

# MuntsOS Embedded Linux

## *Application Note #16: Sending Email*

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## Introduction

This application note describes how send email messages from a **MuntsOS Embedded Linux** (hereafter just **MuntsOS**) target computer.

## Prerequisites

**MuntsOS** must be installed on the target computer ([AppNote #3](#) or [AppNote #15](#)).

## Test Platform Hardware

The test platform for the purposes of this application note consists of any **MuntsOS** target board with Internet connectivity.

## Mail Transfer Agent (MTA)

A **Mail Transfer Agent** is a system program that accepts an email message text conforming to [RFC5322](#) and then dispatches it to one or more recipients.

Examples of full service MTA's include [Sendmail](#) and [Postfix](#). Full service MTA's are often large and difficult to configure and may not suitable for small embedded systems.

Examples of lightweight MTA's more suitable for small embedded systems include [DragonFly Mail Agent](#), and [E-MailRelay](#).

By tradition every MTA for Unix systems provides a command line program named `/usr/sbin/sendmail` that reads an email message text conforming to RFC5322 from standard input and then dispatches the message to its recipient(s).

Given a file `message.txt` containing an email message text conforming to RFC5322, the following command sends an email:

```
/usr/sbin/sendmail -t <message.txt
```

The `sendmail` command included in **MuntsOS** is provided by BusyBox. It is not really an MTA *per se*, as it just dispatches emails to an SMTP (**Simple Mail Transfer Protocol**) server listening on `localhost:25` that must do all the work of dispatching emails to recipients.

**MuntsOS** does not include an SMTP server, so in order to send email from a **MuntsOS** target computer, you must configure and/or install either an MTA or an SMTP server or both. Three options are described later in this document.

Junk mail countermeasures have made it increasingly difficult for an [Internet of Things](#) device like a **MuntsOS** target computer to send email successfully, even with a robust MTA. You will most likely need to dispatch emails to an authenticating intermediate SMTP relay (*aka* smart host) instead of directly to the recipient's domain SMTP server(s).

## Mail User Agent (MUA)

A **Mail User Agent** is a user program that generates an email message text conforming to RFC5322 and then passes it to an MTA for dispatching. On Unix and Linux, the MUA often runs `/usr/sbin/sendmail` using the `popen()` Standard I/O Library function and writes the generated email message text to the file object returned by `popen()`.

MuntsOS includes the MUA `/usr/bin/mail` from the [GNU Mailutils](#) package. The `mail` program reads a message payload from standard input, generates an email message text conforming to RFC5322, and then passes the result to `/usr/sbin/sendmail` for dispatching.

The following command sends an email with the subject `Test1` to recipient `you@me.com`:

```
echo "This is a test" | mail -s "Test1" you@me.com
```

An application program can run `/usr/bin/mail` with `popen()` to send an email message.

The `mail` command constructs the sender address from the user name and the host name. This can be overridden couple of ways, if the MTA doesn't already override it. This is fraught with peril: Depending on what junk mail countermeasures have been implemented on the SMTP relay, overriding the sender address may be required, forbidden, or limited to certain domains.

You can add `-r <sender>` to the `mail` command line:

```
echo "This is a test" | mail -r me@you.com -s Test1 you@me.com
```

Or you can create a file call `.mail` in each user's home directory containing the following:

```
address {  
    email-addr me@you.com;  
};
```

Do not include a display name. The `mail` command does not process the sender display name correctly.

An application program can also act as its own MUA, dispatching RFC5322 conforming email message texts to `/usr/sbin/sendmail` via `popen()` or to an SMTP server via TCP at `localhost:25`. The [Ada Web Server](#) library provides email client services for the Ada programming language. Similarly, the [System.Net.Mail](#) namespace provides email client services for .Net Core programs.

## E-MailRelay

The **emailrelay** extension package provides an SMTP server at **localhost:25**. It does not replace **/usr/sbin/sendmail**.

**E-MailRelay** must be configured by editing two configuration files:

**/usr/local/etc/emailrelay/auth.conf** -- Replace **username** and **password** with the login credentials for your SMTP relay.

**/usr/local/etc/emailrelay/emailrelay.conf** -- Replace "**servername:port**" with your SMTP relay settings.

## DragonFly Mail Agent

The **dma** extension package replaces **/usr/sbin/sendmail**. It does not provide an SMTP server at **localhost:25**, making it somewhat less flexible than **emailrelay**.

**DragonFly Mail Agent** must be configured by editing two configuration files:

**/usr/local/etc/dma/auth.conf** -- Replace **username**, **smarthost**, and **password** with the login credentials for your SMTP relay.

**/usr/local/etc/dma/dma.conf** -- Replace the values for **SMARTHOST**, **PORT**, and **MASQUERADE** with values specific to your SMTP relay settings.

## On Demand SSH Tunnel to a Remote Computer

You can configure a **MuntsOS** target computer to SSH **mailtunnel@foo.bar** whenever **sendmail** or another process opens a TCP connection to **localhost:25**.

If you have administrative access to some other Unix (FreeBSD, OpenBSD, Linux, etc.) computer **foo.bar** that runs an SMTP server listening on *its* **localhost:25**, that is permitted to send email, and that you can log into with **ssh**, then you can create a user **mailtunnel** on **foo.bar** that connects to **foo.bar localhost:25** whenever you SSH **mailtunnel@foo.bar**.

After the configuration described above have been made, when **sendmail** on the target computer connects to **localhost:25**, data is invisibly piped to and from **foo.bar localhost:25** by way of a temporary SSH tunnel.

## Target Computer Setup

1. Create or modify `/etc/inetd.conf` and `/root/.ssh/known_hosts` with the following commands, replacing `foo.bar` with the domain name of your remote computer:

```
cat <<EOD >>/etc/inetd.conf
# Mail relay over SSH tunnel
127.0.0.1:25 stream tcp nowait root /usr/bin/ssh -q -T mailtunnel@foo.bar
EOD

ssh-keyscan foo.bar >>/root/.ssh/known_hosts
```

2. Create `/root/.ssh/id_rsa` and `/root/.ssh/id_rsa.pub` using `sysconfig` option `Regenerate superuser id_rsa`.
3. Enable `inetd` by setting bit 10 in the `OPTIONS` word in `/boot/cmdline.txt` (Raspberry Pi) or `/boot.config.txt` (Orange Pi Zero 2W or BeaglePlay) using `sysconfig` option `Edit cmdline.txt` or `Edit config.txt`.
4. Copy `.ssh/id_rsa.pub` to the remote computer superuser and then reboot.

*Tip: You can build a custom `mailtunnel` extension package to encapsulate all of this target computer goop. This is especially handy if you are setting up more than one target computer.*

## Remote Computer Setup

1. Modify `/etc/ssh/sshd_config`:

```
sudo su -
cat <<EOD >>/etc/ssh/sshd_config

Match User mailtunnel
    AllowTcpForwarding no
    ForceCommand ncat -4 127.0.0.1 25
EOD

killall -HUP /usr/sbin/sshd
```

2. Create user `mailtunnel`:

```
groupadd -g 555 mailtunnel
useradd -c "Mail Tunnel" -m -g 555 -u 555 -s /bin/sh mailtunnel
rm -rf /home/mailtunnel/. *
mkdir -p /home/mailtunnel/.ssh
cat id_rsa.pub >>/home/mailtunnel/.ssh/authorized_keys
chown -R mailtunnel:mailtunnel /home/mailtunnel
chmod 444 /home/mailtunnel/.ssh/authorized_keys
chmod 500 /home/mailtunnel/.ssh
chmod 500 /home/mailtunnel
```

## Testing

1. Try to log in from the **MuntsOS** target computer to the remote computer:

```
ssh mailtunnel@foo.bar  
quit
```

You should get responses similar to the following:

```
220 bethel.munts.net ESMTP OpenSMTPD  
221 2.0.0 Bye
```

2. Try to send yourself an email with a command similar to the following:

```
echo "This is a test" | mail -s Test1 me@you.com
```