Vectors - Year 2

1:: Distance between two points.

What's the distance between (1,0,4) and (-3,5,9)?

2:: i, j, k notation for vectors

$$\begin{pmatrix} 1 \\ -2 \\ 5 \end{pmatrix} \rightarrow \mathbf{i} - 2\mathbf{j} + 5\mathbf{k}$$

3:: Magnitude of a 3D vector and using it to find angle between vector and a coordinate axis.

"Find the angles that the vector $\mathbf{a} = 2\mathbf{i} - 3\mathbf{j} - \mathbf{k}$ makes with each of the positive coordinate axis."

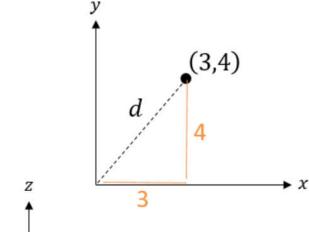
4:: Solving Geometric Problems

Same as Year 1 but with 3D vectors.

5:: Application to Mechanics

Using F=ma with 3D force/acceleration vectors and understanding distance is the magnitude of the 3D displacement vector, etc.

Distance from the origin and magnitude of a vector



In 2D, how did we find the distance from a point to the origin?

Pythagoras
$$d = \sqrt{3^2 + 4^2} = 5$$

How about in 3D then?

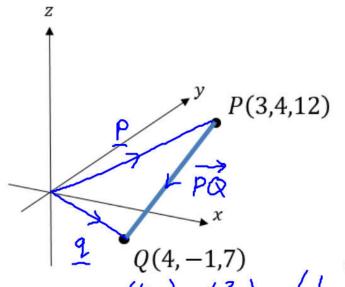
$$d = \sqrt{\frac{(3,4,12)}{(3^2+4^2)^2+12^2}}$$

$$d = \sqrt{\frac{3^2+4^2+12^2}{(3^2+4^2)^2+12^2}} = \sqrt{169} = \frac{13}{3}.$$

From Year 1 you will be familiar with the magnitude |a| of a vector a being its length. We can see from above that this nicely extends to 3D:

The magnitude of a vector
$$\mathbf{a} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$
:
$$|\mathbf{a}| = \sqrt{x^2 + y^2 + z^2}$$
 And the distance of (x, y, z) from the origin is $\sqrt{x^2 + y^2 + z^2}$

Distance between two 3D points



How do we find the distance between P and Q?

$$d = \sqrt{1^2 + 5^2 + 5^2}$$

$$= \sqrt{51}$$

 $\overrightarrow{PQ} = \overrightarrow{q} - \underline{P} = \begin{pmatrix} 4 \\ -\frac{1}{4} \end{pmatrix} - \begin{pmatrix} 3 \\ 4 \\ -\frac{5}{4} \end{pmatrix} = \begin{pmatrix} 1 \\ -\frac{5}{4} \\ -\frac{5}{4} \end{pmatrix}$

The distance between two points is:

$$d = \sqrt{(\Delta x)^2 + (\Delta y)^2 + (\Delta z)^2}$$

 Δx means "change in x"

Quickfire Questions:

1) Distance of (4,0,-2) from the origin:

$$\sqrt{4^2+2^2} = \sqrt{20} = 2\sqrt{5}$$

$$2$$
 $\begin{vmatrix} 5 \\ 4 \\ -1 \end{vmatrix} = \sqrt{62}$

3) Distance between (0,4,3) and (5,2,3).

$$d = \sqrt{5^2 + 2^2} = \sqrt{29}$$

4) Distance between (1,1,1) and (2,1,0).

5) Distance between (-5,2,0) and (-2,-3,-3).

Tip: Because we're squaring, it doesn't matter whether the change is negative or positive.

Your Turn

Find the distance from the origin to the point P(7,7,7).

$$d = \sqrt{7^2 + 7^2 + 7^2} = 7\sqrt{3} \quad units$$

The coordinates of A and B are (5,3,-8) and (1,k,-3) respectively. Given that the distance from A to B is $3\sqrt{10}$ units, find the possible values of k.

$$3\sqrt{10} = \sqrt{4^2 + (3-k)^2 + 5^2}$$

$$90 = 16 + 9 - 6k + k^2 + 25$$

$$0 = k^2 - 6k - 40$$

$$k = 10 \quad k = -4$$

In 2D you were previously introduced to $i = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $j = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ as unit vectors in each of the x and y directions.

It meant for example that $\binom{8}{-2}$ could be written as 8i - 2j since $8\binom{1}{0} - 2\binom{0}{1} = \binom{8}{-2}$

Unsurprisingly, in 3D:

$$\mathbf{i} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \mathbf{j} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \mathbf{k} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

Quickfire Questions

1 Put in i, j, k notation:

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = \mathbf{\dot{\underline{L}}} + 2\mathbf{\dot{\underline{L}}} + 3\mathbf{\dot{\underline{L}}}$$

$$\begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix} = 3\mathbf{\dot{\underline{L}}} - \mathbf{\dot{\underline{L}}}$$

$$\begin{pmatrix} -7 \\ 3 \\ 0 \end{pmatrix} = -7\mathbf{\dot{\underline{L}}} + 3\mathbf{\dot{\underline{L}}}$$

2 Write as a column vector:

$$4j+k=\begin{pmatrix}0\\4\\1\end{pmatrix}\qquad i-j=\begin{pmatrix}1\\-1\\0\end{pmatrix}$$

3 If A(1,2,3), B(4,0,-1) then

$$\overrightarrow{AB} = \stackrel{b}{\cancel{\Box}} - \stackrel{a}{\cancel{\Box}} = \begin{pmatrix} 4 \\ 0 \\ 1 \end{pmatrix} - \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = \begin{pmatrix} 3 \\ -7 \\ -4 \end{pmatrix}$$

If
$$\mathbf{a} = \begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix}$$
 and $\mathbf{b} = \begin{pmatrix} 0 \\ -1 \\ 3 \end{pmatrix}$ then $3\mathbf{a} + 2\mathbf{b} = 3\begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix} + 2\begin{pmatrix} 0 \\ -1 \\ 3 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} 6 \\ 4 \\ 12 \end{pmatrix} + \begin{pmatrix} 0 \\ -2 \\ 6 \end{pmatrix} = \begin{pmatrix} 6 \\ 4 \\ 18 \end{pmatrix}$.

Reminder:

$$\widetilde{AB} = \overrightarrow{OB} - \overrightarrow{OA}$$

$$\overrightarrow{AB} = OB - OA$$

 $\overrightarrow{AB} = \mathbf{b} - \mathbf{a}$

Find the magnitude of a = 2i - j + 4k and hence find \hat{a} , the unit vector in the direction of a.

$$|\underline{\alpha}| = \sqrt{2^{2} + 1^{2} + 4^{2}} = \sqrt{21}$$

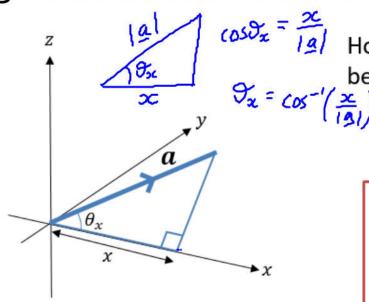
$$\hat{\alpha} = \frac{1}{\sqrt{21}} \begin{pmatrix} 2 \\ -1 \\ 4 \end{pmatrix} = \begin{pmatrix} 2/\sqrt{21} \\ -1/\sqrt{21} \\ 4/\sqrt{21} \end{pmatrix}$$

$$\hat{a} = \underline{\underline{a}}$$

If
$$\mathbf{a} = \begin{pmatrix} 2 \\ -3 \\ 5 \end{pmatrix}$$
 and $\mathbf{b} = \begin{pmatrix} 4 \\ -2 \\ 0 \end{pmatrix}$ is $2\mathbf{a} - 3\mathbf{b}$ parallel to $4\mathbf{i} - 5\mathbf{k}$?

$$2a - 3b = 2\begin{pmatrix} 2 \\ -3 \\ 5 \end{pmatrix} - 3\begin{pmatrix} 4 \\ -2 \\ 0 \end{pmatrix} = \begin{pmatrix} 4 & -12 \\ -6 & +6 \\ 10 + 0 \end{pmatrix}$$

Angles between vectors and an axis



How could you work out the angle between a vector and the x-axis?

The angle between
$$\mathbf{a} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$
 and the x-axis is:

$$\cos \theta_x = \frac{x}{|a|}$$

and similarly for the y and z axes.

Find the angles that the vector $\mathbf{a} = 2\mathbf{i} - 3\mathbf{j} - \mathbf{k}$ makes with each of the positive coordinate axis. $\mathbf{a} = \sqrt{2^2 + 3^2 + 3^2}$

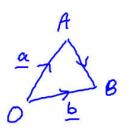
$$\cos \theta_y = \frac{y}{|\underline{a}|} \cos \theta_z = \frac{2}{|\underline{a}|}$$

$$2c-axis$$
 $\cos\theta_{x} = \frac{2}{\sqrt{14}}$
 $\theta_{x} = 57.7^{\circ}$

$$y - \alpha x^{is}$$
 $\cos 9y = \frac{3}{\sqrt{14}}$
 $\theta y = \frac{143.3}{6}$

$$\frac{2-0.403}{\cos 9_2} = \frac{-1}{\sqrt{14}}$$
 $\frac{9}{4} = \frac{10.5.5}{1}$

The points A and B have position vectors 4i + 2j + 7k and 3i + 4j - k relative to a fixed origin, O. Find \overrightarrow{AB} and show that ΔOAB is isosceles.



Could include:

cosine rule.

$$= \begin{pmatrix} 3 - 4 \\ 4 - 2 \\ -1 - 7 \end{pmatrix}$$
$$= \begin{pmatrix} -1 \\ 2 \\ -8 \end{pmatrix}$$

52 sides are equal magnitude/length

$$B = \underline{b} - \underline{a}$$

$$= \begin{pmatrix} 3 - 4 \\ 4 - 2 \\ -1 - 7 \end{pmatrix} \qquad |AB| = \sqrt{1^2 + 1^2 + 8^2} = \sqrt{69}$$

$$|\underline{a}| = \sqrt{4^2 + 1^2 + 7^2} = \sqrt{69}$$

$$|a| = \sqrt{4^2 + \gamma^2 + 7^2} = \sqrt{69}$$

because AB = 0A the DOAB is isosceles.

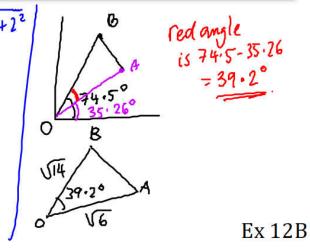
Find the angle that the vector $\mathbf{a} = 2\mathbf{i} + \mathbf{j} + \mathbf{k}$ makes with the x-axis.

By similarly considering the angle that b = i + 3j + 2k makes with the x-axis, determine the area of \overrightarrow{OAB} where $\overrightarrow{OA} = \boldsymbol{a}$ and $\overrightarrow{OB} = \boldsymbol{b}$. (Hint: draw a diagram)

$$\underline{a} = \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} | \underline{a} | = \sqrt{2^{2} + 1^{2} + 1^{2}} = \sqrt{6} | \underline{b} = \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix} | \underline{b} | = \\
\underline{cos9x} = \frac{2}{\sqrt{6}} \\
\underline{g_{x}} = 35.26^{\circ}$$

$$\underline{g_{x}} = 35.26^{\circ}$$

$$\underline{g_{x}} = 74.50^{\circ}$$



Area = = absin C = \$16 st4 sin39.2° = 2.898 = 2.90 units