zip and enumerate iterators

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1 Main Page

1.1 Python-like Zip and Enumerate Iterators

C++-implementation of Python-like zip- and enumerate-iterators which can be used in range-based for loops along with structured bindings to iterate over multiple containers at the same time. Requires C++17.

1.1.1 Properties

The zip-class is a container-wrapper for arbitrary iterable containers. It provides the member functions begin() and end() enabling it to be used in range-based for loops to iterate over multiple containers at the same time. The enuerate-function is a special case of zip and uses a "counting container" (similar to std::ranges::iota) to provide an index. Additionally, const-versions exist which do not allow the manipulation of the container elements.

1.1.2 Doxygen Documentation

- HTML
- PDF

1.1.3 Code Examples

The syntax is mostly similar to Python:

```
#include <vector>
#include <liist>
#include "Iterators.hpp"
using namespace iterators;
std::list<std::string> strings{"a", "b", "c"};
std::vector<int> numbers{1, 2, 3};
for (auto [string, number] : zip(strings, numbers)) {
    // 'string' and 'number' are references to the container element
    string += std::to_string(number);
}
// now 'strings' contains {"a1", "b2", "c3"}
```

The for loop uses so called <code>ZipIterators</code> which point to tuples which in turn contain references to the container elements. Therefore, no copying occurs and manipulation of the container elements is possible. Observe that the structured binding captures by value (since the values are themselves references).

```
If you want to prohibit manipulation, you can use <code>const_zip</code> using <code>namespace iterators;</code>
```

```
using namespace iterators;
std::list<std::string> strings{"a", "b", "c"};
std::vector<int> numbers{1, 2, 3};
for (auto [string, number] : const_zip(strings, numbers)) {
    // string += std::to_string(number); error, string is readonly!
```

```
std::cout « string « " " « number « std::endl;
```

Additionally, you can use <code>zip_i</code> to manually zip iterators or pointers:

```
using namespace iterators;
std::list<std::string> strings{"a", "b", "c"};
std::vector<int> numbers{1, 2, 3};
auto zipBegin = zip_i(strings.begin(), numbers.begin());
auto zipEnd = zip_i(strings.end(), numbers.end());
while (zipBegin != zipEnd) {
   auto [s, num] = *zipBegin;
   // ...
   ++zipBegin;
}
```

ZipIterators support the same operations as the least powerful underlying iterator. For example, if you zip a random access iterator (e.g. from std::vector) and a bidirectional iterator (e.g. from std::list), then the resulting ZipIterator will only support bidirectional iteration but no random access.

As in Python, the shortest range decides the overall range:

```
using namespace iterators;
std::list<std::string> strings{"a", "b", "c"};
std::vector<int> numbers{1, 2, 3, 4, 5, 6};
for (auto [string, number] : zip(strings, numbers)) {
    std::cout « string « " " « number « " | "
}
// prints a 1 | b 2 | c 3 |
```

The enumerate-function works similarly.

```
using namespace iterators;
std::list<std::string> strings{"a", "b", "c"};
for (auto [index, string] : enumerate(strings)) {
    string += std::to_string(index);
}
// now 'strings' contains {"a0", "b1", "c2"}
```

Also, an optional offset can be specified:

```
for (auto [index, string] : enumerate(strings, 4)) { // index starts from 4
...
```

And as with zip, a const version (const_enumerate) exists.

In case temporary containers are used, zip and enumerate will take ownership of the containers to guarantee well-defined memory access.

```
for (auto [index, number] : enumerate(std::array{53, 21, 17})) {
    // enumerate takes ownership of the array. The elements
    // can safely be accessed and manipulated
}
```

2 Namespace Documentation

2.1 iterators Namespace Reference

namespace containing zip and enumerate functions

Namespaces

• impl

namespace containing structures and helpers used to implement zip and enumerate. Normally there is no need to use any of its members directly

Functions

```
    template<typename ... Iterators>
        constexpr auto zip_i (Iterators ...iterators) -> impl::ZipIterator< std::tuple< Iterators... >>

    template<typename ... Iterable>
        constexpr auto zip (Iterable &&...iterable)
    template<typename ... Iterable>
        constexpr auto const_zip (Iterable &&...iterable)
    template<typename Container , typename T = std::size_t>
        constexpr auto enumerate (Container &&container, T start=T(0), T increment=T(1))
    template<typename Container , typename T = std::size_t>
        constexpr auto const_enumerate (Container &&container, T start=T(0), T increment=T(1))
```

2.1.1 Detailed Description

namespace containing zip and enumerate functions

2.1.2 Function Documentation

enumerate variant that does not allow manipulation of the container elements

Function that can be used in range based loops to emulate the enumerate iterator from python.

Template Parameters

Container	Container type that supports iteration
Т	type of enumerate counter (default
	std::size_t)

Parameters

container	Source container
start	Optional index offset (default 0)
increment	Optional index increment (default 1)

Returns

impl::ZipView that provides begin and end members to be used in range based for-loops.

Zip variant that does not allow manipulation of the container elements

Function that can be used in range based loops to emulate the zip iterator from python. As in python: if the passed containers have different lengths, the container with the least items decides the overall range

Template Parameters

Iterable	Container types that support iteration
----------	--

Parameters

iterable	Arbitrary number of containers
----------	--------------------------------

Returns

impl::ZipView class that provides begin and end members to be used in range based for-loops

Function that can be used in range based loops to emulate the enumerate iterator from python.

Template Parameters

Container	Container type that supports iteration
T	type of enumerate counter (default
	std::size_t)

Parameters

container	Source container
start	Optional index offset (default 0)
increment	Optional index increment (default 1)

Returns

impl::ZipView that provides begin and end members to be used in range based for-loops.

Function that can be used in range based loops to emulate the zip iterator from python. As in python: if the passed containers have different lengths, the container with the least items decides the overall range

Template Parameters

Iterable	Container types that support iteration
----------	--

Parameters

Returns

impl::ZipView class that provides begin and end members to be used in range based for-loops

Function that is used to create a impl::ZipIterator from an arbitrary number of iterators

Template Parameters

Iterators	type of iterators
-----------	-------------------

Parameters

	iterators	arbitrary number of iterators
--	-----------	-------------------------------

Returns

impl::ZipIterator

Note

ZipIterators have the same iterator category as the least powerful underlying operator. This means that for example, zipping a random access iterator and a bidirectional iterator only yields a bidirectional impl::ZipIterator

2.2 iterators::impl Namespace Reference

namespace containing structures and helpers used to implement zip and enumerate. Normally there is no need to use any of its members directly

Namespaces

· traits

namespace containing type traits used in implementation of zip and enumerate

Classes

struct SynthesizedOperators

CRTP-class that provides additional pointer arithmetic operators synthesized from basic operators.

· class ZipIterator

Class combining multiple iterators into one. Use it to iterate over multiple ranges at the same time.

struct ZipView

Zip-view that provides begin() and end() member functions. Use to loop over multiple ranges at the same time using ranged based for-loops.

struct Unreachable

represents the unreachable end of an infinite sequence

· struct CounterIterator

Iterator of an infinite sequence of numbers. Simply increments an internal counter.

struct CounterRange

Represents an infinite range of numbers.

Functions

```
    template<typename T >
        constexpr T sgn (T val) noexcept
```

2.2.1 Detailed Description

namespace containing structures and helpers used to implement zip and enumerate. Normally there is no need to use any of its members directly

2.2.2 Function Documentation

Signum function

Template Parameters

```
T | arbitrary scalar type
```

Parameters

val function argument

Returns

```
+1 if val >= 0, -1 else
```

2.3 iterators::impl::traits Namespace Reference

namespace containing type traits used in implementation of zip and enumerate

Classes

- struct is_container
- struct is_container< T, std::void_t< decltype(std::begin(std::declval< T >()), std::end(std::declval< T >()))> >
- struct is dereferencible
- struct is_dereferencible < T, std::void_t < decltype(*std::declval < T >()) > >
- struct is_dereferencible< std::tuple< Ts... >, void >
- struct is incrementable
- struct is_incrementable< T, std::void_t< decltype(++REFERENCE(T))>>
- struct is_incrementable< std::tuple< Ts... >, void >
- struct dereference
- struct dereference < T, true >
- · struct values
- struct values< std::tuple< Ts... >>
- struct iterator_category_value
- struct iterator_category_value< T, std::void_t< typename std::iterator_traits< T >::iterator_category
- struct iterator_category_from_value
- struct iterator_category_from_value< 0 >
- struct minimum_category
- struct minimum_category< std::tuple< Ts... >>
- struct is_random_accessible
- struct is_random_accessible< T, std::void_t< typename std::iterator_traits< T >::iterator_category
- struct is_random_accessible< std::tuple< Ts... >, std::void_t< value_to_type_t< minimum_ \leftarrow category_v< std::tuple< Ts... >>>>>
- · struct is bidirectional
- struct is_bidirectional < T, std::void_t < typename std::iterator_traits < T >::iterator_category > >
- struct is_bidirectional< std::tuple< Ts... >, std::void_t< value_to_type_t< minimum_category_v< std::tuple< Ts... > > > >

Typedefs

- template<bool Cond, typename T >
 using reference_if_t = std::conditional_t< Cond, std::add_lvalue_reference_t< T >, T >
- template<book Cond, typename T >
 using const if t = std::conditional t< Cond, std::add const t< T >, T >
- template<typename T > using **dereference** t = typename dereference < T, is dereferencible v < T > >::type
- template<typename T >
 using values_t = typename values< T >::type

Variables

- template<typename T >
 constexpr bool is_container_v = is_container<T>::value
- template<typename T >
 constexpr bool is_dereferencible_v = is_dereferencible<T>::value
- template<typename T >
 constexpr bool is_incrementable_v = is_incrementable<T>::value
- template<typename T >
 constexpr std::size_t minimum_category_v = minimum_category<T>::value
- template<typename T >
 constexpr bool is_random_accessible_v = is_random_accessible<T>::value
- template<typename T >
 constexpr bool is_bidirectional_v = is_bidirectional<T>::value

2.3.1 Detailed Description

namespace containing type traits used in implementation of zip and enumerate

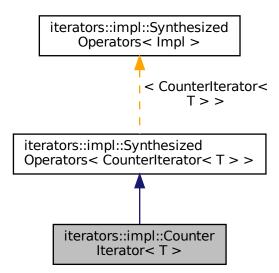
3 Class Documentation

3.1 iterators::impl::CounterIterator< T > Struct Template Reference

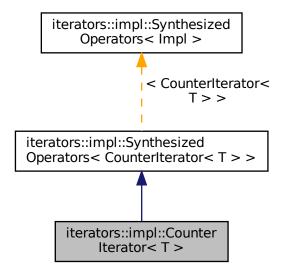
Iterator of an infinite sequence of numbers. Simply increments an internal counter.

```
#include <Iterators.hpp>
```

Inheritance diagram for iterators::impl::CounterIterator< T >:



Collaboration diagram for iterators::impl::CounterIterator< T >:



Public Types

- using value_type = T
- using reference = T
- using pointer = void
- using iterator_category = std::random_access_iterator_tag
- using difference_type = std::ptrdiff_t

Public Member Functions

- constexpr CounterIterator (T begin, T increment=T(1)) noexcept
- constexpr CounterIterator & operator++ () noexcept
- constexpr CounterIterator & operator-- () noexcept
- constexpr CounterIterator & operator+= (difference_type n) noexcept
- constexpr CounterIterator & operator-= (difference type n) noexcept
- constexpr difference_type operator- (const CounterIterator &other) const noexcept
- constexpr bool operator== (const CounterIterator &other) const noexcept
- constexpr bool operator< (const CounterIterator &other) const noexcept
- constexpr bool operator> (const CounterIterator &other) const noexcept
- constexpr T operator* () const noexcept
- constexpr CounterIterator< T > operator++ (int) noexcept(noexcept(++std::declval< CounterIterator< T >

 ()) &&std::is_nothrow_copy_constructible_v< CounterIterator< T > >)
- constexpr CounterIterator< T > operator-- (int) noexcept(noexcept(--std::declval< CounterIterator< T > >())
 &&std::is nothrow copy constructible v< CounterIterator< T > >)
- constexpr bool operator!= (const T &other) const noexcept(noexcept(INSTANCE OF IMPL==other))
- constexpr bool operator <= (const T &rhs) const noexcept(noexcept(INSTANCE OF IMPL > rhs))
- constexpr bool operator>= (const T &rhs) const noexcept(noexcept(INSTANCE_OF_IMPL< rhs))

Friends

- constexpr friend bool operator== (const CounterIterator &, Unreachable) noexcept
- constexpr friend bool operator== (Unreachable, const CounterIterator &) noexcept
- constexpr friend bool operator!= (Unreachable, const CounterIterator &) noexcept

3.1.1 Detailed Description

```
\label{template} \mbox{typename T} > \\ \mbox{struct iterators::impl::CounterIterator} < \mbox{T} > \\
```

Iterator of an infinite sequence of numbers. Simply increments an internal counter.

Template Parameters

```
Type of the counter (most of the time this is std::size_t)
```

3.1.2 Constructor & Destructor Documentation

CTor.

Parameters

begin	start of number sequence
increment	step size (default is 1)

Note

Depending on the template type T, increment can also be negative.

3.1.3 Member Function Documentation

Inequality comparison

Template Parameters

T	type of right hand side
Implementation	SFINAE helper, do not specify explicitly

Parameters

other	right hand side
-------	-----------------

Returns

true if this is not equal to other

```
3.1.3.2 operator*() template<typename T >
constexpr T iterators::impl::CounterIterator< T >::operator* ( ) const [inline], [constexpr],
[noexcept]
```

Produces the counter value

Returns

value of internal counter

```
3.1.3.3 operator++() [1/2] template<typename T >
constexpr CounterIterator& iterators::impl::CounterIterator< T >::operator++ ( ) [inline],
[constexpr], [noexcept]
```

Increments value by increment

Returns

reference to this

Postfix increment. Synthesized from prefix increment

Template Parameters

Implementation | SFINAE helper, do not specify explicitly

Instance of Impl

Compound assignment increment. Increments value by n times increment

Parameters

```
n number of steps
```

Returns

reference to this

Difference between two CounterIterators

Parameters

```
other right hand side
```

Returns

integer n with the smallest possible absolute value such that other + n <= *this

Note

When other has the same increment as *this, then the returned value is guaranteed to fulfil other + n == *this. In the following example, this is not the case:

CounterIterator a(8, 1);

```
CounterIterator a(8, 1);
CounterIterator b(4, 3);
auto diff = a - b; // yields 1 since b + 1 <= a
```

```
3.1.3.7 operator--() [1/2] template<typename T >
constexpr CounterIterator& iterators::impl::CounterIterator< T >::operator-- ( ) [inline],
[constexpr], [noexcept]
```

Decrements value by increment

reference to this

Postfix decrement. Synthesized from prefix decrement

Template Parameters

	Implementation	SFINAE helper, do not specify explicitly
--	----------------	--

Returns

Instance of Impl

Compound assignment decrement. Increments value by n times increment

Parameters

```
n number of steps
```

Returns

reference to this

Less comparison of internal counters with respect to increment of this instance

Parameters

```
other right hand side
```

```
true if
sgn(increment) **this < *other sgn(increment)
where sgn is the signum function</pre>
```

Note

If increment is negative then both sides of the inequality are multiplied with -1. For example: let it1 = 5 and it2 = -2 be two CounterIterators where it1 has negative increment. Then it1 < it2 is true.

Less than or equal comparison

Template Parameters

T	type of right hand side
Implementation	SFINAE helper, do not specify explicitly

Parameters

other	right hand side
-------	-----------------

Returns

true if this is not greater than other

Equality comparison.

Parameters

```
other right hand side
```

Returns

true if counter of left and right hand side are equal

Greater comparison of internal counters with respect to increment of this instance

Parameters

```
other right hand side
```

Returns

```
true if
sgn(increment) **this > *other sgn(increment)
where sgn is the signum
```

Note

If increment is negative then both sides of the inequality are multiplied with -1. For example: let it1 = 5 and it2 = -2 be two CounterIterators where it1 has negative increment. Then it1 > it2 is false.

Greater than or equal comparison

Template Parameters

T	type of right hand side
Implementation	SFINAE helper, do not specify explicitly

Parameters

other	right hand side

Returns

true if this is not less than other

Array subscript operator

Template Parameters

Impleme	ntation SF	INAE helper, do	o not specify	explicitly
---------	--------------	-----------------	---------------	------------

Parameters

```
n index
```

Returns

```
*(*this + n)
```

3.1.4 Friends And Related Function Documentation

Equality comparison with Unreachable sentinel

Returns

false

Equality comparison with Unreachable sentinel

Returns

false

The documentation for this struct was generated from the following file:

· Iterators.hpp

3.2 iterators::impl::CounterRange< T > Struct Template Reference

Represents an infinite range of numbers.

```
#include <Iterators.hpp>
```

Public Member Functions

- constexpr CounterRange (T start, T increment) noexcept
- constexpr CounterIterator< T > begin () const noexcept

Static Public Member Functions

• static constexpr Unreachable end () noexcept

3.2.1 Detailed Description

```
template < typename T = std::size_t>
struct iterators::impl::CounterRange < T >
```

Represents an infinite range of numbers.

Template Parameters

```
T type of number range
```

3.2.2 Constructor & Destructor Documentation

CTor

Parameters

start	start of the range
increment	step size

Note

Depending on the template type T, increment can also be negative.

3.2.3 Member Function Documentation

```
3.2.3.1 begin() template<typename T = std::size_t>
constexpr CounterIterator<T> iterators::impl::CounterRange< T >::begin ( ) const [inline],
[constexpr], [noexcept]
```

CounterIterator representing the beginning of the sequence

```
3.2.3.2 end() template<typename T = std::size_t>
static constexpr Unreachable iterators::impl::CounterRange< T >::end ( ) [inline], [static],
[constexpr], [noexcept]
```

Returns

Sentinel object representing the unreachable end of the sequence

The documentation for this struct was generated from the following file:

· Iterators.hpp

3.3 iterators::impl::SynthesizedOperators< Impl > Struct Template Reference

CRTP-class that provides additional pointer arithmetic operators synthesized from basic operators.

```
#include <Iterators.hpp>
```

Inheritance diagram for iterators::impl::SynthesizedOperators< Impl >:



Public Member Functions

- template<REQUIRES_IMPL(Impl, *(INSTANCE_OF_IMPL+INSTANCE_OF(typename Implementation::difference_type))) > constexpr auto operator[] (typename Implementation::difference_type n) const noexcept(noexcept(*(std↔::declval< Impl >()+n)))
- template<REQUIRES_IMPL(Impl,++INSTANCE_OF_IMPL) >
 constexpr Impl operator++ (int) noexcept(noexcept(++std::declval< Impl >()) &&std::is_nothrow_copy_
 constructible_v< Impl >)
- template<REQUIRES_IMPL(Impl, --INSTANCE_OF_IMPL) >
 constexpr Impl operator-- (int) noexcept(noexcept(--std::declval< Impl >()) &&std::is_nothrow_copy_
 constructible_v< Impl >)
- template<typename T, REQUIRES_IMPL(Impl, INSTANCE_OF_IMPL==INSTANCE_OF(T)) >
 constexpr bool operator!= (const T &other) const noexcept(noexcept(INSTANCE_OF_IMPL==other))
- $\begin{tabular}{ll} \bullet & template < typename T \ , REQUIRES_IMPL (Impl, INSTANCE_OF_IMPL > INSTANCE_OF(T)) > \\ & constexpr bool operator <= (const T \& rhs) const no except (no except (INSTANCE_OF_IMPL > rhs)) \\ \end{tabular}$
- template<typename T, REQUIRES_IMPL(Impl, INSTANCE_OF_IMPL< INSTANCE_OF(T)) >
 constexpr bool operator>= (const T &rhs) const noexcept(INSTANCE_OF_IMPL< rhs))

Friends

- template<REQUIRES_IMPL(Impl, INSTANCE_OF_IMPL+=INSTANCE_OF(typename Implementation::difference_type)) > constexpr friend auto operator+ (Impl it, typename Implementation::difference_type n) noexcept(noexcept(std↔::declval< Impl >()+=n))
- template<REQUIRES_IMPL(Impl, INSTANCE_OF_IMPL+=INSTANCE_OF(typename Implementation::difference_type)) > constexpr friend auto operator+ (typename Implementation::difference_type n, Impl it) noexcept(noexcept(std ← ::declval < Impl >()+=n))
- template<REQUIRES_IMPL(Impl, INSTANCE_OF_IMPL -=INSTANCE_OF(typename Implementation::difference_type)) > constexpr friend auto operator- (Impl it, typename Implementation::difference_type n) noexcept(noexcept(std \cdot ::declval < Impl >() -=n))

3.3.1 Detailed Description

```
template < typename Impl > struct iterators::impl::SynthesizedOperators < Impl >
```

CRTP-class that provides additional pointer arithmetic operators synthesized from basic operators.

Adds the following operators

- postfix increment and decrement (requires the respective prefix operators)
- array subscript operator[] (requires operator+ and dereference operator)
- binary arithmetic operators (requires compound assignment operators)
- inequality comparison (requires operator==)
- less than or equal comparison (requires operator>)
- greater than or equal comparison (requires operator<)

Template Parameters

```
Impl Base class
```

3.3.2 Member Function Documentation

Inequality comparison

Template Parameters

T	type of right hand side
Implementation	SFINAE helper, do not specify explicitly

Parameters

Returns

true if this is not equal to other

Postfix increment. Synthesized from prefix increment

Template Parameters

```
Implementation | SFINAE helper, do not specify explicitly
```

Returns

Instance of Impl

Postfix decrement. Synthesized from prefix decrement

Template Parameters

```
Implementation SFINAE helper, do not specify explicitly
```

Returns

Instance of Impl

Less than or equal comparison

Template Parameters

T	type of right hand side
Implementation	SFINAE helper, do not specify explicitly

Parameters

other	right hand side
-------	-----------------

Returns

true if this is not greater than other

Greater than or equal comparison

Template Parameters

T	type of right hand side
Implementation	SFINAE helper, do not specify explicitly

Parameters

other	right hand side

Returns

true if this is not less than other

Array subscript operator

Template Parameters

Implementation	SFINAE helper, do not specify explicitly
Implementation	of have helper, do not specify explicitly

Parameters

```
n index
```

Returns

```
*(*this + n)
```

3.3.3 Friends And Related Function Documentation

Binary +plus operator. Synthesized from compound assignment operator+=

Template Parameters

tion SFINAE helper, do not specify explicitly	Implementation
---	----------------

Parameters

it	left hand side
n	right hand side

Returns

Instance of Impl

Binary +plus operator. Synthesized from compound assignment operator+=

Template Parameters

Implementation | SFINAE helper, do not specify explicitly

Parameters

n	left hand side
it	right hand side

Returns

Instance of Impl

Binary minus operator. Synthesized from compound assignment operator-=

Template Parameters

Implementation	SFINAE helper, do not specify explicitly
----------------	--

Parameters

it	left hand side
n	right hand side

Returns

Instance of Impl

The documentation for this struct was generated from the following file:

· Iterators.hpp

3.4 iterators::impl::Unreachable Struct Reference

represents the unreachable end of an infinite sequence

```
#include <Iterators.hpp>
```

3.4.1 Detailed Description

represents the unreachable end of an infinite sequence

The documentation for this struct was generated from the following file:

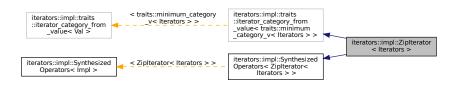
Iterators.hpp

3.5 iterators::impl::ZipIterator < Iterators > Class Template Reference

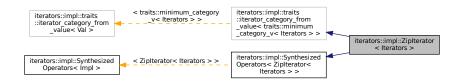
Class combining multiple iterators into one. Use it to iterate over multiple ranges at the same time.

```
#include <Iterators.hpp>
```

Inheritance diagram for iterators::impl::ZipIterator< Iterators >:



Collaboration diagram for iterators::impl::ZipIterator< Iterators >:



Public Types

- using value_type = traits::values t < Iterators >
- using reference = value_type
- using pointer = void
- using difference_type = std::ptrdiff_t

Public Member Functions

- constexpr ZipIterator (const Iterators &iterators) noexcept(std::is_nothrow_copy_constructible_v< Iterators
)
- template<typename ... lts> constexpr ZipIterator (Its &&...its)
- template < typename Its = Iterators, typename = std::enable_if_t < traits::is_incrementable_v < Its>>> constexpr ZipIterator & operator++ () noexcept(traits::is_nothrow_incrementible_v < Iterators >)
- template<typename lts, REQUIRES(ZipIterator::oneEqual(INSTANCE_OF(Iterators), INSTANCE_OF(Its))) > constexpr bool operator== (const ZipIterator< Its > &other) const noexcept(noexcept(ZipIterator::one ← Equal(std::declval < Iterators > (), other.getIterators())))
- template<typename lts = lterators, typename = std::enable_if_t<traits::is_dereferencible_v<lts>>> constexpr auto operator* () const noexcept(traits::is_nothrow_dereferencible_v< lterators >)
- constexpr auto getIterators () const noexcept -> const Iterators &
- constexpr auto operator[] (typename Implementation::difference_type n) const noexcept(noexcept(*(std
 ::declval < Ziplterator < Iterators > >()+n)))

- constexpr ZipIterator< Iterators > operator++ (int) noexcept(noexcept(++std::declval< ZipIterator< Iterators >>()) &&std::is_nothrow_copy_constructible_v< ZipIterator< Iterators >>)
- constexpr ZipIterator< Iterators > operator-- (int) noexcept(noexcept(--std::declval< ZipIterator< Iterators > ()) &&std::is_nothrow_copy_constructible_v< ZipIterator< Iterators > >)
- constexpr bool operator!= (const T &other) const noexcept(noexcept(INSTANCE OF IMPL==other))
- constexpr bool operator<= (const T &rhs) const noexcept(INSTANCE OF IMPL > rhs))
- constexpr bool operator>= (const T &rhs) const noexcept(INSTANCE_OF_IMPL< rhs))

bidirectional iteration

the following operators are only available if all underlying iterators support bidirectional access

template<bool IsBidirectional = traits::is_bidirectional_v<Iterators>>
 constexpr auto operator-- () noexcept(traits::is_nothrow_decrementible_v< Iterators >) -> std::enable_
 if_t< IsBidirectional, ZipIterator & >

random access operators

the following operators are only available if all underlying iterators support random access

- template<bool IsRandomAccessible = traits::is_random_accessible_v<lterators>>
 constexpr auto operator+= (difference_type n) noexcept(traits::is_nothrow_compound_assignable_plus
 _v< Iterators >) -> std::enable_if_t< IsRandomAccessible, ZipIterator & >
- template<bool IsRandomAccessible = traits::is_random_accessible_v<lterators>> constexpr auto operator-= (difference_type n) noexcept(traits::is_nothrow_compound_assignable_ \infty minus_v< Iterators >) -> std::enable_if_t< IsRandomAccessible, ZipIterator & >
- template<typename lts, bool lsRandomAccessible = traits::is_random_accessible_v<lterators>, REQUIRES(ZipIterator::min← Difference(INSTANCE_OF(Iterators), INSTANCE_OF(Its))) > constexpr auto operator- (const ZipIterator< Its > &other) const -> std::enable_if_t< IsRandom← Accessible, difference_type >
- template<typename Its, bool IsRandomAccessible = traits::is_random_accessible_v<Iterators>, REQUIRES(ZipIterator::all← Less(INSTANCE_OF(Iterators), INSTANCE_OF(Its))) > constexpr auto operator< (const ZipIterator< Its > &other) const noexcept(noexcept(ZipIterator::all← Less(INSTANCE_OF(Iterators), INSTANCE_OF(Its)))) -> std::enable_if_t< IsRandomAccessible, bool >
- template<typename Its , bool IsRandomAccessible = traits::is_random_accessible_v<Iterators>, REQUIRES(ZipIterator::all← Greater(INSTANCE_OF(Iterators), INSTANCE_OF(Its))) > constexpr auto operator> (const ZipIterator< Its > &other) const noexcept(noexcept(ZipIterator::all← Greater(INSTANCE_OF(Iterators), INSTANCE_OF(Its)))) -> std::enable_if_t< IsRandomAccessible, bool >

Related Functions

(Note that these are not member functions.)

template<typename ... Iterators>
 constexpr auto zip_i (Iterators ...iterators) -> impl::ZipIterator< std::tuple< Iterators... >>

3.5.1 Detailed Description

```
template < typename lterators > class iterators::impl::Ziplterator < lterators >
```

Class combining multiple iterators into one. Use it to iterate over multiple ranges at the same time.

ZipIterators only support the operators of the least powerful underling iterator. Zipping a random access iterator (e.g. from std::vector) and a bidirectional iterator (e.g. from std::list) results in a bidirectional iterator. All operators are SFINAE friendly.

ZipIterators return a tuple of references to the range elements. When using structured bindings, no additional reference binding is necessary.

Let z be a Ziplterator composed from two std::vector<int> auto [val1, val2] = *z; // val1 and val2 are references to the vector elements val1 = 17; // this will change the respective value in the first vector

Template Parameters

Iterators Underlying iterator typ	es
-----------------------------------	----

3.5.2 Member Function Documentation

```
3.5.2.1 getIterators() template<typename Iterators >
constexpr auto iterators::impl::ZipIterator< Iterators >::getIterators ( ) const -> const
Iterators& [inline], [constexpr], [noexcept]
```

Getter for underlying iterators

Returns

Const reference to underlying iterators

Inequality comparison

Template Parameters

T	type of right hand side
Implementation	SFINAE helper, do not specify explicitly

Parameters

other	right hand side

Returns

true if this is not equal to other

```
3.5.2.3 operator*() template<typename Iterators > template<typename Its = Iterators, typename = std::enable_if_t<traits::is_dereferencible_v<↔
Its>>> constexpr auto iterators::impl::ZipIterator< Iterators >::operator* ( ) const [inline], [constexpr], [noexcept]
```

Dereferences all underlying iterators and returns a tuple of the resulting range reference types

Template Parameters

```
Its | SFINAE guard, do not specify
```

Returns

tuple of references to range elements

```
3.5.2.4 operator++() [1/2] template<typename Iterators >
template<typename Its = Iterators, typename = std::enable_if_t<traits::is_incrementable_v<←
Its>>>
constexpr ZipIterator& iterators::impl::ZipIterator< Iterators >::operator++ ( ) [inline],
[constexpr], [noexcept]
```

Increments all underlying iterators by one

Template Parameters

```
Its | SFINAE guard, do not specify
```

Returns

reference to this

Postfix increment. Synthesized from prefix increment

Template Parameters

```
Implementation | SFINAE helper, do not specify explicitly
```

Returns

Instance of Impl

```
3.5.2.6 operator+=() template<typename Iterators > template<bool IsRandomAccessible = traits::is_random_accessible_v<Iterators>> constexpr auto iterators::impl::ZipIterator< Iterators >::operator+= (
```

```
\label{linear_def} $$ \difference_type $n$ ) -> std::enable_if_t < IsRandomAccessible, ZipIterator &> [inline], [constexpr], [noexcept] $$
```

Compound assignment increment. Increments all underlying iterators by n. Only available if all underlying iterators support at least random access

Template Parameters

IsRandomAccessible	SFINAE guard, do not specify
--------------------	------------------------------

Parameters

```
n increment
```

Returns

reference to this

Returns the minimum pairwise difference n between all underlying iterators of *this and other, such that (other + n) == *this Only available if all underlying iterators support at least random access

Template Parameters

Its	Iterator types of right hand side
IsRandomAccessible	SFINAE guard, do not specify

Parameters

```
other right hand side
```

Returns

integer n such that (other + n) == *this

```
3.5.2.8 operator--() [1/2] template<typename Iterators > template<bool IsBidirectional = traits::is_bidirectional_v<Iterators>> constexpr auto iterators::impl::ZipIterator< Iterators >::operator-- ( ) -> std::enable_if_← t<IsBidirectional, ZipIterator &> [inline], [constexpr], [noexcept]
```

Decrements all underlying iterators by one. Only available if all iterators support at least bidirectional access

Template Parameters

IsBidirectional	SFINAE guard, do not specify
-----------------	------------------------------

Returns

reference to this

Postfix decrement. Synthesized from prefix decrement

Template Parameters

```
Implementation | SFINAE helper, do not specify explicitly
```

Returns

Instance of Impl

Compound assignment decrement. Decrements all underlying iterators by n. Only available if all underlying iterators support at least random access

Template Parameters

IsRandomAccessible	SFINAE guard, do not specify
101 101 100 100	guala, as not openly

Parameters

n decrement

Returns

reference to this

Pairwise less comparison of underlying iterators Only available if all underlying iterators support at least random access

Template Parameters

Its	Iterator types of right hand side
IsRandomAccessible	SFINAE guard, do not specify

Parameters

other	right hand side
Otrioi	ingini mana biac

Returns

true if all underlying iterators compare less to the corresponding iterators from other

Less than or equal comparison

Template Parameters

T	type of right hand side
Implementation	SFINAE helper, do not specify explicitly

Parameters

other	right hand side

Returns

true if this is not greater than other

```
3.5.2.13 operator==() template<typename Iterators > template<typename Its , REQUIRES(ZipIterator::oneEqual(INSTANCE_OF(Iterators), INSTANCE_OF(\leftarrow Its))) >
```

Pairwise equality comparison of underlying iterators

Template Parameters

```
Its Iterator types of right hand side
```

Parameters

```
other right hand side
```

Returns

true if at least one underlying iterator compares equal to the corresponding iterator from other

Pairwise grater comparison of underlying iterators Only available if all underlying iterators support at least random access

Template Parameters

Its	Iterator types of right hand side
IsRandomAccessible	SFINAE guard, do not specify

Parameters

other	right hand side

Returns

true if all underlying iterators compare greater to the corresponding iterators from other

Greater than or equal comparison

Template Parameters

T	type of right hand side
Implementation	SFINAE helper, do not specify explicitly

Parameters

other	right hand side
-------	-----------------

Returns

true if this is not less than other

Array subscript operator

Template Parameters

Implementation	SFINAE helper, do not specify explicitly

Parameters

```
n index
```

Returns

```
*(*this + n)
```

3.5.3 Friends And Related Function Documentation

Function that is used to create a impl::Ziplterator from an arbitrary number of iterators

Template Parameters

Iterators	type of iterators
	-71

Parameters

rs

Returns

impl::ZipIterator

Note

ZipIterators have the same iterator category as the least powerful underlying operator. This means that for example, zipping a random access iterator and a bidirectional iterator only yields a bidirectional impl::ZipIterator

The documentation for this class was generated from the following file:

· Iterators.hpp

3.6 iterators::impl::ZipView < Iterable > Struct Template Reference

Zip-view that provides begin() and end() member functions. Use to loop over multiple ranges at the same time using ranged based for-loops.

```
#include <Iterators.hpp>
```

Public Member Functions

- template<typename ... Container>
 constexpr ZipView (Container &&...containers)
- constexpr auto begin ()
- constexpr auto end ()
- · constexpr auto begin () const
- · constexpr auto end () const

Related Functions

(Note that these are not member functions.)

- template<typename ... Iterable>
 constexpr auto zip (Iterable &&...iterable)
- template < typename Container , typename T = std::size_t>
 constexpr auto enumerate (Container &&container, T start=T(0), T increment=T(1))

3.6.1 Detailed Description

```
\label{lem:lemplate} \begin{tabular}{ll} template < typename ... | terable > \\ struct | terators::impl::ZipView < terable > \\ \end{tabular}
```

Zip-view that provides begin() and end() member functions. Use to loop over multiple ranges at the same time using ranged based for-loops.

Ranges are captured by Ivalue reference, no copying occurs. Temporaries are allowed as well in which case storage is moved into the zip-view.

Template Parameters

```
Iterable Underlying range types
```

3.6.2 Constructor & Destructor Documentation

CTor. Binds reference to ranges or takes ownership in case of rvalue references

Template Parameters

```
Container range types
```

Parameters

containers arbitrary number of ranges

3.6.3 Member Function Documentation

```
3.6.3.1 begin() [1/2] template<typename ... Iterable>
constexpr auto iterators::impl::ZipView< Iterable >::begin ( ) [inline], [constexpr]
```

Returns a ZipIterator to the first elements of the underlying ranges

Returns

ZipIterator created by invoking std::begin on all underlying ranges

```
3.6.3.2 begin() [2/2] template<typename ... Iterable> constexpr auto iterators::impl::ZipView< Iterable >::begin ( ) const [inline], [constexpr]
```

Returns a ZipIterator to the first elements of the underlying ranges

Returns

ZipIterator created by invoking std::begin on all underlying ranges

Note

returns a Ziplterator that does not allow changing the ranges' elements

```
3.6.3.3 end() [1/2] template<typename ... Iterable>
constexpr auto iterators::impl::ZipView< Iterable >::end ( ) [inline], [constexpr]
```

Returns a Ziplterator to the elements following the last elements of the the underlying ranges

Returns

Ziplterator created by invoking std::end on all underlying ranges

```
3.6.3.4 end() [2/2] template<typename ... Iterable>
constexpr auto iterators::impl::ZipView< Iterable >::end ( ) const [inline], [constexpr]
```

Returns a ZipIterator to the elements following the last elements of the the underlying ranges

Returns

ZipIterator created by invoking std::end on all underlying ranges

3.6.4 Friends And Related Function Documentation

Function that can be used in range based loops to emulate the enumerate iterator from python.

Template Parameters

Container	Container type that supports iteration
T	type of enumerate counter (default
	std::size_t)

Parameters

container	Source container
start	Optional index offset (default 0)
increment	Optional index increment (default 1)

Returns

impl::ZipView that provides begin and end members to be used in range based for-loops.

4 File Documentation 37

Function that can be used in range based loops to emulate the zip iterator from python. As in python: if the passed containers have different lengths, the container with the least items decides the overall range

Template Parameters

Iterable	Container types that support iteration
----------	--

Parameters

iterable	Arbitrary number of containers
----------	--------------------------------

Returns

impl::ZipView class that provides begin and end members to be used in range based for-loops

The documentation for this struct was generated from the following file:

· Iterators.hpp

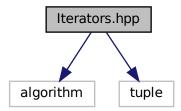
4 File Documentation

4.1 Iterators.hpp File Reference

This file contains the definitions of Python-like zip- and enumerate-functions. They can be used in range based for-loops to loop over multiple ranges at the same time, or to index a range while looping respectively.

```
#include <algorithm>
#include <tuple>
```

Include dependency graph for Iterators.hpp:



Classes

struct iterators::impl::SynthesizedOperators< Impl >

CRTP-class that provides additional pointer arithmetic operators synthesized from basic operators.

class iterators::impl::ZipIterator< Iterators >

Class combining multiple iterators into one. Use it to iterate over multiple ranges at the same time.

struct iterators::impl::ZipView< Iterable >

Zip-view that provides begin() and end() member functions. Use to loop over multiple ranges at the same time using ranged based for-loops.

struct iterators::impl::Unreachable

represents the unreachable end of an infinite sequence

struct iterators::impl::CounterIterator< T >

Iterator of an infinite sequence of numbers. Simply increments an internal counter.

struct iterators::impl::CounterRange< T >

Represents an infinite range of numbers.

Namespaces

· iterators

namespace containing zip and enumerate functions

iterators::impl

namespace containing structures and helpers used to implement zip and enumerate. Normally there is no need to use any of its members directly

· iterators::impl::traits

namespace containing type traits used in implementation of zip and enumerate

Macros

- #define **REFERENCE**(TYPE) std::declval<std::add lvalue reference t<TYPE>>()
- #define ALL_NOEXCEPT(OP, NAME)
- #define **ELEMENT1** std::get<ldx>(tuple1)
- #define **ELEMENT2** std::get<ldx>(tuple2)
- #define BINARY_TUPLE_FOR_EACH(OPERATION, NAME)
- #define BINARY_TUPLE_FOR_EACH_FOLD(OPERATION, COMBINATOR, NAME) BINARY_TUPLE_← FOR_EACH(((OPERATION) COMBINATOR ...), NAME)
- #define TYPE MAP DEFAULT
- #define TYPE_MAP(TYPE, VALUE)
- #define TYPE_MAP_ALIAS
- #define INSTANCE OF(TYPENAME) std::declval<TYPENAME>()
- #define **INSTANCE OF IMPL** INSTANCE OF(Implementation)
- #define REQUIRES_IMPL(TYPENAME, EXPRESSION) typename Implementation = TYPENAME, typename = std::void_t<decltype(EXPRESSION)>
- #define REQUIRES(EXPRESSION) typename = std::void_t<decltype(EXPRESSION)>

Typedefs

- template<book Cond, typename T >
 using iterators::impl::traits::reference_if_t = std::conditional_t< Cond, std::add_lvalue_reference_t< T >,
 T >
- template<book Cond, typename T >
 using iterators::impl::traits::const if t = std::conditional t< Cond, std::add const t< T >, T >
- template<typename T >
 using iterators::impl::traits::dereference t = typename dereference< T, is dereferencible v< T > >::type
- template<typename T >
 using iterators::impl::traits::values_t = typename values< T >::type

Functions

```
    template<typename T >
        constexpr T iterators::impl::sgn (T val) noexcept
    template<typename ... Iterators>
        constexpr auto iterators::zip_i (Iterators ...iterators) -> impl::ZipIterator< std::tuple< Iterators... >>
    template<typename ... Iterable>
        constexpr auto iterators::zip (Iterable &&...iterable)
    template<typename ... Iterable>
        constexpr auto iterators::const_zip (Iterable &&...iterable)
    template<typename Container , typename T = std::size_t>
        constexpr auto iterators::enumerate (Container &&container, T start=T(0), T increment=T(1))
    template<typename Container , typename T = std::size_t>
        constexpr auto iterators::const_enumerate (Container &&container, T start=T(0), T increment=T(1))
```

Variables

- template < typename T > constexpr bool iterators::impl::traits::is_container_v = is_container < T > ::value
 template < typename T > constexpr bool iterators::impl::traits::is_dereferencible_v = is_dereferencible < T > ::value
 template < typename T > constexpr bool iterators::impl::traits::is_incrementable_v = is_incrementable < T > ::value
 template < typename T > constexpr std::size_t iterators::impl::traits::minimum_category_v = minimum_category < T > ::value
 template < typename T >
 template < typename T >
- template<typename T >
 constexpr bool iterators::impl::traits::is_random_accessible_v = is_random_accessible<T>::value
 template<typename T >
 constexpr bool iterators::impl::traits::is_bidirectional_v = is_bidirectional<T>::value

4.1.1 Detailed Description

This file contains the definitions of Python-like zip- and enumerate-functions. They can be used in range based for-loops to loop over multiple ranges at the same time, or to index a range while looping respectively.

Author

tim Luchterhand

Date

10.09.21

4.1.2 Macro Definition Documentation

```
4.1.2.1 ALL_NOEXCEPT #define ALL_NOEXCEPT(
                 OP,
                 NAME )
Value:
         template<typename T> \setminus
        struct NAME { \
            static constexpr bool value = false; \
         template<typename ...Ts> \
        struct NAME <std::tuple<Ts...» { \
            static constexpr bool value = (... && noexcept(OP)); \
         template<typename T> \
        inline constexpr bool NAME##_v = NAME<T>::value;
4.1.2.2 BINARY_TUPLE_FOR_EACH #define BINARY_TUPLE_FOR_EACH(
                 OPERATION.
                 NAME )
Value:
        template<typename Tuple1, typename Tuple2, std::size_t ...Idx> \
        static constexpr auto NAME##Impl(const Tuple1 &tuple1, const Tuple2 &tuple2,
        std::index_sequence<Idx...>) \
        \texttt{noexcept} \, (\texttt{noexcept} \, (\texttt{OPERATION}))) \; \to \; \texttt{decltype} \, (\texttt{OPERATION}) \; \; \{ \; \; \backslash \; \; \}
            return (OPERATION); \
        template<typename Tuple1, typename Tuple2> \
         static constexpr auto NAME(const Tuple1 &tuple1, const Tuple2 &tuple2) \
        noexcept(noexcept(NAME##Impl(tuple1, tuple2, std::make_index_sequence<std::tuple_size_v<Tuple1»{})))</pre>
         -> decltype(NAME##Impl(tuple1, tuple2, std::make_index_sequence<std::tuple_size_v<Tuple1»{})) { \
             static_assert(std::tuple_size_v<Tuple1> == std::tuple_size_v<Tuple2>); \
return NAME##Impl(tuple1, tuple2, std::make_index_sequence<std::tuple_size_v<Tuple1»{}); \</pre>
4.1.2.3 TYPE_MAP #define TYPE_MAP(
                 TYPE,
                 VALUE )
Value:
         template<>
        struct type_to_value<TYPE> { \
            static constexpr std::size_t value = VALUE; \
        struct value_to_type<VALUE>{ \
    static_assert(VALUE != 0, "0 is a reserved value"); \
             using type = TYPE; \
         1:
4.1.2.4 TYPE_MAP_ALIAS #define TYPE_MAP_ALIAS
Value:
         template<typename T> \setminus
         constexpr inline std::size_t type_to_value_v = type_to_value<T>::value; \
         template<std::size t V>
        using value_to_type_t = typename value_to_type<V>::type;
4.1.2.5 TYPE MAP DEFAULT #define TYPE_MAP_DEFAULT
Value:
         template<typename> \
         struct type_to_value {}; \
         template<std::size_t>
        struct value_to_type {};
```

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