Unit Testing

JUnit + Mockito, EasyMock, JMock, etc. or Follow along with your favorite tool: With Spock Framework MSUnit + Moq, etc.

Setup – Pretend File System

- Write a class File
- Add size property
- Write a class Folder with following functionalities
- We can add Files to a Folder
- We can add other Folders to a Folder

Value based unit-testing

- Implement size method in the folder sums up all the sizes of fi
- Test Driven Development (TDD), or Not
- What test-cases?

Rec: Unit class per method under test

- Not, unit class per class under test
- Example: FolderSizeTest

Rec: Use Given, When, Then format

- Example: m.FolderSizeTest.whenMoreThanOneFile()
- Where are the assertions?
- Implicit
- Helpers methods will need explicit assertions

Data Tables

- Example: m.FolderSizeTest.twoFiles
- Unroll can help with debugging
- There are other ways to write data tables

Interaction based unit-testing

- Implement Shortcut class
- We can have Shortcut to a File, Folder, or another Shortcut
- We can add Shortcut to a Folder
- Implement open method in Shortcut that opens the underlying
- TDD or Not?
- What test cases?

Mock

- Mock the interactions:
- Example: m.ShortcutOpenTest.setup()
- Verify the expectations:
- Example: m.ShortcutOpenTest.openingShortcutOpensFile()

Mock Vs. Stub

- Everyone has their own definition
- Every API has their own definition
- In Spock:
- To stub is making collaborators respond
- Mock() can be used for mocking and stubbing
- Stub() can only be used for stubbing
- Example: m.FolderSizeStubTest

Summary

- Write a unit test class per method under test
- Using TDD preferably
- Leverage the popular given, when, then to structure tests
- Use data table concept to reduce duplicate code
- Employ mocks to perform interaction based unit-testing between collaborators

References

Spock Framework (http://spockframework.github.io/spock/docs/1.0/spock_primer.html)

Advanced Topics

- Exceptions
- Thrown
- Not thrown
- Lenient Vs. Strict
- Spock Framework, Mockito are lenient
- EasyMock, JMock are strict
- Spy and Partial Mock
- Spy()
- Delegate to the real object
- But, enforce the collaborations
- Use carefully!
- Partial Stubs (using Spy())
- Stub some methods
- Delegate the rest to the real object
- Use carefully!