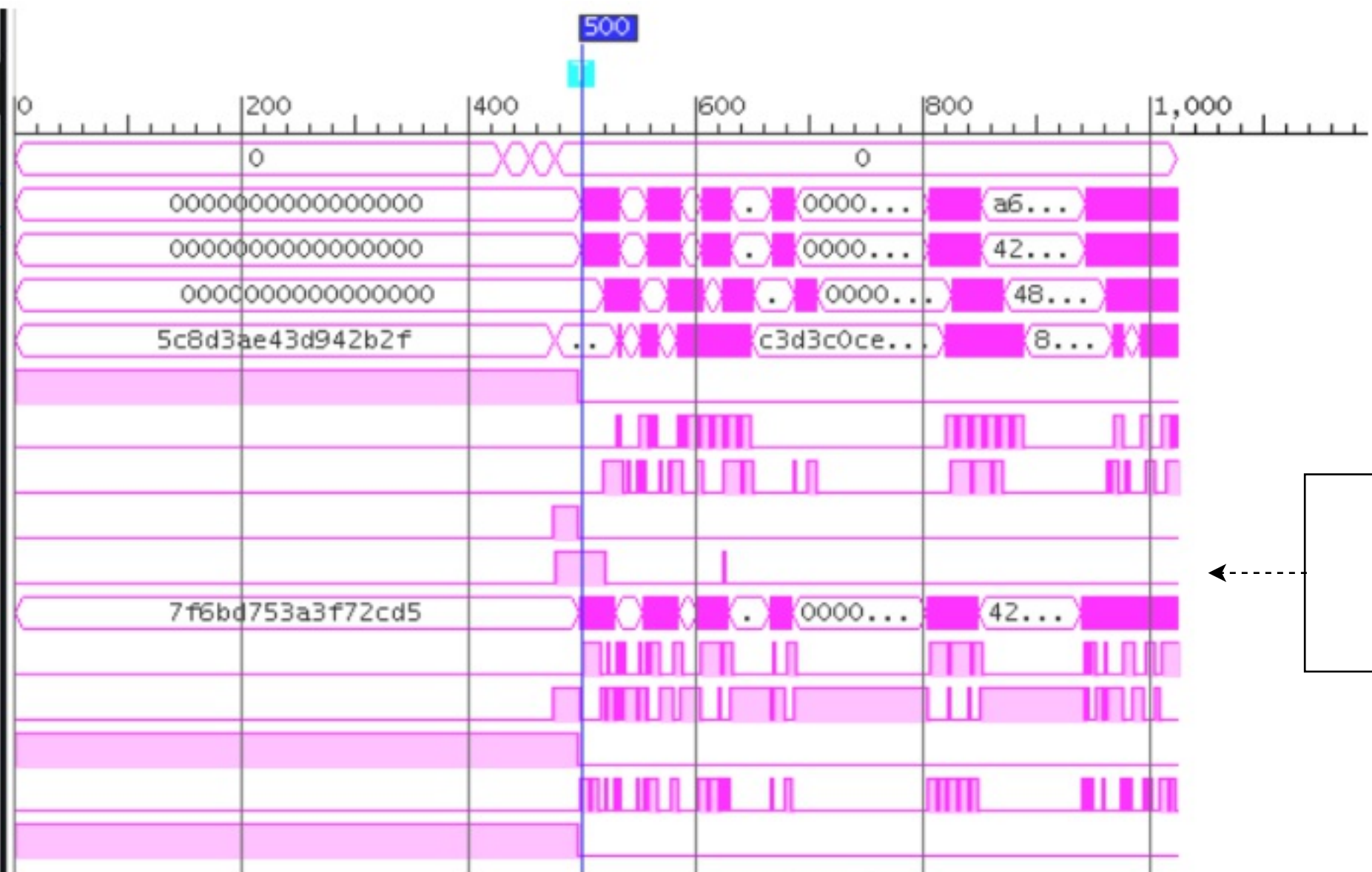


Name	Value
dma0/u1/completer_state_slv[2]	0
u0/mul0/B[63:0]	0000000000000000
u0/mul0/A[63:0]	0000000000000000
u0/downfifo/din[63:0]	0000000000000000
u0/downfifo/dout[63:0]	0000000000000000
u0/downfifo/prog_full	0
u0/downfifo/rd_en	0
u0/s_downfifo_we	0
u0/downfifo/full	0
u0/downfifo/empty	1
u0/upfifo/din[63:0]	a9fbfb5eba9d1fb9
u0/s_upfifo_re	1
u0/upfifo/empty	0
u0/upfifo/full	0
u0/upfifo/wr_en	1
u0/upfifo/prog_full	0



ILA Properties

Trigger Mode Settings

Trigger mode: BASIC_ONLY

Capture Mode Settings

Capture mode: ALWAYS

Number of windows: 1

Window data depth: 1024

Trigger position in window: 500

General Settings

Refresh rate: 500 ms

Trigger Capture Status

Core status: Idle

Pre-Trigger

Waiting for T

Window 1 of 1

Window sample 0 of 1024

Capture status: Idle

Idle

Basic Trigger Setup

Name	Compare Value
u0/s_upfifo_re	== [B] 1

```
[oussamak@gimone wupper_tools]$ ./wupper-dma-transfer -b
Reading data from buffer 1...dma read enable: 0
dma read enable: 1 #2
dma write enable: 1
dma write enable: 3 #2
0: EF56DF77D5E68091
1: C3B09A397F6E55E6
2: EF56FD6755E68091
3: AD389A397F6E7FFF
4: 77AB6FBBEAF34048
5: E1D84D1CBFB72AF3
6: F7AB7EB3AAF34048
7: F2BC4D1CBFB73FFF
8: BBD5B7DDF579A024
9: 70EC268E5FDB9579
```

