The load button was not working: By default it was attempting to load “testimg.tif”.

On the button click function I changed the option to open up am Open File Dialog, which then takes the file path of the clicked file as a string format and passes it on to the Load function.

The save-multipage tiff function was also trying to save only the testimg.tif.

I made a global variable called myFile, which upon image load takes the path as a string and passes it to SaveMultiPage function.

Image Load function works as long as I pass it the right value.

I’m not sure how the convert, scaling, and coloring all worked.

Save function was working, except for the file path it was trying to save to. By default, I made a test folder and assigned names to the images file they should be saving as.

Save multi-page works as long as I force it the file paths after image load for the other pages. I wasn’t able to figure out how to load multiple pages and save them at the same time. That’s the part I was stuck on for a couple days. However, multi-page save works by taking in the loaded image, and the other 2 iterations I assigned the m\_filePath different path values. This created a multi-page Tiff file with all 3 pictures!

I tried making button 5 functionality by allowing the loading of multiple images. I was able to grab all file paths and store them into an array of strings. I have not been able to figure out how to load all of those images simultaneously.