

Crimson: A massive multiplayer game

First Scenario

Group 4

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The player starts the game by opening the app on his android phone. He creates an online profile for the game. After successful completion of sign-up, he sees a tabbed interface showing "Resources", "Forage" and "Character".

Resources

Resources tab shows the general information regarding the resources collected such as lumber, gold and stone as well as artifacts that have been collected at various locations.

Forage

This tab enables users to forage at places around them using the GPS on their devices. Based on the place, the user is shown a variety of stats such as resource collection details ranging from speed of collection to available resources and social statistics like the number of people foraging around the area.

Character

This tab lists essential user information like achievements, vital statistics like a win-loss ratio and total resources collected over time. The Character also includes a settings icon

Scenario:

The user walks into a certain location and selects the forage tab where he sees a list of places around him. He selects a foraging location after which he sees a list of stats pertaining to the building. On the basis of these stats the user chooses a location to forage in.