

Neural Networks and Backpropagation

Alipio Jorge (DCC-FCUP)

December 2021

What is a Neural Network?

- When our aim is to learn a classification or a regression model
 - we want a **function** \hat{f} that approximates the unknown function
- **How** do we define this function?
 - A linear function
 - By analogy of similar cases
 - By maximizing estimated probabilities
 - Using a decision tree (or a **regression tree**)
 - etc.

What is a Neural Network?

- A Neural Network is **another way** of defining functions
 - can be graphically described
 - but it always corresponds to a mathematical function
- Neural Networks are **flexible** and **powerful**
 - but not for all types of data

What is a Neural Network?

- **Many types** of networks and NN components
 - the Perceptron
 - the Multi-layer Perceptron
 - the Feed-Forward Network
 - Convolutional Neural Networks
 - Recurrent Neural Networks
 - LSTM, BiLSTM, GRU, GAN, ...
 - and multiple combinations of the above

The Perceptron

- A **perceptron** is the simplest and most fundamental **NN unit**
 - inspired in biological neurons
- It can define **simple functions**

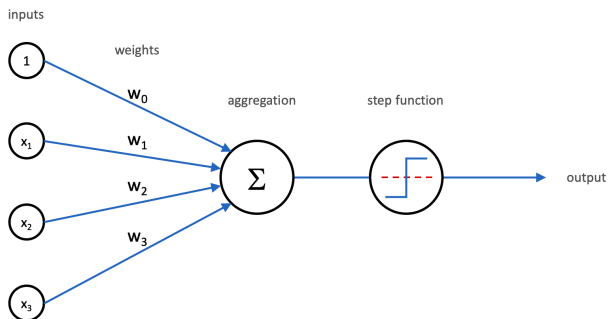


Figure 1: Binary Perceptron

The Perceptron

- Mathematically

$$\hat{y} = \text{step}\left(w_0 + \sum_{i=1}^k w_i \cdot x_i\right)$$

- the **step** function gives a binary output depending on **threshold**

$$\text{step}(x) = \begin{cases} 0 & x < \theta \\ 1 & x \geq \theta \end{cases}$$

The Perceptron

- A simple example:
 - **New case to classify:** Should we give a loan to $x = \langle \text{Age} = 25, \text{Salary} = 1500 \rangle$?
 - **Model parameters:** Our perceptron has weights $w = \langle 0, 10, 0.2 \rangle$
 - **Threshold:** $\theta = 400$
- Applying the model
 - $\hat{y} = \text{step}(0 + 10 \times 25 + 0.2 \times 1500) = \text{step}(550) = 1$
 - The **predicted class** is **1**: give the loan.

The Perceptron

- The step is an **activation function**
 - decides if the **neuron** fires or not
- The **sigmoid** is another activation function
 - very popular
 - good mathematical properties (to see later)

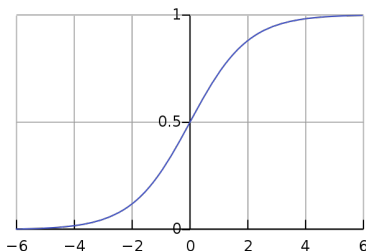


Figure 2: from wikipedia

Activation function sigmoid

- The perceptron becomes a **numerical** function
 - that can be used for classification

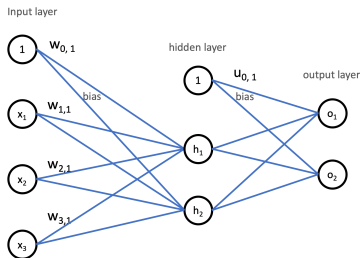
$$\hat{y} = \textit{sigmoid}(w_0 + \sum_{i=1}^k w_i \cdot x_i)$$

- sigmoid is defined as

$$\textit{sigmoid}(x) = \frac{1}{1 + e^{-x}}$$

The Multi-layer perceptron

- Side by side perceptrons
 - **multivalued** functions (non-binary classification)
- Adding a **hidden layer**
 - **fully connected**: each node linked to all nodes in nearby layers
 - more **expressive** functions
 - **abstraction** layers
- **bias** weights (intercepts)



The Multi-layer perceptron

- Mathematically
 - although commonly represented as a graph, a NN is a **mathematically** defined function
 - A two layer example: calculate hidden layer

$$h_j = \text{activ}(w_0 + \sum_{i=1}^m w_{ij}^x \cdot x_i)$$

- hidden layer

$$h_j = \text{activ}(w_{0j}^h + \sum_{i=1}^m w_{ij}^h \cdot x_i) \quad j \in \{1, \dots, m_{\text{hidden}}\}$$

The Multi-layer perceptron

- output layer

$$o_j = \text{activ}(w_{0j}^o + \sum_{i=1}^{m_h} w_{ij}^o \cdot h_i) \quad j \in \{1, \dots, m_{out}\}$$

The Multi-layer perceptron

- *classical* ANN (Artificial Neural Networks) are MLP
 - Example with `irisdata` set
 - 4 predictors
 - 3 classees
 - We define previously the **topology** of the network
 - how many layers, how many nodes
 - The learning task is to find the best values for the **weights**
 - we say **learning** the weights
 - parameter **fitting**
 - **training the network**

The Multi-layer perceptron

```
from sklearn.neural_network import MLPClassifier
from sklearn.model_selection import train_test_split

X_train, X_test, y_train, y_test =
    train_test_split(X, y, stratify=y, random_state=1)

clf = MLPClassifier(random_state=1,
                    hidden_layer_sizes=(8,),
                    max_iter=500,
                    activation='logistic'
                    ).fit(X_train, y_train)
```

The Multi-layer perceptron

- The MLP in this example
- **Nodes** or **units**
 - 4 input
 - 8 hidden
 - 3 output
- **Weights** (including **bias** weights)
 - $58 + 93$
- **Activation function**
 - sigmoid (logistic)
- **Class** is given by the highest output (of the three)

Feedforward networks

- MLP are **feedforward networks**
 - they can have many hidden layers
- **Prediction** is done from **left to right**
 - **start** with the example $x = x_1, \dots, x_m$
 - assign the values to the **input nodes**
 - calculate the values of the **hidden nodes** of the next layer
 - **iterate** layer by layer until output
 - the **prediction** is in the **output** layer

Defining the topology: output

- **Binary classification**
 - 1 output node with **threshold**
 - 2 output nodes, choose maximum output
- **k class classification**
 - k output nodes, choose maximum
 - we can also produce a distribution using **softmax**
- **regression**
 - 1 output node, numerical value

Defining the topology: input

- **Number of input units**
 - One per numerical attribute
 - One per binary attribute
 - K-valued attribute
 - One per value (**one hot encoding**)

Defining the topology: layers

- **Number of layers**

- **domain** dependent
- as few as possible (**simplicity first**)
- each layer **adds**
 - abstractive power (good)
 - overfitting risk (bad)
 - computational effort (bad)

- **Heuristic**

- keep adding layers **until** learning stops improving
- and **while** your resources allow
- use cross-validation on the **validation** set
 - **not** on the **test set**

Defining the topology

- **Number of units** in hidden layers
 - no clear rules
- Some ideas
 - Low level input vars
 - **decrease** number of hidden nodes
 - High level input vars
 - **increase** number of hidden vars
 - Small data
 - **low number** of layers and units
- Trial and error
 - CV, ...
- Heuristic search, Genetic Algorithms, ...
- Meta learning
 - Learning how to learn

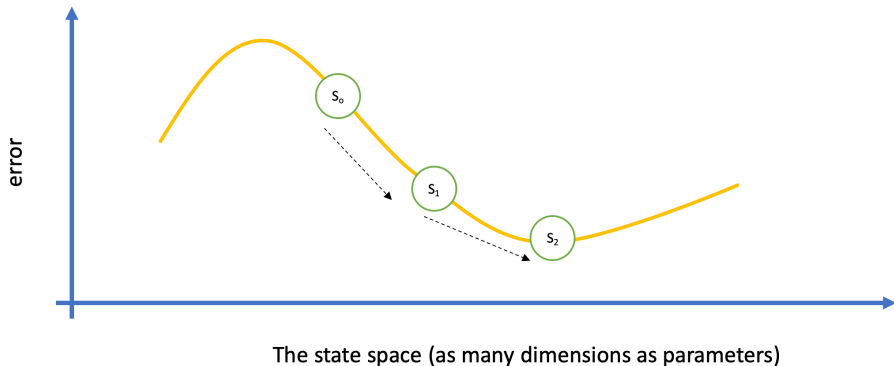
- How do we **train** a MLP?
 - algorithm **Backpropagation** (BP)
- BP:
 - **given**:
 - a set of examples
 - a network topology
 - **finds**
 - the “best” values for the weights (parameters)

Learning: Backpropagation

- **What** is the BP algorithm?
 - the **aim** is to reduce prediction error
 - **Init: start** the MLP with **random** weights
 - initial **state** of the NN
 - **Iterate:** update weights **optimally** according to observed errors
 - **until** convergence or maximum iterations

Learning: Backpropagation

- Backpropagation
 - is an **optimization** algorithm
 - is derived **mathematically** from **first principles**



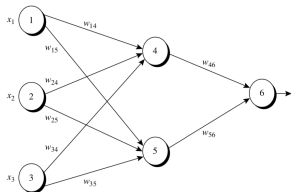
Backpropagation: in detail

- **Input:** D , topology, learning rate η
- **Output:** weights (trained model)
- **Do**
 - for each $x \in D$
 - calculate the outputs \hat{o} using feedforward
 - calculate the derivative of error $err = \text{error}(o, \hat{o})$ wrt weights
 - backpropagate error from output to the first hidden layer
 - update the weights
 - until **stopping condition** is met (each iteration is an **epoch**)

Error calculation and propagation

- **Output error** units calculated from output values and true values
 - assuming sigmoid activation, using the derivative of logistic

$$DErr_j = O_j(1 - O_j)(T_j - O_j)$$

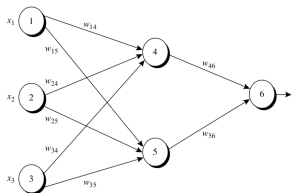


- **Example 9.1** (from Han et al.)
 - $x = (1, 0, 1)$, $o_6 = 0.474$, $T = 1$,
 - $DErr = (0.474)(1 - 0.474)(1 - 0.474) = 0.1311$

Error calculation and propagation

- **Hidden layer derror** units calculated from next layer k error

$$DErr_j = o_j(1 - o_j) \sum_k DErr_k w_{jk}$$

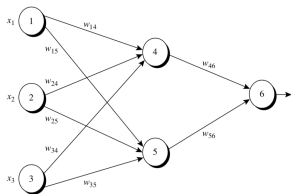


- Error of unit 4
 - $o_4 = 0.332$, $DErr_6 = 0.1311$, $w_{46} = -0.3$
 - $DErr_4 = 0.332(1 - 0.332)(0.1311)(-0.3) = -0.0087$

Updating weights

- Using error in firing unit

$$\Delta w_{ij} = \eta \cdot DErr_j \cdot o_i, \quad w_{ij} = w_{ij} + \Delta w_{ij}$$



- $\eta = 0.9$, $DErr_4 = -0.0087$, (old) $w_{14} = 0.2$, $o_1 = x_1 = 1$
- $\Delta w_{14} = (0.9)(-0.0087)(1) = -0.00783$
- $w_{14} = 0.2 + (-0.00783) = 0.19217$

Foundations of backpropagation

- Learning as optimization
 - objective is to minimize error or **loss**

$$\min_w L(y, \hat{y}) = \sum_{i=1}^n (y - \hat{y})^2$$

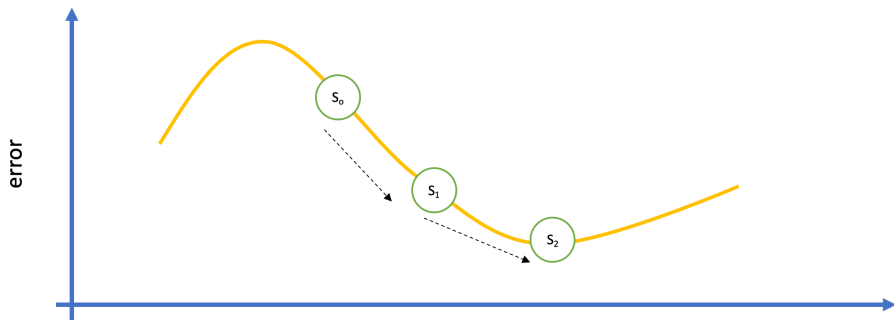
- We can define appropriate loss functions depending on the problem
- Solution is found by **deriving** E wrt parameters
 - no analytical solution for ANN (c.f. linear regression)

Stopping criteria

- The increments Δ_{ij} are too small
- Error is low enough
- Maximum number of iterations

Foundations of backpropagation

- We use an **iterative** approach based on **gradient descent**
 - steepest descent (descida mais rápida)
- backpropagation uses gradient descent
 - start from initial weights (random)
 - move in the space of solutions as indicated by the gradient
 - **learning rate** η is the size of the step



The state space (as many dimensions as parameters)

Limitations

- Local minima
 - BP is an **eager** algorithm
 - it may miss the global optimum
- Different scales of attributes
 - make learning take longer
 - usually we **normalize** input attributes

Limitations

- Random start
 - initial weights are **random**
 - usually Gaussian with mean zero
 - a constant would give the same initial output to all cases
- Variability
 - random start may lead to **different solutions** (local minima)
 - good idea to **repeat with different initializations** (no fixed seed)

Efficiency

- Given N cases and W weights
- Each **epoch** takes $O(N.W)$ operations
- The **number of epochs** depends on the data
 - easy problem converges quickly
- and on the number of weights
 - complex networks take longer to converge
 - limiting the number of iterations may be practical

Optimizers

- Backpropagation is the **classical** ANN optimizer
 - but there are many others
 - **Adam** is a popular one with Deep Learning
 - the most popular use gradient descent

Explainability

- ANN are **opaque** models
- We can read:
 - the coefficients of linear regression
 - the rules in a decision tree
 - the probabilities in Naive Bayes
- But the **weights** of a MLP are
 - not directly interpretable (no easy meaning)
 - combined to obtain an answer
- There are techniques for **obtaining explanations** from ANN models
 - **hot topic**
 - XAI: Explainable AI

References

- Books
 - Han, Kamber & Pei, Data Mining Concepts and Techniques, Morgan Kaufman.
- Wikipedia
 - Backpropagation, <https://en.wikipedia.org/wiki/Backpropagation>