# Objective

# Versatile professional with a robust background in customer service, holding a bachelor’s degree in computer science, and certified by UC Berkeley’s Full Stack Web Development Bootcamp. Aiming to transition from a successful sales career to a dynamic web development role, leveraging proficient coding skills and a knack problem-solving. Eager to perpetuate my continual growth as a programmer and contribute innovative solutions in a collaborative work environment. I am excited to channel my recent educational journey into a fulfilling career at the intersection of technology and creativity.

# Skills

Driven by an analytical problem-solving approach, I excel in critical thinking and thrive as a team player. My self-motivation fuels a natural customer service aptitude, complemented by exceptional communication skills. Known for a strong work ethic, integrity, and responsibility, I am adaptable to evolving challenges. Proficient in web development technologies, including HTML, CSS, JavaScript, and frameworks such as React and Node.js. Familiar with version control systems like Git and experienced in building responsive and dynamic web applications. Committed to continuous learning, staying updated with emerging trends and technologies in the ever-evolving field of web development.

# Professional Experience

## Noah’s Bagels (San Francisco, CA) June 2008 – December 2008

* First part-time job out of high school, in a customer service role. Allowed me to get acclimated with juggling school and work.

## Grapple Entertainment [Start Up Production Company] August 2010 – August 2011

* Worked as an unpaid intern directly with the founder of the company.
  + Saw firsthand how movie and video game projects are conceived and packaged for production.

## Trader Joe’s March 2010 – December 2015

* Engaged in a diverse set of responsibilities such as
  + Cashier / Customer Service
  + Demo chef
  + Section leadership – Order writing & merchandizing
  + Floor management

## Instacart January 2016 – October 2016

* Independent contractor – worked as an in-store shopper.
* The company grew and changed the in-store shopper role to a part-time employee, causing me to take a considerable pay cut as well as cap out at 29 hours per week.

## Sprint (Merged with T-Mobile in August 2020) October 2016 – August 2020

* Retail Consultant (October 2016 - December 2017)
  + Commission-based sales position – achieved Pinnacle Sales Award in 2017.
* Corporate Retail Store - Sales Supervisor (January 2018 – August 2020)
  + Opened a new store in San Francisco and helped get it off the ground.
  + Transferred to top-performing Silicon Valley store at the beginning of 2019.
  + Managed daily sales and operation, received Pinnacle Sales Award for 2019.
* Personal Reference: Kerwin Veridiano (Store Manager – 10+ years) 510-376-5038

## T-Mobile (Merged with Sprint) August 2020 – Current

* Corporate Retail Store – Mobile Expert (August 2020 - Current)
  + Shortly after the merger, I took the title of Mobile Expert due to the compensation and commission structure. It also allowed me the schedule flexibility to go back to school.
  + Circle of Achievement Winner in 2020 & 2022
* Personal Reference: Sally Park (Store Manager – 5+ years) 415-305-3829

# Education Background

## Drew College Preparatory School Graduated 2008

* San Francisco, CA

## Skyline College / College of San Mateo August 2008 – June 2010

* San Bruno / San Mateo, CA

## Colorado State University – Global Campus June 2021 – June 2023

* Obtained bachelor’s degree in computer science
* Graduated with a 4.0 GPA – Summa Cum Laude

## University of California – Berkeley Extension June 2023 – December 2023

* Full-Stack Coding Bootcamp (via EdX)
* Obtained a certificate of completion after graduation.

# Conclusion

As a recent Computer Science graduate, I bring a solid foundation in customer service, sales, and leadership. Eager to apply my skills to new challenges, I'm committed to continuous growth and excited about contributing to a collaborative and innovative team.