

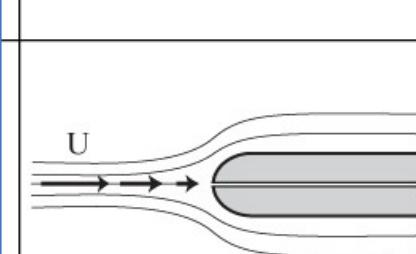
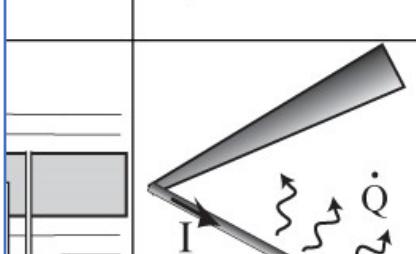
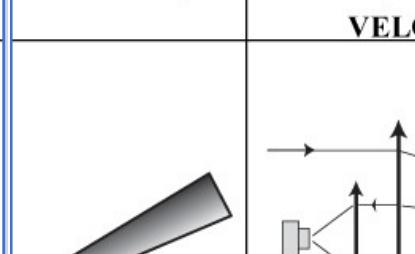
Particle Image Velocimetry

Romain MONCHAUX

Unité de Mécanique, ENSTA – Paris

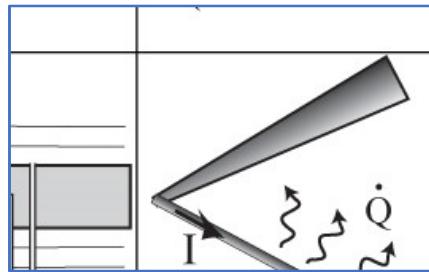
Institut Polytechnique de Paris

Why PIV ?

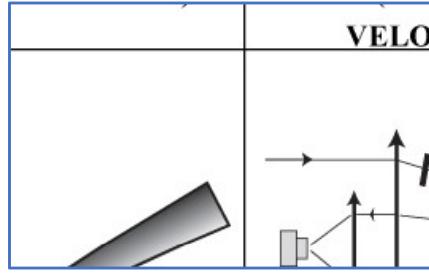
	Pitot Tube	Hot Wire Anemometry	Laser Doppler Anemometry
Sketch			
Principle	Two pressure measurements: static and dynamics Bernoulli	Measure of dissipated Joule power in a wire	Interferometric measurement of a Doppler shift on scattering particle
Pros	Easy to use Cheap (1 k€) Suited for time average	Very high time and space resolution Suited for fluctuation measurements Easy to use Medium price (10 k€)	Non intrusive High time and space resolution Suited for fluctuations Suited for several components
Cons	Highly intrusive Very poor time & space resolution	Intrusive, fragile Non linear calibration Sensitive to temperature	Non regular sampling High price (50-100 k€) Seeding required Difficult settings

Why PIV ?

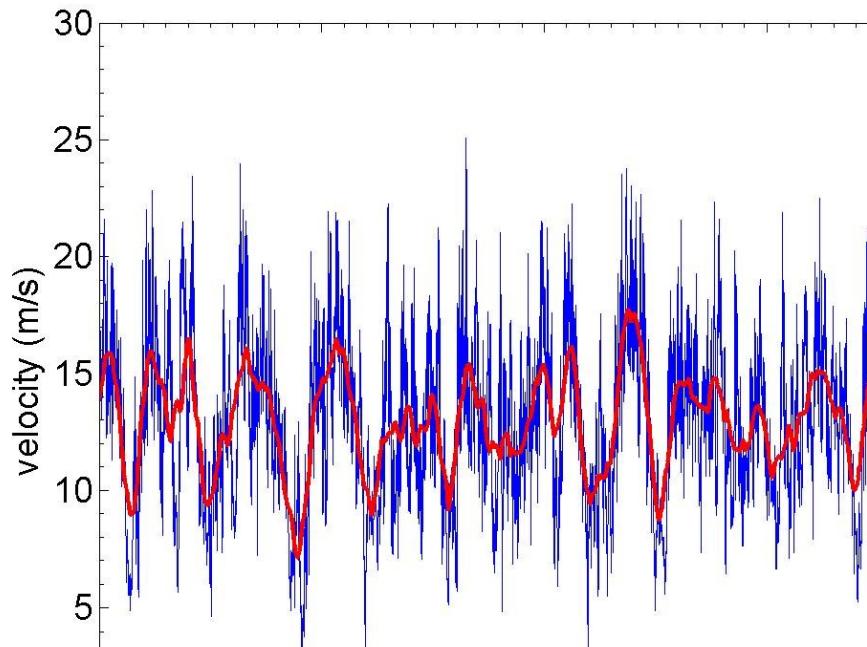
Hot-Wire



VELO



Laser Doppler Anemometry



1D time resolved signals

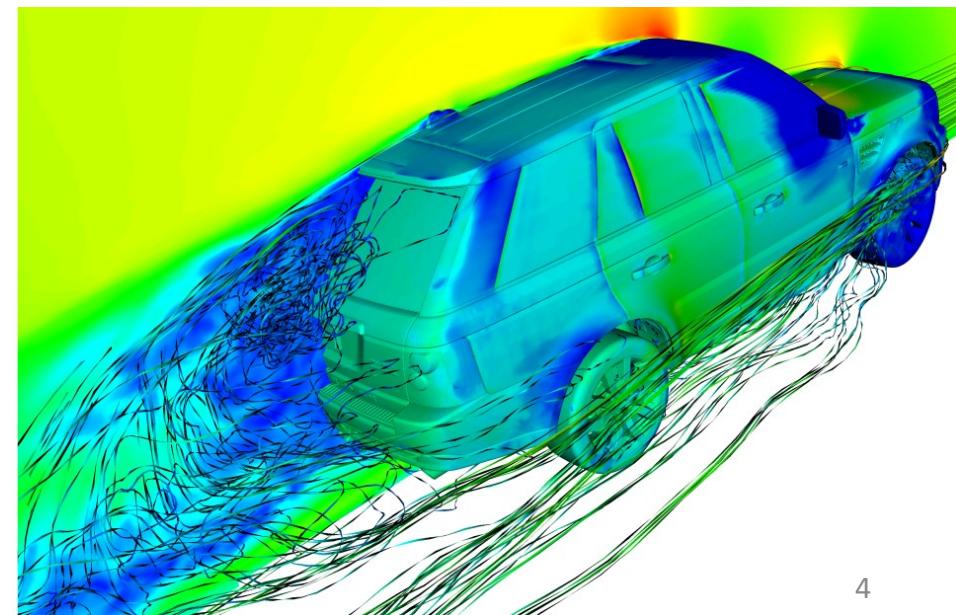


Why PIV ?

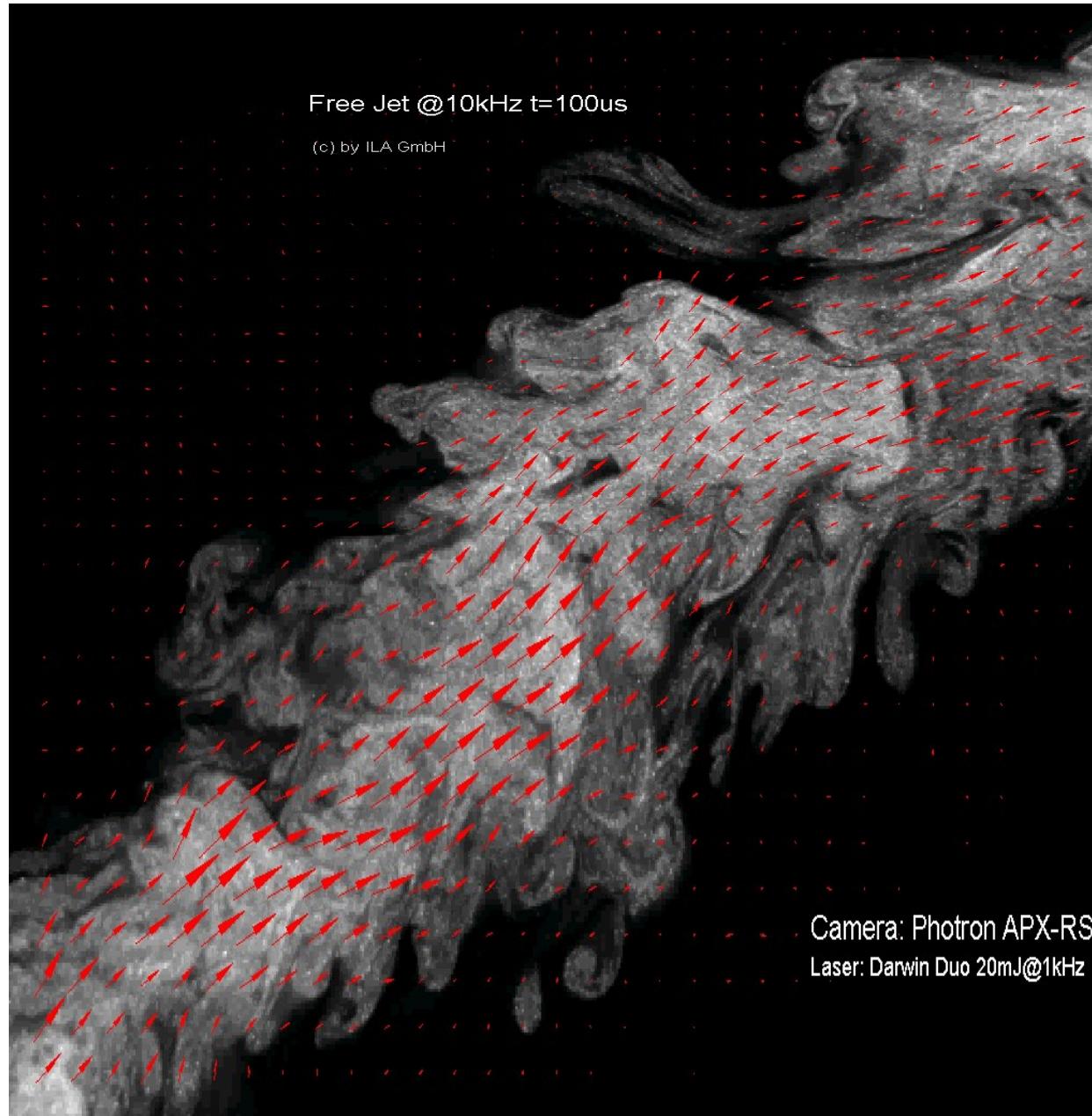


Experiment: more or less cheap

Resolved numerical simulations
expensive in time

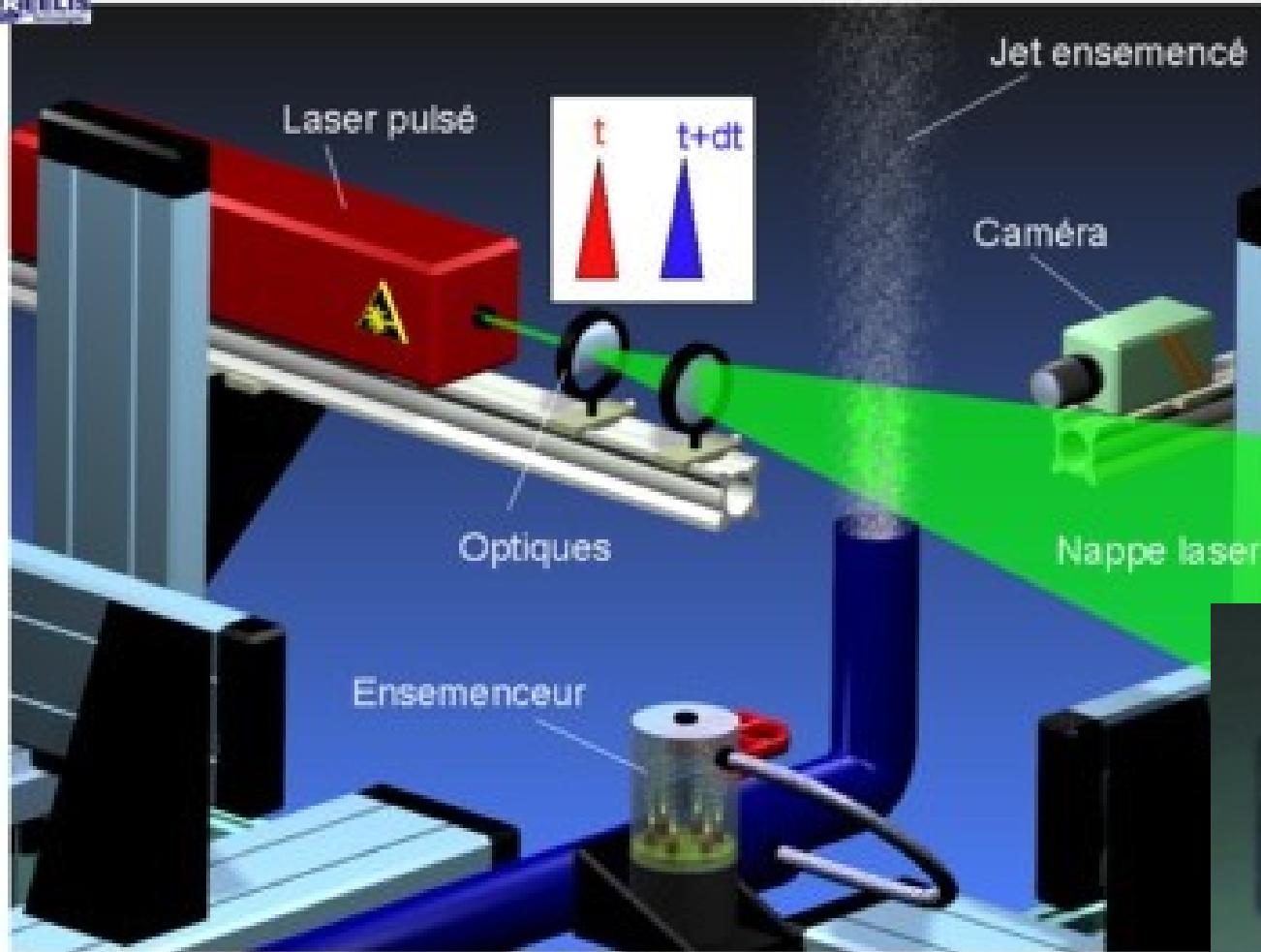


Why PIV ?

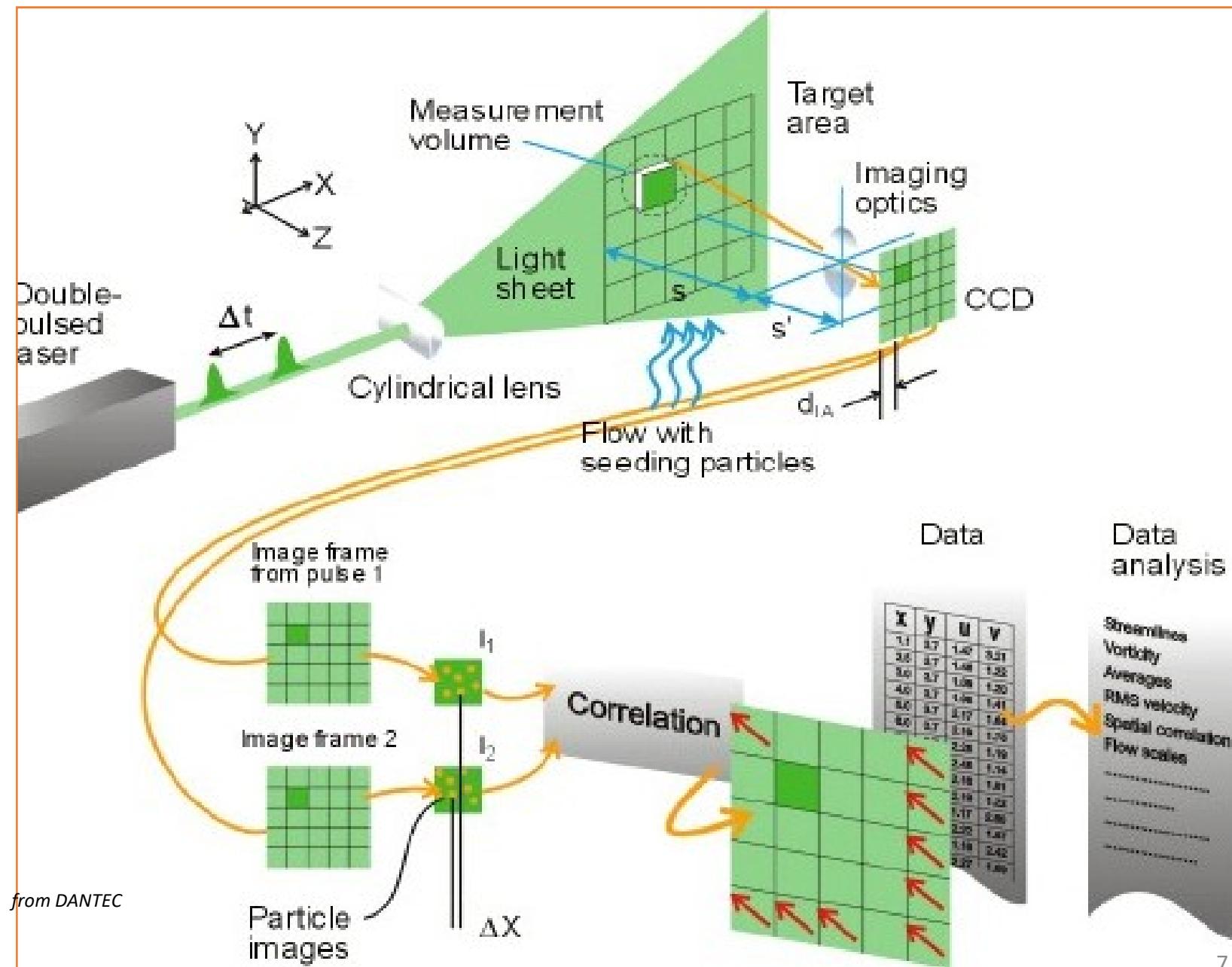


Particles Image Velocimetry: principles

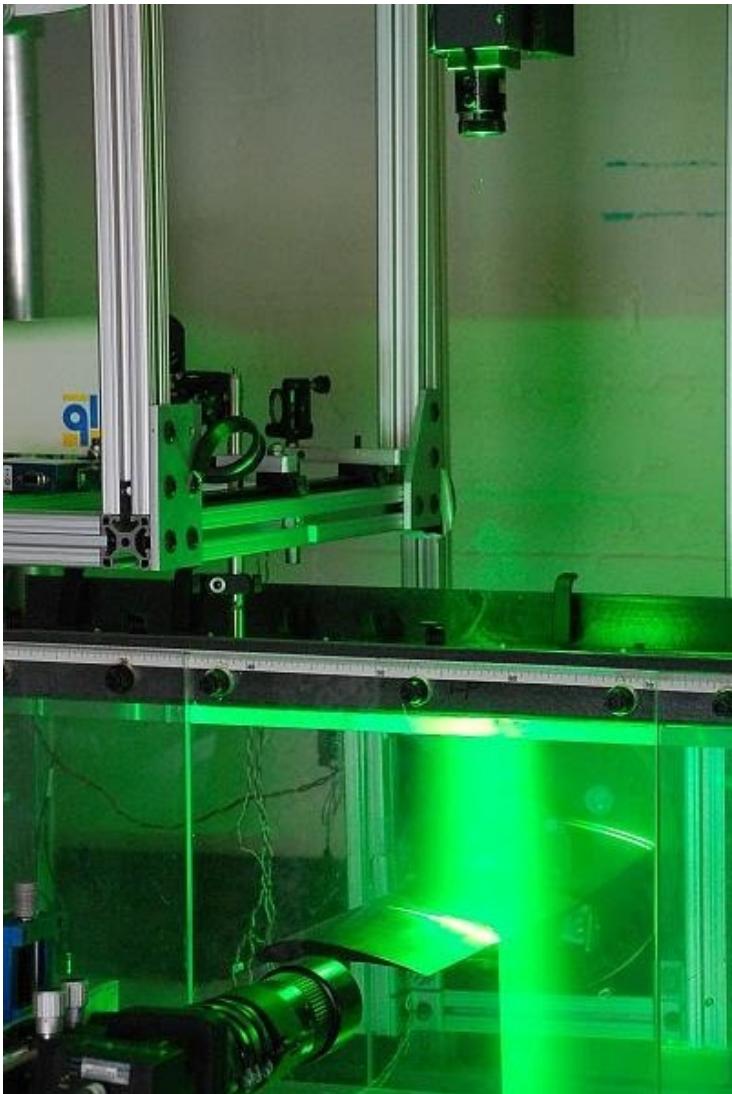
ARTELIS



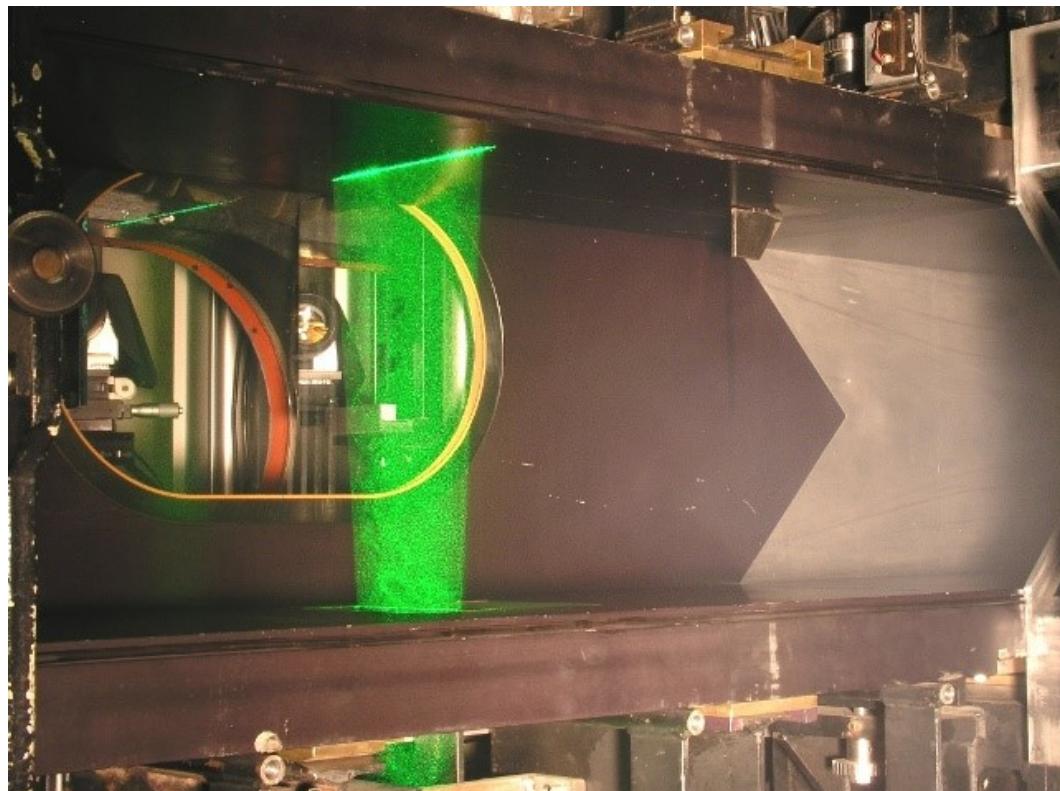
Particles Image Velocimetry: principles



Particles Image Velocimetry: example

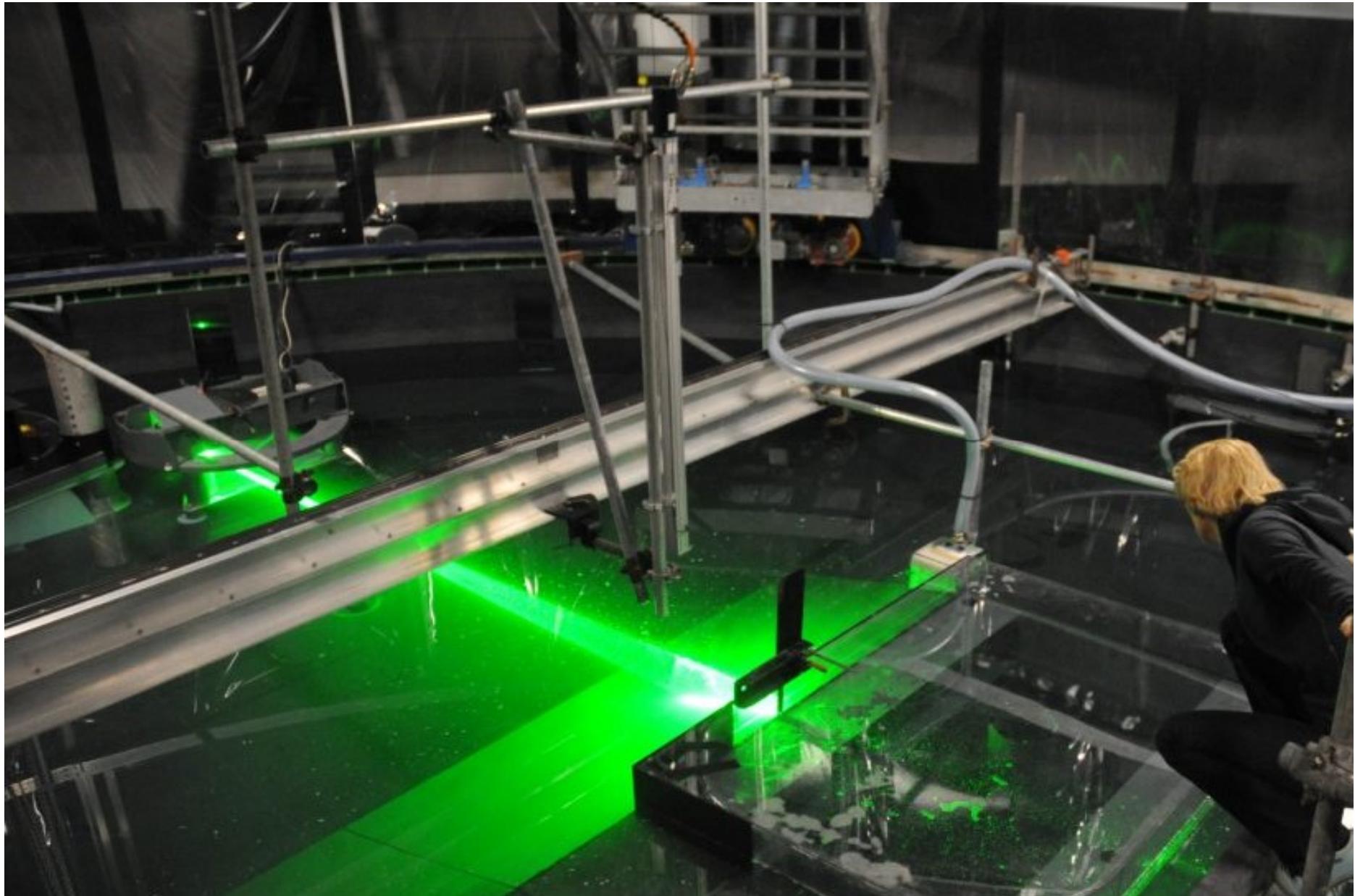


Wind-tunnel



Water channel

Particles Image Velocimetry: example



Coriolis platform⁹

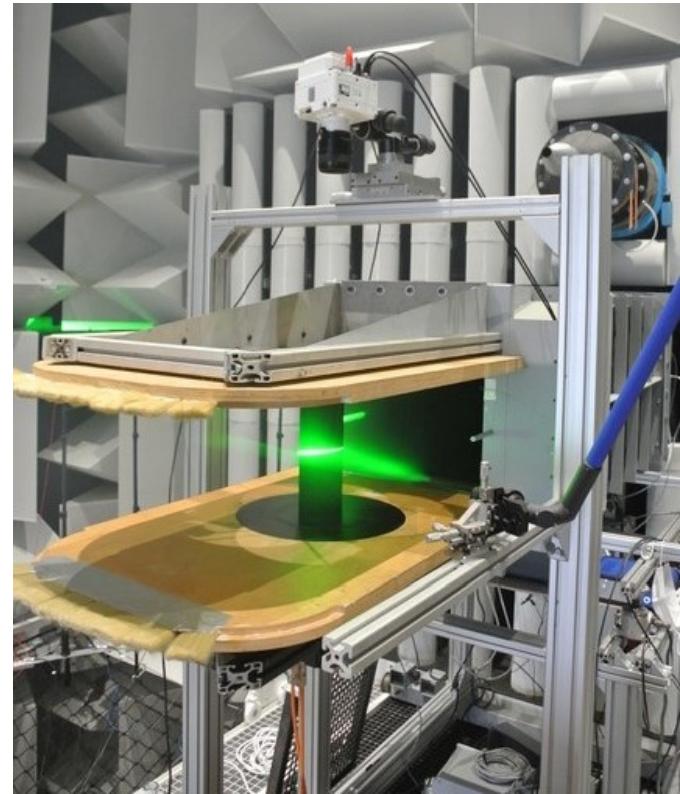
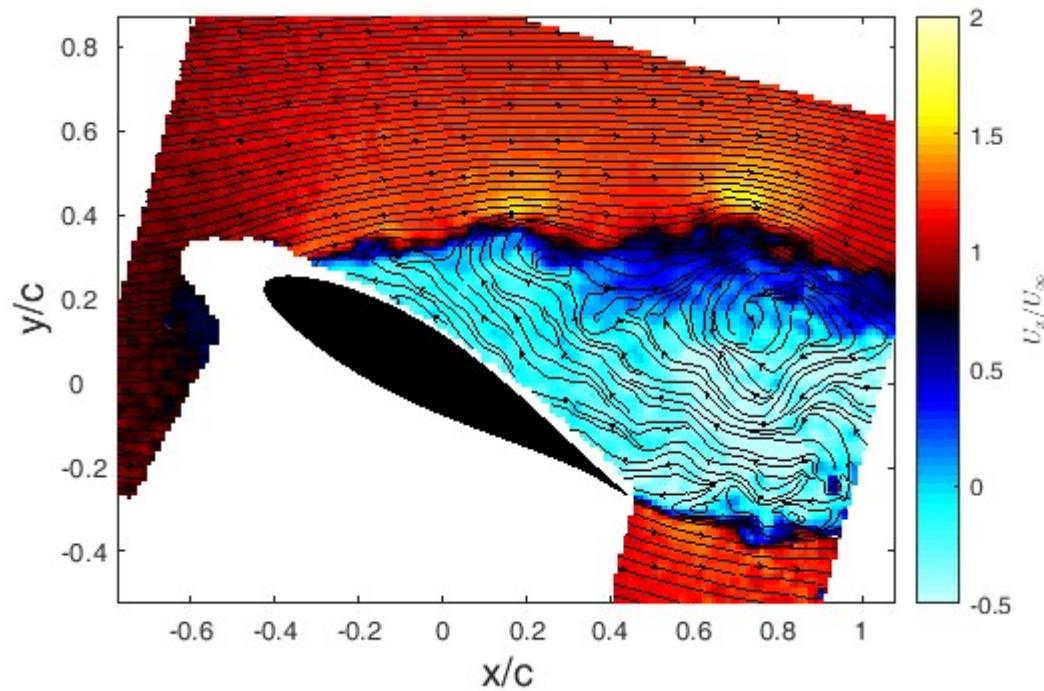
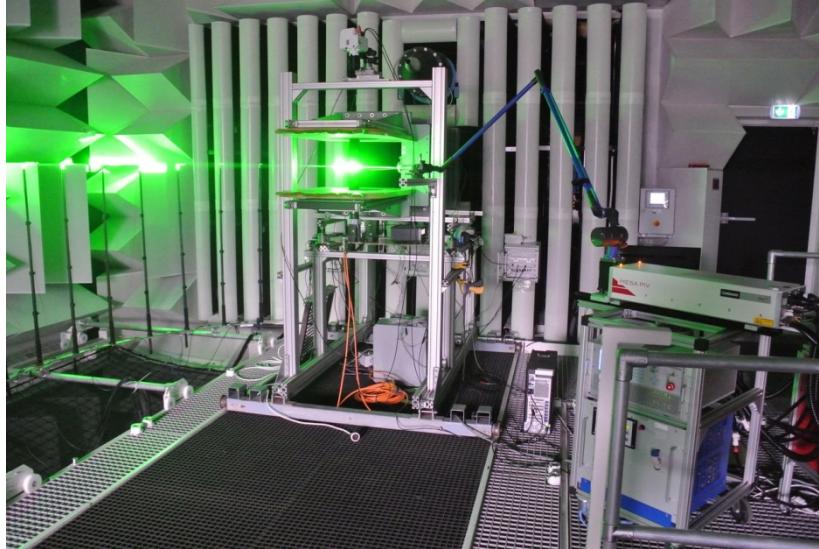
Particles Image Velocimetry: example



Lavision website



Particles Image Velocimetry: example



Airfoil in a wind-tunnel
Collaboration ENSTA-LMFA
PhD Lisa Sicard

Particles Image Velocimetry: principles

PIV material:

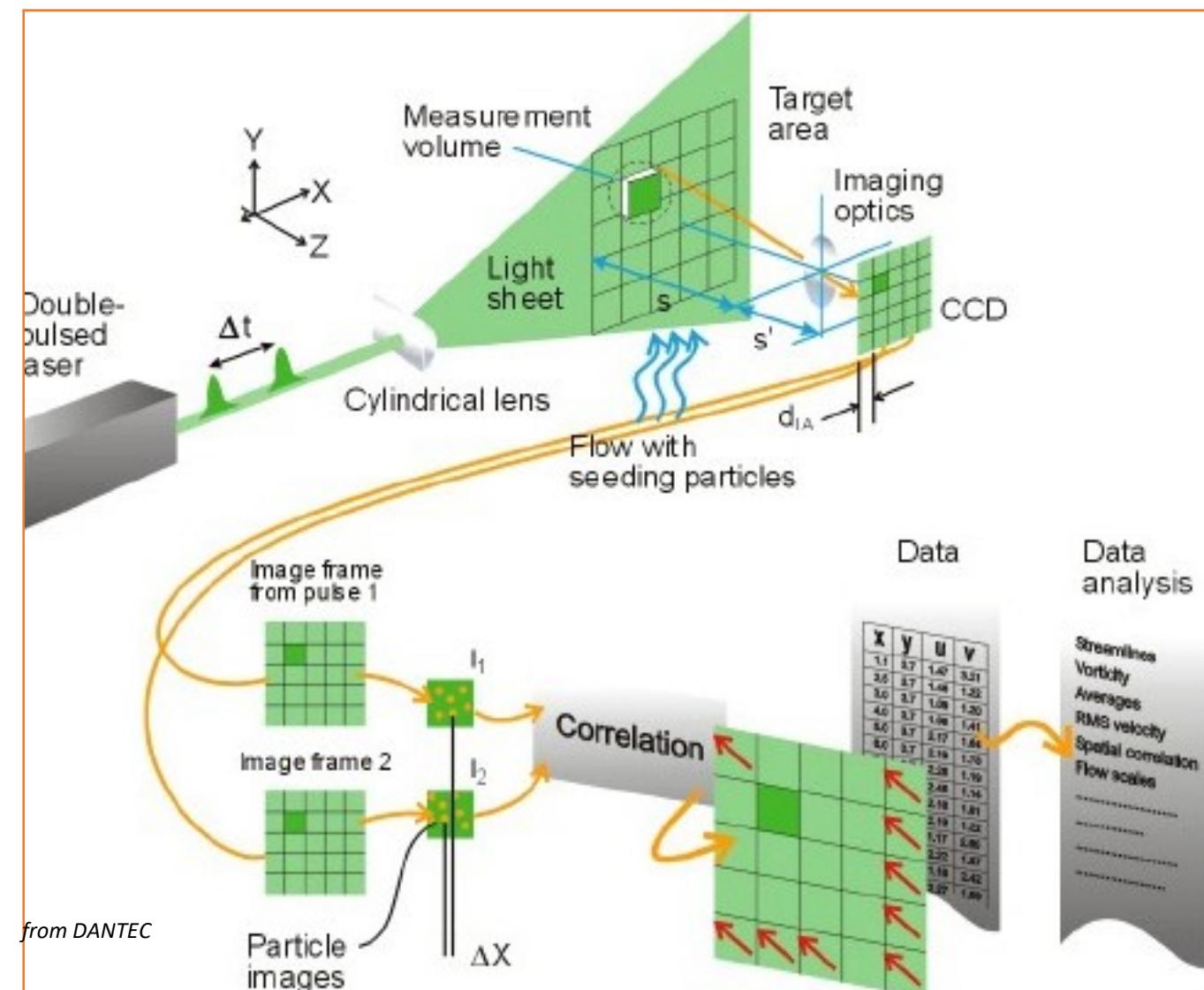
- Seeding particles
- 1 light sheet
- 1 or 2 cameras
- 1 good computer

PIV input:

- Pair of images

PIV output:

- 2D velocity fields



1. Introduction

2. Equipment:

- Tracers
- Light sheet
- Cameras
- Synchronisation

3. Software and algorithms:

- Correlation
- Advanced algorithms
- Bias
- Post-processing
- Analysis

4. A step forward

- Stereoscopic PIV
- 3D PIV
- Multiphysic PIV

Tracers

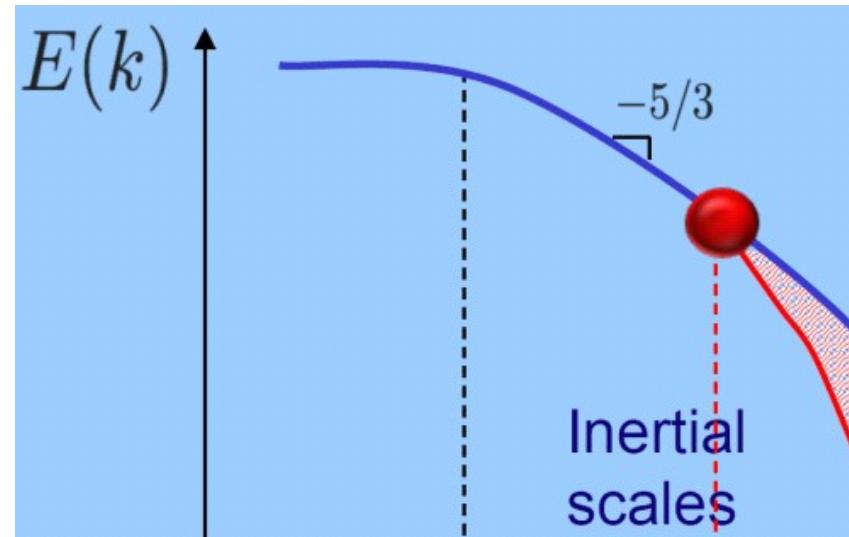
Reduced inertia:

- Neutrally buoyant
- As small as possible

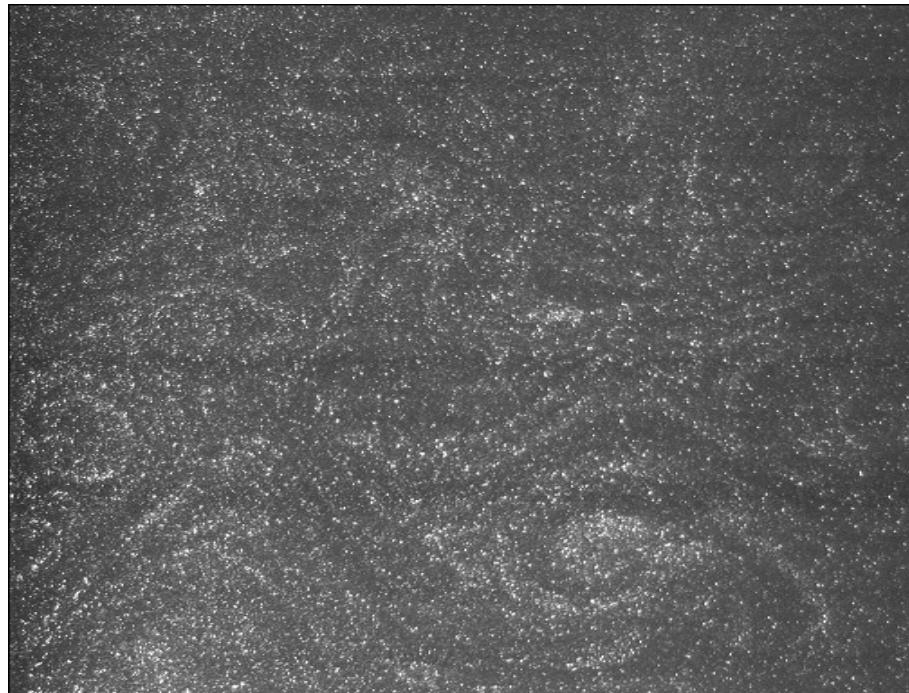
High visibility:

- Good light scattering
- Large enough

Spherical shape



Air vs water



Tracers

A PIV guy's cupboard:

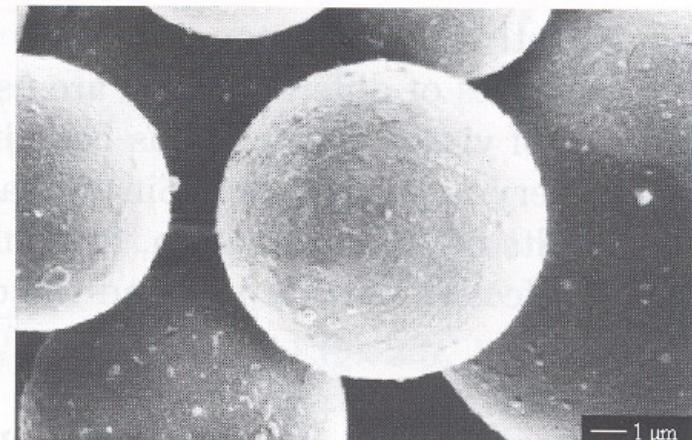
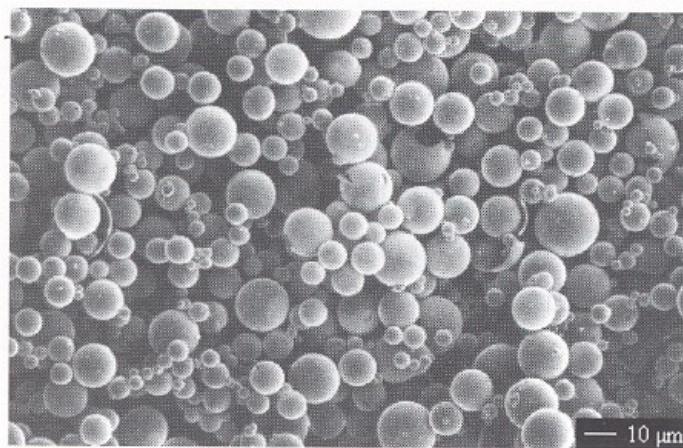


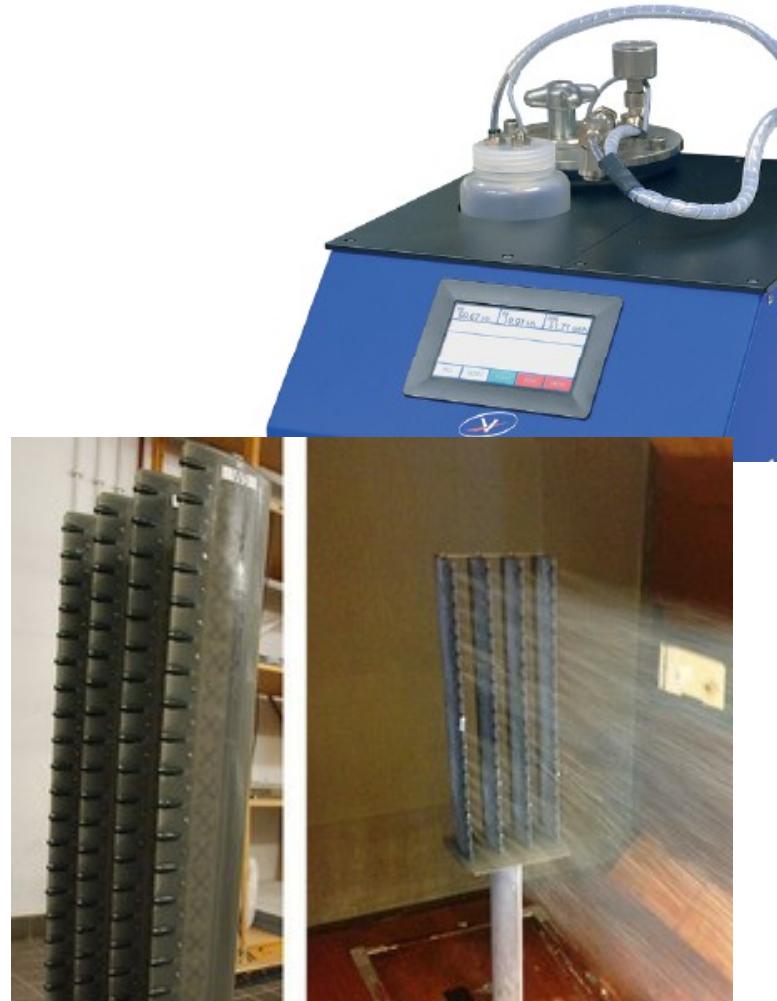
Fig. 2.8. Micrographs of silver coated hollow glass spheres: $\times 500$ and $\times 5000$.

Tracers

Helium-filled soap bubble generator



Aerosol generator



Tracers

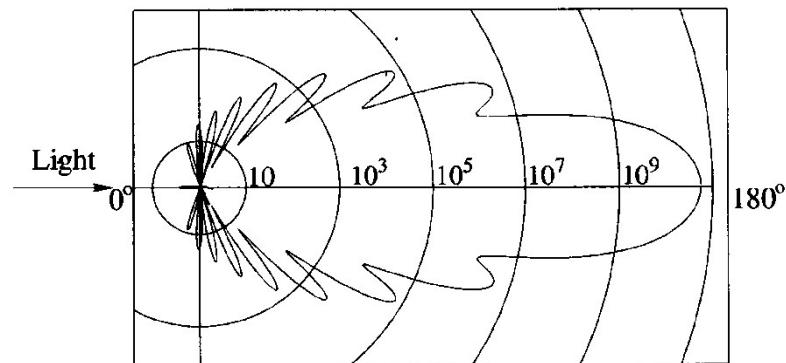
Water seeding

	Diameter	Relative Density	Response time
Hollow glass spheres	10 µm	1.05	0.5 µs
Aluminium powder	3 µm	2.7	0.9 µs

Air seeding

Oil droplets	1 µm	920	0.3 µs
SiO ₂ beads	0.8 µm	2600	5 µs
Inflated bubbles	300 µm	1	0.3 µs

Tracers



Scattering patterns

Fig. 2.5. Light scattering by a $1 \mu\text{m}$ glass particle in water.

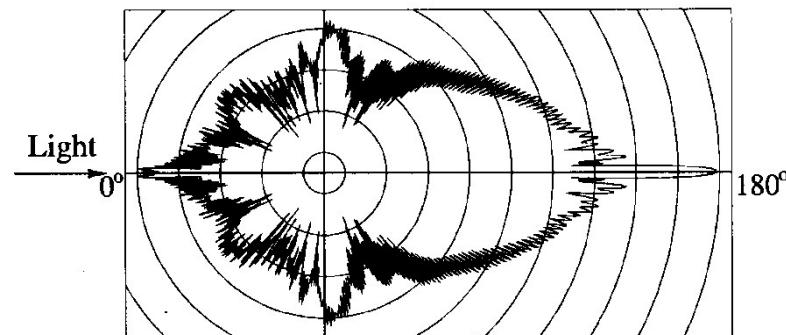


Fig. 2.6. Light scattering by a $10 \mu\text{m}$ glass particle in water.

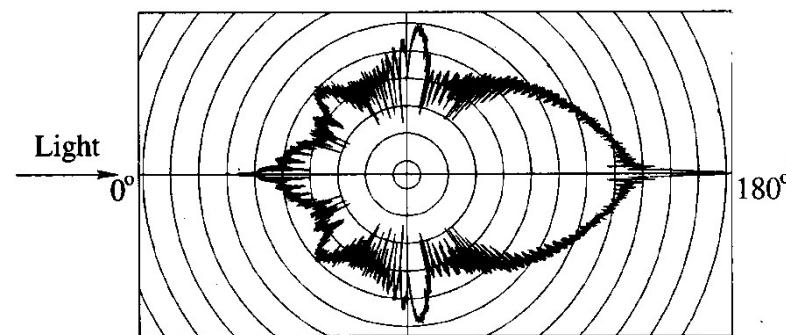


Fig. 2.7. Light scattering by a $30 \mu\text{m}$ glass particle in water.

Light source

Led panel

Typical power : 0.1 – 5 W (1-10 keuros)

Continuous Lasers

Typical power : 0.5 – 5 W (5-50 keuros)

(1 W correspond to 30 mJ per pulse at 30Hz)

Pulsed Lasers

Pulse duration: 10 – 100 ns

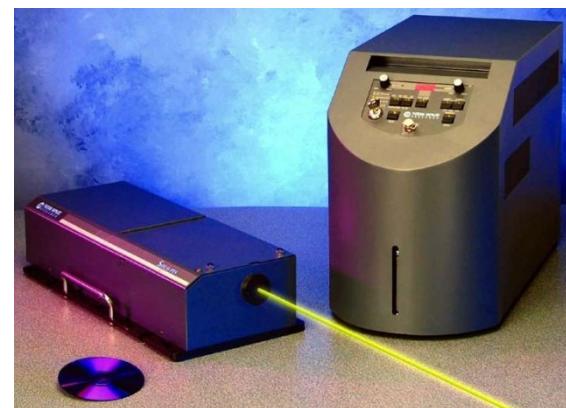
Energy per pulse :

- in water : 10 – 100 mJ (20-30 keuros)
- in air : 50 – 500 mJ (80-100 keuros)

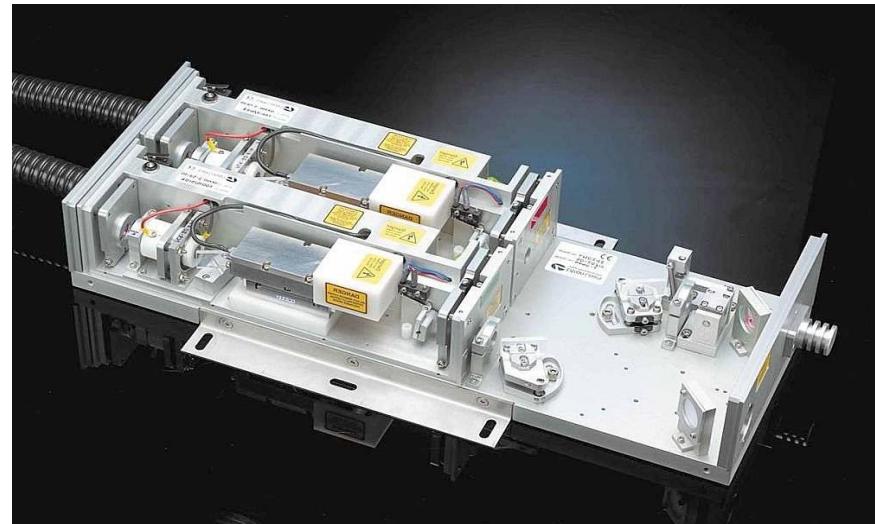
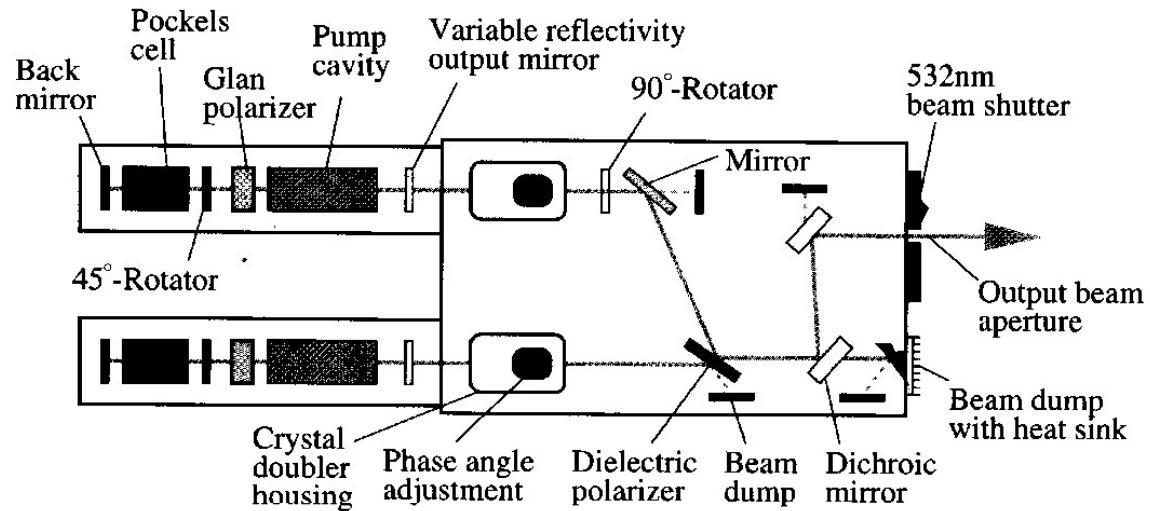
Rate:

- Lower range (10-30 Hz)
- Higher range (1-10 kHz)

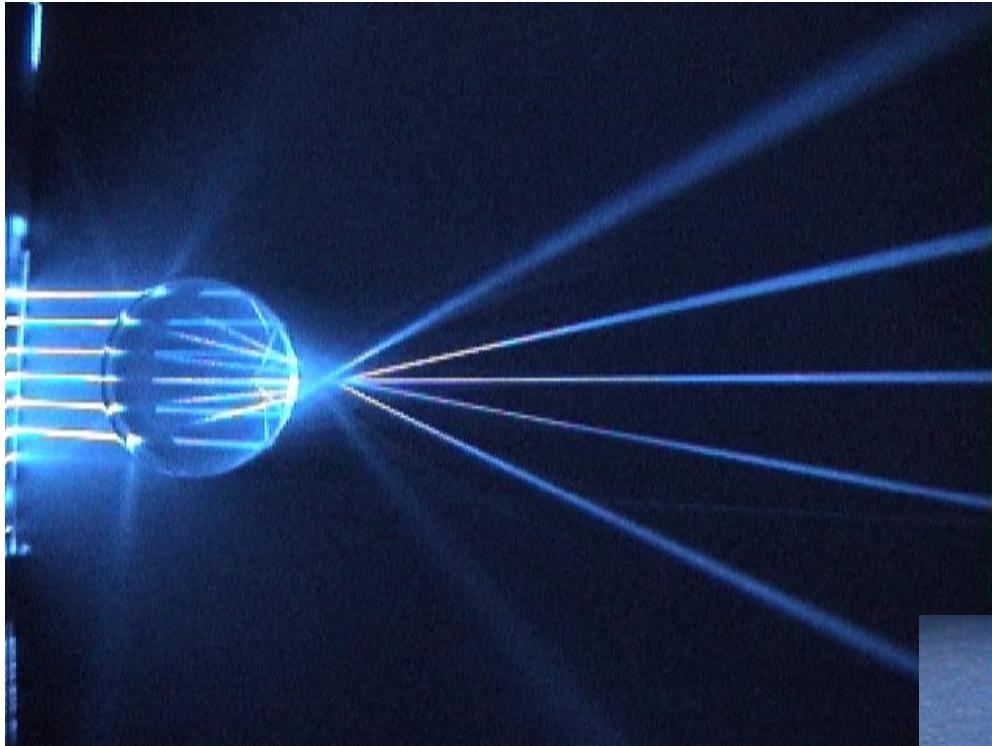
DESCRIPTION	MINILITE™ PIV
Repetition Rate (Hz)	1-15
Energy (mJ)	
1064 nm	50
532 nm	25
Pulsewidth ¹ (nsec)	
1064 nm	4-6
532 nm	3-5
Divergence ² (mrad)	< 3
Jitter ³ (\pm ns)	0.5
Energy Stability ⁴ (\pm %)	
1064 nm	2; 0.7
532 nm	3; 1.0
Beam Spatial Profile (fit to Gaussian) ⁵	
Near Field (<1 M)	0.70
Far Field (∞)	0.95



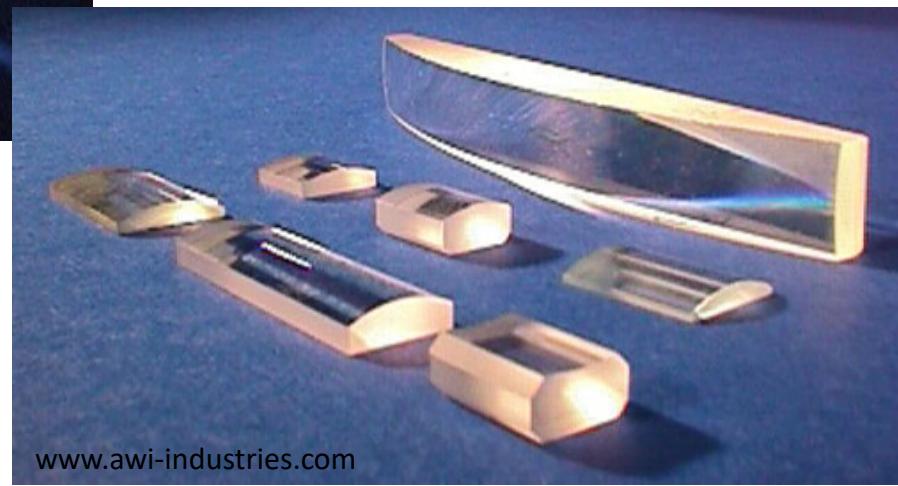
Double cavity pulsed Laser



Light source



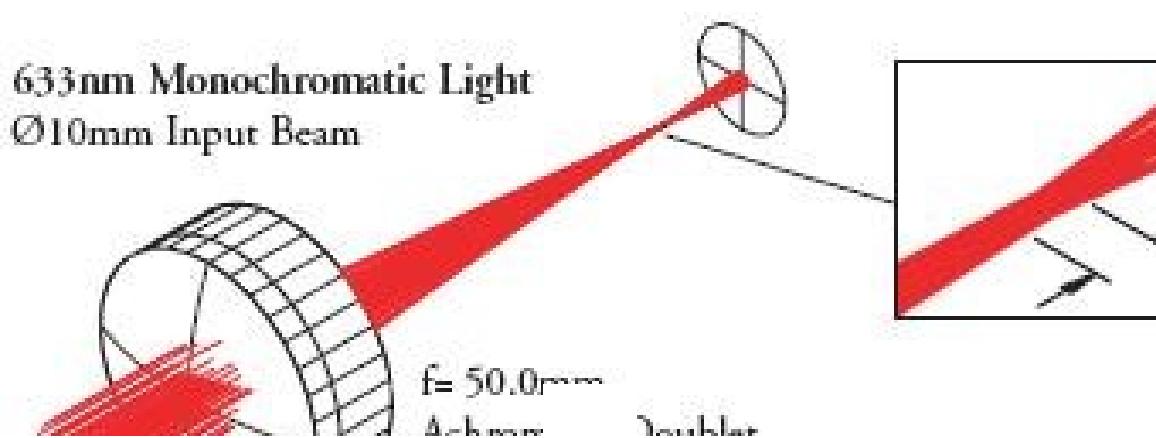
Refraction from a cylindrical lense



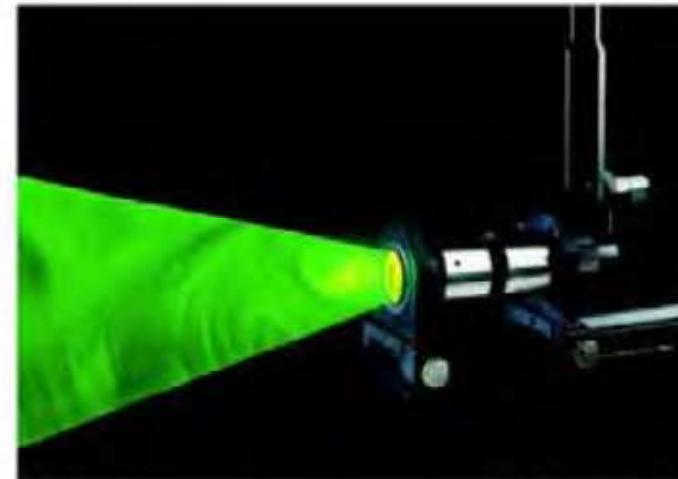
www.awi-industries.com

Light source

Thickness setting

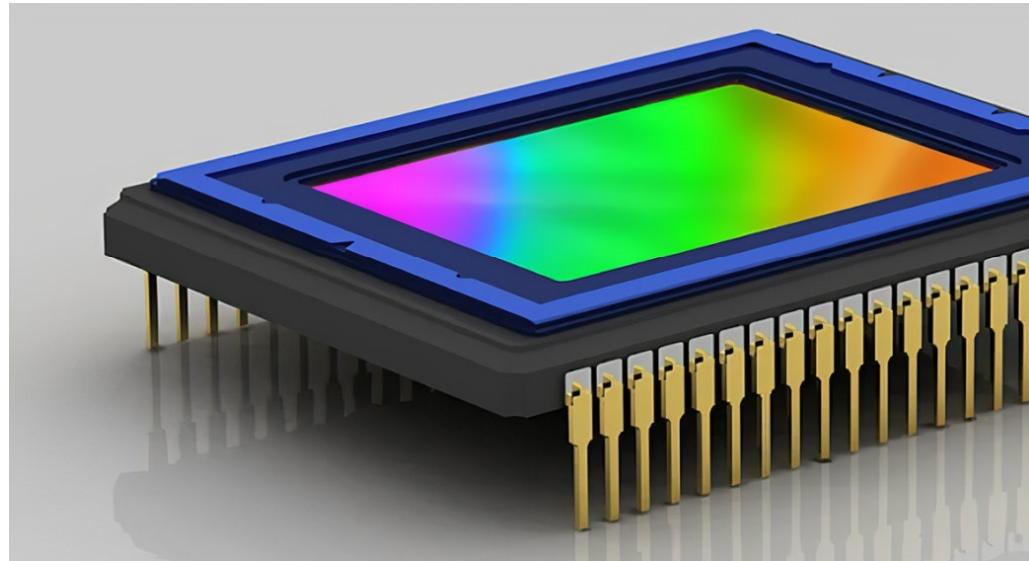


Dantec

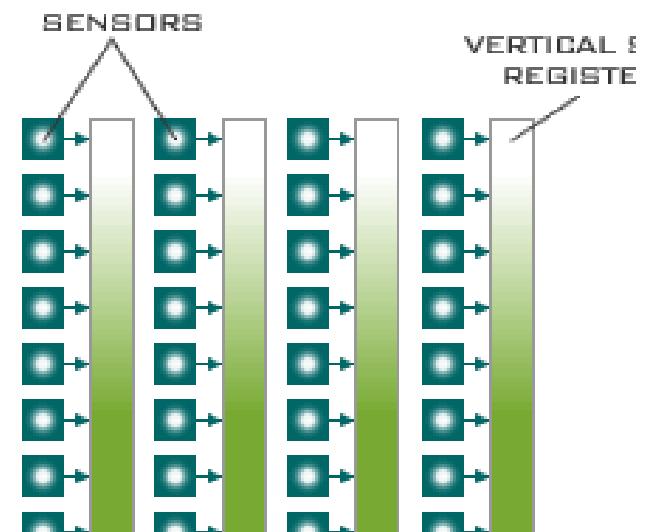
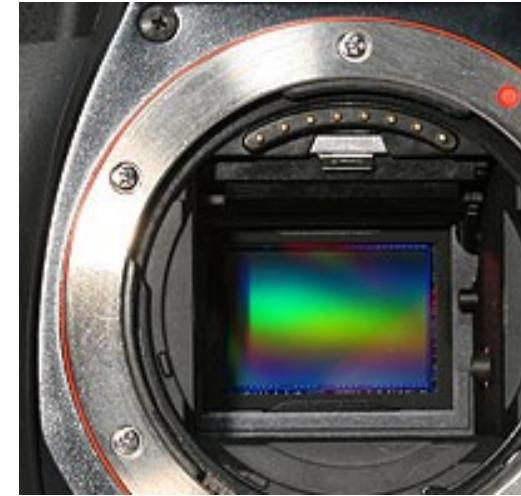


Oxford laser

Cameras



Resolutions :
1000 x 1000 to 5000 x 4000

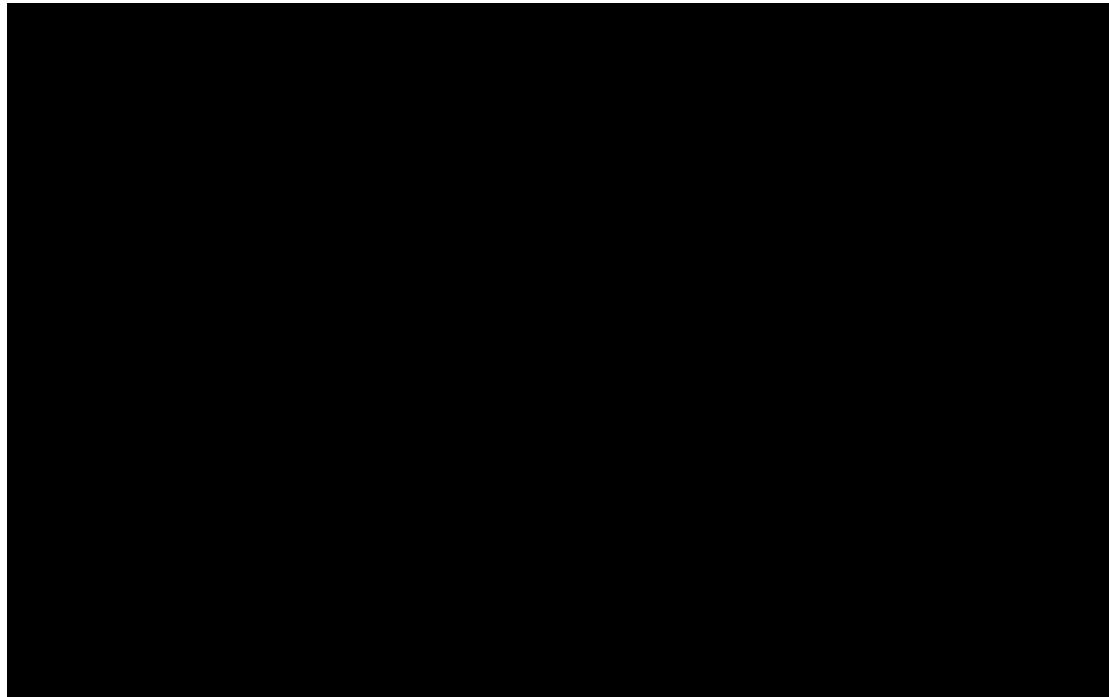


Cameras



	Standard cameras	Double-frame cameras	Fast cameras (internal RAM or RAID)
Sensor	CCD 10 – 12 bits (1024 à 4096 n.g.)	CCD 12 – 14 bits (4096 à 16384 n.g.)	CMOS 12 or 16 bits sCMOS
Resolution	1000^2 2000^2 20 - 100 Hz	1000^2 2000^2 2x4 à 2x30 Hz	1000^2 2000^2 0.5 à 10 kHz
Price	0.5-1 k€	5 – 20 k€	60-180 k€

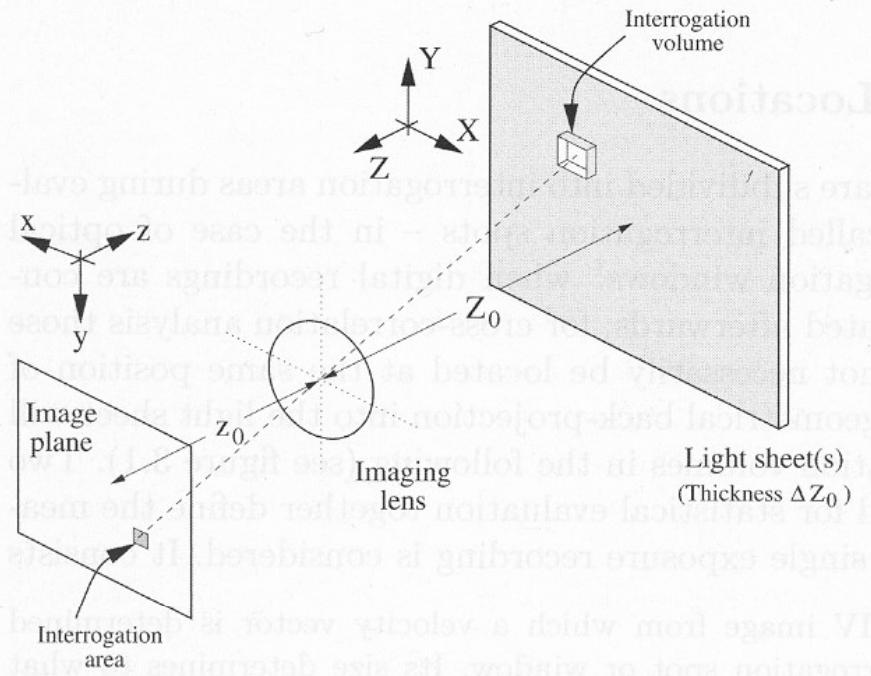
Cameras



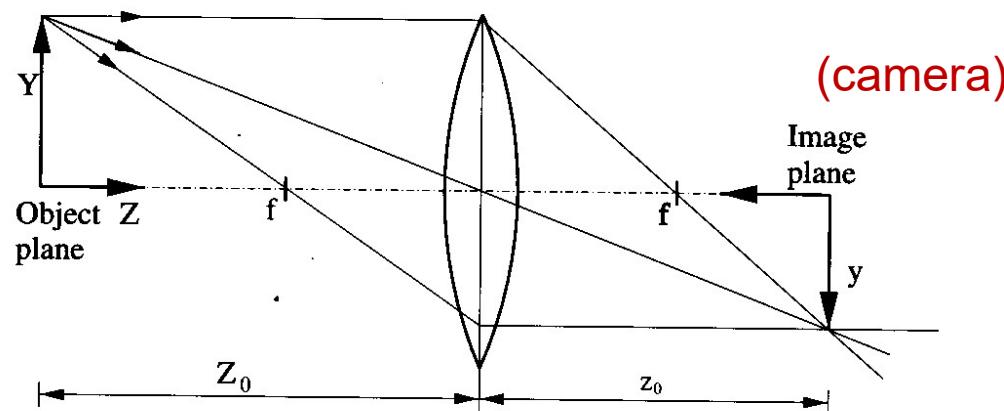
Welcome to the photography world !

Particles Image Velocimetry: equipment

Images



Magnification:
 $M = y / Y$
= image/object (< 1)



Images

Projection error

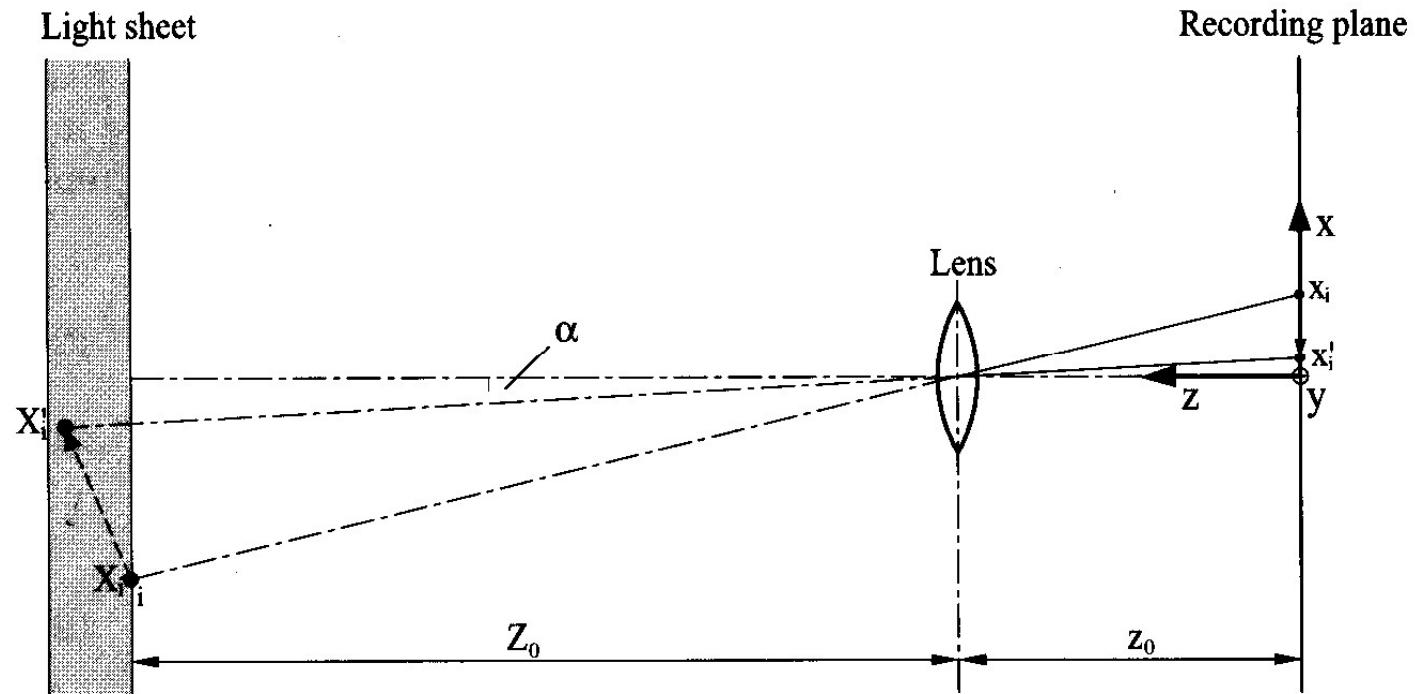
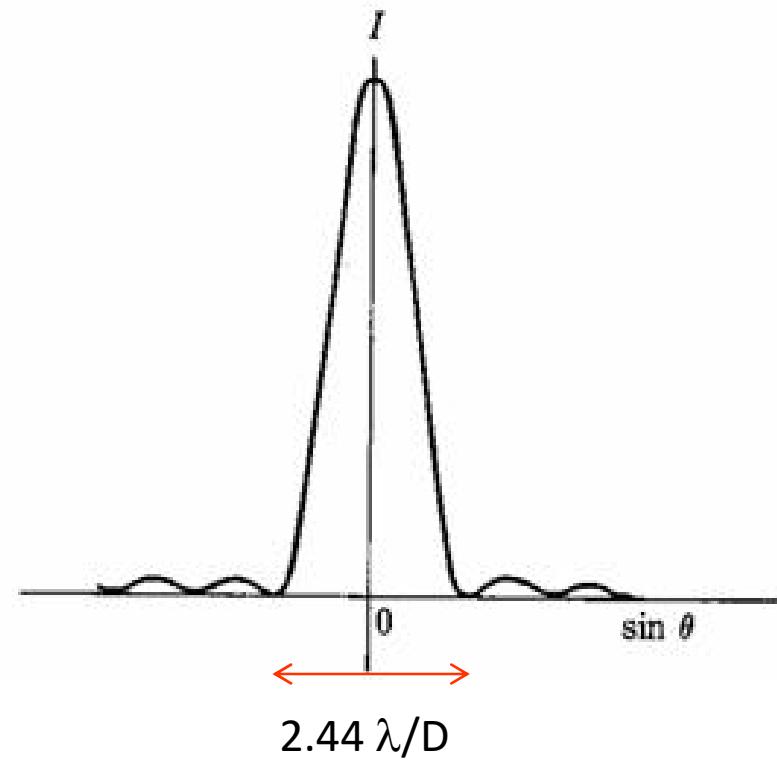
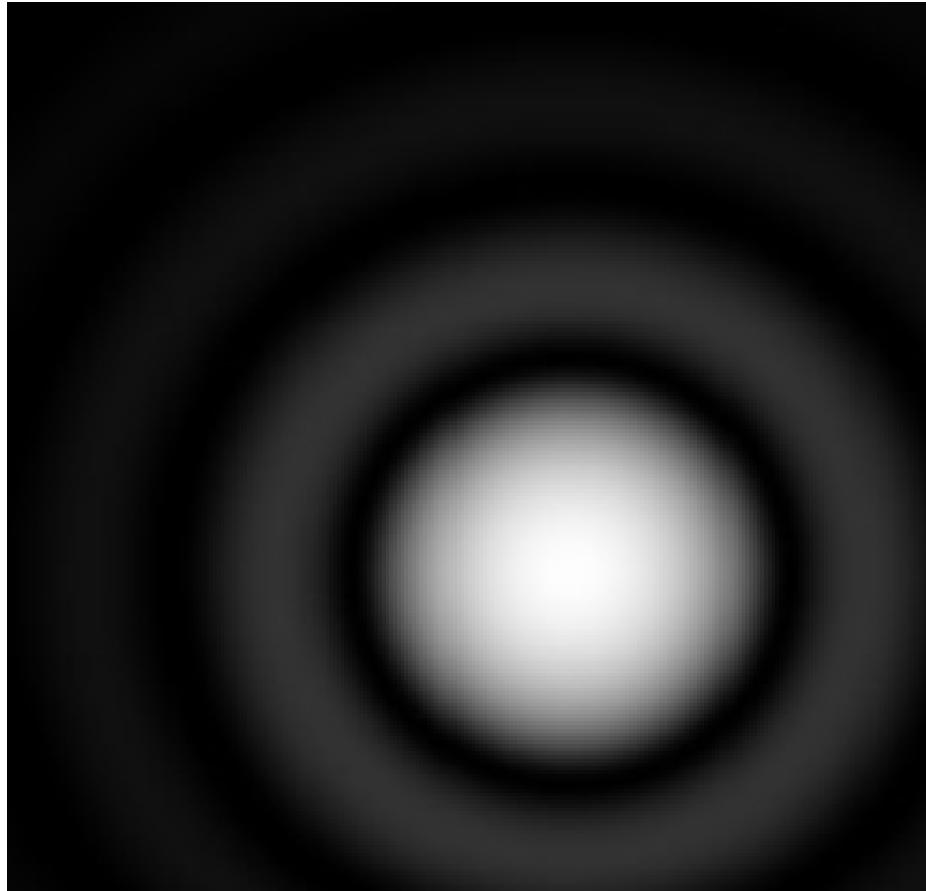


Fig. 2.37. Imaging of a particle within the light sheet on the recording plane.

Images

Diffraction limit: Airy disc



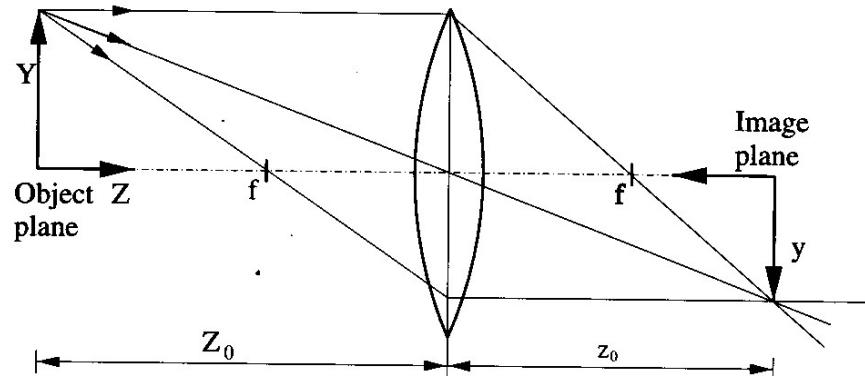
λ : light wave length
 D : camera aperture

Images: field of view and field depth



Calibration target

Matching real world coordinates and picture coordinates



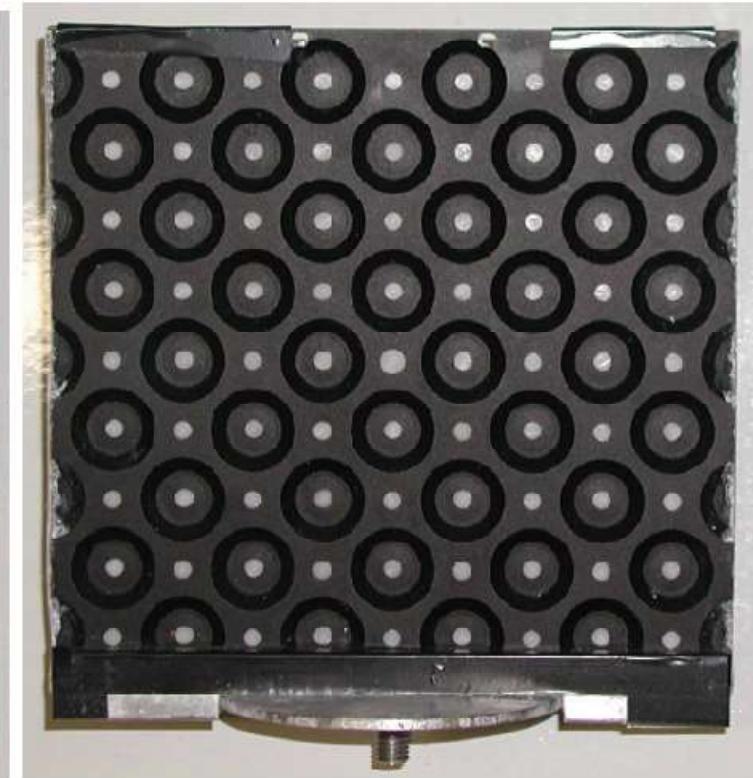
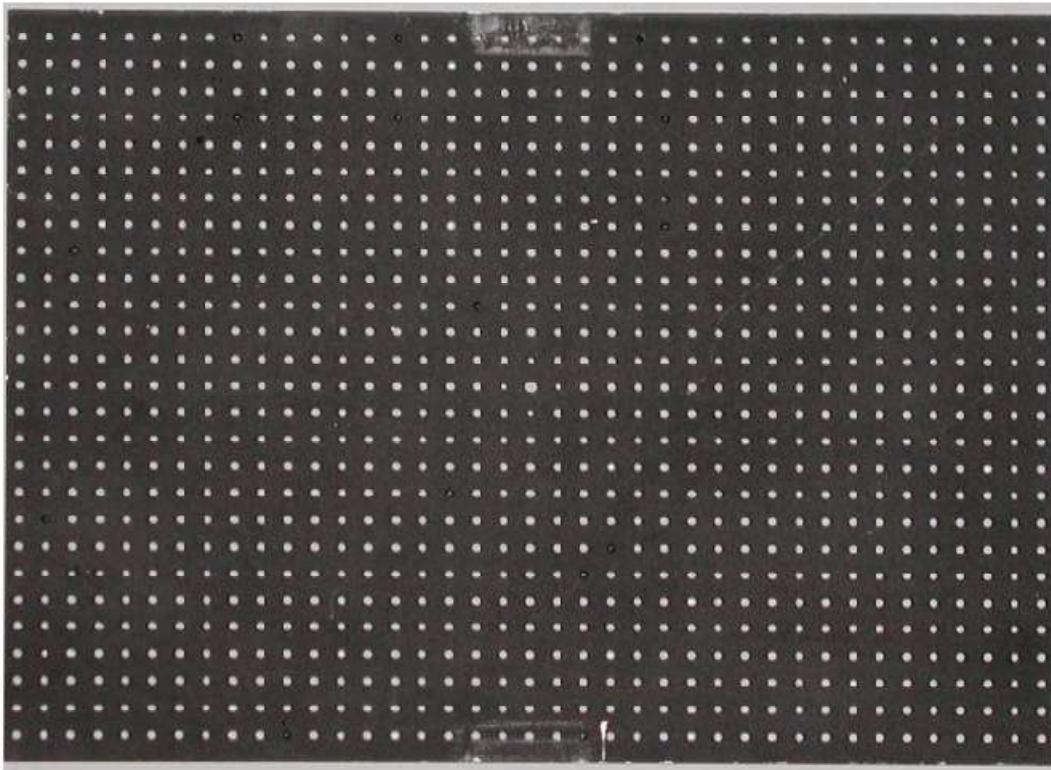
Scale factor

Image distortion



Calibration target

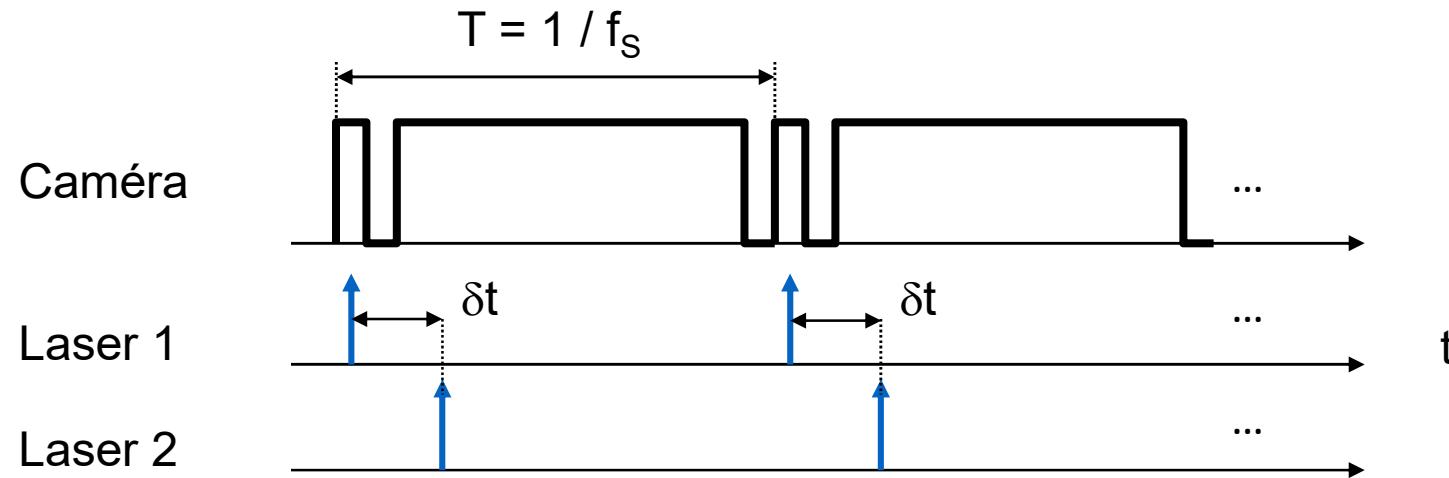
Matching real world coordinates and picture coordinates



Different mappings:

- Physical
- Linear
- Non linear

Synchronisation



Standard PIV time-line

δt : time between pulses

T : time between velocity fields

Commercial Softwares

Acquisition system + image processing



Free Softwares

Image processing only



In-house acquisition system

1. Introduction

2. Equipment:

- Tracers
- Light sheet
- Cameras
- Synchronisation

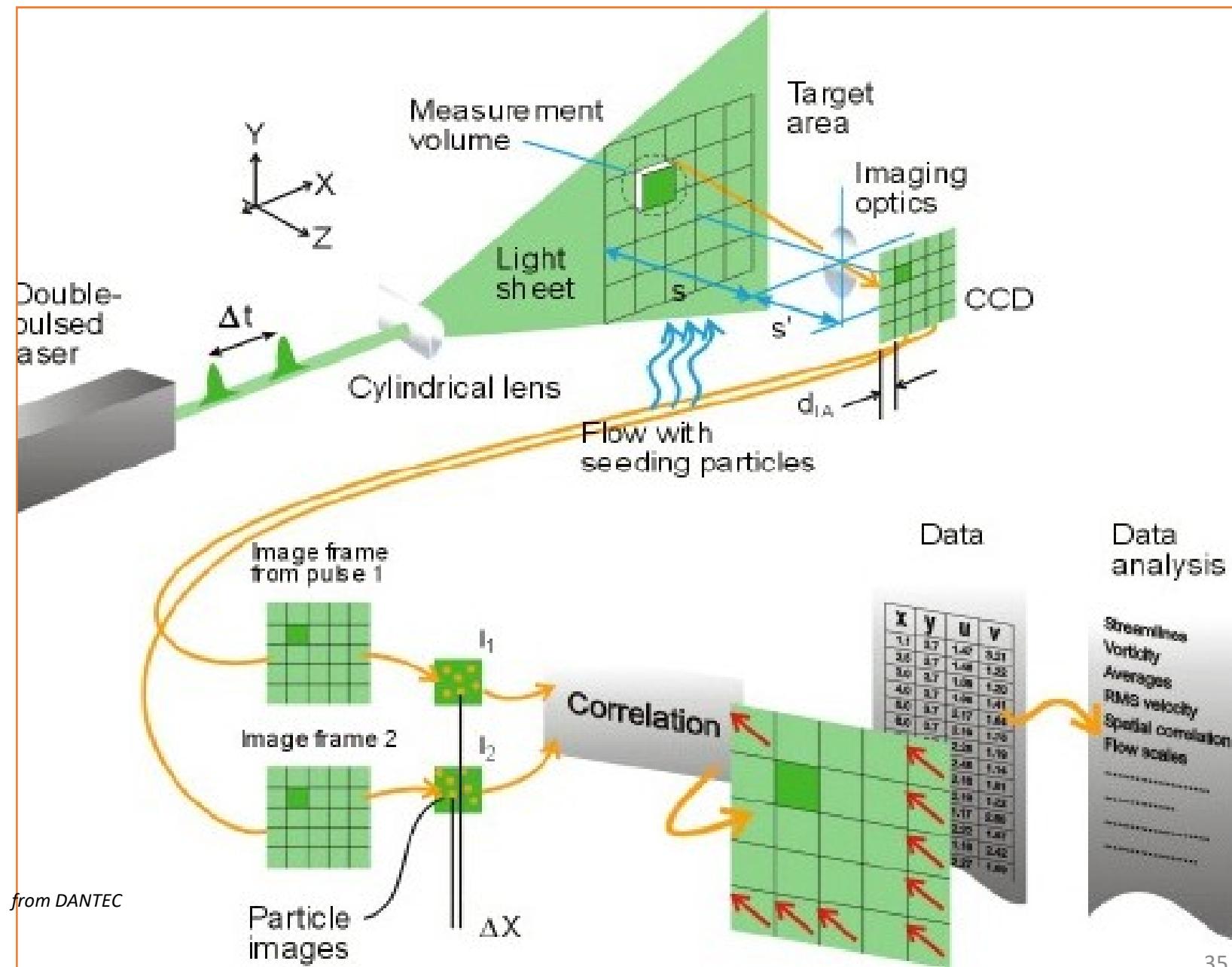
3. Software and algorithms:

- Correlation
- Advanced algorithms
- Bias
- Post-processing
- Analysis

4. A step forward

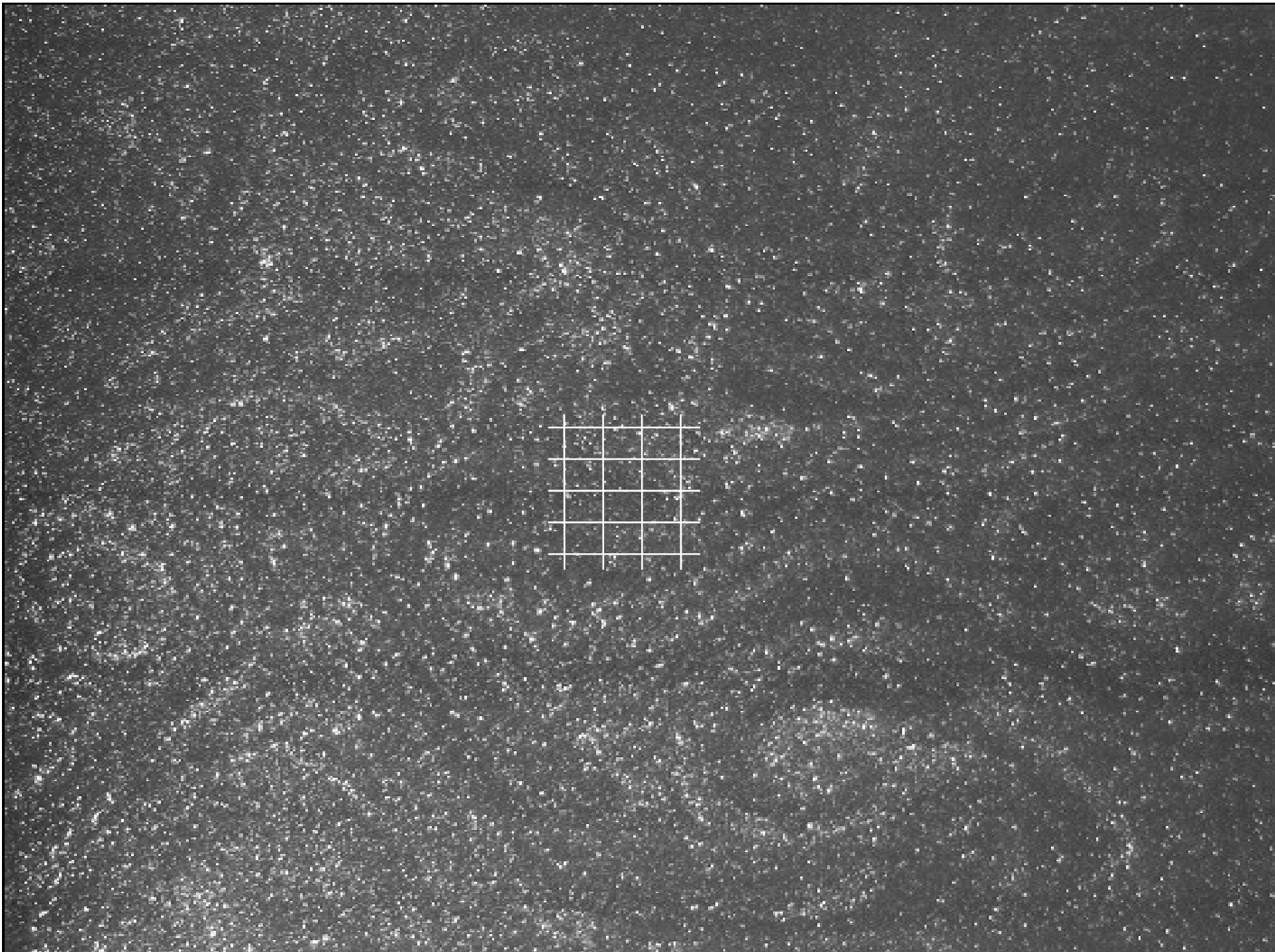
- Stereoscopic PIV
- 3D PIV
- Multiphysic PIV

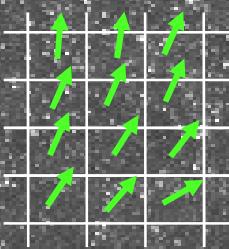
Particles Image Velocimetry: principles

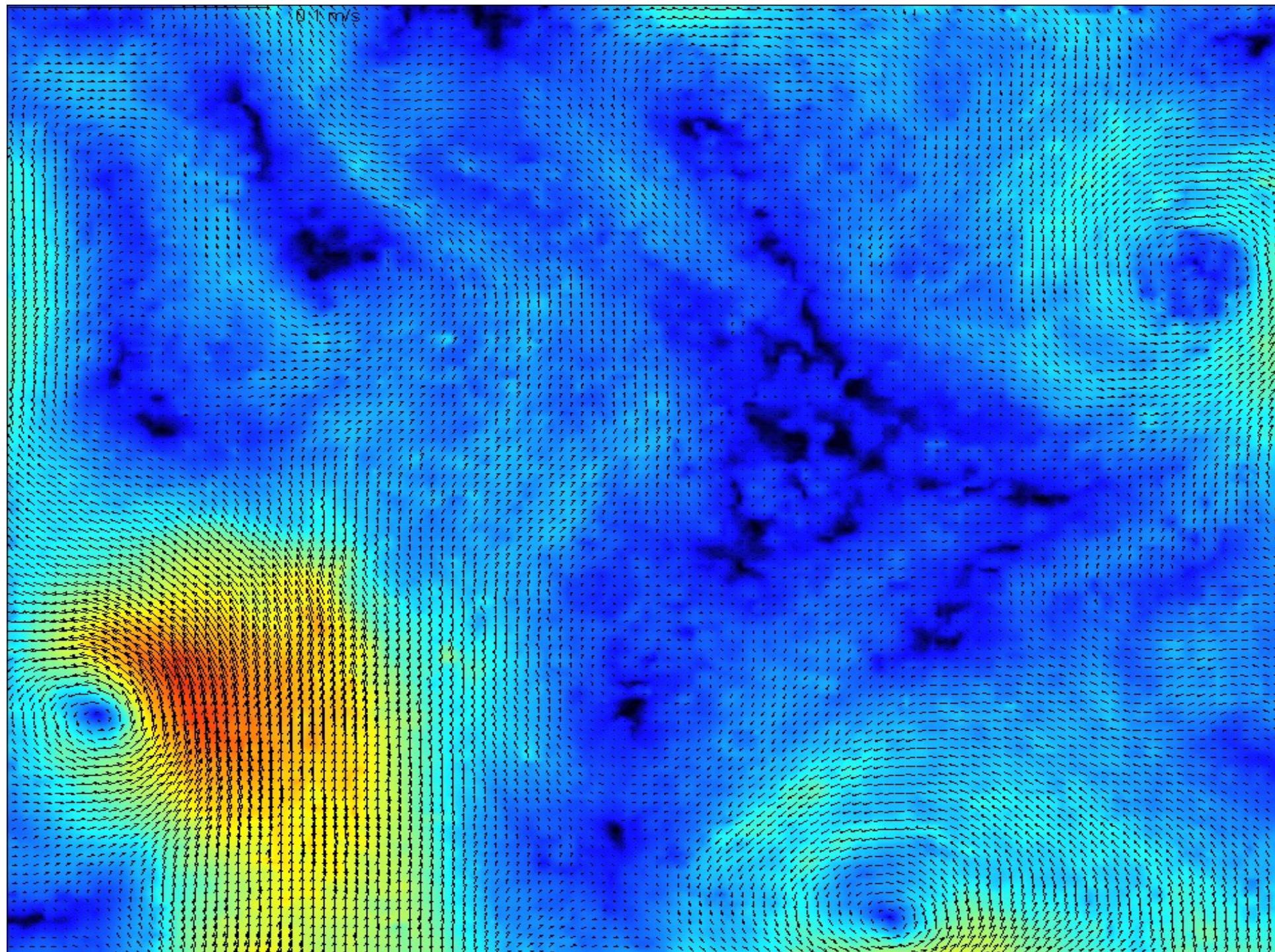


Frame 1

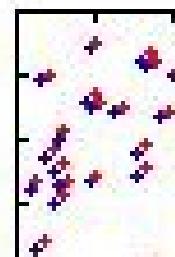
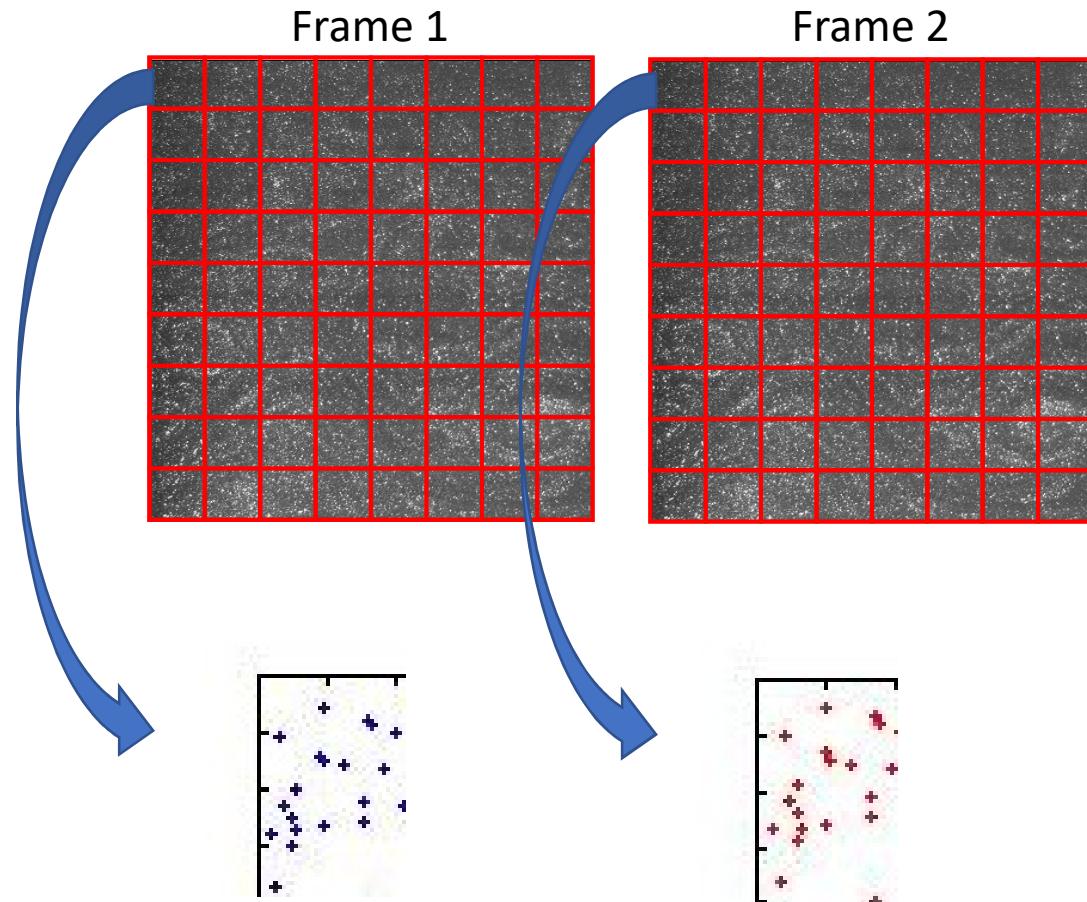
Frame 2







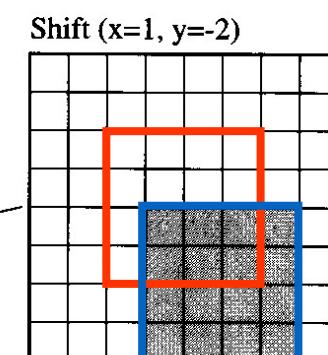
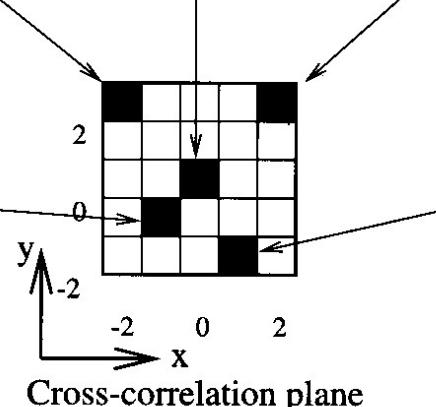
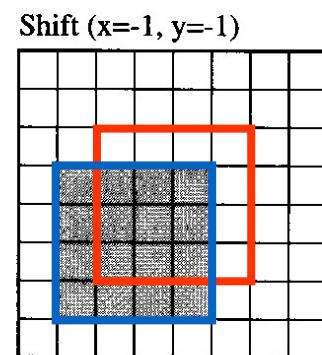
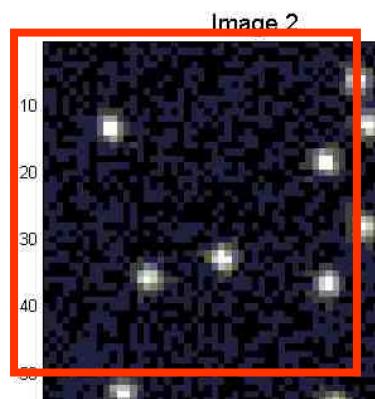
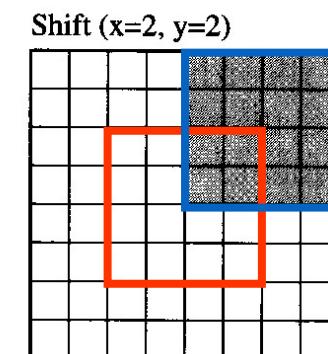
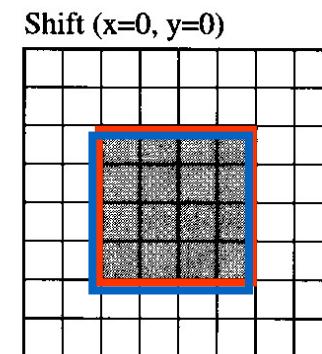
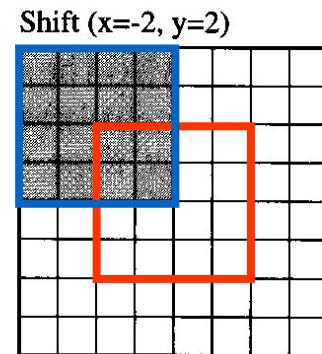
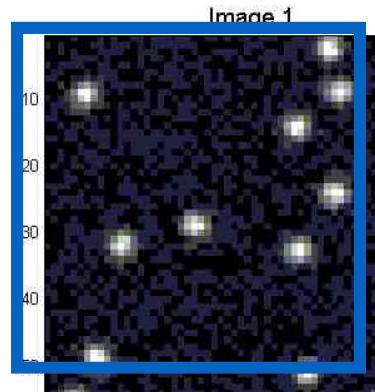
Particles Image Velocimetry: algorithms



$$C_{ff}(\Delta x, \Delta y) = \iint f(x, y)f(x - \Delta x, y - \Delta y)$$

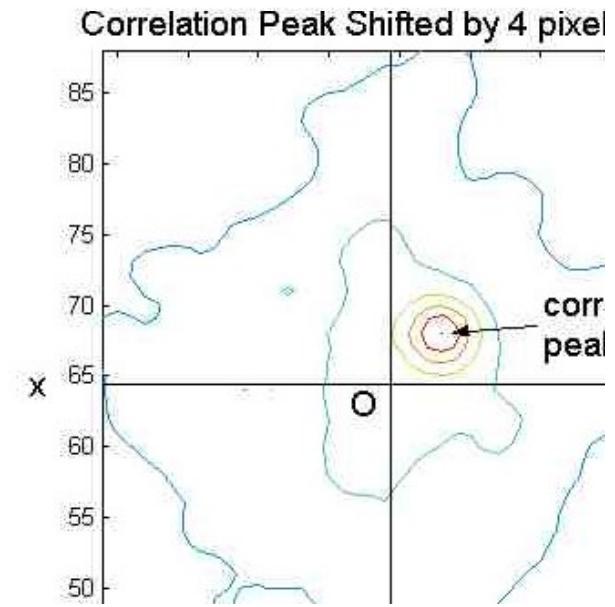
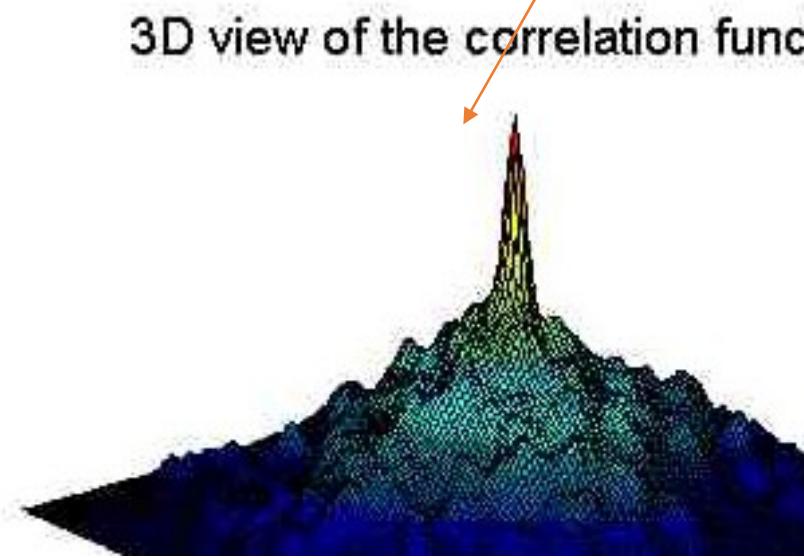
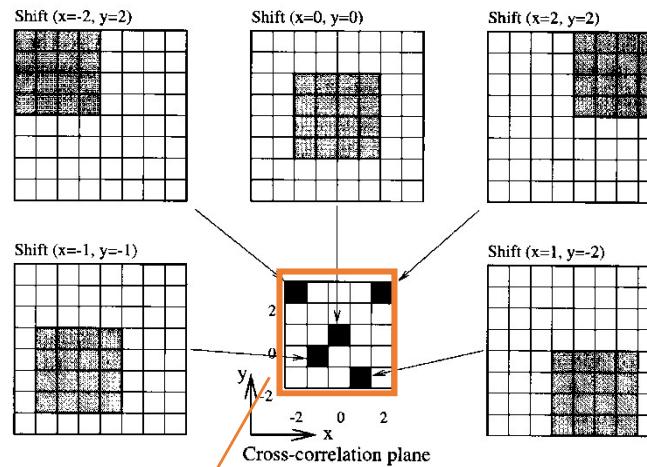
$$C_{ff}(\Delta x) = \int_{-\infty}^{+\infty} f(x)f(x - \Delta x)$$

Particles Image Velocimetry: algorithms

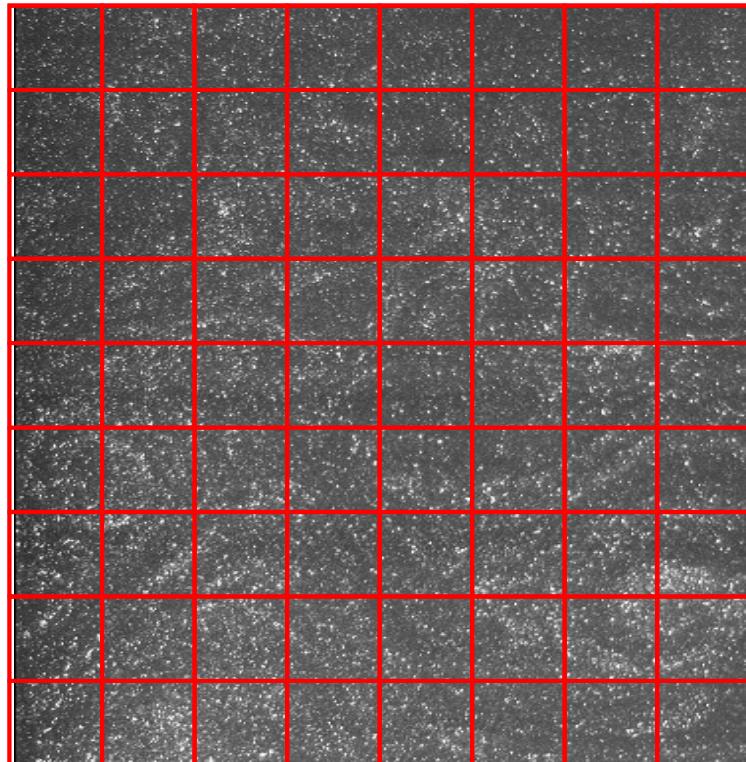


$$C_{ff}(\Delta x, \Delta y) = \iint f(x, y)f(x - \Delta x, y - \Delta y)$$

Particles Image Velocimetry: algorithms



Basic correlation: resolution

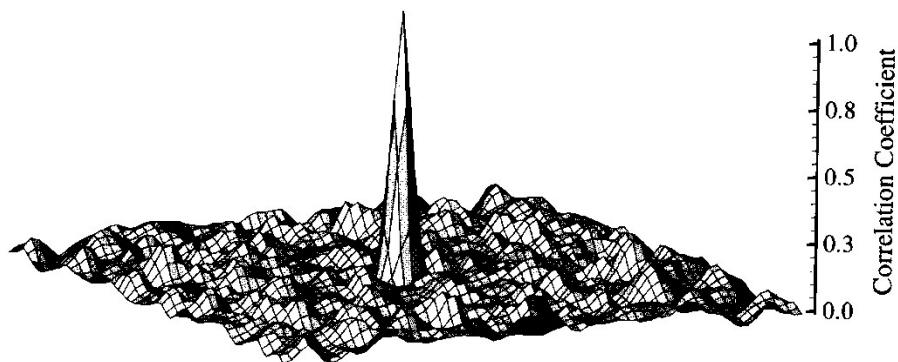
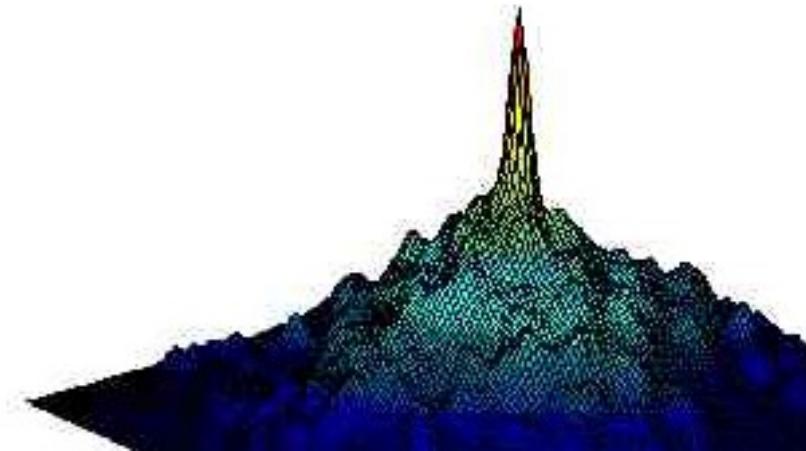


Grid resolution

- PIV map on $N_x \times N_y$ boxes
- Typical box sizes : 16x16, 32x32, 64x64 pixel²
- Typical pixel size: 0.1 mm to 1 mm
- Overlaping : typically 50%

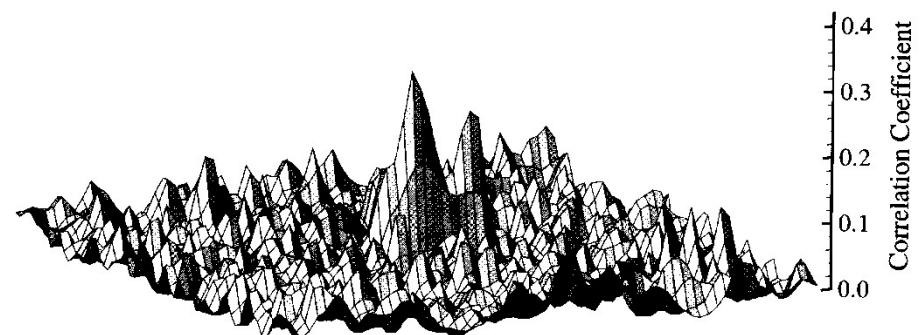
Resolution and error

3D view of the correlation func



Precision

- Peak location accuracy
- Peak detection quality
- Validation



Particle size on images

Actual particle size

Particle brigtness

Sensor pixel size

Focus

Pixel locking

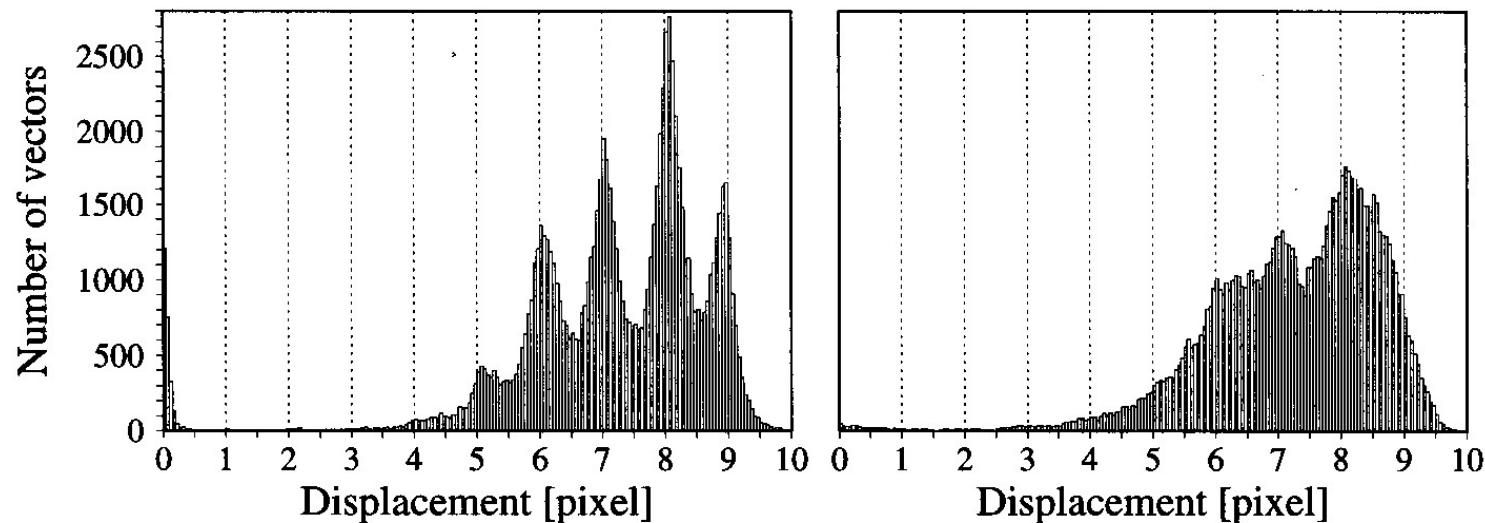
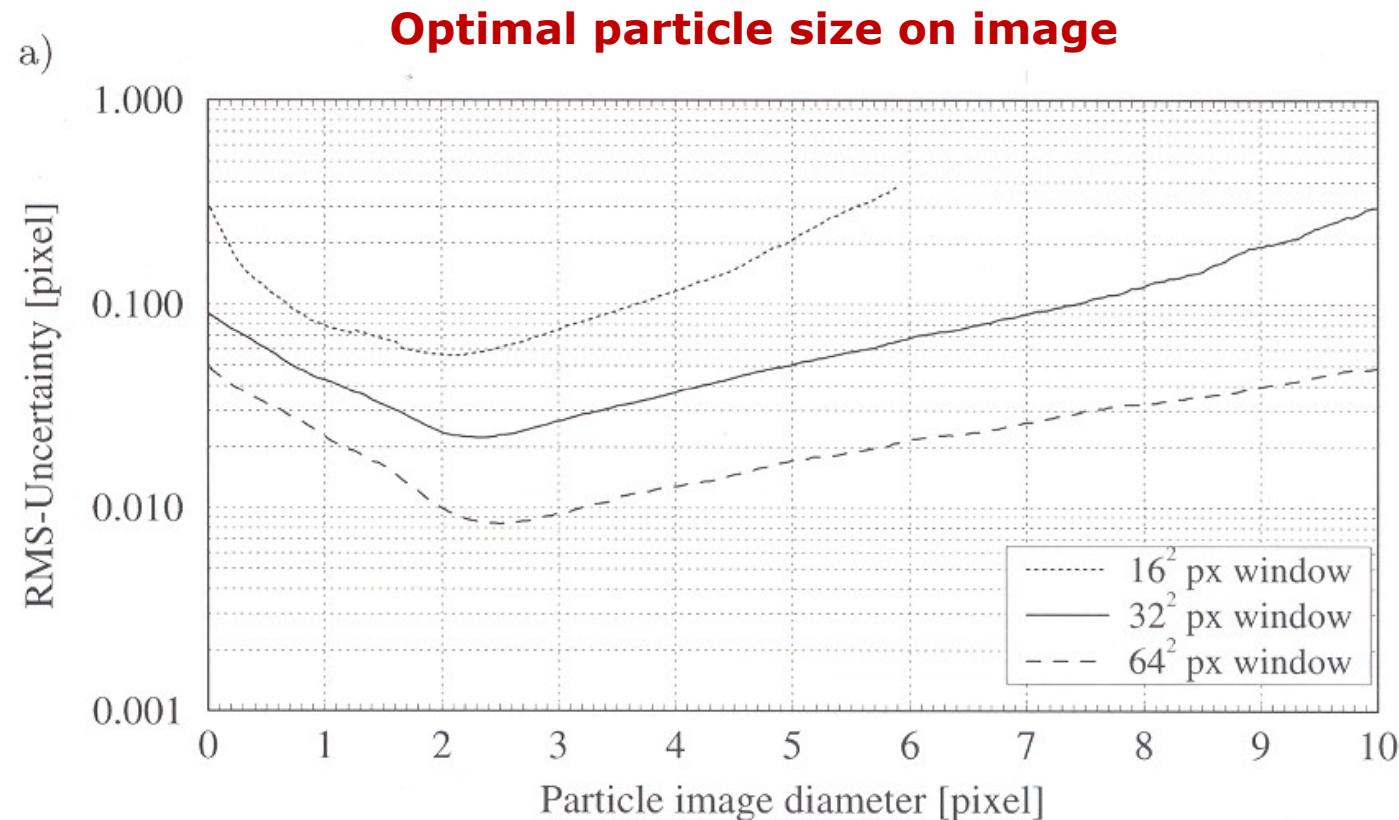
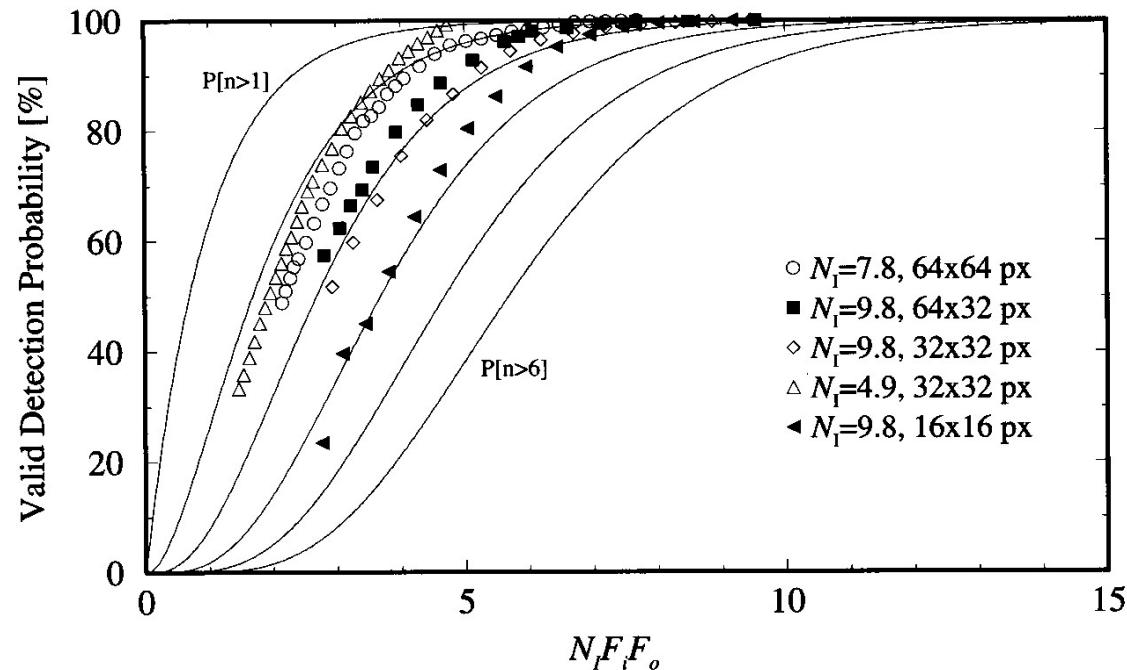


Fig. 5.34. Histograms of actual PIV displacement data obtained from a 10-image sequence of a turbulent boundary layer illustrating the “peak locking” associated with insufficient particle image size (left). Image pre-processing can reduce this effect (right). Histogram bin-width = 0.05 pixel.

Particle size on images



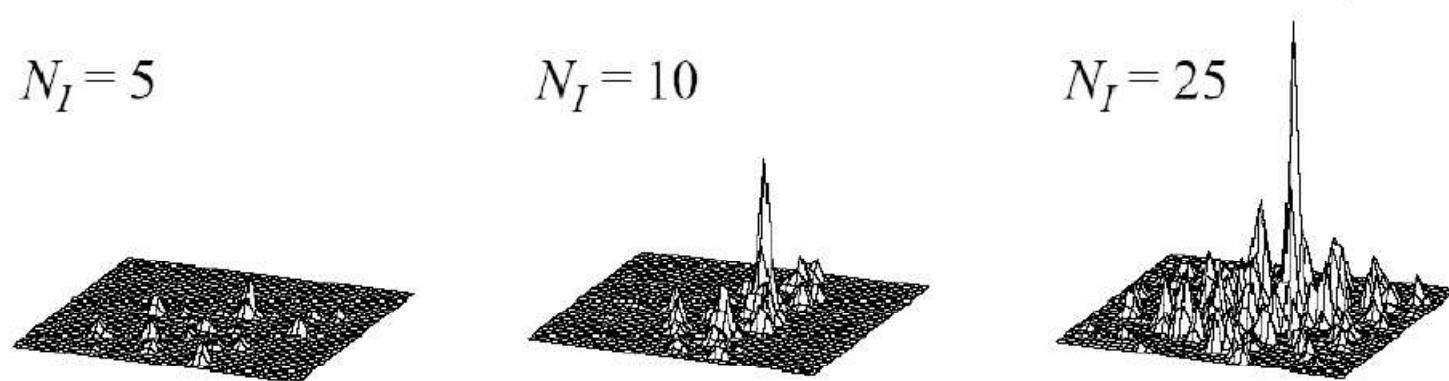
Minimal density in particle



$N_l = 5$

$N_l = 10$

$N_l = 25$



Setting the parameters: compromises

Time between pulses

In plane displacement => resolution

Out of plane displacement => lost particles

Tracer density / Number of particles per box

Detectability

Correlation relevance

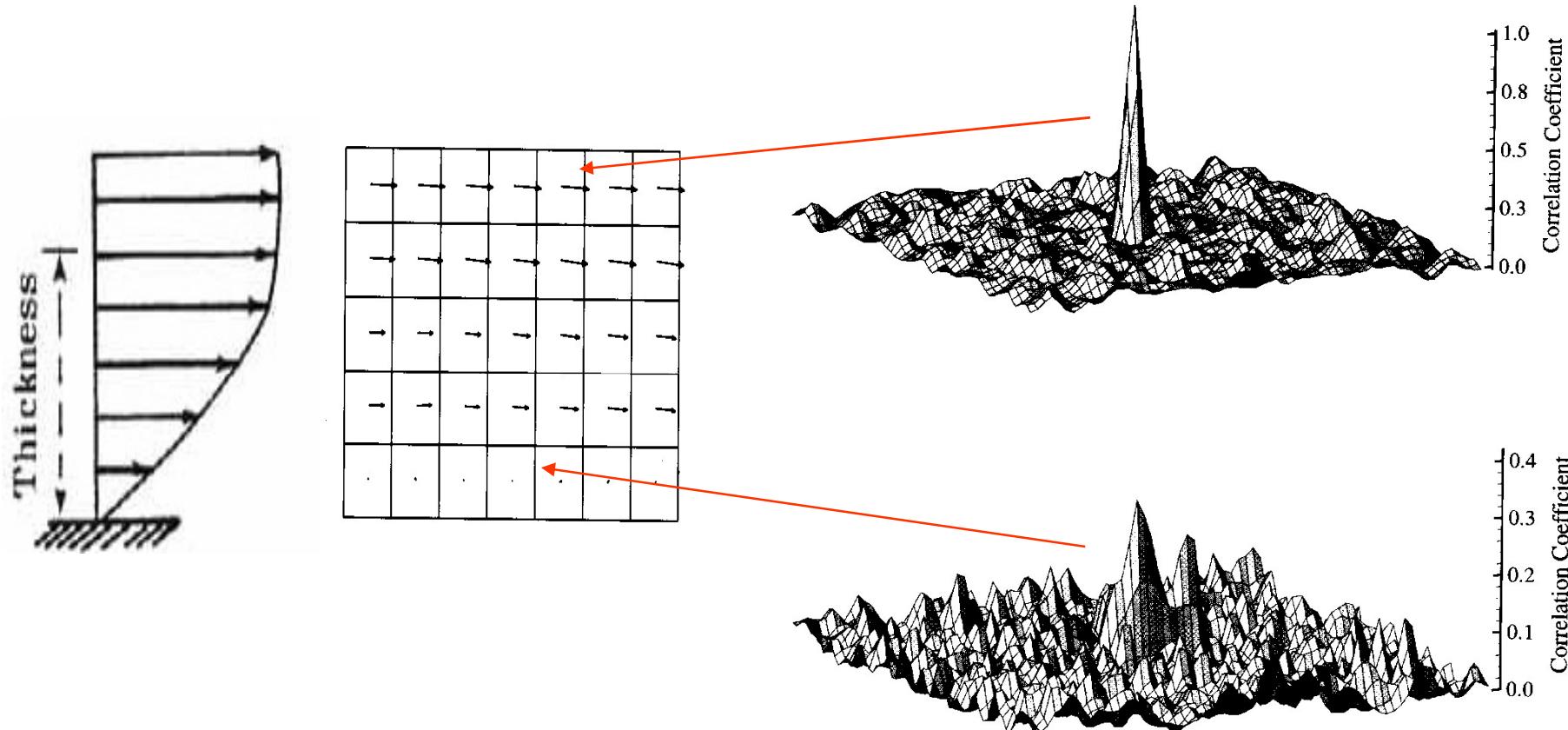
Particle size on images

Detectability

Pixel locking

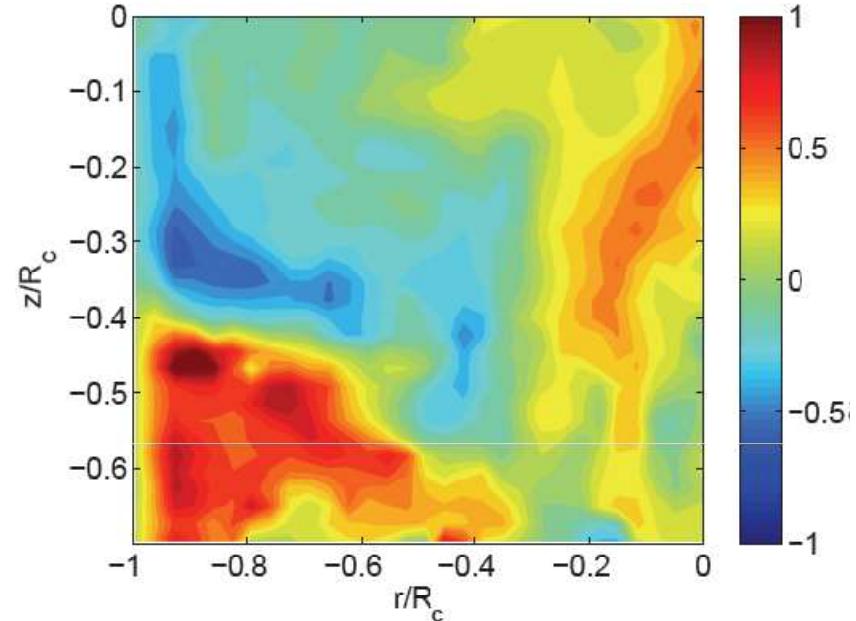
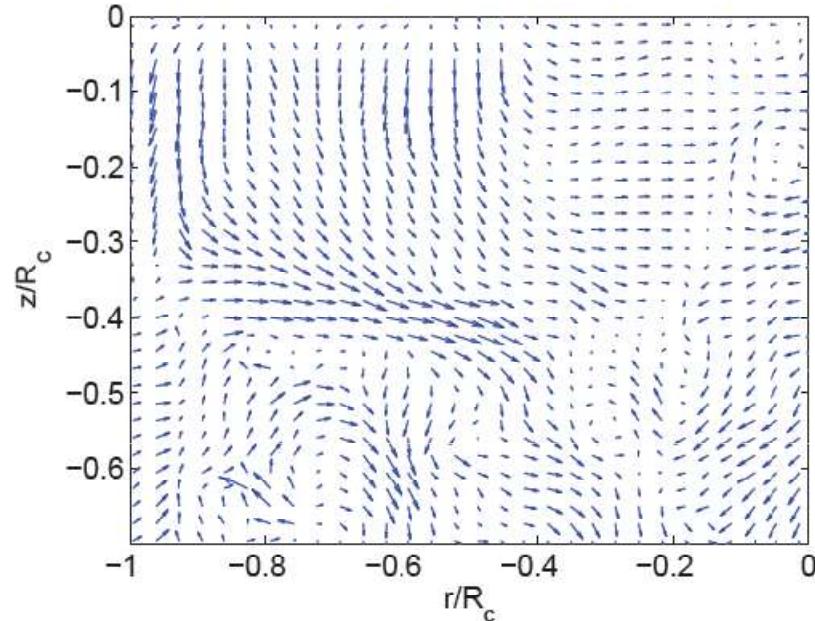
Optimal size

Strong gradients and resolution



→ Toward multi-pass PIV

Post-processing



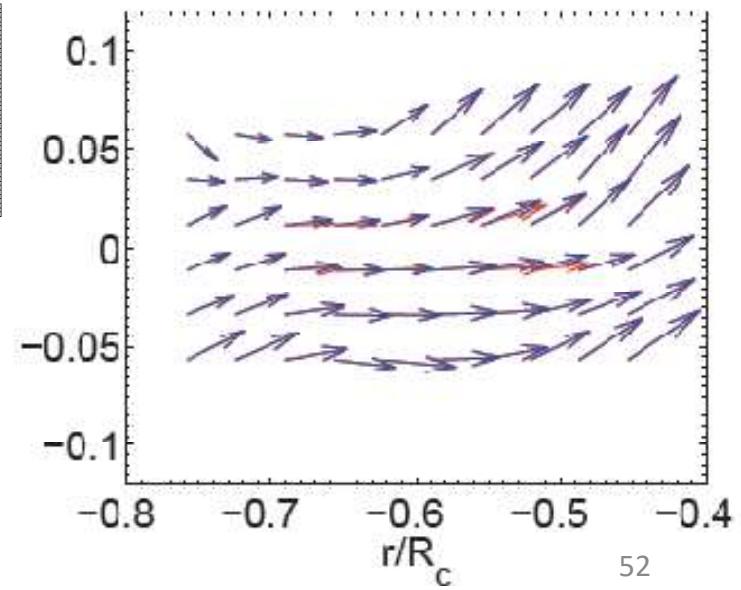
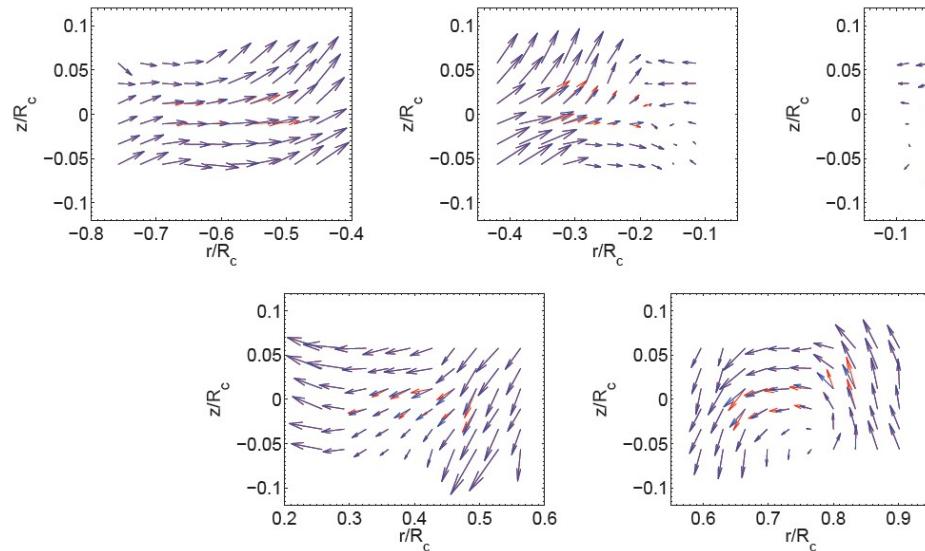
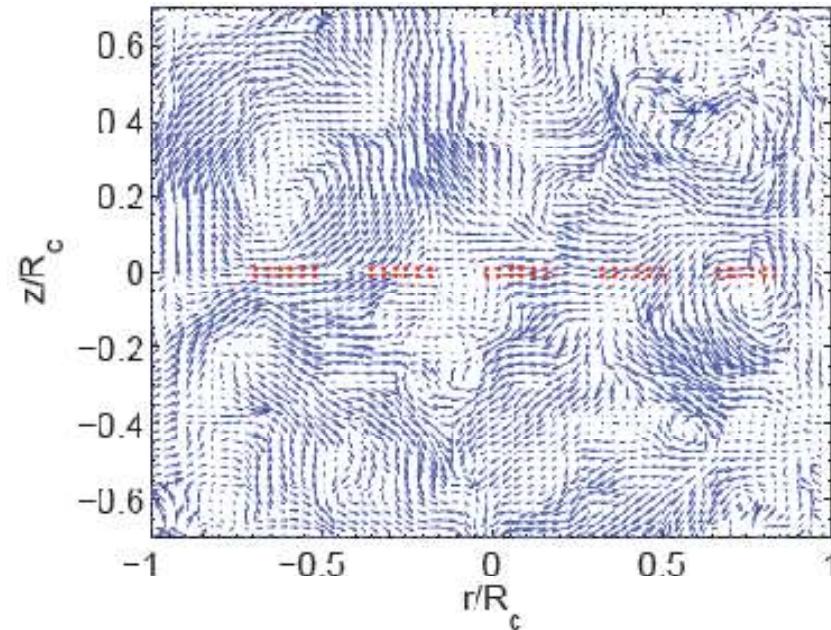
Typical velocity fields:

- Possible spurious vectors
- Checking resolution of gradients
- First step before statistical/Fourier analysis

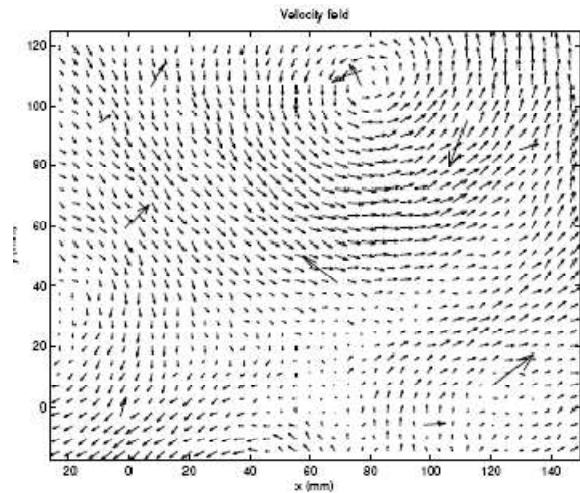
Post-processing

Removing spurious vectors:

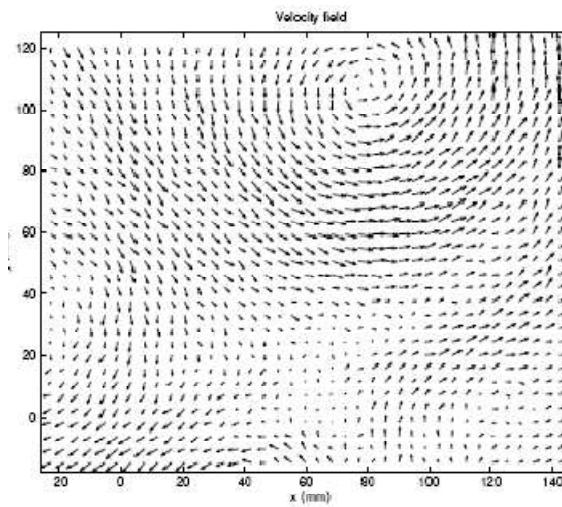
- Isolating them:
 - Absolute thresholds
 - Local thresholds
- Replacing them:
 - Moving average



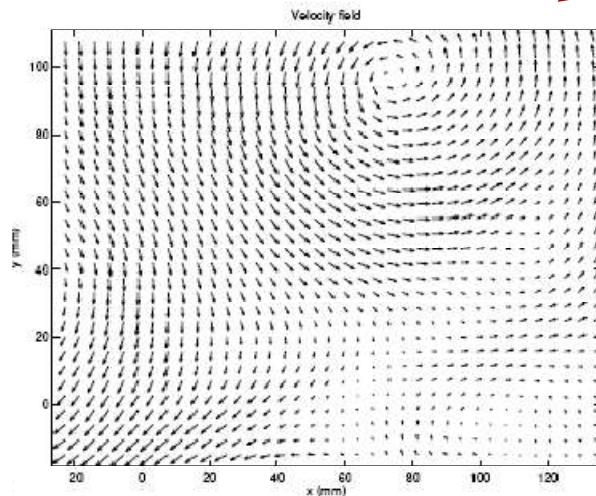
Post-processing



Removing/replacing
spurious vectors



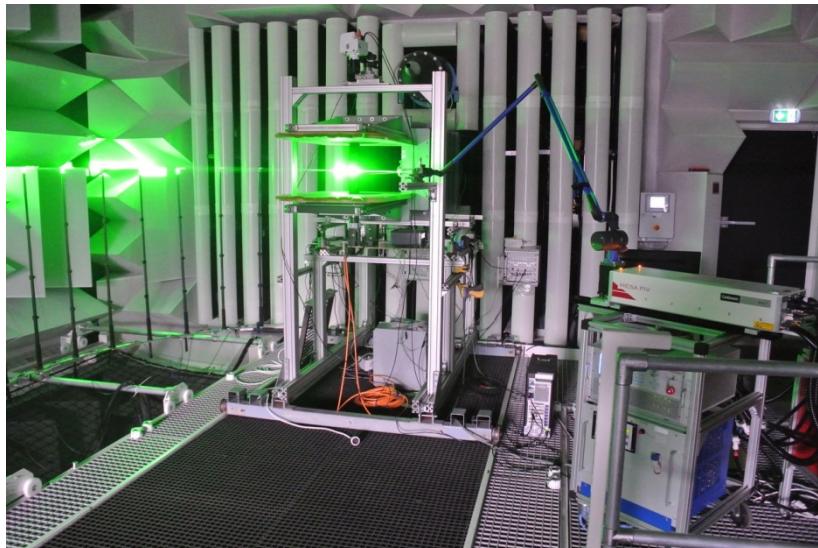
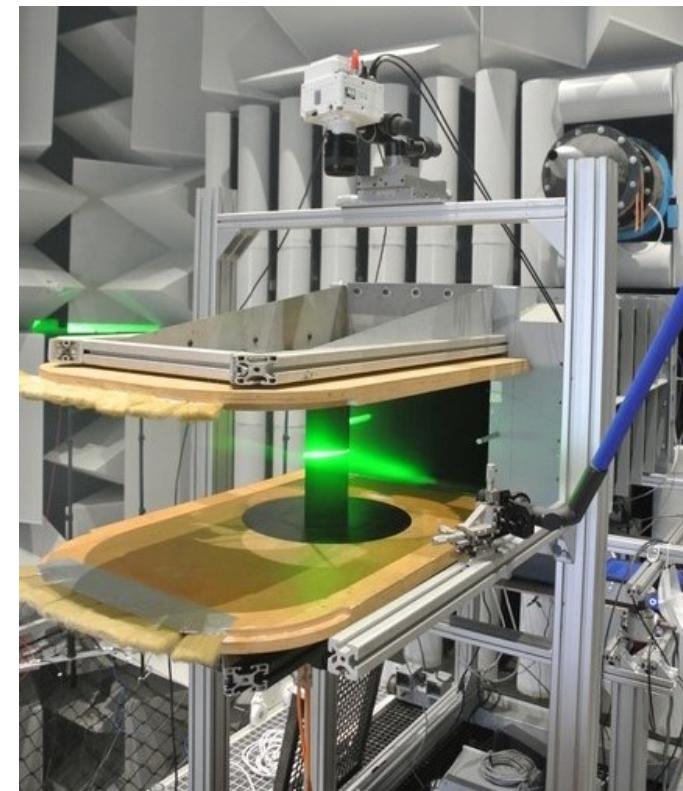
Smoothing



Caution with smoothing !

Time-resolved PIV

	Fast cameras (internal RAM or RAID)
Sensor	CMOS 12 or 16 bits sCMOS
Resolution	1000^2 to 2000^2 0.5 à 10 kHz
Price	20-180 k€



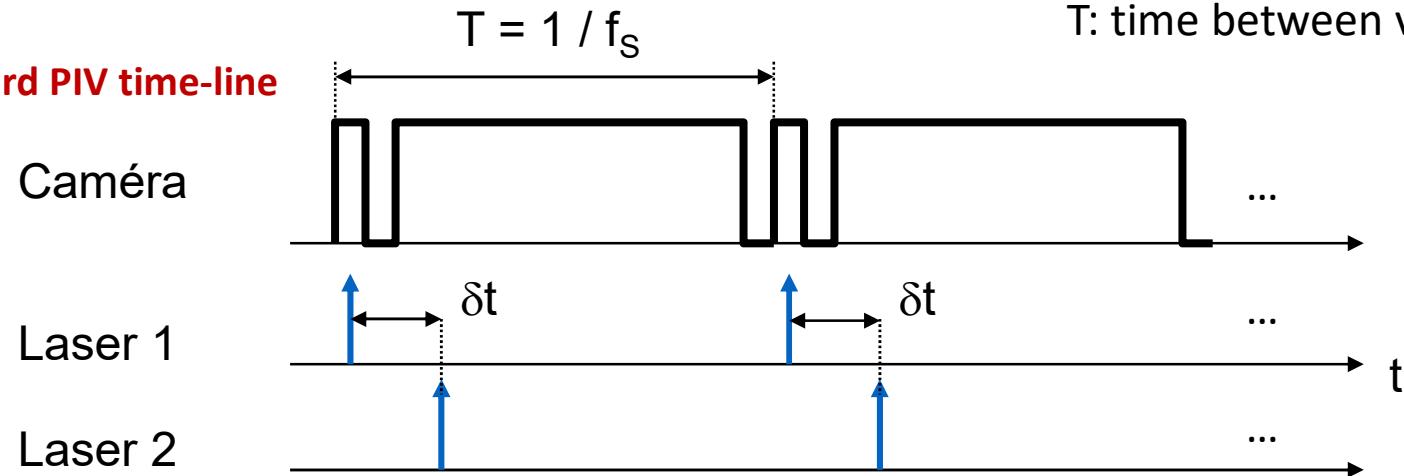
Continuous or high repetition
rate light sources

Time-resolved PIV

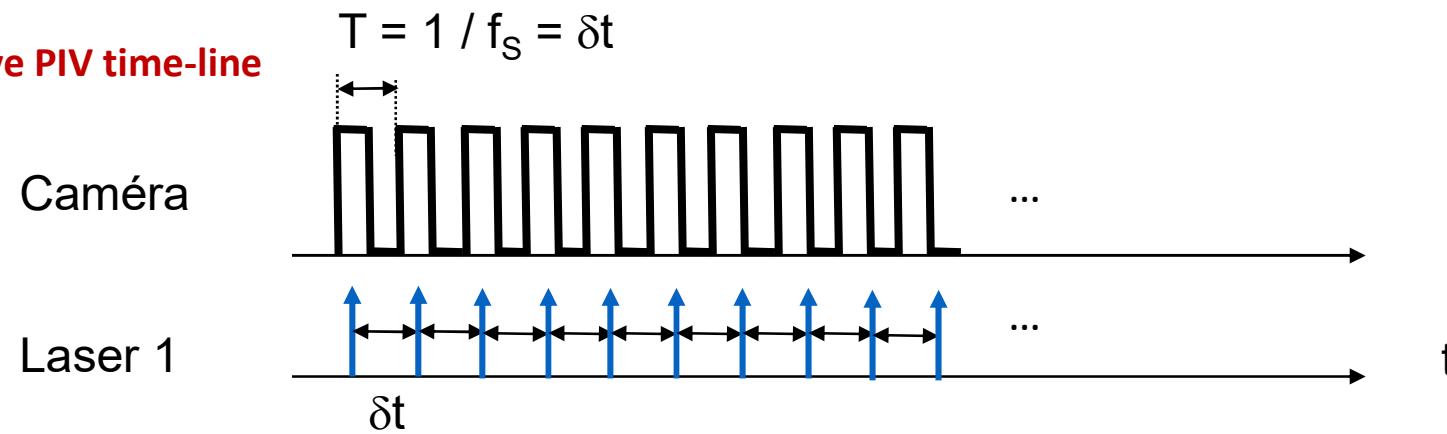
δt : time between pulses

T: time between velocity fields

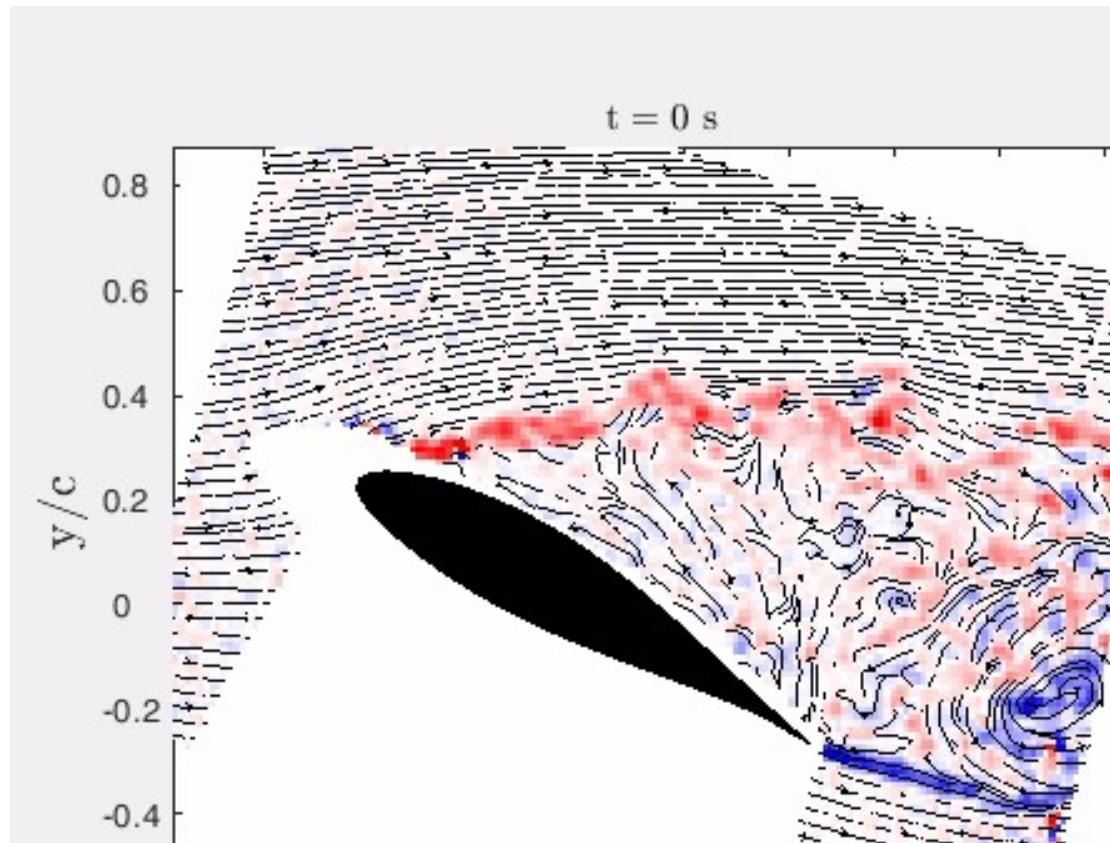
Standard PIV time-line



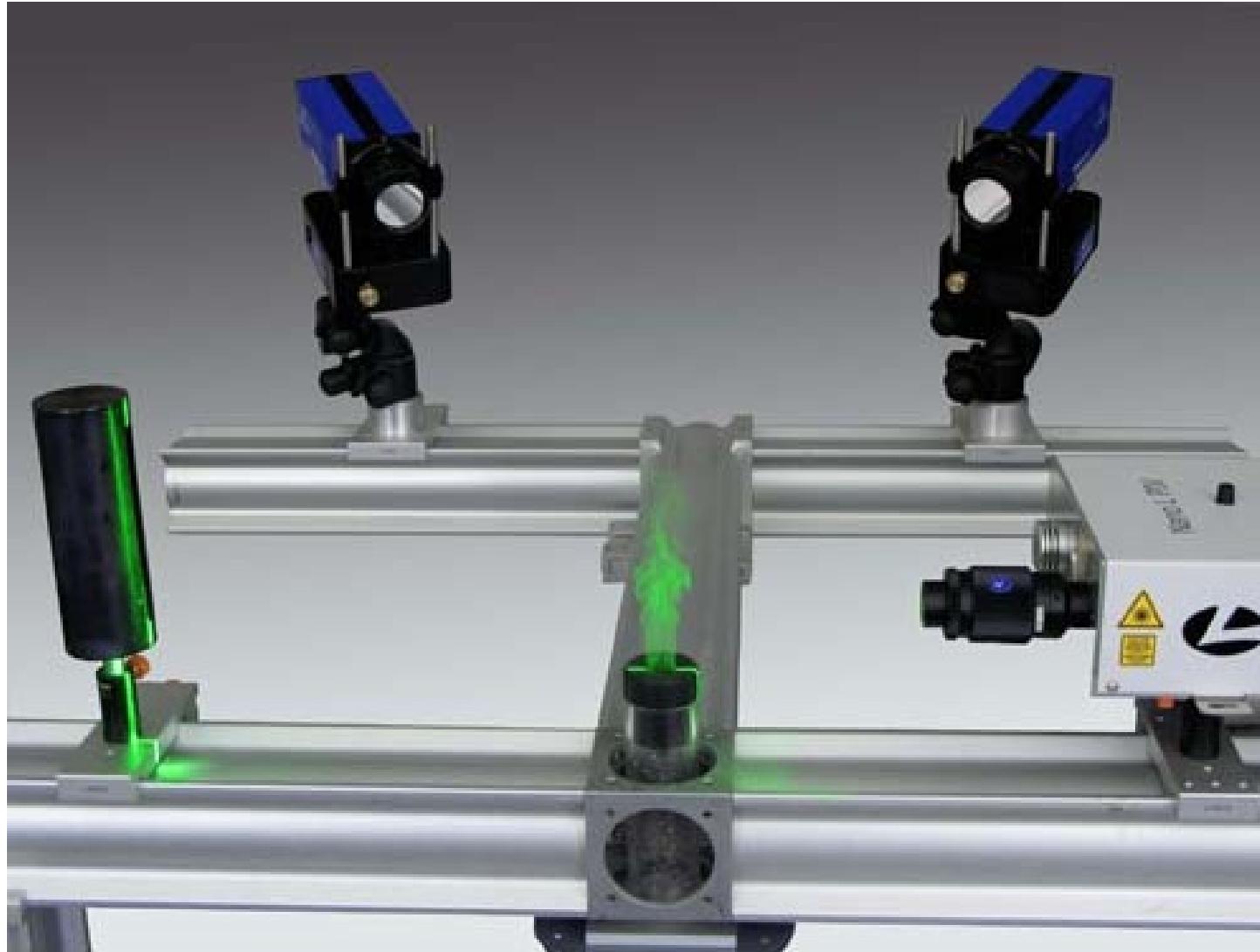
Alternative PIV time-line



Time-resolved PIV



Stereoscopic PIV



Stereoscopic PIV principle

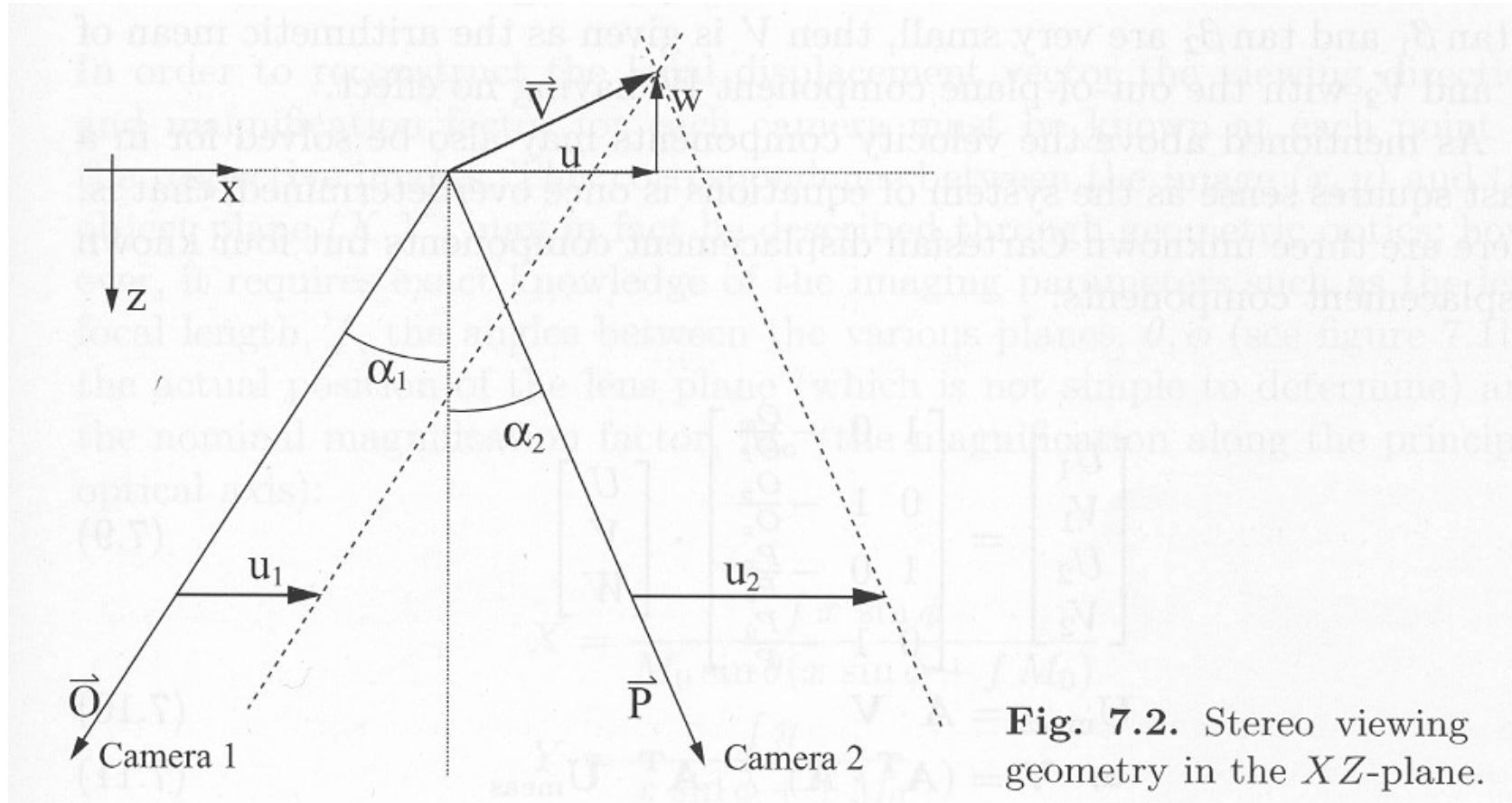
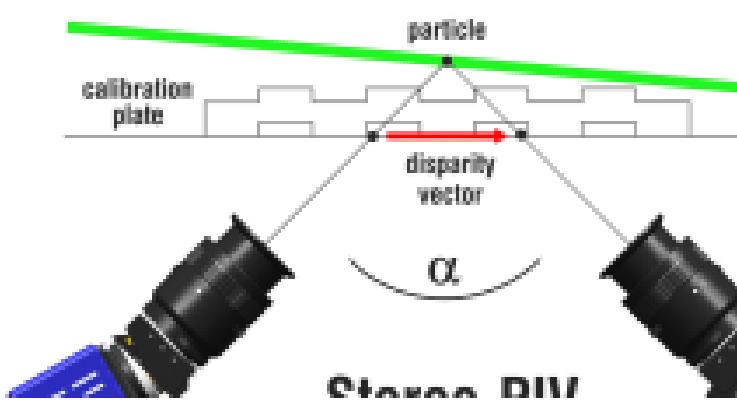
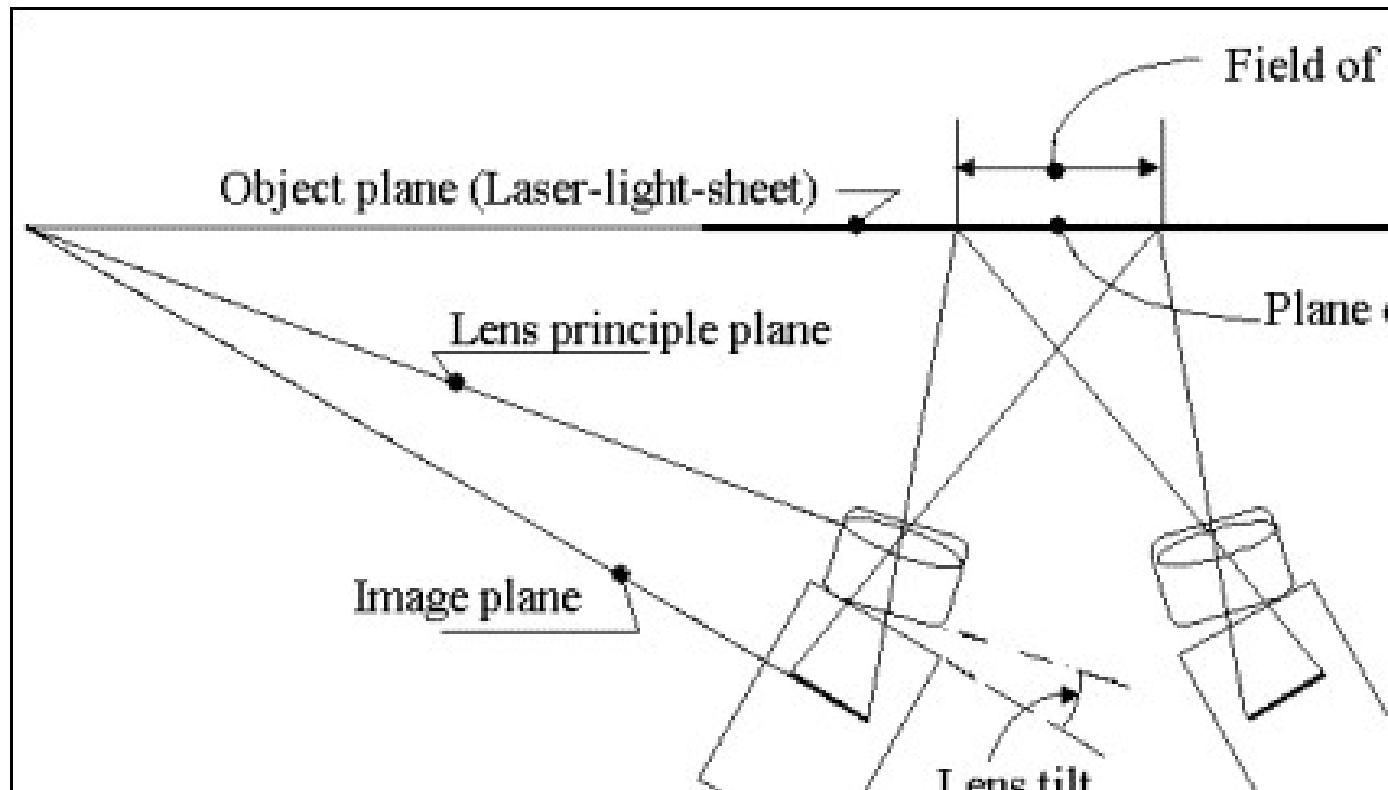


Fig. 7.2. Stereo viewing geometry in the XZ -plane.

Stereoscopic PIV Sheimpflung condition

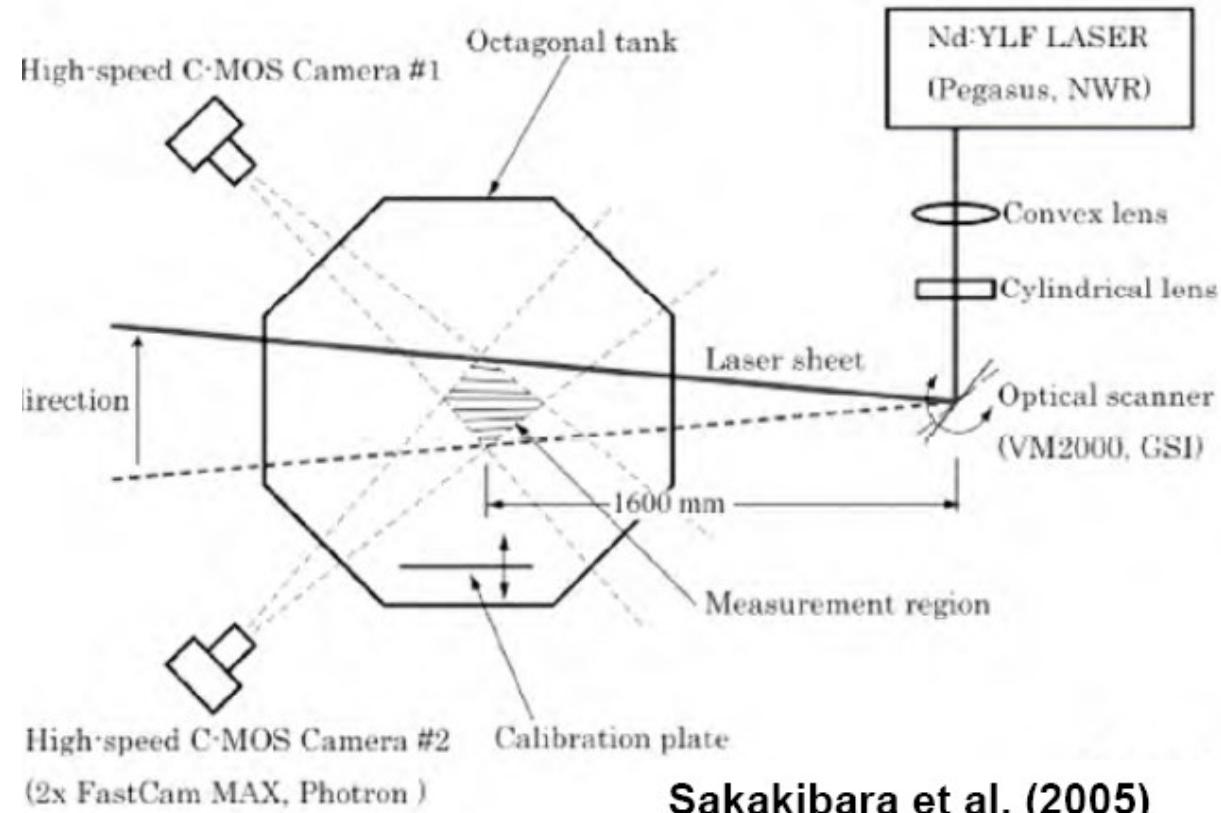


Stereoscopic PIV multiplane calibration

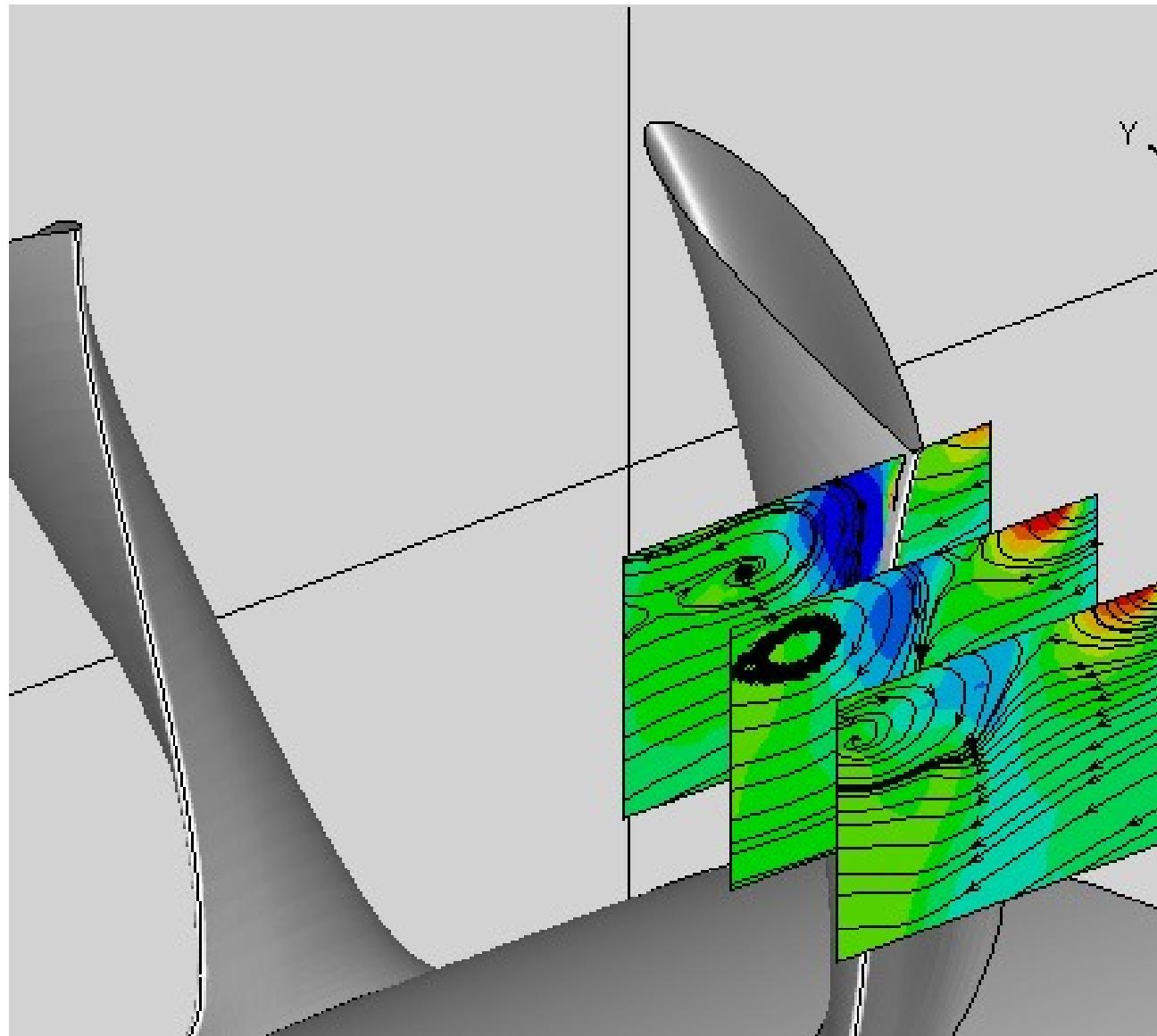


Even used for 2D-2C PIV

Tomographic / 3D PIV



Tomographic / 3D PIV



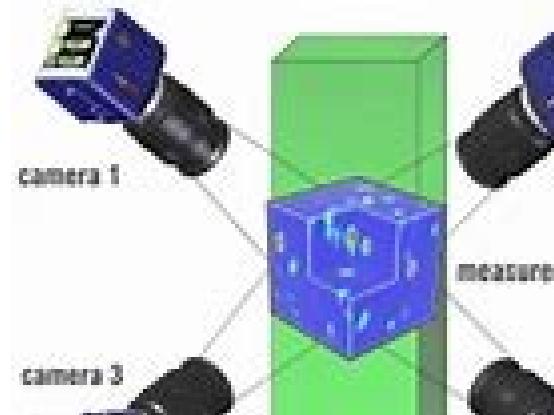
Tomographic / 3D PIV



4 to 8 cameras

Very high computation costs

Volume (Tomo) PIV 3D3C

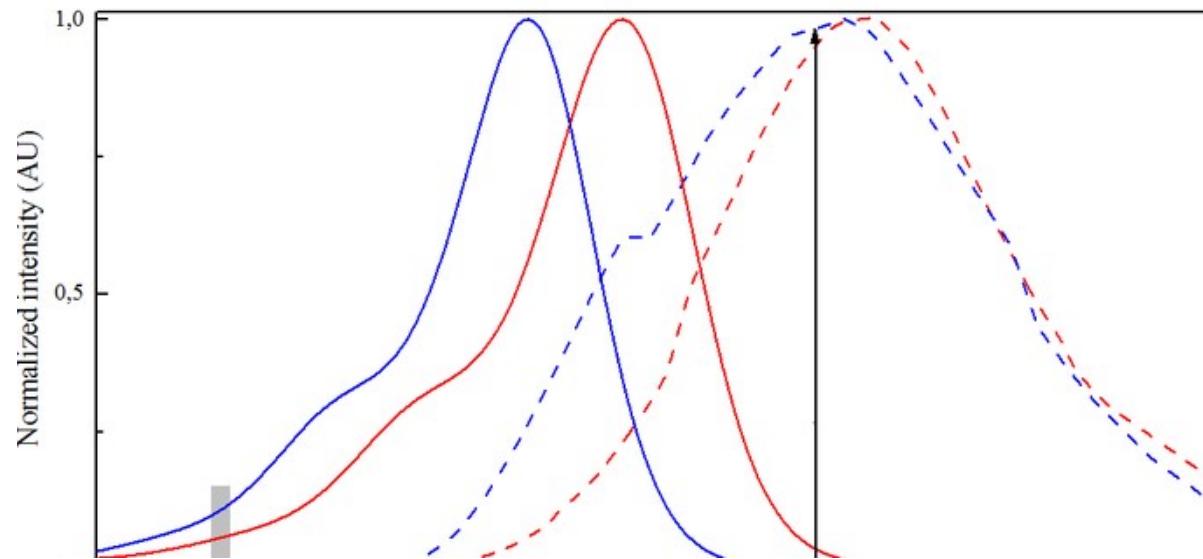


3D calibration



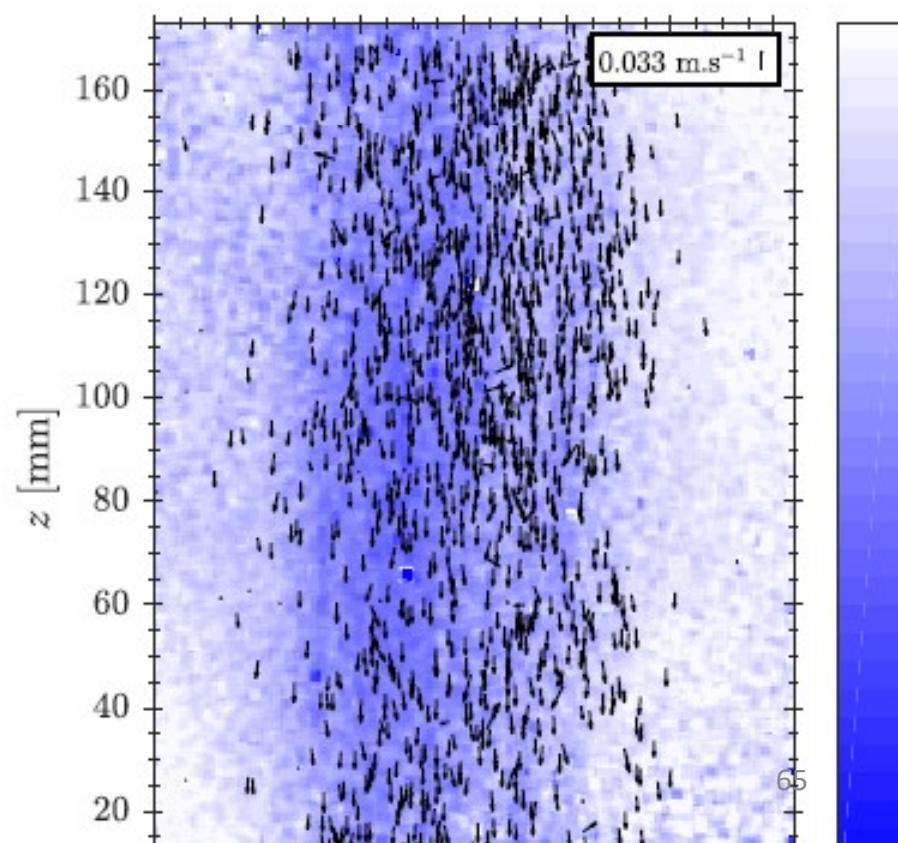
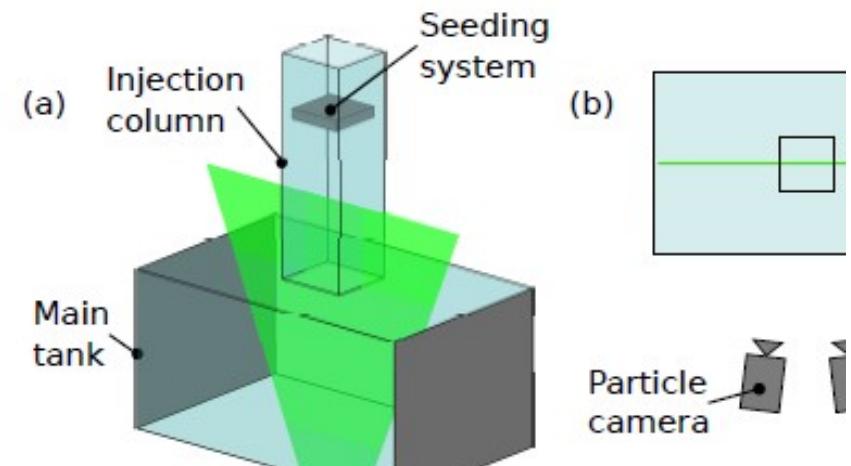
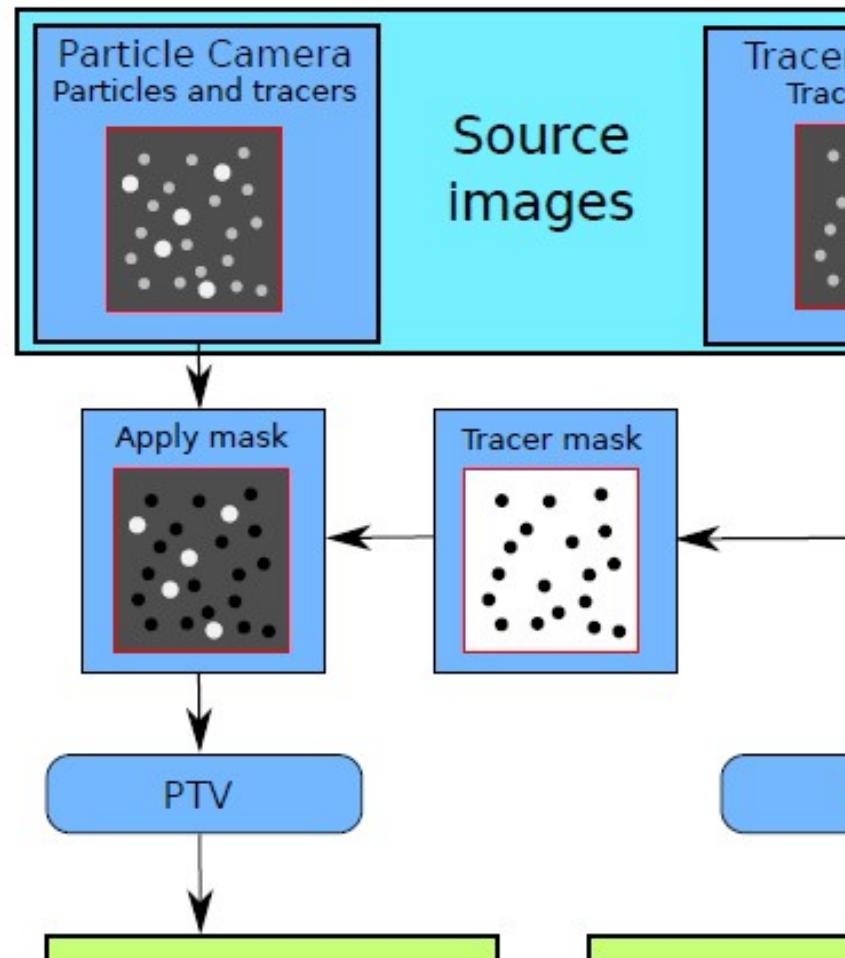
Multiphysics PIV

- Temperature and velocity
- Multiphase measurements:
 - particles and fluid velocities
 - multifluids



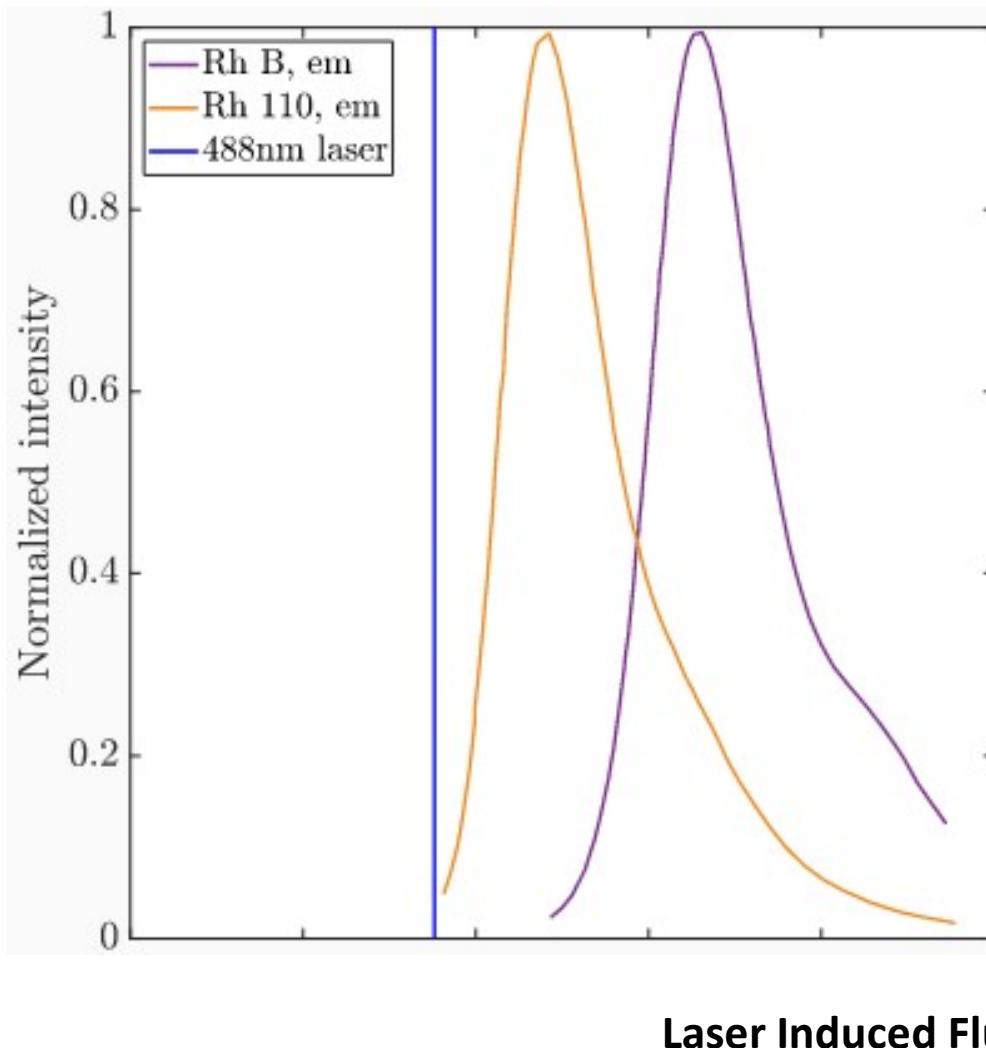
Particles Image Velocimetry: beyond the standards

Particles and fluid velocities at ENSTA



De Souza, Zurner and Monchaux, Exp. In Fluids, 2021

Temperature and velocity at ENS Lyon



2-colors, 2-dyes: Rhod
Laser $\lambda=488$ nm

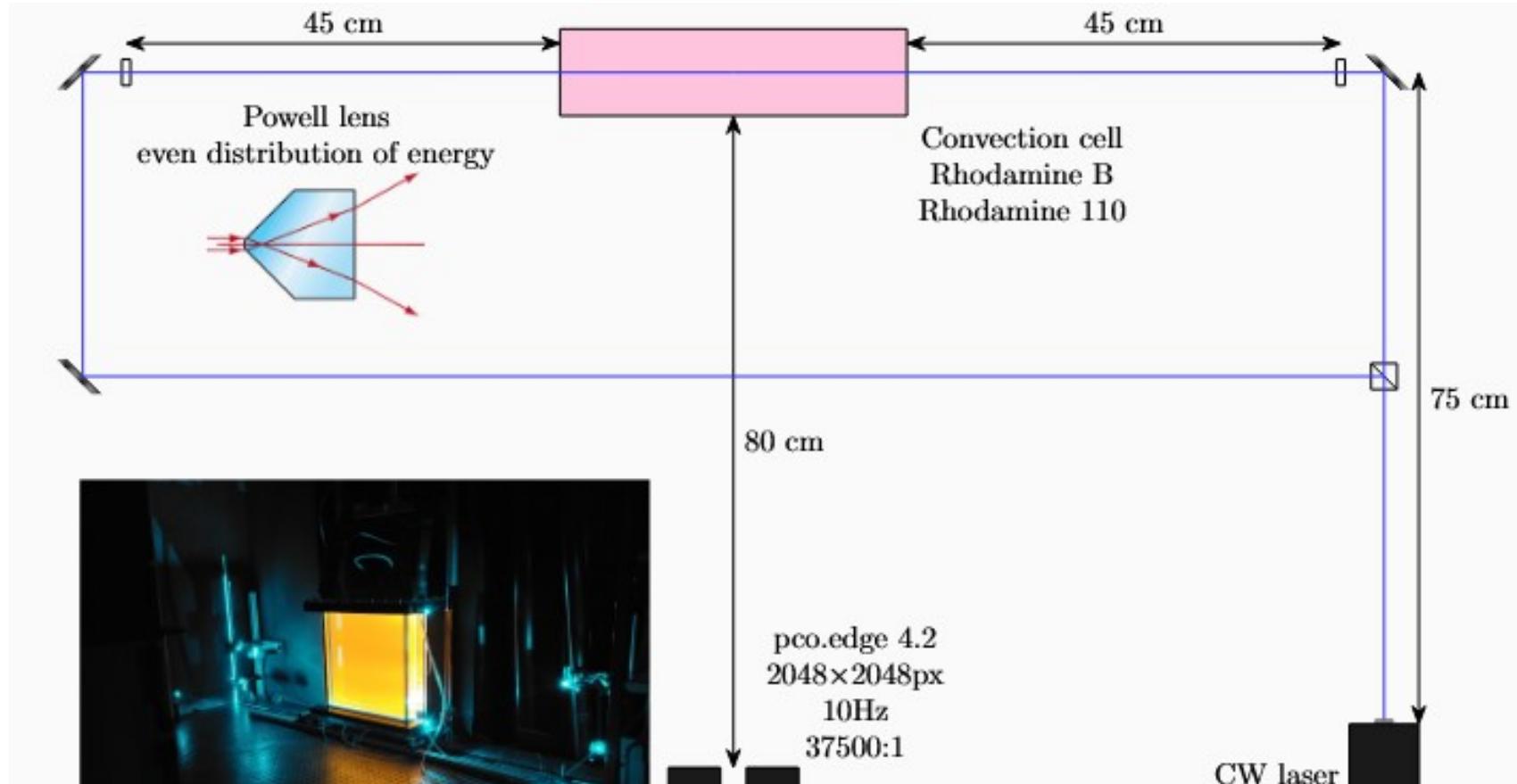
$I_B = f(I, c_B, T)$, $I_{110} = f(I, c_{110})$
I: incident light
c: concentration
T: temperature

$\frac{I_B}{I_{110}} = f(T)$ depends on

Laser Induced Fluorescence

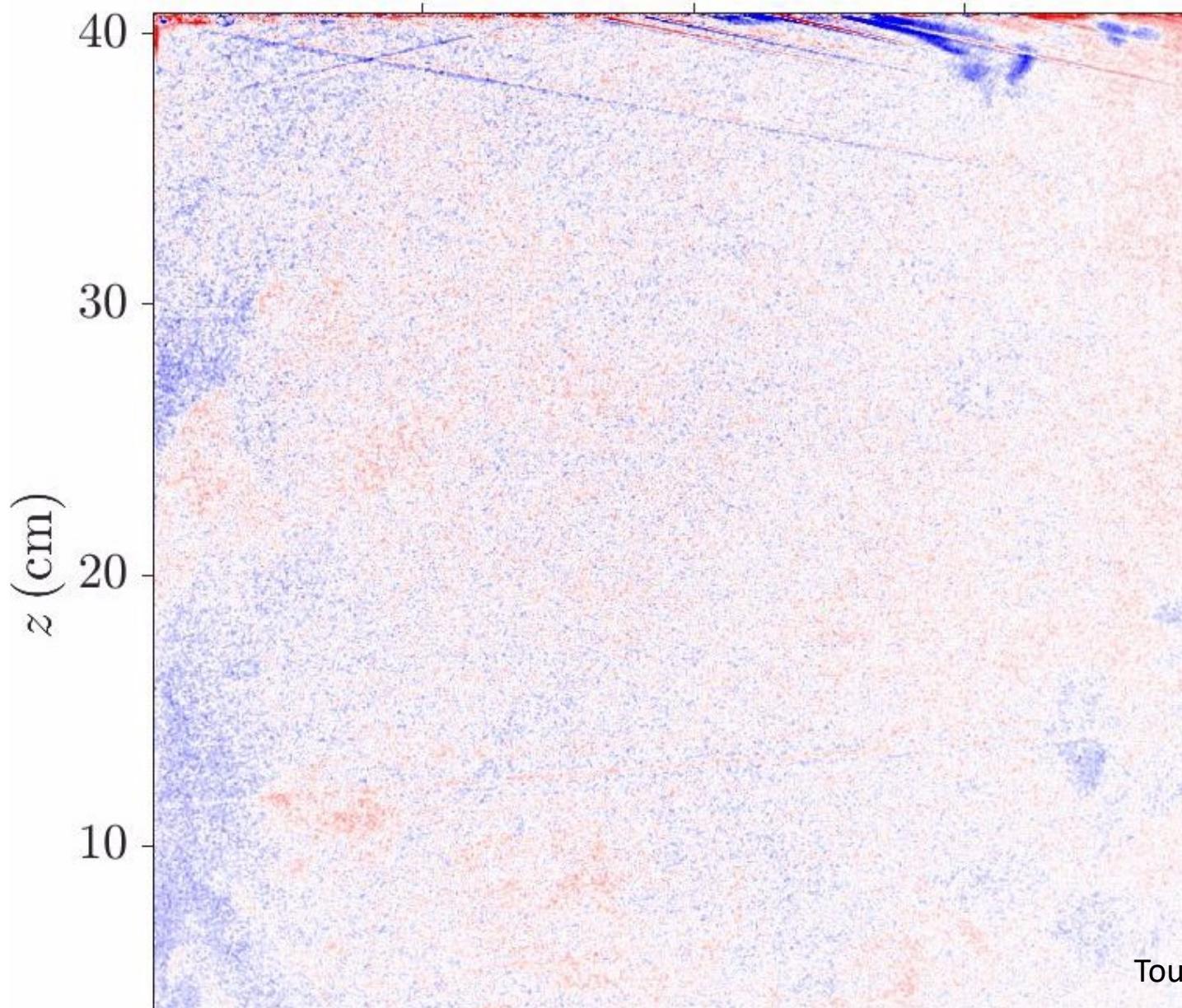
Particles Image Velocimetry: beyond the standards

Temperature and velocity at ENS Lyon



Laser Induced Fluorescence

Temperature and velocity at ENS Lyon

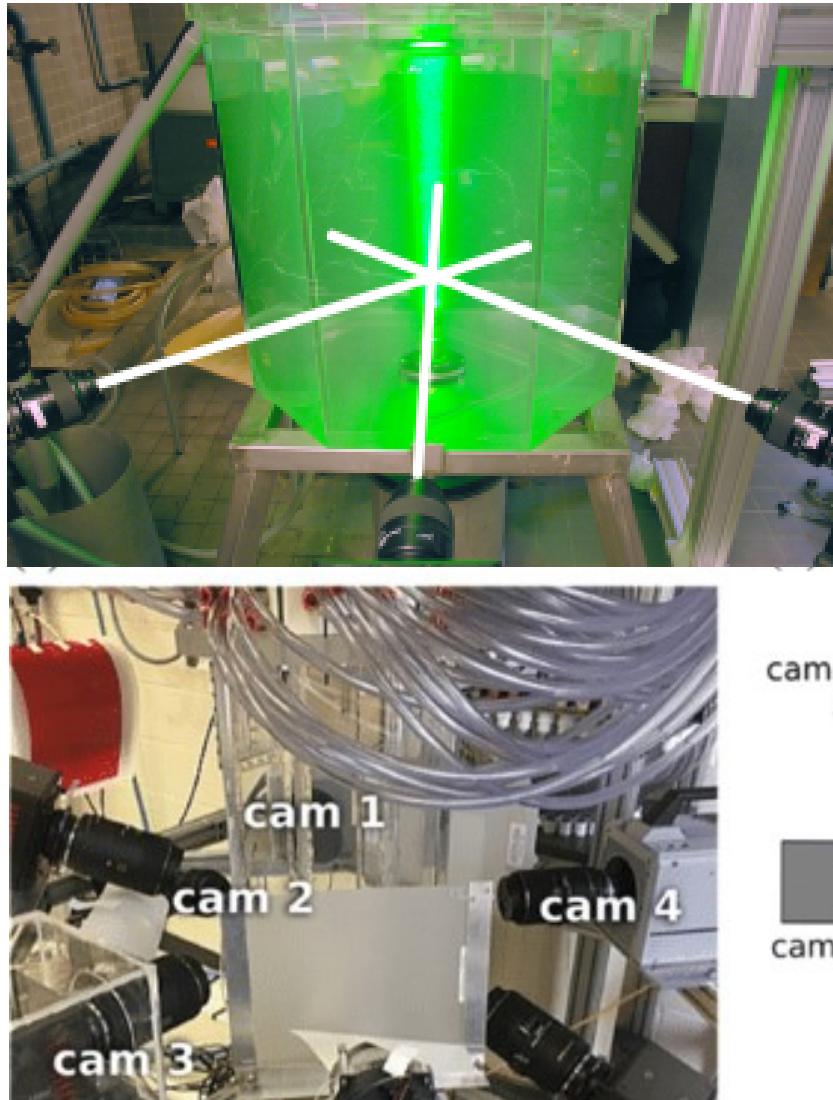


Particles Image Velocimetry: beyond the standards

4D Particle Tracking Velocimetry

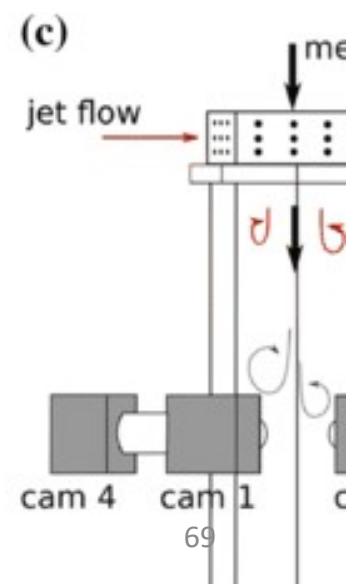
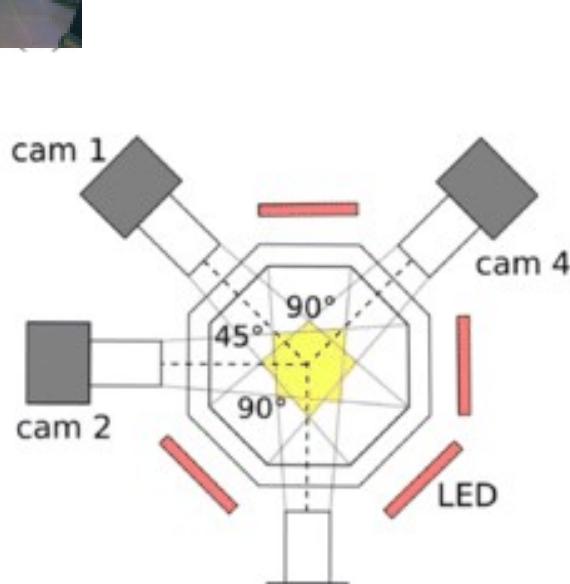
Lagrangian statistics

Eulerian statistics are possible



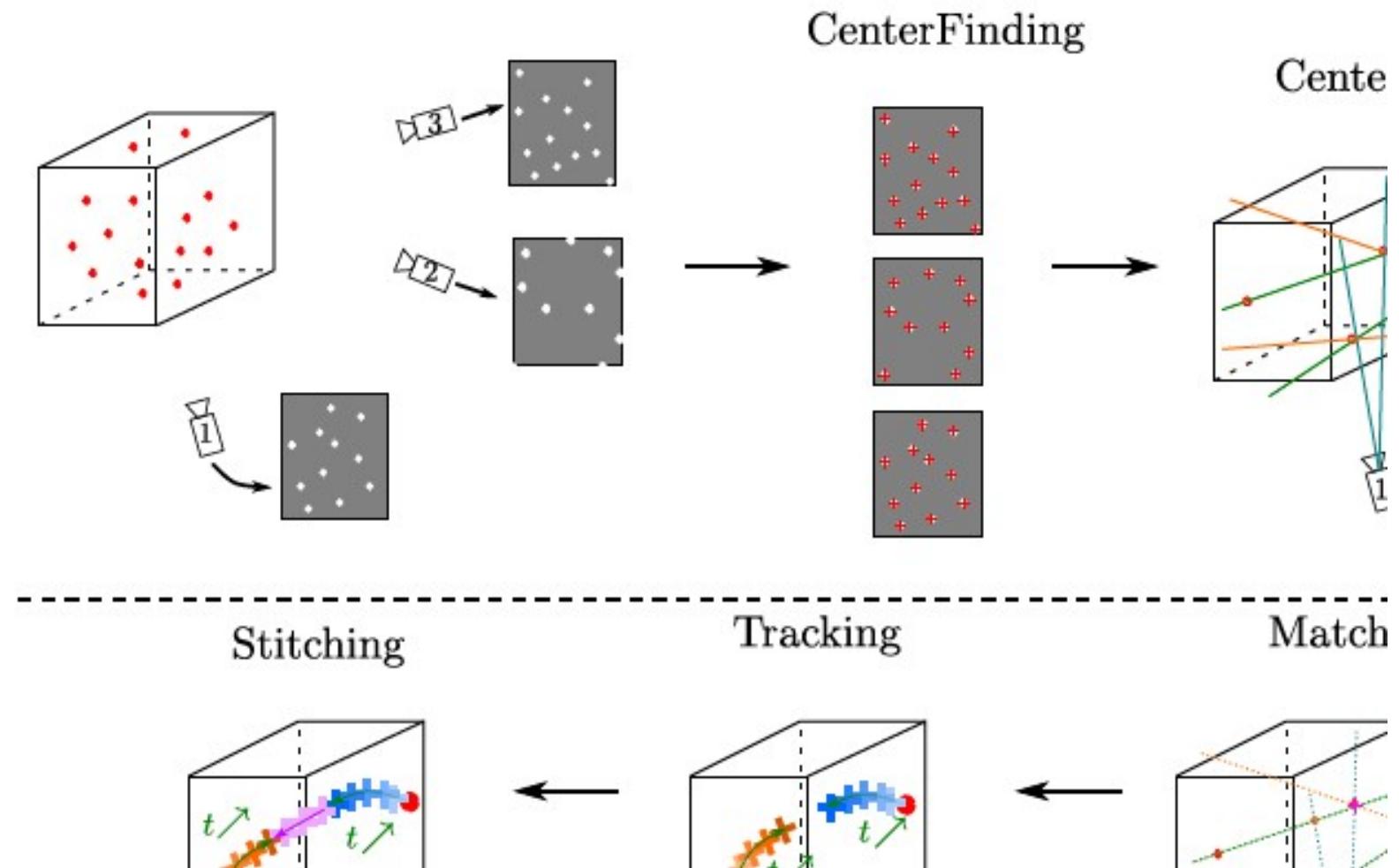
Material

- Extended light source
 - Laser
 - Led panel
- 3 to 8 fast cameras

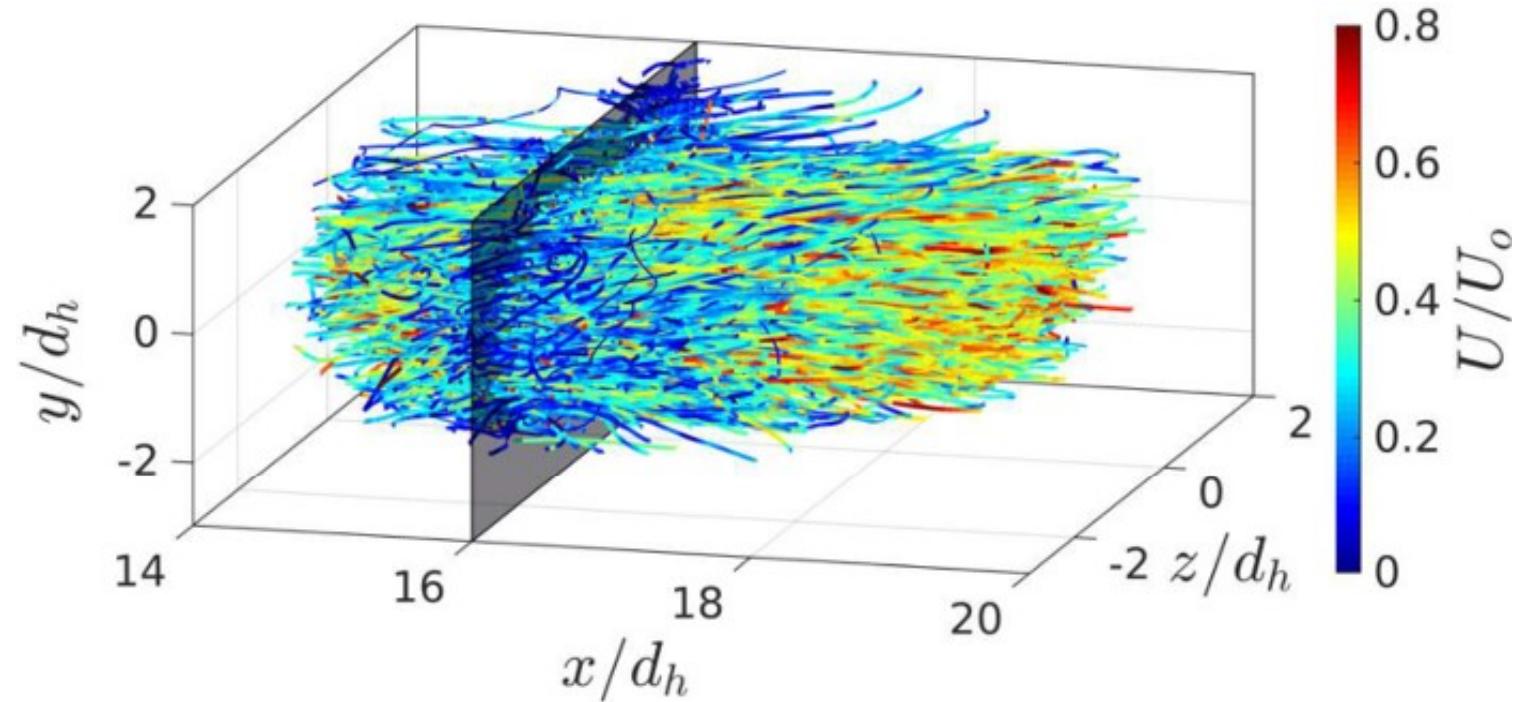


Particles Image Velocimetry: beyond the standards

4D Particle Tracking Velocimetry

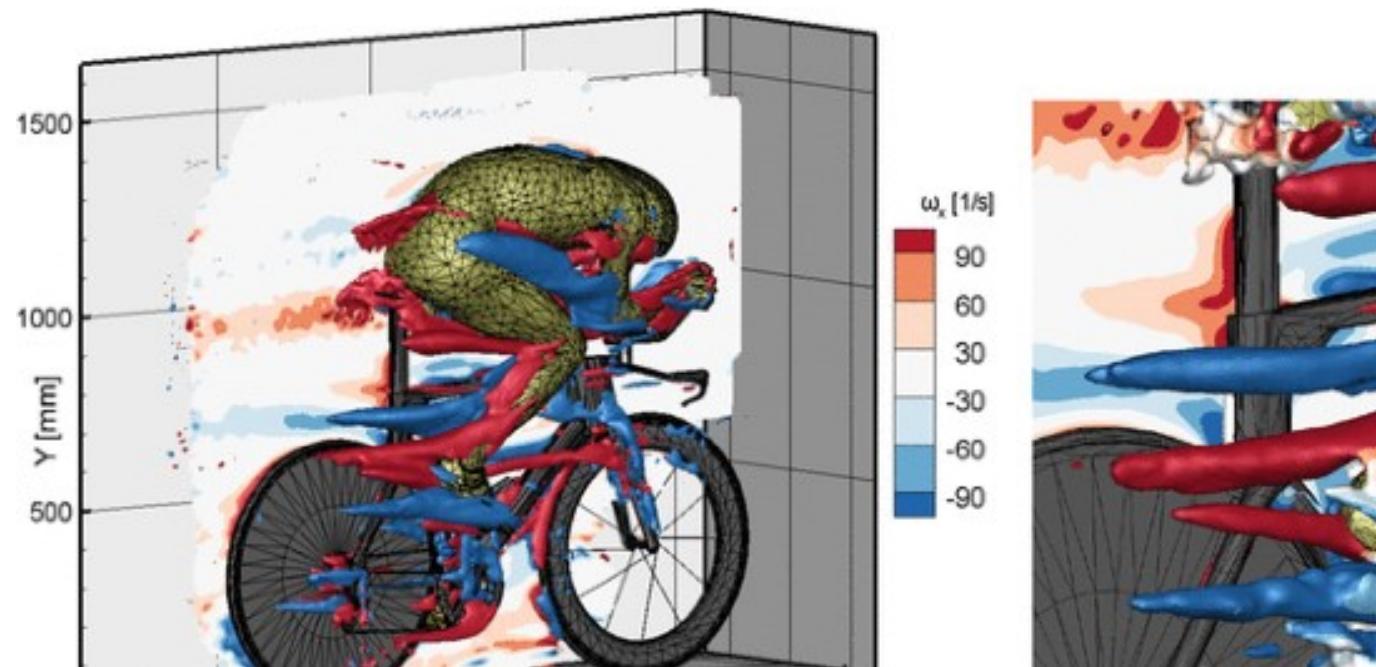


4D Particle Tracking Velocimetry



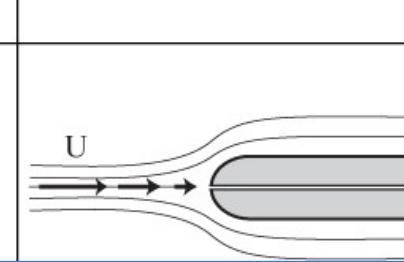
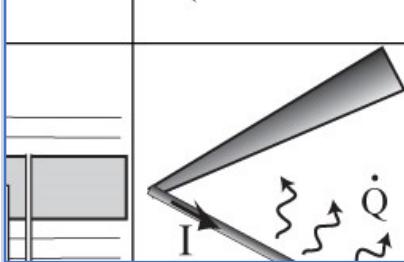
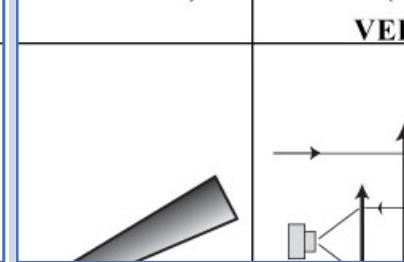
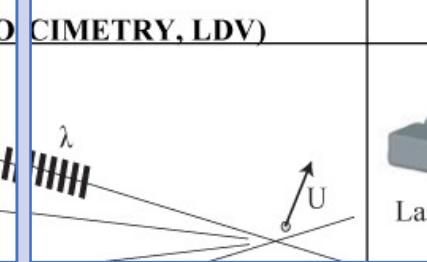
Up to 100 000 simultaneous tracks

3D PIV



Sciacchitano et al. *Experiments in Fluids*, 2018

Velocity measurements

	Pitot Tube	Hot Wire Anemometry	Laser Doppler Anemometry	Particle Image Velocimetry
Sketch				
Principle	Two pressure measurements: static and dynamics Bernoulli	Measure of dissipated Joule power in a wire	Interferometric measurement of a Doppler shift on scattering particle	Pattern displacement between two images (correlation)
Pros	Easy to use Cheap (1 k€) Suited for time average	Very high time and space resolution Suited for fluctuation measurements Easy to use Medium price (10 k€)	Non intrusive High time and space resolution Suited for fluctuations Suited for several components	Non intrusive 2D measurements 2 or 3 components
Cons	Highly intrusive Very poor time & space resolution	Intrusive, fragile Non linear calibration Sensitive to temperature	Non regular sampling High price (50-100 k€) Seeding required Difficult settings	Poor time resolution High price (100 k€) Seeding required