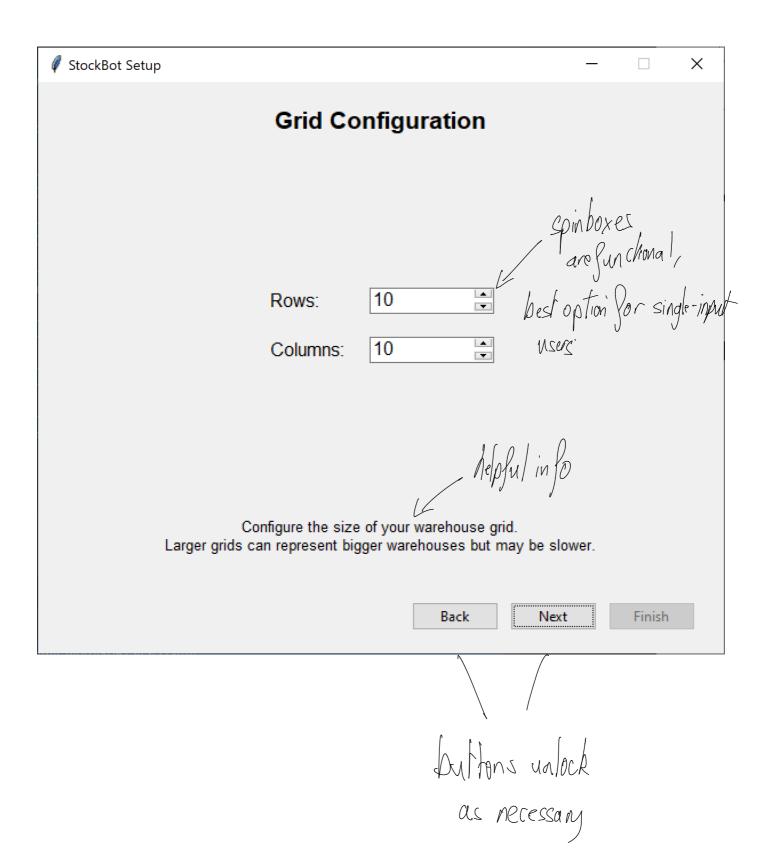
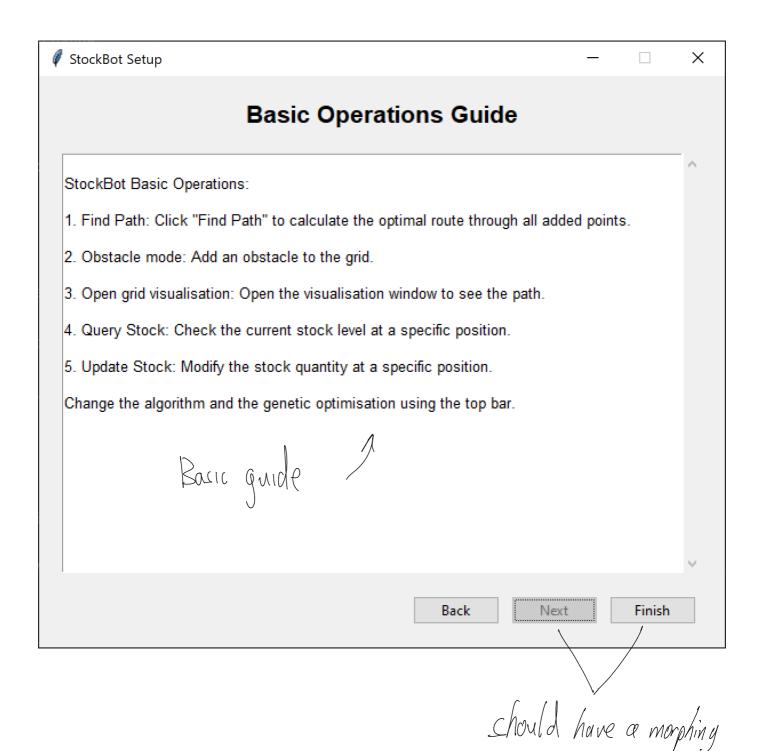


usability-testing 1 of 9



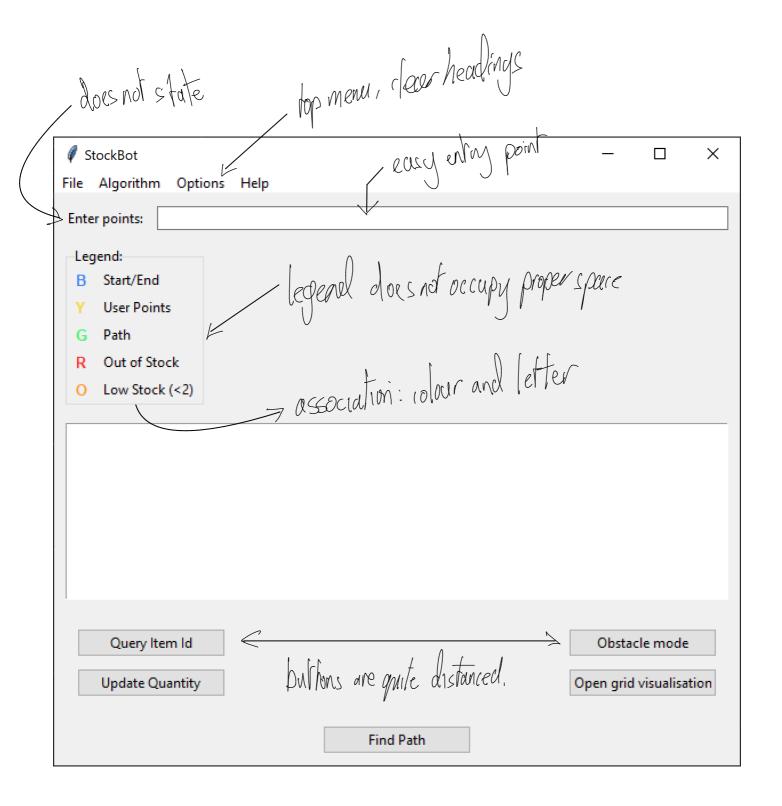
usability-testing 2 of 9



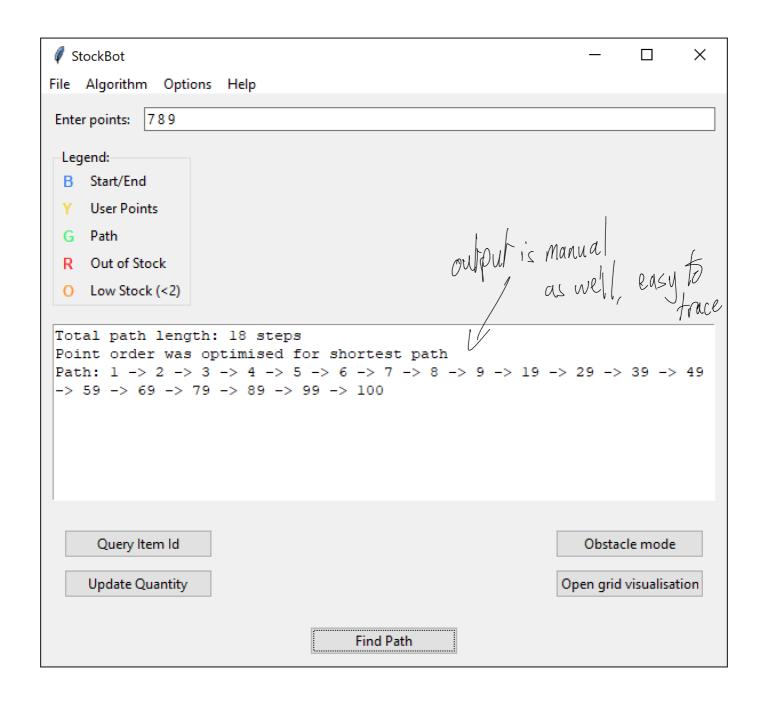
usability-testing 3 of 9

button: next two into

Pinish, not 2 separate duttons



usability-testing 4 of 9

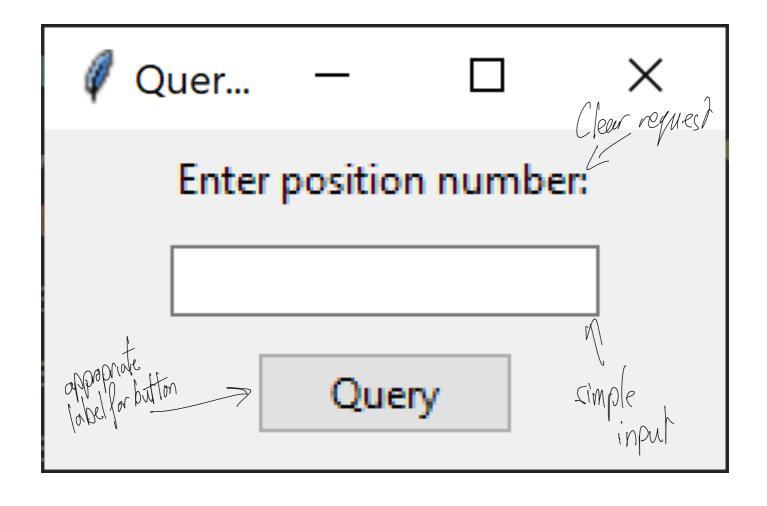


usability-testing 5 of 9

single morce radio prevent Qualinput

ØS	tockBot		_		×
File	Algorithm Opti	ons Help			
Ente	✓ Breadth-First S A* Search	earch (BFS)			
Leg	gend:				
В	Start/End				
Υ	User Points				
G	Path				
R	Out of Stock				
О	Low Stock (<2)				
Pat	h: 1 -> 2 ->	optimised for shortest path 3 -> 4 -> 5 -> 6 -> 7 -> 8 -> 9 -> 19 - 79 -> 89 -> 99 -> 100	> 29 ->	39 ->	49
	Query Item Id		Obstacl	e mode	
	Update Quantity		Open grid v	/isualisati	ion
		Find Path			

usability-testing 6 of 9



Separate unitar = separation of concerns

usability-testing 7 of 9

## Grid-based visualisation represents ware house

Path	visualis	_		×					
1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

ontrast to make nows visible.

usability-testing 8 of 9

Colours make sense green being good,
for representation; green being good,
red = error varning
orange = varning

Sword colows

Path	visualis	ation							×
12	2	3	4	5	6	7 Qty: 0	8	9 Qty: 1	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

Could add ? usability-testing

text colour changed for max clarity