Agenda

**Agenda [Week 7]**

Location: Drebbelweg PC-Hall 1

Datum: 22/03/2022

Time: 16:45 - 17:45

Attendees: Daniel Franke, Hanna Heinczinger, Janek Bryczkowski, Marina Escribano Esteban, Pavlos Markesinis, Ionut Liviu Moanta

**Agenda-items**

16:45-16:50 **Opening by chair**

How things went this week, what we got done, talk about the meeting we had on Tuesday, Thursday, and Saturday.

16:50-16:55 **Check-in**

How everyone did individually.

16:55-16:00 **Solo Player**

Saturday Evening we finished the solo player part of the application. There might be a couple finetuning that needs to be done but for the most part it is finished.

16:00-16:05  **Multiplayer**

We started with the Multiplayer part of the game. We implemented websockets so that question can be sent by the server. We started on displaying the question correctly.

16:05-16:10 **Time scheduling**

We made a spreadsheet which contains the time spent on every issue so that it is clear how much everybody worked during the week.

16:10-16:15 **Final Presentation**

What do we need to do for the final presentation of OOPP? And when will it take place/ will we receive the schedule.

16:15-16:20 **Sprint 3**

* Work on Multiplayer
* Finetuning Solo Player
* Code refactoring?
  + Rethinking the flow of the game

16:20-16:30 **Feedback Round**

Everyone evaluates, how they did this week, individually and as a team member.

**Question Round**

Anybody has questions?

**Closure**

**Notes week 7:**

* Gitignore for the json files
* Database shouldnt be added just have it locally!
* Final presentation: either 13/14, submit a video of out application explain must haves, especially should haves, could haves..., emphasize things that work better, 10minutes long, the person who did sg can talk about it, during the meeting questions both about backend and frontend and also about methods that you havent implemented
* If we send the video (beginning of week9), we can get feedback on it
* Yellow flag: task distribution, time management(it used be red!!!)
* Issue description, there should be a definition of done, they will check whether those things are actually implemented
* Red: rubric about continuous work, constant contribution from everyone
* Commits: some of them are either really small contributions, or way too much
* Testing -> easily more lines
* Javadoc: most of it is commented, server part is missing quite a few comments!!!
* Clean up the code, refactor it
* 2MRs to main is good per week
* Email -> some people might have to make a schedule -> deadline: this Friday, but it doesn’t affect the grade, if you work properly from now on
* Have a meeting for the planning asap