We merged Mellor's architectural principles with the definitions of Klein and Weiss into two lists: one containing principles and properties (Table P-1), and one containing structures (Table P-2). We then asked the chapter authors to mark the terms they thought applied to their chapters, and produced a corresponding legend for each chapter. In these tables, you can see the definition of each principle, property, or architectural construct that appears in the chapter legend. We hope the legends will guide your reading of this book by giving you a clean overview of the contents of each chapter, but we urge you to delve into a chapter's text rather than simply stay with the legend.

TABLE P-1. Architectural principles and properties

Principle or property	The ability of an architecture to
Versatility	offer "good enough" mechanisms to address a variety of problems with an economy of expression.
Conceptual integrity	offer a single, optimal, nonredundant way for expressing the solution of a set of similar problems.
Independently changeable	keep its elements isolated so as to minimize the number of changes required to accommodate changes.
Automatic propagation	maintain consistency and correctness, by propagating changes in data or behavior across modules.
Buildability	guide the software's consistent and correct construction.
Growth accommodation	cater for likely growth.
Entropy resistance	maintain order by accommodating, constraining, and isolating the effects of changes.

TABLE P-2. Architectural structures

Structure	A structure that
Module	hides design or implementation decisions behind a stable interface.
Dependency	organizes components along the way where one uses functionality of another.
Process	encapsulates and isolates the runtime state of a module.
Data access	compartmentalizes data, setting access rights to it.

Conventions Used in This Book

The following typographical conventions are used in this book:

Italic

Indicates new terms, URLs, email addresses, filenames, and file extensions.