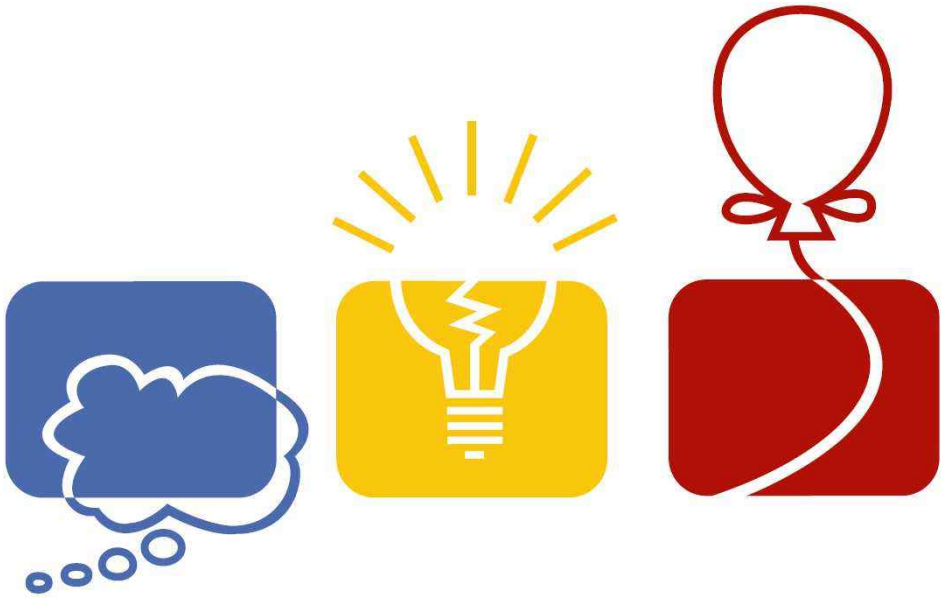

Stratosphere's XCPC Templates

南京大学

平流层 Stratosphere

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Contents

0 Header 与约定

1 图论

1.1 欧拉回路

```cpp
namespace Euler {
  bool directed;
  vector<pii> G[maxn];
  vector<int> ans;
  int vis[maxm];
  int dfs(int x) {
    vector<int> t;
    while (G[x].size()) {
      auto [to, id] = G[x].back();
      G[x].pop_back();
      if (!vis[abs(id)]) {
        vis[abs(id)] = 1, t.push_back(dfs(to)), ans.push_back(id);
      }
    }
    for (int i = 1; i < t.size(); i++) {
      if (t[i] != x) ans.clear();
    }
    return t.size() ? t[0] : x;
  }
  int n, m;
  pii e[maxm];
  int deg[maxn], vv[maxn];
  void clr() {
    for (int i = 1; i <= n; i++) G[i].clear(), deg[i] = vv[i] = 0;
    for (int i = 1; i <= m; i++) vis[i] = 0;
    ans.clear();
    n = m = 0;
  }
  void addedge(int x, int y) {
    chkmax(n, x), chkmax(n, y);
    e[++m] = {x, y};
    if (directed) {
      G[x].push_back({y, m});
      ++deg[x], --deg[y], vv[x] = vv[y] = 1;
    } else {
      G[x].push_back({y, m});
      G[y].push_back({x, -m});
      ++deg[x], ++deg[y], vv[x] = vv[y] = 1;
    }
  }
  using vi = vector<int>;
  pair<vi, vi> work() {
    if (!m) return clr(), pair<vi, vi>{{1}, {}};
    int S = 1;
    for (int i = 1; i <= n; i++)
      if (vv[i]) S = i;
    for (int i = 1; i <= n; i++)
      if (deg[i] > 0 && deg[i] % 2 == 1) S = i;
    dfs(S);
    if ((int)ans.size() != m) return clr(), pair<vi, vi>();
    reverse(ans.begin(), ans.end());
    vi ver, edge = ans;
    if (directed) {
      ver = {e[ans[0]].fir};
      for (auto t : ans) ver.push_back(e[t].sec);
    } else {
      ver = {ans[0] > 0 ? e[ans[0]].fir : e[-ans[0]].sec};
      for (auto t : ans) ver.push_back(t > 0 ? e[t].sec : e[-t].fir);
    }
    clr();
    return {ver, edge};
  }
}  // namespace Euler
```

1.2 Tarjan-SCC

```cpp
void tarjan(int u) {
  dfn[u] = low[u] = ++tim;
  in[u] = 1;
  st[++top] = u;
  for (int v : G[u]) {
    if (!dfn[v])
      tarjan(v), ckmin(low[u], low[v]);
    else if (in[v])
      ckmin(low[u], dfn[v]);
  }
  if (dfn[u] == low[u]) {
    ++totc;
    int x;
    do { x = st[top--], in[x] = 0, bel[x] = totc; } while (x != u);
  }
}
```

1.3 点双

```cpp
int T;  // assign = n
void tarjan(int u, int fa) {
  dfn[u] = low[u] = ++tim;
  stk[++top] = u;
  for (int v : G[u]) {
    if (v == fa) continue;
    if (!dfn[v])
      dfs(v, u), ckmin(low[u], low[v]);
    else
      ckmin(low[u], dfn[v]);
  }
  if (fa && low[u] >= dfn[fa]) {
    int y;
    ++T;
    do {
      y = stk[top--];
      G2[T].push_back(y), G2[y].push_back(T);
    } while (y != u);
    G2[T].push_back(fa), G2[fa].push_back(T);
  }
}
```

1.4 边双

```cpp
void tarjan(int u, int f) {
  dfn[u] = low[u] = ++tim;
  for (int v : G[u]) {
    int v = e[i].to;
    if (v == f) continue;
    if (!dfn[v]) {
      tarjan(v, u);
      ckmin(low[u], low[v]);
      if (low[v] > dfn[u]) vis[i] = vis[i ^ 1] = 1;  // cut edge
    } else
      ckmin(low[u], dfn[v]);
  }
}
```

1.5 2-SAT

构造方案时可以通过变量在图中的拓扑序确定该变量的取值。
如果变量 x 的拓扑序在 $\neg x$ 之后, 那么取 x 值为真。
因为 Tarjan 算法求强连通分量时使用了栈, 所以 Tarjan 求得的 SCC 编号相当于反拓扑序。

```
for (int i = 1; i <= n; i++)
  if (bel[i << 1] == bel[i << 1 | 1]) return puts("IMPOSSIBLE"), 0;
puts("POSSIBLE");
for (int i = 1; i <= n; i++) printf("%d ", bel[i << 1] > bel[i << 1 | 1]);
```

1.6 最大流 (Dinic)

1.7 最小费用最大流

1.8 三四元环计数

```
static int id[maxn], rnk[maxn];
for (int i = 1; i <= n; i++) id[i] = i;
sort(id + 1, id + n + 1, [](int x, int y) {
  return pii{deg[x], x} < pii{deg[y], y};
});
for (int i = 1; i <= n; i++) rnk[id[i]] = i;
for (int i = 1; i <= n; i++)
  for (int v : G[i])
    if (rnk[v] > rnk[i]) G2[i].push_back(v);
int ans3 = 0;  // 3-cycle
for (int i = 1; i <= n; i++) {
  static int vis[maxn];
  for (int v : G2[i]) vis[v] = 1;
  for (int v1 : G2[i])
    for (int v2 : G2[v1])
      if (vis[v2]) ++ans3;  // (i,v1,v2)
  for (int v : G2[i]) vis[v] = 0;
}
ll ans4 = 0;  // 4-cycle
for (int i = 1; i <= n; i++) {
  static int vis[maxn];
  for (int v1 : G[i])
    for (int v2 : G2[v1])
      if (rnk[v2] > rnk[i]) ans4 += vis[v2], vis[v2]++;
  for (int v1 : G[i])
    for (int v2 : G2[v1]) vis[v2] = 0;
}
```

1.9 支配树

DAG 支配树

```
namespace DomTree_DAG {
  int idom[maxn];
  vector<int> G[maxn], ANS[maxn];  // ANS: final tree
  int deg[maxn];
  int fa[maxn][25], dep[maxn];
  int lca(int x, int y) {
    if (dep[x] < dep[y]) swap(x, y);
    for (int i = 20; i >= 0; i--)
      if (fa[x][i] && dep[fa[x][i]] >= dep[y]) x = fa[x][i];
    if (x == y) return x;
    for (int i = 20; i >= 0; i--)
      if (fa[x][i] != fa[y][i]) x = fa[x][i], y = fa[y][i];
    return fa[x][0];
  }
  void work() {
    queue<int> q;
```

```
    q.push(1);
    while (!q.empty()) {
      int x = q.front();
      q.pop();
      ANS[idom[x]].push_back(x);
      fa[x][0] = idom[x];
      dep[x] = dep[idom[x]] + 1;
      for (int i = 1; i <= 20; i++) fa[x][i] = fa[fa[x][i - 1]][i - 1];
      for (int v : G[x]) {
        --deg[v];
        if (!deg[v]) q.push(v);
        if (!idom[v])
          idom[v] = x;
        else
          idom[v] = lca(idom[v], x);
      }
    }
  }
}  // namespace DomTree_DAG
namespace DomTree {
  vector<int> V[sz], rV[sz];
  int dfn[sz], id[sz], anc[sz], cnt;
  void dfs(int x) {
    id[dfn[x] = ++cnt] = x;
    for (int v : V[x])
      if (!dfn[v]) {
        BuildTree::V[x].push_back(v);
        BuildTree::deg[v]++;
        anc[v] = x;
        dfs(v);
      }
  }
  int fa[sz], mn[sz];
  int find(int x) {
    if (x == fa[x]) return x;
    int tmp = fa[x];
    fa[x] = find(fa[x]);
    chkmin(mn[x], mn[tmp]);
    return fa[x];
  }
  int semi[sz];
  void work() {
    dfs(1);
    rep(i, 1, n) fa[i] = i, mn[i] = 1e9, semi[i] = i;
    drep(w, n, 2) {
      int x = id[w];
      int cur = 1e9;
      if (w > cnt) continue;
      for (int v : rV[x]) {
        if (!dfn[v]) continue;
        if (dfn[v] < dfn[x])
          chkmin(cur, dfn[v]);
        else
          find(v), chkmin(cur, mn[v]);
      }
      semi[x] = id[cur];
      mn[x] = cur;
      fa[x] = anc[x];
      BuildTree::V[semi[x]].push_back(x);
      BuildTree::deg[x]++;
    }
  }
  void link(int x, int y) {
    V[x].push_back(y), rV[y].push_back(x);
  }
}  // namespace DomTree
```

2 数论

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3 数学

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5 数据结构

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6 计算几何

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