

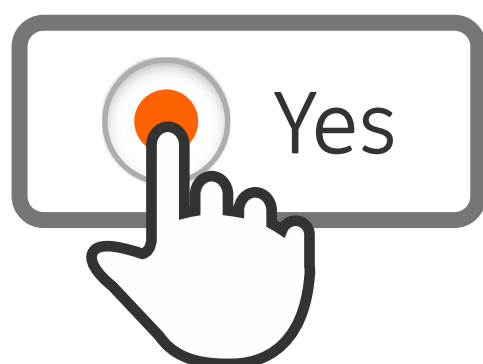


Physical or motor disabilities

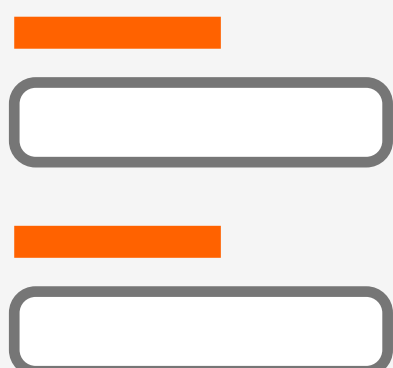
Designing for these users

Do...

Make large clickable actions



Give form fields space



Design for keyboard or speech only use



Design with mobile and touchscreen in mind



Provide shortcuts

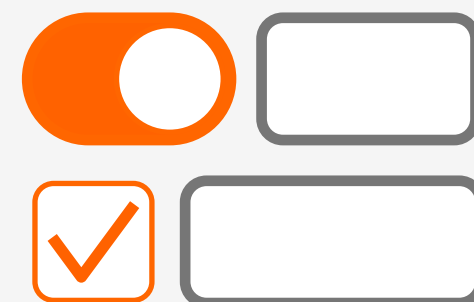


Don't...

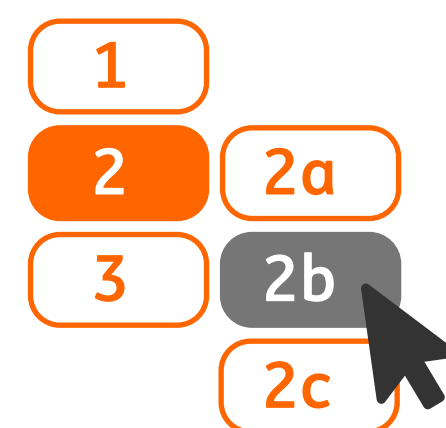
Demand precision



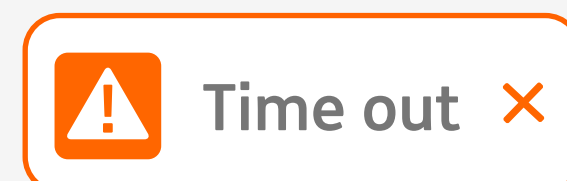
Bunch interactions together



Make dynamic content that requires a lot of mouse movement



Have short time out windows



Tire users with lots of typing and scrolling



Find out more at:

a11y.ing.net



Team A11Y