

Class String

Phase 1:

To declare class `string_t` with following functionality:

- ☐ default CTOR
 - ☐ CTOR from "const char*"
 - ☐ copy CTOR
 - ☐ DTOR
 - ☐ assignment operator
 - ☐ mem-function 'length' which returns length of the string
 - ☐ mem-function 'setString' which gets as a parameter "const char*"
 - ☐ mem-function 'getString' which returns "const char*"
 - ☐ mem-function 'compare' which compares 2 strings
and returns:
 - 0 - if they are equal
 - 1 - if the object string less than parameter
 - 2 - if the object greater than parameter
- This function gets as a parameter another string
- ☐ print