Logic and Proof		Hilary 2016
	Polynomial-Time formula classes	

So far the only method we have to solve the propositional satisfiability problem is to use truth tables, which takes exponential time in the formula size in the worst case. In this lecture we show that for Horn formulas and 2-CNF formulas satisfiability can be decided in polynomial time, whereas for 3-CNF formulas satisfiability is as hard as the general case. We also show that if we replace disjunction in CNF formulas with exclusive-or then satisfiability can again be determined in polynomial time.

1 Horn Formulas

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We say that a disjunctive clause is a *Horn clause* if it has most one positive literal, called the *head* of the clause, and any number of negative literals, called the *body* of the clause. A CNF formula all of whose clauses are Horn clauses is called a *Horn formula*. For example

$$p_1 \wedge (\neg p_2 \vee \neg p_3) \wedge (\neg p_1 \vee \neg p_2 \vee p_4) \tag{1}$$

is a Horn formula.

Horn clauses can be rewritten in a more intuitive way as implications in which the body of the clause implies the head. For example, the Horn formula (1) can be rewritten

$$(\mathbf{true} \to p_1) \land (p_2 \land p_3 \to \mathbf{false}) \land (p_1 \land p_2 \to p_4).$$

Horn clauses have numerous computer-science applications. In particular, the programming languages Prolog and Datalog are based on Horn clauses in first-order logic.

There is a simple polynomial-time algorithm to determine whether a given Horn formula F is satisfiable, see Figure 1. This algorithm maintains a valuation \mathcal{A} whose domain is the set $\{p_1,\ldots,p_n\}$ of propositional variables mentioned by F. We consider the set of such valuations ordered pointwise: $\mathcal{A} \leq \mathcal{B}$ if $\mathcal{A}[p_i] \leq \mathcal{B}[p_i]$ for $i=1,\ldots,n$. Initially \mathcal{A} is assigned the zero valuation $\mathbf{0}$, where $\mathbf{0}[p_i] = 0$ for $i=1,\ldots,n$. Thereafter each iteration of the main loop changes $\mathcal{A}[p_i]$ from 0 to 1 for some i until either the input formula is satisfied or a contradiction is reached.

It is clear that there can be at most n iterations of the while loop, and so the algorithm terminates in time polynomial in the size of the input formula.

Any assignment \mathcal{A} returned by algorithm must satisfy F since the termination condition of the while loop is that all clauses are satisfied by \mathcal{A} . It thus remains to show that if the algorithm returns "UNSAT" then the input formula F really is unsatisfiable. To show this, suppose that \mathcal{B} is an assignment that satisfies F. We claim that $\mathcal{A} \leq \mathcal{B}$ is a *loop invariant*.¹

The initialisation $\mathcal{A} := \mathbf{0}$ establishes the invariant. To see that the invariant is maintained by an execution of the loop body, consider an implication $p_1 \wedge \cdots \wedge p_k \to G$ that is not satisfied by \mathcal{A} . Then \mathcal{A} satisfies p_1, \ldots, p_k but not G. Since $\mathcal{A} \leq \mathcal{B}$, \mathcal{B} also satisfies p_1, p_2, \cdots, p_k . It follows that \mathcal{B}

¹Recall that a predicate I is an invariant of a loop while C do body if whenever the conjunction of the invariant and loop guard $I \wedge C$ holds before an execution of body, then I holds after the execution of body.

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Input: Horn formula F \mathcal{A} := \mathbf{0} while \mathcal{A} does not satisfy F do begin pick an unsatisfied clause p_1 \wedge \cdots \wedge p_k \to G if G is a variable then \mathcal{A}\llbracket G \rrbracket := 1 else return "UNSAT" end return \mathcal{A}
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Figure 1: Horn-SAT algorithm

satisfies G—so $G \neq$ false and the algorithm does not return "UNSAT". Moreover, since $\mathcal{B}[\![G]\!] = 1$ the assignment $\mathcal{A}[\![G]\!] := 1$ preserves the invariant. This completes the proof of correctness.

The above argument shows that the Horn-SAT algorithm returns the *minimum model* of a Horn formula F, i.e., a model \mathcal{A} such that $\mathcal{A} \leq \mathcal{B}$ for any other model \mathcal{B} of F.

2 2-CNF Formulas

A 2-CNF formula is a CNF formula F in which every clause has at most two literals. Such clauses can be written in the form $L \to M$ for literals L and M. 2-CNF formulas are also known as Krom formulas. In this section we show that the satisfiability problem for 2-CNF formulas can be solved in polynomial time. In fact we show that this problem can be reduced to the reachability problem for directed graphs, which can be solved in linear time.

Let F be a 2-CNF formula. We define a directed graph $\mathcal{G} = (V, E)$, called the *implication graph* of F, as follows. The set of vertices is

$$V \stackrel{\text{def}}{=} \{p_1, p_2, \dots, p_n\} \cup \{\neg p_1, \neg p_2, \dots, \neg p_n\},$$

where p_1, p_2, \ldots, p_n are the propositional variables mentioned in F. For each pair of literals L, M such that $L \to M$ is a clause of F we include directed edges (L, M) and $(\overline{M}, \overline{L})$ in E, where

$$\overline{L} = \left\{ \begin{array}{ll} \neg p & \text{if } L = p \\ p & \text{if } L = \neg p \end{array} \right.$$

denotes the complementary literal of L. Note that the edge $(\overline{M}, \overline{L})$ corresponds to the *contrapositive* implication $\overline{M} \to \overline{L}$.

Paths in \mathcal{G} correspond to chains of implications. We say that \mathcal{G} is *consistent* if there is no propositional variable p with a path from p to $\neg p$ and a path from $\neg p$ to p in \mathcal{G} .

Theorem 1. A 2-CNF formula F is satisfiable iff its implication graph \mathcal{G} is consistent.

Proof. Suppose that \mathcal{G} is not consistent, i.e., that there are paths from p to $\neg p$ and from $\neg p$ to p. Then for any assignment \mathcal{A} that satisfies F we must have $\mathcal{A}[\![p]\!] \leq \mathcal{A}[\![\neg p]\!]$ and $\mathcal{A}[\![\neg p]\!] \leq \mathcal{A}[\![p]\!]$. But then $\mathcal{A}[\![p]\!] = \mathcal{A}[\![\neg p]\!]$, which is impossible. Thus F must be unsatisfiable.

Conversely, suppose that \mathcal{G} is consistent. We construct a satisfying assignment incrementally, starting with the empty assignment, using the procedure in Figure 2. The invariant of the outer

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Input: 2-CNF formula F \mathcal{A} := \text{empty valuation} while there is some unassigned variable \operatorname{\mathbf{do}} begin pick an unassigned literal L with no path from L to \overline{L}, and set \mathcal{A}[\![L]\!] := 1 while there is an edge (M,N) with \mathcal{A}[\![M]\!] = 1 and \mathcal{A}[\![N]\!] undefined \operatorname{\mathbf{do}} \mathcal{A}[\![N]\!] := 1 end return \mathcal{A}
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Figure 2: Algorithm for 2-SAT

loop is that any node reachable from a true node is also true. If the invariant holds and all variables are assigned, then we have a satisfying valuation. The invariant of the inner loop is that there is no path from a true node to a false node.

If the invariant of the outer loop holds but not all variables have been assigned, then pick a unassigned literal L with no path from L to \overline{L} (such a literal must exist by consistency of \mathcal{G}) and set $\mathcal{A}[\![L]\!] := 1$. After this assignment the invariant of the inner loop (no path from a true node to a false node) is true. Indeed, by assumption there is no path from L to \overline{L} , moreover there can be no path from a true node to \overline{L} (equivalently, from L to a false node) else L would already have been assigned.

Clearly the body of the inner loop maintains the invariant that there is no path from a true node to a false node. Thus on termination of the inner loop every node reachable from a true node is true. \Box

A common feature of the algorithms for deciding satisfiability for Horn formulas and 2-CNF formulas is that they build satisfying assignments incrementally *without backtracking*. This last feature is the main difference with procedures for deciding satisfiability of general CNF formulas.

3 Walk-SAT

In this section we describe a very simple randomised algorithm Walk-SAT for deciding satisfiability of CNF formulas. We show that Walk-SAT yields a polynomial-time algorithm when run on 2-CNF formulas.

Given a CNF formula F, Walk-SAT starts by guessing an assignment uniformly at random. While there is some unsatisfied clause in F, the algorithm picks a literal in that clause (again at random) and flips its truth value. If a satisfying assignment has not been found after r steps, where r is a parameter, then algorithm returns "UNSAT".

If F is not satisfiable then clearly the procedure will certainly return "UNSAT". However it is possible for F to be satisfiable and the algorithm to halt before finding a satisfying assignment. We say that Walk-SAT has one-sided errors. Below we will show that for a 2-CNF formulas F with n variables, choosing $r = 2mn^2$ the error probability of Walk-SAT is at most 2^{-m} . Thus we obtain a polynomial-time algorithm with exponentially small error probability.

Consider a 2-CNF formula F with a satisfying assignment A. We bound the expected number of flips to find this assignment. Of course the algorithm may terminate successfully by finding

Input: CNF formula F with n variables, repetition parameter r pick a random assignment repeat r times

Pick an unsatisfied clause

Pick a literal in the clause uniformly at random, and flip its value

If F is satisfied return the current assignment return "UNSAT"

Figure 3: Walk-SAT algorithm

another satisfying assignment, but we only seek an upper bound on the expected running time.

We will need the following result from elementary probability theory.

Proposition 2 (Markov's Inequality). Let X be a non-negative random variable. Then for all a > 0, $\Pr(X \ge a) \le \frac{\mathbf{E}[X]}{a}$.

Proof. Define a random variable

$$I = \left\{ \begin{array}{ll} 1 & X \ge a \\ 0 & \text{otherwise.} \end{array} \right.$$

Then $I \leq X/a$, since $X \geq 0$. Hence

$$\frac{\mathbf{E}[X]}{a} \ge \mathbf{E}[I] = \Pr(I = 1) = \Pr(X \ge a).$$

Define the distance between two assignments to be the number of variables on which they differ. Let T_i be the maximum over all assignments \mathcal{B} at distance i from \mathcal{A} of the expected number of variable-flipping steps to reach \mathcal{A} starting from \mathcal{B} . By definition, $T_0 = 0$ and clearly $T_n = 1 + T_{n-1}$. Otherwise when we flip we choose from among two literals in a clause that is not satisfied by the current assignment. Since such a clause is satisfied by \mathcal{A} , at least one of those literals must have a different value under \mathcal{A} than \mathcal{B} . Thus the probability of moving closer to \mathcal{A} is at least 1/2 and the probability of moving farther from \mathcal{A} is at most 1/2. In summary we have

$$T_0 = 0$$

 $T_n = 1 + T_{n-1}$
 $T_i \le 1 + (T_{i+1} + T_{i-1})/2$ $0 < i < n$ (2)

To obtain an upper bound on the T_i we consider the situation in which (2) holds as an equality. Defining H_0, \ldots, H_n by the equations

$$H_0 = 0$$

 $H_n = 1 + H_{n-1}$
 $H_i = 1 + (H_{i+1} + H_{i-1})/2$ $0 < i < n$

we have $T_i \leq H_i$ for $i = 0, \ldots, n$.

The above is a system of n+1 linearly independent equations in n+1 unknowns, which therefore has a unique solution. Adding all the equations together we get $H_1 = 2n - 1$. Then solving the H_1 -equation for H_2 we get $H_2 = 4n - 4$. Continuing in this manner yields $H_i = 2in - i^2$. So the worst expected time to hit \mathcal{A} is $H_n = n^2$.

Theorem 3. Consider a run of Walk-SAT on a satisfiable 2-CNF formula with n variables. Choosing $r = 2mn^2$, the probability of returning a satisfying assignment is at least $1 - 2^{-m}$.

Proof. We can divide the $2mn^2$ iterations of the main loop into m phases, each consisting of $2n^2$ iterations. Since the expected number of iterations to find a satisfying valuation from any given starting point is at most n^2 , by Markov's inequality the probability that a satisfying valuation is not found in any given phase is at most $n^2/2n^2 = 1/2$. Thus the probability that an unsatisfying valuation is not found over all m phases is at most 2^{-m} .

We have analysed Walk-SAT in terms of a one-dimensional random walk on line $\{0, ..., n\}$ with absorbing barrier 0 and reflecting barrier n. A similar analysis can be carried out for 3-CNF formulas, but with a probability 2/3 of going left and 1/3 of going right. However in this case we require the parameter r to be exponential in n to get a decent error bound.

4 3-CNF Formulas

A 3-CNF formula is a CNF formula with at most 3 literals per clause. While the satisfiability problem for 2-CNF formulas is "easy", i.e., polynomial-time solvable, we show that the satisfiability problem for 3-CNF formulas is as hard as the general case. More precisely, given an arbitrary propositional formula F we build an equisatisfiable 3-CNF formula G. By this we mean that G is satisfiable if and only if F is satisfiable. Since the transformation from F to G is straightforward to implement, it follows that if we had an polynomial-time algorithm to decide satisfiability for 3-CNF formulas then we could also decide satisfiability of arbitrary formulas in polynomial time. Note that two logically equivalent formulas are equisatisfiable, but two equisatisfiable formulas need not be logically equivalent.

Let F be an arbitrary formula. We construct an equisatisfiable 3-CNF formula G as follows. Let F_1, F_2, \ldots, F_n be a list of the subformulas of F, with $F_n = F$. Furthermore let the propositional variables appearing in F be p_1, \ldots, p_m and suppose that $F_1 = p_1, \ldots, F_m = p_m$. Corresponding to the non-atomic subformulas F_{m+1}, \ldots, F_n of F we introduce new propositional variables p_{m+1}, \ldots, p_n . With each new variable p_i we associate a formula G_i which intuitively asserts that p_i has the same truth value as the subformula F_i .

Formally, the formulas G_{m+1}, \ldots, G_n are defined from F_{m+1}, \ldots, F_n as follows:

• If $F_i = F_j \vee F_k$ then we define G_i so that it is logically equivalent to $p_i \leftrightarrow p_j \vee p_k$:

$$G_i := (\neg p_i \lor p_i \lor p_k) \land (\neg p_i \lor p_i) \land (\neg p_k \lor p_i).$$

• If $F_i = F_j \wedge F_k$ then we define G_i so that it is logically equivalent to $p_i \leftrightarrow p_j \wedge p_k$:

$$G_i := (\neg p_i \lor p_i) \land (\neg p_i \lor p_k) \land (\neg p_i \lor \neg p_k \lor p_i)$$

• If $F_i = \neg F_j$ then we define G_i so that it is logically equivalent to $p_i \leftrightarrow \neg p_j$:

$$G_i := (\neg p_i \vee \neg p_j) \wedge (p_j \vee p_i)$$
.

We now define

$$G := G_{m+1} \wedge G_{m+2} \wedge \cdots \wedge G_n \wedge p_n$$
.

Then any assignment \mathcal{A} with domain $\{p_1, \ldots, p_m\}$ that satisfies F can be uniquely extended to an assignment \mathcal{A}' with domain $\{p_1, \ldots, p_n\}$ that satisfies G by writing $\mathcal{A}'[p_i] = \mathcal{A}[F_i]$ for $i = m+1,\ldots,n$. Conversely any assignment \mathcal{A}' that satisfies G restricts to an assignment that satisfies F. Thus F and G are equisatisfiable.

5 XOR-Clauses

In this final section we consider formulas that can be written as conjunctions of XOR-clauses, where each XOR-clause is an exclusive-or of literals. Such formulas look like CNF-formulas, but with exclusive-or instead of disjunction. For example, consider the formula

$$F = (p_1 \oplus p_3) \wedge (\neg p_1 \oplus p_2) \wedge (p_1 \oplus p_2 \oplus \neg p_3).$$

The satisfiability of F can be formulated as a system of linear equations over \mathbb{Z}_2 (the integers modulo 2), with one equation for each clause.

Simplifying yields:

$$p_1 + p_3 = 1$$

 $p_1 + p_2 = 0$
 $p_1 + p_2 + p_3 = 0$

Reducing the system to echelon form using Gaussian elimination and solving yields $p_1 = 1, p_2 = 1, p_3 = 0.$

In general we can reduce the SAT problem for conjunctions of XOR-clauses to solving linear equations over \mathbb{Z}_2 . Such equations can be solved by Gaussian elimination (which requires a cubic number of arithmetic operations).

Exercise 4. Consider the following combinatorial puzzle. You have an $N \times N$ grid, each cell of which is coloured black or white. A move involves selecting a cell and inverting the colours of that cell and its north, south, east, and west neighbours on the grid. (So a cell has between 2 and 4 neighbours, depending on which boundaries of the grid it lies on.) Given an initial configuration, the goal of the puzzle is to end up with all cells black.

Give a translation of this puzzle to the satisfiability problem for conjunctions of XOR-clauses. Your translation should be such that from a satisfying assignment one can read off a sequence of moves that solves the puzzle.