

# Static Code Analysis to Find Bugs

Wright.edu CS7140 Spring 2013

(Slides collected from many sources)

# Comparison of Defect-Detection Approaches

Table 20-2 Defect-Detection Rates

Removal Step	Lowest Rate	Modal Rate	Highest Rate
Informal design reviews	25%	35%	40%
Formal design inspections	45%	55%	65%
Informal code reviews	20%	25%	35%
Formal code inspections	45%	60%	70%
Modeling or prototyping	35%	65%	80%
Personal desk-checking of code	20%	40%	60%
Unit test	15%	30%	50%
New function (component) test	20%	30%	35%
Integration test	25%	35%	40%
Regression test	15%	25%	30%
System test	25%	40%	55%
Low-volume beta test (<10 sites)	25%	35%	40%
High-volume beta test (>1,000 sites)	60%	75%	85%

Source: Adapted from *Programming Productivity* (Jones 1986a), "Software Defect-Removal Efficiency" (Jones 1996), and "What We Have Learned About Fighting Defects" (Shull et al. 2002).

# Inspections?

- The combination of design and code inspections usually removes 70-85 percent or more of the defects in a product (Jones 1996).
- Designers and coders learn to improve their work through participating in inspections, and inspections increase productivity by about 20 percent (Fagan 1976, Humphrey 1989, Gilb and Graham 1993, Wiegers 2002).
- On a project that uses inspections for design and code, the inspections will take up about 10-15 percent of project budget and will typically reduce overall project cost.

# Best Results – Combine Approaches

- The typical organization uses a test-heavy defect-removal approach and achieves only about 85 percent defect removal efficiency.
- Leading organizations use a wider variety of techniques and achieve defect-removal efficiencies of 95 percent or higher (Gones 2000).

# Code Review Tools

- Advantages of Code Review Tools
  - Track suggestions
  - Allow follow up on tasks
  - Aid in comparing before and after changes
  - Source Code repository integration
- Tools
  - Crucible
  - CodeCollaborator
  - Review Board
  - Rietveld
  - Code Striker

# Code Analysis Tools

- FindBugs
- PMD
- CheckStyle
- Jdepend
- Ckjm
- Cpd
- Javancss
- Cobertura
- jlint

# FindBugs


- A *bug pattern* is a code idiom that is often an error.
  - Difficult language features
  - Misunderstood API methods
  - Misunderstood invariants when code is maintained
  - typos, wrong boolean operators, ...
- *static analysis* to inspect Java bytecode for bug patterns.
  - Without executing the program
  - don't even need the program's source
- can report *false warnings*, and also miss real errors.
  - In practice, false warnings < 50%.

# FindBugs Categories

- Bad practice
- Correctness
- Dodgy
- Experimental
- Internationalization
- Malicious code vulnerability
- Multithreaded correctness
- Performance
- Security



## FindBugs Bug Detector Report

The following document contains the results of [FindBugs Report](#) 

FindBugs Version is *1.3.8*

Threshold is *Low*

Effort is *Max*

## Summary

Classes	Bugs	Errors	Missing Classes
2296	1927	20	4

## Files

Class	Bugs
com. _ admin.Servlet. _AdminServlet	1
com. .DisplayChart	1
com. .EXCELServlet	2
com. .MSRAction	2



PMD scans Java source code and looks for potential problems like:

- Possible bugs - empty try/catch/finally/switch statements
- Dead code - unused local variables, parameters and private methods
- Suboptimal code - wasteful String/StringBuffer usage
- Overcomplicated expressions - unnecessary if statements, for loops that could be while loops
- Duplicate code - copied/pasted code means copied/pasted bugs

# PMD RuleSets

- Android Rules: These rules deal with the Android SDK.
- Basic Rules: The Basic Ruleset contains a collection of good practices which everyone should follow.
- Braces Rules: The Braces Ruleset contains a collection of braces rules.
- Clone Implementation Rules: The Clone Implementation ruleset contains a collection of rules that find questionable usages of the clone() method.
- Code Size Rules: The Code Size Ruleset contains a collection of rules that find code size related problems.
- Controversial Rules: The Controversial Ruleset contains rules that, for whatever reason, are considered controversial.
- Coupling Rules: These are rules which find instances of high or inappropriate coupling between objects and packages.
- Design Rules: The Design Ruleset contains a collection of rules that find questionable designs.
- Import Statement Rules: These rules deal with different problems that can occur with a class' import statements.
- JavaBean Rules: The JavaBeans Ruleset catches instances of bean rules not being followed.
- JUnit Rules: These rules deal with different problems that can occur with JUnit tests.
- Java Logging Rules: The Java Logging ruleset contains a collection of rules that find questionable usages of the logger.
- Migration Rules: Contains rules about migrating from one JDK version to another.
- Migration15: Contains rules for migrating to JDK 1.5
- Naming Rules: The Naming Ruleset contains a collection of rules about names - too long, too short, and so forth.
- Optimization Rules: These rules deal with different optimizations that generally apply to performance best practices.
- Strict Exception Rules: These rules provide some strict guidelines about throwing and catching exceptions.
- String and StringBuffer Rules: Problems that can occur with manipulation of the class String or StringBuffer.
- Security Code Guidelines: These rules check the security guidelines from Sun.
- Unused Code Rules: The Unused Code Ruleset contains a collection of rules that find unused code.

# PMD Rule Example

## PMD Basic Rules




- EmptyCatchBlock: Empty Catch Block finds instances where an exception is caught, but nothing is done. In most circumstances, this swallows an exception which should either be acted on or reported.
- EmptyIfStmt: Empty If Statement finds instances where a condition is checked but nothing is done about it.
- EmptyWhileStmt: Empty While Statement finds all instances where a while statement does nothing. If it is a timing loop, then you should use `Thread.sleep()` for it; if it's a while loop that does a lot in the exit expression, rewrite it to make it clearer.
- EmptyTryBlock: Avoid empty try blocks - what's the point?
- EmptyFinallyBlock: Avoid empty finally blocks - these can be deleted.
- EmptySwitchStatements: Avoid empty switch statements.
- JumbledIncrementer: Avoid jumbled loop incrementers - it's usually a mistake, and it's confusing even if it's what's intended.
- ForLoopShouldBeWhileLoop: Some for loops can be simplified to while loops - this makes them more concise.

# CheckStyle




- Development tool to help programmers write Java code that adheres to a coding standard. It automates the process of checking Java code to spare humans of this boring (but important) task.
- Highly configurable and can be made to support almost any coding standard. An example configuration file is supplied supporting the [Sun Code Conventions](#). Other sample configuration files are supplied for other well known conventions.


# CheckStyle Example

## Summary

Files	Infos 	Warnings 	Errors 
14	0	123	12

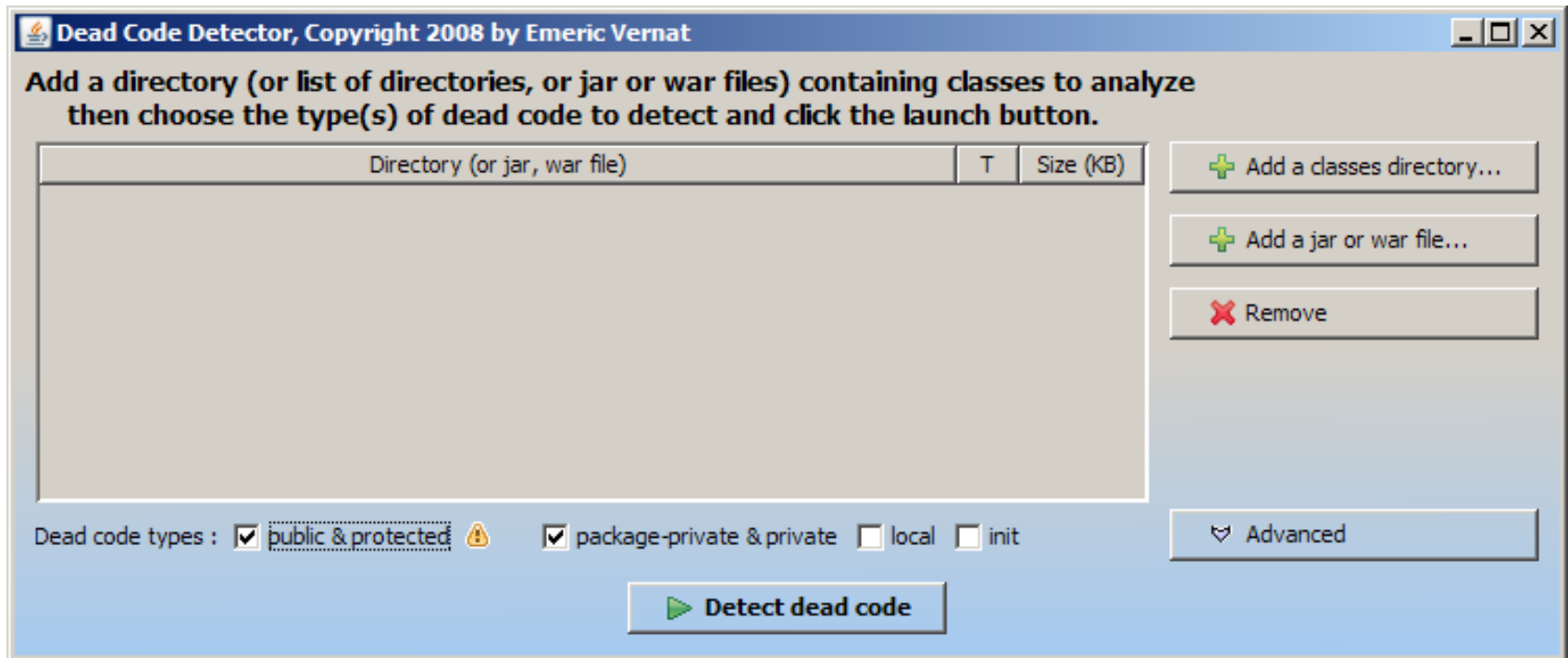
## Files

Files	I 	W 	E 
<a href="#">org/apache/maven/plugin/checkstyle/CheckstyleExecutor.java</a>	0	4	0
<a href="#">org/apache/maven/plugin/checkstyle/CheckstyleExecutorException.java</a>	0	4	0
<a href="#">org/apache/maven/plugin/checkstyle/CheckstyleExecutorRequest.java</a>	0	60	2

 [org/apache/maven/plugin/checkstyle/CheckstyleExecutor.java](#)

Violation	Message	Line
	Unused @param tag for '{@link}'.	33
	Expected @param tag for 'request'.	38
	Expected @throws tag for 'CheckstyleExecutorException'.	39
	Expected @throws tag for 'CheckstyleException'.	39

# Dead Code Detector



# Miscellaneous Tools

- **CKJM** - Chidamber and Kemerer Java Metrics
- **Cobertura & EMMA** – Test Code Coverage
- **JavaNCSS** - A Source Measurement Suite
- **JDdepend** – Package Dependencies; Efferent Couplings (Ce) (number of other packages that the classes in the package depend upon)
- **PMD-CPD** - Copy/Paste Detector (CPD)
- **Java2HTML** - Source Code turned into a colorized and browsable HTML representation.



# Structure Tools

- Struture101 -- For understanding, analyzing, measuring and controlling the quality of your Software Architecture as it evolves over time.
- [Sotoarc/Sotograph](#) — Architecture and quality in-depth analysis and monitoring for Java,
- [http://en.wikipedia.org/wiki/List\\_of\\_tools\\_for\\_static\\_code\\_analysis](http://en.wikipedia.org/wiki/List_of_tools_for_static_code_analysis)

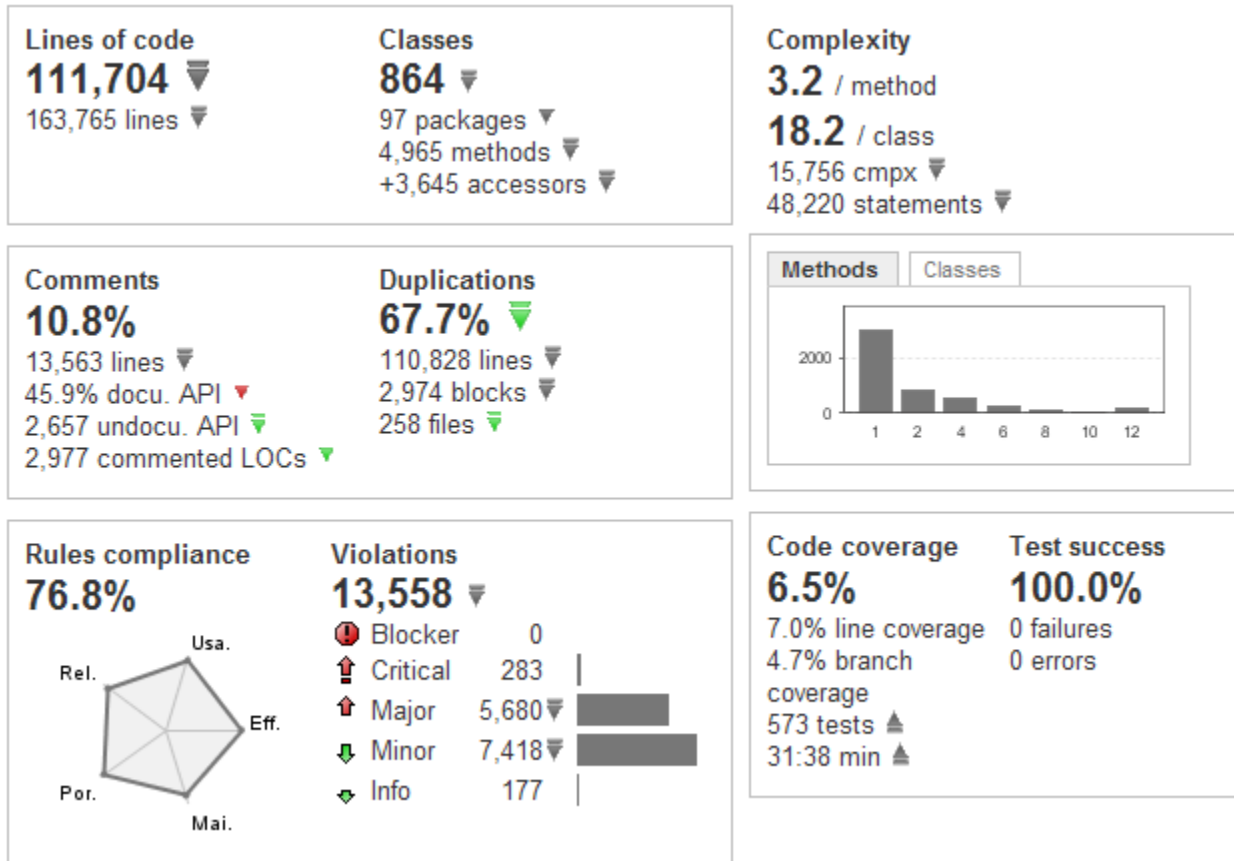
# XRadar

- XRadar is an open extensible code report tool currently supporting all Java based systems.
- The batch-processing framework produces HTML/SVG reports of the systems current state and the development over time - all presented in sexy tables and graphs.

# Sonar

- Dashboard to summarize Static and Dynamic analysis Tools.
- Conventions (Checkstyle)
- Bad Practices (PMD)
- Potential Bugs (FindBugs)

# Sonar Application Dashboard



# Sonar Violations Drilldown

Priority	Category	Rule	
<a href="#">Blocker</a>	0	<a href="#">Security - Array is stored directly</a>	163
<a href="#">Critical</a>	283	<a href="#">Empty If Stmt</a>	104
<a href="#">Major</a>	5,680	<a href="#">Empty Finally Block</a>	9
<a href="#">Minor</a>	7,418	<a href="#">Avoid Catching Throwable</a>	5
<a href="#">Info</a>	177	<a href="#">Equals Hash Code</a>	1
		<a href="#">Broken Null Check</a>	1

<a href="#">com.</a>	<a href="#">chem</a>	544		<a href="#">GenerateCharts</a>	280	
<a href="#">com.</a>	<a href="#">r.gui</a>	498		<a href="#">ChemSummaryCharts</a>	280	
<a href="#">com.</a>	<a href="#">dealer.detail</a>	460		<a href="#">ChemFillRptDAO</a>	221	

Priority	Category	Rule	
<a href="#">Efficiency</a>	195	<a href="#">Security - Array is stored directly</a>	163
<a href="#">Maintainability</a>	4,034	<a href="#">Empty If Stmt</a>	104
<a href="#">Portability</a>	90	<a href="#">Empty Finally Block</a>	9
<a href="#">Reliability</a>	7,261	<a href="#">Avoid Catching Throwable</a>	5
<a href="#">Usability</a>	1,978	<a href="#">Equals Hash Code</a>	1
		<a href="#">Broken Null Check</a>	1

<a href="#">com.</a>	<a href="#">em</a>	544		<a href="#">GenerateCharts</a>	280	
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# Sonar Hotspots

## Most violated rules

Any priority ▼

[more](#)

↓ <a href="#">Design For Extension</a>	94	<div></div>
↑ <a href="#">Signature Declare Throws Exception</a>	42	<div></div>
↓ <a href="#">Magic Number</a>	23	<div></div>
↑ <a href="#">Visibility Modifier</a>	14	<div></div>
↑ <a href="#">Avoid Duplicate Literals</a>	12	<div></div>

## Most violated

[more](#)

<a href="#">BudgetMaintAction</a>	0	0	0	22	10	0
<a href="#">BudgetMaintDAO</a>	0	0	0	21	12	0
<a href="#">BudgetMaintBO</a>	0	0	0	14	12	0
<a href="#">BudgetMaintActionForm</a>	0	0	0	7	16	0
<a href="#">BudgetMaintTO</a>	0	0	0	0	28	0

## Longest unit tests

[more](#)

<a href="#">BudgetMaintTO_UT</a>	266 ms	<div></div>
<a href="#">SpecieTO_UT</a>	250 ms	<div></div>
<a href="#">TeamTO_UT</a>	204 ms	<div></div>
<a href="#">ChemFamilyTO_UT</a>	110 ms	<div></div>

## Highest untested lines

[more](#)

<a href="#">BudgetMaintDAO</a>	269	<div></div>
<a href="#">BudgetMaintAction</a>	120	<div></div>
<a href="#">BudgetMaintActionForm</a>	113	<div></div>
<a href="#">BudgetMaintBO</a>	111	<div></div>
<a href="#">BudgetUploadBO</a>	73	<div></div>

## Highest complexity

[more](#)

<a href="#">BudgetMaintDAO</a>	74	<div></div>
<a href="#">BudgetMaintBO</a>	50	<div></div>
<a href="#">BudgetMaintActionForm</a>	37	<div></div>
<a href="#">BudgetMaintAction</a>	27	<div></div>
<a href="#">BudgetUploadBO</a>	25	<div></div>

## Highest average method complexity

[more](#)

<a href="#">BudgetUploadBO</a>	12.5	<div></div>
<a href="#">BudgetMaintDAO</a>	12.3	<div></div>
<a href="#">BudgetMaintBOFactory</a>	11.0	<div></div>
<a href="#">BudgetMaintActionForm</a>	9.3	<div></div>
<a href="#">BudgetMaintBO</a>	3.3	<div></div>

## Highest duplications

[more](#)

## Most undocumented APIs

[more](#)

# IntelliJ Idea

IDE Features	Community Edition	Ultimate Edition
Code Duplicates	No	Yes
Code Coverage	No	Yes
Code Inspector	Yes	Yes
Spell Checker	Yes	Yes

- More than 600 automated Code Inspections
- Finding probable bugs
- Locating the “dead” code
- Detecting performance issues
- Improving code structure and maintainability
- Conforming to coding guidelines and standards
- Conforming to specifications