# ANGULAR BASICS

CLI, project structure, development environment, data binding

### **ANGULAR INSTALLATION**

- Prerequisite: Node LTS / Yarn
- Installation: npm install -g @angular/cli
- Check version: ng version
- In case, set Path environment variable: set Path=%Path%;%appdata%\npm

### CREATE NEW ANGULAR APPLICATION

ng new my-angular-app

Option --skip-install can be used to bypass installation of Node modules.

Skip routing for now!

Node modules can be restored using npm install within the project folder.

### RUN ANGULAR APPLICATION

Within the project folder, run ng server (oder npm start)

**Tip:** Use command prompt instead of PowerShell. Withing a PowerShell, open command prompt by typing cmd + return key.

Angular app runs in watch mode on http://localhost:4200.

### VISUAL STUDIO CODE

We are using Visual Studio Code for Angular development (also for PLFs).

#### Recommended extensions:

- Angular Language Service
- Angular Snippets
- REST Client

### PROJECT STRUCTURE

- index.html ... entry point
- main.ts ... main module
- app folder ... main component
- package.json ... Node module dependencies
- .gitignore ... skip files from version control

### ANGULAR TEMPLATE & DATA BINDING

• Important: Import FormsModule

app-module.ts:

```
import { NgModule } from '@angular/core';
import { FormsModule } from '@angular/forms';
import { BrowserModule } from '@angular/platform-browser';

import { AppComponent } from './app.component';

@NgModule({
    declarations: [AppComponent],
    imports: [BrowserModule, FormsModule],
    providers: [],
    bootstrap: [AppComponent],
})
export class AppModule {}
```

### **ONE-WAY INTERPOLATION**

app-component.ts:

```
export class AppComponent {
   title = 'My Angular App';
}
```

```
<h1>{{ title }}</h1>
<img src="anything.png" alt="{{ title }}" />
```

### **ONE-WAY PROPERTY BINDING**

#### app-component.html:

```
<input type="button" [value]="title" />
<input type="button" [value]="title.toUpperCase()" />
<input type="button" [value]="1 + 2 + 3" />
```

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### TWO-WAY DATA BINDING

[()] ... "banana in a box"

app-component.html:

<input type="text" [(ngModel)]="title" /> Title: {{title}}

My new title

Title: My new title

### **ONE-WAY EVENT BINDING**

```
export class AppComponent {
   title = 'My Angular App';
   text = '';
   enteredText = '';

   onClick(value: any): void {
     this.enteredText = value;
   }
}
```

#### app-component.html:

```
Please enter some text:
<input #reference type="text" />
<button (click)="onClick(reference.value)">Click me!</button>
<div>Entered text: {{ enteredText }}</div>
```

Please enter some text: my text Click me!

Entered text: my text

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## text/textarea

#### app-component.ts:

```
export class AppComponent {
   title = 'My Angular App';
   text = '';
}
```

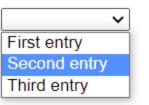
#### app-component.html:

```
<div><input type="text" [(ngModel)]="text" /></div>
<div><textarea [(ngModel)]="text"></textarea></div>
{{ text }}
```

Another example
Another example

Another example

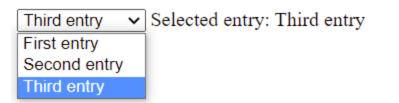
## select (COMBOBOX)



## \*ngFor\* (REPEATER DIRECTIVE)

#### app-component.ts:

```
export class AppComponent {
   title = 'My Angular App';
   text = '';
   entries = ['First entry', 'Second entry', 'Third entry'];
}
```



## \*ngIf\* (CONDITIONAL DISPLAY) + TEMPLATE VARIABLES

#### app-component.ts:

```
export class AppComponent {
   title = 'My Angular App';
   text = '';
   enteredText = '';

   onClick(value: any): void {
     this.enteredText = value;
   }
}
```

#### app-component.html:

Please enter some text: 1234567

Enter at least 10 characters!

Click me!

Entered text:

## [hidden]

#### app-component.ts:

```
export class AppComponent {
  title = 'My Angular App';
  text = '';
  enteredText = '';

  onClick(value: any): void {
    this.enteredText = value;
  }

  isInputValid(): boolean {
    return this.text.length >= 10;
  }
}
```

## ngValue

#### app-component.ts:

```
Animal { name: string; legs: number; } ... export class
AppComponent { title = 'My Angular App'; text = ''; entries = ['First entry',
   'Second entry', 'Third entry']; animals: Animal[] = [ { name: 'Dog', legs: 4 },
   { name: 'Snake', legs: 0 }, { name: 'Bird', legs: 2 }, ]; selectedAnimal: Animal
   = this.animals[0]; }
```

#### app-component.html:

1 - Dog 2 - Snake 3 - Bird Selected animal: Bird Number of legs: 2

## **CLASSES & STYLES**

Syntax	Description
[class]="errorClass"	Replacement class binding
[class.error]="hasError()"	Toggling class binding
<pre>[style.color]="hasError() ? 'red' : 'green'"</pre>	Style binding

## [ngClass]

- Define multiple CSS classes at once:
  - Variant 1: Using a JSON Map containing the classes and a condition (true or false).

#### app-component.css:

```
.highlight { background-color: yellow; }
.mark { font-weight: bold; color: red; }
```

#### app-component.ts:

```
doHighlight(text: string): boolean {
  return text.toLowerCase().indexOf(this.searchText) >= 0;
}
```

```
<div [ngClass]="{ highlight:doHighlight(), mark:person.age > 40}">{{ person.firstName }}</div>
```

## [ngClass] (CONT.)

- Define multiple CSS classes at once:
  - Variant 2: Using a comma separated list of classes.

#### app-component.css:

```
.highlight { background-color: yellow; }
.mark { font-weight: bold; color: red; }
```

#### app-component.ts:

```
setAgeStyles(): void {
  this.ageCss = [];
  if (this.selectedAge < 25) this.ageCss.push('highlight');
  if (this.selectedAge < 20) this.ageCss.push('mark');
}</pre>
```

```
div [ngClass]="ageCss">{{ person.firstName }}</div>
```

## [ngStyles] (CONT.)

app-component.ts:

```
countryStyle(country: string): void {
  var style: any = {};
  style['font-style'] = 'italic';
  if (country === 'Austria') style.color = 'red';
  return style;
}
```

```
<div [ngStyle]="countryStyle(person.country)">{{ person.firstName }}</div>
```