



# OCR A Level Physics



Your notes

## Use of Measuring Instruments & Electrical Equipment

### Contents

- \* Using Appropriate Instruments & Techniques
- \* Analogue Apparatus & Interpolation
- \* Use of Digital Instruments
- \* Stopwatch & Light Gates
- \* Calipers, Micrometers & Vernier Scales
- \* Circuits
- \* Signal Generators & Oscilloscope
- \* Using a Laser or Light Source
- \* Computer Modelling & Data Logger
- \* Ionising Radiation & Detectors



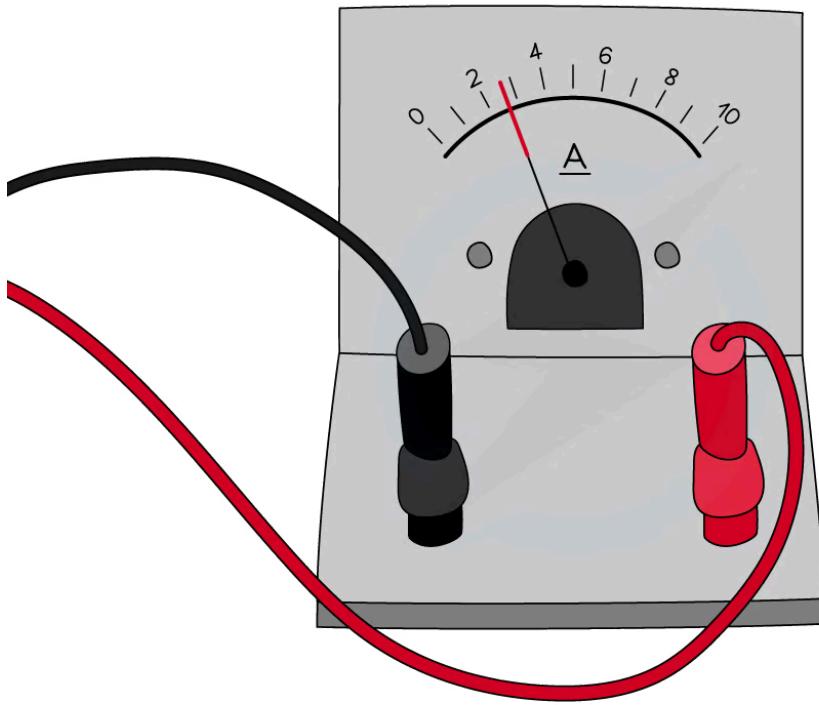
Your notes

## Using Appropriate Instruments & Techniques

- Being familiar with how to use a wide range of experimental and practical instruments is essential for both practicals and written exam questions
- Scientific instruments can be **digital** or **analogue**

### Analogue

- Analogue scientific instruments transfer information through electric pulses of varying amplitude
  - This means they cannot be read easily by a computer
- Analogue instruments are cheaper but they have lower **accuracy** and **resolution**
- They are also more **sensitive**, which can make it difficult to read fluctuating values
- An analogue display normally involves a pointer which indicates a value depending on its position or angle on the scale





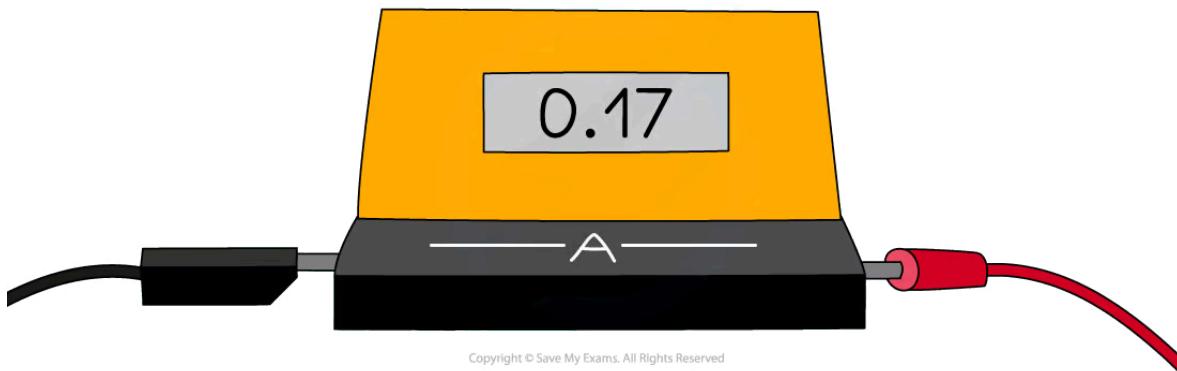
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### Analogue meter

- The measurements taken on this analogue ammeter are restricted over a range e.g. 0 - 10 A and a resolution of 1A
- Analogue meters are subject to zero errors
  - This means the marker must be double-checked before each reading. If it is not at zero, then the value must be subtracted from all the measurements
- They are also subject to parallax error
  - Always read the meter from a position directly perpendicular to the scale
- A potentiometer is an example of a sensitive analogue meter

## Digital

- Digital scientific instruments translate information into binary (0 or 1) format which can then be read and analysed by a computer
- They are more expensive but have greater accuracy and resolution than analogue
- Digital displays show the measured values as digits
- They're easy to use because they give a specific value and are capable of displaying more precise values



### Digital meter

- The measurements taken on this digital ammeter have a much wider range and a resolution of 0.01 A
- Digital meters are also subject to **zero error**
  - Make sure the reading is zero before starting an experiment, or subtract the "zero" value from the end results

- Most digital meters have an auto-range function, this means it can show very low or very high values depending on the readings
  - This saves time selecting an instrument with the correct range and precision for your experiment
- A digital multi-meter is an example of a digital meter



Your notes



Your notes

## Analogue Apparatus & Interpolation

# Analogue Apparatus & Interpolation

## Analogue Apparatus

- The type of analogue apparatus needed depends on the measurements to be made:

Analogue Apparatus Table

Measurement	Apparatus
Length / Distance	Metre ruler (large distances e.g. length of a wire) Micrometer or vernier calliper (small distances e.g. diameter of a wire)
Temperature	Thermometer Thermistor Thermocouple
Pressure	Pressure guage
Force	Newton meter
Angles	Protractor
Volume	Measuring cylinder Graduated beaker

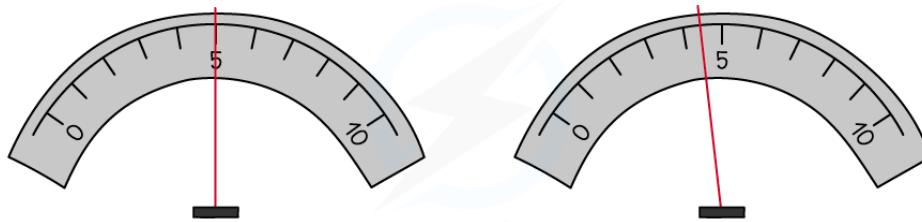
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- A large disadvantage of analogue instruments is **parallax error**
- This occurs when a scale reading is not read directly from the needle, but at an angle, therefore, seeming like a slight difference in reading
  - This can be fixed by a mirror behind the needle. When the needle and its mirror image are aligned, then the reading is correct

- Parallax error is minimised by reading the value on a scale only when the line of sight is perpendicular to the scale readings (ie. at eye level)
- Examples of where parallax error is common are:
  - Determining the volume of liquid
  - Making sure two objects are aligned
  - Reading the temperature from a thermometer



Your notes



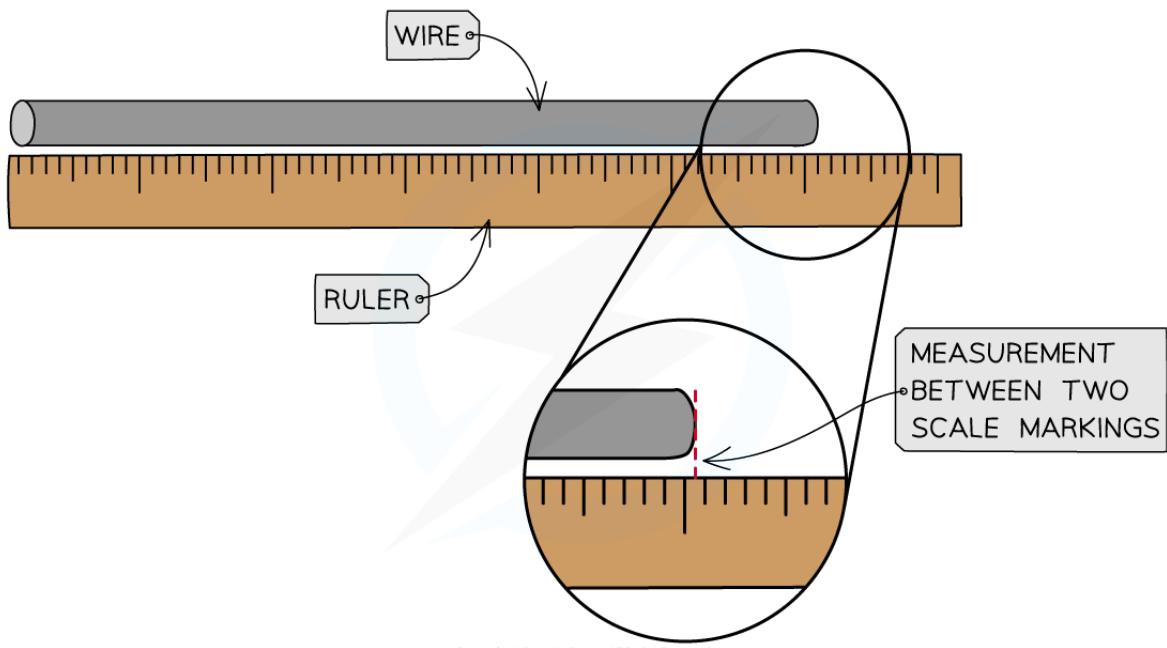
**Reading the value of the needle head-on (left image) looks different to reading it from the right (right image). This is parallax error**

## Interpolation

- Sometimes a pointer on an analogue meter can fall between two scale markings
  - In which case, **interpolation** between the scale markings is needed
- Interpolation is the processes of estimating unknown values that fall between known values
  - For example, if a straight line passes through two points of known value, the point midway between them can be estimated
- This is why calibration is very important
- For example, a vernier caliper includes the main scale with certain scale markings
  - To then read between these markings, a vernier scale is used for accurate interpolation between the smallest divisions on the main scale
  - This means a reading can be obtained to a greater number of decimal places



Your notes



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***The length of the wire falls between two scale markings***



Your notes

## Use of Digital Instruments

# Use of Digital Instruments

- The type of digital instrument needed depends on the measurements to be made:

Digital Instruments Table

Measurement	Apparatus
Time	Digital timer
Current	Digital ammeter or multimeter
Voltage	Digital voltmeter or multimeter
Resistance	Ohmmeter or multimeter
Mass	Top-pan electronic balance

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- Note that the top-pan balance doesn't necessarily measure the mass of an object directly, but its weight
  - The mass can then be calculated using the equation  $W = mg$  where  $W$  is the weight and  $g$  is the acceleration due to gravity ( $9.81 \text{ m s}^{-2}$ )

## Digital Multimeter



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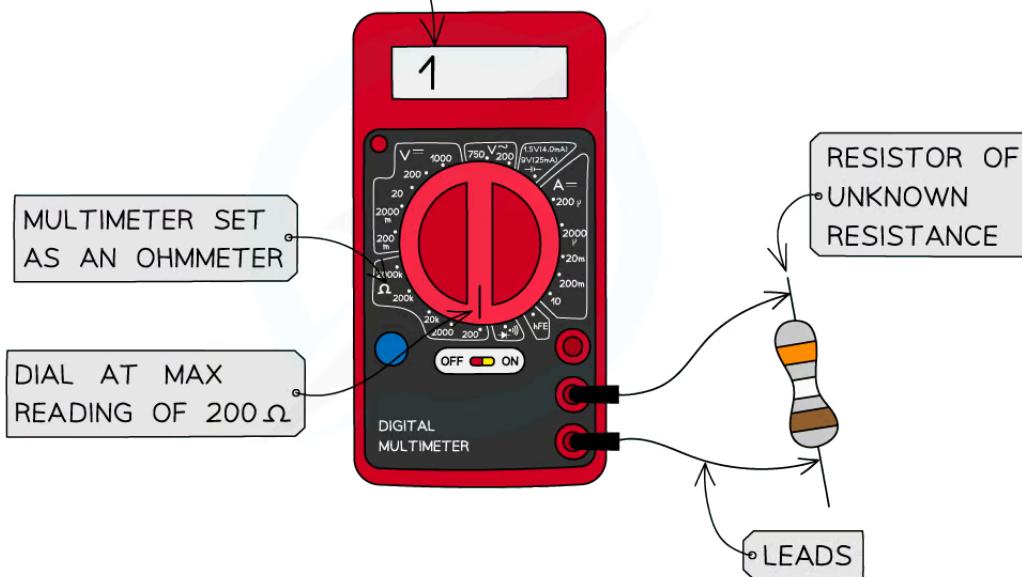
### A digital multimeter

- A digital multimeter is capable of measuring **voltage**, **current** and **resistance**
  - Therefore, it can be used as a **voltmeter**, **ammeter** or **ohmmeter**
- These are often used because it is very hard to measure very small currents and voltages on standard digital ammeters and voltmeters (especially of the order of mA or  $\mu$ A)
- The advantage of a multimeter is that it can measure a greater **range** of readings from  $\mu$ A to kA (same for volts and  $\Omega$ )
- This is done by turning a dial in the middle to the appropriate ammeter, voltmeter or ohmmeter setting
  - However, if the dial is set at a small current setting, but a very large current is measured instead, this will blow the fuse in the multimeter and it will have to be replaced
  - Therefore, it is important the correct range of currents or voltages is estimated before setting the dial
- Most of the time, the multimeter will be set to measure a DC voltage
- It is important to remember to turn off the multimeter after use so the battery doesn't run out



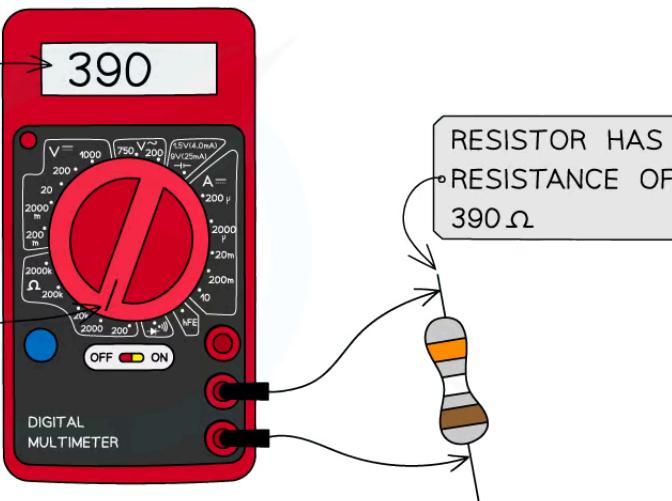
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THIS SHOWS THAT THE RESISTOR HAS A RESISTANCE GREATER THAN  $200\Omega$


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RESISTANCE OF RESISTOR CORRECTLY SHOWING

DIAL NOW SET TO A MAX READING OF  $2000\Omega$


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### How to use a multimeter to measure the resistance of a resistor

## Stopwatch & Light Gates



Your notes

# Stopwatch & Light Gates

- A stopwatch or light gates are common physics instruments used for measuring time
  - For example, the time taken for a ball to fall a certain distance

## Stopwatch

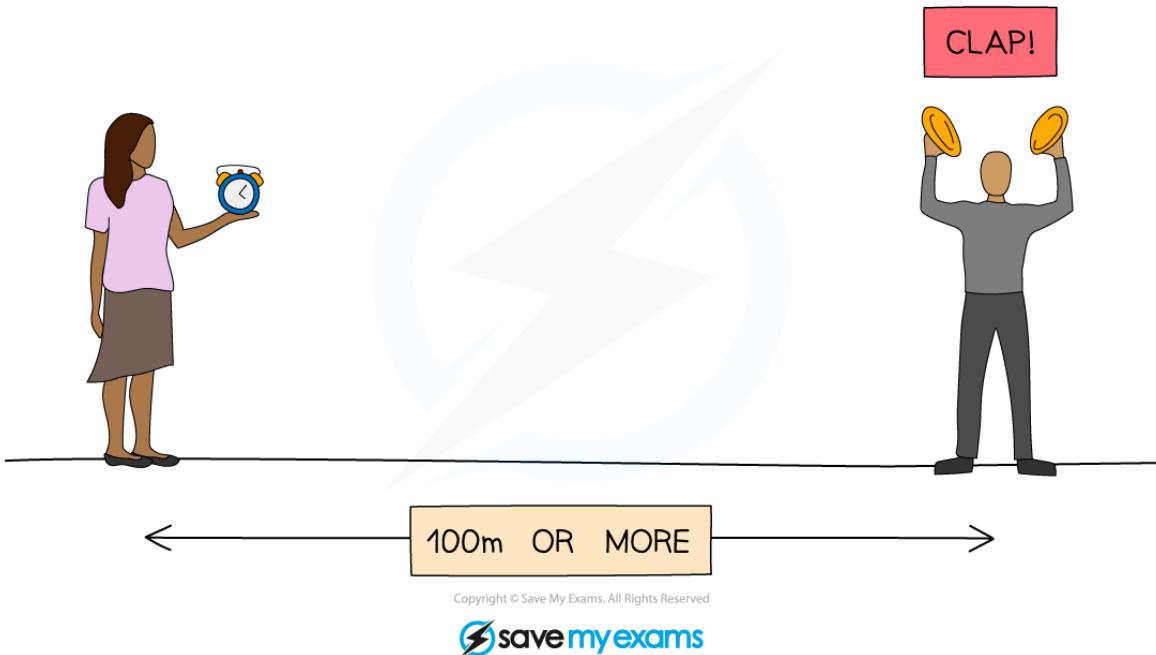
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### A stopwatch is used to measure time

- A stopwatch is used to measure the time interval of an event
  - It is a type of watch that is much more precise and accurate, with a resolution of up to **0.01 s**
- A digital stopwatch is often preferred, as laps can also be tracked and the values are easier to read



Your notes



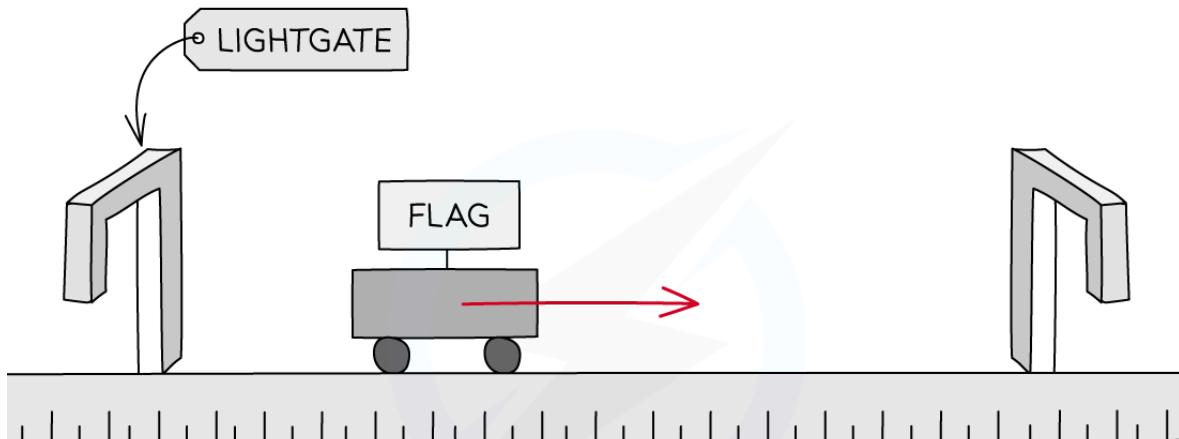
**A stopwatch is used to measure the time interval between the clap and when the sound is heard**

- The disadvantage of keeping time manually using a stopwatch is there will be a large error in the reading
- This is caused by:
  - Human reaction time (on average, about 0.25 s)
  - The mechanism of the stopwatch (older stopwatches may have a slight delay)
  - Accidentally pressing the start or stop button too many times
  - Consistently starting the stopwatch too late or too early
- Therefore, repeat readings are very important for experiments that require timekeeping

## Light Gate

- A light gate is a digital switch-type sensor also used in time experiments
  - They consist of an infrared transmitter and receiver between the 'gate'
  - When this signal is obstructed by an object, a timer can either be started or stopped depending on its configuration

- If the distance between two light gates is known, the time interval between an object passes through both gates can then be used to measure its speed using the equation:  
**speed = distance ÷ time**
- This is assuming the object is not accelerating



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**The first light gate starts a timer, and the second stops the timer when the flag passes between them.**

**This is used to determine the speed of the object**

- A light gate is much more accurate than a stopwatch, as it removes the errors caused by human reaction time
- They can also be connected to a digital timer or datalogger, which then output the time in which the signals are obstructed for data analysis



### Examiner Tips and Tricks

If a manual or digital stopwatch is unavailable at school during an experiment, it is best to ask your teacher whether you can use the one built-in on your smartphone. However, the experiment is more reliable if everyone uses the same type of device, therefore this often may be discouraged.



Your notes



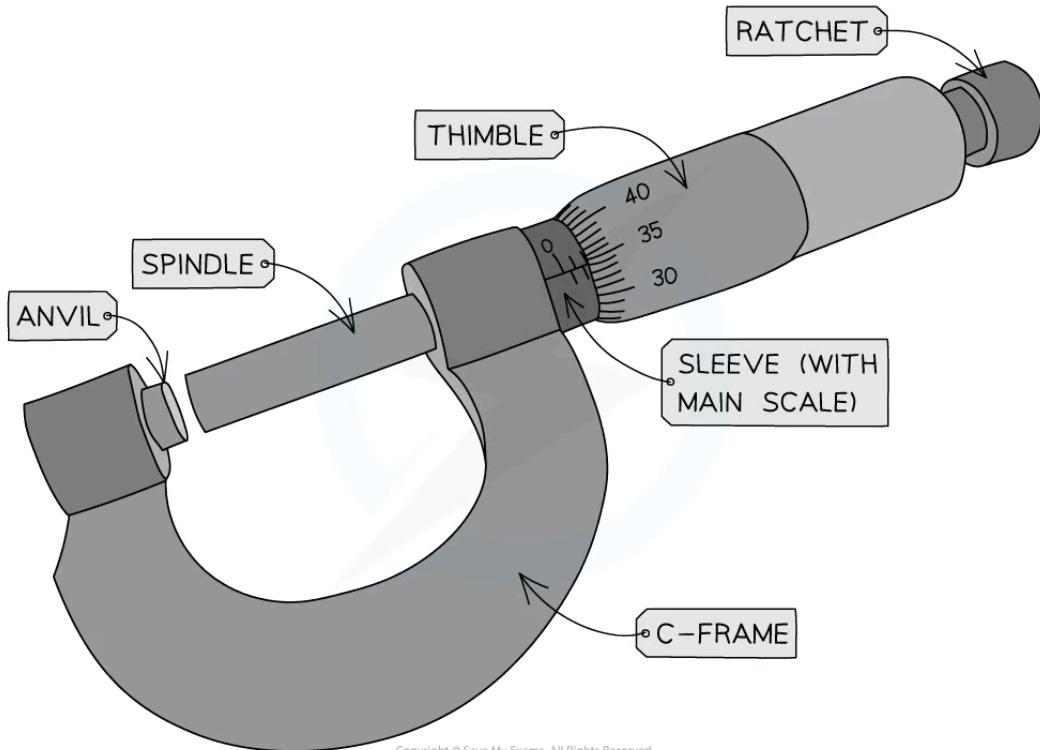
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## Calipers, Micrometers & Vernier Scales

# Calipers, Micrometers & Vernier Scales

## Micrometer Screw Gauge

- A micrometer, or a micrometer screw gauge, is a tool used for measuring small widths, thicknesses or diameters
  - For example, the diameter of a copper wire
- It has a resolution of **0.01 mm**
- The micrometer is made up of two scales:
  - The main scale - this is on the sleeve (sometimes called the barrel)
  - The thimble scale - this is a rotating scale on the thimble

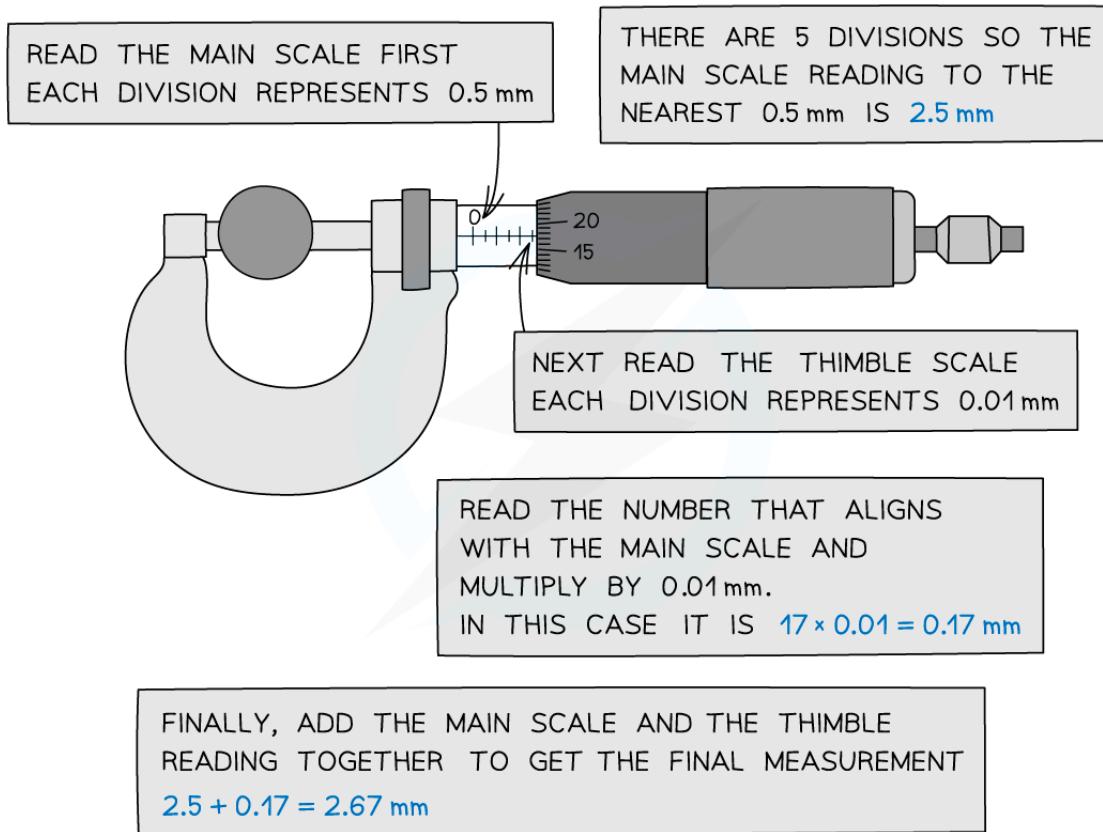
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### Components of a micrometer

- The spindle and anvil are clamped around the object being measured by rotating the ratchet


**Your notes**

- This should be tight enough so the object does not fall out but not so tight that is deformed
- **Never** tighten the spindle using the **barrel**, only using the **ratchet**. This will reduce the chances of overtightening and zero errors
- The value measured from the micrometer is read where the thimble scale aligns with the main scale
  - This should always be recorded to 2 decimal places (eg. 1.40 mm not just 1.4 mm)

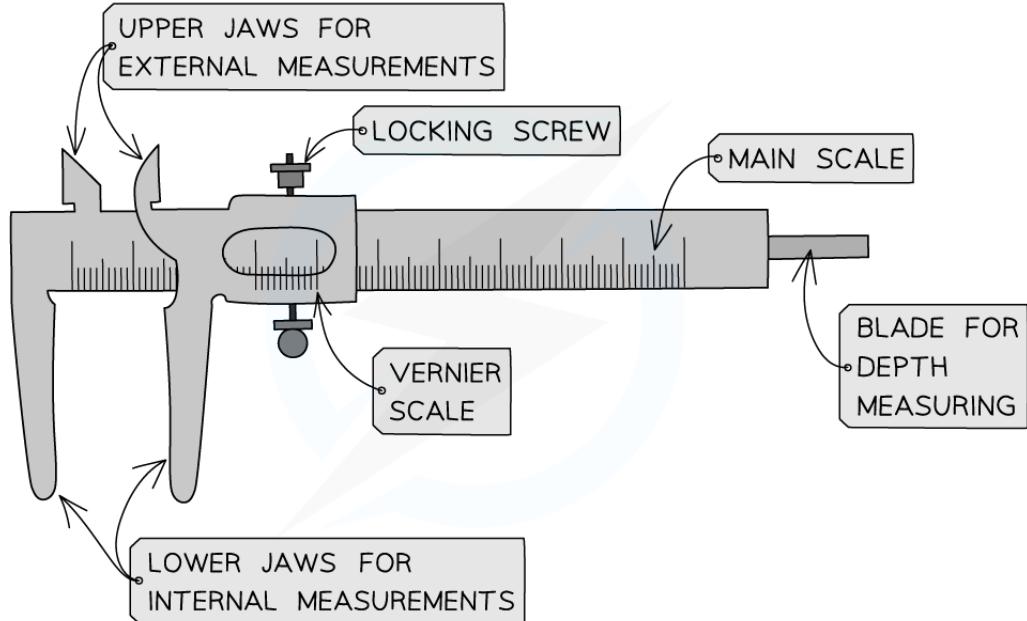

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**The micrometer reading is read when the thimble scale aligns with the main scale**

## Vernier Calipers

- Vernier calipers are another distance measuring tool that uses a sliding vernier scale
- They can also be used to measure diameters and thicknesses, just like the micrometer
- However, they can also measure the length of small objects such as a screw or the depth of a hole
- Vernier calipers generally have a resolution of **0.1 mm**, however, some are as small as 0.02 mm - 0.05 mm

- The calipers are made up of two scales:
  - The main scale
  - The vernier scale
- The two upper or lower jaws are clamped around the object
  - The sliding vernier scale will follow this and can be held in place using the locking screw



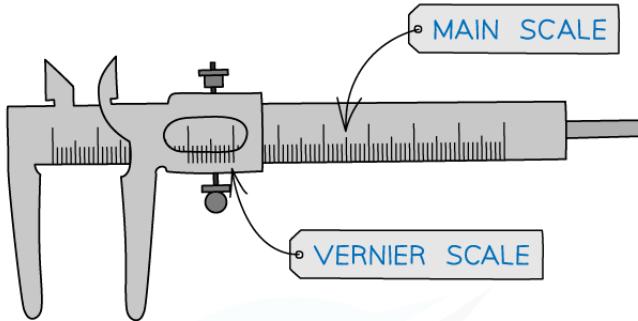
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### Components of a vernier caliper

- The value read from the caliper when the vernier scale aligns with the main scale
  - This should always be recorded to at least 1 decimal place (eg. 12.1mm not just 12 mm)



Your notes

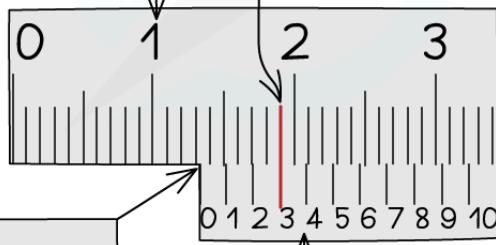


1. READ OFF THE CENTIMETRE MARK TO THE LEFT OF THE VERNIER SCALE ZERO: HERE IT IS 1 cm

3. FIND THE POINT WHERE THE LINE MATCHES UP WITH THE LINE ON THE BAR SCALE. THIS TELLS YOU THE NUMBER OF TENTHS OF A MILLIMETRE, HERE IT IS 0.3 mm

2. READ OFF THE MILLIMETRE MARK TO THE LEFT OF THE VERNIER SCALE ZERO: HERE IT IS 3 mm

4. ADD THE READING TOGETHER TO GET YOUR MEASUREMENT:  
 $1\text{ cm} + 3\text{ mm} + 0.3\text{ mm} = 13.3\text{ mm}$  OR 1.33 cm



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**The vernier caliper reading is read when the vernier scale aligns with the main scale**

- In general, the micrometer has a smaller measuring range than a vernier caliper
- However, the micrometer has a better accuracy (due to better resolution)
- The vernier caliper is quicker to use, whilst the micrometer involves rotating the thimble
  - Therefore, to take many measurements, a caliper would be easier to use





## Examiner Tips and Tricks

Make sure you're comfortable with reading from a micrometer or vernier caliper scale. This will be expected not just in your practical endorsement, but also in written practical questions.



Your notes

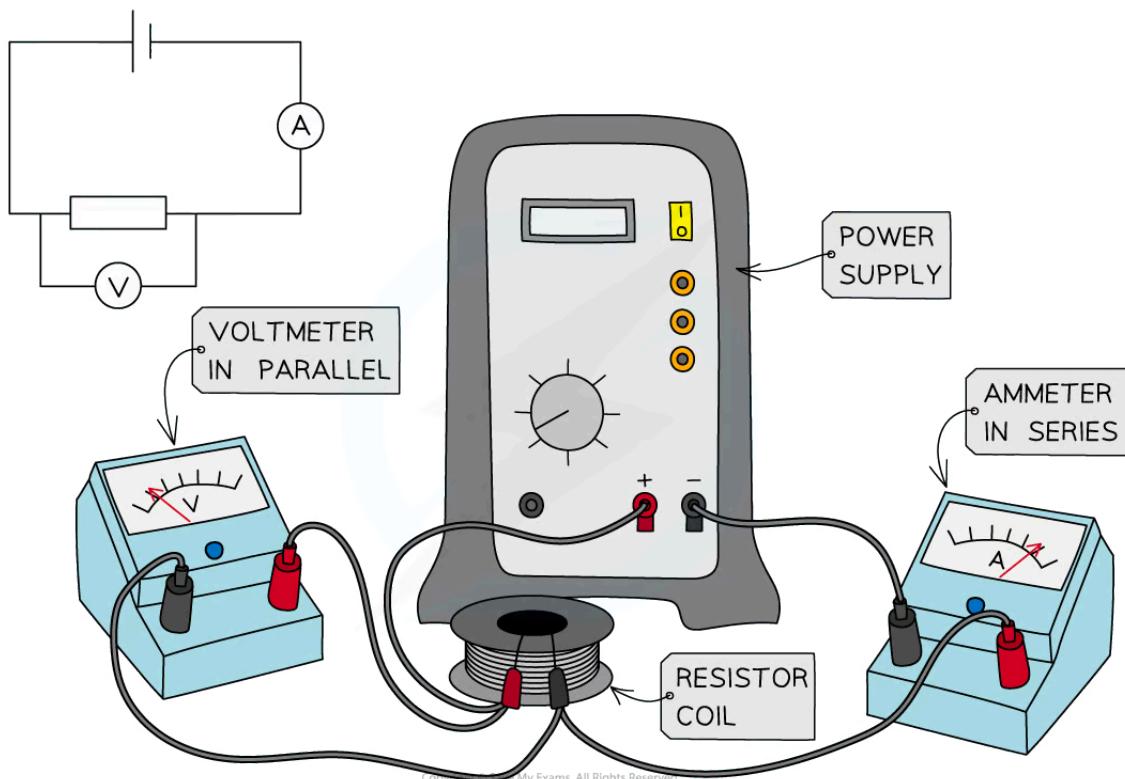
## Circuits



Your notes

# Constructing Circuits

- Constructing, designing and checking circuits are an essential practical skill in physics
- There are some important points to consider with all circuits:
  - If the current is to be measured, an **ammeter** must be connected in series
  - If the potential difference is to be measured, a **voltmeter** must be connected in parallel to the required component
  - If the current is to change between two paths (eg. charging and discharging a capacitor) a **switch** must be present
  - A diode must always be facing the direction of the current flow
  - Make sure each component is able to handle the amount of current in the circuit. Otherwise, they could fuse, be damaged, or spark

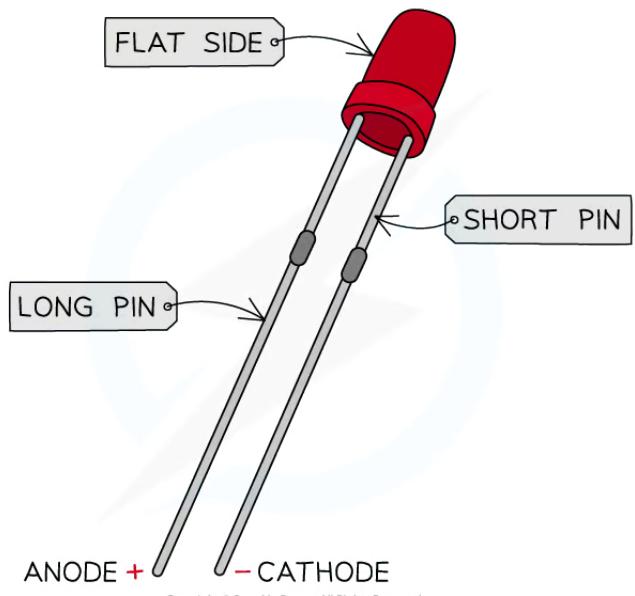


**Circuit with corresponding circuit diagram**

Your notes

## Polarity

- The polarity of an electrical component means that it will function differently depending on the direction in which it is connected
  - In other words, a non-polarised components, such as a lamp can be connected in any direction it will still light up
- A polarised component can only be connected in a circuit in one direction
  - If not, it will either not work, work incorrectly or break
- Common polarised electrical components include:
  - Cell / batteries / any power supply
  - Diodes
  - LEDs (light-emitting diodes)
  - Electrolytic capacitors
- The positive and negative terminal on a battery is normally clearly marked
  - If not, the negative side has a larger metal area
- LEDs, and diodes consist of two pins or 'legs'
  - The longer leg is the **positive** (anode) pin
  - The shorter leg is the **negative** (cathode) pin
- The polarity can sometimes be checked by multimeters and leads connected to the appropriate pins



Polarity of an LED is shown by the longer or shorter pin



### Examiner Tips and Tricks

Remember to always keep the number of wires, leads and crocodile clips to a minimum. Otherwise it can become confusing as to which component is connected to which in a practical experiment



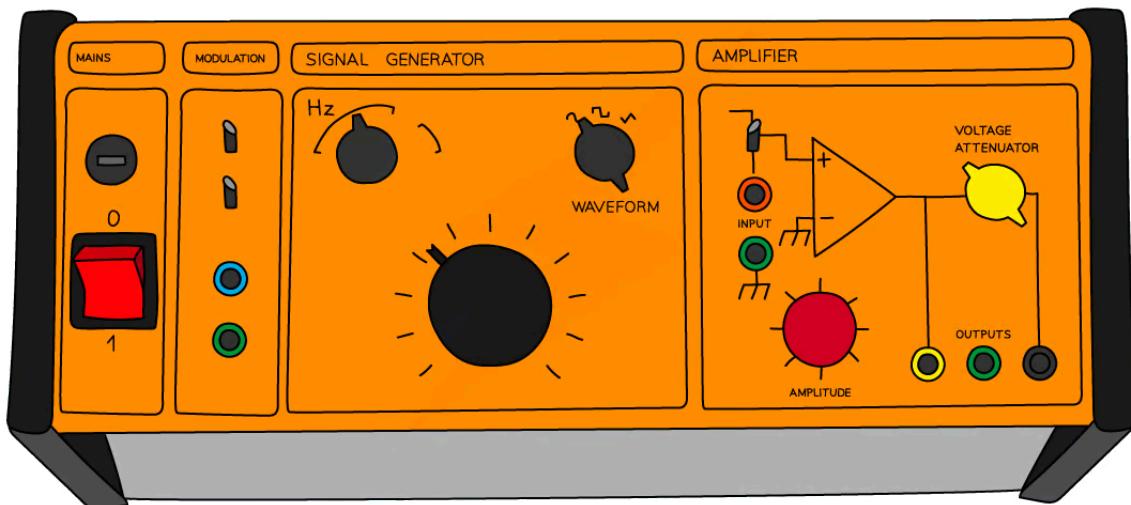
Your notes

## Signal Generators & Oscilloscope

# Signal Generators & Oscilloscope

## Signal Generator

- A signal generator is an electronic test instrument used to create repeating or non-repeating waveforms
  - They can be adjusted for different shapes and amplitudes
- These are often used for designing and repairing electronic devices, to check they are working as expected
- Signal generators are used to create signals to then show on oscilloscopes



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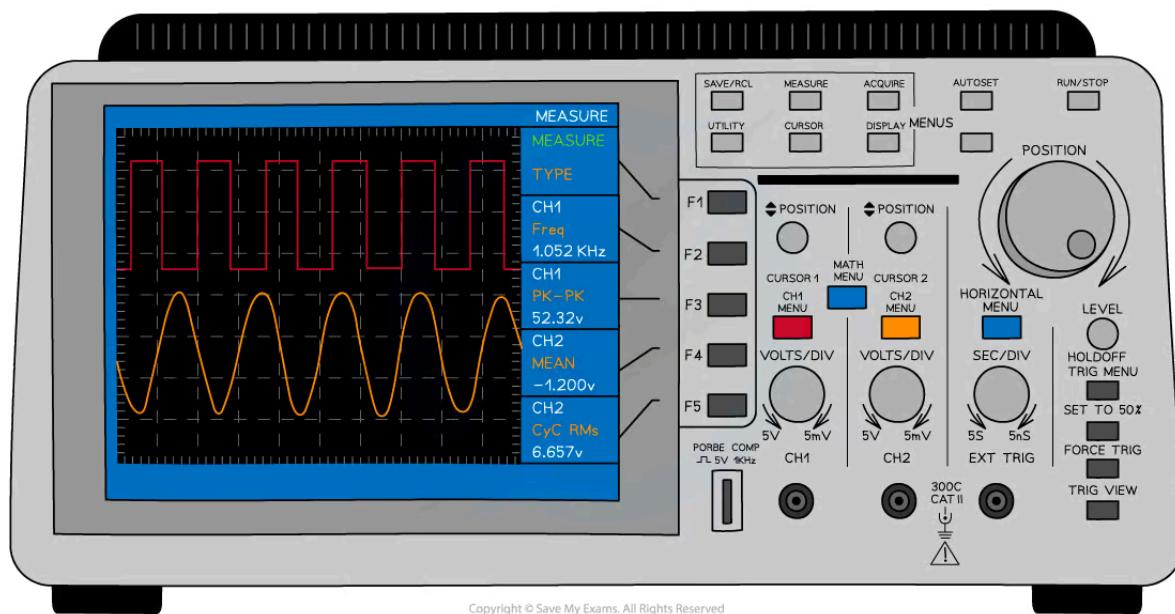
*A signal generator can be used to create signals for a CRO*

## Cathode-Ray Oscilloscope

- A Cathode-Ray Oscilloscope (CRO) is a laboratory instrument used to display, measure and analyse waveforms of electrical circuits
  - It can therefore be used as an a.c and d.c voltmeter

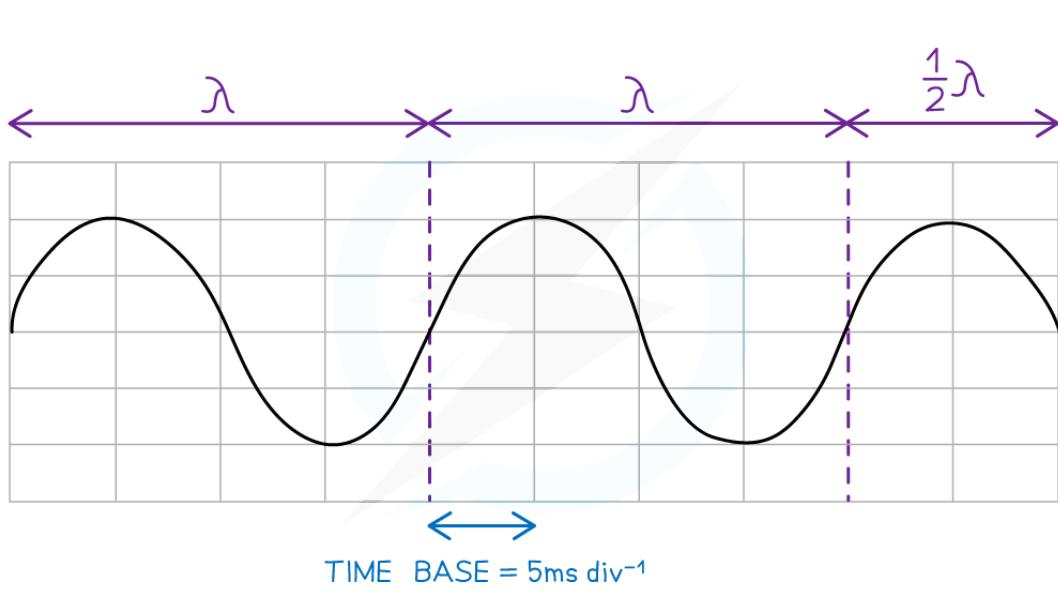


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### A cathode-ray oscilloscope displays the signal generated by the signal generator

- An **a.c** voltage on an oscilloscope is represented as a **transverse wave**
  - Therefore you can determine its frequency, time period and peak voltage
- A **d.c** voltage on an oscilloscope is represented as a **horizontal line** at the relevant voltage
- The x-axis is the **time** and the y-axis is the **voltage** (or **y-gain**)


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**Diagram of Cathode-Ray Oscilloscope display showing wavelength and time-base setting**

- The period of the wave can be determined from the **time-base**
  - This is **how many seconds each division represents** measured commonly in  $s\ div^{-1}$  or  $s\ cm^{-1}$

## C.R.O Controls for an A.C waveform

- Time-base
  - When the time-base is switched off, only a vertical line on the voltage-gain axis is seen with its relevant amplitude
  - When the time-base is switched on, a wave will appear across the whole screen and the time period can be measured
  - This control has units of time  $cm^{-1}$  or time  $div^{-1}$  and has a range of 100 ms – 1  $\mu s$  per cm, or division
- Voltage-gain (sensitivity)
  - This controls the vertical deflection, or amplitude, of the wave
  - The **peak voltage** ( $V_0$ ) is the maximum vertical displacement measured from the time axis
  - The **peak-to-peak voltage** is the vertical displacement between the minimum and maximum values of voltage
  - When the voltage-gain is switched off, only a horizontal line on the time axis will be seen

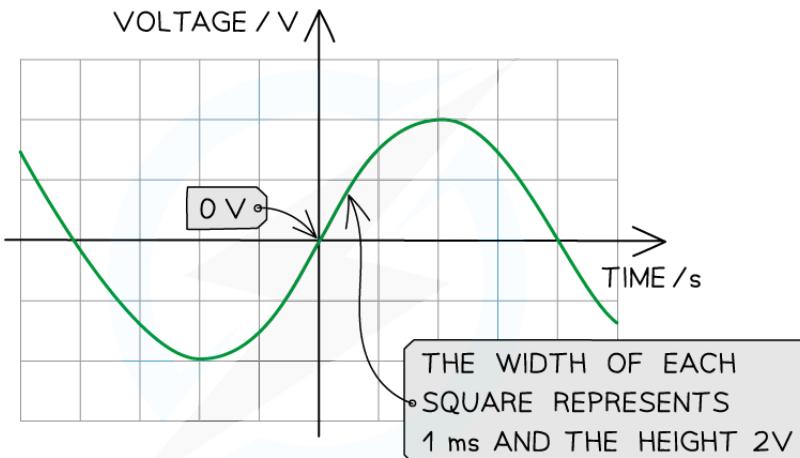
- This control has units of volts  $\text{cm}^{-1}$  or volts  $\text{div}^{-1}$

## C.R.O Controls for a D.C waveform



Your notes

- For a d.c waveform, only a horizontal line is displayed at the relevant voltage
  - The time-base settings are irrelevant since there is no time period
  - The voltage-gain setting **is** relevant since this is used to read the value of the d.c voltage

**EXAMPLE:****A SINUSOIDAL ALTERNATING VOLTAGE SIGNAL**

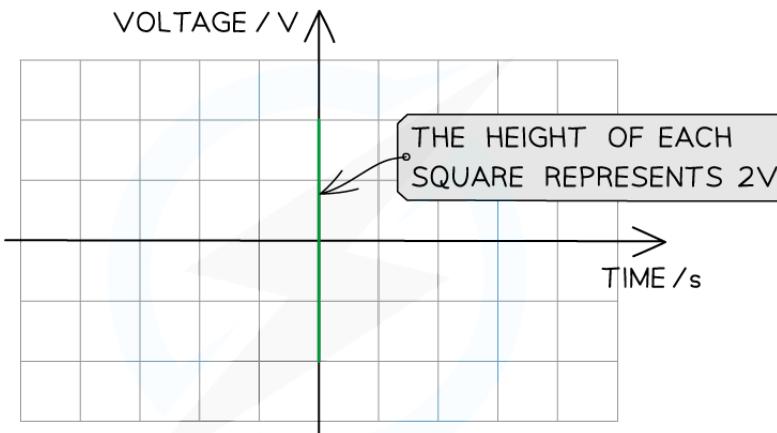
OSCILLOSCOPE SETTINGS:  
Y-GAIN = 2V PER DIVISION,  
TIME BASE = 1ms PER DIVISION

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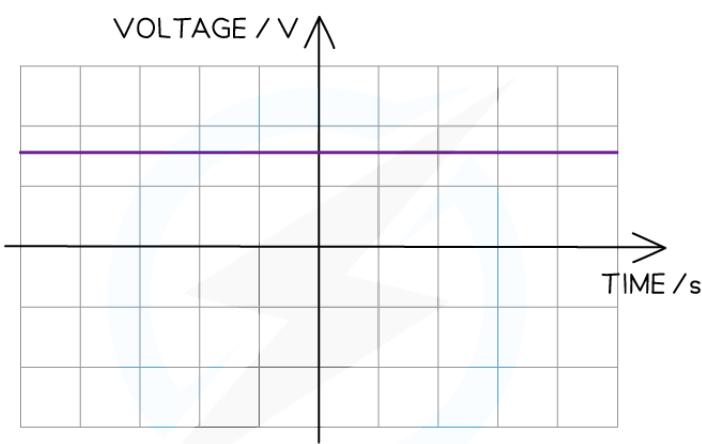
A SINUSOIDAL ALTERNATING VOLTAGE WITH THE TIME BASE TURNED OFF



OSCILLOSCOPE SETTINGS:  
Y-GAIN = 2V PER DIVISION,  
TIME BASE TURNED OFF

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A DIRECT CURRENT SUPPLY



OSCILLOSCOPE SETTINGS:  
Y-GAIN = 2V PER DIVISION,  
TIME BASE = 1 ms PER DIVISION

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**Examples of an alternating and direct voltage on a CRO with and without the time base**



Your notes

## Generating & Measuring Waves

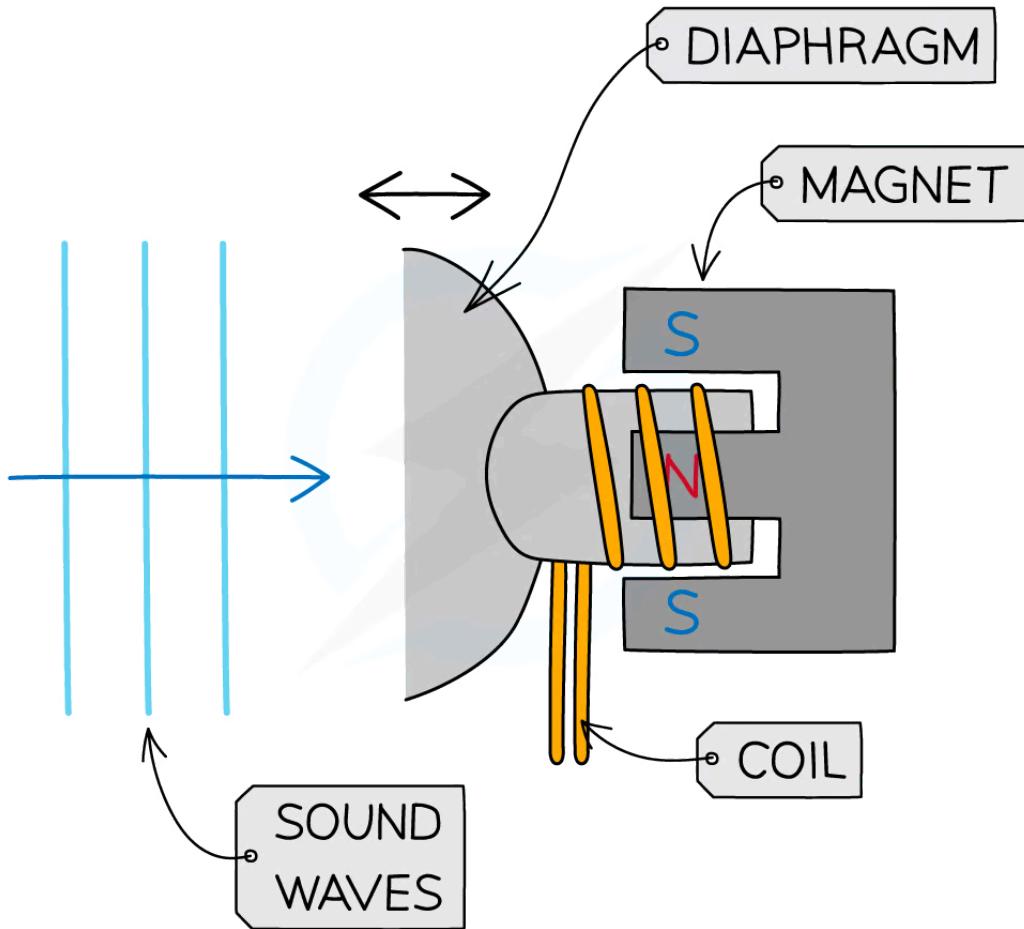
- Waves can be generated and measured using:
  - A microphone and loudspeaker
  - A ripple tank
  - A vibration transducer
  - A microwave / radio wave source

### Microphone and Loudspeaker

- A microphone and loudspeaker can be used to create **sound waves**
- Microphones turn sound into electrical signals



Your notes



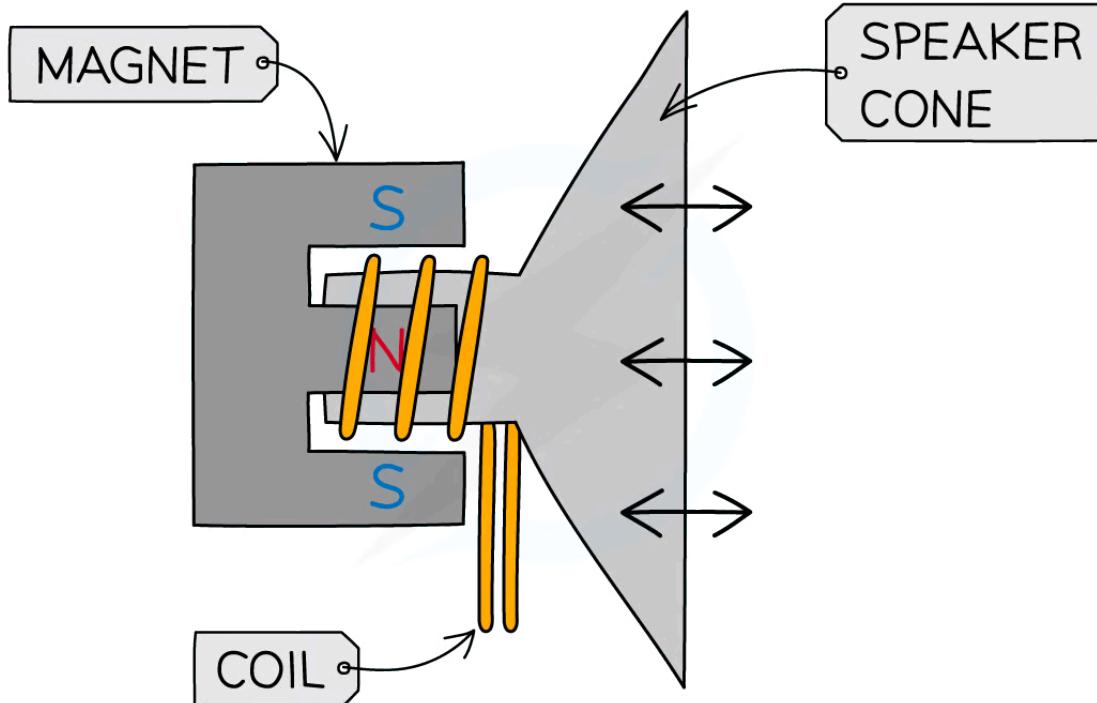
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### Sound waves entering a microphone

- When sound waves reach the microphone, for example, generated by a person's voice, the pressure variations cause the diaphragm to vibrate
- This in turn causes the coil to move back and forth, through the magnetic field
- The coil, therefore, cuts through the magnetic field lines, inducing an alternating e.m.f in the coil
  
- Loudspeakers turn electrical signals into sound



Your notes



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### Cross-section of a loudspeaker

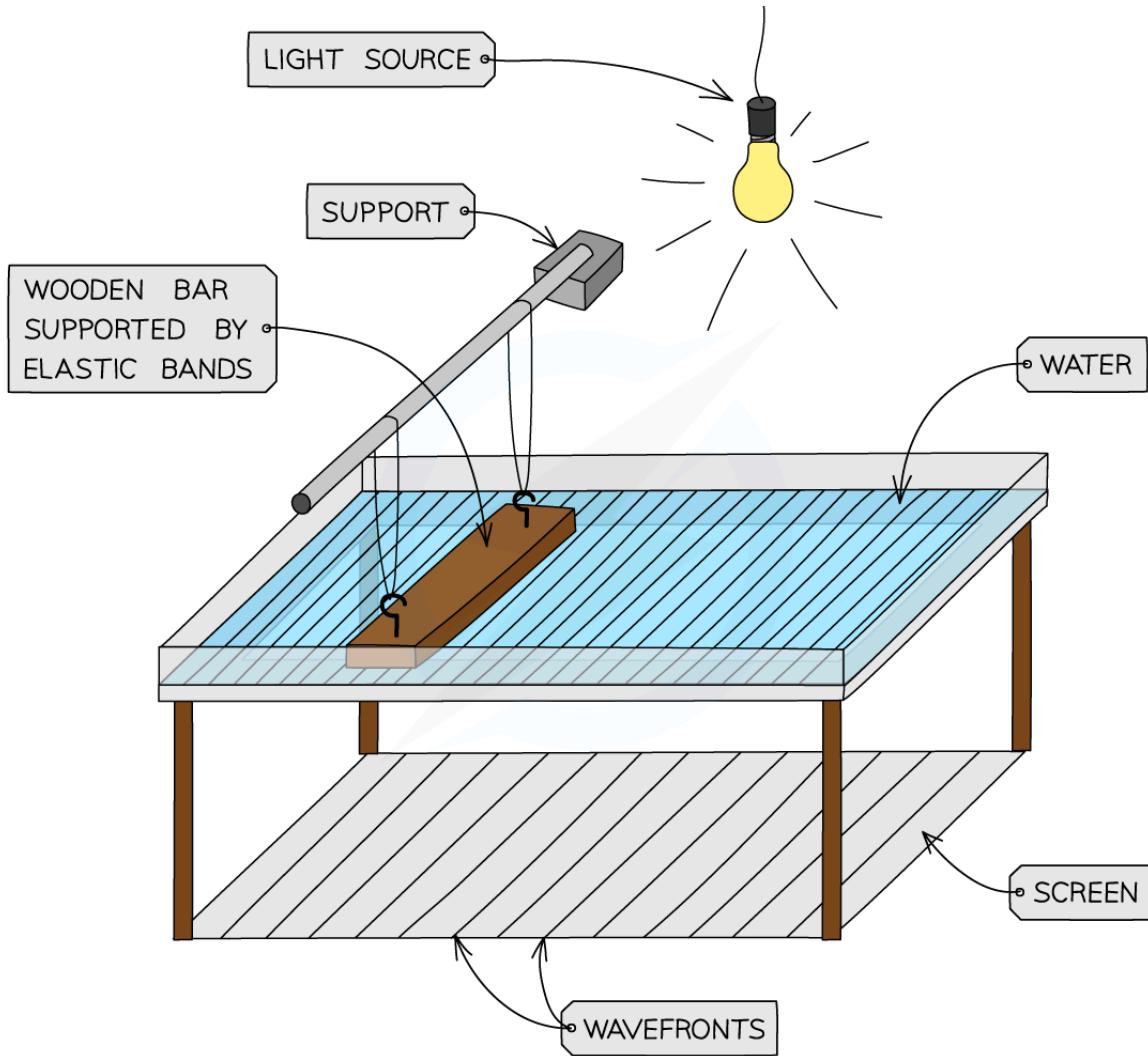
- An alternating current passes through the coils of the loudspeaker, which then creates a changing field around the coil
- This changing field interacts with the field from the permanent magnet, exerting a force on the coil
- This makes the coil and the speaker cone oscillate, making the air particles oscillate and therefore creating sound waves

## Ripple Tank

- Ripple tanks are used to create **water waves**



Your notes

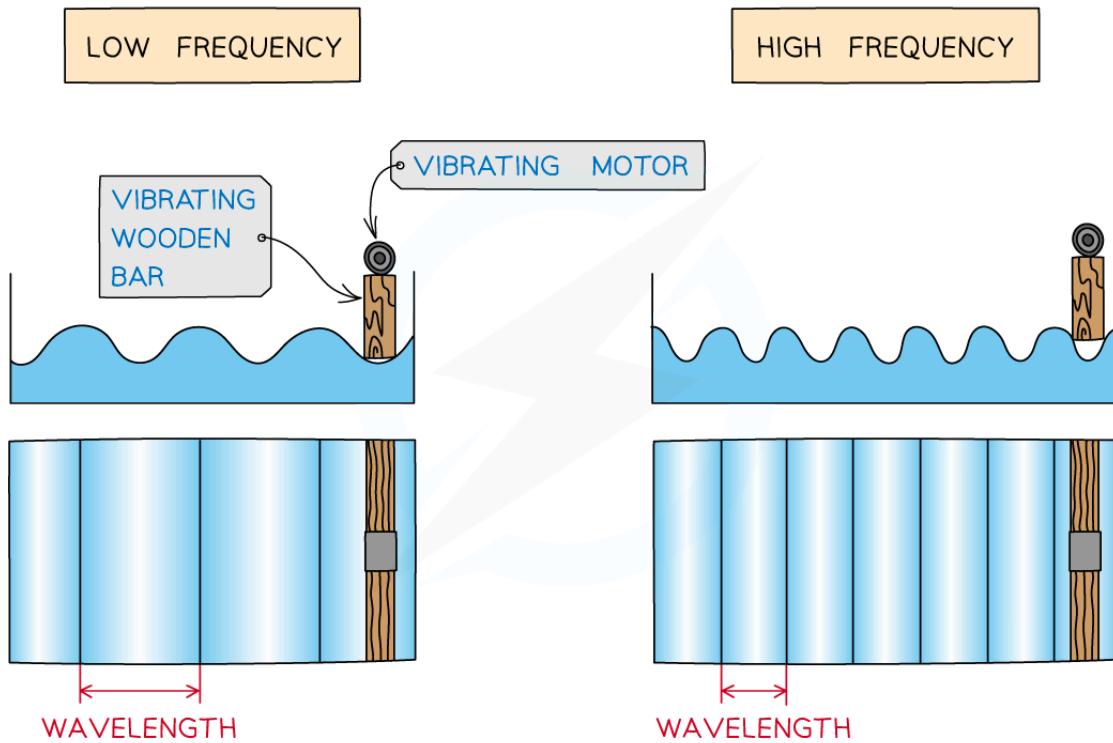

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### Ripple tank creating wavefront seen on a screen

- In a ripple tank, a motorised wooden straight-edged bar produces plane (straight) waves while a small dipper produces circular waves
- When a light is shone from above, the bright bands seen on the screen below the tank show the wave crests (wavefronts)
- The diagram below shows how the wavelengths differ with frequency in a ripple tank
  - The **higher** the frequency, the **shorter** the wavelength
  - The **lower** the frequency, the **longer** the wavelength



Your notes

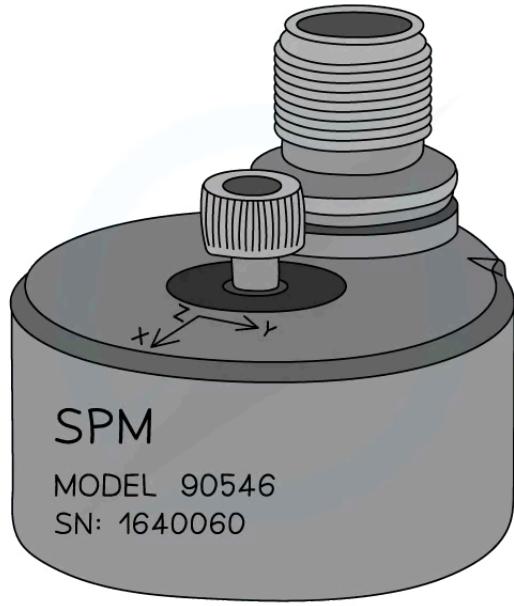


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### Ripple tank patterns for low and high frequency vibrations

## Vibration Transducer

- Vibration transducers can detect vibrations in machines and transform them into a signal
  - These signals are then sent to a digital indicator to test machines
- These are particularly useful in industry to see how machines behave under vibrations before any damage can occur



Your notes

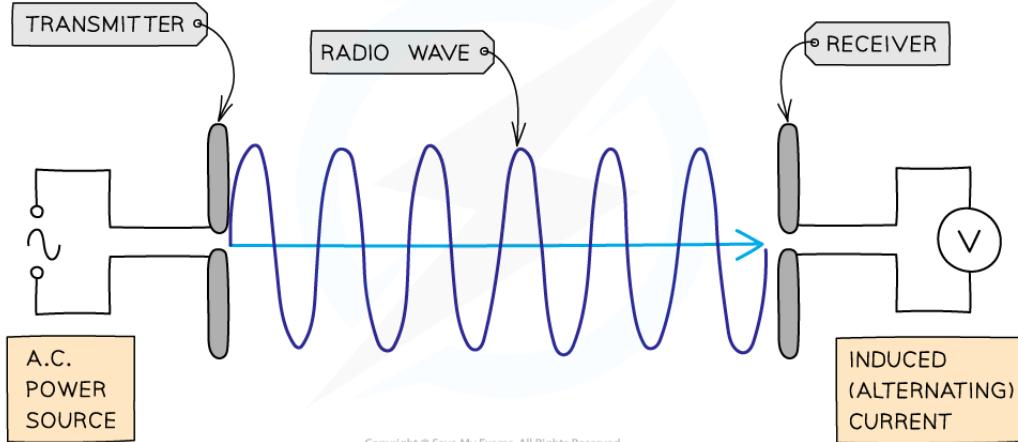
A **vibration transducer**

## Microwave / Radio Source

- A microwave or radio source produces microwaves or radio waves to be used for diffraction and interference experiments
- Radio waves can be produced by connecting an antenna to a high frequency alternating current power source



Your notes



**Radio waves are produced by high-frequency alternating currents and induce similar currents when they are received**

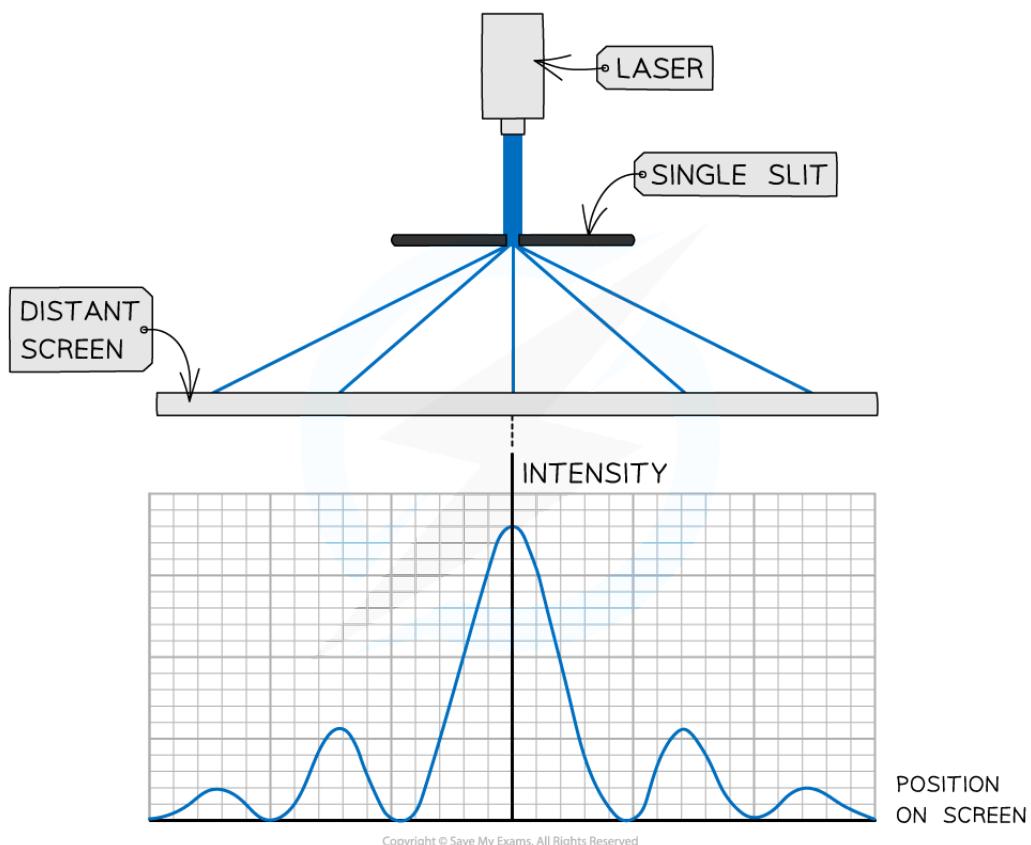
- The charge, oscillating up and down the antenna, produces radio waves that can be absorbed by similar antennae some distance away
- When absorbed, the radio waves induce a similar alternating current in the receiving antenna, which can then be detected
  
- A microwave source could be produced by artificial devices such as:
  - Circuits
  - Masers (microwave lasers)
  - Microwave ovens
  - Microwave signal generators
- Or, from natural sources such as the Sun or atoms and molecules



Your notes

## Using a Laser or Light Source

- A laser or light source is used to investigate characteristics of light such as **interference** and **diffraction**
- A laser is preferred to a lamp since they produce coherent, monochromatic light
  - This produces a sharper and brighter interference pattern
- The contrast between the bright and dark fringes is much easier to see in laser light, compared to a lamp with a low intensity that emits light of all wavelengths
- In experiments such as Young's double-slit experiment, it is important to be able to see the fringes clearly to determine the fringe width
  - If these were not clear, there will be a large error in the measurement of the fringe widths



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**Single slit diffraction of a laser producing an interference pattern on the screen**

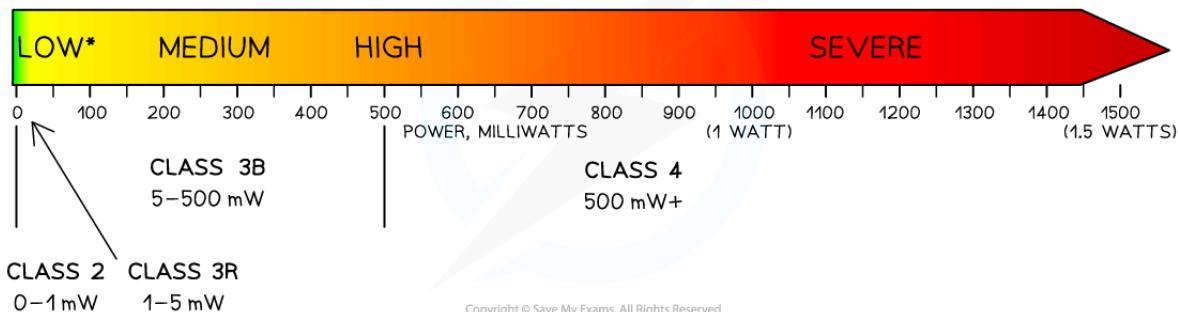


Your notes

## Safety Issues with Lasers

- Lasers produce a very high energy beam of light
- This intense beam can cause **permanent eye damage** or even blindness
- In schools, only class 2 lasers are allowed - these are lasers with a power output of less than 1 mW
  - However, more powerful lasers can reach outputs of more than 500 mW
  - These are known as class 4 lasers. They are so powerful they can make a person instantly blind and can even damage the skin

### EYE INJURY HAZARD



**The four classes of laser: In a school laboratory, only Class 2 lasers may be used**

## Precautions with Lasers

- It's important to use lasers safely and follow the guidelines in all practicals:
  - **Never** look directly at a laser or its reflection
  - Don't shine the laser towards a person
  - Don't allow a laser beam to reflect from shiny surfaces into someone else's eyes
  - Wear laser safety goggles
  - Place a 'laser on' warning light outside the room
  - Stand behind the laser

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Your notes

Placing a laser warning sign outside of the door is one precaution that can be taken when using lasers



Your notes

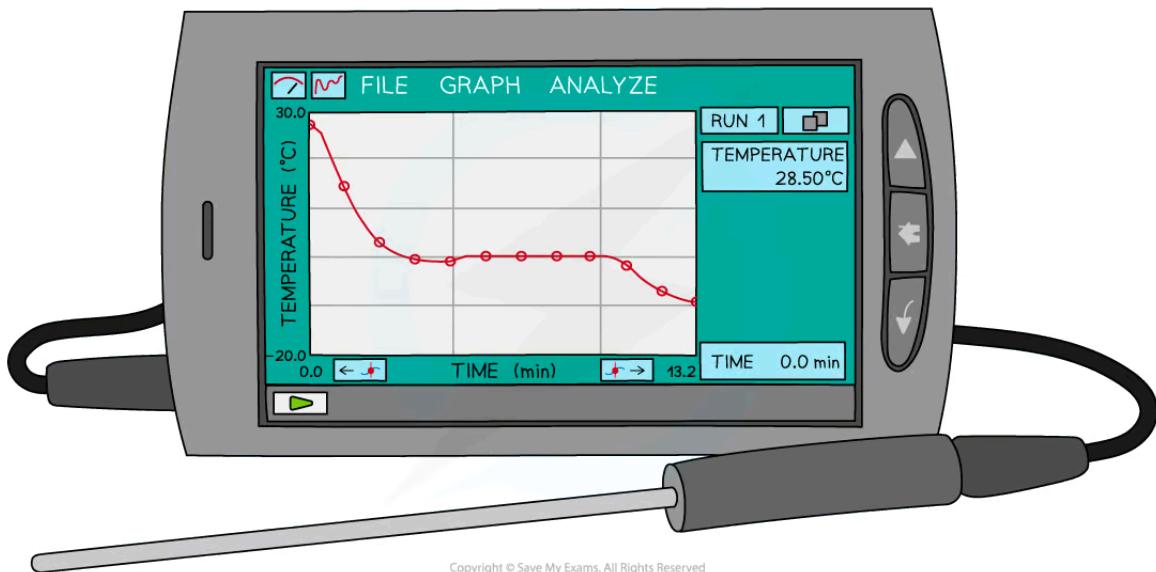
## Computer Modelling & Data Logger

# Computer Modelling & Data Logger

- Computing modelling and using a data logger are essential in all scientific experiments for obtaining and analysing reliable results

## Data Loggers

- Data loggers are a tool that allows for the **quick and efficient gathering of data**
  - The information contained within a data logger can be inputted into a computer and formatted into a **table**
  - After this is done the computer is able to calculate the **average** and **plot graphs** using the data and calculate gradients which quicker and more accurately than humans
- They are electronic devices that automatically monitor and record environmental parameters over time such as temperature, pressure, voltage or current
  - It contains multiple sensors to receive the information and a computer chip to store it



**A data logger measuring and displaying temperature using a probe**

- The benefits of using data loggers and ICT (information and communication technology) include:
  - Readings are taken with **higher** degrees of **accuracy**

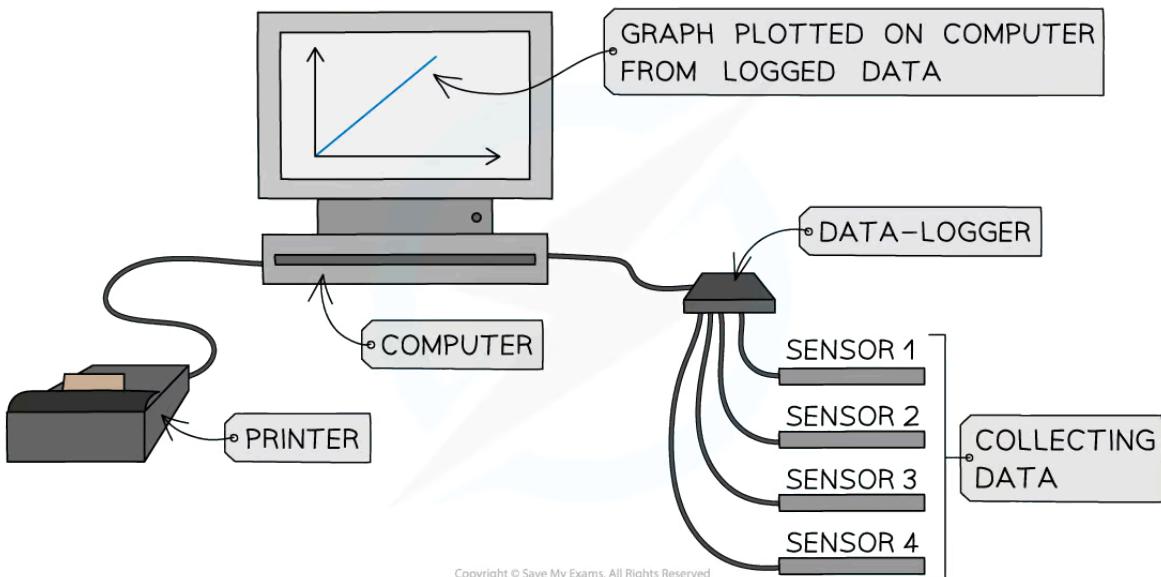
- Reduction of **human error** (eg. human reaction times, subjectiveness)
- Readings can be taken over a **long period of time** eg. hourly readings of temperature over many days
- Readings can be taken in a **very short period of time**, which would be too quick for humans to see a difference
- Reduction in safety risks with **extreme conditions** such as measuring the temperature of boiling water



Your notes

## Computer Modelling

- Computer modelling is commonly done in conjunction with devices such as a data logger
  - Modelling is about processing the data collected from a physics experiment into software or a spreadsheet
- Graphs and charts can be generated from a table of values
  - These can then be exported to a scientific report
- One of the benefits of these computer programs is that **time** can be **sped up to predict the future outcome** of an experiment



**Computer modelling uses a computer and sensors to analyse and display data**

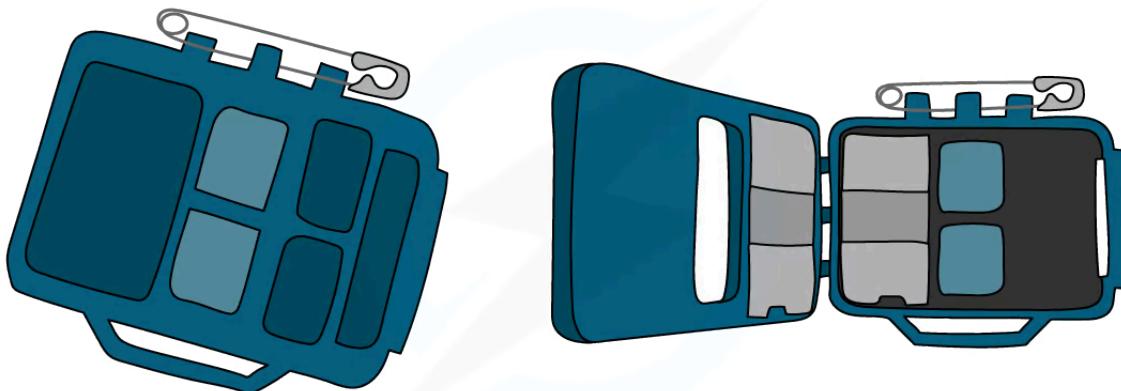
## Ionising Radiation & Detectors



Your notes

# Ionising Radiation & Detectors

- Ionising radiation include alpha, beta and high-energy electromagnetic radiation such as X-rays, gamma rays and UV
- They are used in smoke detectors and in many medical applications, such as:
  - Disinfecting medical instruments
  - X-rays
  - Radiotherapy
  - CT scans
- These normally use X-rays, gamma rays or radioactive tracers
- In those areas of industry and medicine, where people are routinely working with ionising radiations, various safety procedures are put in place
- Workers are routinely monitored to check the levels of radiation that they are exposed to and strict limits are placed on what they can receive



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A badge containing photographic film can be used to monitor a person's exposure to radiation

- Limits are often placed on the amount of time that workers can spend using radioactive materials.
- Where feasible, barriers will be placed between the worker and the source in order to absorb the radiation
  - Doctors, for example, will leave the room whilst carrying out certain procedures (including x-rays) in order to minimise exposure.
- Areas or containers that pose a radiation hazard should have the appropriate radiation hazard symbol



Your notes



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#### Radiation hazard symbol

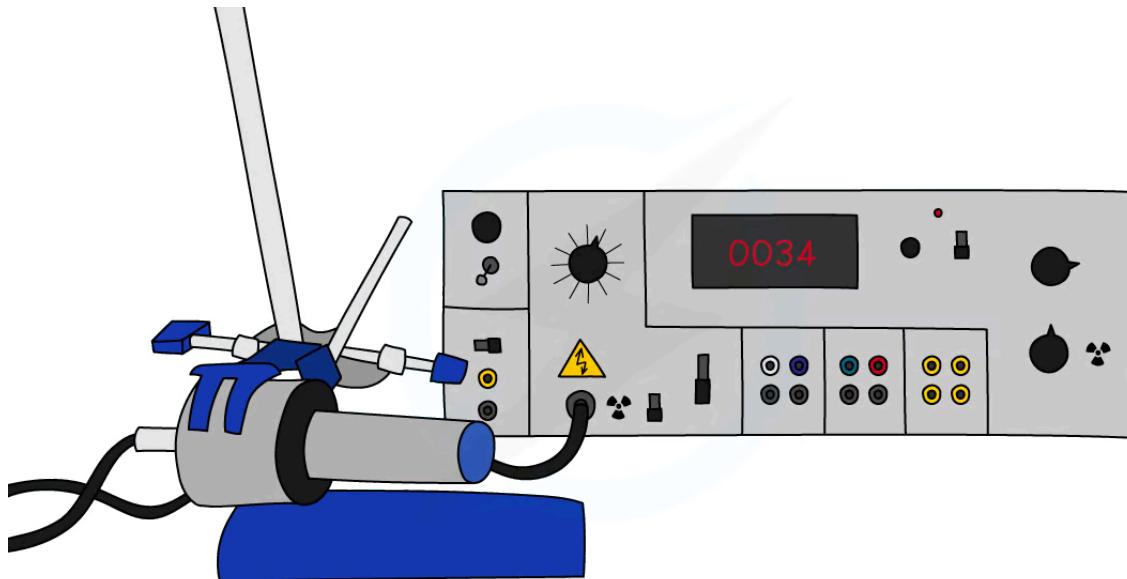
- The universal radiation symbol is important, so people that speak any language can still understand its meaning

## Radiation Detectors

- Radiation can be detected by a Geiger-Müller tube, or a geiger counter
- Geiger-Müller tubes are simple devices that detect the presence of the ions created by radiation entering the tube
- Connecting the tube to a counter allows the amount of radiation to be determined



Your notes



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**A Geiger-Müller tube (or Geiger counter) is a common type of radiation detector**

- The amount of radiation given off by an isotope each second is known as its activity and is measured in becquerels (Bq)
- An activity of one becquerel means that there is one decay per second