

September 26 (Thursday) -In class we covered topics about Nested_forLoop , array , array_2d , skeleton_Code , Also got the assignment as snake game as weekly deliverable for the next week.

September 28-29(weekend) Throughout the weekend I watched vidios and took ideas about creating the game and its functions. Also started to work on the assignment and had discussion with group partner melvince about the upcoming week work And mutually decided to work on our part.

September 30(Monday) I had full day classes on Monday so I couldn't worked well on assignment but had discussion with melvince about Thursday assignment .

October 1 (Tuesday) We made the program in a defined chunks and tried to run and eliminate errors that we had .lots of changes and trials and errors we had during this.

October2(Wednesday) Continued to work on assignment but we still had some errors as we couldn't place the borders in program as well as there was blinking lines in the program so we were trying to fix it.

My repository link is; https://github.com/pn9623/CSE_Project.git