

PHILIP MORALES

FULL STACK SOFTWARE ENGINEER

Contact Information:

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A software engineer with a passion for problem solving and finding cutting-edge solutions for complex problems. I am seeking a position in an environment where I can thrive, build on my skills and advance my knowledge of software development.

SOFTWARE PROJECTS:

Music Artist Network Application – (Python, Django, Bootstrap, PostgreSQL, Pillow)

- Developed front-end with Python & Django Templates
- Created backend with postgresSQL added to AWS S3 for Image rendering
- Utilized bootstrap for styling
- Used Pillow framework for uploading of images
- ORM for Models and Python on Views section
- Version control with Git and Github
- Github: <https://github.com/pmorales4/project4-capstone-django>
- Music Website: <https://www.musiciansiteapp.herokuapp.com>

Similar Instagram Application – (MERN Project (Pair Programming))

- Developed front-end with React-JS (Components, state, props) on localhost API
- Created REST API with Node.JS and Express.JS framework
- Utilized Bootstrap for styling.
- Used Express-JS, and Router to handle all connection to my local DB.
- Used MongoDB as my local database and Mongoose for the falls to db.
- Used Multer middleware to handle multipart/form-data for picture uploads.
- Github FrontEnd: <https://github.com/davidloesch1/Project-3-Frontend>
- Github BackEnd: <https://github.com/davidloesch1/Project-3-Backend>

WORLD NEWS WEBSITE - (React, APIs, Bootstrap, React Router)

- Developed a News Website with the use of Newsapi.org news sources.
- Created fetch calls to four (4) sources with the use of React framework.
- Consumed API data into my state and parsed JSON data to populate Website.
- Used React Router to link all components within my site.
- Utilized Bootstrap to display 'Cards' on the website for the news information
- Github: <https://github.com/pmorales4/project2-react-api>
- News Website: <https://pmorales.netlify.com>

COLLEGE BASKETBALL TRIVIA GAME - (Vanilla JS, HTML5, CSS, Dom Manipulation)

- Developed front-end trivia game on basketball history.
- Used Modals for the front-end description of basketball conference teams.
- Used within code-Arrays to add pictures and made comparisons
- Documented all pages to trivia game within code.
- Github: <https://github.com/pmorales4/project-1-collegebasketball>
- GamePage: <https://pmorales4.github.io/project-1-collegebasketball/game.html>

SKILLS

CODING LANGUAGES

- HTML5
- CSS
- JavaScript
- Python

LIBRARIES & FRAMEWORKS

- ReactJS
- React Router
- NodeJS
- ExpressJS
- Bootstrap
- NPM
- Pillow
- Django
- Rest APIs
- Multer
- Chai
- Mocha
- Jest
- Supertest

DATABASE

- SQLite
- PostgreSQL
- MongoDB
- Mongoose

VERSION CONTROL

- Git
- Github
- Heroku
- Netlify
- Terminal
- MacOS

COMMUNICATION SOFTWARE

- Slack
- Zoom

WORK EXPERIENCE

Software Engineer Immersive, General Assembly

Nov-19 to present

An intensive and rigorous Software Engineering Bootcamp which included 500 hours of professional training over 14 weeks, conducted in a remote setting, providing experience with the latest front- and back-end programming languages, tools, and methodologies including HTML, CSS, SASS, JSX, APIs, Javascript, Python, ExpressJS, Mongoose, PostgreSQL, MongoDB, Django, NodeJS, ReactJS, Wordpress, Version Control with Git and Github, Agile/Scrum.

Business Manager, United Parcel Services

Jul-2014 to May-2019

- Managed \$3M in annual operating budget, 10 supervisors and over 150+ personnel.
- Directed and coordinated daily operational activities including preparing daily budgets, monitoring drive’s safety, adjusting routes to optimize workloads per drivers, monitoring package volumes, setting supervisor schedules (S&V, late man, observations).
- Documented and logged center activities, reviewed key metrics, followed up with pertinent dashboard items, reviewed telematics performance by supervisors per group assignment.
- Annually, set department goals and complete annual performance evaluation for supervisors.
- Frequently, lead morning briefings with district management.
- Trained and developed new drivers and supervisors. Performed special assignments for the company (for example: manage south Florida center after Hurricane Katrina).

EDUCATION:

General Assembly - 500
hours Software
Engineering Bootcamp

Bachelor of Science
Information Technology
University of
Massachusetts Lowell

Master of Science
Education Curriculum &
Instruction
University of Wisconsin
WhiteWater

INTEREST

- Basketball
- Books
- Education
- Sport

SELF LEARNING & TRAINING

- Udemy.com
- Lydia.com