

# Homework 6

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**6.5.a.** Let  $H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$ . Write the matrix of the operator  $H[2]$  acting on the space  $B^{\otimes 3}$

**1.** We have qubit space of 3 and Hardman operator on subset of 2 qubits, given by below formula,

$$X[p] = I_{B^{\otimes(p-1)}} \otimes I_{B^{\otimes(n-p)}}$$

**2.** In our case  $n = 3, p = 2$ , we get,  $H[2] = I_{B^{\otimes(1)}} \otimes H \otimes I_{B^{\otimes(1)}}$

$$\begin{aligned} H[2] &= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \\ &= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & -1 \end{bmatrix} \end{aligned}$$



6.5.b.

Let  $U$  be an arbitrary two-qubit operator with matrix elements  $U_{jk} = \langle j|U|k\rangle$ , where  $j, k \in \{00, 01, 10, 11\}$ . Write matrix for  $U[3,1]$ .

$$\text{Matrix} = \text{elements of } \langle j|U|k\rangle = \sum_{jk} U_{jk} |j\rangle\langle k|$$

$$U = \begin{bmatrix} U_{0000} & U_{0001} & U_{0010} & U_{0011} \\ U_{0100} & U_{0101} & U_{0110} & U_{0111} \\ U_{1000} & U_{1001} & U_{1010} & U_{1011} \\ U_{1100} & U_{1101} & U_{1110} & U_{1111} \end{bmatrix} = \begin{bmatrix} V_{00} & V_{01} \\ V_{10} & V_{11} \end{bmatrix}$$

2-qubit operator  
=  $2 \times 2$  matrix

Decompose matrix  $U$  into 1-qubit matrices

$$U = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \otimes \underbrace{\begin{bmatrix} U_{0000} & U_{0001} \\ U_{0100} & U_{0101} \end{bmatrix}}_{V_{00}} + \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \otimes \underbrace{\begin{bmatrix} U_{0010} & U_{0011} \\ U_{0110} & U_{0111} \end{bmatrix}}_{V_{01}} \\ + \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \otimes \underbrace{\begin{bmatrix} U_{1000} & U_{1001} \\ U_{1100} & U_{1101} \end{bmatrix}}_{V_{10}} + \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \otimes \underbrace{\begin{bmatrix} U_{1010} & U_{1011} \\ U_{1110} & U_{1111} \end{bmatrix}}_{V_{11}}$$

Apply  $U$  on the subset of qubits  $[3,1]$

$$U[3,1] = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} [3] \cdot V_{00}[1] + \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} [3] \cdot V_{01}[1] \\ + \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} [3] \cdot V_{10}[1] + \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} [3] \cdot V_{11}[1]$$

$$\text{we know that } X[p] = I_{B^{\otimes(p-1)}} \otimes X \otimes I_{B^{\otimes(n-p)}}$$

$n = n$ -qubit space

$p = \text{qubit}$

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} [3] = I_{B^{\otimes(2)}} \otimes \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \otimes I_0 = I_{4 \times 4} \otimes \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$n=3, P=3$

$$= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$V_{00}[1] = I_{B^{\otimes(0)}} \otimes V_{00} \otimes I_{B^{\otimes 2}} = \begin{bmatrix} V_{0000} & V_{0001} \\ V_{0100} & V_{0101} \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} V_{0000} & 0 & 0 & 0 & V_{0001} & 0 & 0 & 0 \\ 0 & V_{0000} & 0 & 0 & 0 & V_{0001} & 0 & 0 \\ 0 & 0 & V_{0000} & 0 & 0 & 0 & 0 & V_{0001} \\ 0 & 0 & 0 & V_{0000} & 0 & 0 & 0 & V_{0001} \\ V_{0100} & 0 & 0 & 0 & V_{0101} & 0 & 0 & 0 \\ 0 & V_{0100} & 0 & 0 & 0 & V_{0101} & 0 & 0 \\ 0 & 0 & V_{0100} & 0 & 0 & 0 & 0 & V_{0101} \\ 0 & 0 & 0 & V_{0100} & 0 & 0 & 0 & V_{0101} \end{bmatrix}$$

$$\left( \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} [3] \right) (V_{00}[1]) - \text{matrix multiplication}$$

$$= \begin{bmatrix} V_{0000} & 0 & 0 & 0 & V_{0001} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & V_{0000} & 0 & 0 & 0 & V_{0001} & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ V_{0100} & 0 & 0 & 0 & V_{0101} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & V_{0100} & 0 & 0 & 0 & V_{0101} & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\left( \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} [3] \right) (V_{01}[1]) = \begin{bmatrix} 0 & V_{0010} & 0 & 0 & 0 & V_{0011} & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & V_{0010} & 0 & 0 & 0 & V_{0011} \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & V_{0110} & 0 & 0 & 0 & V_{0111} \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & V_{0110} & 0 & 0 & V_{0111} \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$V_{01} = \begin{bmatrix} V_{0010} & V_{0011} \\ V_{0110} & V_{0111} \end{bmatrix}$$

$$\left( \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} [3] \right) (V_{10}[1]) = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ V_{1000} & 0 & 0 & 0 & V_{1001} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & V_{1000} & 0 & 0 & 0 & V_{1001} & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & V_{1100} & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & V_{1100} & 0 & 0 & V_{1101} & 0 \end{bmatrix}$$

$$V_{10} = \begin{bmatrix} V_{1000} & V_{1001} \\ V_{1100} & V_{1101} \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} [3] \cdot [V_{11}] = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & V_{1010} & 0 & 0 & 0 & V_{1011} & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & V_{1011} \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$V_{11} = \begin{bmatrix} V_{1010} & V_{1011} \\ V_{1110} & V_{1111} \end{bmatrix}$$

$$V[3,1] = \begin{bmatrix} V_{0000} & V_{0010} & 0 & 0 & V_{0001} & V_{0011} & 0 & 0 \\ V_{1000} & V_{1010} & 0 & 0 & V_{1001} & V_{1011} & 0 & 0 \\ 0 & 0 & V_{0000} & V_{0010} & 0 & 0 & V_{0001} & V_{0011} \\ 0 & 0 & V_{1000} & V_{1010} & 0 & 0 & V_{1001} & V_{1011} \\ V_{0100} & V_{0110} & 0 & 0 & V_{0101} & V_{0111} & 0 & 0 \\ V_{1100} & V_{1110} & 0 & 0 & V_{1101} & V_{1111} & 0 & 0 \\ 0 & 0 & V_{0100} & V_{0110} & 0 & 0 & V_{0101} & V_{0111} \\ 0 & 0 & V_{1100} & V_{1110} & 0 & 0 & V_{1101} & V_{1111} \end{bmatrix}$$

good ✓

q/w

**7.1.** Prove that negation and Toffoli gate form a complete basis for reversible circuits.

**1.** Any function  $f : 0, 1^n \rightarrow 0, 1^m$  is computable by a boolean circuit. We know that negation  $\neg$  and conjunction  $\wedge$  are complete basis for boolean circuits, that is, any such function can be built using negation and conjunction.

**2.** By lemma 7.1 and 7.2, we can say that any function  $f : 0, 1^n \rightarrow 0, 1^m$  may be efficiently transformed in to a reversible circuit over the basis  $A_{\oplus}$  having the function  $(x, y) \rightarrow (x, y, x \oplus y)$

**3.** Toffoli gate  $(x, y, c) \rightarrow (x, y, c \oplus (x \wedge y))$  is universal if ancillas, *all set to*  $|1\rangle$  and garbage outputs are allowed. If we include  $\neg$  in our basis, such basis can realize any such function with ancillas set to  $|0\rangle$

**4.** By above points, we can say that Toffoligate and negation form the complete basis for reversible circuits.

1. Prove that the inner product and the tensor product commute:  $\langle \alpha \otimes \beta \mid \gamma \otimes \delta \rangle = \langle \alpha \mid \gamma \rangle \langle \beta \mid \delta \rangle$

*What if  
it's  
not  
2-dimensional?*

1. We know that  $|\varepsilon\rangle = \langle \varepsilon^\dagger|$ , where  $\dagger = \text{Conjugate transpose}$ . Let,

$$|\alpha\rangle = \begin{bmatrix} \alpha_1 \\ \alpha_2 \end{bmatrix}, \quad |\beta\rangle = \begin{bmatrix} \beta_1 \\ \beta_2 \end{bmatrix}, \quad |\gamma\rangle = \begin{bmatrix} \gamma_1 \\ \gamma_2 \end{bmatrix}, \quad |\delta\rangle = \begin{bmatrix} \delta_1 \\ \delta_2 \end{bmatrix}$$

$$\langle \alpha^\dagger | = [\alpha_1^\dagger \quad \alpha_2^\dagger], \quad \langle \beta^\dagger | = [\beta_1^\dagger \quad \beta_2^\dagger], \quad \langle \gamma^\dagger | = [\gamma_1^\dagger \quad \gamma_2^\dagger], \quad \langle \delta^\dagger | = [\delta_1^\dagger \quad \delta_2^\dagger]$$

2. Using above vectors, we can define tensors as below,

$$|\alpha \otimes \beta\rangle = \begin{bmatrix} \alpha_1 \\ \alpha_2 \end{bmatrix} \otimes \begin{bmatrix} \beta_1 \\ \beta_2 \end{bmatrix} \text{ and } \langle \alpha \otimes \beta | = [\alpha_1^\dagger \quad \alpha_2^\dagger] \otimes [\beta_1^\dagger \quad \beta_2^\dagger] = [\alpha_1^\dagger \beta_1^\dagger \quad \alpha_1^\dagger \beta_2^\dagger \quad \alpha_2^\dagger \beta_1^\dagger \quad \alpha_2^\dagger \beta_2^\dagger]$$

$$|\gamma \otimes \delta\rangle = \begin{bmatrix} \gamma_1 \\ \gamma_2 \end{bmatrix} \otimes \begin{bmatrix} \delta_1 \\ \delta_2 \end{bmatrix} = \begin{bmatrix} \gamma_1 \delta_1 \\ \gamma_1 \delta_2 \\ \gamma_2 \delta_1 \\ \gamma_2 \delta_2 \end{bmatrix}$$

$$\langle \alpha \otimes \beta \mid \gamma \otimes \delta \rangle = \alpha_1^\dagger \beta_1^\dagger \gamma_1 \delta_1 + \alpha_1^\dagger \beta_2^\dagger \gamma_1 \delta_2 + \alpha_2^\dagger \beta_1^\dagger \gamma_2 \delta_1 + \alpha_2^\dagger \beta_2^\dagger \gamma_2 \delta_2$$

3. We will derive inner product as below,

$$\langle \alpha \mid \gamma \rangle = [\alpha_1^\dagger \quad \alpha_2^\dagger] \begin{bmatrix} \gamma_1 \\ \gamma_2 \end{bmatrix} = \alpha_1^\dagger \gamma_1 + \alpha_2^\dagger \gamma_2 \text{ and } \langle \beta \mid \delta \rangle = [\beta_1^\dagger \quad \beta_2^\dagger] \begin{bmatrix} \delta_1 \\ \delta_2 \end{bmatrix} = \beta_1^\dagger \delta_1 + \beta_2^\dagger \delta_2$$

$$\langle \alpha \mid \gamma \rangle \langle \beta \mid \delta \rangle = [\alpha_1^\dagger \gamma_1 + \alpha_2^\dagger \gamma_2] [\beta_1^\dagger \delta_1 + \beta_2^\dagger \delta_2] = \alpha_1^\dagger \beta_1^\dagger \gamma_1 \delta_1 + \alpha_1^\dagger \beta_2^\dagger \gamma_1 \delta_2 + \alpha_2^\dagger \beta_1^\dagger \gamma_2 \delta_1 + \alpha_2^\dagger \beta_2^\dagger \gamma_2 \delta_2$$

4. From the results of point 2 and 3, we can say that,

$$\langle \alpha \otimes \beta \mid \gamma \otimes \delta \rangle = \langle \alpha \mid \gamma \rangle \langle \beta \mid \delta \rangle$$

*Do this without coordinates - it's easier.*

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2. Find the basis A so that every idempotent Boolean function is representable as a circuit over A.

0,1. An idempotent function is a self inverse function. It should preserve the state of the input

*(This is not true —  $\wedge$  is idempotent, but not invertible.)*

2. According to Post's Lattice, Clone  $P = P_0P_1$  is the clone of constant-preserving functions. It is the set of idempotent boolean functions.

3. One of the bases for above clone is  $x?y : z$

$x ? y : z = y, \text{if } x \neq 0 \text{ else } = z$ . Equivalent to the ternary operator in programming.

- For any  $k \geq 1$ ,  $T_0^k$  is the set of functions  $f$  such that

$$a^1 \wedge \dots \wedge a^k = 0 \Rightarrow f(a^1) \wedge \dots \wedge f(a^k) = 0.$$

Moreover,  $T_0^\infty = \bigcap_{k=1}^{\infty} T_0^k$  is the set of functions bounded above by a variable: there exists  $i = 1, \dots, n$  such that  $f(a) \leq a_i$  for all  $a$ .

As a special case,  $P_0 = T_0^1$  is the set of 0-preserving functions:  $f(0) = 0$ . Furthermore,  $T$  can be considered  $T_0^0$  when one takes the empty meet into account.

- For any  $k \geq 1$ ,  $T_1^k$  is the set of functions  $f$  such that

$$a^1 \vee \dots \vee a^k = 1 \Rightarrow f(a^1) \vee \dots \vee f(a^k) = 1,$$

and  $T_1^\infty = \bigcap_{k=1}^{\infty} T_1^k$  is the set of functions bounded below by a variable: there exists  $i = 1, \dots, n$  such that  $f(a) \geq a_i$  for all  $a$ .

The special case  $P_1 = T_1^1$  consists of the 1-preserving functions:  $f(1) = 1$ . Furthermore,  $T$  can be considered  $T_1^0$  when one takes the empty join into account.

- The largest clone of all functions is denoted  $T$ , the smallest clone (which contains only projections) is denoted  $\perp$ , and  $P = P_0P_1$  is the clone of constant-preserving functions.

4. Reference - <https://en.wikipedia.org/wiki/>



Yes,  
 but  
 why  
 is it:  
 a basis?  
 You need  
 to show  
 how to  
 build any  
 idempotent Function  
 From it.