

flatbuffers::Table



```
graph BT; A[flatbuffers::TextureFrame] --> B[flatbuffers::Table];
```

The diagram illustrates an inheritance relationship between two FlatBuffers classes. At the bottom is a gray rectangular box containing the text 'flatbuffers::TextureFrame'. Above it is a white rectangular box containing the text 'flatbuffers::Table'. Two red arrows originate from the top edge of the 'flatbuffers::TextureFrame' box and point upwards to the bottom edge of the 'flatbuffers::Table' box, indicating that 'flatbuffers::TextureFrame' inherits from 'flatbuffers::Table'.

flatbuffers::TextureFrame