

## PAWEŁ MATEUSZ BYTNER

Birthdate: 6 sierpnia 1992  
Addres: Manifestu Połanieckiego, Gdańsk  
E-mail: pawel.m.bytnier@gmail.com  
Phone number: +48-790-620-746  
Portfolio: [click](#) / [repository list](#)



## EDUCATION

### COMPLETED STUDIES

2014 - 2016      **Course:** Mathematics (Matematyka), Master degree;  
**Academy:** University of Gdańsk,  
Faculty of Mathematics, Physics and Informatics,  
**Supervisor:** prof. UG, dr hab. Jarosław Pykacz,  
**Seminar subject:** Game theory  
**Thesis:** Równowagi Berge'a w strategiach czystych oraz mieszanych  
**Final grade:** 5 (*bardzo dobry*), 2-5 scale

2011 - 2014      **Course:** Mathematics, Bachelor degree;  
**Academy:** University of Gdańsk,  
Faculty of Mathematics, Physics and Informatics,  
**Supervisor:** dr Rafał Lutowski  
**Seminar subject:** Geometry and groups  
**Final grade:** 4+ (*dobry plus*), 2-5 scale

### OTHER STUDIES

2023-2025      **Course:** Mathematics,  
**Academy:** University of Gdańsk,  
Szkoła Doktorska Nauk Ścisłych i Przyrodniczych;

2018-2020      **Course:** Interdisciplinary Doctoral Studies in Mathematical Modeling,  
**Academy:** University of Gdańsk,  
Faculty of Mathematics, Physics and Informatics;

2016-2017      **Course:** Środowiskowe Studia Doktoranckie z Matematyki i Informatyki,  
**Academy:** University of Gdańsk,  
Faculty of Mathematics, Physics and Informatics;

### ATTENDED ELECTIVES

#### **Bachelor studies**

- Work psychology
- Selected topics in philosophy of mathematics
- Number theory
- Real functions
- Actuarial mathematics
- Set theory

- Combinatorics
- Partial differential equations
- Galois theory

### ***Master's studies***

- Recurrence equations
- Elements of game theory
- Mathematical software packages (Wolfram Mathematica)
- Functional analysis II
- Representation theory
- Algebraic topology
- Topological games
- Selected topics in game theory

### ***Doctoral studies***

- Lie groups
- Knot theory

## **SCIENTIFIC PUBLICATIONS AND CONFERENCE PRESENTATIONS**

2020	<p><b>Publication:</b> Berge Equilibria in n-person 2-strategy games</p> <p><b>Journal:</b> Games</p> <p><b>Authors:</b> P. Sawicki, J. Pykacz, P. Bytner</p>
2019	<p><b>Publication:</b> Example of a Finite Game with No Berge Equilibria at All</p> <p><b>Journal:</b> International Game Theory Review</p> <p><b>Authors:</b> J. Pykacz, P. Bytner, P. Frąckiewicz</p>
2017	<p><b>Presentation:</b> Berge equilibria in finite games</p> <p><b>Conference:</b> 2nd International Conference in Mathematical Modelling University of Gdańsk, Faculty of Mathematics, Physics and Informatics;</p>

## **EXPERIENCE**

### **EMPLOYMENT**

Since 2017	<p><b>Position:</b> Academic teacher</p> <p><b>Employer:</b> WSB Merito University Gdańsk</p> <p><b>Responsibilities:</b> Preparing and conducting lectures, exercises and laboratories, as well as consultations and examination of students (in Polish and English), in the fields of Computer Science, Multimedia and Graphics, Psychology, Management</p> <p><b>Subjects of conducted classes:</b> Algorithms and data structures, Calculus, Desktop applications development, Discrete mathematics, Linear algebra, Mathematics, Object-oriented programming, Probability theory, Programming basics, Statistics, Web design, Web app development</p>
------------	--

**Software:** Krita, Git (Tortoise Git, GitHub), Google Chrom developer tools, Google Docs and Forms, MS Office (Excel, Outlook, Teams), MS Visual Studio, Notepad++,

**Technologies:** ASP.NET, CSS, C#, HTML, JavaScript, PowerShell, PHP, Python, Windows Presentation Foundation

2017-2018

**Position:** Advisor

**Employer:** Geoban S.A.

**Responsibilities:** Back office work for Santander Bank for the British market. Document verification, transaction approval, opening and closing accounts.

**Software:** MS Access, MS Excel, MS Outlook

2017

**Position:** Technical support consultant,

**Employer:** Vectra S.A.,

**Responsibilities:** Remote technical support for customers with internet connection and cable TV issues.

Reporting network failures and assigning repairs to technicians based on customer reports and network monitoring.

2017

**Position:** Tutor, lecturer

**Employer:** Centrum edukacyjne Galileusz Sopot

**Responsibilities:** Conducting tutoring sessions and group classes for primary- to highschool student in mathematics, programming (Scratch, C++), web development (HTML, CSS, JavaScript), Excel usage, and computer graphics (GIMP).

## INTERNSHIP AND ACTIVITIES

2016-2019

**Role:** Teaching practices during PhD studies at University of Gdańsk

**Responsibilities:** Teaching mathematics on Chemistry, Chemical business and Spatial planning courses

2011 - 2016

**Role:** Club member and Vice-President

**at** *Koło Naukowe Matematyków Uniwersytetu Gdańskiego* (University of Gdańsk Mathematicians' Scientific Club),

**Activities:** Conducting workshops, popular science lectures, and presentations on game theory, mathematical analysis, and linear algebra. Participating in the organization of the *Liga Matematyczna* (Mathematics League) and events such as faculty open days.

## OTHER EXPERIENCE

2020

**Role:** Freelancer, full-stack webdev

**Client:** Fundacja Kontent

**Subject of the contract:** Web page with custom Content Managment System for literary journal

**Applied technologies and solutions:**

HTML, CSS, JavaScript, JSON, PHP, SQL

Semantic HTML, CSS Grid and Flexbox, responsive layout, AJAX,

PDO interface,

od 2011

**Role:** Freelancer, tutor

Tutoring for students in the following subjects: Algebra, Calculus, Linear algebra with geometry, Mathematical physics, Measure theory, Programming and Algorithms and data structures (C, C++, Pascal languages), Topology

## SKILLS

- **Languages:** Polish (native), English (B2+)
- Didactics
- **Mathematics and science:** wide range of knowledge in mathematics and its applications in physics, chemistry and social sciences
- Work in Windows 10 operating system
- **Office software:** Google Docs, LibreOffice, MS Office
- **Graphics software:** Krita, Inkscape
- **Programming:** procedural, functional and object-oriented
- **Programming and markup languages:** C#, CSS, HTML, JavaScript, JSON, LaTeX, Markdown, XML, XAML, YAML
- **Frameworks:** ASP.NET, Windows Presentation Foundation
- **Other software:** Git (Tortoise Git), MS Visual Studio, Notepad++, Chrome webdev tools

## PAST OR MINOR EXPERIENCE:

- **Work in operating systems:** Linux (Mandriva, Ubuntu), Windows (98, XP, 7)
- **Graphics software:** Gimp, SketchUp
- **Programming languages:** C, C++, Logo, Pascal, PHP, Python, PowerShell, Scratch, SQL, Wolfram Language
- **Specialized software:** Wolfram Mathematica
- **Other software:** WinSCP
- Customer service

## HOBBY AND INTERESTS

- Card, RPG and strategy games
- Linguistics
- Fantasy literature
- Macrame
- Game modding, design and programming
- Neural networks, generative and language models
- Wine brewing
- Wikipedia crawling