

# RECHARGING STATIONS DISTRIBUTION FOR *E-MOBILITY*

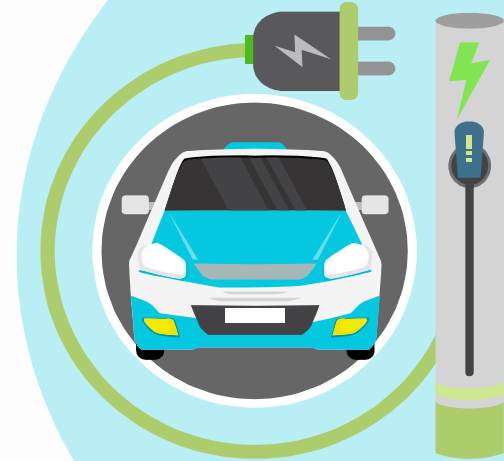
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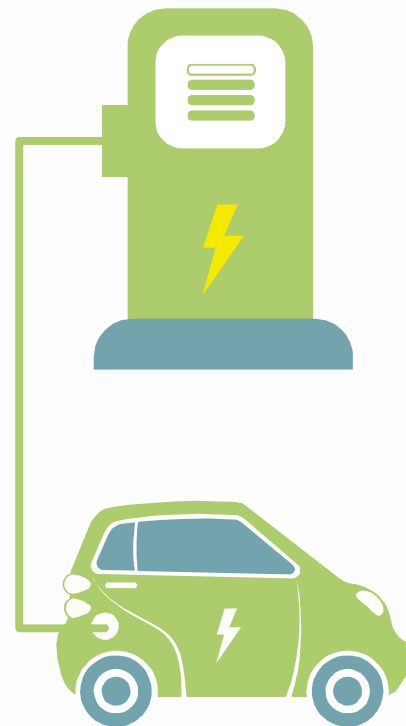
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# 1. Problem Formalisation

- The problem centers on conducting a detailed analysis of how variables and the distribution of charging stations impact the integration and usability of electric vehicles within the urban landscape of Porto.
- This includes understanding the effects of factors like charging station locations, market demand fluctuations, travel habits, and infrastructure on the adoption and functionality of electric vehicles.

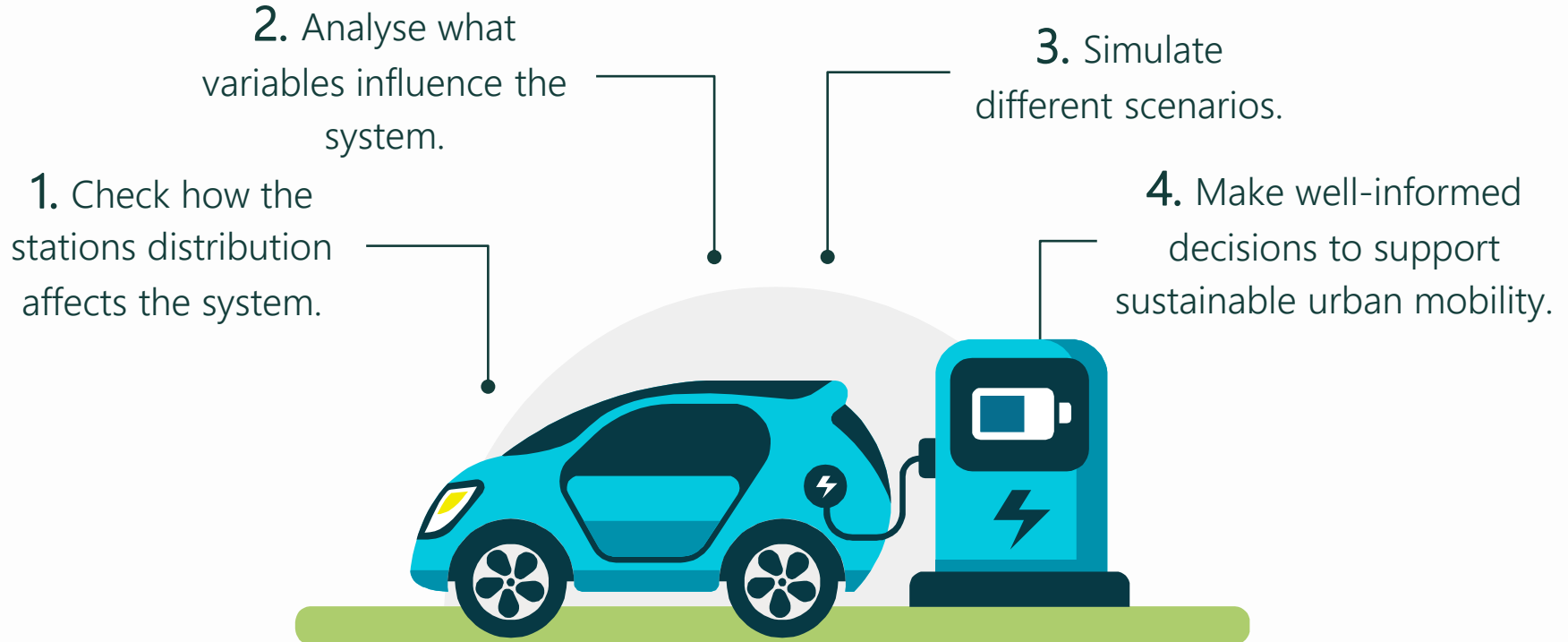


## 2. Motivation

- Integration of electric vehicles heavily relies on strategically positioned and well-managed charging stations;
- EVs take considerably longer to charge compared to the rapid refueling of traditional vehicles;
- Uncertainties in market demand make the installation of charging stations a risk;
- Success depends on strategically placing stations based on demand to match user expectations.



# 3. Goals



# 4.1 Methods and Materials: Model

## - Agent Based Simulation

Descriptive and speculative

### Electric Vechiles



**Attributes:** centroid, battery level, batery capacity, target battery level, alert battery level and desirable travel distance.

**Behaviour:** charge battery, move arround (wander) and travel to charging stations.

**States:** wander, traveling (to station or home) and charging.

### Charging Station



**Attributes:** coordinates, centroid, charging ports and (charging cars, waiting cars).

**Behaviour:** process incoming cars, charge cars and free finished cars.

### Centroid



**Attributes:** coordinates and charging stations.

# 4.1 Methods and Materials: Model

## VARIABLES

### - Input

Note: all distributions are uniform

#### Controllable:

- Initial battery level distribution (%);
- Battery capacity distribution (km);
- Target battery level (%);
- Alert battery level (%);
- Station charging power (km/h);
- Car wander probability (%);
- Car moving speed distribution (km/h);
- Desirable travel distance distribution (km).

#### Uncontrollable:

- Centroids of Porto;
- Charging stations of Porto;
- SQM price for "freguesias" of Porto;

### - Output

- Number of dead cars;
- Time spent waiting for charger;
- Time spent charging;
- Charging station usage;
- Traveled distance to reach station;
- Number of cars in charging station waiting line.

# 4.1 Methods and Materials: Model

## Find Stations Algorithm

1. Filter stations that the vehicle can reach with the current energy level;
2. If there are no stations, return;
3. Get the nearest free station that is at a distance smaller than the vehicle's desirable travel distance;
4. If did not find any, get the nearest station.





## 4.2 Methods and Materials: Data

### Charging Stations



- Extracted from electromaps plataforma.

### Statistical Sections



- Extracted from INE plataforma;
- Divided the city into statistical sections;
- Calculated the centroid of each one.

### Electric Vehicles



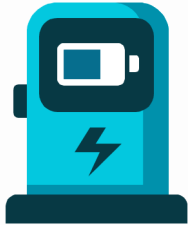
- Estimation to get the number of Evs in Porto;
- Combination of housing square meter price (*Idealista*), number of electric vehicles in Portugal (*INE*) and total population in Porto (*Pordata*).

## 4.3 Methods and Materials: Scenarios

### A. Baseline Scenario

This scenario mirrors the **current real-world conditions**, using parameters aligned with well-established, factual data.

106 Charging Stations



1659 Statistical Sections



1526 Electric Vehicles



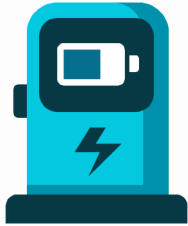
- Autonomy between [250, 500] km

## 4.3 Methods and Materials: Scenarios

### B. Government Incentive for Buying Electric Vehicles

In this scenario, the government introduces an incentive program, financing a campaign that offers tax benefits to individuals purchasing electric vehicles.

106 Charging Stations



1659 Statistical Sections



~~1526~~  
1787 Electric Vehicles



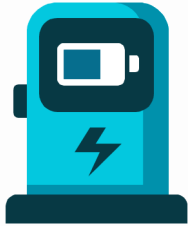
- Autonomy between [250, 500] km

## 4.3 Methods and Materials: Scenarios

### C. Decrease in vehicles autonomy

In this scenario, electric vehicles experience a **decrease in their energy capacity**. This unexpected change could be attributed to a new technological glitch arising from a **software update meant to optimize performance** but inadvertently affecting battery efficiency.

106 Charging Stations



1659 Statistical Sections



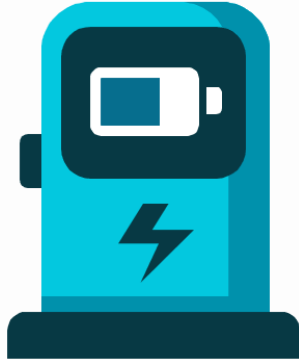
1526 Electric Vehicles



- Autonomy between ~~[250, 500]~~ km  
[150, 300]

## 4.4 Methods and Materials: KPI's

### Charging Stations



**#1 Average station workload**  
(percentage of the time they are used)

**Expected Value: 75%**



**#2 Number of charging stations**  
(/100K population)

**Expected Value: 60**

## 4.4 Methods and Materials: KPI's

### Electric Vehicles



**#3 Average travel distance**  
(when travelling to charging station)

*Expected Value: 5 km*



**#4 Average time waiting for charger**

*Expected Value: 20 min*

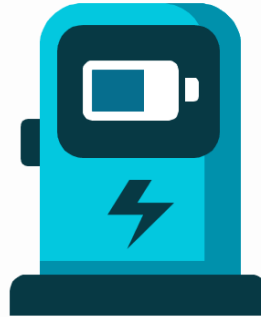
## 4.5 Methods and Materials: Decision criteria

### #1 Average station workload

> 80%

Increase the number  
of chargers per station  
OR  
Create new stations

Charging Stations



### #2 Number of charging stations

< 30

Increase the number  
of charging stations

### #2 Number of charging stations

> 60

Decrease the number  
of charging stations

## 4.5 Methods and Materials: Decision criteria

**#3** Average travel distance

**> 7km**

Redistribute the stations  
in a better way  
OR  
Create new stations

Electric Vehicles



**#4** Average time waiting for charger

**> 30min**

Increase charging power  
OR  
Increase number of  
chargers per station

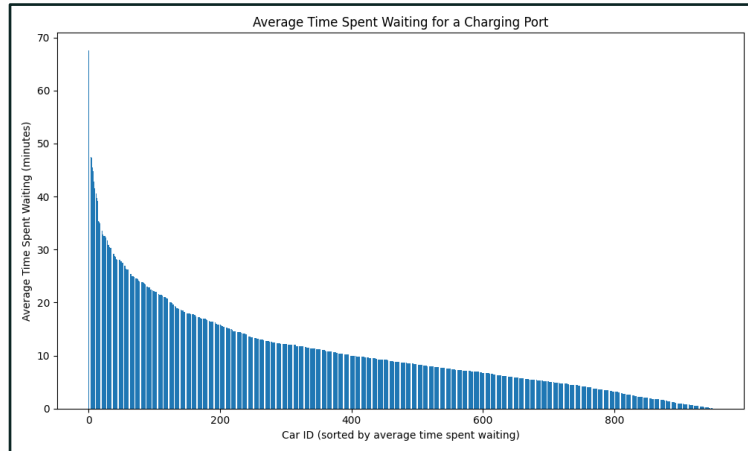
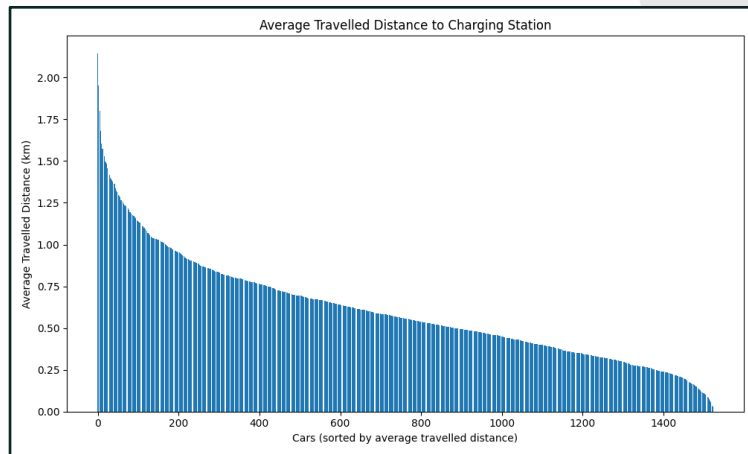
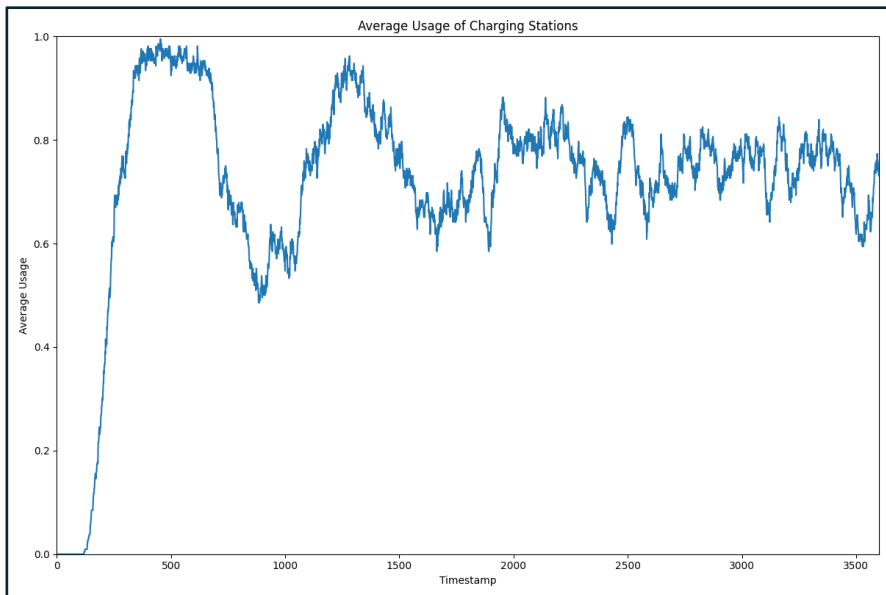


## 5. Demonstration



# 6. Results & Analysis

## A. Baseline Scenario



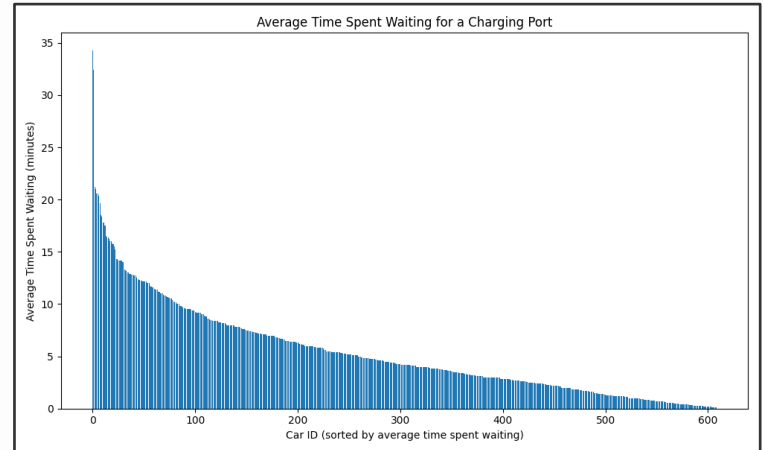
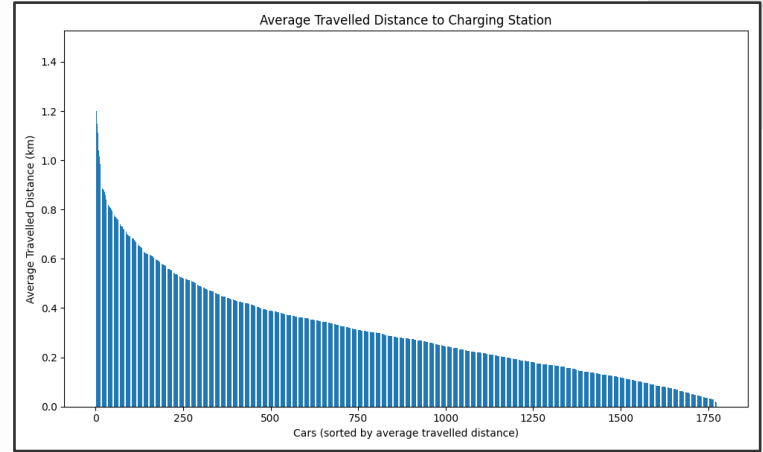
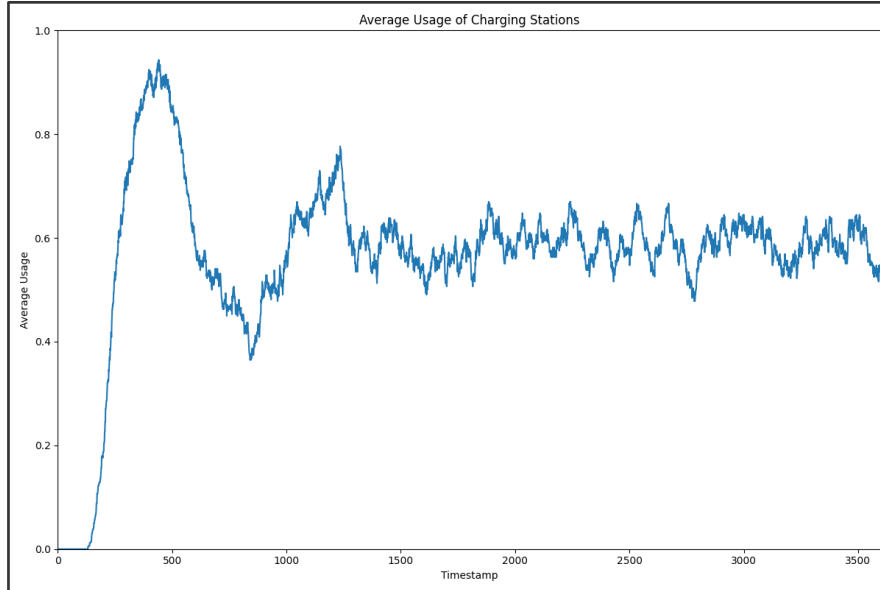
## 6. Results & Analysis

### A. Baseline Scenario

	VALUE
Average station workload	71.70%
Number of stations /100K population	45.21
Average travel distance	3.35 km
Average time waiting for charger	36.24 min

# 6. Results & Analysis

## B. Government Incentive



# 6. Results & Analysis

## B. Government Incentive

	ORIGINAL VALUE	AFTER DECISION
Average station workload	83.20%	56.62%
Number of stations /100K population	45.21	45.21
Average travel distance	5.91 km	1.75 km
Average time waiting for charger	94.90 min	10.20 min

DECISION TAKEN: Increase the number of chargers per station from 2 to 3

### ANALYSIS

Decreasing the effective price of an EV by 5K€ resulted in an **increase of 17.1%**, or 261 EV's.

These expected growth led to an undesirable average charging station's **workload of 83%** (>80%), and, also a **261% increase of average waiting time**.

By installing an extra charger in each of the charging stations, **both of these problems are solved**, but it may be too well, might lead to an inefficient use of resources.

...remember decision criteria

#1 Average station workload

> 80%

Increase the number  
of chargers per station  
OR  
Create new stations

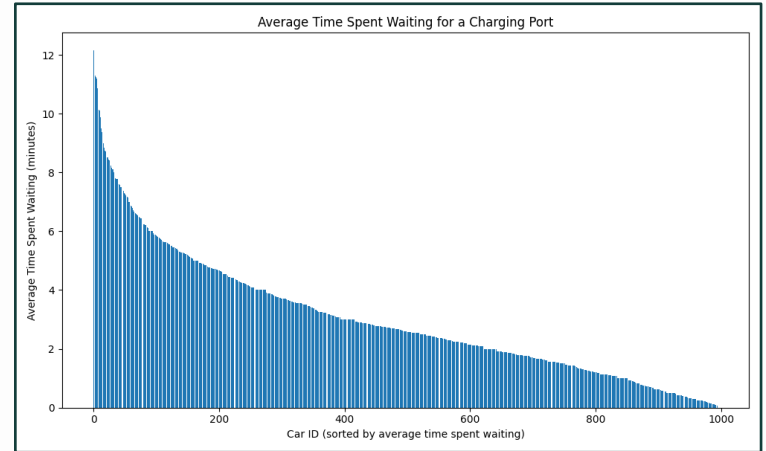
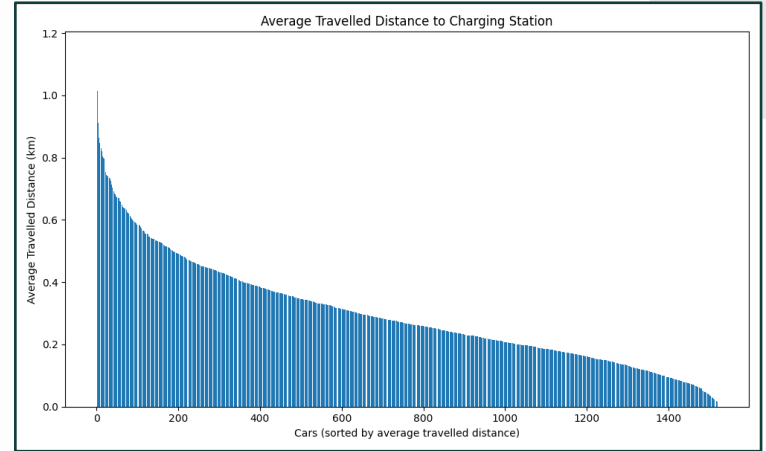
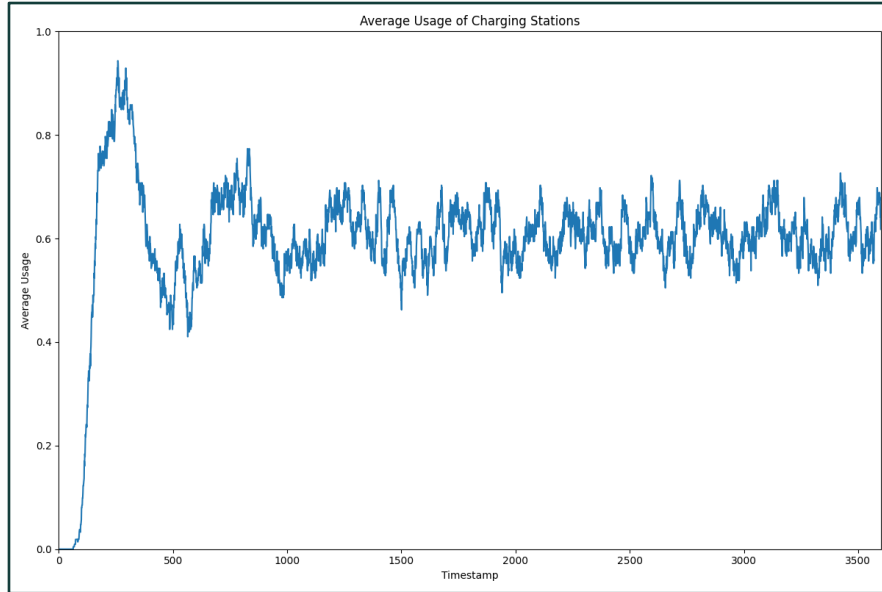
#4 Average time waiting for charger

> 30min

Increase charging power  
OR  
Increase number of  
chargers per station

# 6. Results & Analysis

## C. Decrease in vehicles autonomy



# 6. Results & Analysis

## C. Decrease in vehicles autonomy

	ORIGINAL VALUE	AFTER DECISION
Average station workload	73.65%	59.45%
Number of stations /100K population	45.21	45.21
Average travel distance	4.70 km	2.92 km
Average time waiting for charger	44.02 min	19.48 min

DECISION TAKEN: Increase the charging power from 250km/h to 320km/h

### ANALYSIS

The shrinkness of the EV's batteries by 40% naturally resulted to a surge of trips to charging stations, but even though it may have increased the waiting times by 25% (8 min) it only led to a small growth in average workload (2.7%).

One way to address these long waiting queues is to increase the charging speed of the chargers by adding more 70Km (28%) of autonomy for each hour.

...remember decision criteria

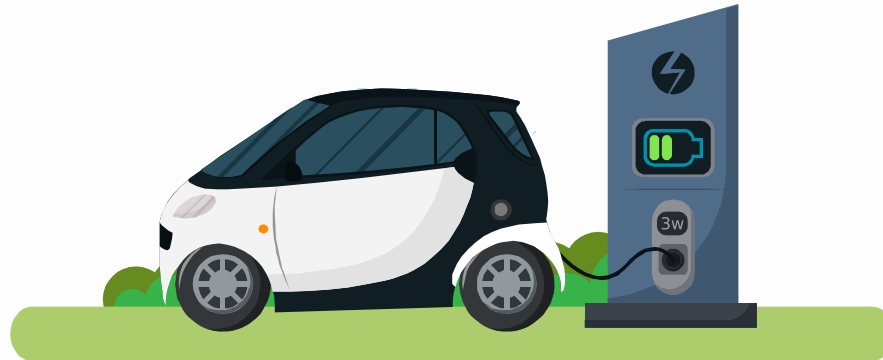
#4 Average time waiting for charger

> 30min

Increase charging power  
OR  
Increase number of  
chargers per station

# 7. Conclusions

- Identified **challenges** in sourcing **data** for the **number of electric vehicles (EVs)**;
- The **model** made was able to **effectively simulate various scenarios** using the developed model;
- The **decisions taken were successful** in improving the system to an **acceptable state**, by the key indicators;
- **Achieved all planned objectives** for the project.





## 8. Future Work

1. Gather data from more sources in order to avoid the need to do estimations.

2. Account for human routines.

3. Account for in-house charging.

4. Improve graphical representation of the simulation.

