

Establishing an EDA Platform on OpenShift

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What is Event-Driven Architecture ?

To understand what is the meaning of Event Driven Architecture, let see what the industry describe it as, by looking at different definitions given by vendors and analysts:

An event-driven architecture is a software design pattern in which microservices react to changes in state, called events. Events can either carry a state (such as the price of an item or a delivery address) or events can be identifiers (a notification that an order was received or shipped, for example).

— Google, [https://www.gartner.com/en/information-technology/glossary/eda-event-driven-architecture#:~:text=Event%2Ddriven%20architecture%20\(EDA\)%20is%20a%20design%20paradigm%20in](https://www.gartner.com/en/information-technology/glossary/eda-event-driven-architecture#:~:text=Event%2Ddriven%20architecture%20(EDA)%20is%20a%20design%20paradigm%20in)

Event-driven architecture (EDA) is a design paradigm in which a software component executes in response to receiving one or more event notifications. EDA is more loosely coupled than the client/server paradigm because the component that sends the notification doesn't know the identity of the receiving components at the time of compiling.

— Gartner, [https://www.gartner.com/en/information-technology/glossary/eda-event-driven-architecture#:~:text=Event%2Ddriven%20architecture%20\(EDA\)%20is%20a%20design%20paradigm%20in](https://www.gartner.com/en/information-technology/glossary/eda-event-driven-architecture#:~:text=Event%2Ddriven%20architecture%20(EDA)%20is%20a%20design%20paradigm%20in)

An event-driven architecture uses events to trigger and communicate between decoupled services and is common in modern applications built with microservices. An event is a change in state, or an update, like an item being placed in a shopping cart on an e-commerce website. Events can either carry the state (the item purchased, its price, and a delivery address) or events can be identifiers (a notification that an order was shipped).

— AWS, <https://aws.amazon.com/event-driven-architecture/>

And for comparison, Red Hat's definition :-

Event-driven architecture is a **software architecture** and model for **application design**. With an event-driven system, the **capture, communication, processing, and persistence** of events are the core structure of the solution. This differs from a traditional request-driven model.

Many modern application designs are event-driven, such as customer engagement frameworks that must utilize customer data in real time. Event-driven apps can be created in **any programming language** because event-driven is a programming approach, not a language. Event-driven architecture enables minimal coupling, which makes it a good option for modern, distributed application architectures.

An event-driven architecture is loosely coupled because event producers don't know which event consumers are listening for an event, and the event doesn't know what the consequences are of its occurrence.

— Red Hat, <https://www.redhat.com/en/topics/integration/what-is-event-driven-architecture>

Part I: Infrastructure

Chapter 1. Storage Subsystem (Optional)

1.1. OpenShift Data Foundation Capabilities

OpenShift Data Foundation (ODF) is an integrated collection of storage and data services for OpenShift.

1.2. Role in EDA Platform

From an EDA Platform point of view, ODF gives us the capability to store information in a highly available replicated clustered environment on different types of storage types, block, file system and even Simple Storage System (S3), using native devices, or virtual devices offered by the underlying compute/cloud provider.

1.3. Installation

Installation is straight forward using the OpenShift Data Foundation operator, which includes a wizard to create a storage subsystem.

During the wizard you are presented with a choice of using an existing storage class, local storage, or connecting to an existing ceph cluster. You also have the option to taint the nodes, to be dedicated storage nodes.

For in depth information on installing ODF see the documentation.



ODF Documentation

OpenShift ODF Documentation access.redhat.com/documentation/en-us/red_hat_openshift_data_foundation



YouTube Video

Installing ODF on Red Hat Virtualization using builtin Ovirt storage class - youtu.be/5kqyFDlyv54

Chapter 2. Serverless



2.1. Capabilities

OpenShift Serverless gives our EDA Platform the infrastructure to create Cloud Native Eventing and Serving capabilities.

On the serving side, it gives us access to automatic scaling and rapid deployment of applications.

Scaling includes traffic-splitting across different versions, flexible routing and scale to zero, which saves resources if deployment is not in use.

Eventing opens a host of features directly related to EDA processing, channels (publish/subscribe), broker (filter based subscription) and Cloud Events.

CloudEvents forms an important part of EDA, and acts as the internal payload definition, with typically HTTP as the communication protocol.

A sample CloudEvent:

```
{
  "specversion": "1.0",
  "type": "dev.knative.samples.helloworld",
  "source": "dev.knative.samples.helloworldsource",
  "id": "536808d3-88be-4077-9d7a-a3f162705f79",
  "data": {"msg": "Hello Knative2!"}
}
```

CloudEvents caters for the following features:

- Consistency
- Accessibility
- Protability

2.2. Role in EDA Platform

Serverless handles the internal eventing in a Cloud Native environment. Not only does it allow to scale on demand (or lack of), but it also provides a canonical message model, based on Cloud Events.



Serverless Documentation

OpenShift

Documentation

access.redhat.com/documentation/en-us/

[OpenShift_container_platform/4.10/html/serverless/index](https://openShift_container_platform/4.10/html/serverless/index)



Serverless Quick Start - OpenShift console

Install the OpenShift Serverless Operator

```
https://console-OpenShift-  
console.apps.*clustername*.*yourdomain*.com/quickstart?quickstart=install-  
serverless
```



CloudEvents

cloudevents cloudevents.io/

YouTube Video

Installing Serverless on OpenShift youtu.be/JQd4aqeBtc8

Chapter 3. AMQ Streams (Kafka)

Apache Kafka is an open-source distributed publish-subscribe messaging system for fault-tolerant real-time data feeds. AMQ Streams is based Apache Kafka.

3.1. AMQ Streams Capabilities

AMQ Streams is a containerized deployment managed by OpenShift supplied AMQ Streams operator. The AMQ Streams Operator are purpose-built with specialist operational knowledge to ease the management of Kafka.

- Optimized for Microservices and other streaming/eventing applications
- Messaging order guaranteed
- Horizontal scalability using OpenShift infrastructure
- Fault tolerant
- Quick access to high volumes of data

3.2. Installation

A deployment of Kafka components to an OpenShift cluster using AMQ Streams is highly configurable through the application of custom resources. Custom resources are created as instances of APIs added by Custom resource definitions (CRDs) to extend OpenShift resources.

3.2.1. 1. Operator install

The AMQ Streams Operator can be install on a global

3.3. Role in EDA Platform

Red Hat AMQ Streams is a massively scalable, distributed, and high-performance data streaming platform based on the Apache Kafka project. AMQ Streams provides an event streaming backbone that allows microservices and other application components to exchange data with extremely high throughput and low latency.

Chapter 4. Conclusion

Part II: Integration

Chapter 5. Red Hat Integration - Camel K

5.1. Installation

Chapter 6. Debezium

Chapter 7. Quarkus

Chapter 8. Service Registry

Chapter 9. Conclusion

Part III: Monitoring

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