

btMultiBodyConstraint



```
graph BT; A[btMultiBodyJointLimitConstraint] --> B[btMultiBodyConstraint];
```

The diagram illustrates a class hierarchy. At the bottom is a gray rectangular box labeled 'btMultiBodyJointLimitConstraint'. Above it is a white rectangular box labeled 'btMultiBodyConstraint'. Two blue arrows originate from the top edge of the gray box and point upwards to the bottom edge of the white box, indicating that 'btMultiBodyJointLimitConstraint' inherits from 'btMultiBodyConstraint'.

btMultiBodyJointLimitConstraint