

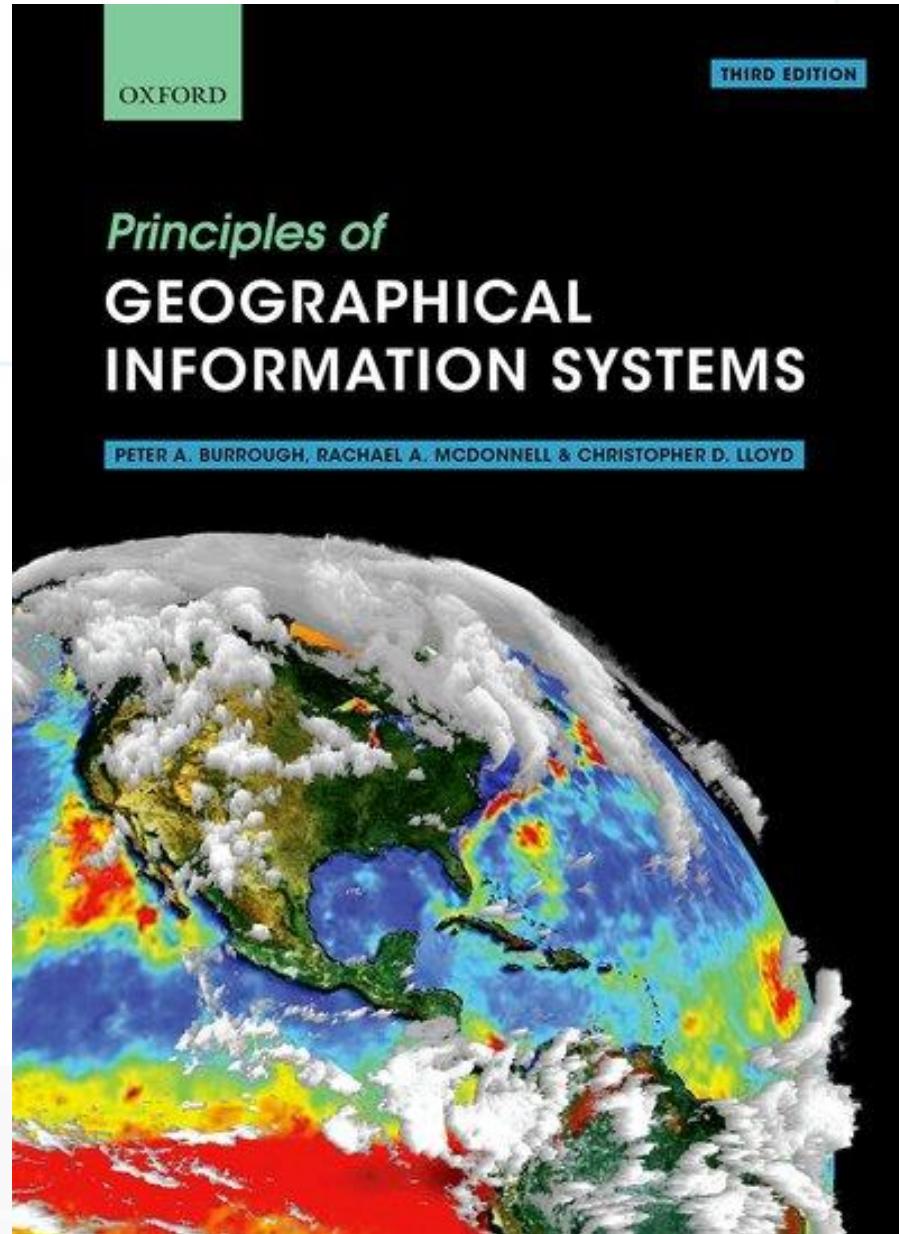


GEO3460 – Geografiske  
informasjonssystemer (GIS) og  
geografisk datainnsamling – vår 2025

GEO3460 - Geographical Information  
Systems (GIS) and Geographical Data  
Acquisition - spring 2025

# Spatial Analysis Data structure Topology

Luc Girod ([luc.girod@geo.uio.no](mailto:luc.girod@geo.uio.no))



- Reference textbook:  
*"Geographical information systems"*

# Learning Objectives

Basic concepts for describing GIS data, raster and vector data, their attribute and level of measurement, and the file format.



1

## GIS

- Spatial – temporal dimension
- What is a GIS
- GIS application

2

## Digital representation of spatial data

- Geographic data
- Continuous vs discrete data
- Raster, Vector & Topology
- Attributes

3

## File Format

- Raster
- Vector
- Software

*Today's topics*

## GIS

- Spatial – temporal dimension
- What is a GIS
- GIS application

1

## Digital representation of spatial data

- Geographic data
- Continuous vs discrete data
- Raster, Vector & Topology
- Attributes

2

## File format

3

# Our World is Becoming . .

More

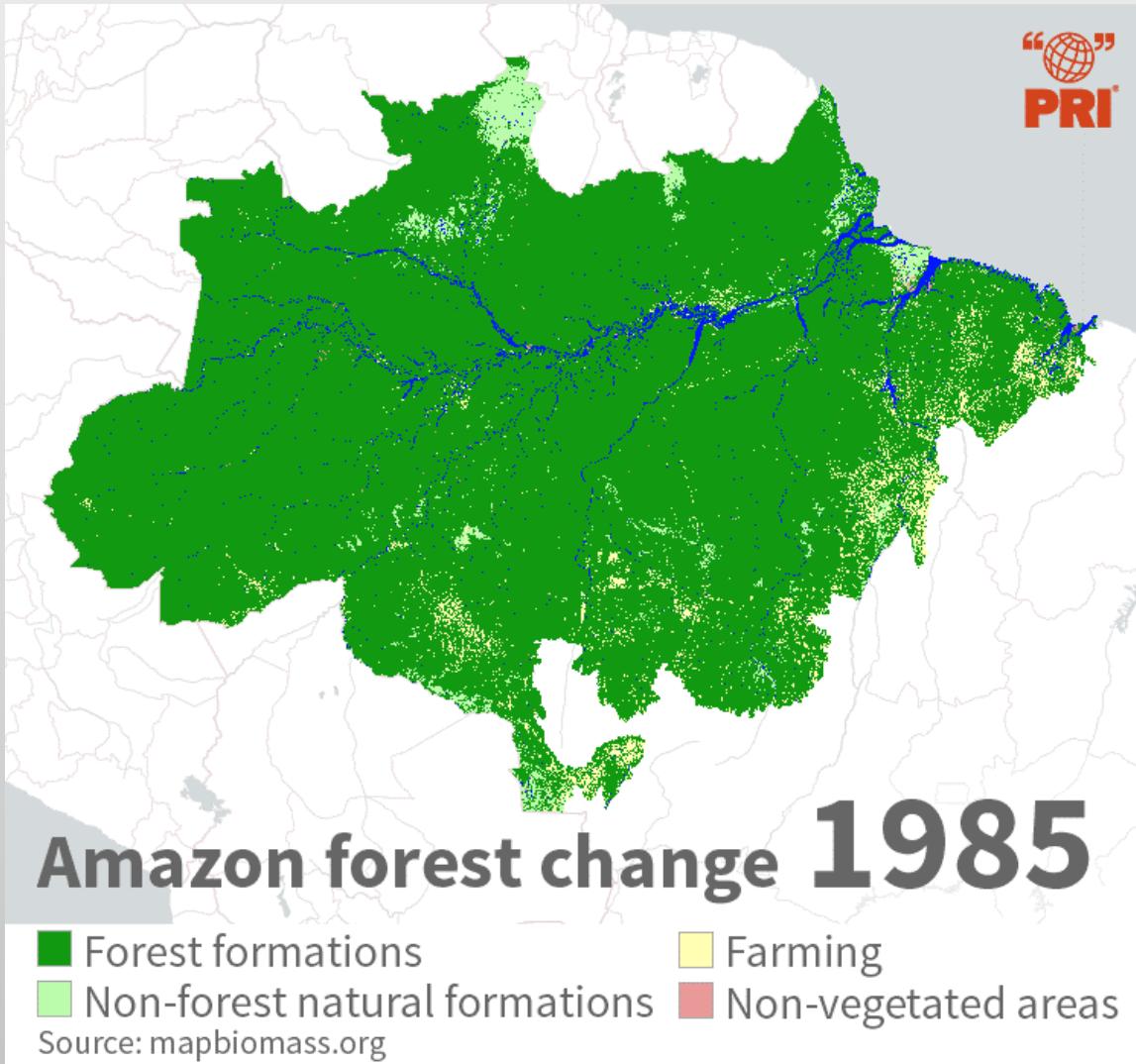
- Populated
- Urbanized
- Technological
- Specialized
- Connected
- Globalized
- Vulnerable

Impacting

- Environment
- Natural places
- Biodiversity
- Available resources
- Security
- Sustainability

...Increasingly affected by human activities

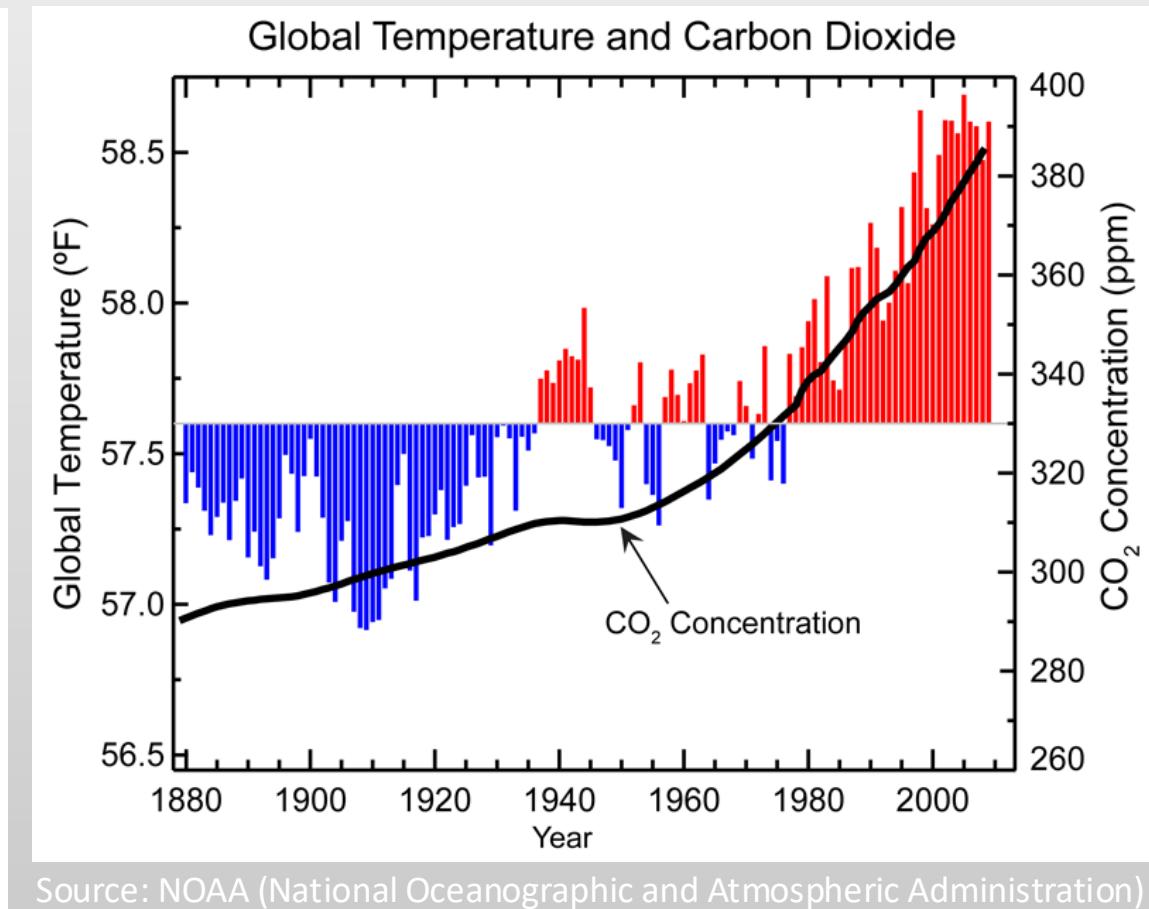
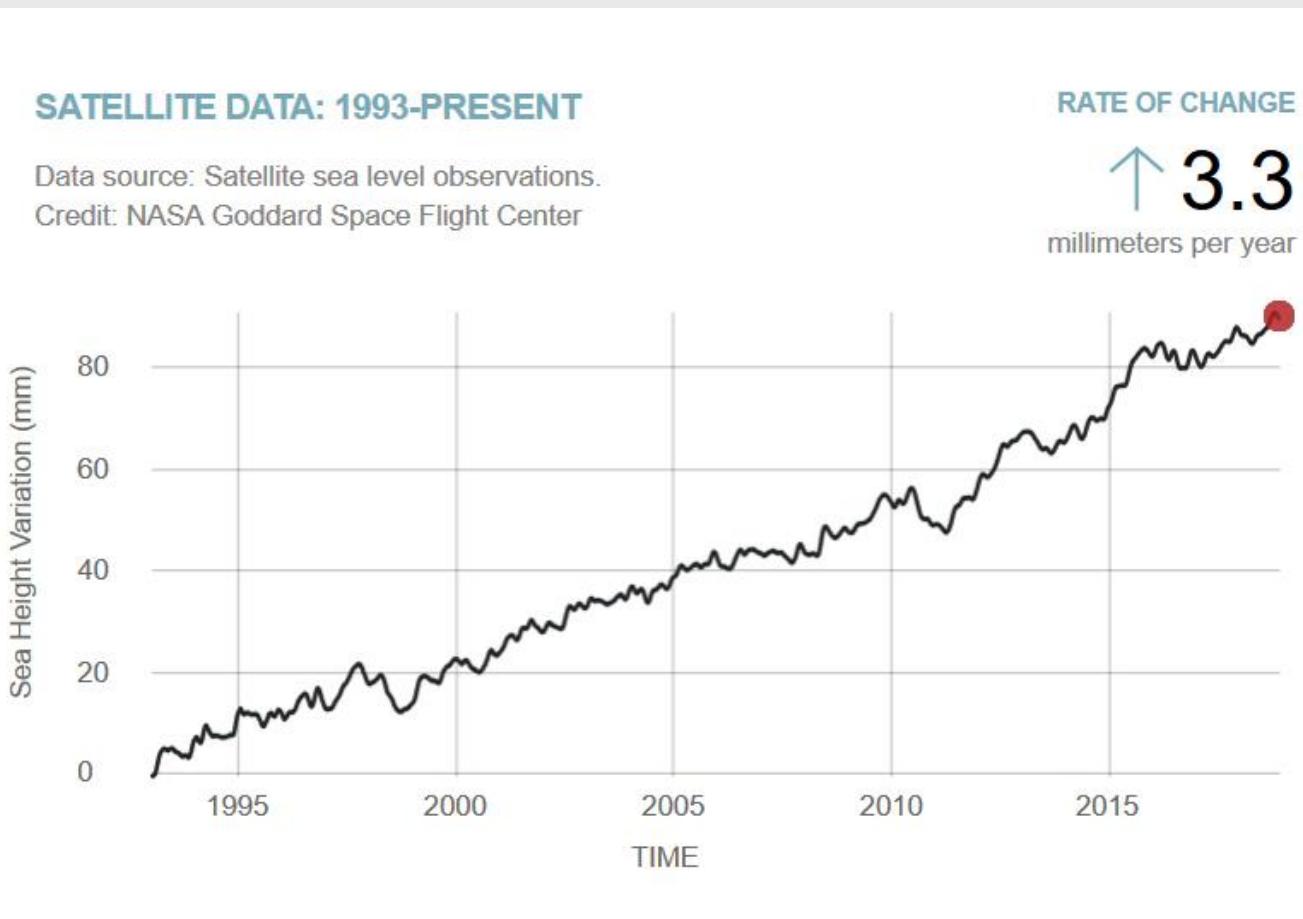
# The evidence is everywhere



# The evidence is everywhere

## SATELLITE DATA: 1993-PRESENT

Data source: Satellite sea level observations.  
Credit: NASA Goddard Space Flight Center



...We need to learn how to  
better manage our world

# We are part of a Geodata society

- Satellite imagery
- GPS
- Mobile mapping
- Real time monitoring
- Online GIS services
- Web portals
- ...



...with more geospatial information

*Spatial analysis – GIS - Data structure*

# Some fundamental observations

Different processes dominate at different spatial scales

Some example of landscape scales:

- Continent, ocean basin, climatic zone (~10,000,000 km<sup>2</sup>)
- Mountain range (~1,000,000 km<sup>2</sup>)
- Isolated sea (~100,000 km<sup>2</sup>) (Norway: 385,207 km<sup>2</sup>)
- Massif, group of related landforms (~10,000 km<sup>2</sup>)
- River valley (~1,000 km<sup>2</sup>)
- Individual mountain, volcano, small valleys (~100 km<sup>2</sup>)
- Hillslopes, stream channels, estuary, individual glacier (~10 km<sup>2</sup>)
- Gully, small glaciers, rock glaciers (~1 km<sup>2</sup>)
- Meter-sized features

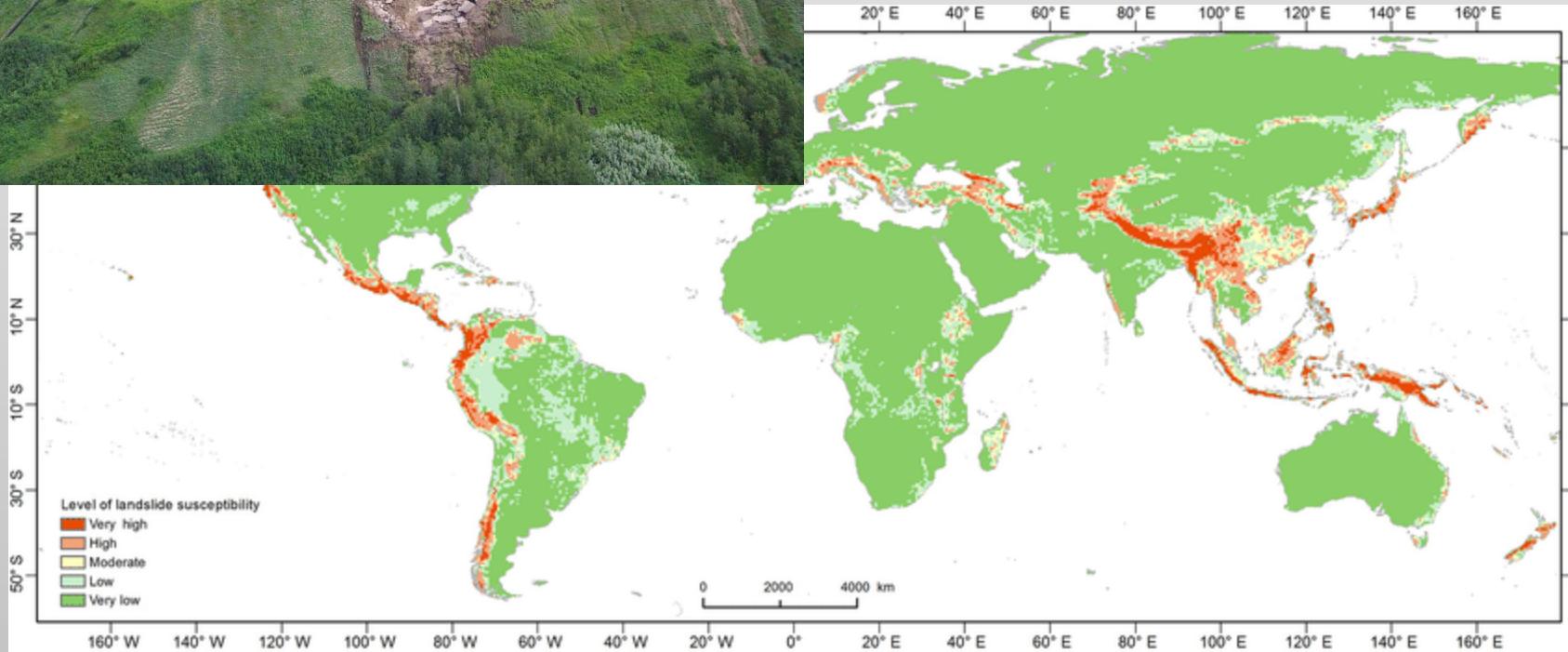
... and temporal scales

# Some fundamental observations



*Landslide (local scale)*

Spatial and  
temporal-dimension



**From local  
to global  
scale**

(Lin et al., 2017.)

# Some fundamental observations

Changes in  $\sim 50$  years



Source: N. Løyning. Røldalsbygda, Odda. 1952

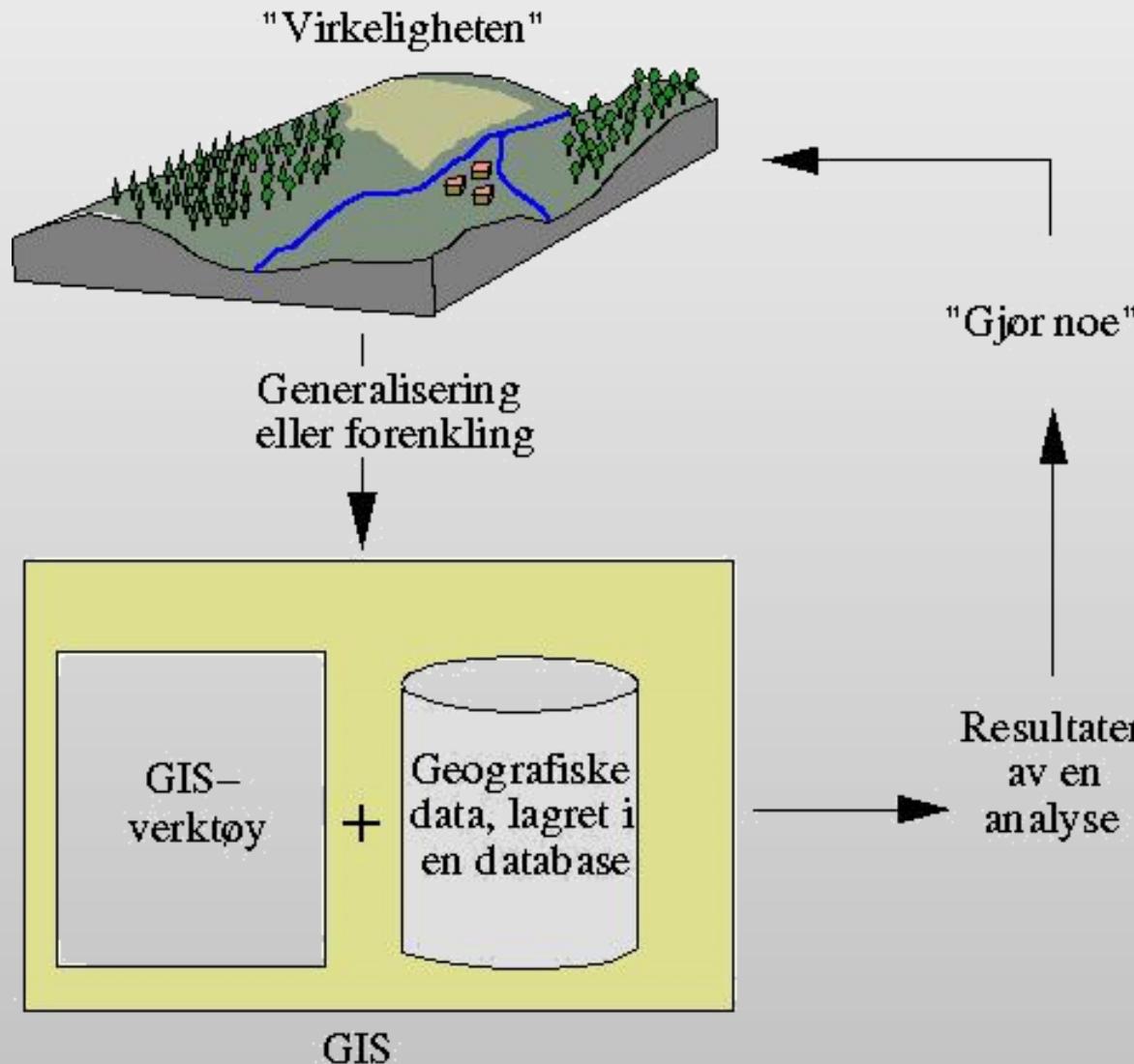
Spatial and

temporal-dimension



Source: Oskar Puschmann, NIBIO. Røldal, Odda. 2003

# So What is GIS???



**G: Geographic:** Interest in SPATIAL IDENTITY or locality of certain entities ON, UNDER or ABOVE the SURFACE of the EARTH.

**I: Information:** Data, processes, phenomena, facts are interpreted to CREATE INFORMATION that is useful for decision-making.

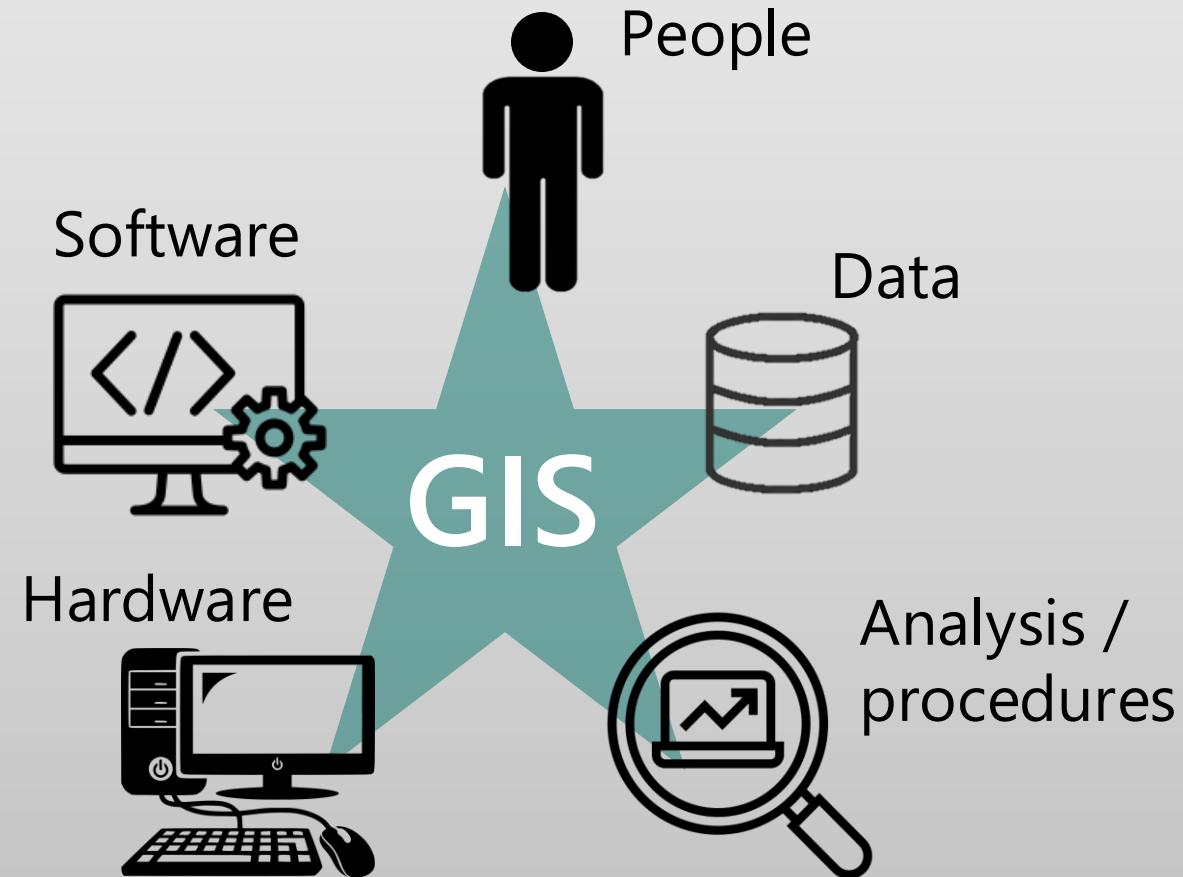
**S: System:** STAFF, COMPUTER HARDWARE and PROCEDURES, which can produce the information required for decision-making (data collection, processing, and presentation).

# So What is GIS???

"A powerful set of tools for collecting, storing, retrieving at will, transforming, and displaying spatial data from the real world for a particular set of purposes"

- Burrough et al. 2015

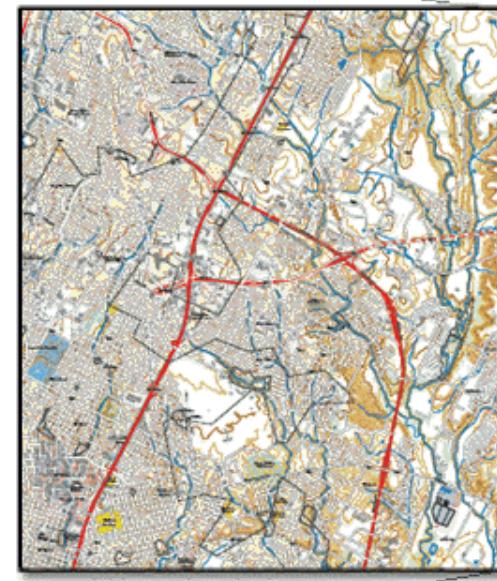
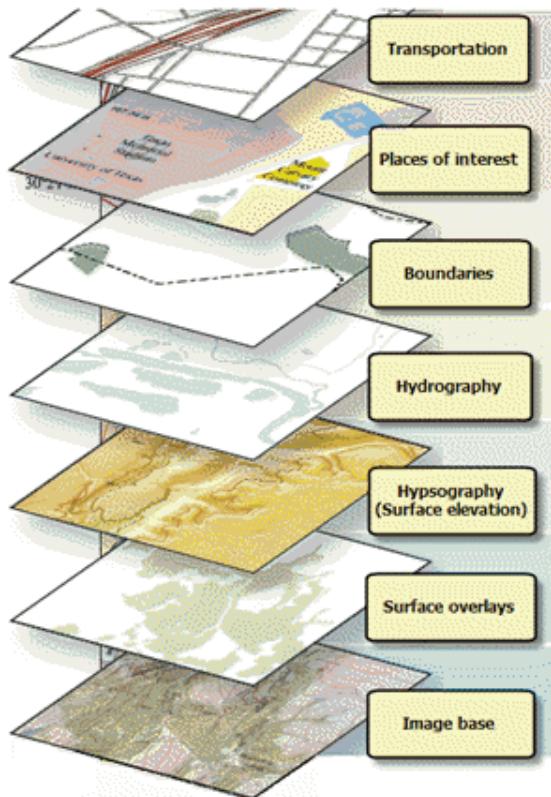
An integration of these five components



# So What is GIS???

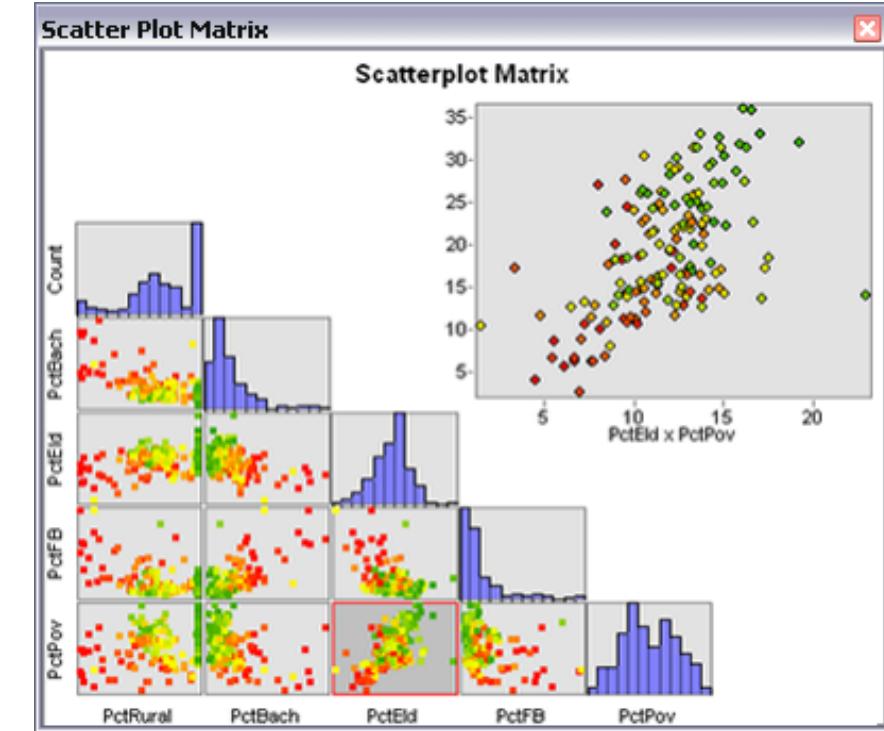
Answer questions by comparing different layer of data

## 1. Organize spatial data



## 2. Display

## 3. Graphs, report



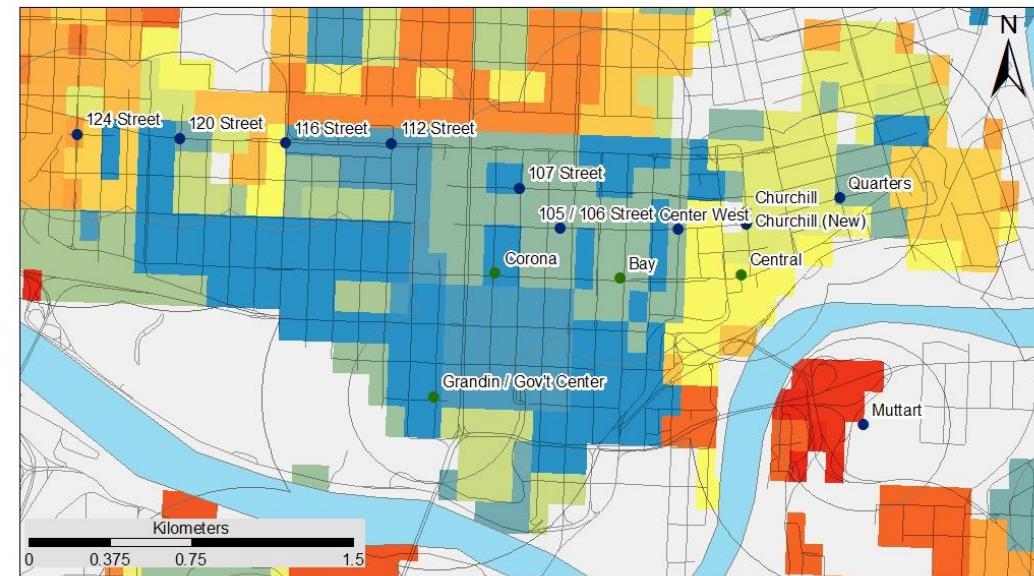
A graphical explanation of the concept of *layer*

# GIS use: Planning & economic development

- Urban areas, smart city
  - Mobility
  - Conservation
  - Land use, land cover
  - Web-based suitability modelling
  - Site selection
  - Customer analysis
  - Real time data
  - ...



## Site Suitability: City Center LRT Stations

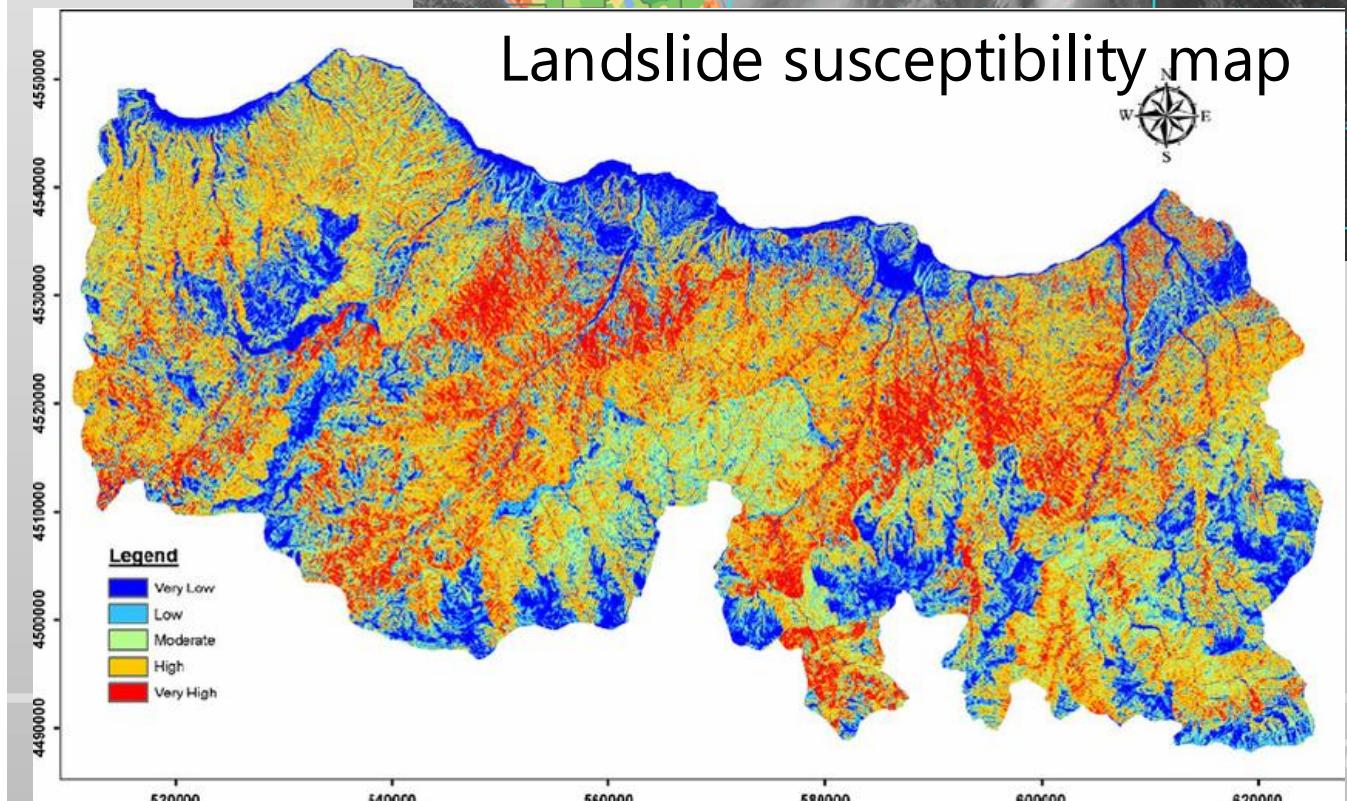
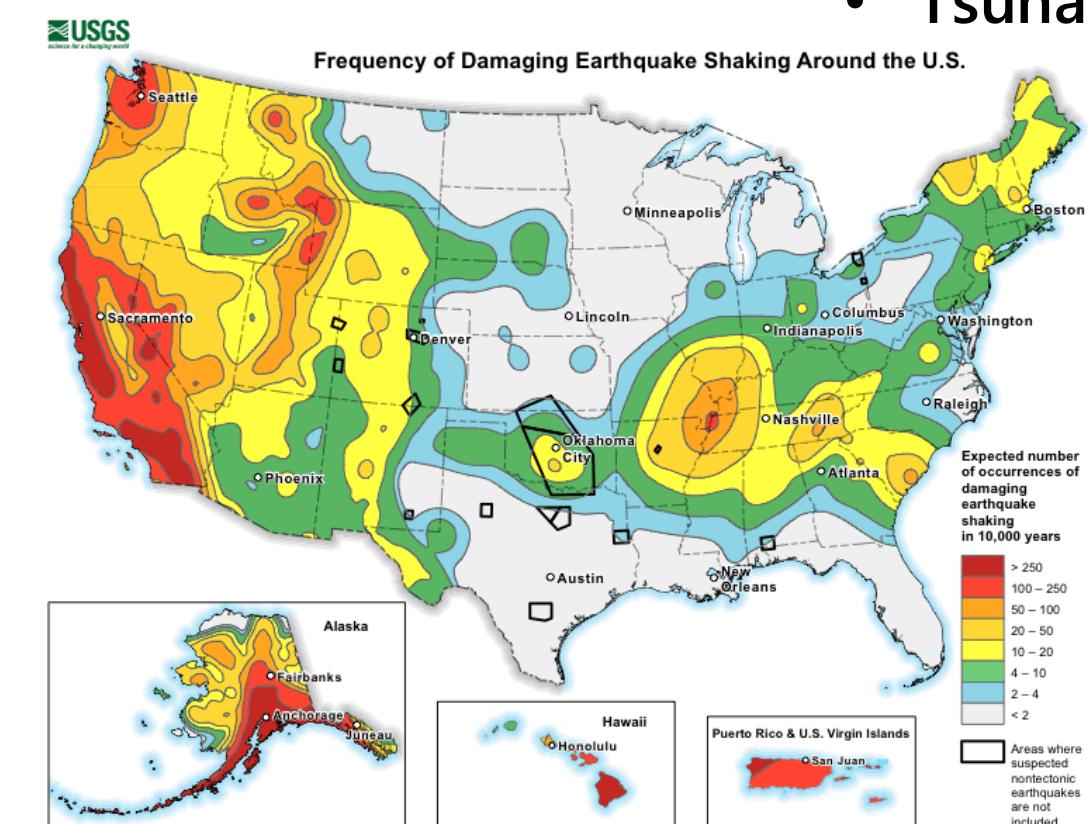
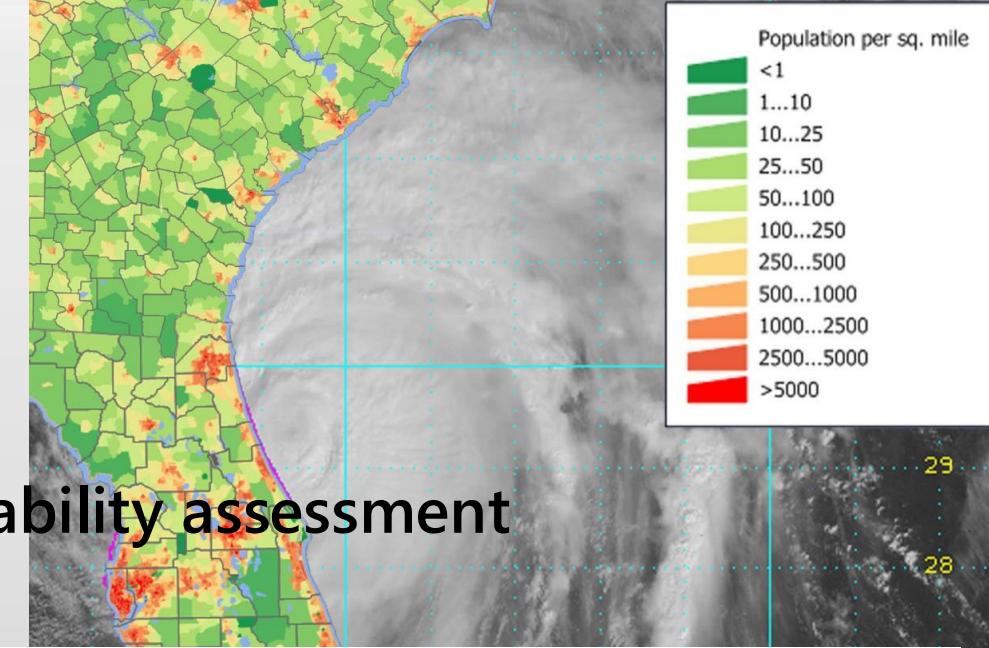


# GIS use: Natural hazard

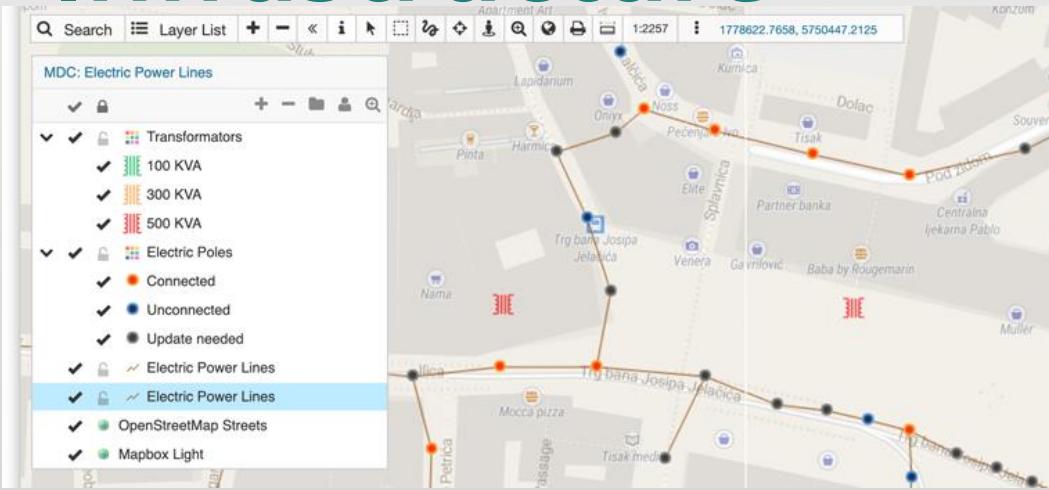
- Monitoring
- Damage assessment
- Modelling
- Real time tracking

## Phenomena:

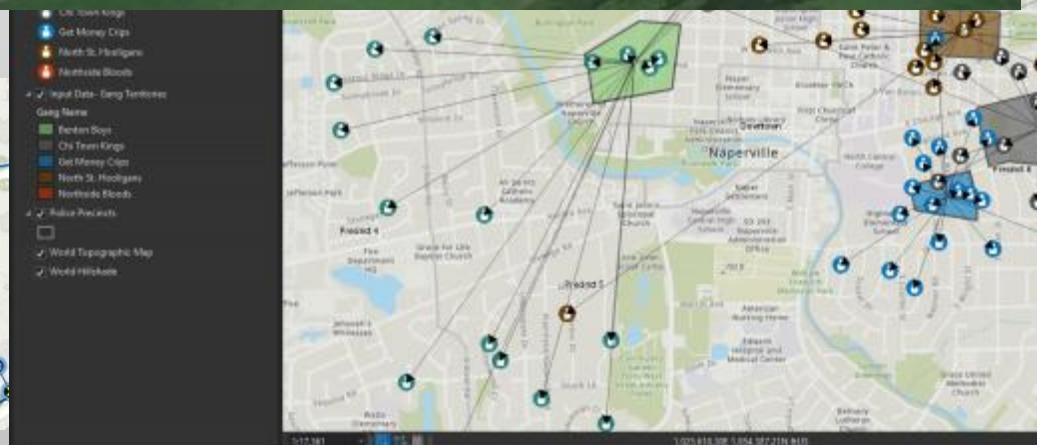
- Hurricane
- Earthquake
- Landslides, slope stability assessment
- Tsunami



# GIS use: Managing Utilities network, Infrastructure

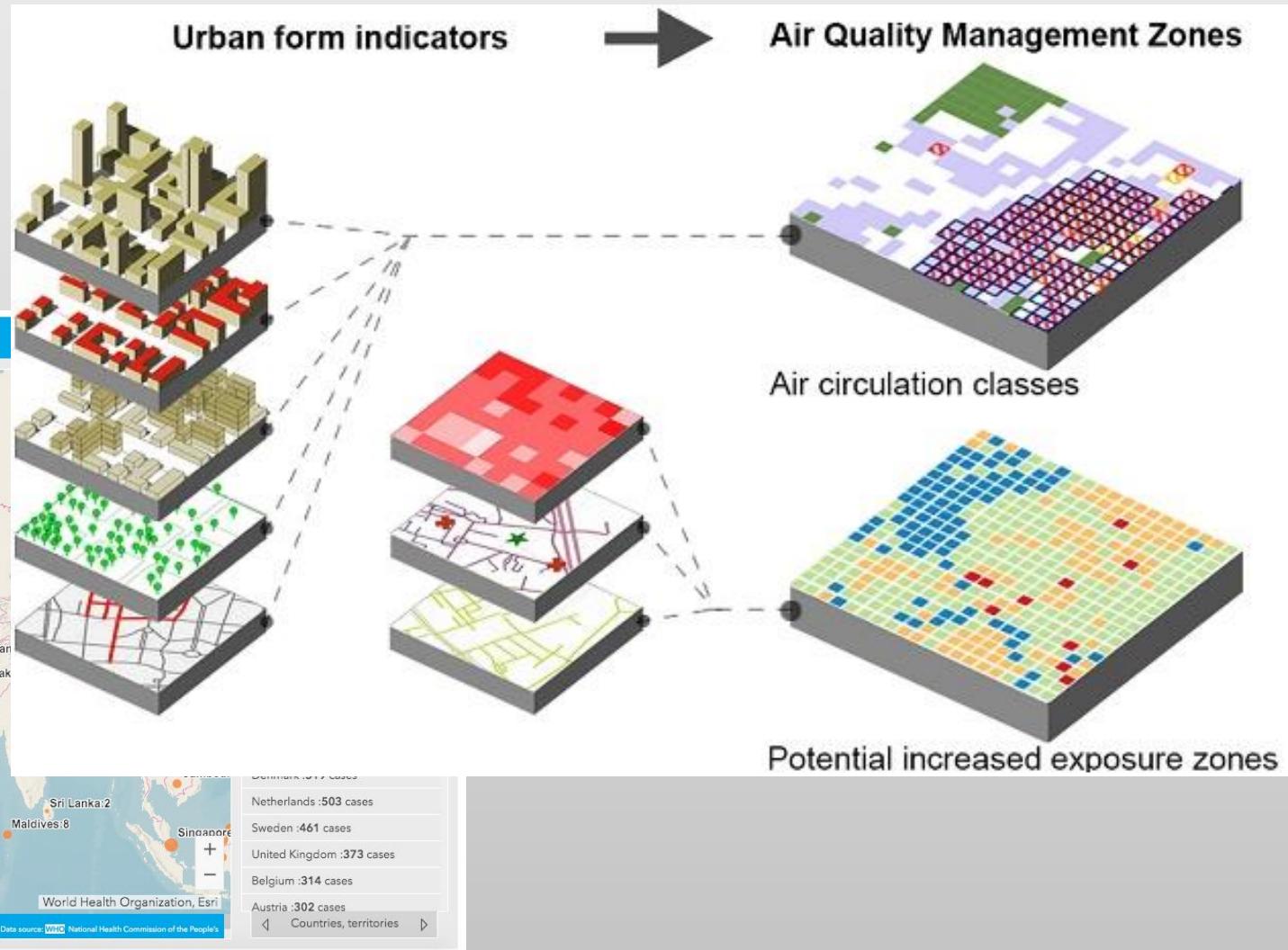
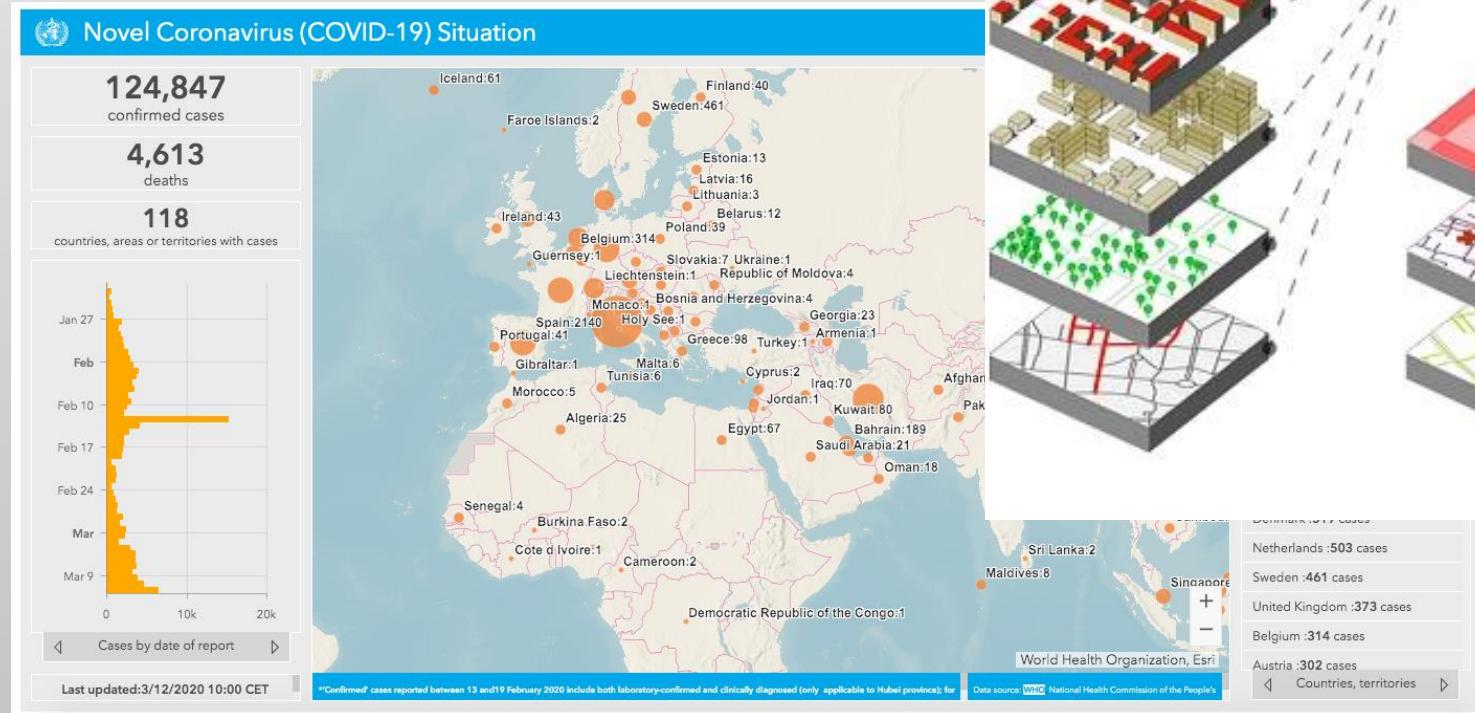


- Electricity network, power line
- Water distribution
- Agriculture
- Property
- Crime analysis
- ...



# GIS use: Human health & Environment

- Epidemiology
- Air pollution monitoring
- Contamination
- ...



# Digital representation of spatial data

GIS

- Spatial-temporal
- What is a GIS
- GIS applications

1

## Digital representation of spatial data

- Geographic data
- Continuous vs discrete data
- Raster, Vector & Topology
- Attributes

2

File  
format

3

# Basic GIS questions



- **What is it?**
- **What is its relation to other entities?**
- **Where is it?**
- **When is it?**

# Basic GIS questions



- Each geographical object has 3 basic components:
- **What?**
    - Phenomena (with attribute)
    - Measured values
      - Quantitative (value with rank), ex. height
      - Qualitative (characteristic, class), ex. land use
  - **Where?**
    - Coordinates (2D, 3D), projection, coordinate system
  - **When? (Time)**
    - Snapshot (e.g. topographic map)
    - Time object (e.g. glacier front in different time periods)
    - Cyclic time ("repetitive" phenomena, e.g. season)

# Basic characteristics of geographic data

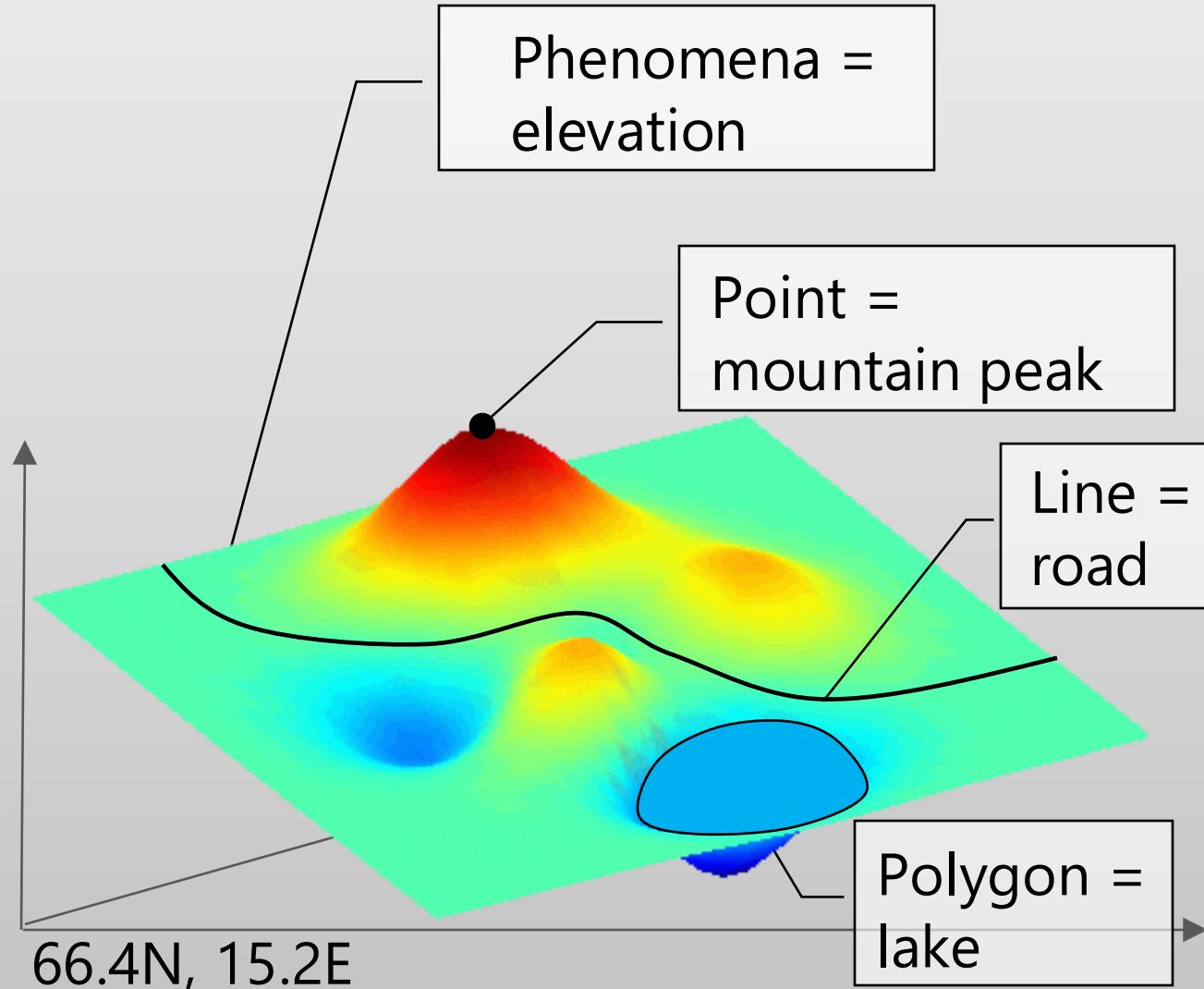


How do we represent the real world and geographical phenomena?

Data in a GIS represent a simplified view of physical entities or phenomena

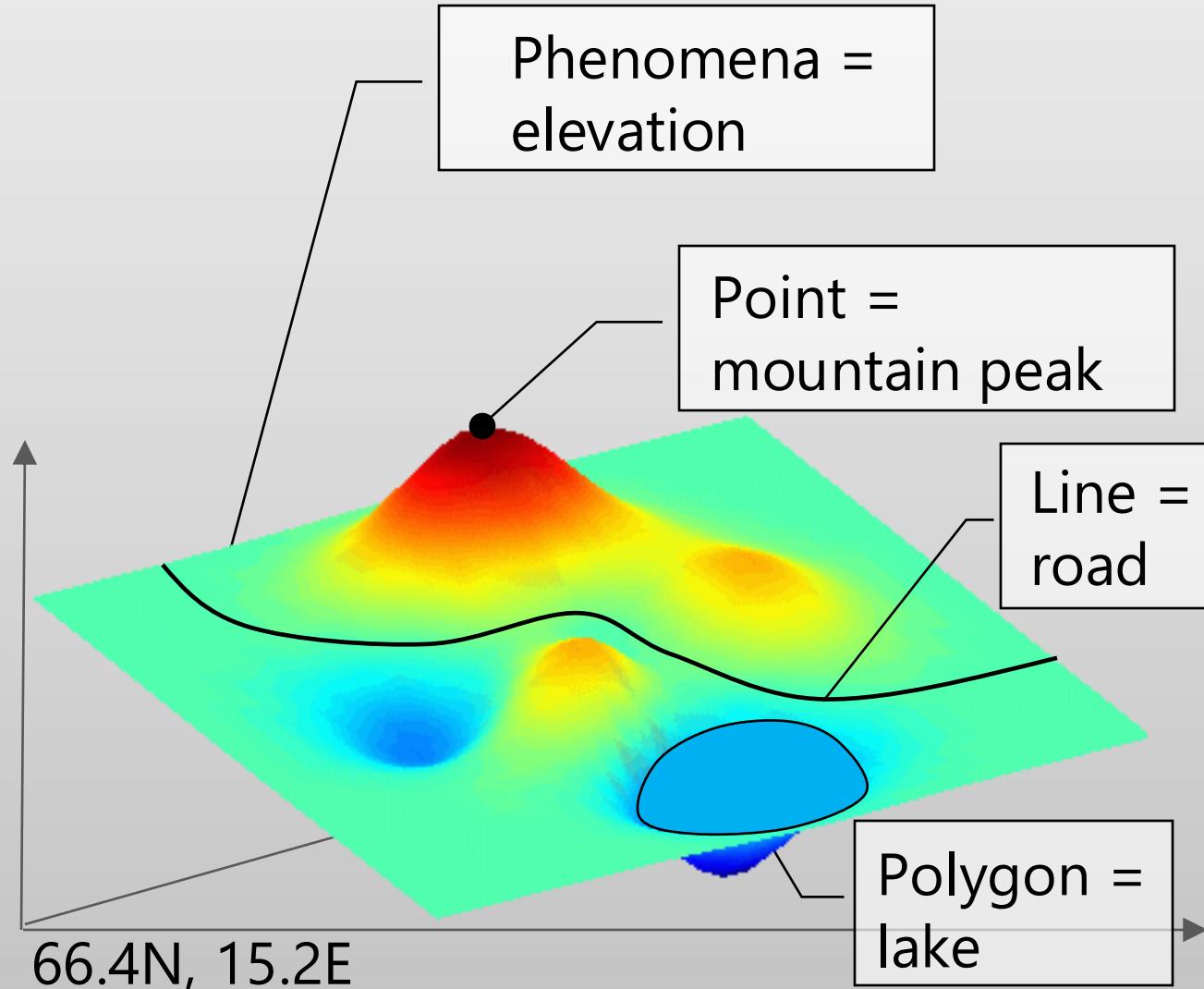
# Basic characteristics of geographic data

- Geographic phenomena in the real world exist as:
  - Objects/entities (**discrete**):
    - Points, Lines, Polygons
  - **Continuous fields**



# Basic characteristics of geographic data

- Geographic phenomena in the real world exist as:
  - Objects/entities (discrete):
    - Points, Lines, Polygons
  - Continuous fields
  
- Spatial data have two distinct components
  - Place (geographical location)
  - Attribute (properties)



# Basic characteristics of geographic data



- Spatial location
- Continuity (continuous vs discrete)
- Attributes (level of measurement)

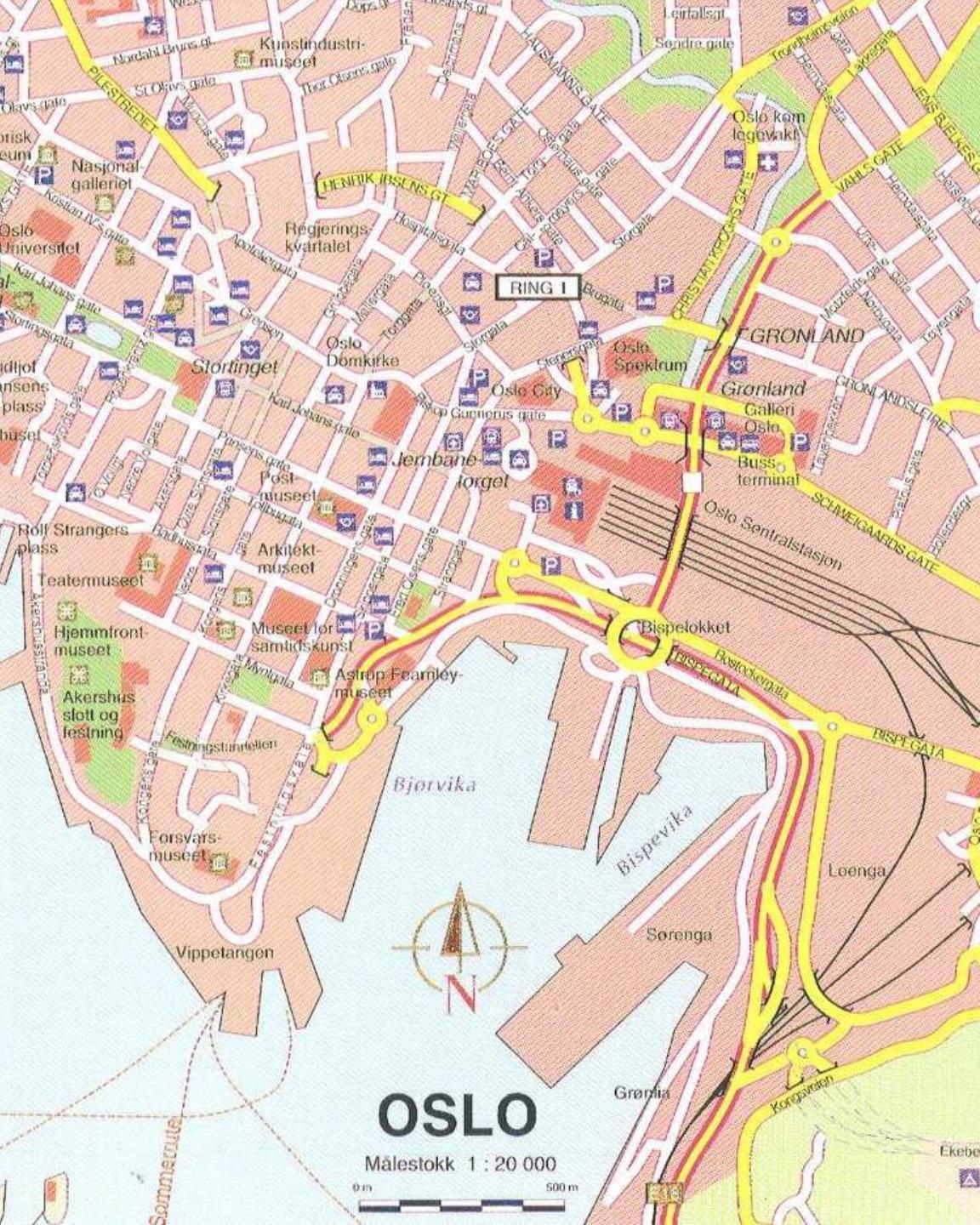
# Basic characteristics of geographic data



- Spatial location
- Continuity (continuous vs discrete)
- Attributes (level of measurement)

# Geographical location

- **Absolute reference system**
  - Georeferencing systems
    - Ellipsoids
    - Geoids
    - Datum
    - Projections
    - Coordinate systems
- **Relative reference system**
  - Local coordinate systems
- **Geographical information**
  - E.g. postcodes, administrative units



# Basic characteristics of geographic data



- Spatial location
- Continuity (continuous vs discrete)
- Attributes (level of measurement)

# Continuous vs. discrete data

## □ Discrete object

- The space is empty except where there are objects  
The object has well-defined delimitation.
  - Objects can be counted. Examples:
    - Points: Town, power pole
    - Line: river stream, highway
    - Polygon (area): national park, countries

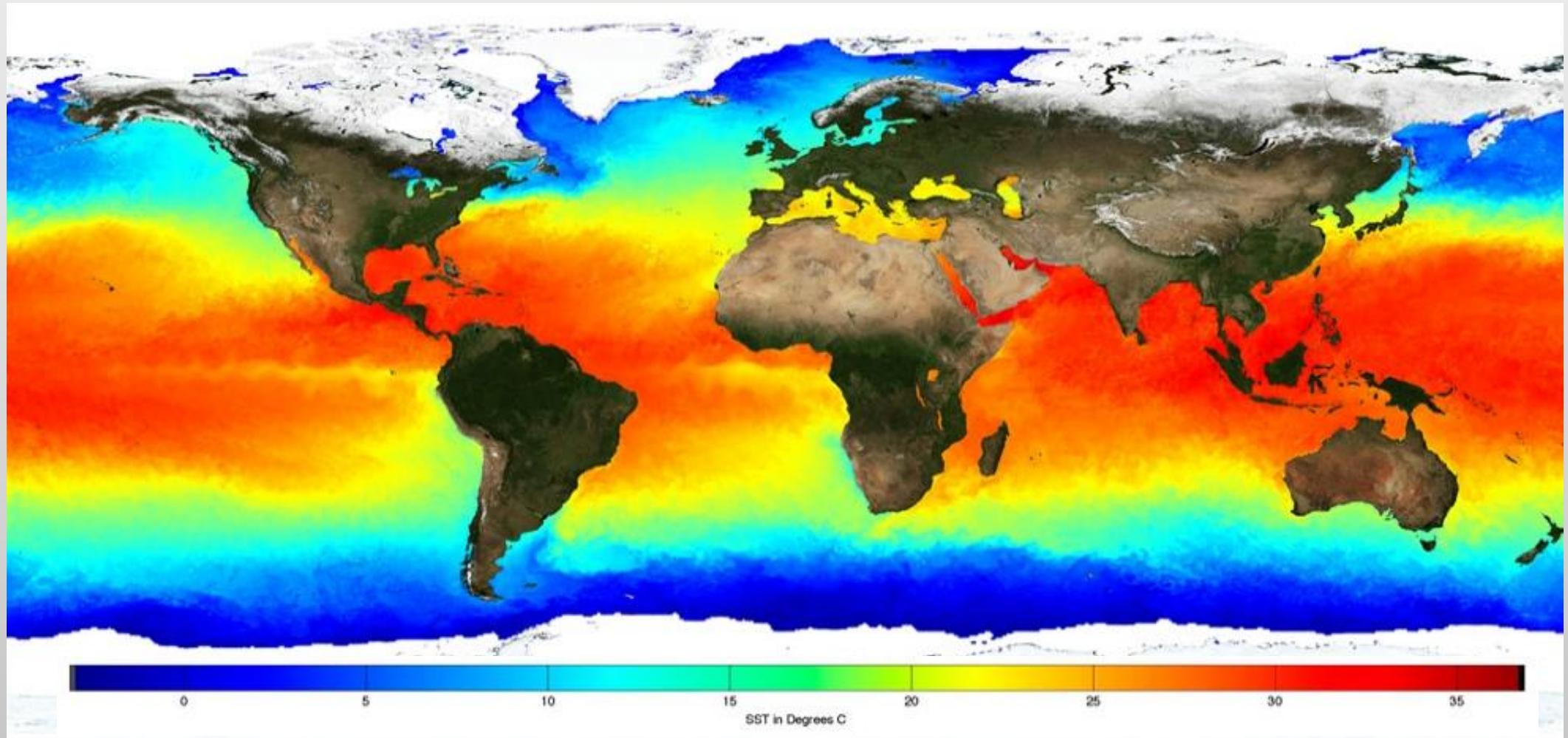
## □ Continuous object

- Data values distributed across a surface without interruption
- Each variable is defined at every possible position
  - Example: Temperature, elevation

# Continuous vs. discrete data

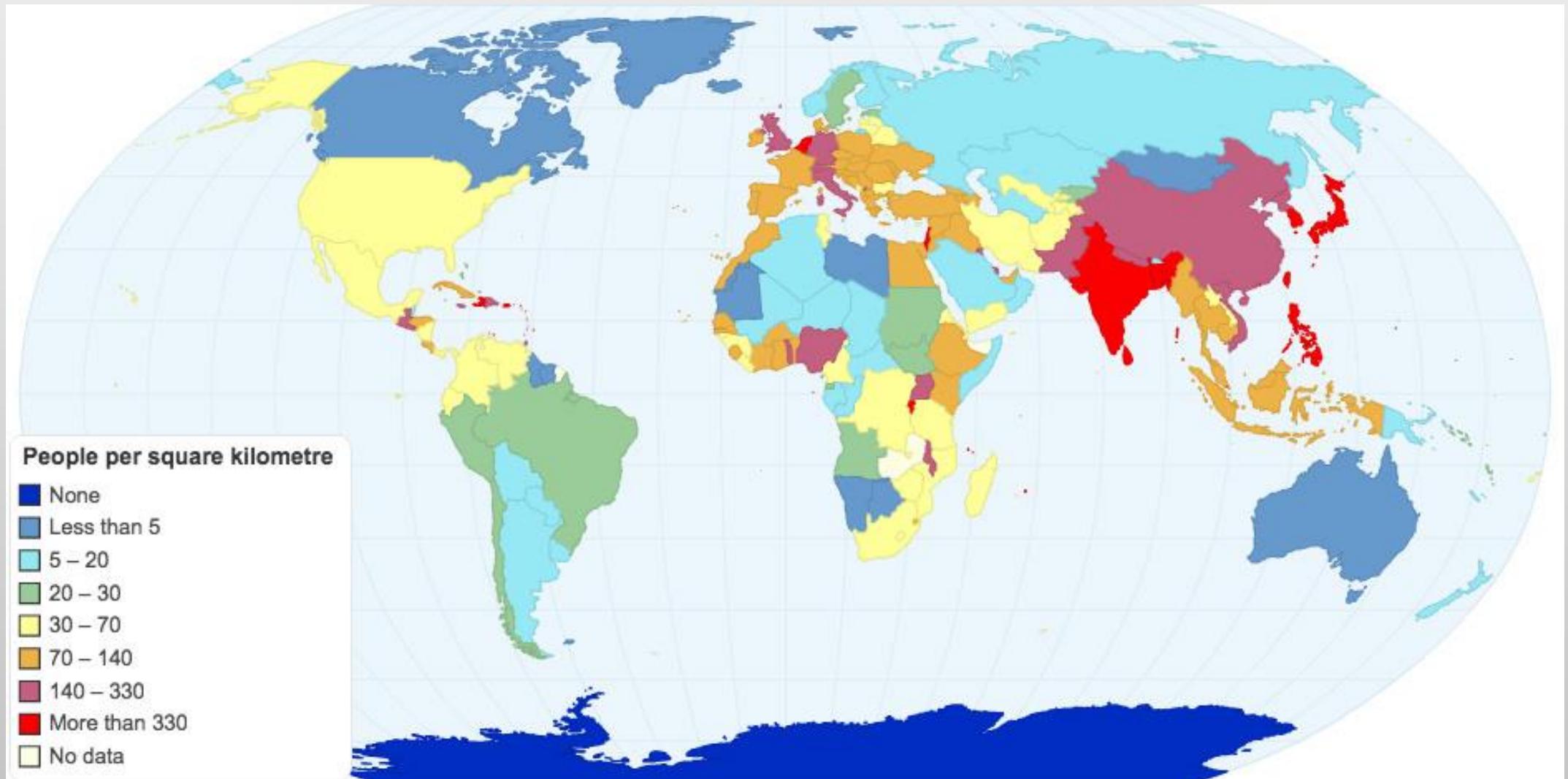
- Some data types may be presented as either discrete or continuous
  - Example:
    - Population at a point (discrete)
    - Population density surface for an area (continuous)

# Continuous vs. discrete data?



*Sea Surface Temperature (SST) (°C)*

# Continuous vs. discrete data?



# Digital representation of spatial data

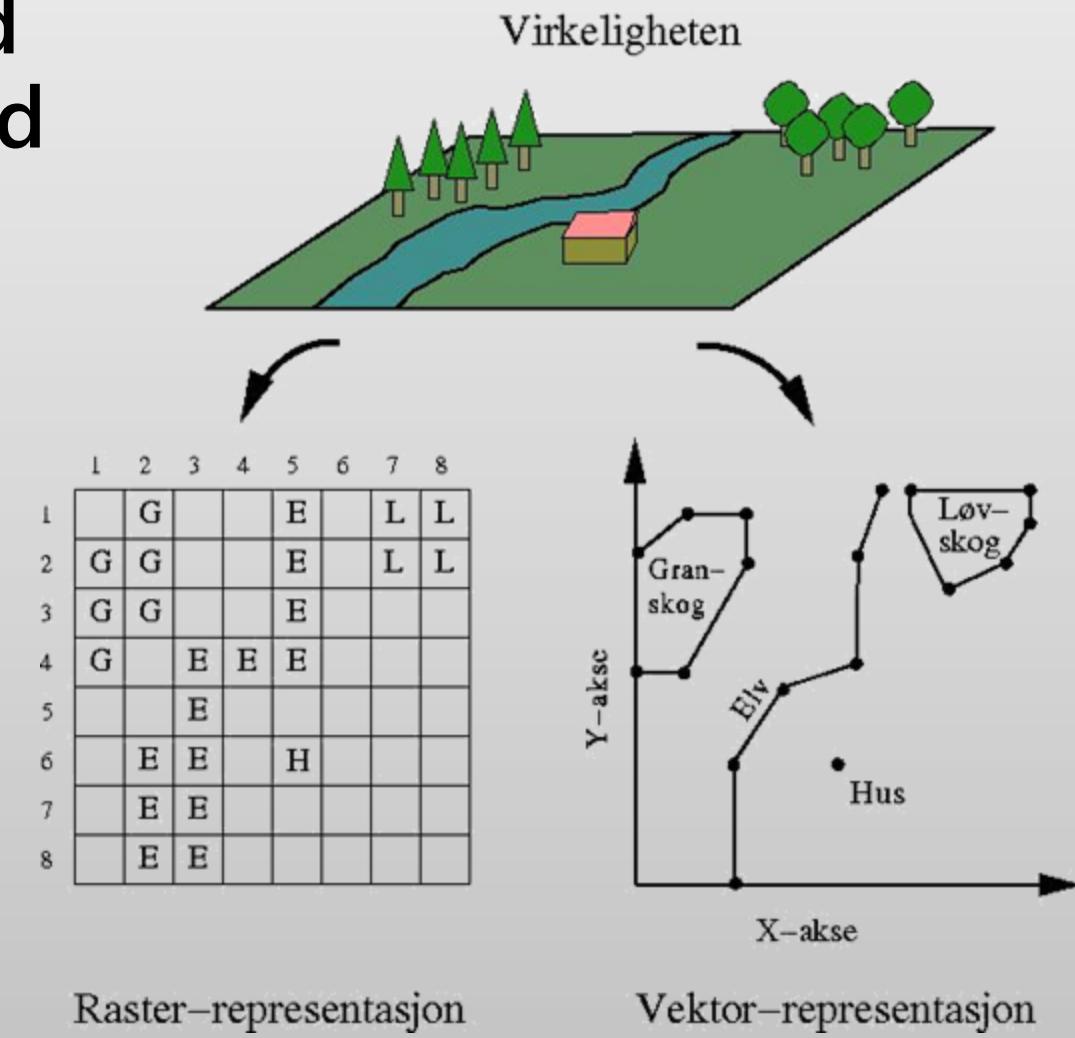
*How would you represent  
geographical object?*

# Digital representation of spatial data

- Raster and vector data are used for representing continuous and discrete objects

Raster representations: divide the world into arrays of cells and assign attributes to the cells.

Vector data uses sets of coordinates and associated attribute data to define discrete objects. There are three basic types of vector objects: points, lines, and polygons.

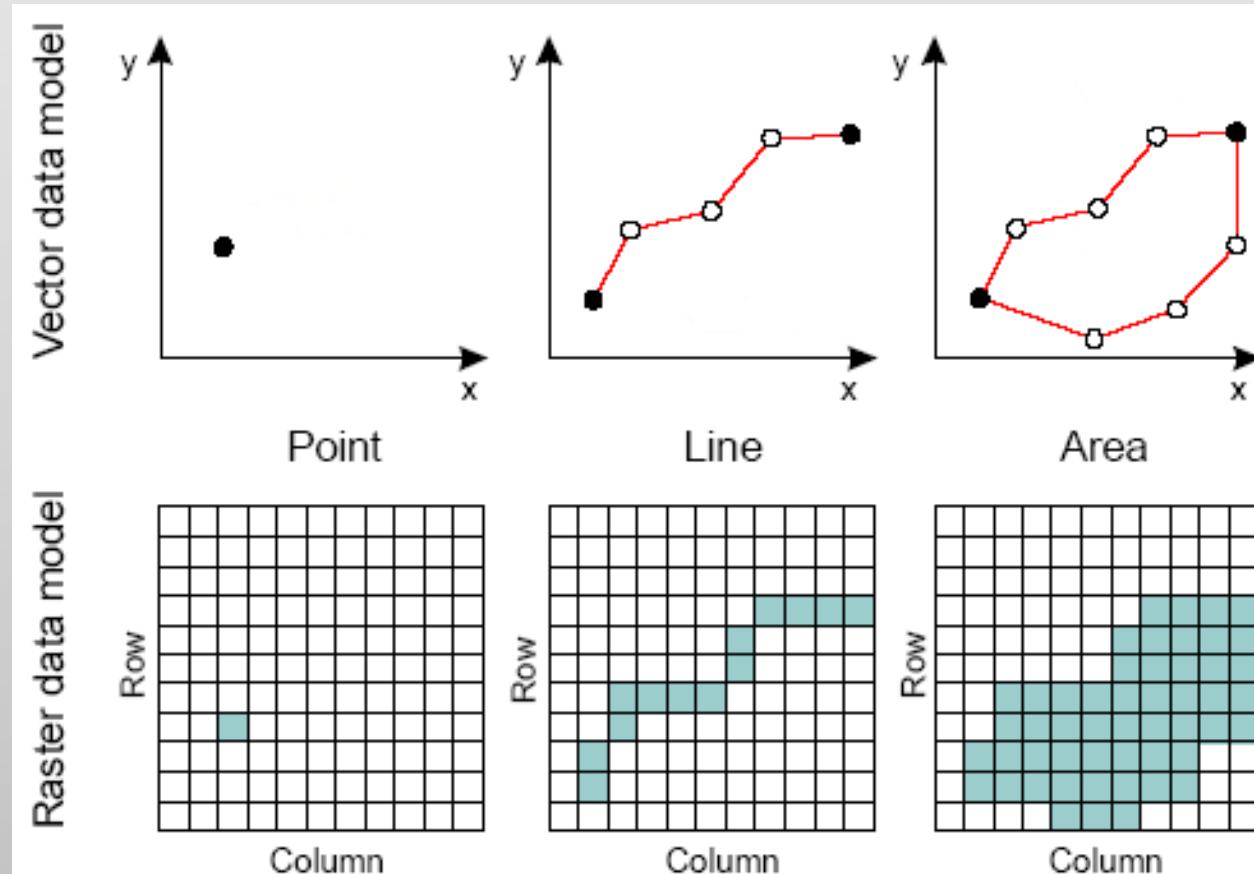


# Digital representation of spatial data

- Raster and vector data are used for representing continuous and discrete objects

Raster representations: divide the world into arrays of cells and assign attributes to the cells.

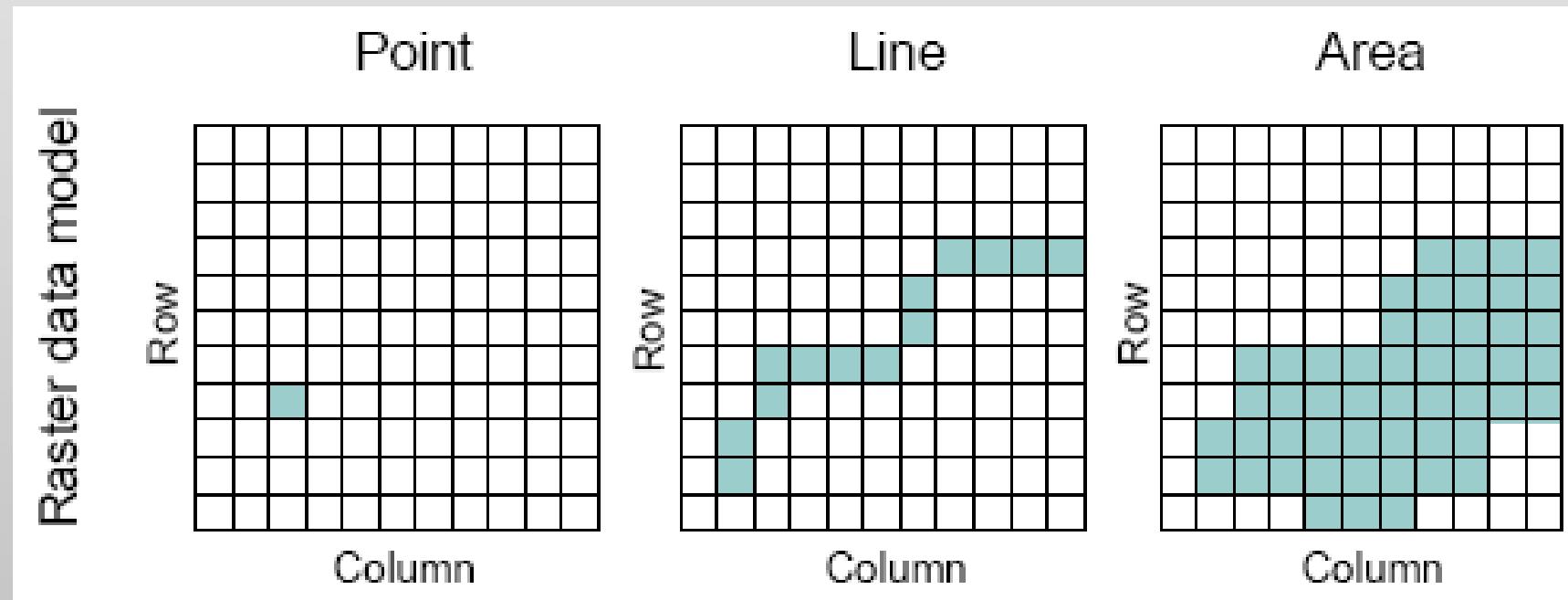
Vector data uses sets of coordinates and associated attribute data to define discrete objects. There are three basic types of vector objects: points, lines, and polygons.



# Digital representation of spatial data

## Raster data

Define space as an array of equally sized cells arranged in rows and columns.  
Each cell contains an attribute value and location coordinates.

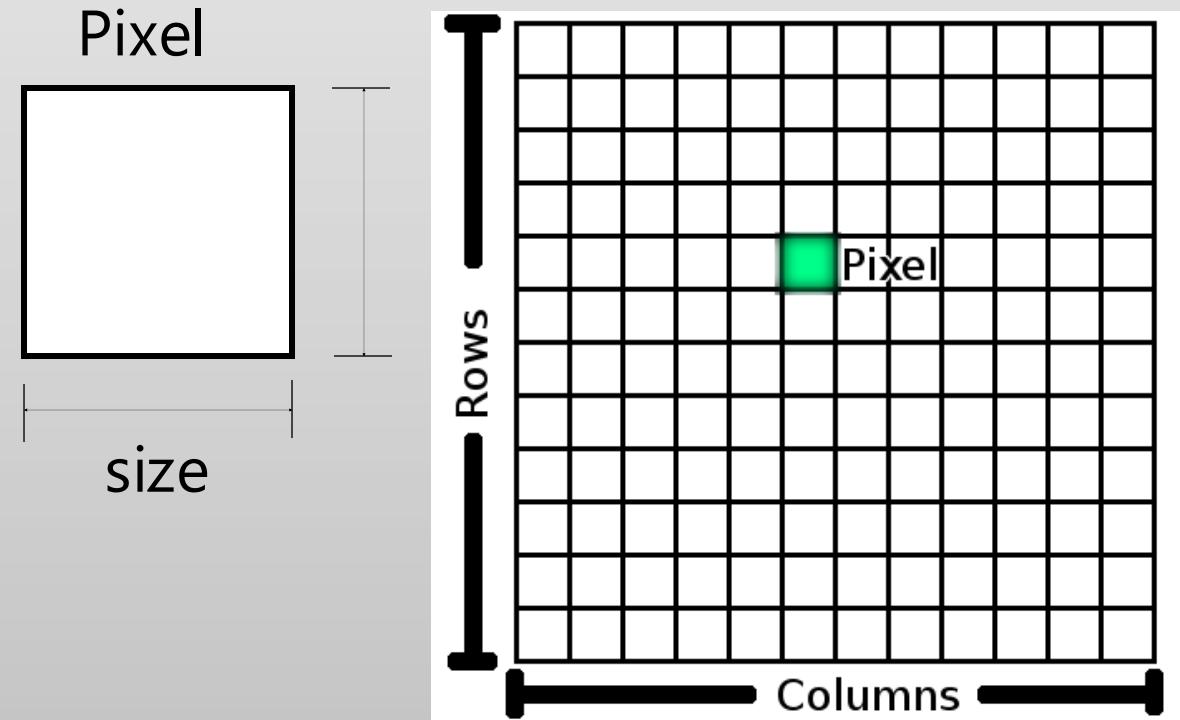


# Digital representation of spatial data

## □ Raster data

Define space as an array of equally sized cells arranged in rows and columns. Each cell contains an attribute value and location coordinates

- **Matrix of pixels or cells**
  - Rows
  - Columns



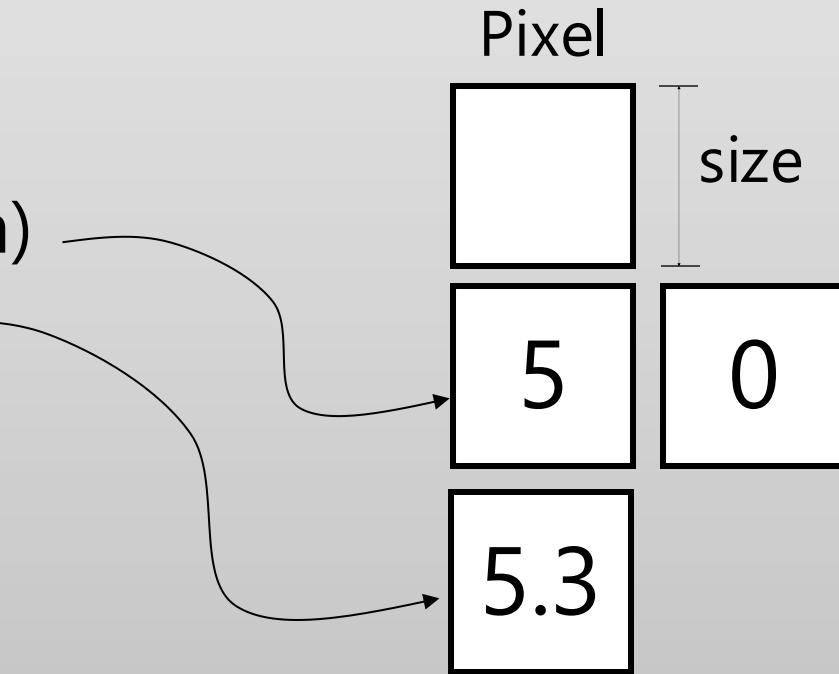
# Digital representation of spatial data

## □ Raster data

Define space as an array of equally sized cells arranged in rows and columns. Each cell contains an attribute value and location coordinates

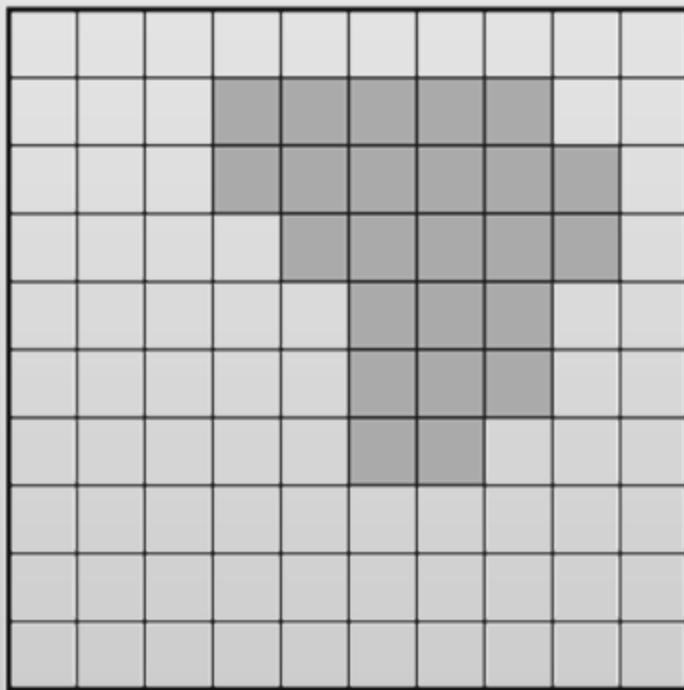
- **Data type**

- Integer for discrete or boolean (0,1 data)
- Float for continuous data
- Nodata (nan, NoData, -9999, 99999)
- Discrete or continuous



# Digital representation of spatial data

## Raster data: Data type



# entity model

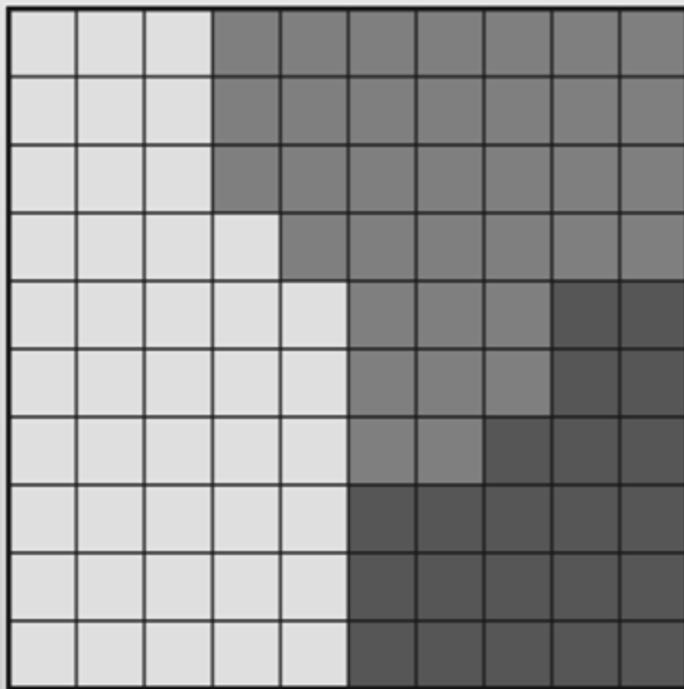
# cell values (boolean)

10,10,1  
0,0,0,0,0,0,0,0,0,0  
0,0,0,1,1,1,1,1,0,0  
0,0,0,1,1,1,1,1,1,0  
0,0,0,0,1,1,1,1,1,0  
0,0,0,0,0,1,1,1,1,0  
0,0,0,0,0,0,1,1,1,0,0  
0,0,0,0,0,0,1,1,0,0,0  
0,0,0,0,0,0,0,0,0,0,0  
0,0,0,0,0,0,0,0,0,0,0  
0,0,0,0,0,0,0,0,0,0,0

# File structure

# Digital representation of spatial data

## □ Raster data: Data type



entity model

1	1	1	2	2	2	2	2	2	2
1	1	1	2	2	2	2	2	2	2
1	1	1	2	2	2	2	2	2	2
1	1	1	1	2	2	2	2	2	2
1	1	1	1	1	2	2	2	3	3
1	1	1	1	1	1	2	2	2	3
1	1	1	1	1	1	2	2	3	3
1	1	1	1	1	1	3	3	3	3
1	1	1	1	1	1	3	3	3	3
1	1	1	1	1	1	3	3	3	3

cell values (integer)

10,10,1  
1,1,1,2,2,2,2,2,2,2  
1,1,1,2,2,2,2,2,2,2  
1,1,1,2,2,2,2,2,2,2  
1,1,1,1,2,2,2,2,2,2  
1,1,1,1,1,2,2,2,2,2  
1,1,1,1,1,1,2,2,2,3,3  
1,1,1,1,1,1,2,2,2,3,3  
1,1,1,1,1,1,2,2,3,3,3  
1,1,1,1,1,1,3,3,3,3,3  
1,1,1,1,1,1,3,3,3,3,3  
1,1,1,1,1,1,3,3,3,3,3

File structure

# Digital representation of spatial data

## Raster data: Data type

Header

```
ncols      1350
nrows      1300
xllcorner  609950
yllcorner  8799950
cellsize    100
NODATA_value -9999
```

Grid with elevation (m)

.txt file of a Digital Elevation Model (DEM)  
cell values float

# Digital representation of spatial data

## Raster data: Data type

### Discrete raster:

- Relative few possible values with boundaries.

Example: Land use and land cover map (raster), soil types, etc.

### Continuous raster:

- Numeric values range smoothly from one location to another.

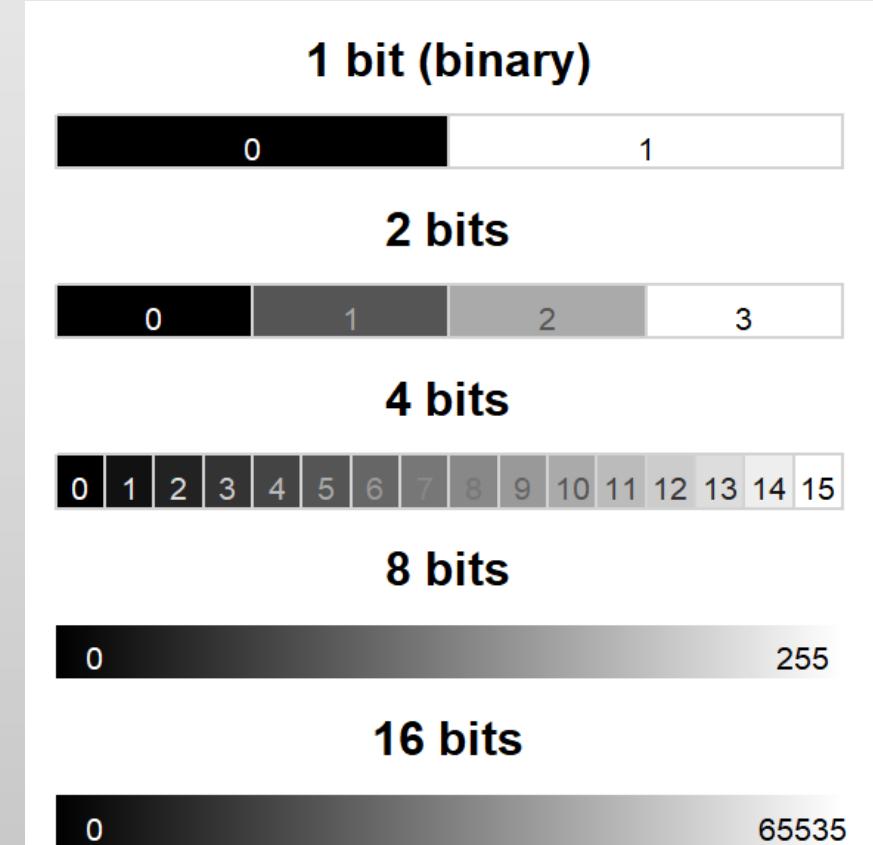
Example: Digital elevation model (DEM), temperature, remote sensing images

# Digital representation of spatial data

## □ Raster data: Data type

Bit depth: number of possible values / colours for each cell

- 1 byte / cell = 8 bits / cell =  $2^8 = 256$  shades of gray (from 0 to 255)  
Ex. RGB image, elevation raster
- 2 bytes / cell = 16 bits / cell =  $2^{16} = 65536$  grayscale (from 0 to 65535).  
Ex. satellite image (multispectral)



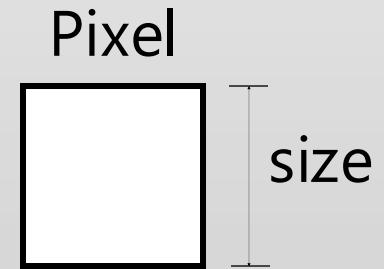
# Digital representation of spatial data

## Raster data:

Define space as an array of equally sized cells arranged in rows and columns. Each cell contains an attribute value and location coordinates

- **Spatial resolution (pixel/cell size)**

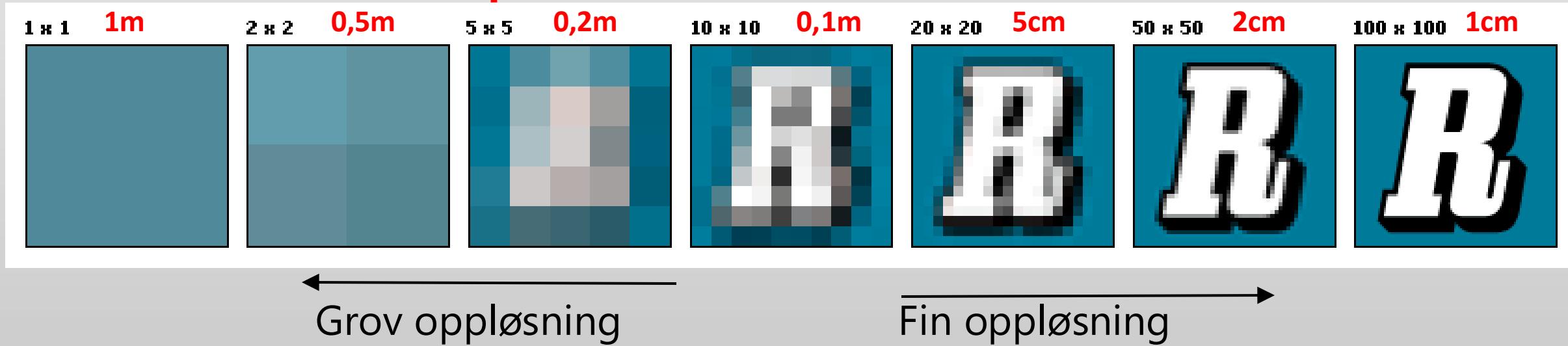
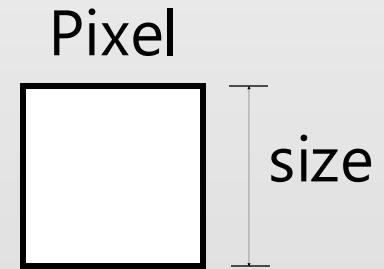
- The level of detail in a raster or image
- The pixel size on the ground (not the pixel on your screen)
- Number of pixels in a given frame



# Digital representation of spatial data

- Raster data: **Spatial resolution,**

**Ground Sampling Distance (GSD)**  
→ (pixel/cell size)

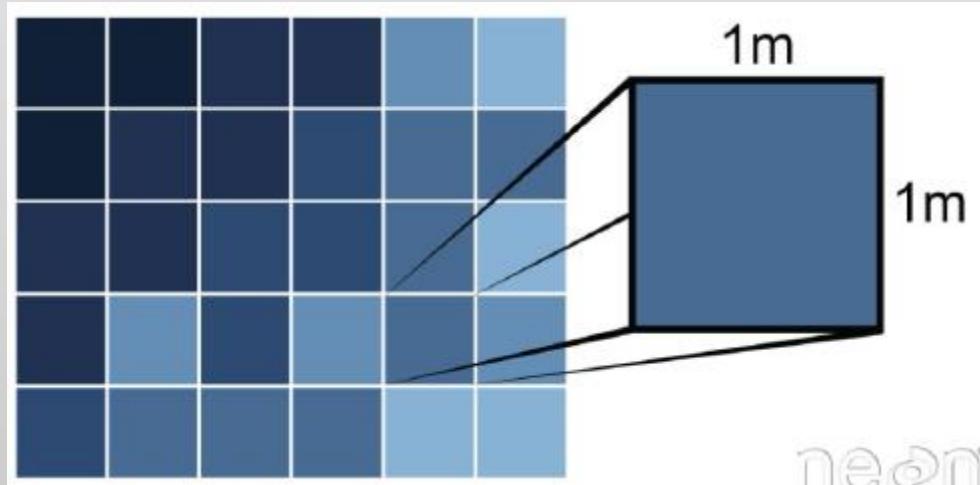


Spatial resolution should be less than half the size  
of the smallest object you want to map

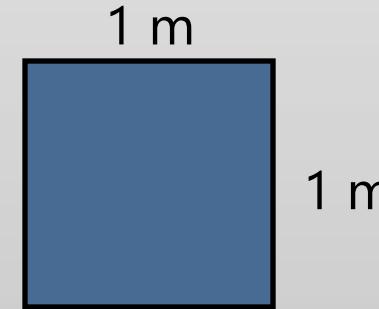
# Digital representation of spatial data

## ☐ Raster data: Spatial resolution (pixel/cell size)

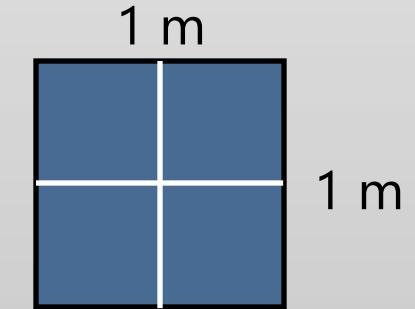
Remember: raster resolution is a tradeoff between the **information you want to convey** and the **size (and processing time)** of the file you are dealing with.



"1 m resolution"



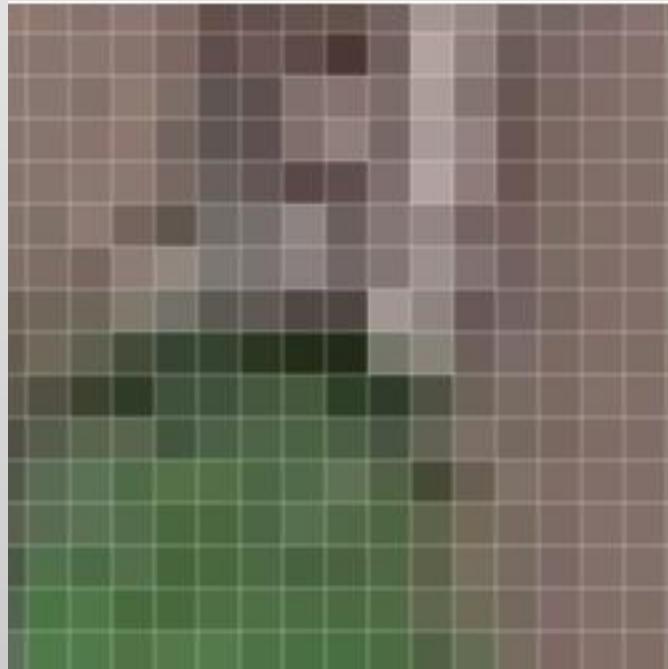
"0.5 m resolution"



Note: To **DOUBLE** the resolution, we have to **QUADRUPLE** the cells. *So be very careful, because files can get really big.*

# Digital representation of spatial data

## □ Raster data: Spatial resolution (pixel/cell size)



*Example: Orthophoto*

- Spatial resolution should be less than half the size of the smallest object you want to map
- Cell resolution is given as its size on the ground.

# Digital representation of spatial data

## □ Rasters as basemaps

- Orthophotos displayed underneath other layers
  - Example: orthophotos from aerial photography, satellite imagery, and scanned maps

Important: map layers must be spatially aligned

## □ Rasters as surface maps:

- Representing data that changes continuously across a landscape (surface)
- Method of storing the continuity as a surface
  - Example: Elevation values, temperature, rainfall, concentration

## □ Rasters as thematic maps:

- Representing thematic data
  - Example: classified satellite image by land-cover categories

# Digital representation of spatial data

## Rasters as basemaps

*Example: Orthophoto as a base to map features*



# Digital representation of spatial data

## Rasters as basemaps

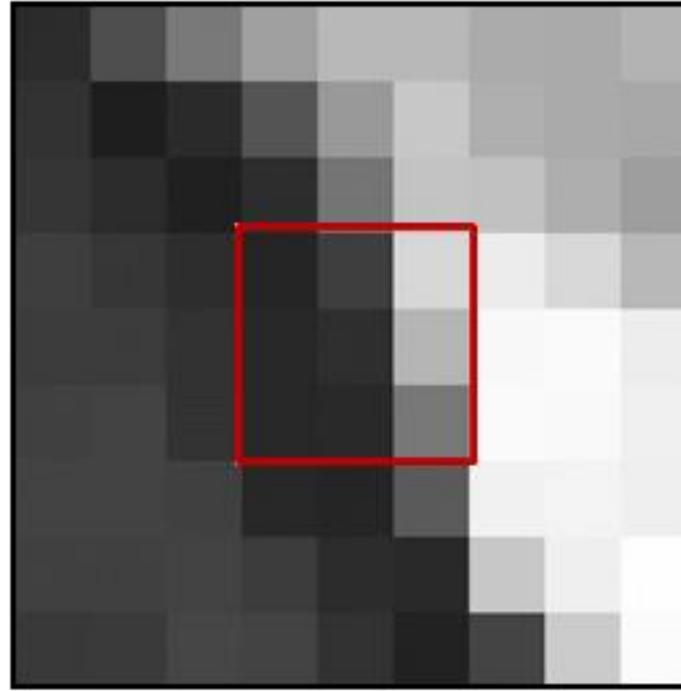
*Example: Orthophoto as a base to map features*



# Digital representation of spatial data

## ☐ Rasters as basemaps

*Remember: maps and orthophoto are numbers first, images later*



43	102	169
35	58	191
38	44	155

# Digital representation of spatial data

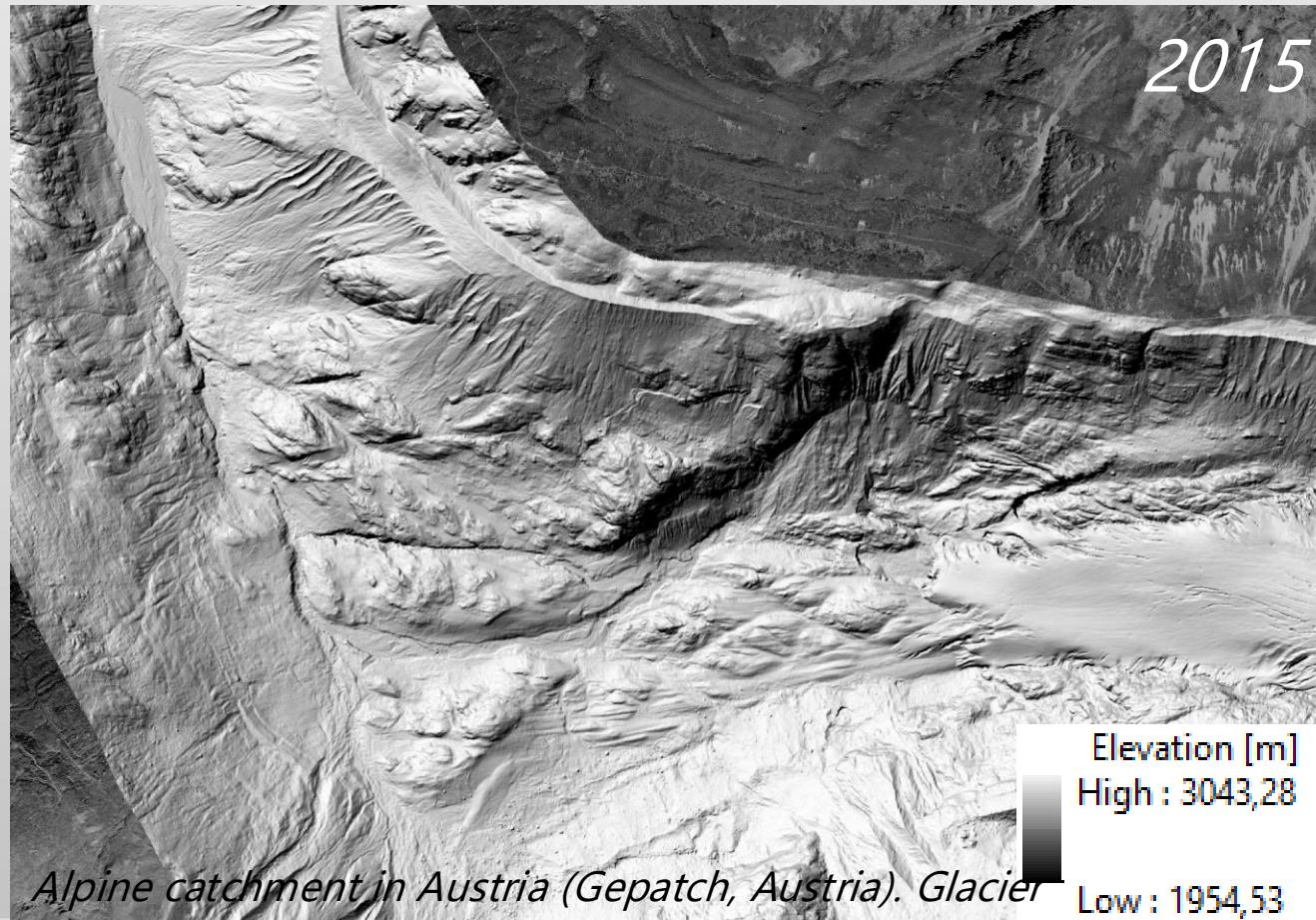
## □ Rasters as surface maps

Elevation values measured from the Earth's surface are the most common application of surface maps

Other values can also define surfaces and be spatially analyzed

- Rainfall
- Temperature
- Concentration
- population density

*Example: Digital elevation model (DEM)*

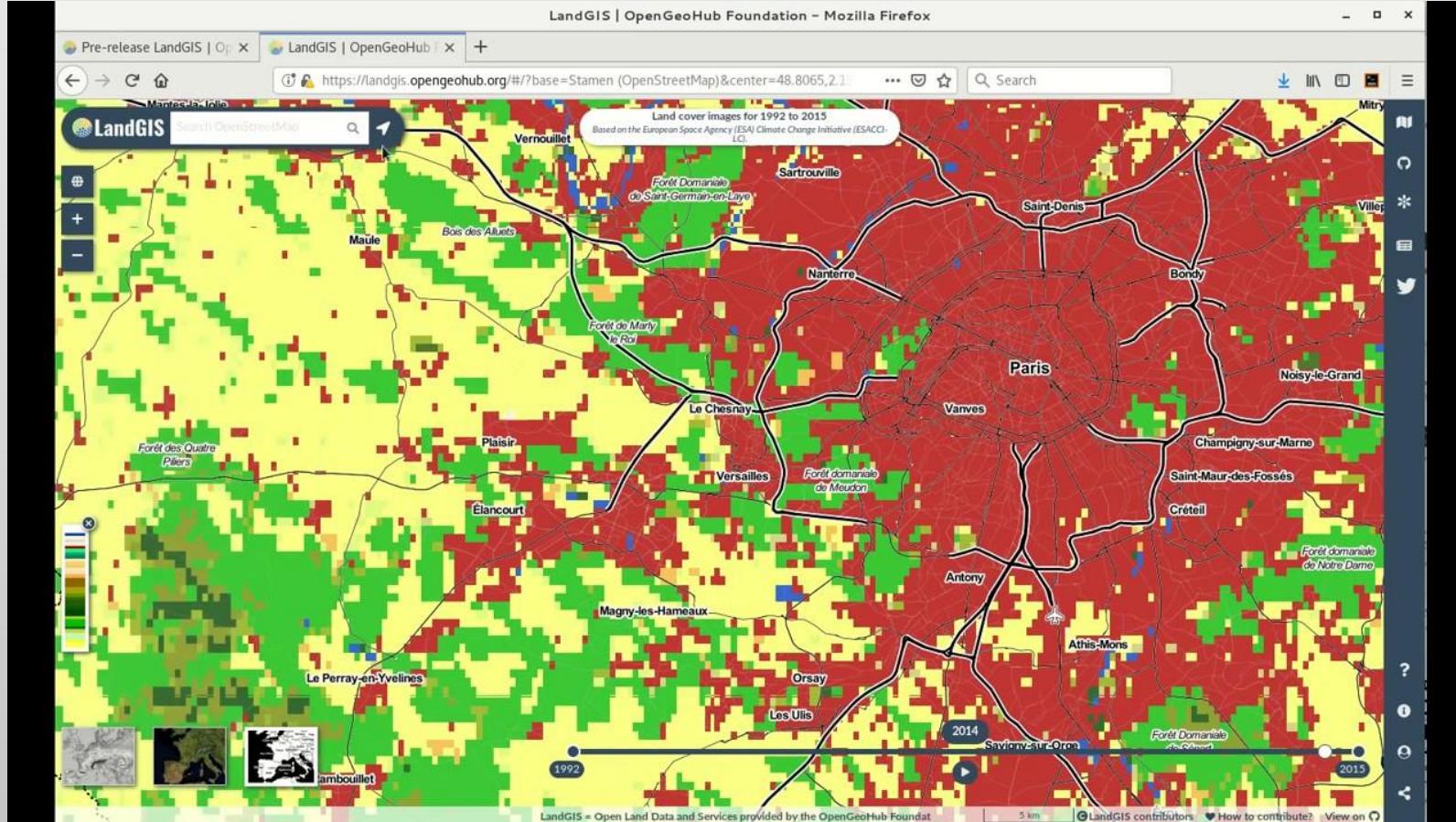


*Alpine catchment in Austria (Gepatch, Austria). Glacier*

# Digital representation of spatial data

## ☐ Rasters as thematic maps

*Example: Land use map (raster)*



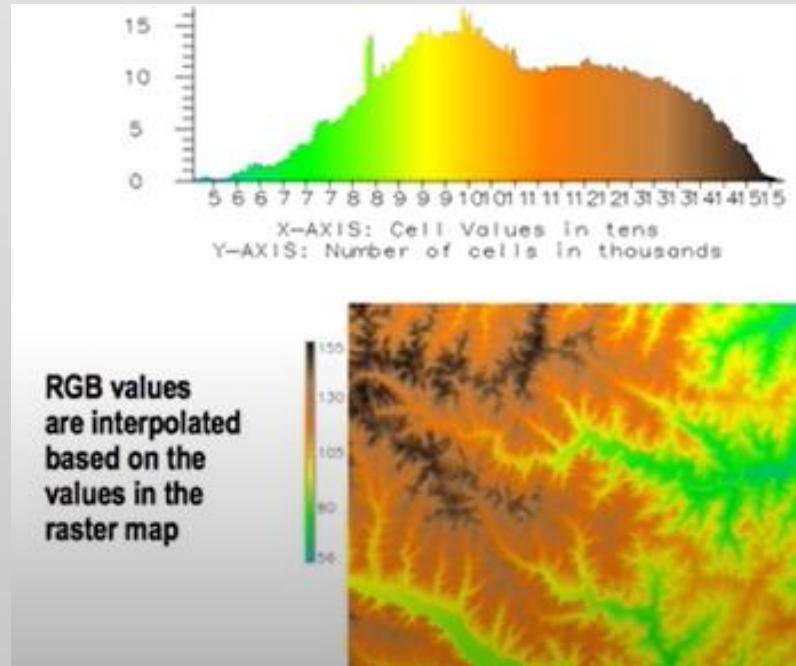
How do you  
see that this  
is a raster!?

# Digital representation of spatial data

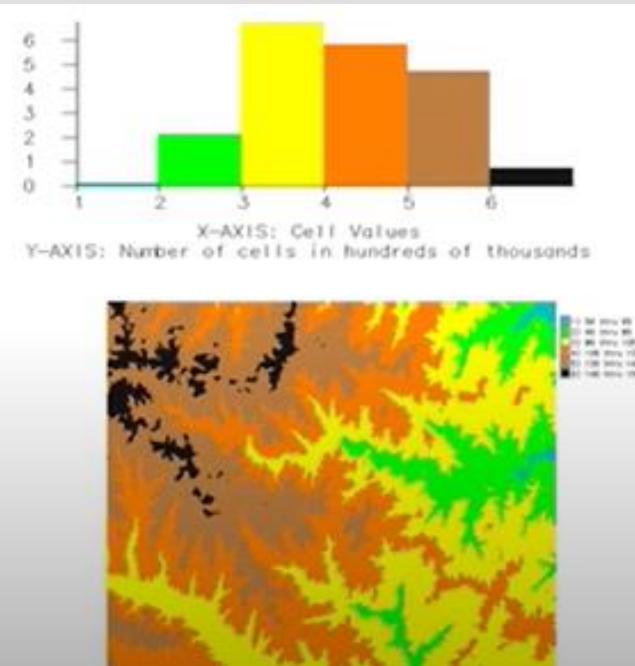
## □ Raster data: **Visualization**

Colour table:

continuous



discrete



In a GIS, the raster values are often assigned to grayscale / colour automatically when loading (8 bit, 0-255 values)

The user can adjust the colour balance using:

- stretching (continuous representation)
- histogram adjustment
- classification (discrete representation)

# Digital representation of spatial data

## ☐ Raster data: Accuracy and Precision

- Accuracy: how close is a value to the “Truth”?
  - Coordinate accuracy - right place
  - Attribute accuracy - correct attribute value
- Precision: how close is a value to the other values?

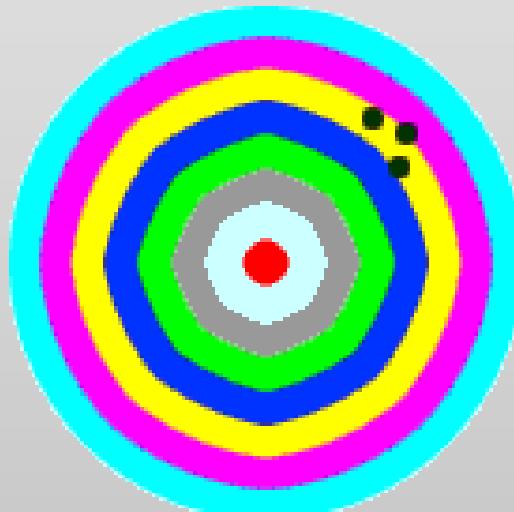


Figure 1: Precision

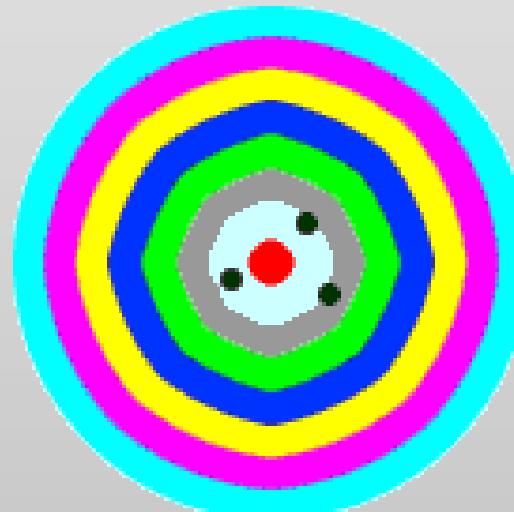


Figure 2: Accuracy

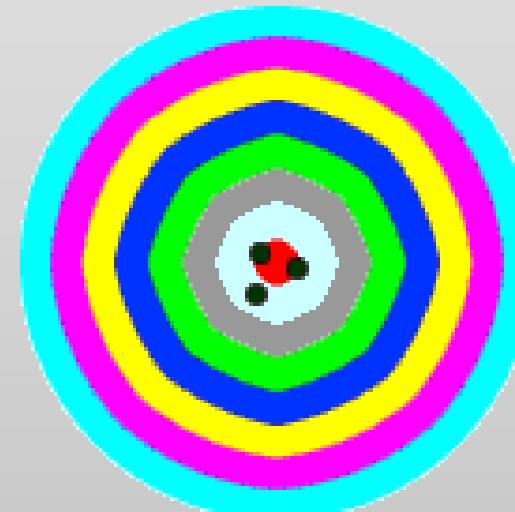


Figure 3: Accuracy with  
Precision

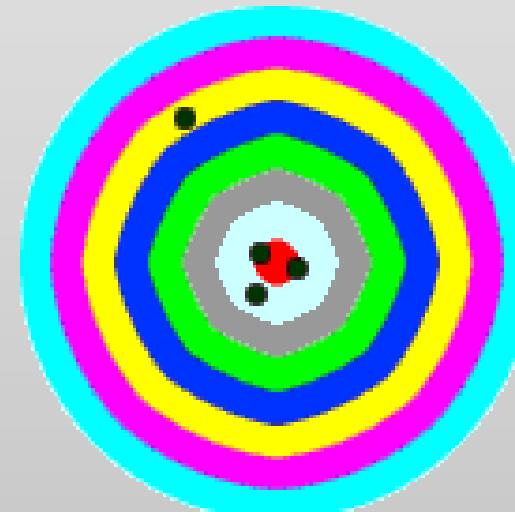


Figure 4: Accuracy with  
Precision and blunder

*“Accuracy is telling the truth . . .  
Precision is telling the same story  
over and over again.”*

*Yiding Wang*

# Digital representation of spatial data

## Raster data

### Advantages

- Simple data structure
- Easy overlay
- Various kinds of spatial analysis
- Uniform size and shape

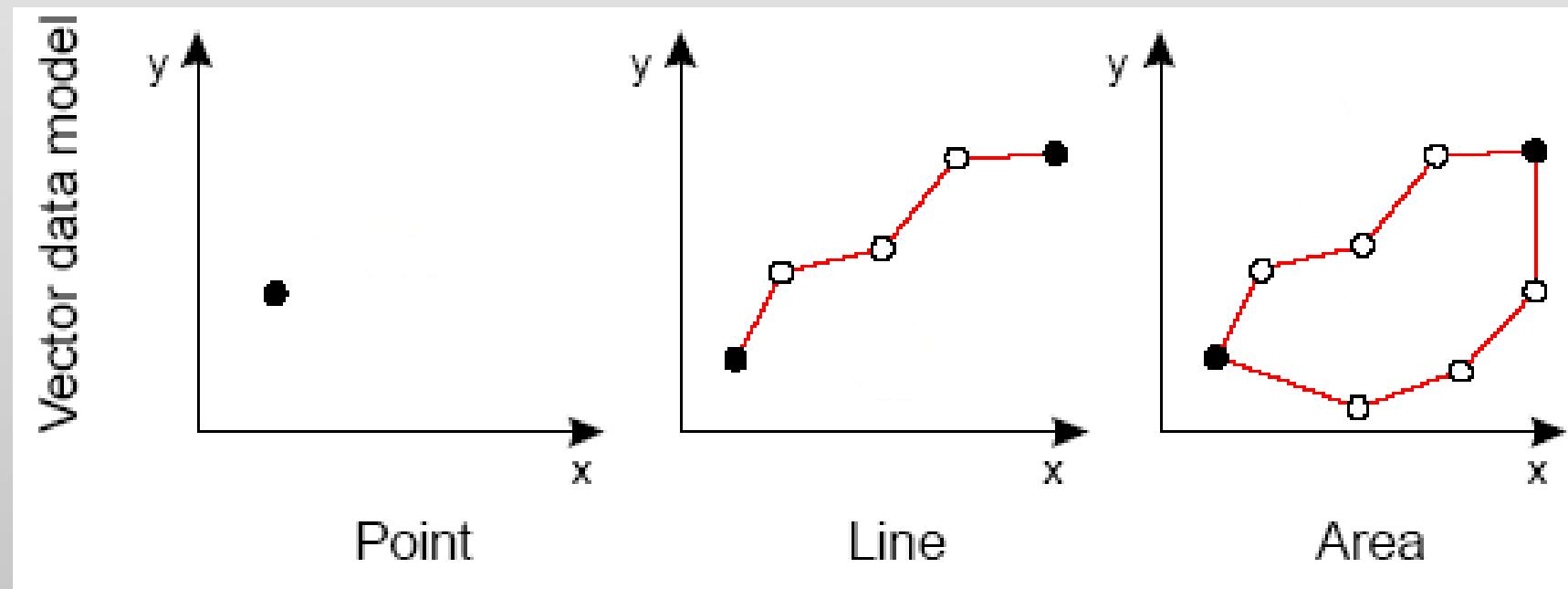
### Disadvantages

- Large amount of data
- Less “pretty”
- Projection transformation is difficult
- Different scales between layers can be a nightmare
- May lose information due to generalization

# Digital representation of spatial data

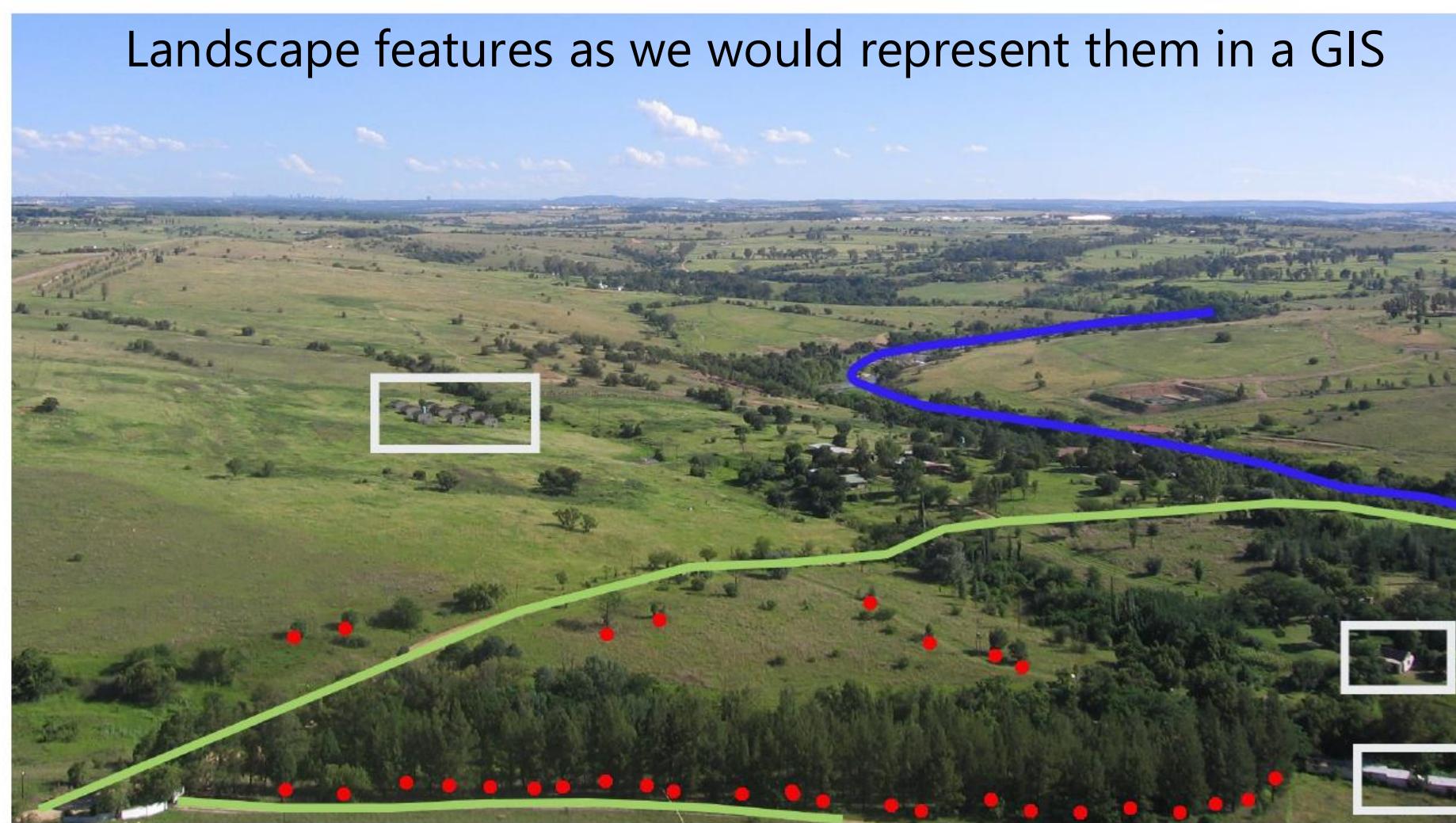
## □ Vector data model

Uses sets of coordinates and associated attribute data to define discrete objects.  
There are three basic types of vector objects: points, lines, and polygons.



# Digital representation of spatial data

## Vector data model



*Line*

— River

— Road

*Point*

● Trees

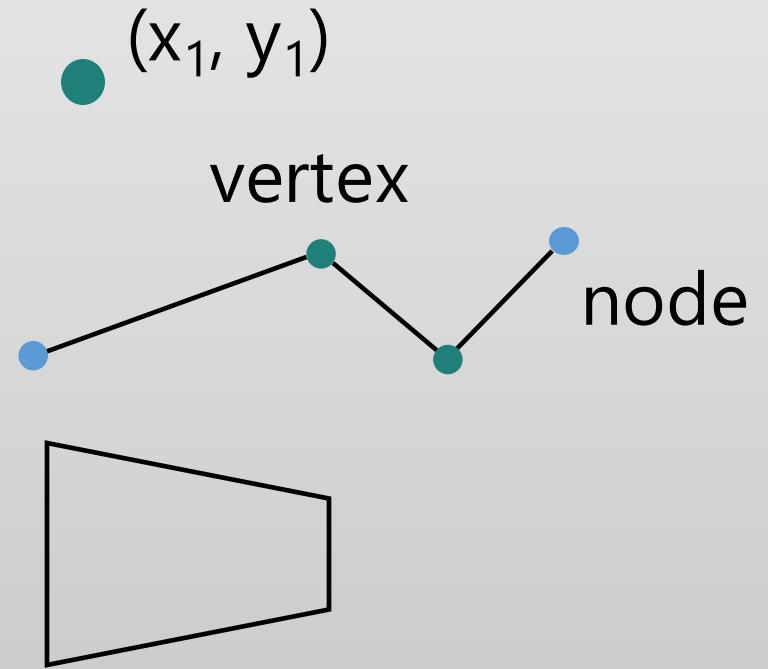
*Polygons*

■ Houses

# Digital representation of spatial data

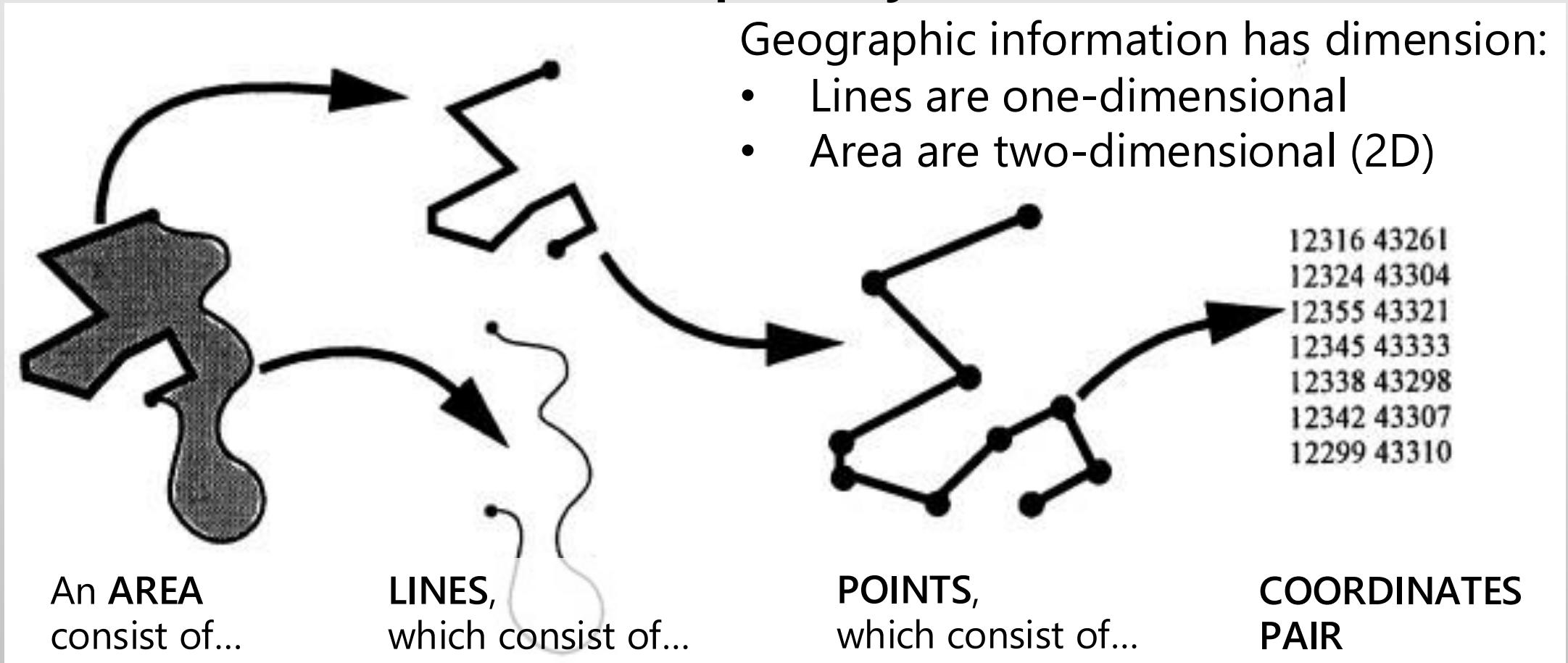
- Vector data are defined spatially as either:

- Point: a pair of x and y coordinates
- Line (polyline): a sequence of points
- Polygon: a closed set of lines



# Digital representation of spatial data

- Vector data are defined spatially as either:



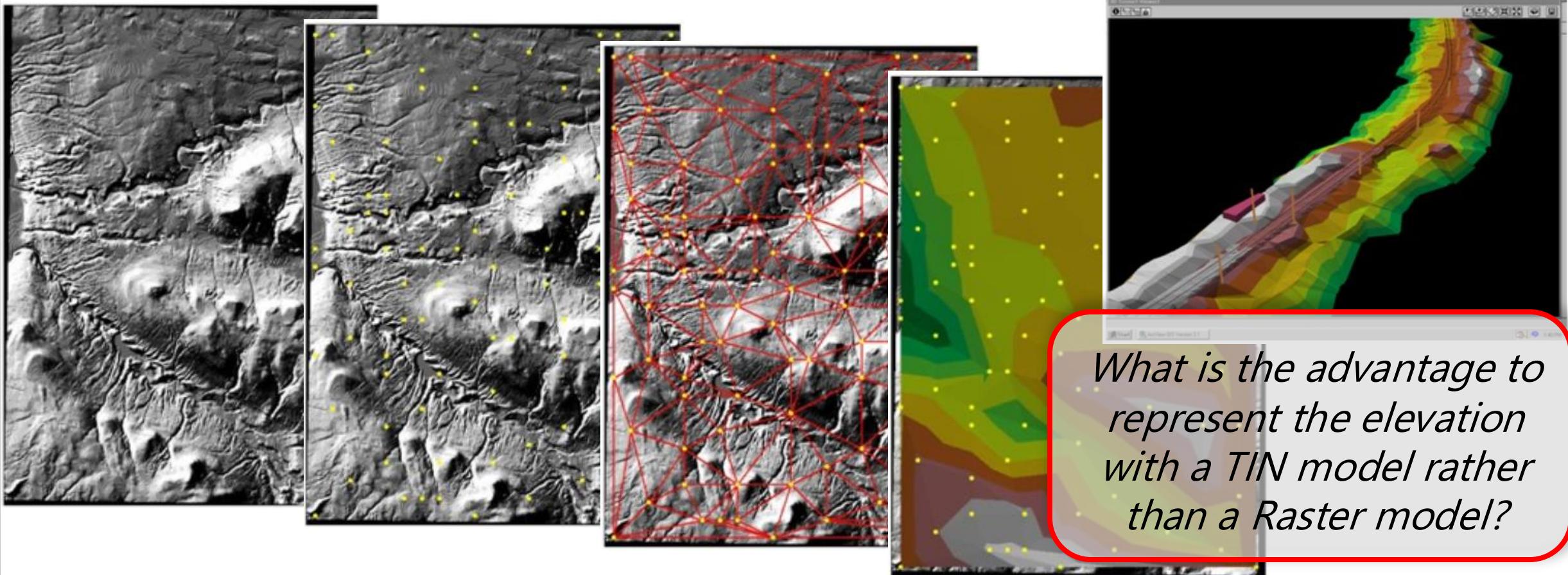
# Digital representation of spatial data

## □ TIN: Triangulated irregular network

- TIN is a form of vector-based digital geographic data
- A TIN is a data model that is used to represent three dimensional objects.
- TIN is composed of points, line and polygons and is constructed by triangulating a set of vertices (points).
- TIN is quite useful for representing elevations from points (x,y,z points where z is the elevation)
  - The points are connected into what is called a triangulation, forming a network of triangles
  - The lines of the triangles are called edges
  - The interior area is called a face

# Digital representation of spatial data

## □ TIN: Triangulated irregular network



# Digital representation of spatial data

## Vector data

### Advantages

- Good representation of reality
- Compact data structure
- Accurate graphics
- Small size of the files
- Topology can be described in a network

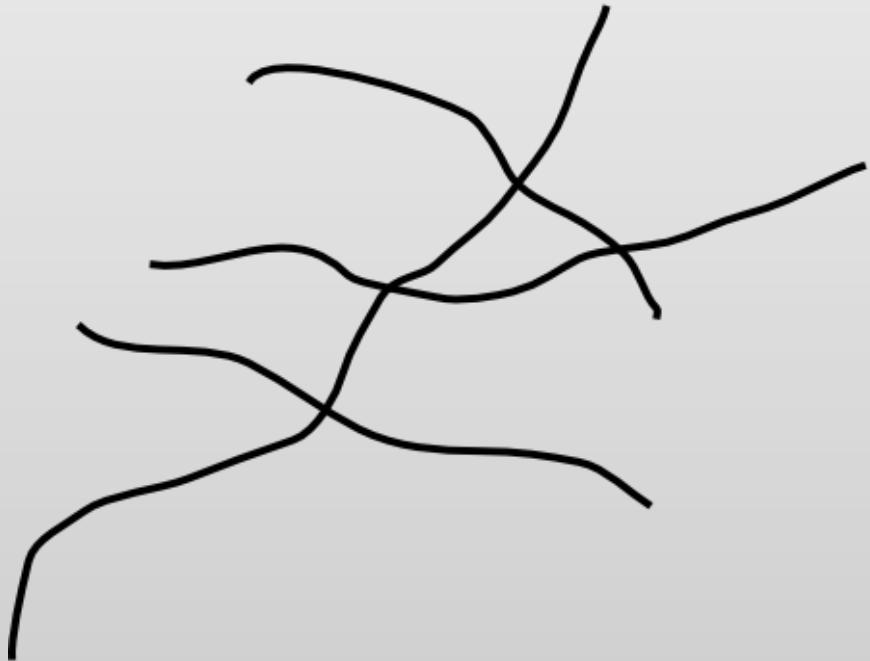
### Disadvantages

- Complex data structures
- Simulation may be difficult
- Some spatial analysis is difficult or impossible to perform

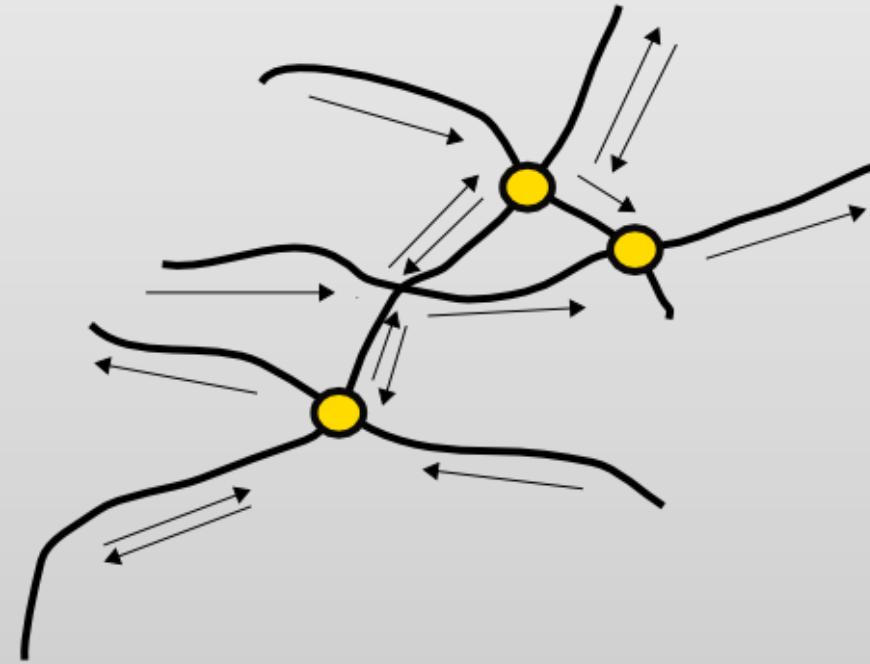
# Topology: what is it?

- in GIS, Topology is the science and mathematics of spatial relationships of vectors.
  - A vector layer is said to contain topology if it contains the spatial relations between its features.
  - Assumption of a two-dimensional world:
    - all features are on the same plane
  - Raster files do not have topology

# Topology: what is it?



*A roads layer without topology*



*A roads layer with topology.  
Circles indicate connections between roads.*

# Topology

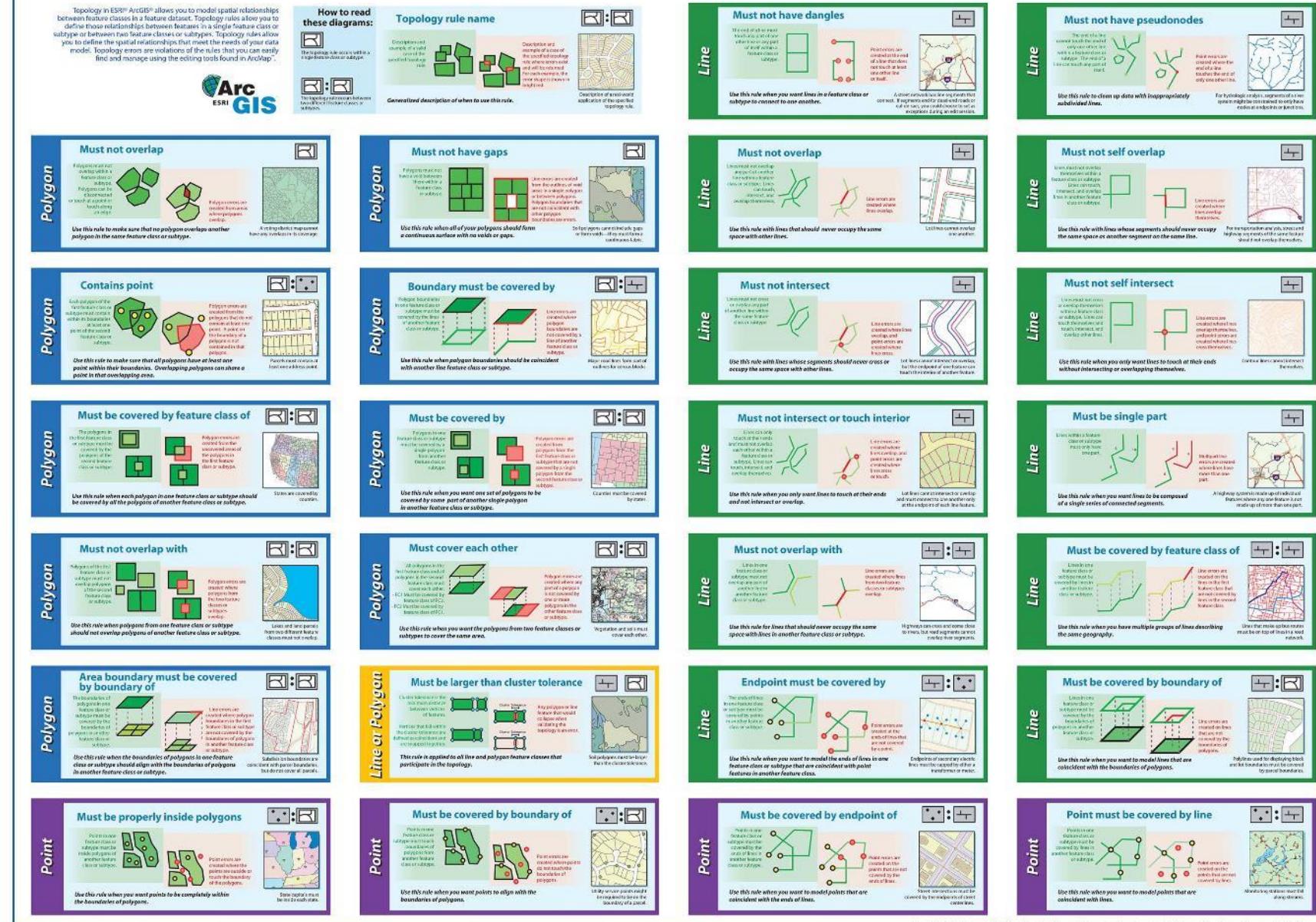
- in GIS, Topology is the science and mathematics of spatial relationships of vectors.
  - 4 conditions of topology (i.e. spatial relationships with vector features):
    - Adjacency/Neighborhood: object with common boundary
    - Containment: object that encloses other objects ex. island in lake, house on property
    - Connectivity: links between object ex. network of roads and rivers
    - Coincidence: Objects occupying the same space

# Topology

# □ in GIS, Topo relationships

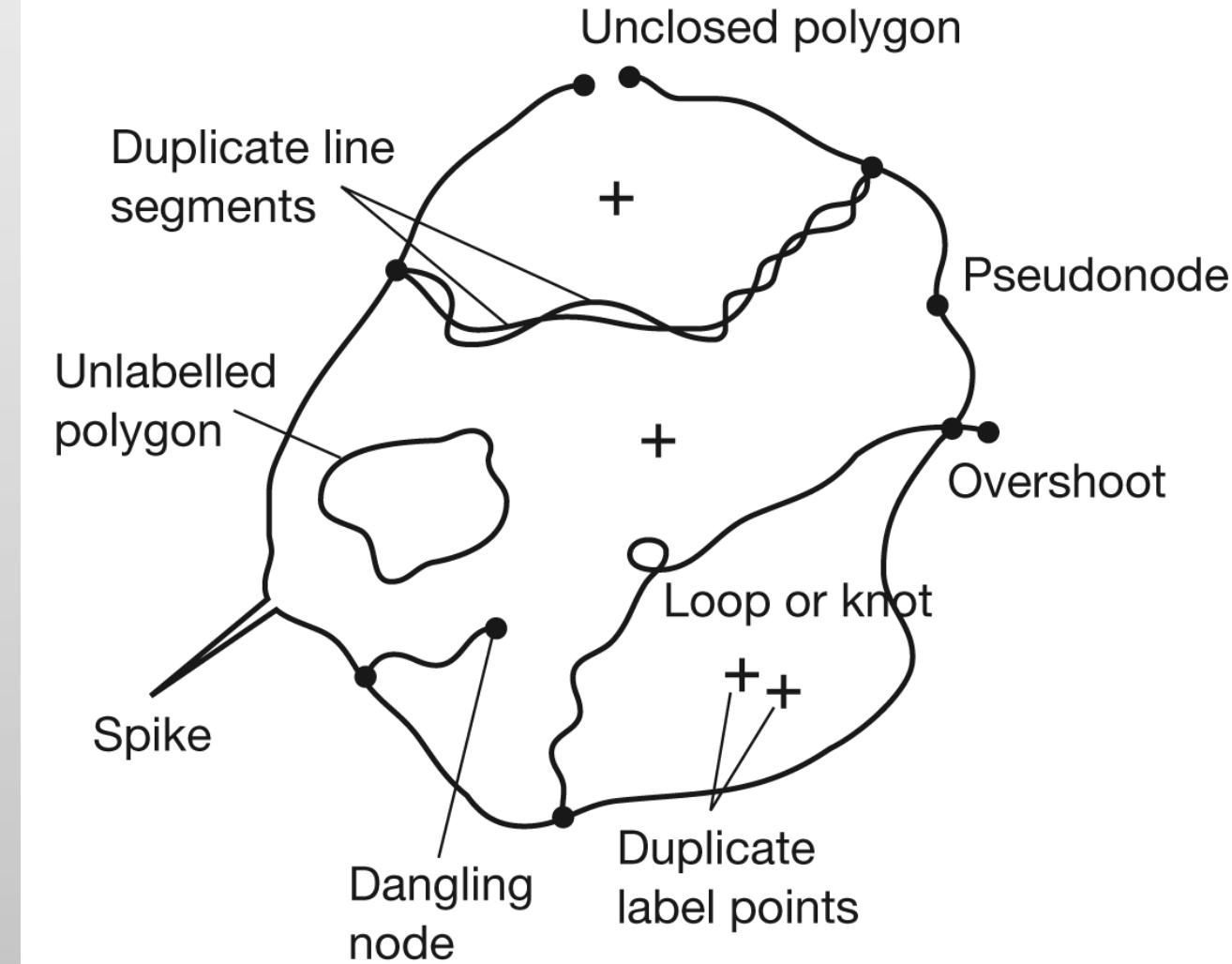
[https://apolломapping.com/blog/g-faq-spatial-topology-gis-part/topology\\_rules\\_poster-2](https://apolломapping.com/blog/g-faq-spatial-topology-gis-part/topology_rules_poster-2)

# ArcGIS® Geodatabase Topology Rules



# Topology: when do you need it?

- Defines rules for the geospatial data
- Support topological relationship queries.
- Prevent issues with gaps between polygons or overlaps
- When you create urban topography



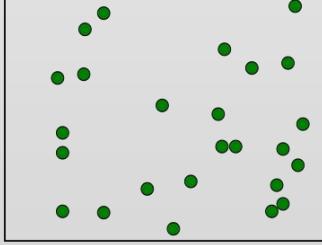
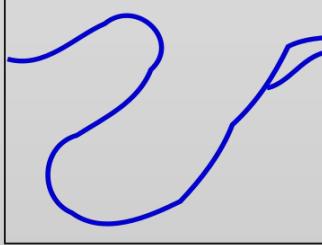
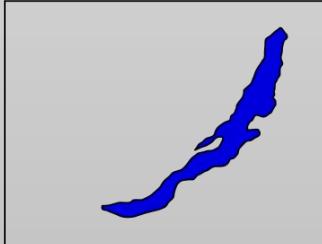
# Basic characteristics of geographic data



- Spatial location
- Continuity (continuous/discrete)
- Attributes (level of measurement)

# Attributes (level of measurement)

- Attribute data contain information about what, where, and why of spatial data
- It is appended in tabular format to spatial features

Primitive	Feature	Representation	Attributes																					
Points			<table><thead><tr><th>ID</th><th>HEIGHT</th><th>DIAMETER</th></tr></thead><tbody><tr><td>1</td><td>17.5</td><td>35</td></tr><tr><td>2</td><td>22</td><td>45.6</td></tr><tr><td>3</td><td>15</td><td>27.2</td></tr><tr><td>4</td><td>19.7</td><td>36.1</td></tr><tr><td>.</td><td></td><td></td></tr><tr><td>.</td><td></td><td></td></tr></tbody></table>	ID	HEIGHT	DIAMETER	1	17.5	35	2	22	45.6	3	15	27.2	4	19.7	36.1	.			.		
ID	HEIGHT	DIAMETER																						
1	17.5	35																						
2	22	45.6																						
3	15	27.2																						
4	19.7	36.1																						
.																								
.																								
Lines			<table><thead><tr><th>WIDTH</th><th>DEPTH</th><th>LENGTH</th></tr></thead><tbody><tr><td>15</td><td>4.3</td><td>35</td></tr><tr><td>6.3</td><td>3.9</td><td>5.2</td></tr></tbody></table>	WIDTH	DEPTH	LENGTH	15	4.3	35	6.3	3.9	5.2												
WIDTH	DEPTH	LENGTH																						
15	4.3	35																						
6.3	3.9	5.2																						
Polygons			<table><thead><tr><th>AREA</th><th>DEPTH</th></tr></thead><tbody><tr><td>31494</td><td>1637</td></tr></tbody></table>	AREA	DEPTH	31494	1637																	
AREA	DEPTH																							
31494	1637																							

*Some examples of Attribute table  
for points, lines and polygons*

# Attributes (level of measurement)

Measurement values can be divided into four types:

- Nominal
- Ordinal
- Interval
- Ratio

# Attributes (level of measurement)

- Nominal to identify or distinguish one entity from another
  - These values are qualities, not quantities
  - Identification / labelling of data (e.g. ID number in the attribute table)
  - These data have no particular order or hierarchy
  - Establish group, class, member, or category with which the object is associated
- *Examples: ID numbers, zip codes*

# Attributes (level of measurement)

## Ordinal

- Data ranked based on particular characteristics
- Gives us insight into logical comparison of spatial objects  
(determine position )
- Examples:
  - very hot, hot, cold, very cold, warm

# Attributes (level of measurement)

## Interval

- Number assigned to items measured
- Measured on a relative scale rather than absolute scale
- Values are **not** relative to a **true zero point** in time or space
- Data can be compared with more precise estimates of the differences than nominal or ordinal levels
- The difference between values makes sense but not ratio of interval data
- Examples:
  - Time of day, calendar years, Fahrenheit temperature scale, pH values

# Attributes (level of measurement)

## Ratio

- Number assigned to items measured
- Measured on a **absolute** scale rather than relative scale  
(use true 0 point in scaling)
- Data can be compared with more precise estimates of the differences than nominal or ordinal levels
- Examples:
  - Measurements of length, volume, density, total precipitation, population density, area of countries

# Attributes (level of measurement): summary

- **Nominal**
  - A comparison is not possible
- **Ordinal**
  - Comparison in terms of greater than, less than, equal to
- **Interval / ratio**
  - Mathematical operations
    - Interval: addition, subtraction
    - Ratio: add, sub, multiply, divide

# File format

## GIS

- Spatial-temporal
- What is a GIS
- GIS applications

1

## Digital representation of spatial data

- Geographic data
- Continuous vs discrete data
- Raster, Vector & Topology
- Attributes

2

## File format

3

# Digital representation of vector data

## □ Shape Files

- Consisting of at least 3 files (.shp .shx .dbf)
  - Main file: objects with ID codes and geometry (\* .shp)
  - Index file: indexes for each object -> navigation (\* .shx)
  - Table (dBASE) with attributes (\* .dbf)
- The geometry of each object is stored as a "shape" consisting of a set of vector coordinates
- Geometry types: Non topological data

# Digital representation of vector data

## □ Shape Files

Three of the eight file are required

EXTENSION	DESCRIPTION	REQUIRED?
.SHP	THE MAIN FILE THAT STORES THE FEATURE GEOMETRY. NO ATTRIBUTES ARE STORED IN THIS FILE—ONLY GEOMETRY	YES
.SHX	A COMPANION FILE TO THE .SHP THAT STORES THE POSITION OF INDIVIDUAL FEATURE IDs IN THE .SHP FILE.	YES
.DBF	THE dBASE TABLE THAT STORES THE ATTRIBUTE INFORMATION OF FEATURES.	YES
.SBN AND .SBX	FILES THAT STORE THE SPATIAL INDEX OF THE FEATURES.	No
.ATX	CREATED FOR EACH dBASE ATTRIBUTE INDEX CREATED IN ArcCatalog.	No
.IXS AND .MXS	GEOCODING INDEX FOR READ-WRITE SHAPEFILES.	No
.PRJ	THE FILE THAT STORES THE COORDINATE SYSTEM INFORMATION.	No
.XML	METADATA FOR ArcGIS - STORES INFORMATION ABOUT THE SHAPEFILE.	No

# Digital representation of vector data

## □ Many other file formats

- GeoJSON
- GML
- KML (KMZ)
- SOSI (Norway )
- Spatialite
- WKT
- DXF
- .....

# GIS data formats (files)

## Raster data file format

- **Imagine (.img)**
  - Originally created by an image processing software company called ERDAS. It is sometimes accompanied by an .xml file which usually stores metadata information about the raster layer.
- **GeoTiff (.tiff)**
  - A popular public domain raster data format. If maximum portability and platform independence is important, this file format may be a good choice.
  - Often is together with the **.tfw file (world file)**
- **JPEG 2000 (.jpeg)**
  - New JPEG format but not well supported
  - Often is together with the **.jgw file (world file)**
- **“ASCII” or “GRID ASCII” (asc)**
  - Older text format where you can “see” the raster data in a text editor but very slow
- **File Geodatabase**
  - Geodatabases have the benefit of defining image mosaic structures thus allowing the user to create “stitched” images from multiple image files stored in the geodatabase.

*Note: Georeferencing refers to “pinning” a raster to the earth. This is required because the pixels do not have coordinates stored within them as vector data does.*

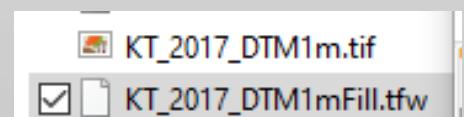
# GIS data formats (files)

## ☐ Raster data file format: World Files

- A "World" file contains the georeferencing for a raster file.
- The file is a simple text file with six floating point values, one on each line.
- The file has the following format:
  1. x-component of the pixel width (in map units) :  $X_{east}$
  2. y-component of the pixel width (typically 0) :  $Y_{east}$
  3. x-component of the pixel height (typically 0) :  $X_{north}$
  4. y-component of the pixel height (typically negative) :  $Y_{north}$
  5. X-coordinate of upper-left pixel ( $X_{origin}$ )
  6. Y-coordinate of upper-left pixel ( $Y_{origin}$ )

$$\rightarrow \text{Coord}(i,j) = (X_{origin} + i*X_{east} + j*Y_{east}, Y_{origin} + i*X_{north} + j*Y_{north})$$

KT_2017_DTM1mFill.tifw	
1	1.0000000000
2	0.0000000000
3	0.0000000000
4	-1.0000000000
5	625685.0000000000
6	5199214.0000000000



- You can georeference a JPEG file by adding a text file → extension of "jgw".
- For TIFF the extension would be "tfw".

[https://en.wikipedia.org/wiki/World\\_file](https://en.wikipedia.org/wiki/World_file)

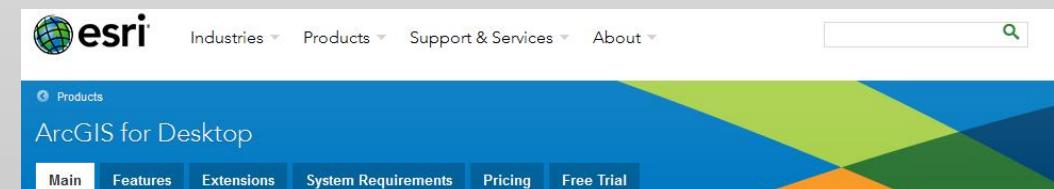
# GIS Software

## Open source:

- Open Source Geospatial Foundation OSGeo (distribution of a broad set of open source geospatial software for Windows environments)

<http://trac.osgeo.org/osgeo4w/>

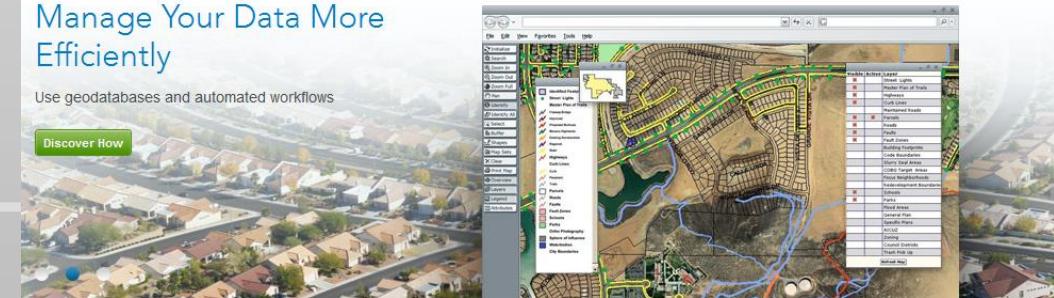
- QGIS (full desktop GIS)
- gvSIG (full desktop GIS)
- GRASS GIS (Hydrology packages)
- SAGA GIS



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# Summary of Today's topics

# Summary: what is GIS

- **Data collection**

Import from other sources

- **Data storage**

Storage, organization and management of information

- **Data query**

Complex query options regarding the data properties

- **Data analysis**

Integration of multiple data sets, problem-based information retrieval

- **Data display**

Visualization of the data according to their respective characteristics

- **Data presentation**

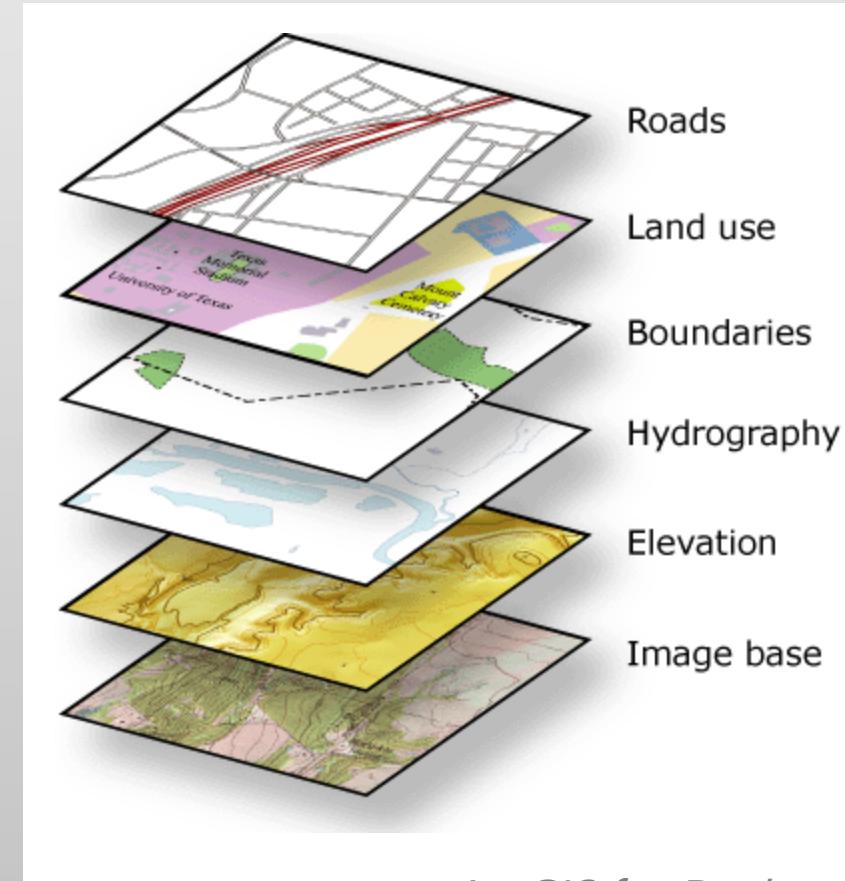
Creation and dissemination of high quality maps, graphs, reports, results of analysis

# Summary: what is GIS

Answer questions by comparing different layer of data

## Map layers concept

- each Geodata layer stores thematic spatial data
- analyse and visualize spatial dependencies by overlapping
- combine different datasets (hydrology, agriculture,...)
- spatial functions for data analysis (e.g. intersect, clip)
- perform map algebra and data modelling



*ArcGIS for Desktop*

# Summary: what is GIS

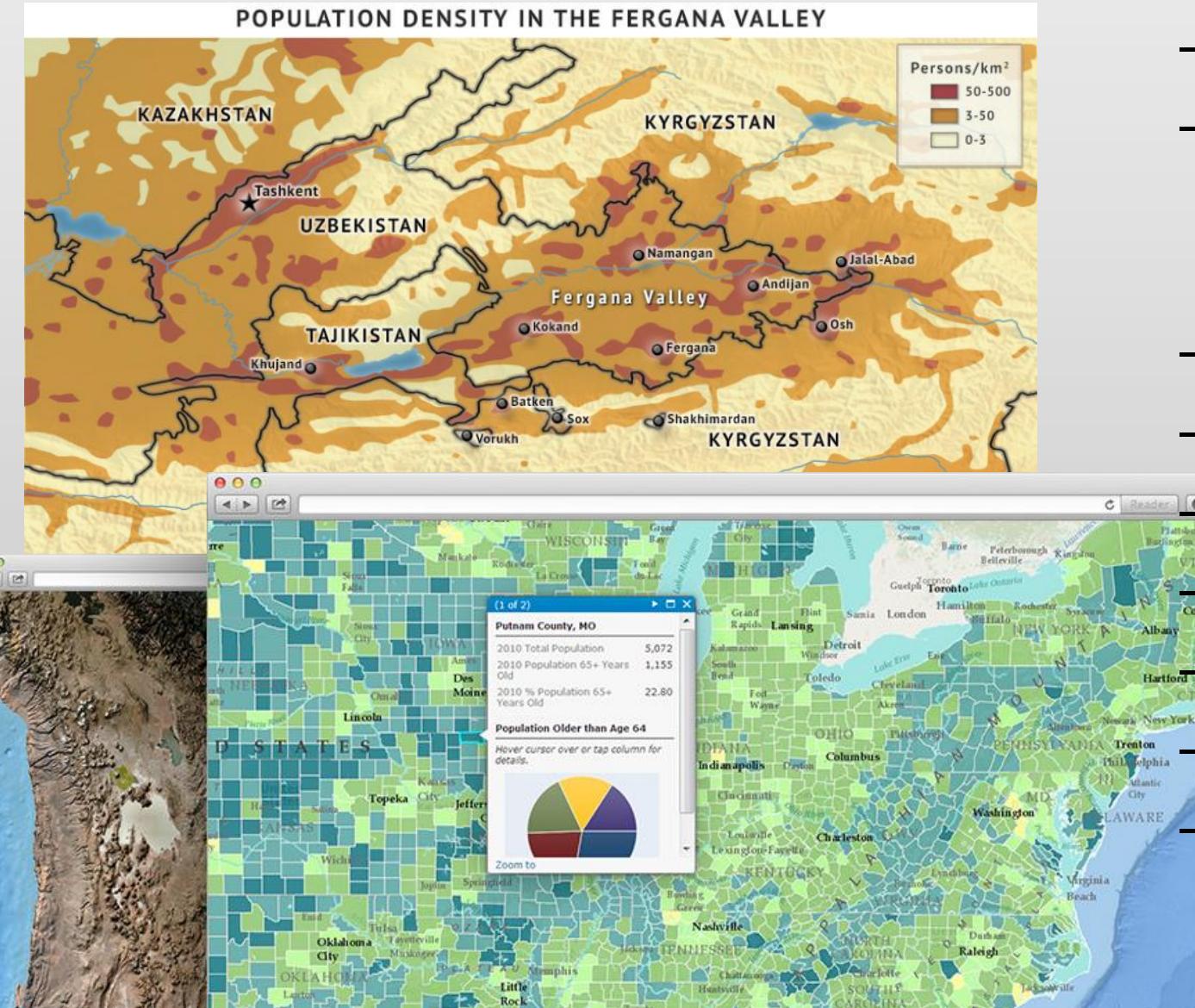
Answer questions by comparing different layer of data

## Map layers concept

- However: ensure data consistency and unitary reference system



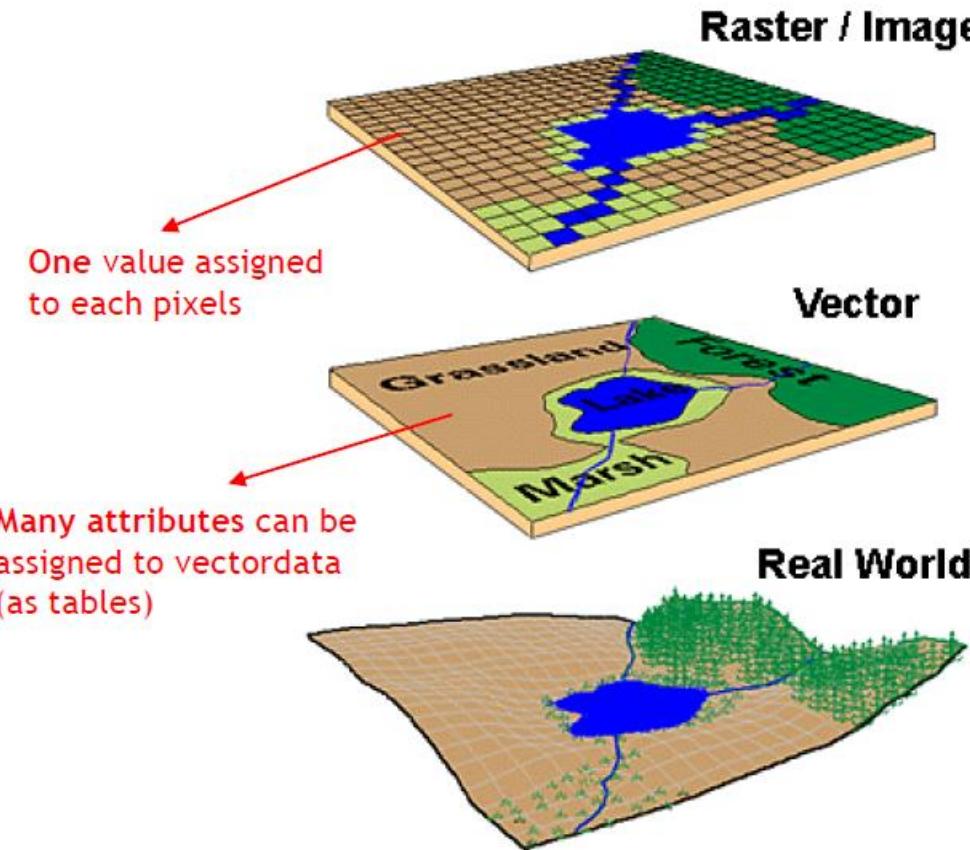
# Summary: GIS Applications



- engineering
- environment
  - water and land resources management
- planning
- health
- management
- transport/logistics
- insurance
- telecommunications
- business

analysis – GIS - Data structure

# Summary: Raster & Vector



→ **Raster data / Maps**  
(e.g. Satellite Image)

→ **Vector data**

- Points (e.g. single trees)
- Lines (e.g. rivers, streets)
- Polygons (z.B.  
agricultural fields,  
settlements)

# Summary: Raster & Vector

Dimensions of the spatial component of geographical data

