Patrick McKelvy

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PROJECTS

CloudSounds (Rails, React)

live | github

Music sharing and discovery website, based on SoundCloud

- Adheres to single-page format for a seamless user experience.
- Accesses non-public methods of Wavesurfer.js library to smooth functionality.

Tetris Party (Javascript, HTML5)

live github

Browser game, based on the classic arcade game Tetris

- Combines JQueryLite and CSS for powerful dynamic gameplay and rendering.
- Displays a unique color-scheme using a custom CSS color-wheel algorithm.

jQueryLite (Javascript)

<u>github</u>

Custom lite implementation of the popular Javascript library

- Enables acquisition and creation of DOM elements.
- Provides methods for simple manipulation of DOM elements.

Chess (Ruby) github

Terminal-based chess game

- Implements move validation to disallow non-legal moves on a piece-by-piece basis.
- Features 2-player functionality for head-to-head competition.

SKILLS

Ruby Rails JavaScript jQuery React Flux

HTML5 CSS3 Git SQL C++ Excel/VBA

EXPERIENCE

Managed / Published Artist - MannCom Cree8iV / Topl1ne Publishing (2014 - Present)

- Created multi-tempo tracks for launch of experimental new music app Weav.
- Produced / remixed pre-recorded tracks from dozens of artists and labels.

Sales Representative - Epidemic Sound (2015)

- Compiled custom playlists to aid customers in finding music from the ES Track Shop.
- Helped negotiate subscription deals with customers for use of the ES library.

EDUCATION

Web Development - App Academy (Winter 2015/2016)

- Immersive, web-focused software development course, <3% acceptance rate.
- Strong emphasis on code quality, design patterns, and deep understandings of underlying languages, libraries, and frameworks.

BS Electrical Engineering - Tufts University, 2011

- GPA 3.23, Cum Laude.
- Concentration in sustainable and renewable energy systems.