

Chapter 6: Matrices

1:: Understand matrices and perform basic operations (adding, scalar multiplication)

3:: Find the determinant or inverse of a matrix.

"If $\mathbf{A} = \begin{pmatrix} 1 & 2 \\ -3 & 0 \end{pmatrix}$, determine \mathbf{A}^{-1} ."

2:: Multiply Matrices

"Given that $\mathbf{A} = \begin{pmatrix} 1 & 2 \\ -3 & 0 \end{pmatrix}$ and $\mathbf{B} = \begin{pmatrix} 0 & 3 \\ 4 & 5 \end{pmatrix}$, determine the matrix \mathbf{AB} ."

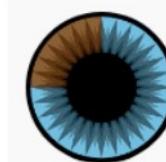
4:: Solve simultaneous equations using matrices.

"Use matrices to solve the following simultaneous equations:

$$\begin{aligned}x + 2y + z &= 4 \\x - y + 3z &= 1 \\2x + 5y - z &= 0\end{aligned}$$

Before studying this chapter, I **highly recommend** watching Chapters 1-8 of 3Blue1Brown's 'Essence of linear algebra' series. It will put everything we are learning about here into context, and will make Chapter 7 even easier.

No need to take notes and understand absolutely everything - but it is important to think about the ideas discussed.



3Blue1Brown 3.96M subscribers

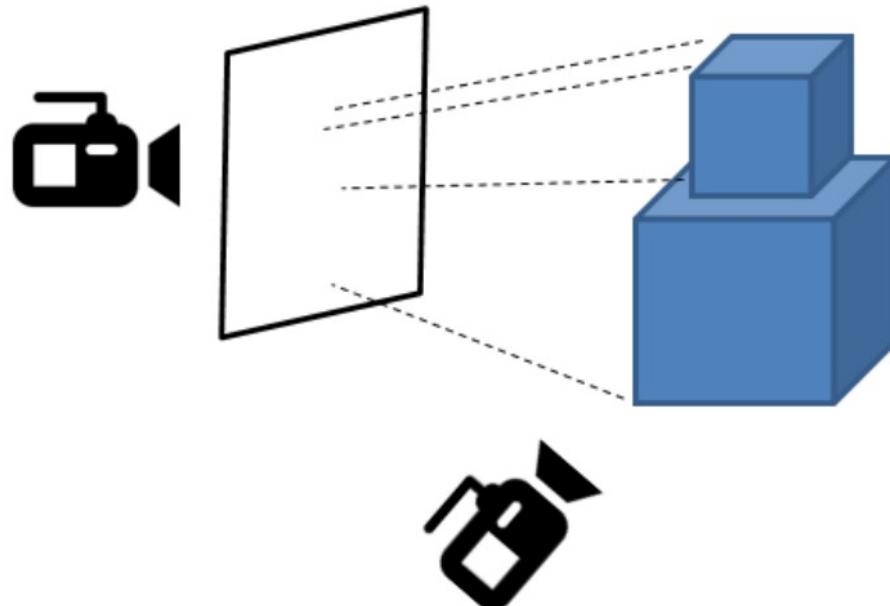
Grant Sanderson's channel is one of the best maths channels out there. Go check it out if you haven't already.

A matrix (plural: matrices) is **simply an ‘array’ of numbers**, e.g. $\begin{pmatrix} 1 & 0 & -2 \\ 3 & 3 & 0 \end{pmatrix}$

On a simple level, a matrix is just a way to organise values into rows and columns, and represent these multiple values as a single structure.

But the power of matrices comes from them **representing linear transformations/functions** (which we will particularly see in Chapter 7). We can

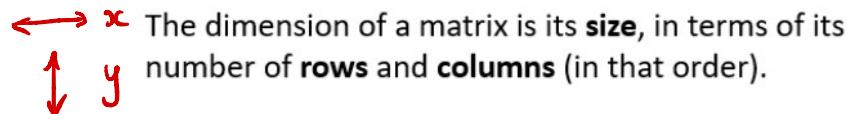
1. **Represent linear transformations** using matrices (e.g. rotations, reflections and enlargements)
2. Use them to **solve linear simultaneous equations**.



Matrices are particularly useful in 3D graphics, as matrices can be used to carry out rotations/enlargements (useful for changing the camera angle) or project into a 2D ‘viewing’ plane.

Matrix Fundamentals

#1 Dimensions of Matrices

 The dimension of a matrix is its **size**, in terms of its number of **rows** and **columns** (in that order).

$$\begin{pmatrix} 1 & 3 & -7 \\ 4 & 0 & 5 \end{pmatrix} \quad 2 \times 3$$

$$\begin{pmatrix} 1 \\ 6 \\ -3 \end{pmatrix} \quad 3 \times 1$$

$$-(1 \ 6 \ 0) \quad 1 \times 3$$

#3 Variables for Matrices

If the value of a variable is a matrix, we use

bold, capital letters

(In contrast, vectors use bold, lowercase letters)

$$\mathbf{A} = \begin{pmatrix} 1 \\ 6 \\ -3 \end{pmatrix}$$

$$\mathbf{C} = \mathbf{P}^{-1}\mathbf{T}\mathbf{P}$$

#2 Notation/Names for Matrices

A matrix can have square or curvy brackets (but the textbook only uses curvy)

$$\begin{pmatrix} 7 & 1 & 2 \\ 6 & 1 & 5 \end{pmatrix} \quad \begin{bmatrix} 1 \\ 6 \\ -3 \end{bmatrix} \quad (1 \ 6 \ 0)$$

Matrix

Column Vector

Row Vector

A matrix with one column is **simply a vector in the usual sense!**

#4 Adding/Subtracting Matrices

Simply add/subtract the corresponding elements of each matrix.

They must be of the same dimension.

$$\begin{pmatrix} 1 & 3 & -7 \\ 4 & 0 & 5 \end{pmatrix} + \begin{pmatrix} 6 & -2 & 9 \\ 2 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 7 & 1 & 2 \\ 6 & 1 & 5 \end{pmatrix}$$

$$\begin{pmatrix} 3 & 0 \\ -1 & 2 \\ 0 & 3 \end{pmatrix} - \begin{pmatrix} q & -3 \\ 1 & 1 \\ -4 & 1 \end{pmatrix} = \begin{pmatrix} 3-q & 3 \\ -2 & 1 \\ 4 & 2 \end{pmatrix}$$

#5 Scalar Multiplication

A scalar is a number which can 'scale' the elements inside a matrix.

$$3 \begin{pmatrix} 1 & 3 & -7 \\ 4 & 0 & 5 \end{pmatrix} = \begin{pmatrix} 3 & 9 & -21 \\ 12 & 0 & 15 \end{pmatrix}$$

Side Note: You first encountered this at GCSE, in the context of vectors. $3\mathbf{a}$ is the vector \mathbf{a} 'scaled' by the scalar 3.

$$\mathbf{A} = \begin{pmatrix} q & -3 \\ 1 & 1 \\ -4 & 1 \end{pmatrix} \quad 2\mathbf{A} = \begin{pmatrix} 2q & -6 \\ 2 & 2 \\ -8 & 2 \end{pmatrix}$$

Find k

$$\begin{pmatrix} -3 \\ k \end{pmatrix} + k \begin{pmatrix} 2k \\ 2k \end{pmatrix} = \begin{pmatrix} k \\ 6 \end{pmatrix}$$

$$-3 + 2k^2 = k$$

$$2k^2 - k - 3 = 0$$

$$\begin{pmatrix} -3 \\ k \end{pmatrix} + \begin{pmatrix} 2k^2 \\ 2k^2 \end{pmatrix} = \begin{pmatrix} k \\ 6 \end{pmatrix}$$

$$(2k - 3)(k + 1) = 0$$

$$k = \frac{3}{2} \text{ or } k = -1$$

$$k + 2k^2 = 6$$

$$2k^2 + k - 6 = 0$$

$$(2k - 3)(k + 2) = 0$$

$$k = \frac{3}{2} \text{ or } k = -2$$

$$k = \frac{3}{2}$$

#6 Special Matrices

A matrix is **square** if it has the same number of rows as columns.

$$\begin{matrix} \text{2x2} \\ \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \end{matrix} \qquad \begin{matrix} \text{3x3} \\ \begin{pmatrix} 3 & 1 & 4 \\ 2 & 2 & 5 \\ -3 & 4 & 3 \end{pmatrix} \end{matrix}$$

A **zero matrix** is one in which all its elements are 0. The dimensions are usually clear from the context.

$$\mathbf{0} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

A **identity matrix \mathbf{I}** is a square matrix which has 1's in the 'leading diagonal' (starting top-left) and 0 elsewhere. Again, the dimensions depend on the context.

$$\mathbf{I} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}, \qquad \mathbf{I} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

We will see the significance of the identity matrix when we cover matrix multiplication imminently.

Matrix Multiplication

#7 Matrix Multiplication

Matrix multiplications are not always valid: the dimensions have to agree.

Dimensions of A	Dimension of B	Dimensions of AB (if valid)
2×3	3×4	2×4
1×3	2×3	Not valid.
6×2	2×4	6×4
1×3	3×1	1×1 ()
7×5	7×5	Not valid
10×10	10×9	10×9
3×3	3×3	3×3

Note that only **square matrices** (i.e. same width as height) can be raised to a power.

$$\begin{bmatrix} -3 & 5 \\ -2 & 1 \end{bmatrix} \cdot \begin{bmatrix} 6 & -2 \\ 1 & -5 \end{bmatrix} = \begin{bmatrix} -13 & -19 \\ -11 & -1 \end{bmatrix}$$

$$-18 + 5 = -13$$

$$6 - 25 = -19$$

$$-12 + 1 = -11$$

$$4 - 5 = -1$$

$$\begin{bmatrix} 0 & 5 \\ -3 & 1 \\ -5 & 1 \end{bmatrix} \cdot \begin{bmatrix} -4 & 4 \\ -2 & -4 \end{bmatrix} = \begin{bmatrix} -10 & -20 \\ 10 & -16 \\ 18 & -24 \end{bmatrix}$$

$\underline{(3) \times 2} \quad \underline{2 \times 2}$

Computing matrix multiplication on your calculator

$$\begin{array}{c} \left[\begin{array}{cccc} 1 & 0 & 3 & -2 \\ 2 & 8 & 4 & 3 \\ 7 & -1 & 0 & 2 \end{array} \right] \left[\begin{array}{cc} 5 & 1 \\ 1 & 7 \\ 0 & 3 \\ 8 & -3 \end{array} \right] = \left[\begin{array}{cc} -11 & 16 \\ 42 & 61 \\ 50 & -6 \end{array} \right] \\ \hline \text{3} \times 4 \\ (\text{f}) \times 2 \end{array}$$

$$\begin{bmatrix} -4 & -y \\ -2x & -4 \end{bmatrix} \cdot \begin{bmatrix} -4x & 0 \\ 2y & -5 \end{bmatrix} = \begin{bmatrix} 16x - 2y^2 & 5y \\ 8x^2 - 8y & 20 \end{bmatrix}$$

2×2 2×2

Your Turn

a $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 3 \\ -1 \end{pmatrix} =$

b $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 2 & 0 & -1 \\ 3 & 2 & 1 \end{pmatrix} =$

c $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}^2 =$

d $\begin{pmatrix} 1 & 2 & 3 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = \begin{pmatrix} 14 \end{pmatrix}$

e $\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \begin{pmatrix} 1 & 2 & 3 \end{pmatrix} = \begin{pmatrix} \quad \quad \quad \end{pmatrix}$

f $\begin{pmatrix} 1 & a \\ 0 & 1 \end{pmatrix}^k = \begin{pmatrix} 1 & a \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & a \\ 0 & 1 \end{pmatrix}$

a $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 3 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ 5 \end{pmatrix}$

b $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 2 & 0 & -1 \\ 3 & 2 & 1 \end{pmatrix} = \begin{pmatrix} 8 & 4 & 1 \\ 18 & 8 & 1 \end{pmatrix}$

c $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}^2 = \begin{pmatrix} 7 & 10 \\ 15 & 22 \end{pmatrix}$

d $(1 \ 2 \ 3) \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = (14)$

e $\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} (1 \ 2 \ 3) = \begin{pmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 3 & 6 & 9 \end{pmatrix}$

f $\begin{pmatrix} 1 & a \\ 0 & 1 \end{pmatrix}^k = \begin{pmatrix} 1 & ak \\ 0 & 1 \end{pmatrix}$

Matrix Multiplication involving I

We earlier saw the identity matrix $\mathbf{I} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$. What do you notice about...

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 3 & 2 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 3 & 2 \\ 1 & 0 \end{pmatrix}$$

$\mathbf{I} \quad \mathbf{A} \qquad \qquad = \mathbf{A}$

$$\begin{pmatrix} 3 & 2 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 3 & 2 \\ 1 & 0 \end{pmatrix}$$

$\mathbf{A} \quad \mathbf{I} \qquad \qquad = \mathbf{A}$

In general $\mathbf{AI} = \mathbf{IA} = \mathbf{A}$ for all matrices \mathbf{A} .

So the identity matrix is a bit like the '1' of matrix multiplication,
e.g. $1 \times 3 = 3 \times 1 = 3$; multiplying by 1 has no effect, and multiplying by \mathbf{I} has no effect.

For this reason, 1 is known as the 'identity' of multiplication over numbers.
And 0 is known as the 'identity' of addition over numbers, given that
 $a + 0 = 0 + a = a$ for all a .

Matrix Multiplication: commutative or noncommutative?

$$\begin{array}{l} 3 \times 6 = 18 \\ 6 \times 3 = 18 \end{array}$$

order
doesn't
matter

Let $\mathbf{A} = \begin{pmatrix} 7 & 3 \\ 1 & 2 \end{pmatrix}$ and $\mathbf{B} = \begin{pmatrix} 5 & 2 \\ 0 & -3 \end{pmatrix}$

$$3 \times (2 \times 4) = 24$$

Work out \mathbf{AB}

$$\begin{pmatrix} 7 & 3 \\ 1 & 2 \end{pmatrix} \begin{pmatrix} 5 & 2 \\ 0 & -3 \end{pmatrix} = \begin{pmatrix} 35 & 5 \\ 5 & -4 \end{pmatrix}$$

$$(3 \times 2) \times 4 = 24$$

Work out \mathbf{BA}

$$\begin{pmatrix} 5 & 2 \\ 0 & -3 \end{pmatrix} \begin{pmatrix} 7 & 3 \\ 1 & 2 \end{pmatrix} = \begin{pmatrix} 37 & 19 \\ -3 & -6 \end{pmatrix}$$

What do you notice? Answers are different

What does this tell us?

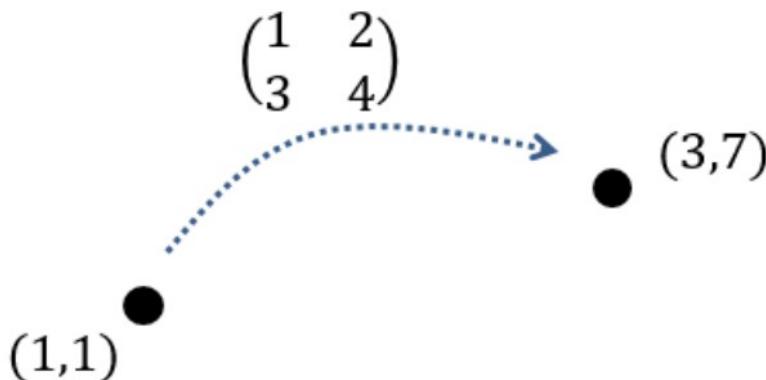
$\mathbf{AB} \neq \mathbf{BA}$ Matrix multiplication is non commutative
ORDER MATTERS!

Note: Matrix multiplication is associative. This means that $\mathbf{A}(\mathbf{BC}) = (\mathbf{AB})\mathbf{C}$

Determinant of a matrix

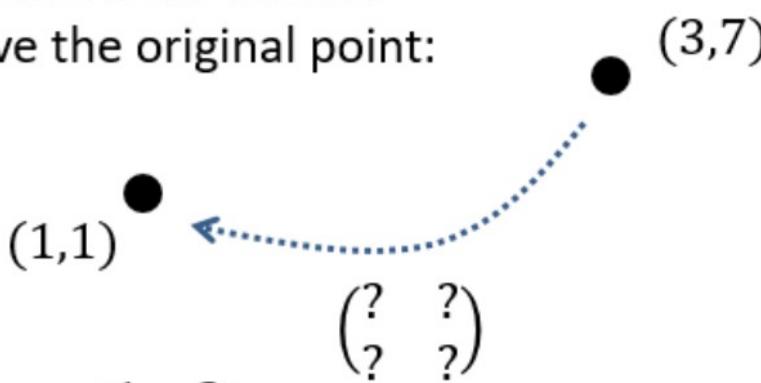
In Chapter 7, you will see that matrices can be thought of as a function that can transform a point, e.g.

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 3 \\ 7 \end{pmatrix}$$



A question might naturally be whether there is an ‘inverse function/transformation’ that can retrieve the original point:

$$\begin{pmatrix} ? & ? \\ ? & ? \end{pmatrix} \begin{pmatrix} 3 \\ 7 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$



This matrix would be known as the **inverse** of $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$.

With quadratics, we used to the word ‘*discriminant*’ for $b^2 - 4ac$ because it ‘discriminates’ between the different cases of 0, 1, 2 roots.

Analogously, the ‘determinant’ $|A|$ or $\det(A)$ for a matrix A ‘determines’ whether it has an inverse or not.

Determinants of 2 x 2 matrices

✍ The determinant of a matrix $\mathbf{A} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ is

$$\det(\mathbf{A}) = |\mathbf{A}| = ad - bc$$

- ✍ If $\det(\mathbf{A}) = 0$, then \mathbf{A} is a **singular matrix** and it does not have an inverse.
- ✍ If $\det(\mathbf{A}) \neq 0$, then \mathbf{A} is a **non-singular matrix** and it has an inverse.

Quickfire Questions:

A	$\det(\mathbf{A})$
$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$	1
$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$	$4 - 6 = -2$
$\begin{pmatrix} 0 & 3 \\ -1 & -4 \end{pmatrix}$	$0 - -3 = 3$
$\begin{pmatrix} 10 & -2 \\ 4 & -1 \end{pmatrix}$	$-10 - -8 = -2$

$$A = \begin{pmatrix} 4 & p+2 \\ -1 & 3-p \end{pmatrix}$$

Given that \mathbf{A} is singular, find the value of p .

$$\det(A) = 0 \quad \begin{matrix} 4(3-p) - -(p+2) = 0 \\ 12 - 4p + p + 2 = 0 \\ 14 = 3p \\ \frac{14}{3} = p \end{matrix}$$

$$\mathbf{A} = \begin{pmatrix} a & -5 \\ 2 & a+4 \end{pmatrix}, \text{ where } a \text{ is real.}$$

(a) Find $\det \mathbf{A}$ in terms of a .

$$\rightarrow \det \neq 0 \quad (2)$$

(b) Show that the matrix \mathbf{A} is non-singular for all values of a .

(3)

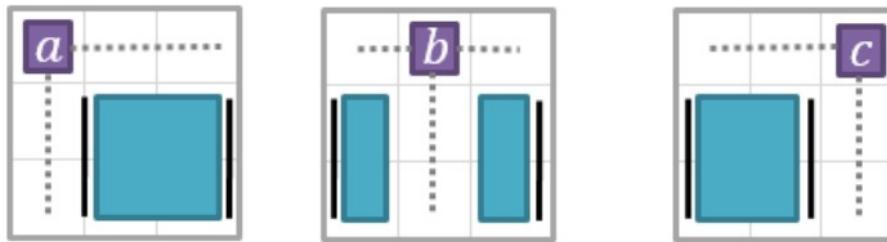
$$\begin{aligned} a) \quad \det A &= a(a+4) + 10 \\ &= a^2 + 4a + 10 \end{aligned}$$

$$\begin{aligned} b) \quad a^2 + 4a + 10 &= (a+2)^2 - 4 + 10 \\ &= (a+2)^2 + 6 \geq 6 \end{aligned}$$

Because $\det A \geq 6$, $\det A \neq 0$ for any value of a , hence, it is non-singular for all values of a .

Determinants of 3 x 3 matrices

$$\begin{vmatrix} + & - & + \\ a & b & c \\ \hline d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$



$$\begin{vmatrix} a & b & c \\ \textcircled{d} & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - d \begin{vmatrix} b & c \\ h & i \end{vmatrix} + g \begin{vmatrix} b & c \\ e & f \end{vmatrix}$$

$$\begin{vmatrix} 3 & 1 & 4 \\ 2 & 2 & 5 \\ -3 & 4 & 3 \end{vmatrix} = 3 \begin{vmatrix} 2 & 5 \\ 4 & 3 \end{vmatrix} - 1 \begin{vmatrix} 2 & 5 \\ -3 & 3 \end{vmatrix} + 4 \begin{vmatrix} 2 & 2 \\ -3 & 4 \end{vmatrix} \\
 = 3(6 - 20) - 1(6 + 15) + 4(8 + 6) \\
 = \underline{\underline{-7}}$$

$$\begin{vmatrix} 2 & 5 & 3 \\ 0 & -2 & -1 \\ 1 & 4 & 3 \end{vmatrix} = 2(-6 + 4) - 5(0 + 1) + 3(0 + 2) \\
 = -4 - 5 + 6 \\
 = \underline{\underline{-3}}$$

Alternative method

$$\begin{vmatrix} 2 & 5 & 3 \\ 0 & -2 & -1 \\ 1 & 4 & 3 \end{vmatrix} = 2(-6 + 4) + 0 + 1(-5 + 6) \\
 = -4 + 1 \\
 = \underline{\underline{-3}}$$

$$A = \begin{pmatrix} 1 & 2 & 0 \\ 4 & 5 & -6 \\ -1 & 8 & 2 \end{pmatrix}$$

Determine $\det(A)$.

Computing the determinant on your calculator

$$\underline{\det A = 54}$$

$$A = \begin{pmatrix} 3 & k & 0 \\ -2 & 1 & 2 \\ 5 & 0 & k+3 \end{pmatrix} \text{ where } k \text{ is a constant.}$$

Given that A is singular, find the possible values of k .

$$\underline{\det A = 0}$$

$$3(k+3) - k(-2(k+3) - 10) + 0 = 0$$

$$3k+9 - k(-2k-6-10) = 0$$

$$3k+9 + 2k^2 + 16k = 0$$

$$2k^2 + 19k + 9 = 0$$

$$k = -\frac{1}{2} \quad \text{or} \quad \underline{k = -9}$$

Minors

The **minor** of an element in a 3×3 matrix is the determinant of the 2×2 matrix that remains after the row and column containing that element have been crossed out.

$$\begin{pmatrix} 1 & 2 & 0 \\ 4 & 5 & -6 \\ -1 & 8 & 2 \end{pmatrix}$$

Minor of 0: $4 \times 8 - -1 \times 5 = 32 + 5 = \underline{\underline{37}}$

Minor of -6: $8 + 2 = \underline{\underline{10}}$

Minor of 5: $\underline{\underline{2}}$

Inverting a 2×2 matrix

We earlier saw that the inverse of a matrix \mathbf{M} (written \mathbf{M}^{-1}) ‘undoes’ the effect of the matrix. Thus:

$$\mathbf{MM}^{-1} = \mathbf{M}^{-1}\mathbf{M} = \mathbf{I}$$

$$A\mathbf{MM}^{-1} = A\mathbf{I}$$

as multiplying something by a matrix followed by its inverse has no overall effect (i.e. the same as the identity matrix).

If a matrix is self inverse, then

$$A = A^{-1} \Rightarrow AA^{-1} = I$$

$$AA = I$$

$$A^2 = I$$

☞ If $\mathbf{A} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ then $\mathbf{A}^{-1} = \frac{1}{\det(A)} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$

- \mathbf{A}^{-1} is the ‘inverse’ of \mathbf{A} , so that if $\mathbf{Ax} = \mathbf{y}$, $\mathbf{A}^{-1}\mathbf{y} = \mathbf{x}$
- $\mathbf{AA}^{-1} = \mathbf{A}^{-1}\mathbf{A} = \mathbf{I}$

Practising the Inverse

Divide by determinant.

Swap NW-SE elements.

Make SW-NE elements negative.

$$\begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix}^{-1} = \frac{1}{4} \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} = \begin{pmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{2} \end{pmatrix}$$

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}^{-1} = \frac{1}{-2} \begin{pmatrix} 4 & -2 \\ -3 & 1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} -4 & 2 \\ 3 & -1 \end{pmatrix}$$
$$= \begin{pmatrix} -2 & 1 \\ \frac{3}{2} & -\frac{1}{2} \end{pmatrix}$$

Computing the inverse on your calculator

$$\begin{pmatrix} 7 & 2 \\ 1 & -3 \end{pmatrix}^{-1} = \frac{1}{23} \begin{pmatrix} 3 & 2 \\ 1 & -7 \end{pmatrix}$$
$$= \begin{pmatrix} \frac{3}{23} & \frac{2}{23} \\ \frac{1}{23} & \frac{-7}{23} \end{pmatrix}$$

For what value of p is $\begin{pmatrix} 4 & p+2 \\ -1 & 3-p \end{pmatrix}$ singular?

Given p is not this value, find the inverse.

$$\begin{vmatrix} 4 & p+2 \\ -1 & 3-p \end{vmatrix} = 0$$

$$\begin{vmatrix} 4 & p+2 \\ -1 & 3-p \end{vmatrix} = 14 - 3p$$

$$4(3-p) + (p+2) = 0$$

$$12 - 4p + p + 2 = 0$$

$$14 = 3p$$

$$\underline{\underline{p = \frac{14}{3}}}$$

$$\begin{pmatrix} 4 & p+2 \\ -1 & 3-p \end{pmatrix} = \frac{1}{14-3p} \begin{pmatrix} 3-p & -p-2 \\ 1 & 4 \end{pmatrix}$$
$$\underline{\underline{\quad}}$$

Matrix proofs involving inverses

If A and B are non-singular matrices such that $\mathbf{B}\mathbf{A}\mathbf{B} = \mathbf{I}$, prove that $\mathbf{A} = \mathbf{B}^{-1}\mathbf{B}^{-1}$

$$\cancel{\mathbf{B}^{-1}\mathbf{B}}\mathbf{A}\mathbf{B} = \mathbf{B}^{-1}\mathbf{I}$$

$$\mathbf{I}\mathbf{A}\mathbf{B} = \mathbf{B}^{-1}$$

$$\mathbf{A}\cancel{\mathbf{B}\mathbf{B}^{-1}} = \mathbf{B}^{-1}\mathbf{B}^{-1}$$

$$\mathbf{A} = \mathbf{B}^{-1}\mathbf{B}^{-1}$$

$$\mathbf{B}\mathbf{A}\mathbf{B} = \mathbf{I}$$

$$\mathbf{B}^{-1}\mathbf{B}\mathbf{A}\mathbf{B} = \mathbf{B}^{-1}\mathbf{I}$$

$$\mathbf{A}\mathbf{B} = \mathbf{B}^{-1}$$

$$\mathbf{A}\mathbf{B}\mathbf{B}^{-1} = \mathbf{B}^{-1}\mathbf{B}^{-1}$$

$$\mathbf{A} = \mathbf{B}^{-1}\mathbf{B}^{-1}$$

Tip: You can rid of a matrix **A** at the **front** of the expression by multiplying the **front** of each side of the equation by \mathbf{A}^{-1} (to get \mathbf{I}). You can similarly remove an **A** at the **end** by multiplying the **end** of each side by \mathbf{A}^{-1} .

If P and Q are non-singular matrices, prove that $(PQ)^{-1} = \underline{Q^{-1}P^{-1}}$

Hint: Start with a simple statement of the form $AA^{-1} = I$

$$(PQ)(PQ)^{-1} = I$$
$$(P \times Q \times (PQ)^{-1} = I)$$

$$\cancel{P^{-1}} P Q (PQ)^{-1} = \cancel{P^{-1}} I$$

$$Q(PQ)^{-1} = P^{-1}$$

$$\cancel{Q^{-1}} Q (PQ)^{-1} = \cancel{Q^{-1}} P^{-1}$$

$$(PQ)^{-1} = Q^{-1} P^{-1}$$

Matrix Transpose



A^T is the **transpose** of a matrix A , where the rows and columns are interchanged.

e.g. $\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}^T = \begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix}$. An $m \times n$ matrix becomes $n \times m$.

$$\begin{pmatrix} 7 & 1 & 2 \\ 6 & 1 & 5 \end{pmatrix}^T = \begin{pmatrix} 7 & 6 \\ 1 & 1 \\ 2 & 5 \end{pmatrix}$$

$$A = \begin{pmatrix} 1 & 2 & 0 \\ 4 & 5 & -6 \\ -1 & 8 & 2 \end{pmatrix}$$

Determine A^T

$$A^T = \begin{pmatrix} 1 & 4 & -1 \\ 2 & 5 & 8 \\ 0 & -6 & 2 \end{pmatrix}$$

Finding the inverse of a 3 x 3 matrix

If $A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$, find A^{-1} .

$$= \frac{1}{-2} \begin{pmatrix} 4 & -2 \\ -3 & 1 \end{pmatrix}$$

The method we previously used was a specific case of **a more general method** which can be used for matrices of any size:

Step 1: Find $\det(A)$

$$\det A = 4 - 6 = -2$$

Step 2: Form a matrix of minors, M

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \quad M = \begin{pmatrix} 1 & 3 \\ 2 & 1 \end{pmatrix}$$

Step 3: Form a matrix of cofactors, C

$$C = \begin{pmatrix} 4 & -3 \\ -2 & 1 \end{pmatrix}$$

$$\begin{pmatrix} + & - \\ - & + \end{pmatrix}$$

Step 4: $A^{-1} = \frac{1}{\det(A)} C^T$

$$A^{-1} = \frac{1}{-2} \begin{pmatrix} 4 & -2 \\ -3 & 1 \end{pmatrix}$$

If $A = \begin{pmatrix} 1 & 3 & 1 \\ 0 & 4 & 1 \\ 2 & -1 & 0 \end{pmatrix}$, find A^{-1} .

Step 1: Find $\det(A)$

$$\begin{aligned}\det A &= 1(0+1) + 0 + 2(3-4) \\ &= 1 - 2 = \underline{\underline{-1}}\end{aligned}$$

Step 2: Form a matrix of minors, M

$$M = \begin{pmatrix} 1 & -2 & -8 \\ 1 & -2 & -7 \\ -1 & 1 & 4 \end{pmatrix}$$

Step 3: Form a matrix of cofactors, C

$$C = \begin{pmatrix} 1 & 2 & -8 \\ -1 & -2 & 7 \\ -1 & -1 & 4 \end{pmatrix}$$

$$\begin{pmatrix} + & - & + \\ - & + & - \\ + & - & + \end{pmatrix}$$

Step 4: $A^{-1} = \frac{1}{\det(A)} C^T$

$$A^{-1} = \frac{1}{-1} \begin{pmatrix} 1 & -1 & -1 \\ 2 & -2 & -1 \\ -8 & 7 & 4 \end{pmatrix} = \begin{pmatrix} -1 & 1 & 1 \\ -2 & 2 & 1 \\ 8 & -7 & -4 \end{pmatrix}$$

Computing the inverse on your calculator

$$A = \begin{pmatrix} -2 & 3 & -3 \\ 0 & 1 & 0 \\ 1 & -1 & 2 \end{pmatrix}, \text{ and the matrix } B \text{ is such that } \underline{(AB)^{-1}} = \begin{pmatrix} 8 & -17 & 9 \\ -5 & 10 & -6 \\ -3 & 5 & -4 \end{pmatrix}.$$

(a) Show that $A^{-1} = A$.

(b) Find B^{-1} .

If $A^{-1} = A$ then A is self inverse.

$$A^{-1}A = I$$

If $AA = I$, $A^2 = I$, then $A^{-1} = A$

$$\text{Calculate } A^2 = \begin{pmatrix} -2 & 3 & -3 \\ 0 & 1 & 0 \\ 1 & -1 & 2 \end{pmatrix} \begin{pmatrix} -2 & 3 & -3 \\ 0 & 1 & 0 \\ 1 & -1 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

As $AA^{-1} = I$, $A = A^{-1}$.

$$B^{-1} \cancel{A^{-1}} A = \begin{pmatrix} 8 & -17 & 9 \\ -5 & 10 & -6 \\ -3 & 5 & -4 \end{pmatrix} A$$

$$B^{-1} = \begin{pmatrix} 8 & -17 & 9 \\ -5 & 10 & -6 \\ -3 & 5 & -4 \end{pmatrix} \begin{pmatrix} -2 & 3 & -3 \\ 0 & 1 & 0 \\ 1 & -1 & 2 \end{pmatrix} = \begin{pmatrix} -7 & -2 & -6 \\ 4 & 1 & 3 \\ 2 & 0 & 1 \end{pmatrix}$$

What can we do to avoid the long process of finding an inverse? Be smart!

... with algebra

[June 2011 Q7] The matrix \mathbf{M} is given by

$$\mathbf{M} = \begin{pmatrix} k & -1 & 1 \\ 1 & 0 & -1 \\ 3 & -2 & 1 \end{pmatrix}, \quad k \neq 1.$$

(a) Show that $\det \mathbf{M} = 2 - 2k$. (2)

(b) Find \mathbf{M}^{-1} , in terms of k . (5)

$$\begin{aligned} a) \det \mathbf{M} &= k(\underline{-2}) + 1(\underline{1+3}) + 1(\underline{-2}) \\ &= -2k + 4 - 2 \\ &= \underline{\underline{2-2k}} \end{aligned}$$

$$\begin{pmatrix} - & - \\ - & - \end{pmatrix}$$

$$b) \text{the matrix of minors, } A = \begin{pmatrix} -2 & 4 & -2 \\ 1 & k-3 & -2k+3 \\ 1 & -k-1 & 1 \end{pmatrix}$$

$$C = \begin{pmatrix} -2 & -4 & -2 \\ -1 & k-3 & 2k-3 \\ 1 & k+1 & 1 \end{pmatrix}$$

$$\frac{1}{\det} C^T \quad M^{-1} = \frac{1}{2-2k} \begin{pmatrix} -2 & -1 & 1 \\ -4 & k-3 & k+1 \\ -2 & 2k-3 & 1 \end{pmatrix}$$



Ex 6E