```
const path = require('path')
const http = require('http')
const PROGRAM = path.basename(__filename)
process.title = PROGRAM
      URL
let
const Requests = []
class RequestTag {}
class ResponseTag {}
log('starting')
const server = http.createServer(requestHandler)
server.listen(0, listening)
function listening() {
  const port = server.address().port
  URL = `http://localhost:${port}`
  log(`starting server at ${URL}`)
  setInterval(makeRequest, 50)
function requestHandler(req, res) {
  req.__hstag = new RequestTag
  res.__hstag = new ResponseTag
  Requests.push(req)
  if (Requests.length > 10000) Requests.shift()
  res.end('not much going on')
function makeRequest() {
  http.get(URL)
function log(message) {
  console.log(`${PROGRAM}: ${message}`)
```