

03

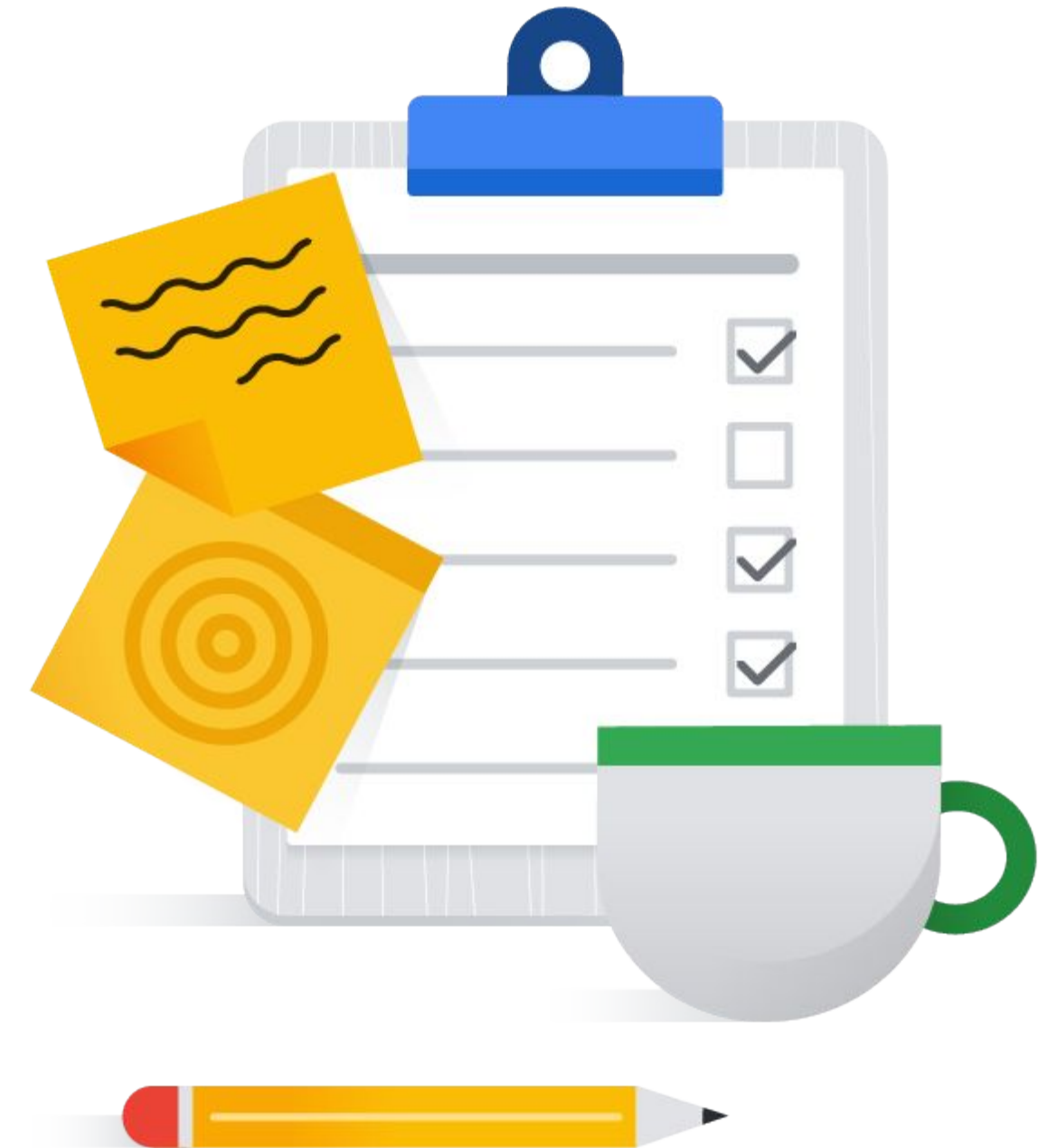


# Dataflow Streaming Features

# Dataflow Streaming Features

01 Streaming data challenges

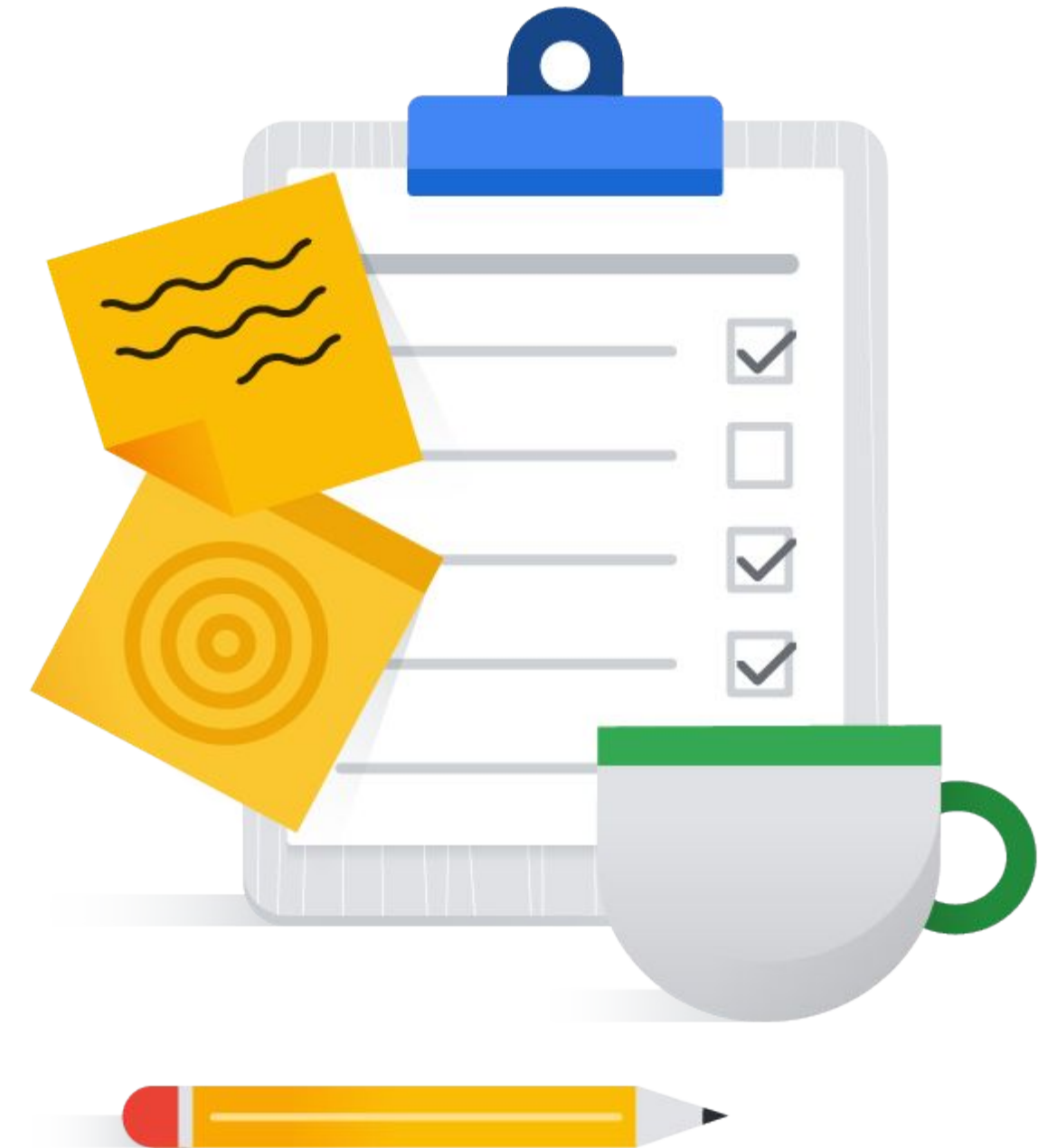
02 Dataflow windowing



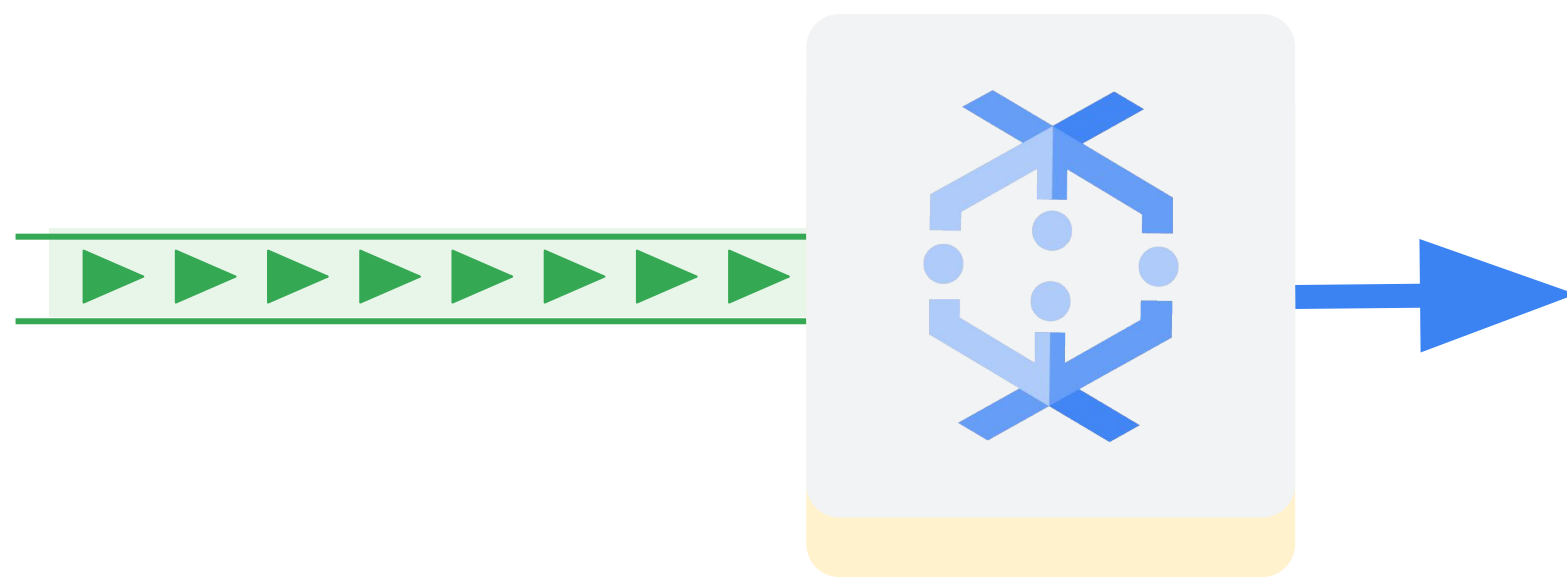
# Dataflow Streaming Features

01 Streaming data challenges

02 Dataflow windowing



# Streaming features of Dataflow



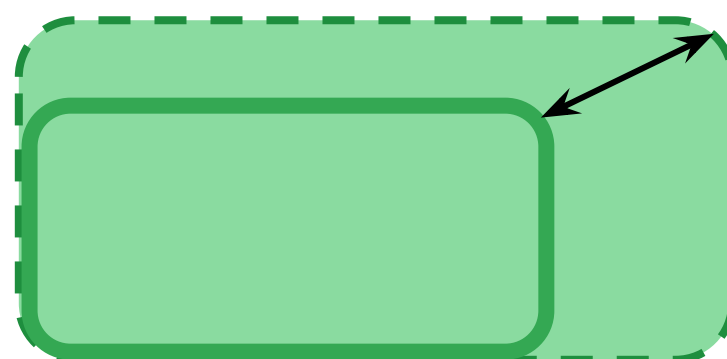
Qualities that Dataflow contributes to data engineering solutions:

✓ Scalability

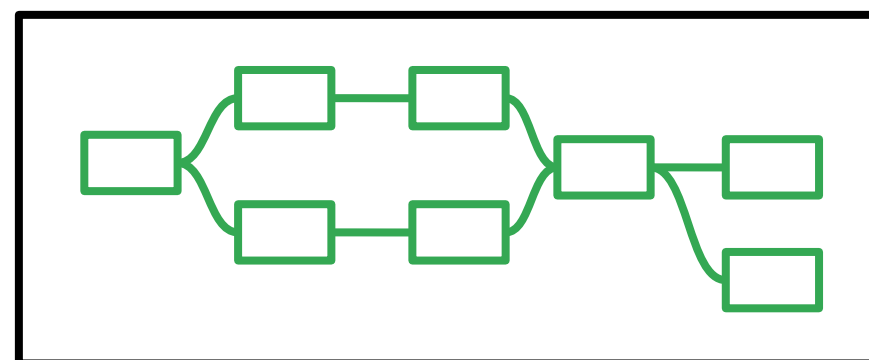
✓ Low latency

# Continuing from the Data Processing course

Unbounded PCollection



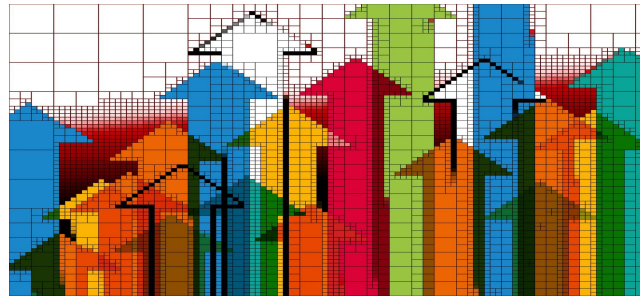
Pipeline



Streaming Jobs



# There are challenges with processing streaming data



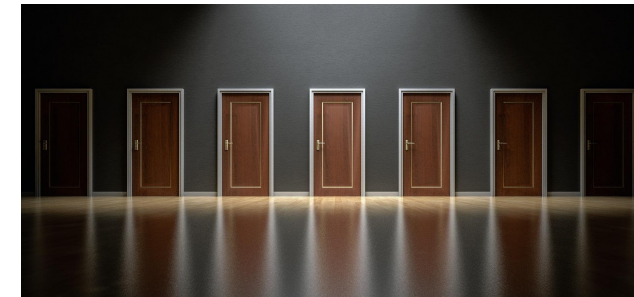
## Scalability

Streaming data generally only grows larger and more frequent



## Fault Tolerance

Maintain fault tolerance despite increasing volumes of data



## Model

Is it streaming or repeated batch?



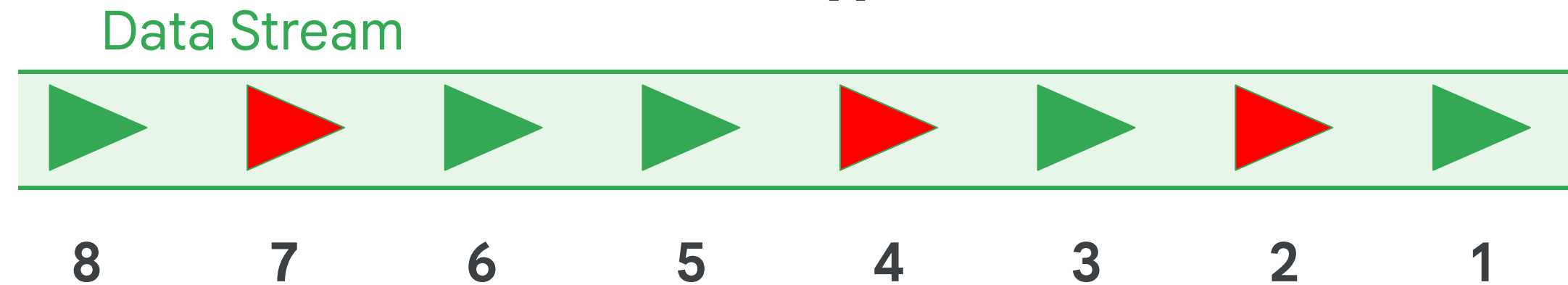
## Timing

What if data arrives late?

# How do you aggregate an unbounded set?

 $x$ 

Non-aggregating operations such as filtering are straightforward

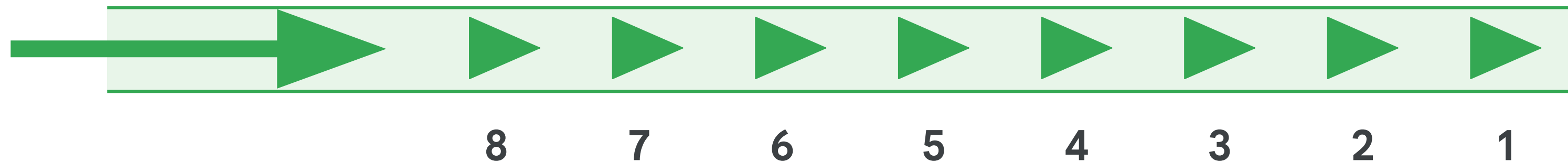


But how do you take an average on an unbounded stream of data?

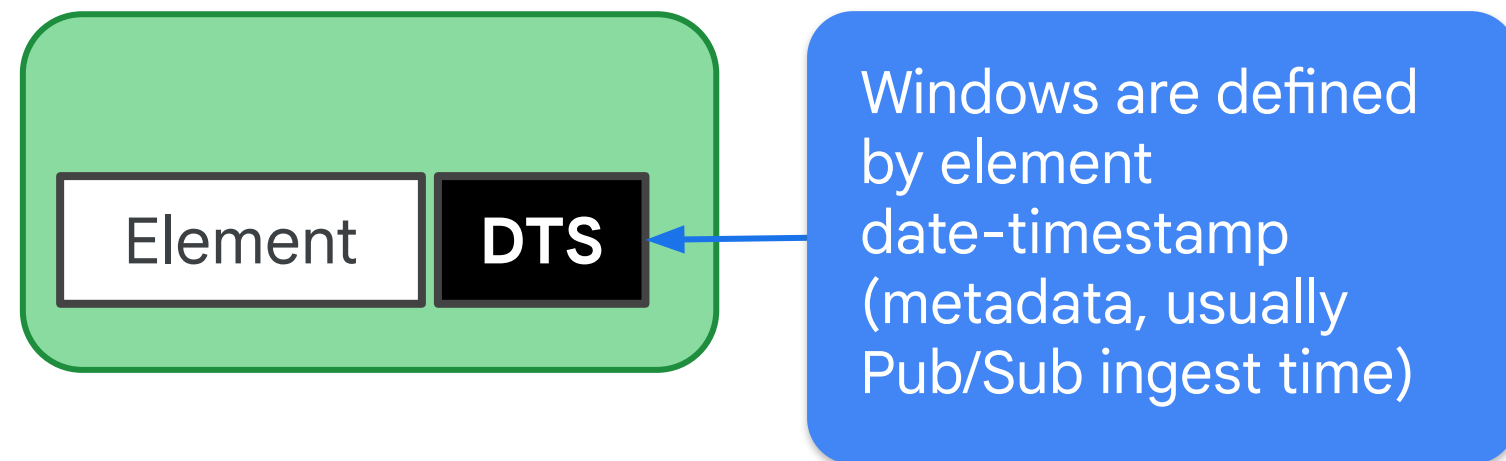
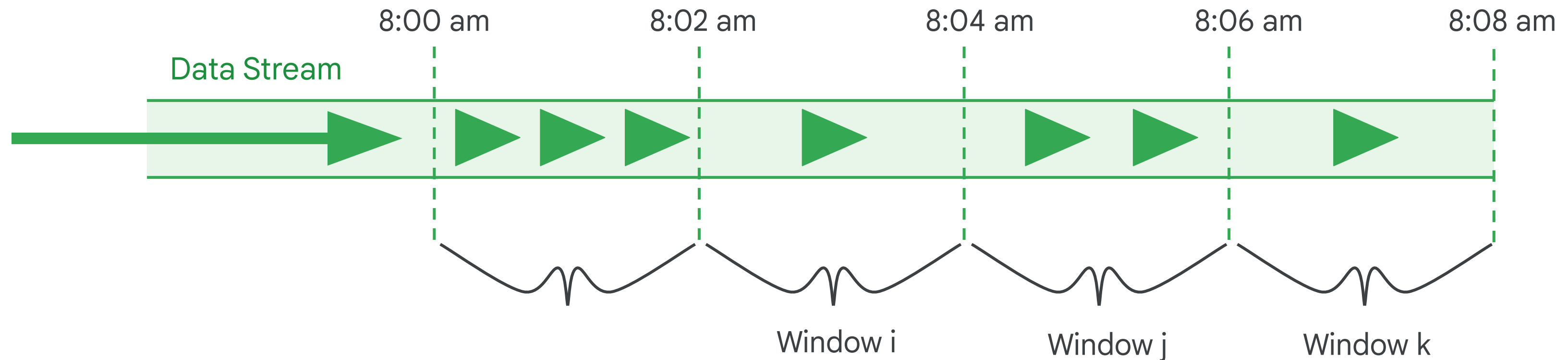
$$\sum_{i=1}^n x_i$$

What is the stopping limit?

Data Stream



# Divide the stream into a series of finite windows



$$\sum_i^n x_i$$

$x_i$  Represents data in window i

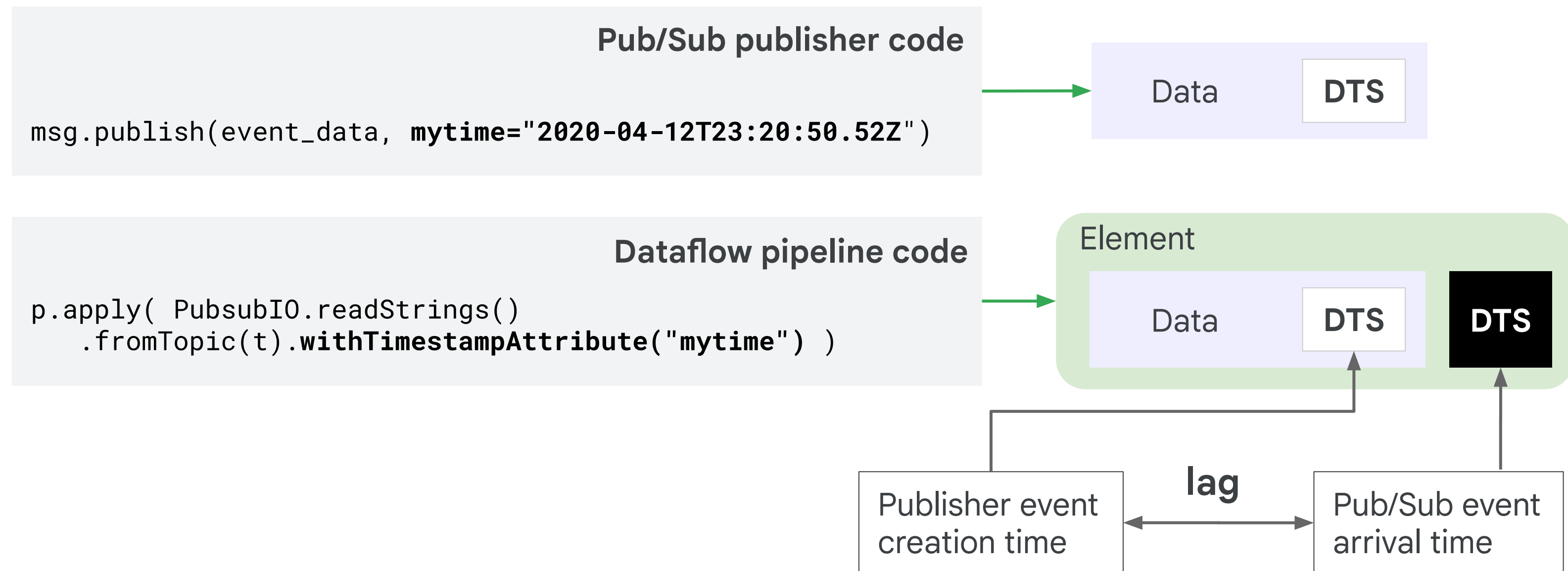
$$\sum_j^n x_j$$

$n$  Represents number of data in each window

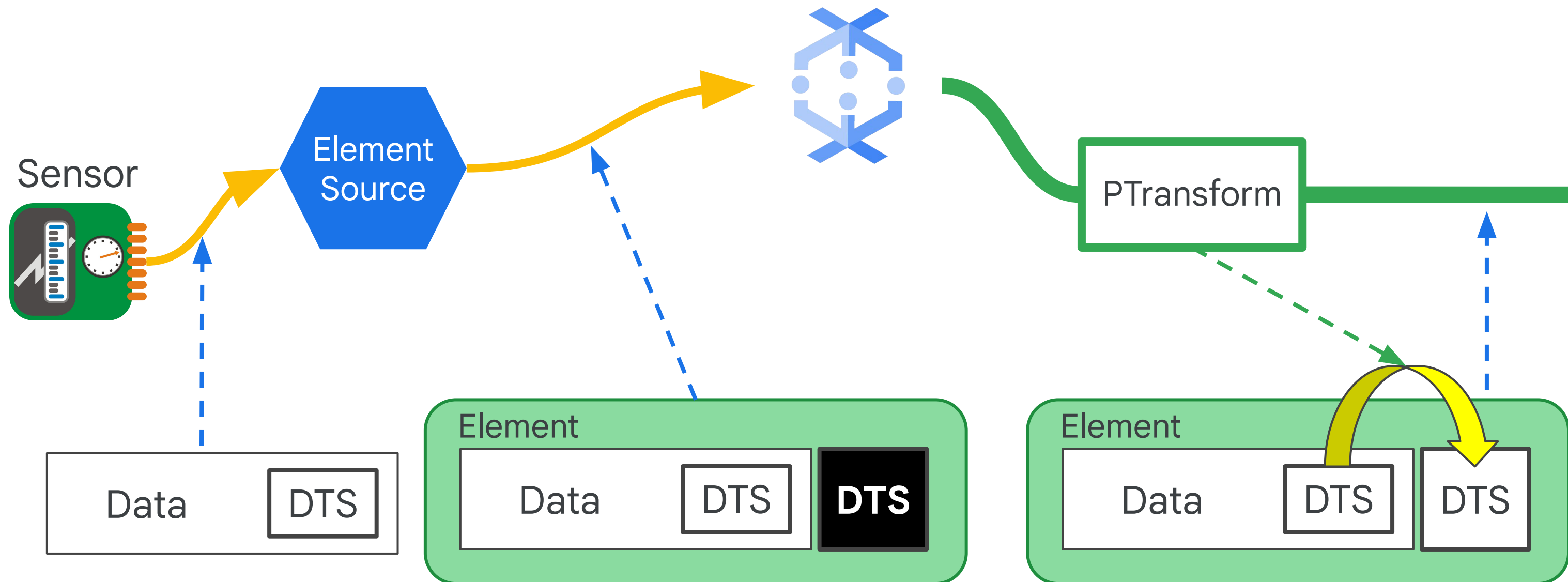
$$\sum_k^n x_k$$



# Message ordering and late data: The timestamp matters ... and windowing



# Modify the date-timestamp with a PTransform if needed



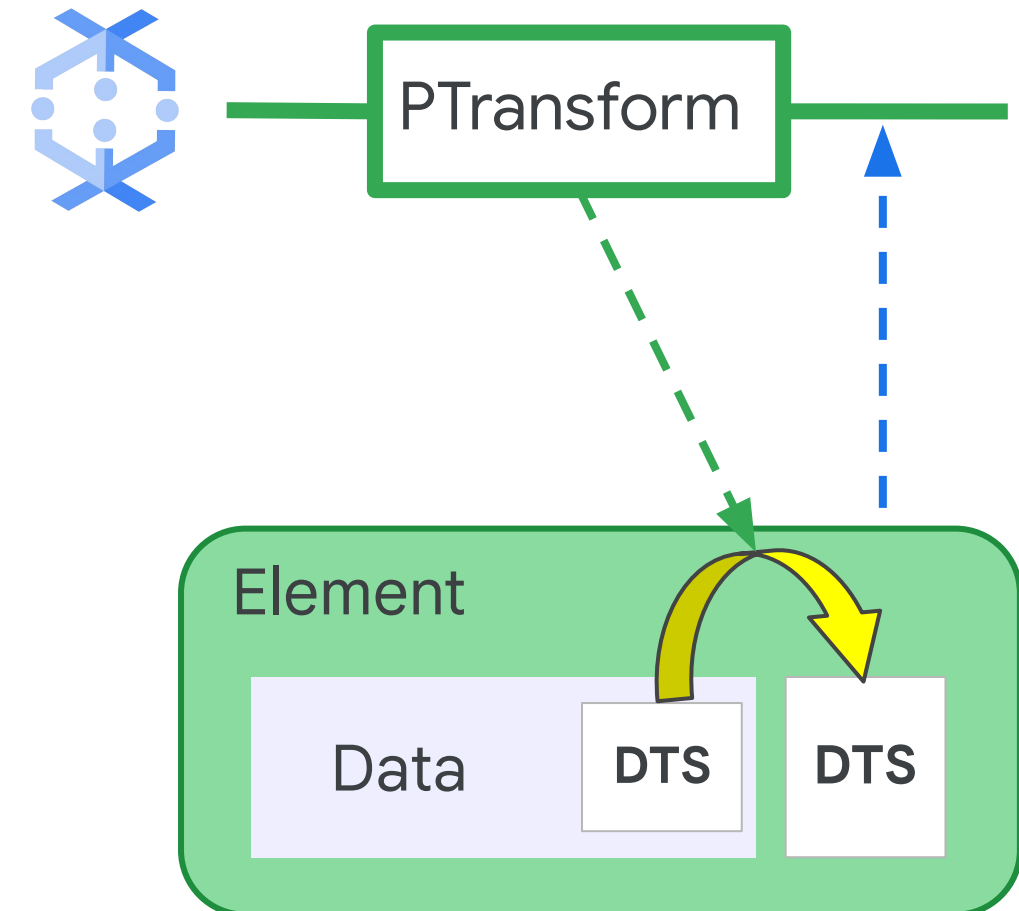
# Code to modify date-timestamp

## Python

```
unix_timestamp = extract_timestamp_from_log_entry(element)
    # Wrap and emit the current entry and new timestamp in a
    TimestampedValue.
    yield beam.window.TimestampedValue(element, unix_timestamp)
```

## Java

```
c.outputWithTimestamp (element, timestamp);
```



# Duplication will happen: Exactly-once processing with Pub/Sub and Dataflow

## Pub/Sub publisher code

```
msg.publish(event_data, myid="34xwy57223cdg" )
```

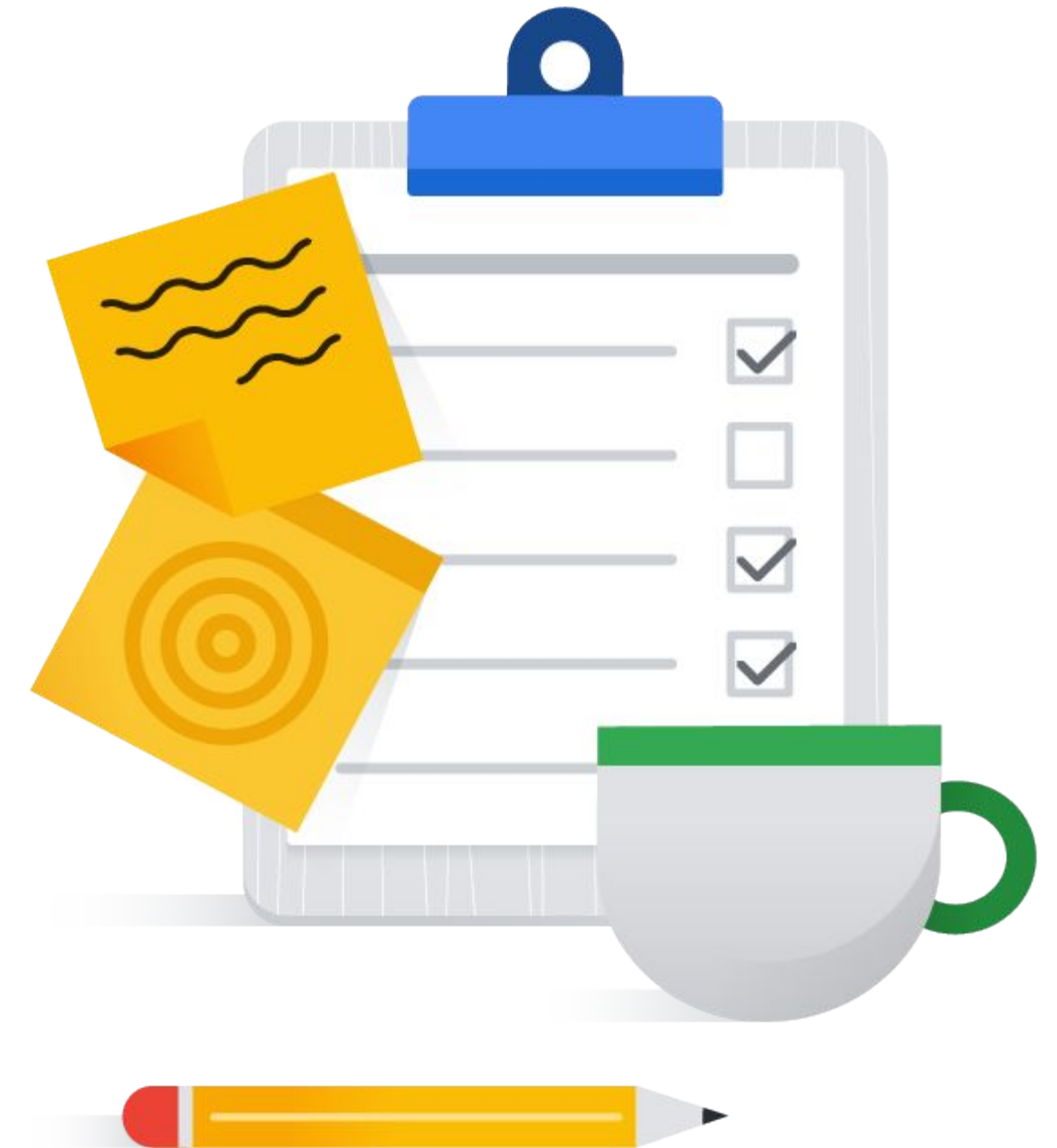
## Dataflow pipeline code

```
p.apply(  
    PubsubIO.readStrings().fromTopic(t).idLabel("myid") )
```

# Dataflow Streaming Features

01 Streaming data challenges

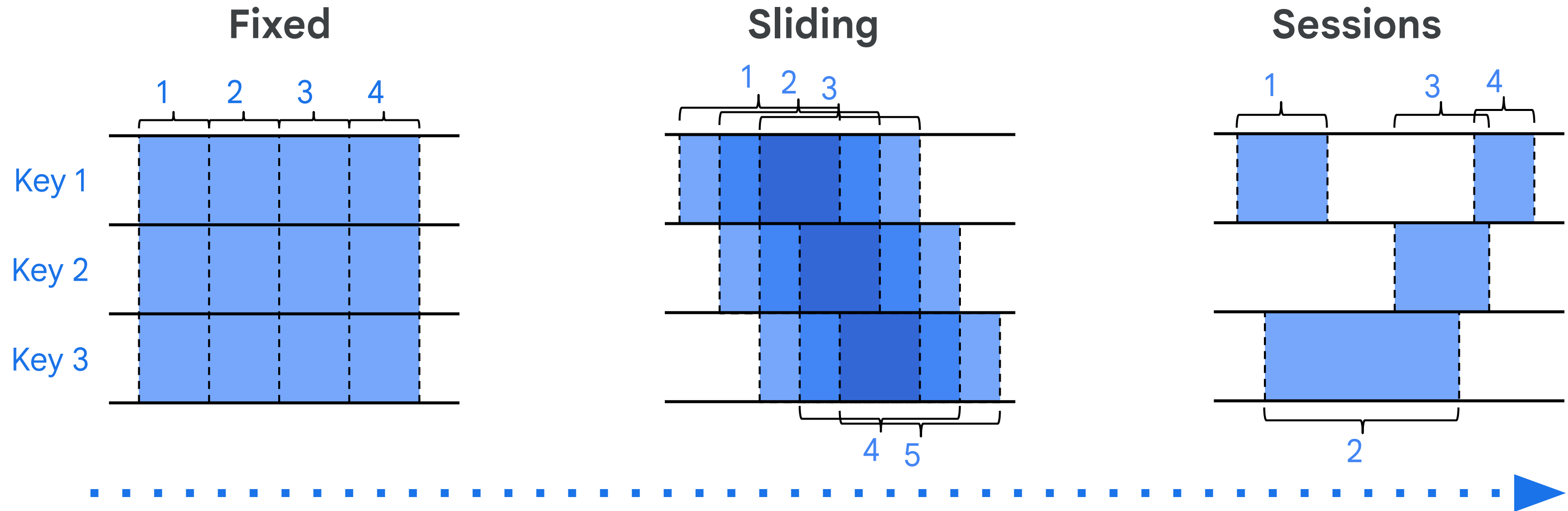
02 Dataflow windowing



# Three kinds of windows fit most circumstances

- Fixed
- Sliding
- Sessions

# Three kinds of windows fit most circumstances



Windowing divides data into time-based finite chunks

Often required when doing aggregations over unbounded data

# Setting time windows

## Fixed-time windows

```
from apache_beam import window
fixed_windowed_items = (
    items | 'window' >> beam.WindowInto(window.FixedWindows(60)))
```

**Python**

## Sliding time windows

```
from apache_beam import window
sliding_windowed_items = (
    items | 'window' >> beam.WindowInto(window.SlidingWindows(30, 5)))
```

**Python**

## Session windows

```
from apache_beam import window
session_windowed_items = (
    items | 'window' >> beam.WindowInto(window.Sessions(10 * 60)))
```

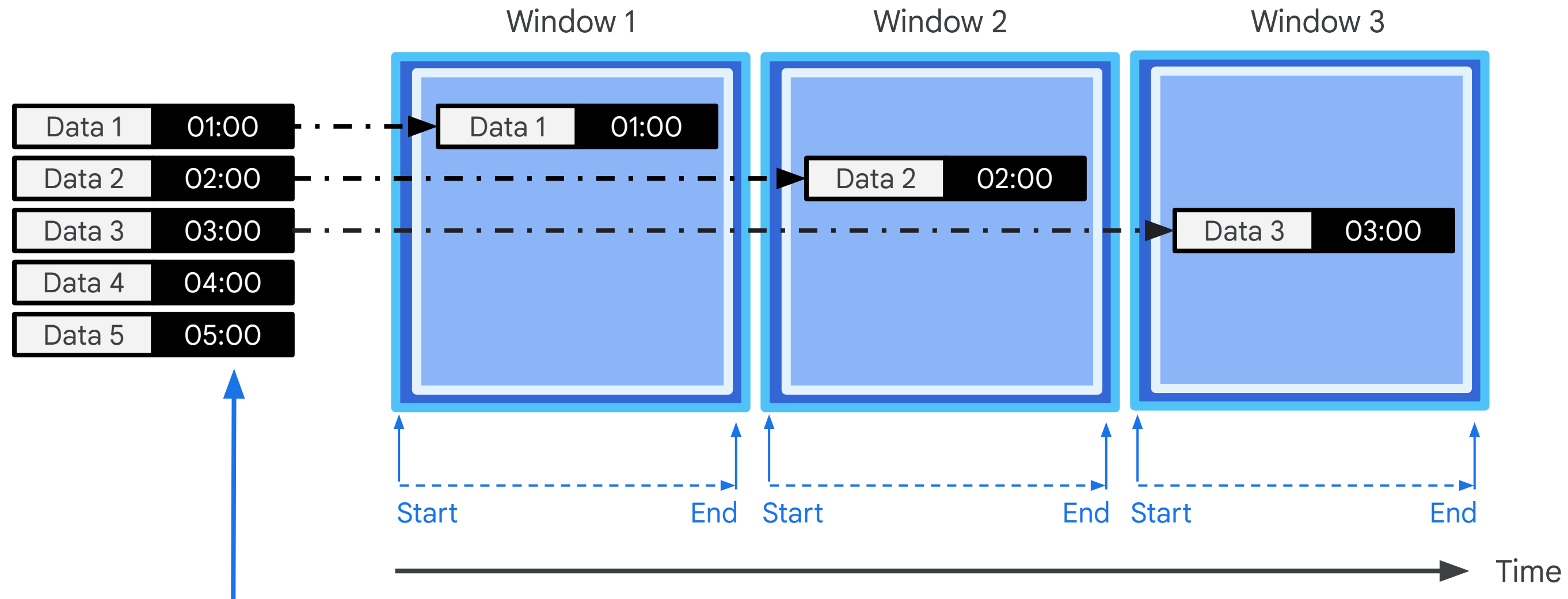
**Python**

### Remember:

you can apply windows to batch data, although you may need to generate the metadata date-timestamp on which windows operate.



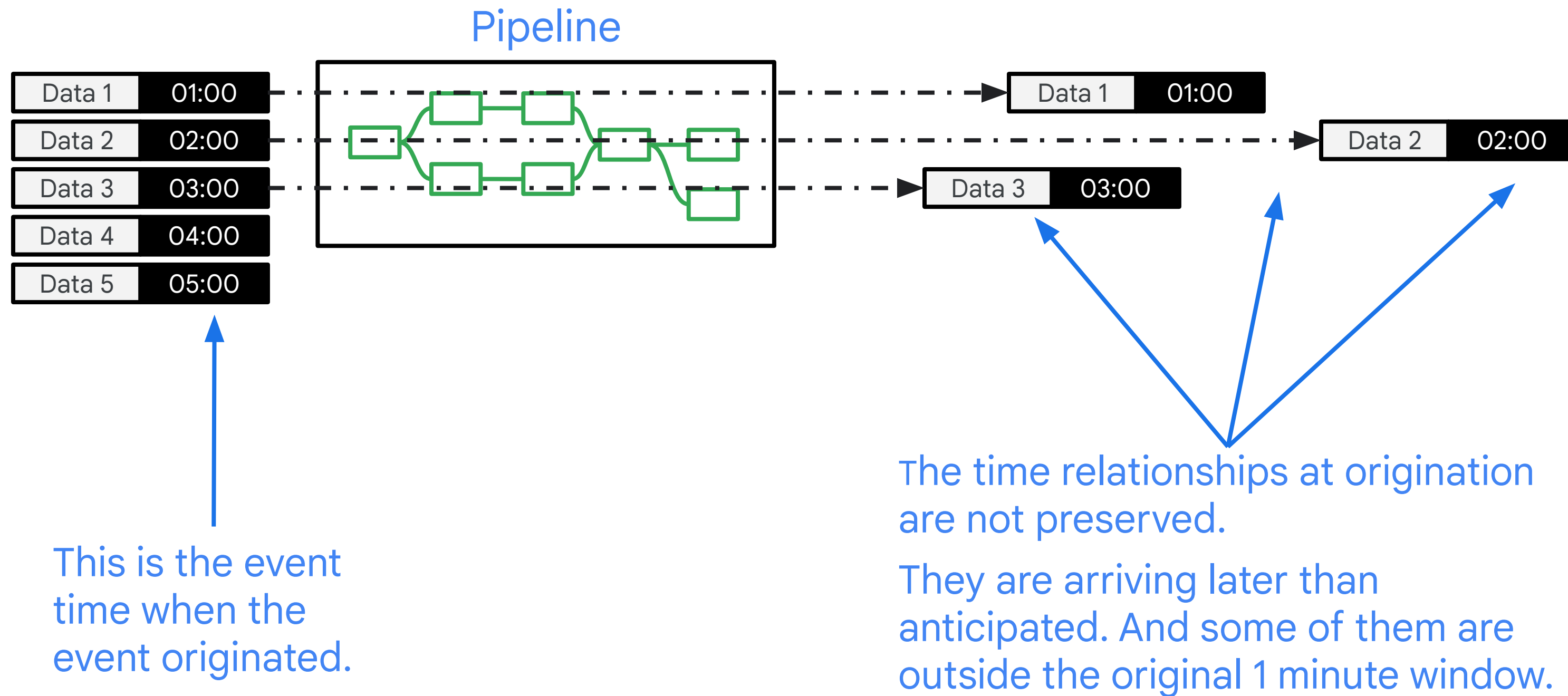
# Windowing by time if there is no latency



This is the event time when the event originated.

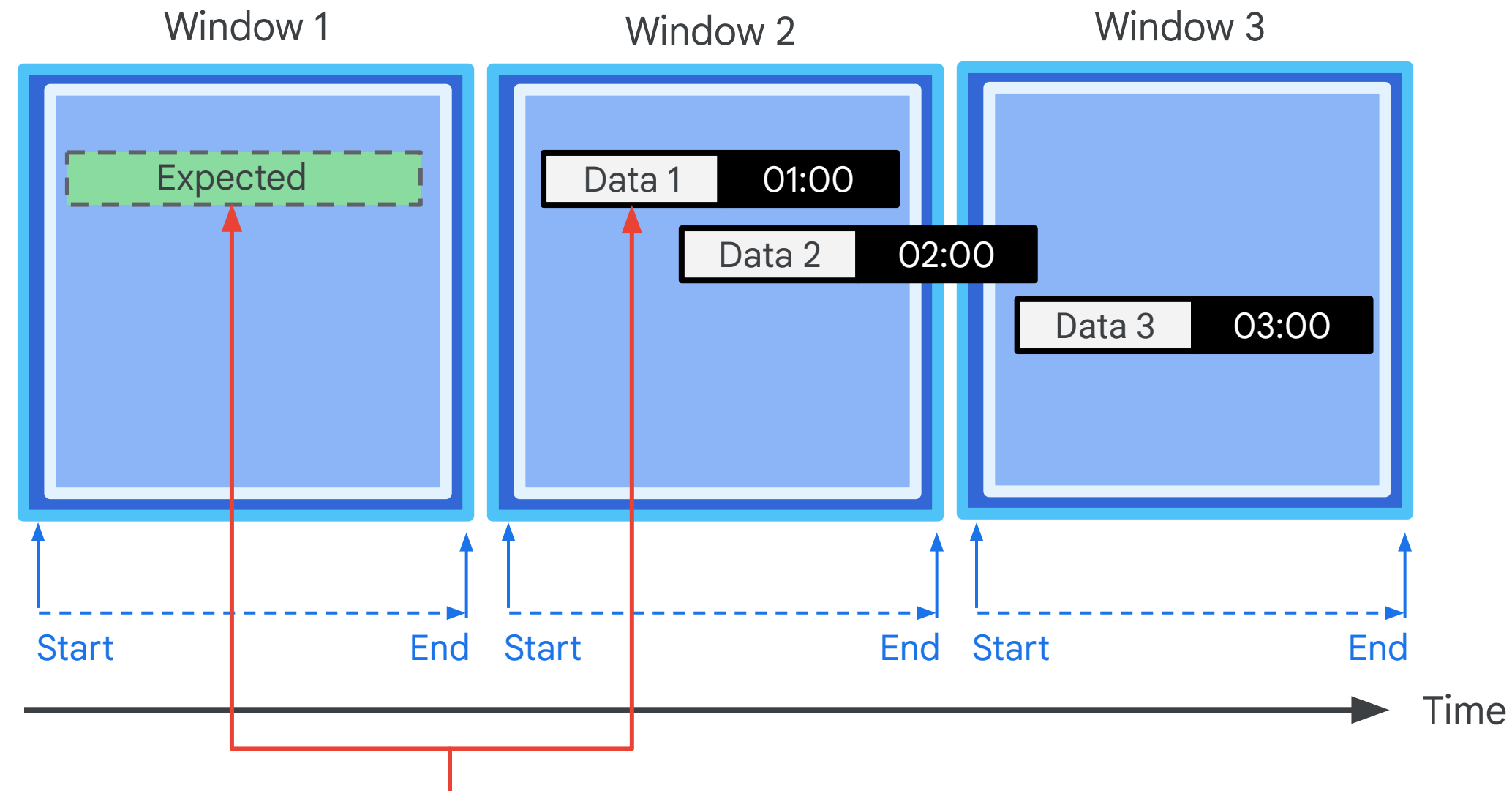
These windows are defined to be one minute long.

# Pipeline processing can introduce latency



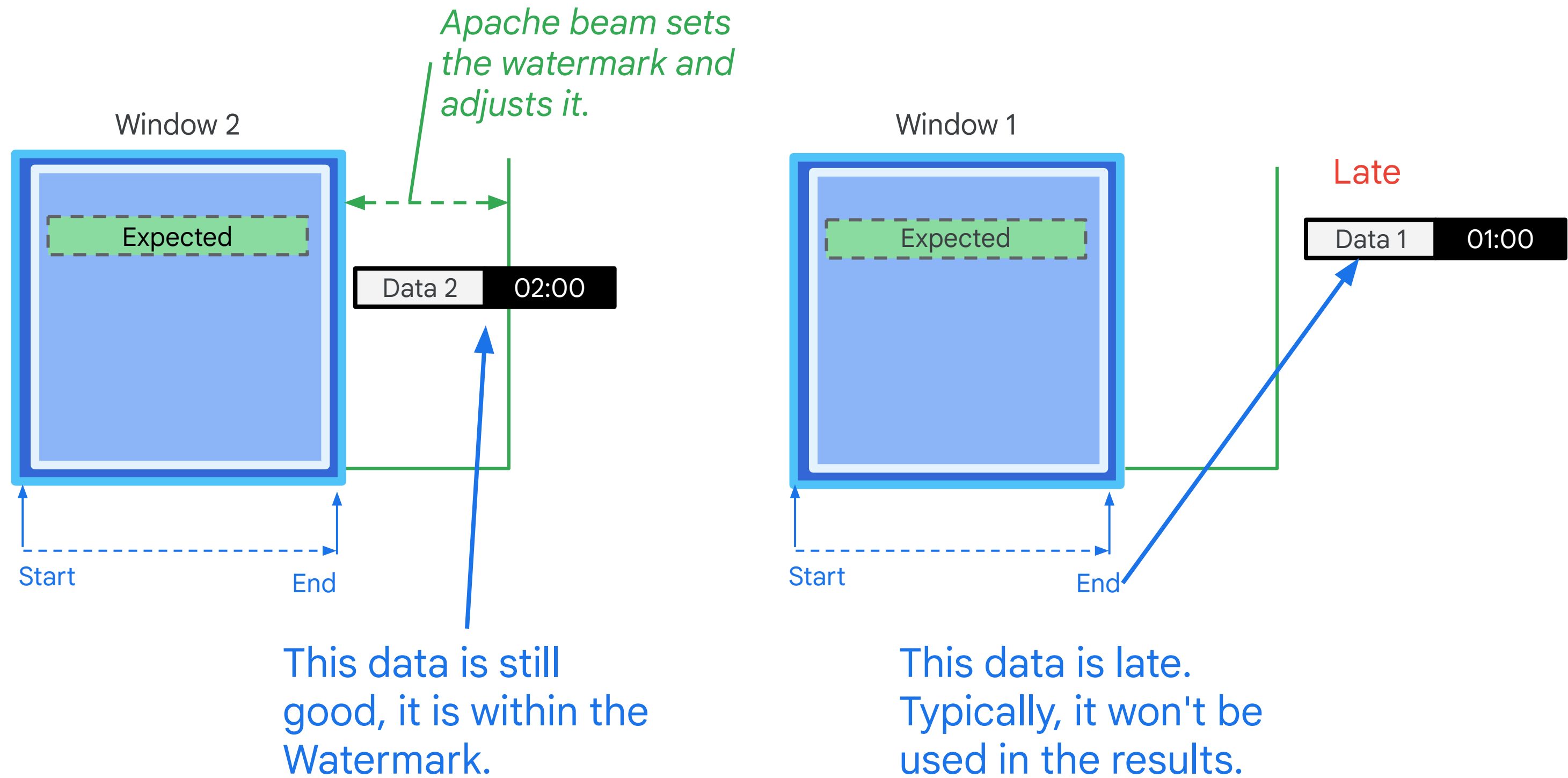
# How should Dataflow deal with this situation?

The data could be a little past the window or a lot. Data 2 is a little outside of Window 2. Data 1 is completely outside of Window 1.

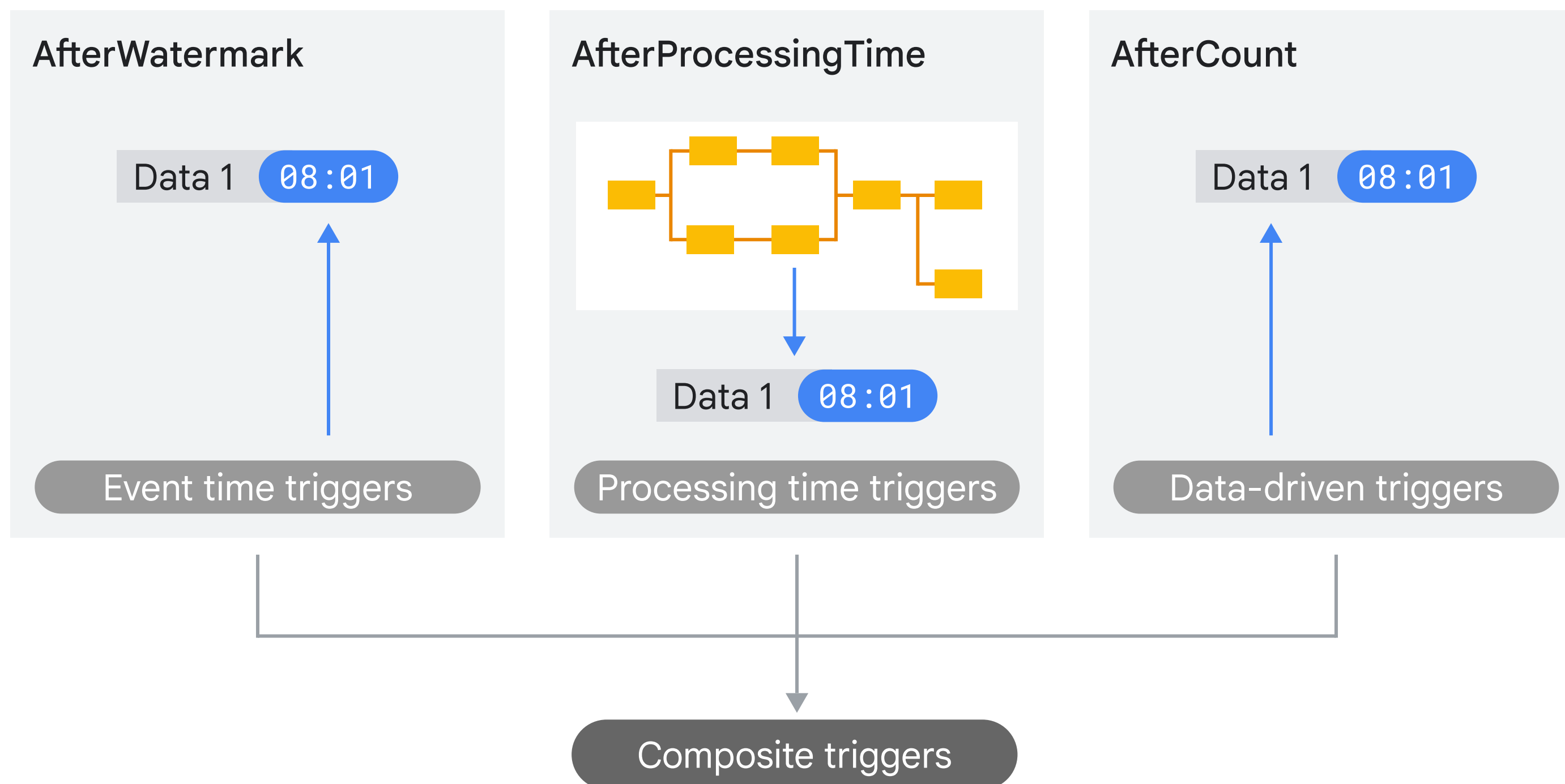


The difference in time from when data was expected to when it actually arrived is called the **lag time**.

# Watermarks provide flexibility for a little lag time



# Custom triggers



# Some example triggers

```
pcollection | WindowInto(  
    SlidingWindows(60, 5),  
    trigger=AfterWatermark(  
        early=AfterProcessingTime(delay=30),  
        late=AfterCount(1))  
    accumulation_mode=AccumulationMode.ACCUMULATING)  
    allowed_lateness=Duration(seconds=2*24*60*60))  
# Sliding window of 60 seconds, every 5 seconds  
# Relative to the watermark, trigger:  
# -- fires 30 seconds after pipeline commences  
# -- and for every late record (< allowedLateness)  
# the pane should have all the records  
# 2 days
```

```
pcollection | WindowInto(  
    FixedWindows(60),  
    trigger=Repeatedly(  
        AfterAny(  
            AfterCount(100),  
            AfterProcessingTime(1 * 60))),  
    accumulation_mode=AccumulationMode.DISCARDING)  
# Fixed window of 60 seconds  
# Set up a composite trigger that triggers ...  
# whenever either of these happens:  
# -- 100 elements accumulate  
# -- every 60 seconds (ignore watermark)  
# the trigger should be with only new records
```

<https://beam.apache.org/documentation/programming-guide/#composite-triggers>

# You can allow late data past the watermark

## Allowing Late Data

```
PCollection<String> items = ...;

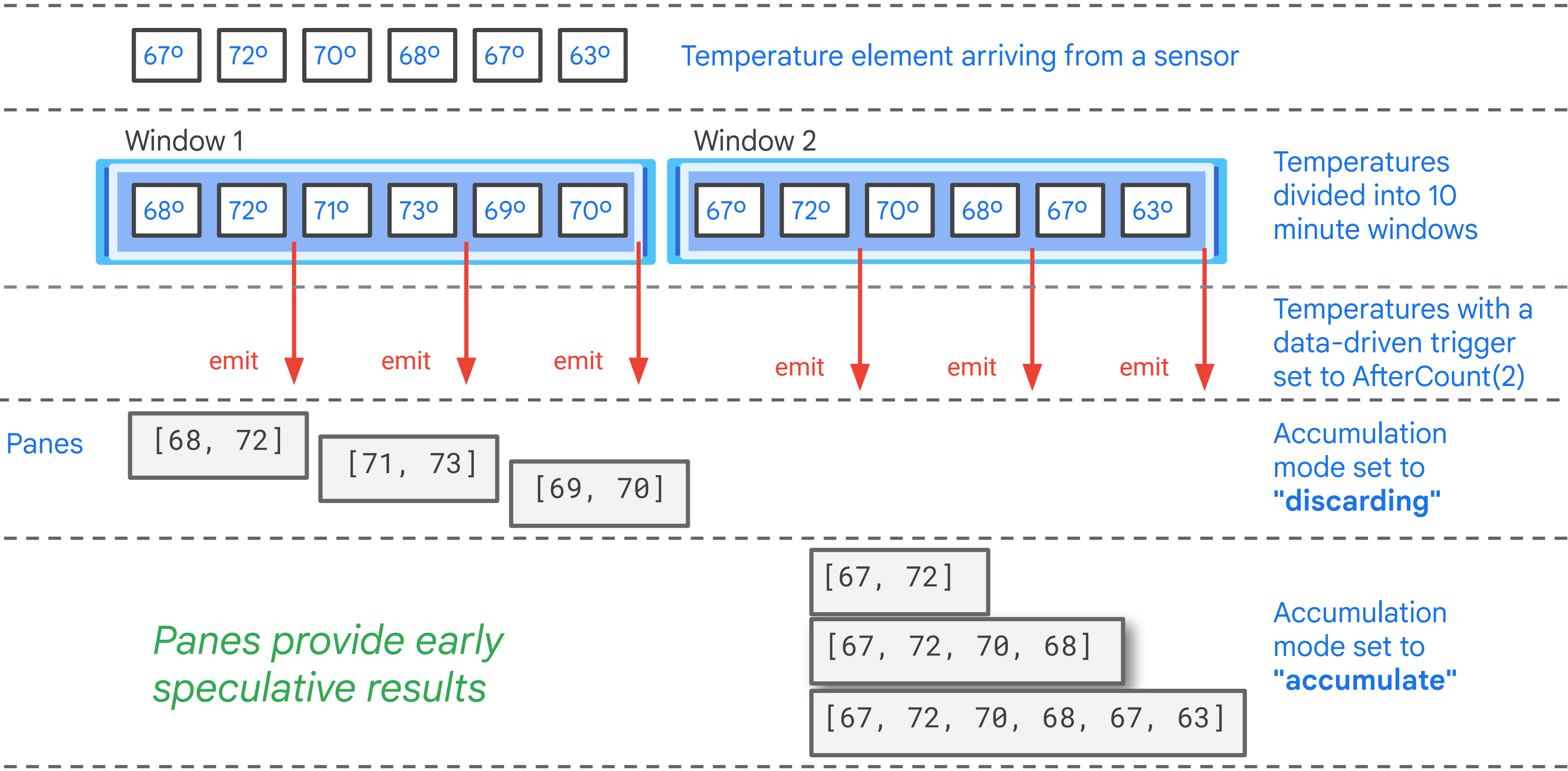
PCollection<String> fixedWindowedItems = items.apply(
Window.<String>into(FixedWindows.of(Duration.standardMinutes(1)))
    .withAllowedLateness(Duration.standardDays(2)));
```

**Java**

```
pc = [Initial PCollection]
pc | beam.WindowInto(
    FixedWindows(60),
    trigger=trigger_fn,
    accumulation_mode=accumulation_mode,
    timestamp_combiner=timestamp_combiner,
    allowed_lateness=Duration(seconds=2*24*60*60)) # 2 days
```

**Python**

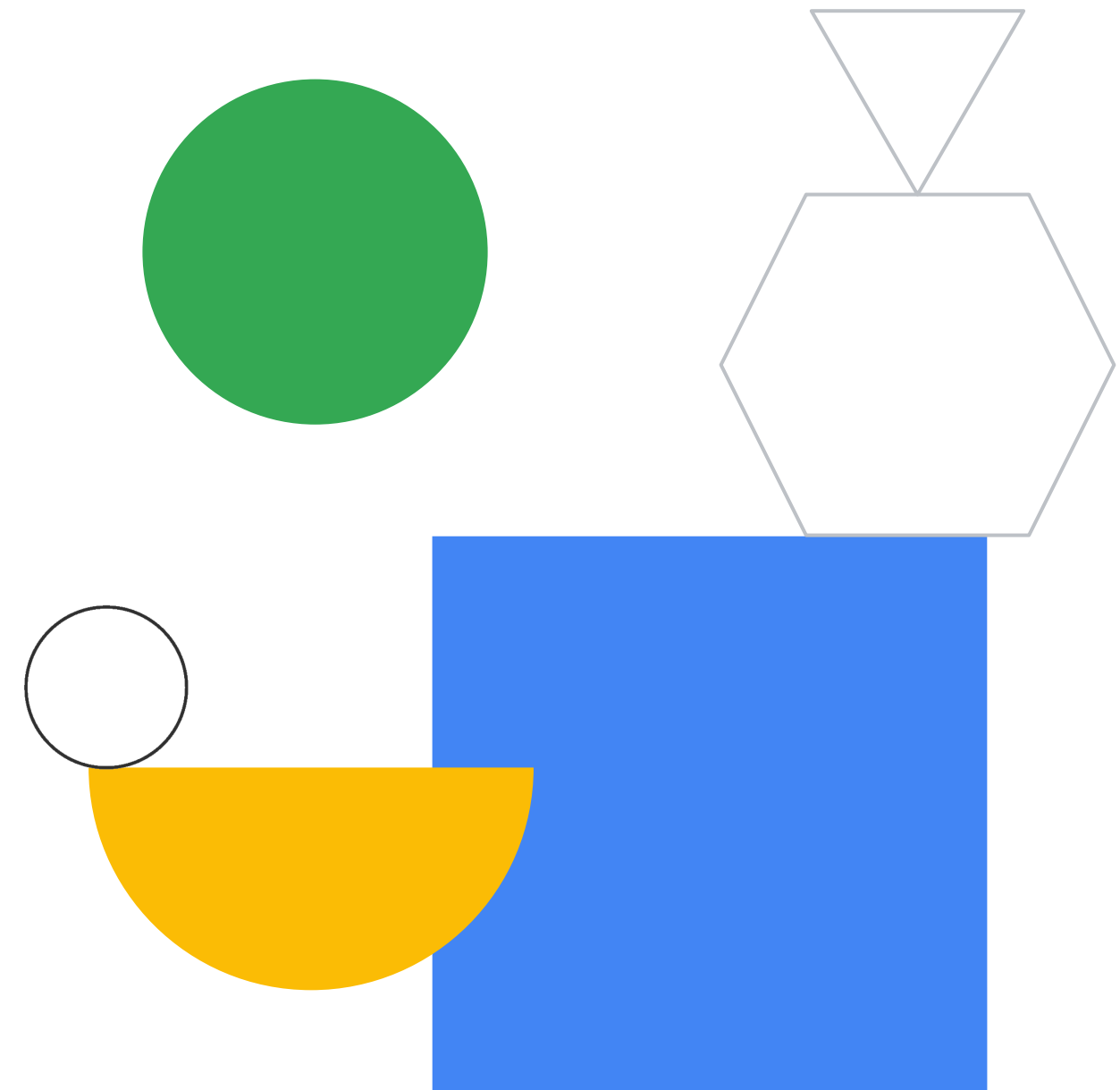
# Accumulation modes: What to do with additional events





# Lab Intro

Streaming Data Processing:  
Streaming Data Pipelines



# Lab objectives

- 01 Launch Dataflow and run a Dataflow job
- 02 Understand how data elements flow through the transformations of a Dataflow pipeline
- 03 Connect Dataflow to Pub/Sub and BigQuery
- 04 Observe and understand how Dataflow autoscaling adjusts compute resources to process input data optimally
- 05 Learn where to find logging information created by Dataflow
- 06 Explore metrics and create alerts and dashboards with Cloud Monitoring



