let url
           = require('url');
let handler = (req, res)=>{
   if (req.method = 'GET'){
            let p = url.parse(req.url,true);
            let result = ';
            let q = url.parse(req.url,true).query;
            if (!(p.pathname == '/favicon.ico')){
               result = `pathname: ${p.pathname}<br/>>`;
                p.pathname.split('/').forEach(e => {result+= `${e}<br/>});
            console.log(p.pathname.split('/'));
            res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
            res.write('<h1>URL-параметры</h1>');
            res.end(result);
    else{
        res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
        res.end('for other http-methods not so');
}
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
        .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
        .on('request', handler)
```



```
if (req.method = 'GET'){
    let p = url.parse(req.url,true);
    let result ='';
    let q = url.parse(req.url,true).query;
    if (!(p.pathname == '/favicon.ico')){
        result = `pathname: ${p.pathname} < br/>;
        decodeURI(p.pathname).split('/').forEach(e => {result+= `${e} < br/>});
    }
    console.log(p.pathname.split('/'));
    res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
    res.write('<h1>URL-параметры</h1>');
    res.end(result);
}
```



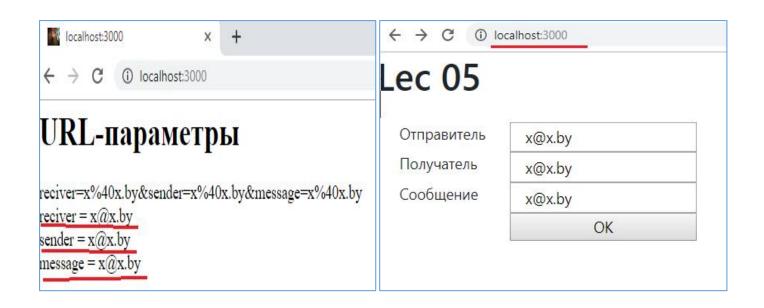
## 23. **HTTP-сервер:** обработка GET-параметров

Модуль	Функции, классы		
url	Parse/format, classes: URL, URLSearchParams		
querystring	parse/stringify, escape/unescspe		

#### 24. **HTTP-сервер:** простейший сервер, POST-параметры

```
= require('http');
let http
let fs
            = require('fs');
let qs
           = require('querystring');
let handler = (req, res)=>{
    if (req.method == 'GET'){
        res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
        res.end(fs.readFileSync('./07-03.html'));
    else if (req.method == 'POST'){
            let result = '';
            req.on('data', (data)=>{result+=data;})
            req.on('end', ()=>{
                result += '<br/>';
                let o = qs.parse(result)
               for (let key in o) { result += `${key} = ${o[key]} <br />`}
                res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
                res.write('<h1>URL-параметры</h1>');
                res.end(result);
            });
   else{
        res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
        res.end('for other http-methods not so');
}
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
        .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
        .on('request', handler)
```

```
<h1>Lec 05</h1>
<div style="margin: 20px; width: 800px; padding: 5px;">
   <form method="POST" action="/" >
       <div class ="row">
             <label class="col-2">Отправитель/label> <input class="col-3" name ="reciver"</pre>
                                                                                                placeholder
       </div>
       <div class ="row">
              <label class="col-2">Получатель</label> <input class="col-3" name ="sender"</pre>
                                                                                                placeholder
       <div class ="row">
             <label class="col-2">Cooбщение</label> <input class="col-3" name = "message" placeholder</pre>
       </div>
        <div class ="row">
             <input type="submit" class="col-3 offset-2" value="OK"/>
     </form>
```



- 25. **HTTP-сервер:** простейший сервер, JSON-формат
- 26. **JSON:** JavaScript Object Notation, текстовый формат передачи данных, автор: Дуглас Крокфорд,



27. **JSON: require:** часто применяется для конфигурационных файлов

```
f07-05.json > ...

"__comment": "Так можно сделать комментарий, другого способа нет",
"x": 1,
"y": 1.0123456789,
"s": "Строка",
"m":["a","b","c","d"],
"o":{"surname":"Иванов", "name":"Иван"}

}
```

```
let obj = require('./f07-05.json');
console.log('obj = ', obj);
```

```
D:\PSCA\Lec07>node 07-05
obj = { __comment: 'Так можно сделать комментарий, другого саособа нет',
    x: 1,
    y: 1.0123456789,
    s: 'Строка',
    m: [ 'a', 'b', 'c', 'd' ],
    o: { surname: 'Иванов', name: 'Иван' } }
```

28. **JSON: MIME:** Multipurpose Internet Mail Extensions, application/json (RFC 4627), Content-Type, Accept

```
C tools.ietf.org/html/rfc4627

[Docs] [txt|pdf] [draft-crockford...] [Tracker] [Diff1] [Diff2] [Errata]

Obsoleted by: 7159

INFORMATIONAL Errata Exist

Network Working Group

Request for Comments: 4627

Category: Informational

The application/json Media Type for JavaScript Object Notation (JSON)
```

29. **HTTP-сервер:** простейший сервер, JSON-формат

```
let http
            = require('http');
let m0706
           = require('./m07-06');
let handler = (req, res)=>{
    if (req.method == 'POST' && m0706.isJsonContentType (req.headers)){
            let result = '';
            req.on('data', (data)=>{result += data;})
            req.on('end', ()=>{
                try {
                    let obj = JSON.parse(result);
                   console.log(obj);
                    if (m0706.isJsonAccept(req.headers))
                           m0706.write200(res, 'ok json', JSON.stringify(obj));
                    else m0706.write400(res, 'no accept');
                catch (e){m0706.write400(res, 'catch: bad json');}
    } else m0706.write400(res, 'no json-post');
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
        .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
        .on('request', handler)
```

```
const isJson = (headers, header, mime) => {
   let rc = false;
   let h = headers[header];
    if (h) rc = h.indexOf(mime) >= 0;
    return rc;
exports.write400 = (res, smess)=>{
   console.log(smess);
   res.writeHead(400, {'Content-Type': 'text/html; charset=utf-8'});
   res.statusMessage = smess;
   res.end();
exports.write200 = (res, smess, mess)=>{
   console.log(smess, mess);
   res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
   res.statusMessage = smess;
   res.end(mess);
exports.isJsonContentType = (hs) => isJson(hs,'content-type', 'application/json');
exports.isJsonAccept = (hs) => isJson(hs, 'accept',
                                                              'application/json');
```

30. **HTTP-сервер**: простейший сервер, XML-формат, MIME: application/xml, text/xml

```
> C

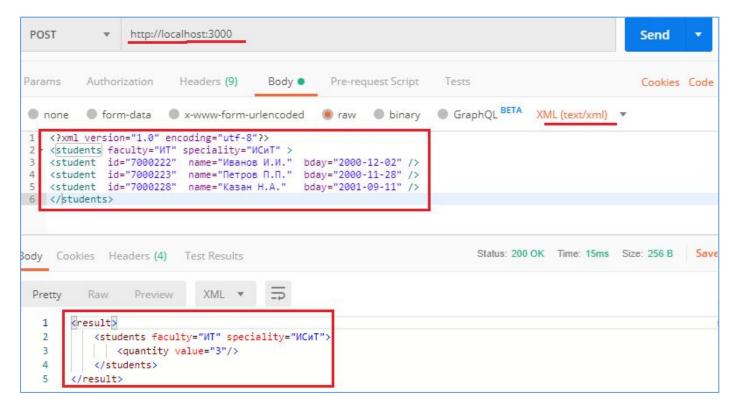
    tools.ietf.org/html/rfc3023

[Docs] [txt|pdf] [draft-murata-xml] [Tracker] [Diff1] [Diff2] [Errata]
Obsoleted by: 7303
                                                        PROPOSED STANDARD
Updated by: 6839
                                                            Errata Exist
Network Working Group
                                                                M. Murata
Request for Comments: 3023
                                          IBM Tokyo Research Laboratory
Obsoletes: 2376
                                                            S. St.Laurent
Updates: 2048
                                                             simonstl.com
Category: Standards Track
                                                                  D. Kohn
                                                         Skymoon Ventures
                                                             January 2001
                            XML Media Types
```

```
let parseString = require('xml2js').parseString; // npm install xml2js
let xmlbuilder = require('xmlbuilder'); // скачивается в одном пакете с xml2js
let xmltext = '<?xml version="1.0" encoding="utf-8"?>'+ // не обязательно
           '<students faculty="NT" sprciality="NCuT" >' +
                                                  bday="2000-12-02" />'+
           '<student id="7000222" name="Иванов И.И."
           '<student id="7000223" name="Петров П.П." bday="2000-11-28" />'+
           '<student id="7000228" name="Казан Н.А." bday="2001-09-11" />'+
           '</students>';
let obj = null;
parseString(xmltext, function (err, result) {
              obj = result;
              console.log('-----');
              console.log(err);
              console.log('-----
              console.log('result = ', result);
              console.log('----');
              result.students.student.map( (e,i)=>{
                  console.log(`id = ${e.$.id}, name = ${e.$.name}, name = ${e.$.bday}`);
              })
});
console.log('-----');
let xml2 = xmlbuilder.create(obj,
   {version: '1.0', encoding: 'UTF-8', standalone: true}
).end({pretty: true, standalone: true});
console.log(xml2);
```

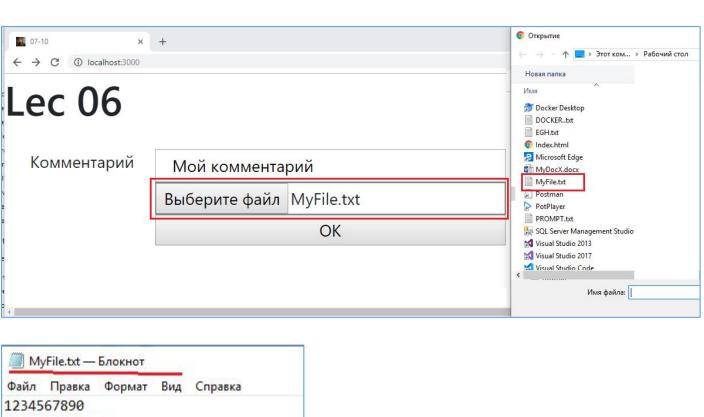
```
D:\PSCA\Lec07>node 07-07
    ----- parseString -----
null
result = { students:
  { 'S': { faculty: 'MT', sprciality: 'MCMT' },
    student: [ [Object], [Object], [Object] ] } }
id = 7000222, name = Иванов И.И., name = 2000-12-02
id = 7000223, name = Петров П.П., name = 2000-11-28
id = 7000228, name = Kasah H.A., name = 2001-09-11
----- xmlbuilder -----
??xml version="1.0" encoding="UTF-8" standalone="yes"?>
<students>
 <$>
   <faculty>MT</faculty>
   <sprciality>MCuT</sprciality>
 </$>
 <student>
   <$>
     <id>7000222</id>
     <name>Иванов И.И.</name>
     <bdd><bday>2000-12-02</bday>
   </$>
 </student>
 <student>
   <$>
     <id>7000223</id>
     <name>Петров П.П.</name>
     <bdd><bday>2000-11-28</bday>
   </$>
 </student>
 <student>
   <$>
     <id>7000228</id>
     <name>KasaH H.A.</name>
     <bdd><bday>2001-09-11</bday>
   </5>
 </student>
/students>
```

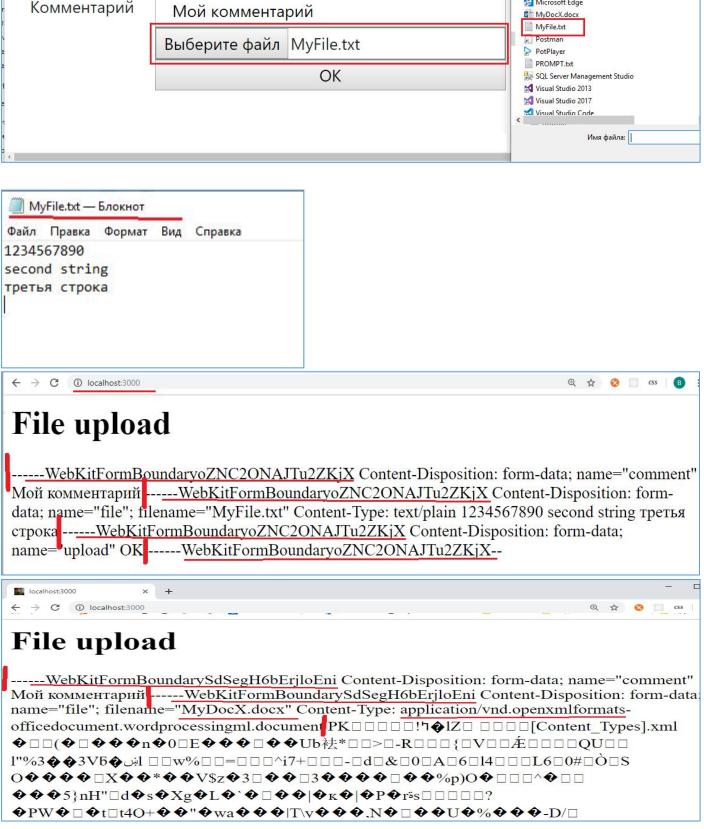
```
let http = require('http');
let parseString = require('xml2js').parseString;
let xmlbuilder = require('xmlbuilder');
let m0709 = require('./m07-09');
let studentscalc = (obj)=>{
    let rc = '<result>parse error</result>';
   try {
        let xmldoc = xmlbuilder.create('result');
        xmldoc.ele('students').att('faculty', obj.students.$.faculty).att('speciality',obj.students.$.speciality)
               .ele('quantity').att('value', obj.students.student.length);
        rc = xmldoc.toString({pretty:true});
    }catch(e){console.log(e);}
        return rc
let handler = (req, res)=>{
    if (req.method == 'POST' && m0709.isXMLContentType (req.headers)){
        if (m0709.isXMLAccept(req.headers)) {
           let xmltxt = '';
req.on('data', (data)=>{xmltxt += data;})
            req.on('end', ()=>{
                   parseString(xmltxt, function (err, result) {
                       if (err) m0709.write400(res, 'xml parse error');
                       else m0709.write200(res, 'ok xml', studentscalc(result));
                   })
            })
        else m0709.write400(res, 'no xml accept');
    } else m0709.write400(res, 'no xml-post');
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
        .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
.on('request', handler)
```



#### 31. HTTP-сервер: простейший сервер, file upload

```
let http
            = require('http');
let fs
            = require('fs');
let handler = (req, res)=>{
    if (req.method == 'GET'){
        res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
        res.end(fs.readFileSync('./07-10.html'));
   else if (req.method == 'POST'){
            let result = '';
            req.on('data', (data)=>{result+=data;})
            req.on('end', ()=>{
                res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
                res.write('<h1>File upload</h1>');
                res.end(result);
            });
    }
   else{
        res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
        res.end('for other http-methods not so');
    }
}
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
        .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
        .on('request', handler)
```





32. HTTP-сервер: простейший сервер, file upload, multiparty

```
= require('http');
let http
         = require('fs');
let fs
        = require('multiparty'); // npm install multiparty // https://github.com/pillarjs/multiparty
let mp
let handler = (req, res)=>{
    if (req.method == 'GET'){
        res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
        res.end(fs.readFileSync('./07-12.html'));
    else if (req.method == 'POST'){
           let result = ';
            // req.on('end', ()=>{ });
           let form = new mp.Form({uploadDir:'./files_07-12'});
            form.on('field', (name, value)=>{
               console.log('---- field -----');
               console.log(name, value);
               result += `<br />---${name} = ${value}`;
            });
            form.on('file', (name, file)=>{
               console.log('---- file ------
               console.log(name, file);
               result += `<br />---${name} = ${file.originalFilename}: ${file.path}`;
            });
            form.on('error', (err)=> {
               console.log('---- err
               console.log('err =', err);
               res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
               res.write('<h1>Form/Error</h1>');
               res.end();
            });
            form.on('close', ()=> {
               console.log('----');
               res.writeHead(200, {'Content-Type': 'text/html; charset=utf-8'});
               res.write('<h1>Form</h1>');
               res.end(result);
            });
            form.parse(req);
let server = http.createServer();
server.listen(3000, (v)=>{console.log('server.listen(3000)')})
        .on('error', (e)=>{console.log('server.listen(3000): error: ', e.code)})
        .on('request', handler)
```



# Form

- ---comment = Мой комментарий
- ---file = MyFile.txt: files\_07-12\Q\_GaPZMwnm7QscJnJvH1rMV6.txt
- ---subok = OK

→ Этот компьютер → WORK (D:) → PSCA → Lec07 → files_07-12				
Лмя	Дата изменения	Тип	Размер	
Q_GaPZMwnm7QscJnJvH1rMV6.txt	30.08.2019 0:33	Текстовый докум	1 KB	
asvm4v4hGqzSJgCmrK31tMis.txt	30.08.2019 0:18	Текстовый докум	1 KB	
e9sQv5uhtMGVNbVF6gWUtSdQ.txt	29.08.2019 23:33	Текстовый докум	1 KB	
54tTYCtqCkcm8C55oYZavblE.txt	29.08.2019 23:29	Текстовый докум	1 KE	
d8X1ucdTuM-Jh1M9alPgBy8w.txt	29.08.2019 23:28	Текстовый докум	1 KБ	
cUXn-RVUjB-tJyMnXwEtKsAj.txt	29.08.2019 23:26	Текстовый докум	1 KE	
g1S12Qwf90gcrka9voNSpYC5.txt	29.08.2019 23:23	Текстовый докум	1 KE	

```
http.STATUS_CODES
{ '100': 'Continue',
 '101': 'Switching Protocols',
 '102': 'Processing',
 '200': 'OK',
 '201': 'Created',
 '202': 'Accepted',
 '203': 'Non-Authoritative Information',
 '204': 'No Content',
 '205': 'Reset Content',
 '206': 'Partial Content',
 '207': 'Multi-Status',
 '300': 'Multiple Choices',
 '301': 'Moved Permanently',
 '302': 'Moved Temporarily',
 '303': 'See Other',
 '304': 'Not Modified',
 '305': 'Use Proxy',
 '307': 'Temporary Redirect',
 '400': 'Bad Request',
 '401': 'Unauthorized',
 '402': 'Payment Required',
 '403': 'Forbidden',
 '404': 'Not Found',
 '405': 'Method Not Allowed',
 '406': 'Not Acceptable',
 '407': 'Proxy Authentication Required',
```

```
'408': 'Request Time-out',
'409': 'Conflict',
'410': 'Gone',
'411': 'Length Required',
'412': 'Precondition Failed',
'413': 'Request Entity Too Large',
'414': 'Request-URI Too Large',
'415': 'Unsupported Media Type',
'416': 'Requested Range Not Satisfiable',
'417': 'Expectation Failed',
'418': 'I\'m a teapot',
'422': 'Unprocessable Entity',
'423': 'Locked',
'424': 'Failed Dependency',
'425': 'Unordered Collection',
'426': 'Upgrade Required',
'428': 'Precondition Required',
'429': 'Too Many Requests',
'431': 'Request Header Fields Too Large',
'500': 'Internal Server Error',
'501': 'Not Implemented',
'502': 'Bad Gateway',
'503': 'Service Unavailable',
'504': 'Gateway Time-out',
'505': 'HTTP Version Not Supported',
'506': 'Variant Also Negotiates',
```

'507': 'Insufficient Storage', '509': 'Bandwidth Limit Exceeded',

'511': 'Network Authentication Required' }

'510': 'Not Extended',