R&D and growth: Introduction

Paulo Brito pbrito@iseg.ulisboa.pt

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R&D

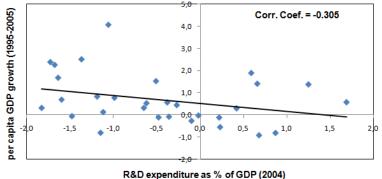
- Expenditures on research and development over GDP: around 2% https: //data.worldbank.org/indicator/GB.XPD.RSDV.GD.ZS
- ► Compare with the weight of government expenditures in education over GDP: around 5% https:
 //data.worldbank.org/indicator/SE.XPD.TOTL.GD.ZS
- ▶ It commands sizeable resources
- ► How do we define R&D and how do we relate it to economic growth?

R&D

- ▶ a measurable output of R&D are patents https://data.worldbank.org/indicator/IP.PAT.NRES
- (maybe) another is: scientific papers published https://ourworldindata.org/grapher/ scientific-publications-per-million

R&D and growth

▶ there are some puzzles



(see Gil et al. (2013))

R&D. ideas, competition and growth

- ► Technology and technical progress: technical progress = systematic increase in TFP
- ► Exogenous and endogenous technical progress: endogenous t.p = increase in TFP a purposeful activity
- ► Types of endogenous technical progress: learning-by-doing, and ideas
- ► Ideas: fundamental research = ideas for the purpose of knowledge, curiosity R&D = ideas for profit

R&D. ideas, competition and growth

The problem with ideas: rivalry and excludability

- ▶ can be used by several people simultaneously (non-rivalry)
- once an idea is found it can be used by others (non-excludability)
- because coming up with ideas takes costs (effort, time, resources) this generates a problem of free-riding
- ▶ this is particularly serious for R&D ideas that can have market value
- fundamental research has some characteristics of excludability and lack of market value

R&D. ideas, competition and growth

- ▶ Because of non-rivalry and non-excludability: there is a potential free-riding problem (difference between private benefits and costs for the developers of R&D)
- ➤ As R&D has costs, it can only take place under two environments:
 - market economy in which there is imperfect competition (patents or other type of rent generating mechanism)
 - ▶ in a centralized economy, where R&D costs can be internalized
- ▶ **R&D** and **growth**: there is a trade-off:
 - imperfect competition generates a reduction in the growth of productivity
 - but R&D generates growth
- ▶ This creates a role for policy: internalizing the externalities

R&D models in the literature

- ➤ Process innovation (intermediate products) versus product innovation (final goods)
- ► Horizontal innovation (new industries) versus vertical innovation (existing industry)
- Product based or task-based
- Quantity expansion versus quality enhancement
- ▶ Neutral versus biased technical change (complementary or substitutable with other inputs)
- ▶ Who does the innovation: an incumbent or an entrant
- Innovation: fundamental or applied, new or imported or imitated
- ► Technology of R&D: lab-equipment versus knowledge-driven

References

- ▶ (Barro and Sala-i-Martin, 2004, ch. 6), (Acemoglu, 2009, ch. 13), (Aghion and Howitt, 2009, ch. 3)
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- Pedro Mazeda Gil, Paulo Brito, and Oscar Afonso. Growth And Firm Dynamics With Horizontal And Vertical R&D. Macroeconomic Dynamics, 17(7):1438-1466, October 2013. URL https://ideas.repec.org/a/cup/macdyn/v17y2013i07p1438-1466_00.html.