PAULINA SANCHEZ

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in https://www.linkedin.com/in/paulinasanchez177/ | O https://github.com/pmschz



EDUCATION

UNIVERSITY OF NORTH TEXAS

Denton, TX

Bachelor of Science in Computer Science

Expected May 2026

Relevant Coursework: Data Structures, Algorithms, Databases, Software Engineering, Artificial Intelligence

SKILLS

Programming Languages & Scripting: C, C++, Python, JavaScript, SQL, Bash, HTML, CSS, JSON, REST API

Development Tools & Platforms: AWS, Git, GNU Debugger, LLVM, Linux

Frameworks & Libraries: Qt, Bootstrap

Certifications & Training: C++, Python 3, Generative AI, HTML/CSS (Codecademy)

Languages: English (fluent), Spanish (fluent)

WORK EXPERIENCE

INDEPENDENT CONTRACTOR

Dec 2024

• Delivered comprehensive product testing services, including bug identification, user feedback collection, and UI/UX evaluations for software and mobile app clients via Upwork. Provided insights through detailed testing reports, helping clients improve product functionality and user experience before launch.

PROJECTS

VIRTUAL SWITCH | Ø

Mar 2025

- Engineered a Layer 2 virtual switch in C and Python, enabling Ethernet frame exchange across the internet and creating a LAN-like environment for remote devices.
- Developed a custom VPN-like solution with TAP device integration, replicating Zerotier's functionality to connect geographically distributed clients and enable seamless communication.

RAYTRACING | 8 Ian 2025

- Developed a ray tracing engine in C++ with OpenGL, implementing core rendering techniques such as ray-sphere intersections, Lambertian reflection, and Schlick's approximation for realistic lighting.
- Optimized ray-object intersection using Bounding Volume Hierarchies (BVH), reducing computation time by 70%, and streamlined cross-platform builds with CMake.

SHELL | O Feb 2025

• Designed and implemented a POSIX-compliant shell in C++ with a Read-Eval-Print Loop (REPL) architecture, enabling users to interact with the system through commands like cd, pwd, echo and enhancing responsiveness for continuous user interaction.

WEATHER FORECAST APPLICATION | \mathscr{O}

Dec 2024

- Developed a high-performance, cross-platform weather forecast application using C++ and the Qt framework, delivering an intuitive and responsive user interface.
- Integrated a REST API to fetch real-time weather data, leveraging JSON for efficient data processing and dynamic updates, ensuring a seamless and responsive user experience.

PERSONAL WEBSITE | &

• Developed a responsive personal portfolio website using HTML, CSS, JavaScript, and Bootstrap with a mobile-first design approach, while configuring AWS S3 for static hosting, CloudFront for content delivery, and Route 53 for custom domain and SSL setup to ensure secure HTTPS access.