

SELinux Policy Concepts and Overview

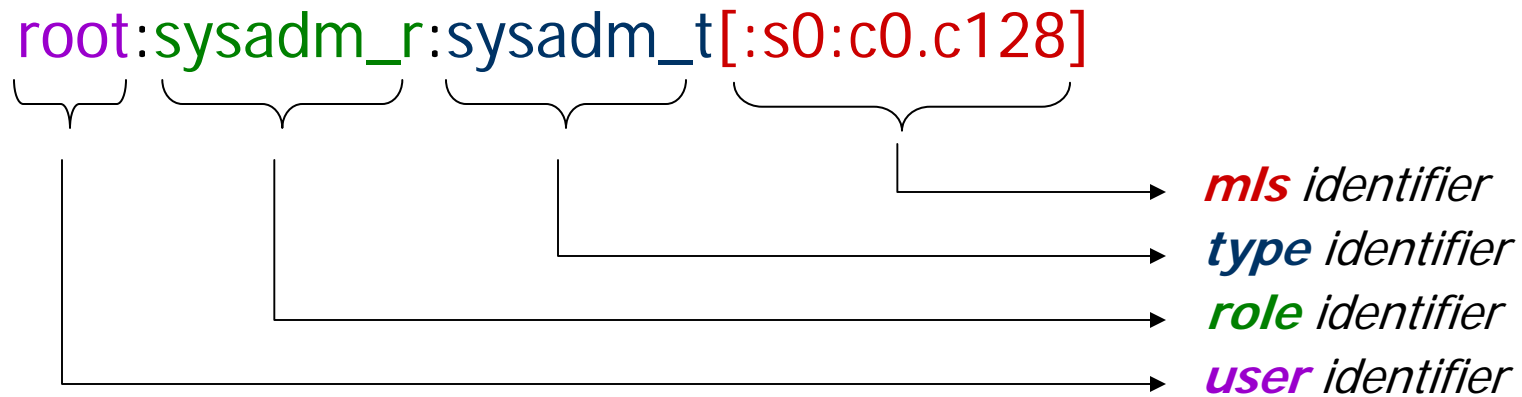
Security Policy Development Primer
for Security Enhanced Linux

(Module 3)

2005

Access Control Attributes

- SELinux assigns subject and objects a security context:



- Security context is only access control attribute in SELinux
- Security Identifier (SID): number represents security context active within the kernel

Standard Linux vs SELinux

- Subject (Process) Access Control Attributes
 - Linux: real and effective user and group IDs
 - SELinux: security context (user:role:type)
 - ➔ Linux UIDs and SELinux UID are independent
- Objects Access Control Attributes
 - Linux: (files) access modes (rwx r-x r-x) and user and group IDs
 - SELinux: security context (user:role:type)

More on Security Contexts

- Linux and SELinux access controls are orthogonal
 - each mechanism uses its own access control attributes
 - two separate access checks; both must pass
- A process type is also called a “domain”
 - though object and subject contexts are identical
- Role and user are little used on objects
 - objects' role usually “object_r”
- Type is most used part of a context (by far) in policies
 - emphasis on type enforcement in a policy

What is a Type?

- A type is an unambiguous identifier
 - created by the policy writer
 - applied to ~~all~~ subjects and objects and for access decisions
- Types ~~group~~ subjects and objects *"Connect"*
 - signifies security equivalence
 - everything with the same type has the same access
 - policies have as few or as many types as needed
- Type "meaning" created through use
 - e.g. shadow_t only has meaning because of a policy rules
 - similar to a programmer giving meaning to variables

Type Enforcement Access Control

- Access specified between
 - subject type (e.g., process or domain)
 - and object type (e.g., file, dir, socket, etc.)
- Four elements in defining allowed access
 - source type(s) *aka domain(s)*
 - target type(s) *objects to which access allowed*
 - object class(es) *classes to which access applies*
 - permission(s) *type of access allowed*
- SELinux prevents access unless explicitly allowed

Object Classes and Permissions

- SELinux defines 41 kernel object classes

association	Ink_file	netlink_route_socket	security
blk_file	msg	netlink_selinux_socket	sem
capability	msgq	netlink_socket	shm
chr_file	netif	netlink_tcpdiag_socket	sock_file
dir	netlink_audit_socket	netlink_xfrm_socket	socket
fd	netlink_dnrt_socket	node	system
fifo_file	netlink_firewall_socket	packet_socket	tcp_socket
file	netlink_ip6fw_socket	passwd	udp_socket
filesystem	netlink_kobject_uevent_socket	process	unix_dgram_socket
ipc	netlink_nflog_socket	rawip_socket	unix_stream_socket
key_socket			

- Each with their own fine-grained permissions
 - For example, file object class has 20 permissions:

ioctl	read	write
create	getattr	setattr
lock	relabelfrom	relabelto
append	unlink	link
rename	execute	swapon
quotaon	mounton	execute_no_trans
entrypoint	execmod	

- Documentation available at www.tresys.com/selinux

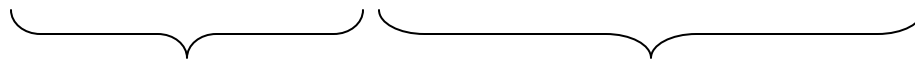
passwd Program Example

```
allow passwd_t shadow_t : file
{ create ioctl read getattr lock write setattr append link unlink rename };
```

- Allows processes with `passwd_t` domain type `read`, `write`, and `create` access to files with `shadow_t` type
 - Purpose: `passwd` program runs with `passwd_t` type, allowing it to change shadow password file (`/etc/shadow`)

- Shadow password file attributes:

`-r----- root root system_u:object_r:shadow_t /etc/shadow`



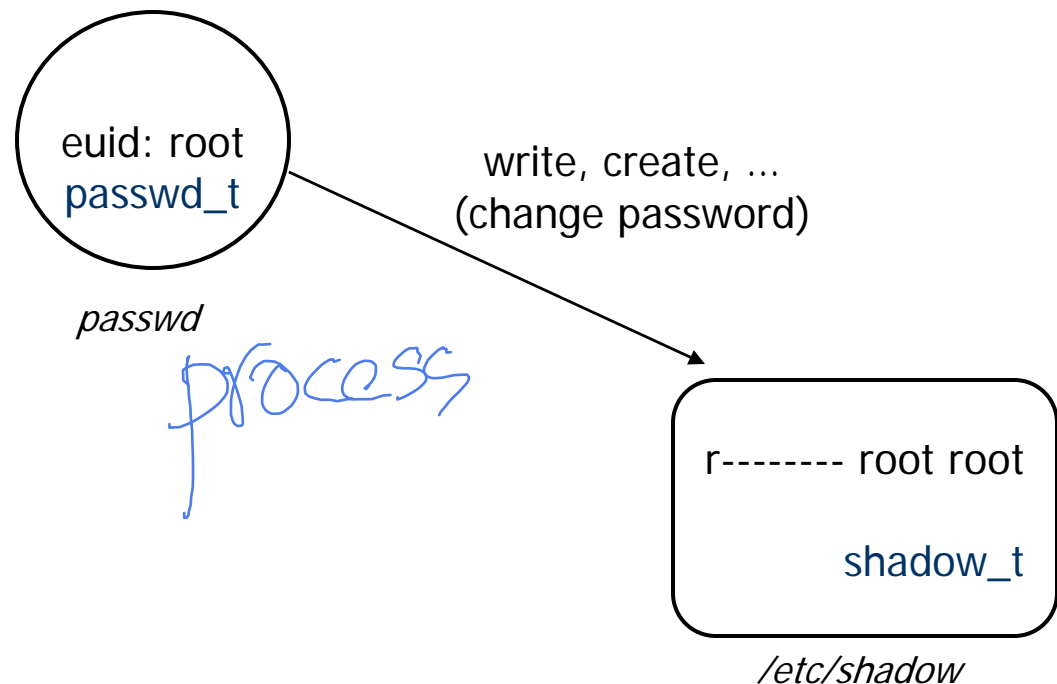
standard Linux

SELinux

*only root allowed to
create new copies of file*

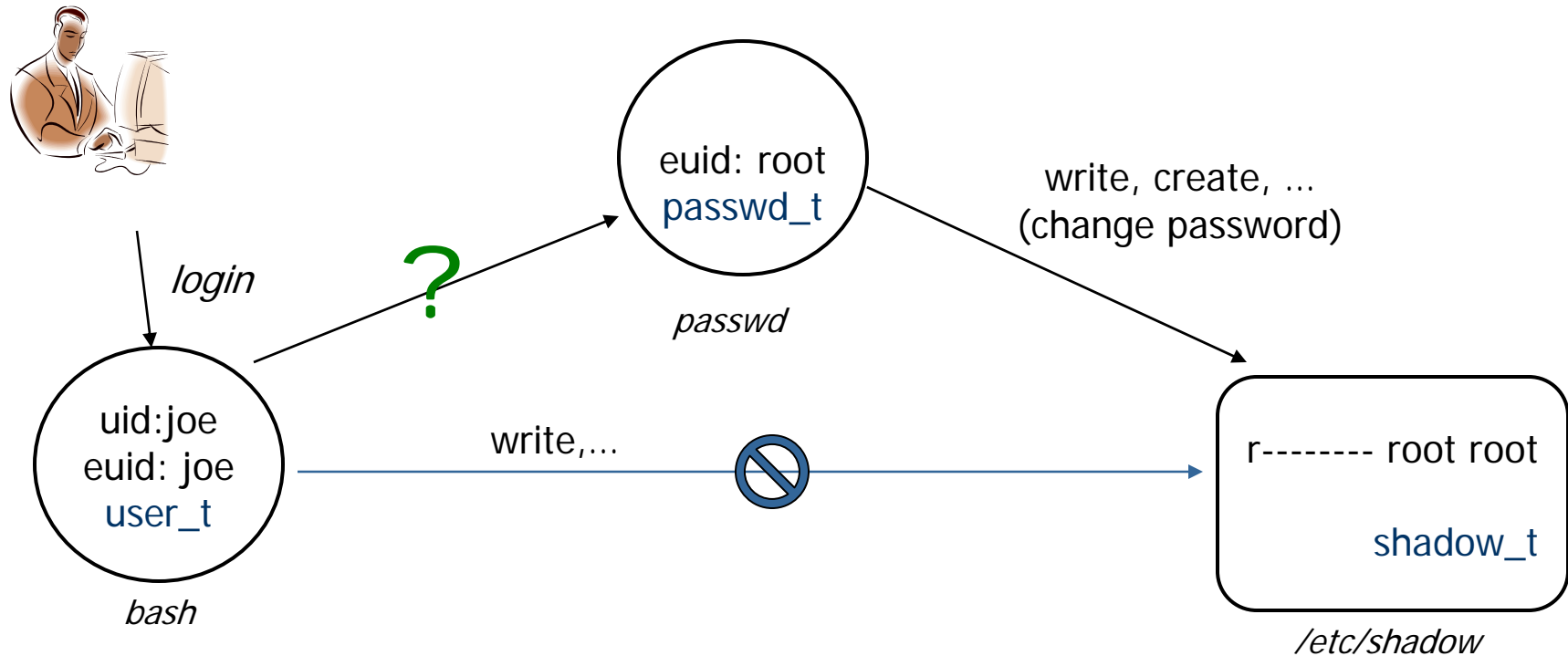
*only allows passwd_t
domain (via above allow
rule) to modify file*

passwd Program Example 2



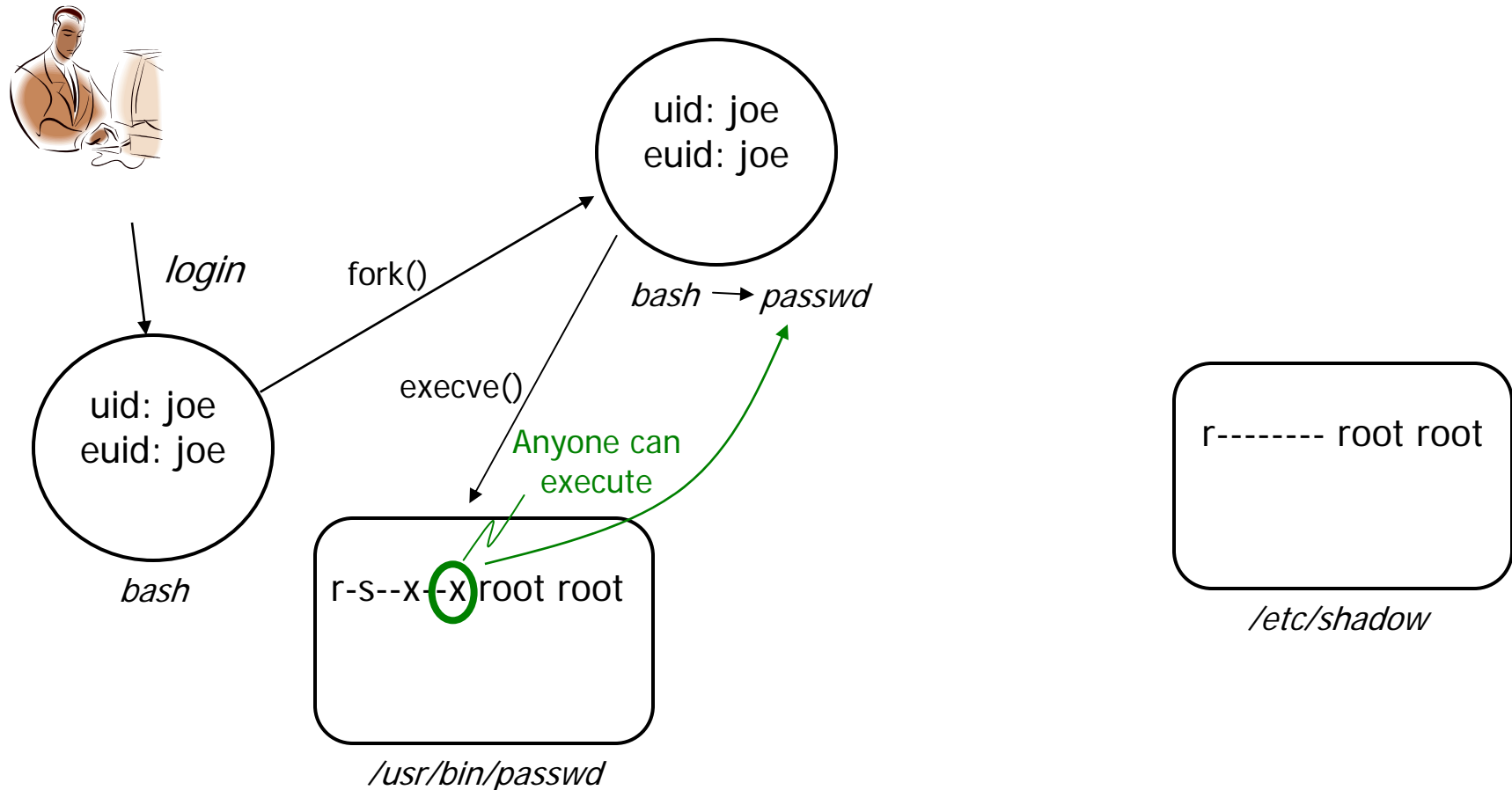
```
allow passwd_t shadow_t : file
{ read getattr write setattr append };
```

Problem of Domain Transitions

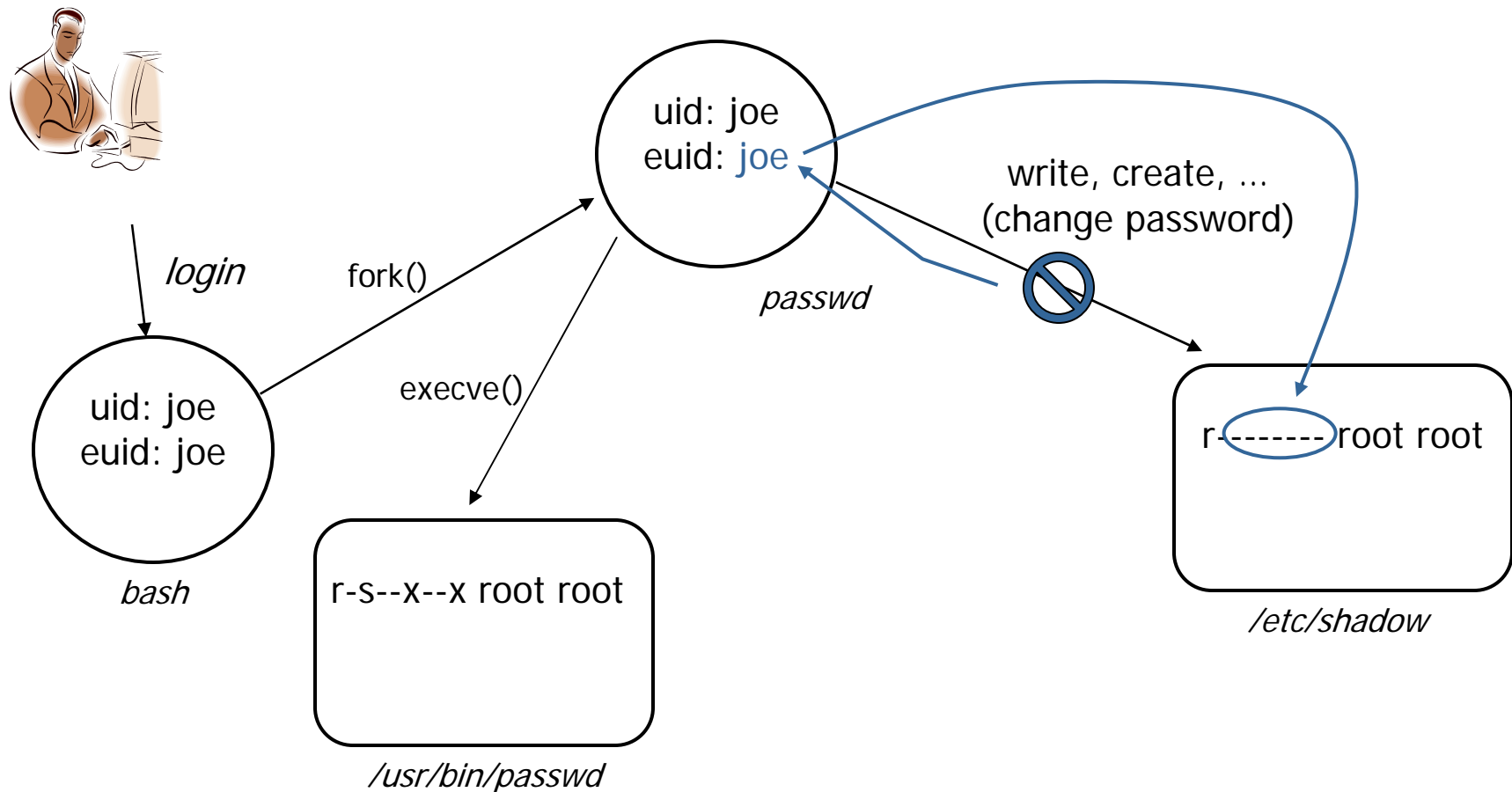


```
allow passwd_t shadow_t : file
{ read getattr write setattr append };
```

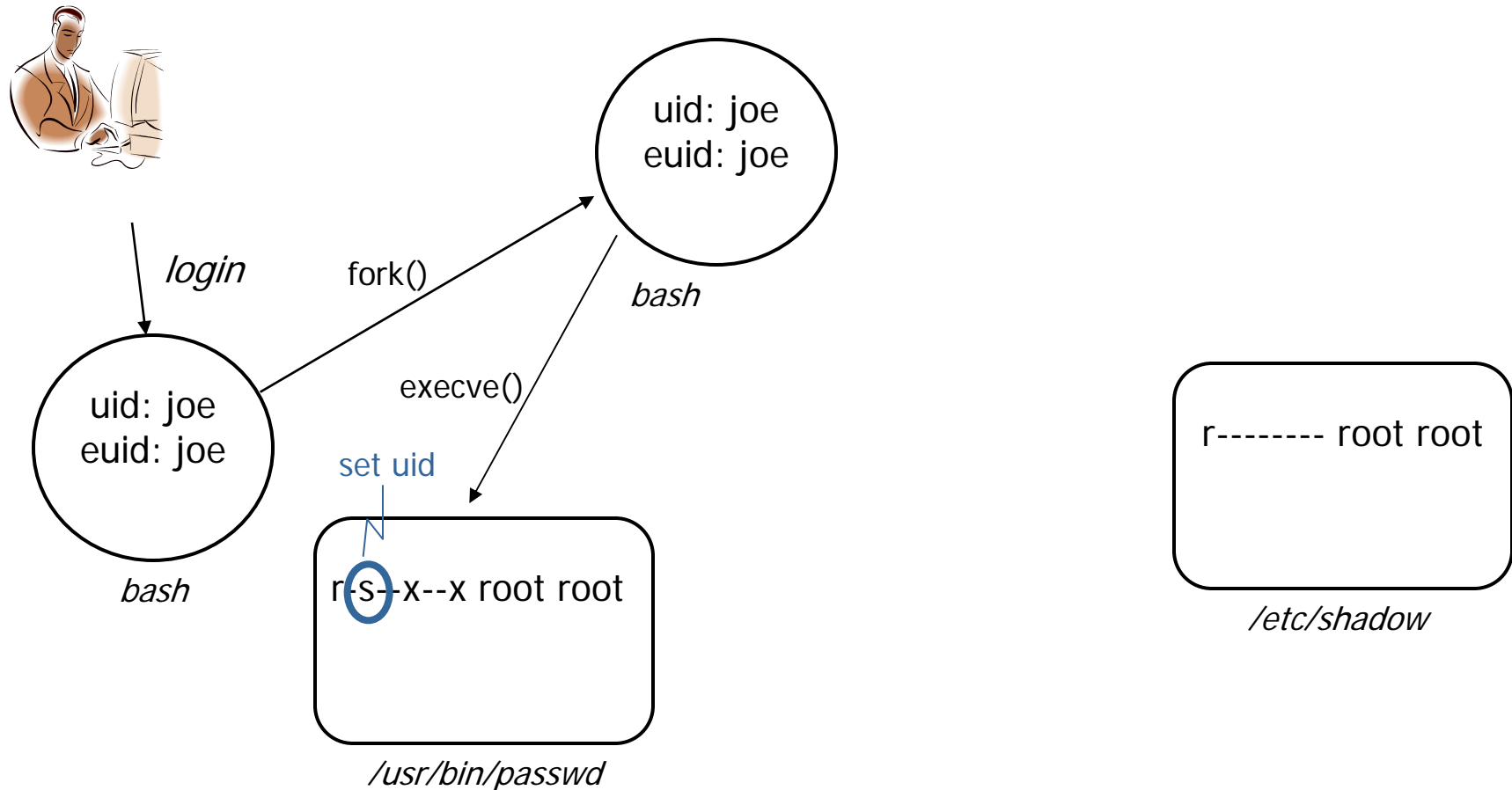
Standard Linux passwd Security



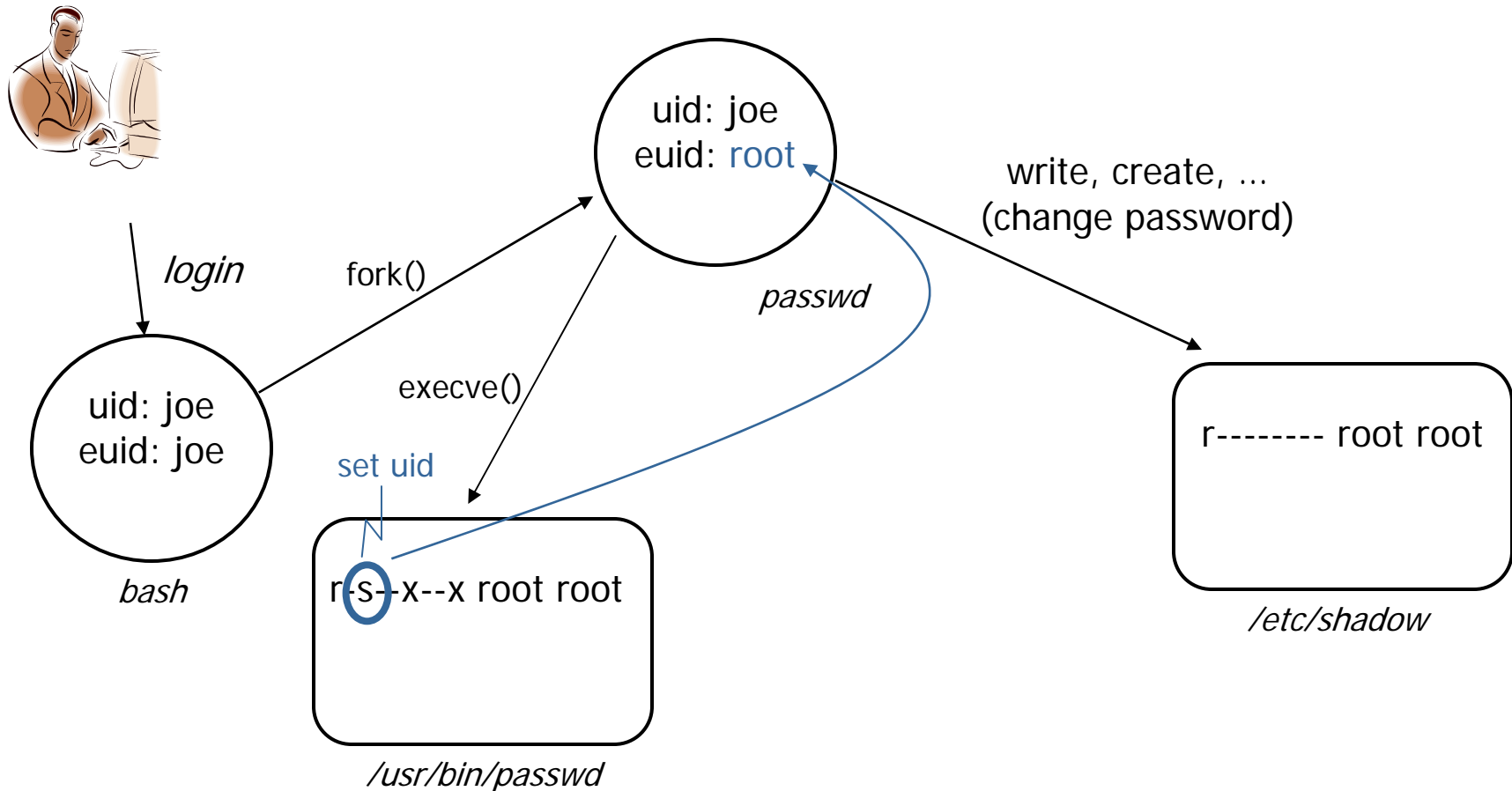
Standard Linux passwd Security²



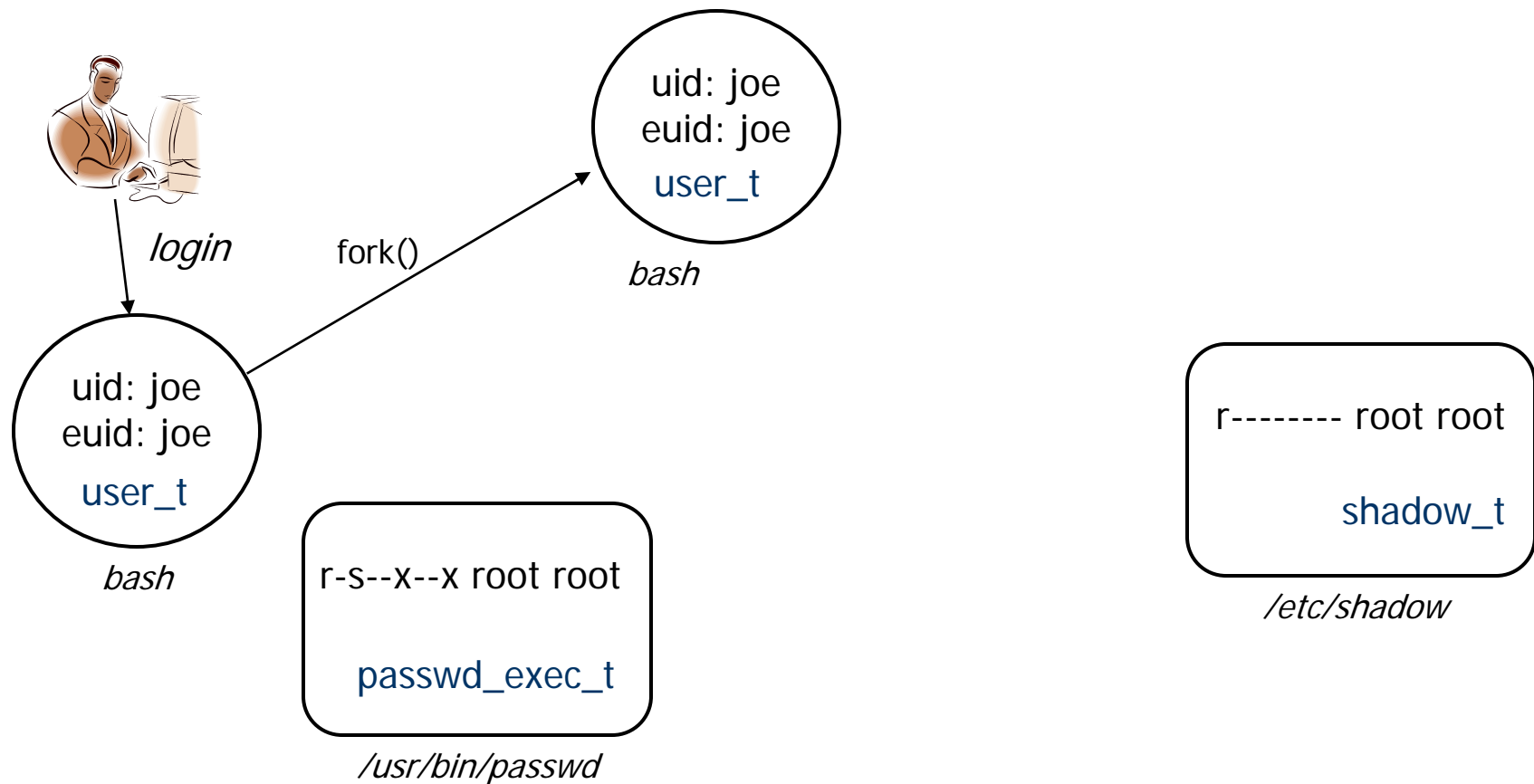
Standard Linux passwd Security³



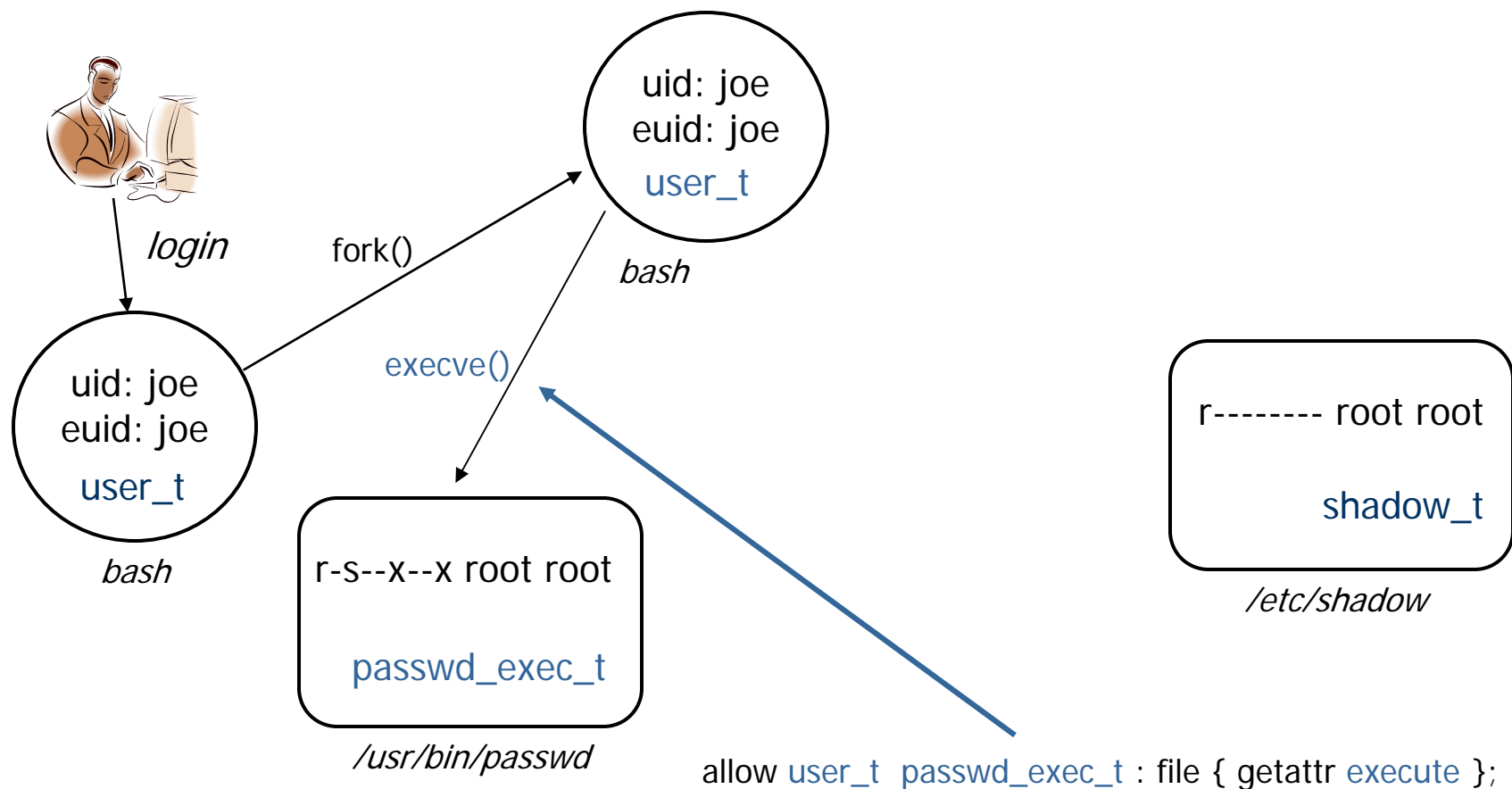
Standard Linux passwd Security



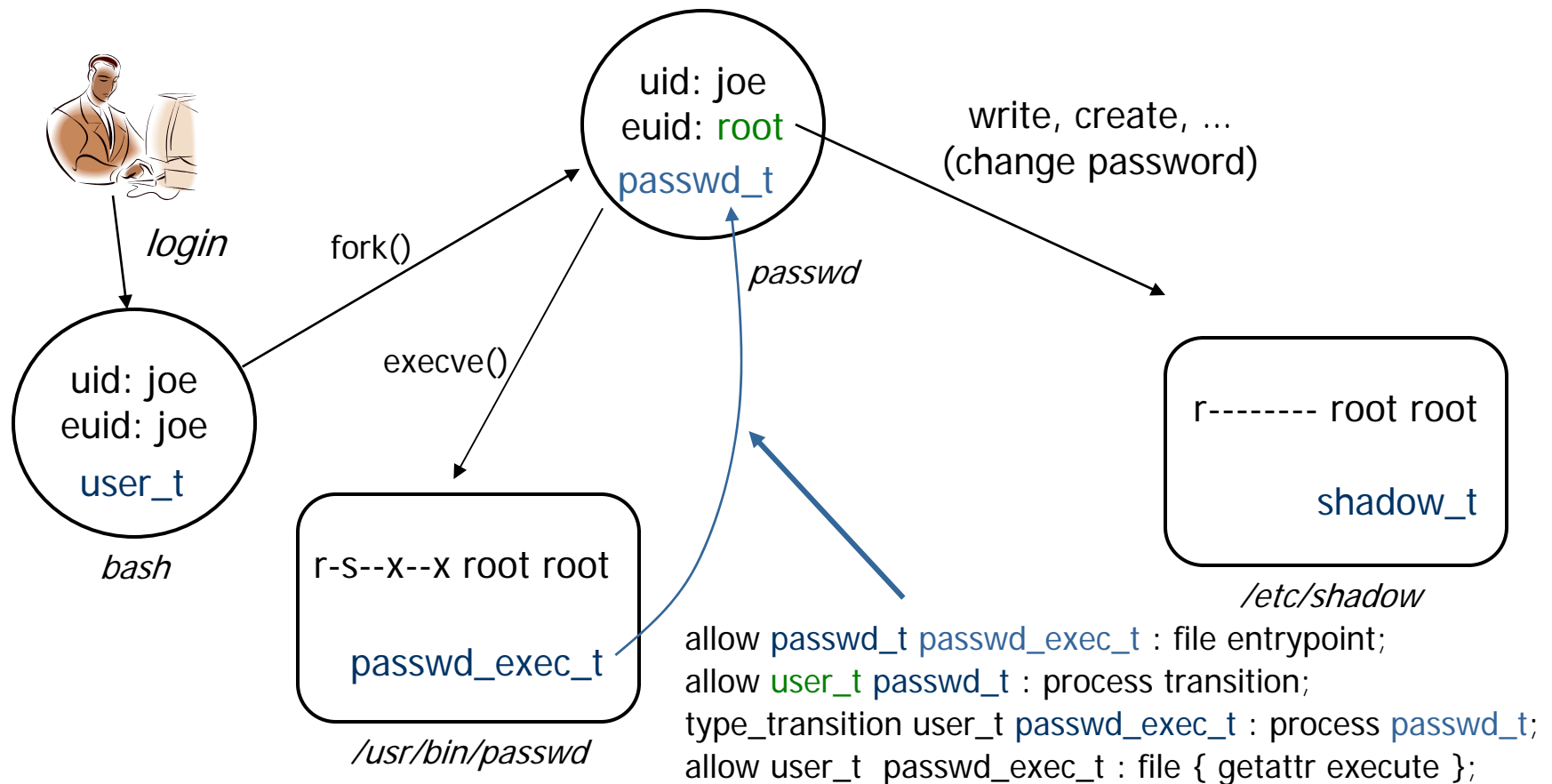
SELinux Domain Transitions



SELinux Domain Transitions ²



SELinux Domain Transitions 3

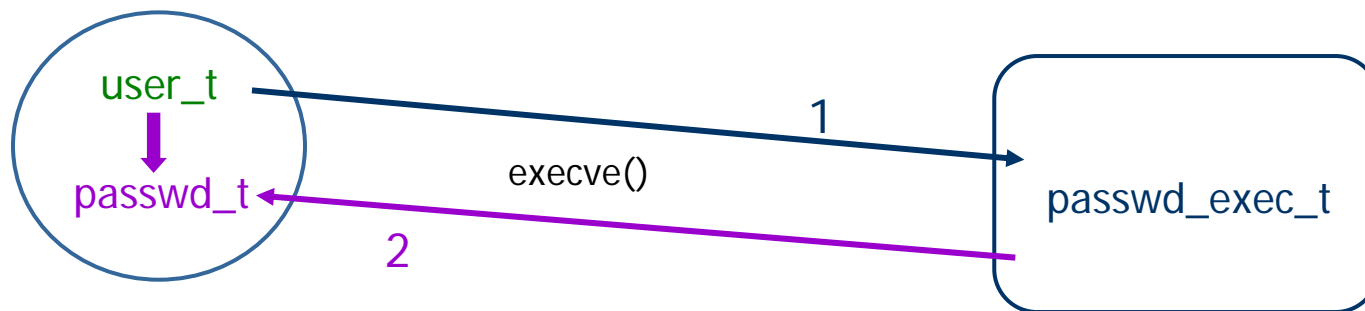


Type Transition Statement

- First form: default domain transition
 - Causes a domain type transition to be attempted on `execve()`

type_transition user_t passwd_exec_t : process passwd_t;

source domain *file type of executable* *object (process for domain trans)* *new type for process*



Type Transition Statement 2

- type_transition specifies default transition
 - Does NOT allow it!
 - Successful domain trans. requires access allowed
 - original domain execute access to executable file
 - original domain permission to transition to new domain
 - new domain permission to be entered via program
 - others...
- Second form: default object types on creation
 - to be discussed in later modules

The Role of Roles

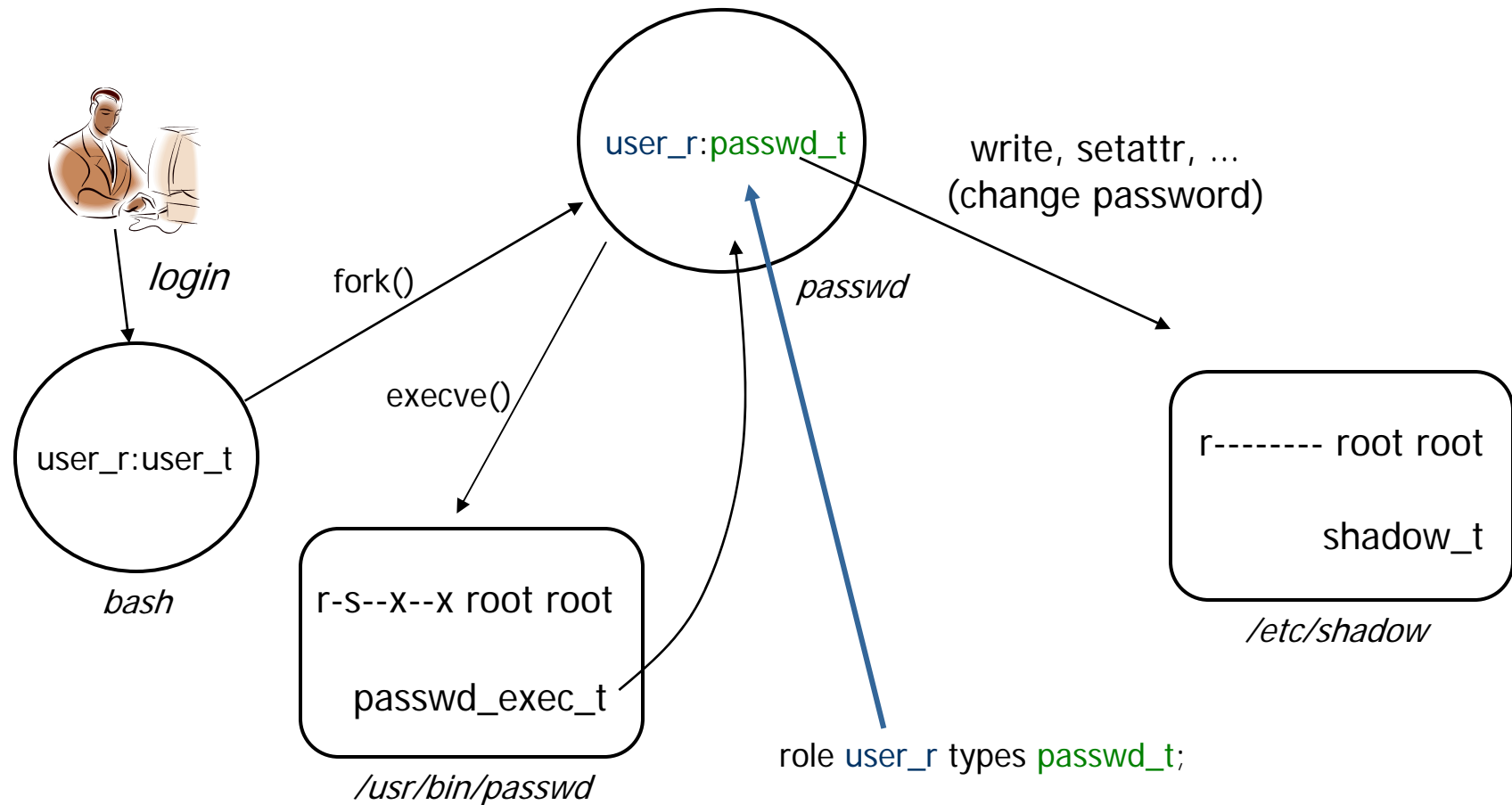
- Roles associates domains with users
 - further constrains process type transitions
 - process type allowed only if allowed by role definition
 - even if type enforcement allows it
- Role declaration statement

role `user_r` types `passwd_t`;

*role for which type
is allowed*

*allowed
type*

Roles in Domain Transitions



Why Type Enforcement

- Extremely configurable mandatory access control
 - flexible (not tied to a single security objective)
 - dynamic (loadable/conditional policy)
 - possible to be pragmatic within a policy
 - even necessary due to Linux legacy!
 - fine-grained access control
 - object classes and permissions, unlimited types and rules
- Useful for a large number of security goals and objectives

Security Goals TE can Implement (

- System integrity, RVM/kernel self-protection
 - raw devices and resources
 - kernel configuration and binary files (e.g., modules)
 - daemon/services configuration and binary files
 - protection of SELinux policy itself
- Application integrity
 - configuration and binary files
 - inter-process communication
- Least privilege
 - preventive security engineering design
 - protection of privileged user environments

Security Goals TE can Implement 2

- Controlled execution domains
 - isolation of untrusted code (e.g., sandboxes)
 - prevention of malicious code in trusted domains
- System Hardening
 - confinement of error propagation (exploitations)
 - fine-grained access control
- Domain isolation
 - trusted from untrusted
 - application from application
- Information flow policies
 - Multilevel security and multiple security levels
 - Guards and other cross-domain solutions
 - Perimeter defense

Challenges with SELinux TE

- Policies are usually complex
 - Due to complexity of Linux kernel
 - legacy issues with Linux/Unix
 - need for Pragmatism
- Flexibility comes with a price!
 - 41 kernel object classes, hundreds of permissions
 - thousands of object instances
 - unlimited domain and object types
- Assurance of mechanism evolving
 - open source model helps
 - certainly no worse than Linux (or other mainstream OSs)
 - in fact much better with a good TE policy

Policy Concept Overview Summary

- Standard Linux and SELinux access control mechanisms are orthogonal
- SELinux security context: user:role:type
 - applied to both objects and subjects
 - type is the primary means of controlling access
- Fine grained access control
 - 41 kernel object classes, hundreds of permissions
- Access must be explicitly allowed in TE policy
 - all access denied by default

Policy Concept Overview Summary 2

- TE allow statement:
 - `allow domain_type object_type: classes permission ;`
 - specifies allowed access based on types
- TE domain transition:
 - changing of process type (domain) on `execve()`
 - `type_transition` specifies default transition
- Type enforcement flexible
 - can implement many security properties
- Roles further constrain domain transitions

QUESTIONS?