# Peter C. Morganelli

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#### **EDUCATION**

Tufts University Medford, MA

Bachelor of Science in Computer Science (BSCS)

Expected: Spring 2027

- Relevant Coursework: Machine Structure and Assembly Programming, Discrete Mathematics, Data Structures, Algorithms, Game Design
- Dean's List x4

**Full-Stack Developer Intern** 

#### **EXPERIENCE**

Medford, MA

Launch

September 2024 - Present

- Developing a full-stack AI-powered website builder from scratch at a startup company, working on back and front end development
- Created an interface for end-users to customize **generated websites** (dragging and dropping website components, etc).
- Implement innovative solutions in a timely manner to enhance **user experience** and **functionality** while learning new technologies

Software Developer Medford, MA

Tufts JumboCode

October 2023 - Present

- Developed a full-stack inventory website for a local Somerville theater with a group of 10+ developers
- Implemented data retrieval and submission functionalities by working on GET and POST API handlers using **TypeScript**, enhancing several **React** components, and styling them with **Tailwind**
- Facilitated user content management by designing a page that enables the user to upload images into a custom carousel, detailing item
  information such as name, description, and filter tags while using Figma for design prototyping
- Conducted unit testing for and quality assurance for 10+ components, ensuring 100% functionality and reliability for the application

#### **Data Structures Course Assistant** | C++

Medford, MA

Tufts University

September 2024 - Present

- Evaluated and graded 100+ student submissions, assessing code functionality, style, organization, and modularity
- Held regular office hours to support 200+ students with homework assignments and course concepts
- Provided constructive feedback to 200+ students, facilitating their understanding and application of data structures principles
- · Actively responded and endorsed hundreds of student programming questions and answers on the course Piazza forum page

#### **Founder and Executive Director**

Medford, MA

Tufts Leadership Training Institute (LTI)

June 2024 - Present

- Successfully recruited 10+ mentors for an intensive 8-week mentorship program, ensuring a high-quality and organized experience
- Spearheaded all meetings, planning, funding, organization, room reservation, recruitment, and admission to the program
- Worked alongside MIT LTI directors to effectively establish a new student organization and abide by all guidelines of the program

### **PROJECTS**

CodeClock | React.js, AWS, EC2, mongoDB, Next.js, Tailwind, VSCode API

February 2025

- Created a personalized full-stack VSCode Extension to allow Tufts CS students time how long they spend working on code assignments
- Developed for the JumboHack hackathon in two days using React.js and Tailwind on the frontend in a Next project

## Universal Machine Emulator | C, KCachegrind, GitHub

November 2024

- Engineered a program that emulates virtual machine code with segmented memory and dynamic allocation in C
- Handles programs using 32-bit registers, taking in 14 different bit-packed instructions and running them as pseudo-programs
- Learned how to use **KCachegrind** as a profiling tool to find optimizations for the program to handle **millions** of inputs within seconds
- Optimized the program by reducing runtime by 98% on a dataset of millions of instructions

## ${\bf Image\ Compressor+Decompressor}\mid C$

October 2024

- Designed and implemented a program achieving over 40% reduction in image file sizes using lossy compression and decompression
- Enhanced storage efficiency by 50% using a bit-packing algorithm which optimized memory usage but preserved image quality
- Demonstrated programming expertise by debugging **hundreds** of lines of complex C code and gaining experience with large-scale projects

## **SKILLS**

Languages: C++, C, Python, C#, JavaScript, TypeScript, x86 Assembly

Frameworks: React, Next.js, Node.js, ThreeJS

Tools: Git, Figma, Unity, Unix