

cocos2d::Sprite

```
graph BT; SVGSprite[SVGSprite] --> cocos2dSprite[cocos2d::Sprite];
```

The diagram illustrates a class inheritance relationship. At the bottom is a box labeled 'SVGSprite' with a black border and a light gray fill. A solid blue arrow points vertically upwards from the top center of the 'SVGSprite' box to the bottom center of the 'cocos2d::Sprite' box. The 'cocos2d::Sprite' box is positioned at the top and has a thin gray border and a white fill.

SVGSprite