QuestionnaireGroup1

Thank you for taking part in this study which aims to understand the influence that visualization can have on the understanding of software behavior. You are kindly requested to answer 12 questions whose answers range from automatic completions to some calculations that you can do mentally. You can also use a calculator or an Excel spreadsheet. If you wish, you can answer this questionnaire anonymously by providing a pseudonym instead of your name. This study has received ethical certification from the Ethics Committee for Research with Human Beings of TELUQ University (CER-TELUQ) number 2022-08 of April 12, 2022.

A- Personal information, start date and start time of filling out the questionnaire

Before moving on to the next questions, these questions must be filled in first. Questions Q2 and Q3 are automatically filled in with the current date and current time respectively; hence, you only have to fill in Q1.

Q1- Name or pseudonym	
Dima	
Name or pseudonym Enter your name in the space	above, or a pseudonym if you want to remain anonymous.
Q2-Date :	Q3-Start time:
2022-05-29	10:40 AM
Current date	Current time

Automatically filled in with the current date.

Automatically filled in with the current time.

C- Understanding the behavior of the vector instructions _mm512_mask_add_ps and _mm_shuffle_epi32

1- Vector instruction mm512 mask add ps

Carefully read the explanation of this instruction on the figure below. You can also find this explanation on Intel@web site. Make sure you read and understand the explanation before answering questions Q7 and Q8. You can also watch this short video where the instruction is explained; the video is an explanation made by an expert in the field of vector programming. You should only use the explanations provided (you can of course consult the Intel @web site), but do not use other resources (for example search on Google, other documents, etc.).

```
_m512 _mm512_mask_add_ps (_ m512 src, _ mmask16 k, _ m512 a, _ m512 b)
Synopsis
   m512 mm512 mask_add_ps (__m512 src, __mmask16 k, __m512 a, __m512 b)
 #include <immintrin.h>
 Instruction: vaddps zmm {k}, zmm, zmm
 CPUID Flags: AVX512F
Description
 Add packed single-precision (32-bit) floating-point elements in a and b, and store the results in dst using writemask k (elements
 are copied from src when the corresponding mask bit is not set).
 FOR j := 0 to 15
         i := j*32
         IF k[j]
                  dst[i+31:i] := a[i+31:i] + b[i+31:i]
                 dst[i+31:i] := src[i+31:i]
         FI
 ENDFOR
 dst[MAX:512] := 0
Performance
 Architecture Latency Throughput (CPI)
 Icelake
               4
                          1
               4
                         0.5
 Skylake
```

Q7- After reading the description and the explanation above, say what the _mm512_mask_add_ps instruction does by performing the following calculation: given src=(1, 3, 4, 1, 2, 5, 4, 1, 2, 3, 4, 1, 1, 3, 4, 1); k=(1, 0, 0, 1, 1, 0, 0, 1, 1, 0, 0, 0, 1, 0); a=(6, 1, 2, 3, 1, 4, 5, 1, 2, 3, 4, 1, 3, 1, 2, 1); b=(6, 1, 2, 3, 1, 4, 5, 1, 2, 3, 4, 1, 3, 1, 2, 1). Calculate $r = mm512_mask_add_ps(src, k, a, b)$ $\bigcirc r = (1, 0, 0, 1, 2, 0, 0, 1, 0, 3, 4, 0, 0, 0, 4, 0) \bigcirc r = (12, 2, 4, 6, 2, 8, 10, 2, 4, 6, 8, 2, 6, 2, 4, 0) \bigcirc r = (12, 3, 4, 6, 2, 5, 4, 2, 2, 6, 8, 1, 1, 3, 4, 1) \bigcirc r = (13, 0, 0, 7, 4, 0, 0, 3, 0, 9, 12, 0, 0, 0, 8, 0)$ Check the radio button in front of the correct answer.

Q8- Using the description and the explanation above again, give a general formula for calculating the coordinates of r(ri) as function of those of src(srci), k(ki), a(ai) and b(bi)). ri=?

○ ri=ai+bi ○ ri=(1-ki) x srci+ai+bi ⊙ ri=(1-ki) x srci+ki x (ai+bi) ○ ri=ki x srci+(1-ki) x (ai+bi)

Check the radio button in front of the correct answer.

2-Vector instruction mm shuffle epi32

Carefully read the explanation of this instruction on the figure below. You can find this explanation on nnewed-site. Make sure you read and understand the explanation before answering questions Q9 and Q10. You can also watch this short video where the instruction is explained; the video is an explanation made by an expert in the field of vector programming. You should only use the explanations provided (you can naturally consult the Intel © site by following the link given above), but do not use other

resources (for example search on Google, other documents, etc.).

```
m128i mm shuffle epi32 ( m128i a, int imm8)
Synopsis
   m128i _mm_shuffle_epi32 (__m128i a, int imm8)
 #include <emmintrin.h>
 Instruction: pshufd xmm, xmm, imm8
 CPUID Flags: SSE2
Description
 Shuffle 32-bit integers in a using the control in imm8, and store the results in dat.
Operation
 DEFINE SELECT4 (src, control) {
        CASE (control[1:0]) OF
        0: tmp[31:0] := src[31:0]
                tmp[31:0] := src[63:32]
        2:
                tmp[31:0] := src[95:64]
        3:
               tmp[31:0] := src[127:96]
        ESAC
        RETURN tmp[31:0]
 dst[31:0] := SELECT4(a[127:0], imm8[1:0])
dst[63:32] := SELECT4(a[127:0], imm8[3:2])
dst[95:64] := SELECT4(a[127:0], imm8[5:4])
dst[127:96] := SELECT4(a[127:0], imm8[7:6])
Performance
 Architecture Latency Throughput (CPI)
Skylake
                         1
 Broadwell
 Haswell
             1
                        1
 Ivy Bridge
            1
                        0.5
```

Q9- After reading the description and the explanation above, say what the $_{mm}$ shuffle_epi32 instruction does by performing the following calculation: given a=(6, 7, 4, 3); imm8=(0, 1, 2, 3). Calculate r = $_{mm}$ shuffle_epi32(a, imm8)

$$\bigcirc$$
 r = (6, 2, 1, 3) \bigcirc r = (6, 7, 4, 3) \bigcirc r = (3, 4, 7, 6) \bigcirc r = (3, 7, 4, 6)

Check the radio button in front of the correct answer.

Q10- Using the description and the explanation above again, give a general formula for calculating the coordinates of r(ri) as function of those of a(ai) and imm8(imm8i). ri=?

O ri=aij, where j=imm8i O ri=ai ⊙ ri=ai x imm8i O ri=aj, where j=imm8i

Check the radio button in front of the correct answer

B- Preliminary knowledge

I- Knowledge of algebra and vector space

Consider the real vector space R3. For A, B, C, Res1, Res2, five vectors of R3 such that A=(a1, a2, a3), B=(b1, b2, b3), C=(c1, c2, c3), Res1=(x1, x2, x3), Res2=(y1, y2, y3) we define vectSum(A,B,C)=Res1 and vectProd(A,B,C)=Res2 by

$$\begin{cases} x_1 = a_1 - b_1 + c_1 \\ x_2 = a_2 - b_2 + c_2 \\ x_3 = a_3 - b_3 + c_3 \end{cases} \text{ and } \begin{cases} y_1 = b_1 \times (a_1 - c_1) + c_1 \\ y_2 = b_2 \times (a_2 - c_2) + c_2 \\ y_3 = b_3 \times (a_3 - c_3) + c_3 \end{cases}$$

Now let's assume that A=(1, 0,1); B=(1,1,0); C=(0,1, 1).

Q4- Calculate each of the Res1 and Res2 vectors: Res1=?

Res2=?

```
O Res1=(2,1,0); Res2=(1,1,0). ⊙ Res1=(0,0,2); Res2=(1,0,1). O Res1=(2,2,2); Res2=(1,1,1). O Res1=(1,0,2); Res2=(0,0,1).
```

Check the radio button in front of the correct answer

Q5- Give a general formula for calculating the coordinates of Res1(xi) and Res2(yi) as a function of those of A (ai), B (bi) and C (ci). xi=? yi=?

```
xi=ai-bi+ci ; yi= bi*(ai-ci)+ci.
```

Write xi = yi = 1. Then, Write the expression of xi (respectively yi) as function of xi, yi = 1 and xi in the space following xi (respectively yi).

II- Knowledge of the C language

Consider the following function f in C: int f (int x, int y) {return x-y;}.

Q6- Choose the two instructions in C (that is, instruction1 and instruction2) which allow you to declare three integer variables a, b, c and to place in c the difference between a and b using the function f. instruction1: ? instruction2: ?

```
O Instruction1: int c, a, b; Instruction2: c=f(a-b); O Instruction1: int c, a, b; Instruction2: {return c=f(a,b);} ⊙ Instruction1: int c, a, b; Instruction2: c=f(a-b);} Check the radio button in front of the correct answer
```

D- End time of the questionnaire completion and comments

Before submitting the forms, these questions, in particular questions Q18 must be filled in.

Q11- End time:

10:45 AM

End time

Fill in this field with the current time, to the nearest minute, when you have finished filling out the questionnaire and if you have completed it without interruption. If you have had interruptions, calculate the end time by deducting the duration of the total interruptions from the current time.

Q12- Other comments and remarks:

Thanks for challenge!

Fill in this field with your remarks, comments, and observations on any subject of interest in connection with the study, including the questionnaire, the SIMDGiraffe prototype, etc.