# Patrick McKelvy

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## **PROJECTS**

#### **CloudSounds** (Rails, React)

live | github

Music sharing and discovery website, based on SoundCloud

- Adheres to single-page format for a seamless user experience.
- Modifies private methods of Wavesurfer source to smooth functionality.

# **Tetris Party** (Javascript, HTML5)

live | github

Browser game, based on the classic arcade game Tetris

- Combines my own DOM manipulation library and CSS for powerful dynamic gameplay and rendering.
- Displays a unique color-scheme using a custom CSS color-wheel algorithm.

### **jQueryLite** (Javascript)

github

Custom lite implementation of the popular Javascript library

- Abstracts browser DOM manipulation API into friendlier JS objects.
- Provides methods for simple manipulation of DOM elements.

**SKILLS** 

Ruby	Rails	JavaScript	jQuery	React	Flux
HTML5	CSS3	Git	SQL	C++	Excel/VBA

### **EXPERIENCE** Managed/Published Artist - MannCom Cree8iv (2013 - Present)

- Created multi-tempo tracks for launch of experimental new music app Weav.
- Produced / remixed pre-recorded tracks from dozens of artists and labels.

#### **Sales Representative** - *Epidemic Sound (2015)*

- Compiled custom playlists to help customers find music from the track shop.
- Helped negotiate subscription deals with customers for use of the ES library.

### **EDUCATION Web Development -** *App Academy (Winter 2015/2016)*

- Immersive, web-focused software development course, <3% acceptance rate.
- Emphasis on code quality, design patterns, and pair-programming.

## BS Electrical Engineering - Tufts University, 2011

- GPA 3.23, Cum Laude.
- Concentration in sustainable and renewable energy systems.