GIS9 UAV VLOS area

Luc Girod – GEO(3 | 4)460 – Spring 2025

Task: modeling if an UAV will be visible from an observation point

Given:

- A flight area
- a DSM
- flight parameters
- Assess observer locations



The location

Fjugstad natural reserve

See AOI_Fjugstad in GIS9.gdb



Drone regulation

We are using a Matrice 300RTK, an UAV without a C-class certification but inder 25kg, than can be flown in the A3 open category:

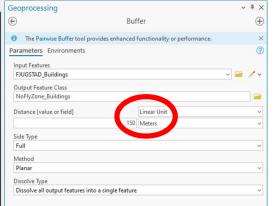
- Max 120m AGL
- Always within Visual Line of Sight (what we're estimating in this lab)
- Min 150 meter away from people and buildinds
- We aren't allowed to take-off from the forest itself.
- We can't be more than 750m from the drone

Flight parameters – part 1

- We want to fly 75m AGL to get the data we need
 - We need a DTM to assess this (load Fjugstad_dtm1.tif)
- Do we need to restrict our flight area to stay far enough away?
 - → Buffer of 150m on Fjugstad_Buildings (building data from OSM)

No-fly zones



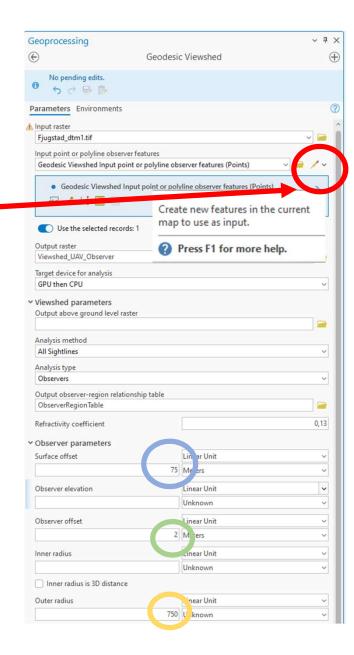


Looks like we're ok! (Maybe the person planing the flight area had thought of that ;))



Calculating viewshed

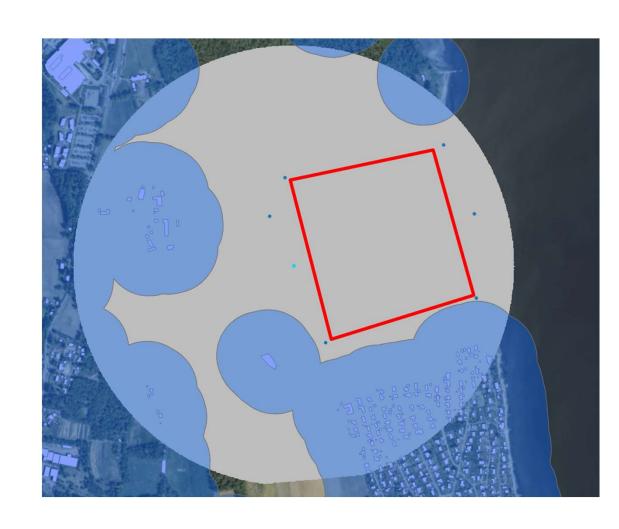
- Create a selection of potential observer locations (start with 1)
- Set Analysis type to «Observers»
- Set flight height to 75m
- Set Observer offset (eye-ground distance) to your height
- Set «outer radius» to 750m as we can't see the UAV further than that



Viewshed

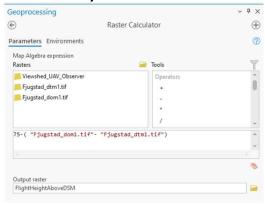
In this case, the selected observer can see the UAV in the whole area \rightarrow boring!

BUT, we used a DTM, with no trees or buildings, maybe there's an impact?



Flight parameters – part 2

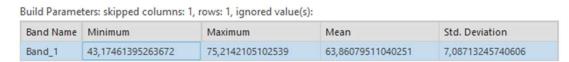
- We want to fly 75m AGL to get the data we need
 - We need a DTM to assess this (load Fjugstad_dtm1.tif)
- We want to calculate the vieshed using a DSM (DOM), to take trees and other structures into account
 - If we just feed the DSM to the viewshed tool, it will compute the viewshed as if we were flying 75m above the DSM (so, above the trees), which we aren't
 - The offset then needs to be 75 CanopyHeight = 75 (DSM DTM)
 - Use the raster calculator to compute this



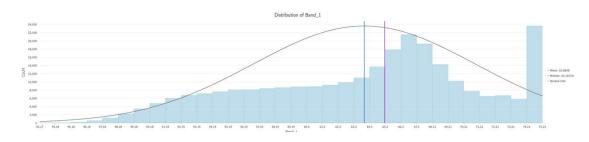
Flight parameters – part 2

 The Geodesic biewshed doesn't take a raster input for surface offset, so we'll have to approximate this:

- Clip the FlightHeightAboveDSM to the AOI
- Look at the statistics



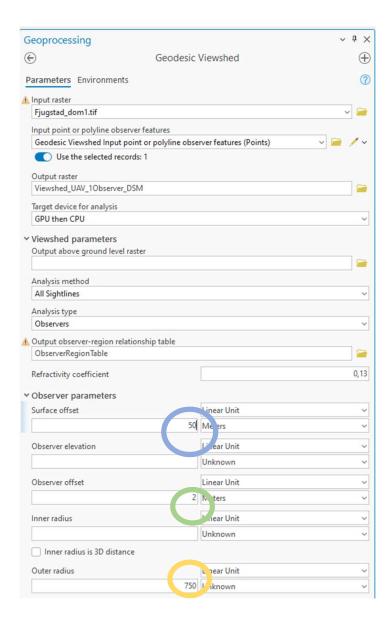
• Mean-2*SD=49,71m → 50m should cover



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Right	242324,291629805		
Bottom	6588938,96039545		
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Calculating viewshed (DSM)

- Select observer locations (start with 1)
- Set Analysis type to «Observers»
- Set flight height to 50m
- Set Observer offset (eye-ground distance) to your height
- Set «outer radius» to 750m as we can't see the UAV further than that



Viewshed (DSM)

• Oops!



Viewshed (DSM)

- Even worse!
- Try to find a good spot!



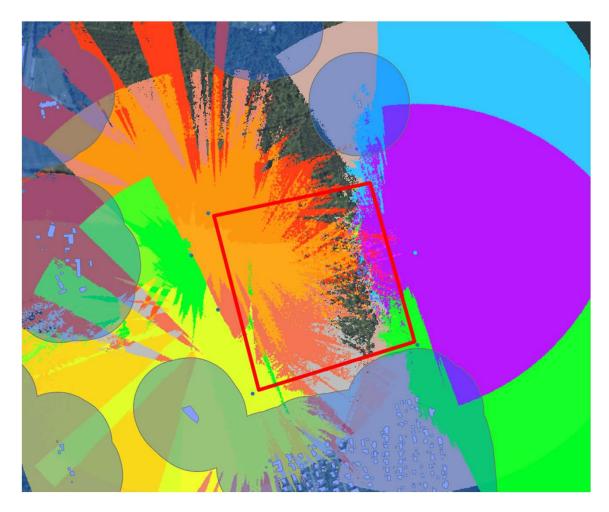
Many observers at once

• The table tells you what areas relate to

A Standalone Tables

ObserverRegion Table

 None of my observers are good (some areas aren't cvered by any)



Lab report

- Run this in another location with
 - Buildings around
 - A DTM and DSM