

Cascading Style Sheets (CSS)

- Describes the presentation of a document written in HTML or XML
- Mozilla Developer Network Reference
- CSS allows you to:
 - Set color, size, and font for text
 - Set layout for sections of a website/app
 - Set rules based upon width of device/screen

Where To Set CSS Rules

- 1. Link to an external stylesheet
- 2. Use < style > tag within the HTML file
- 3. Use inline-styles on an element
 - <h1 style="color:#333; font-size: 2em;">text</h1>

Categories of Selectors

- Element
 - -h1, p, a, img
- ID
 - -#map, #title
- Class
 - .nav-link
- Attribute
 - tr[aria-label="Filter"]

Sample CSS Rules

```
html {
    font-family: Verdana, Geneva, sans-serif;
#intro-section {
    margin: 0 auto;
    padding: 15px;
    color: #333;
.link-external {
    color: #3dbe98;
    text-decoration: underline;
```

Specificity Wars

- Hierarchy for how rules are applied
 - Smashing Magazine <u>article</u>
- When selectors have an equal specificity value, the latest rule is the one that counts
- important! Declaration beats everything
 - -.site-title { font-size: 2em
 !important;}

DRY Principle

- Don't Repeat Yourself
- Group elements together that have same rules
- Consider using Block Element Modifier (BEM)
 - button
 - .button-state-success
 - .button-state-danger

CSS Frameworks

- Preset rules that make standing up a site/app easier
- PaMAGIC Membership Map
- Examples
 - Bootstrap
 - Foundation
 - Normalize

CSS Evolves

- New features are being added
- But not all browsers support these!
- <u>Can I Use</u> shows which browsers support features
- Should I Prefix shows which browsers need prefixes to rules to work



JavaScript

- lightweight interpreted programming language used in web browsers
- Adds interactivity to websites/apps
- ECMAScript 2015 (ES6) added great features
 - But not fully supported yet ☺
- Mozilla Developer Network Reference

JavaScript Enables

- Building interactive map apps
- Manipulating elements on a page
- Executing code based upon user interactions
- Pull in data from other sources without refreshing page

JavaScript Types

- Number
- String
- Boolean
- Object
- Symbol
- Null
- Undefined

Variables

- Data item that holds a value
- Let: block-level scope; value can change
 - Let legendContent = "";
- Const: value does not change
 - const someMapServiceLegendUrl =
 'https://[some_domain]/[...]/legend';
- Var: pre-ES6 variable declaration
 - var customLegendBtn =
 \$('#customLegendBtn');

Conditional Statements

 Run blocks of code based upon a condition being true or false

```
if (variable === "value") {
   // execute code
} else if (variable === "other value") {
   // execute other code
  else {
   // execute different code
```

Loops

- while/do-while
 - Run code while a variable is true or false
- for/for...of/for...in
 - Iterate over an array or object
 - Run code using current value of array or object

Loops

```
For (let item of layers) {
    // iterate over layers array
    // run code
    // value of item changes each time
}
```

Functions

- Take zero or more named parameters
- Executes code using those parameters
- Can return a variable

```
// click event of an element
customLegendBtn.click(function() {
    // exectute toggle function on an
element
    $('#customLegend').toggle();
});
```

