

flatbuffers::Table



```
graph BT; A[flatbuffers::SpriteOptions] --> B[flatbuffers::Table];
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a black border containing the text 'flatbuffers::Table'. Below it is a gray rectangular box with a black border containing the text 'flatbuffers::SpriteOptions'. Two red arrows originate from the top edge of the gray box and point upwards to the bottom edge of the white box, indicating that 'flatbuffers::SpriteOptions' inherits from 'flatbuffers::Table'.

flatbuffers::SpriteOptions