

PARTH PARIKH

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EDUCATION

Rajiv Gandhi Institute of Technology, Mumbai

2017 - Present

Bachelor in Engineering

Department of Computer Engineering

CGPA - 8.58

PROJECTS

Popup Encyclopedia

May 2019 - Present

A browser extension aimed to provide word meanings on double-clicking a word. Designed it to work fully offline with support for word-lemmatization. Optimized it to perform faster than state-of-the-art softwares like Google Dictionary.

Movie Recommendation System

September 2019 - November 2019

Developed a movie recommendation engine using content based and collaborative filtering approaches with a hybrid recommender system optimizing their recommendations. Implemented machine learning approaches like KNNBaseline and Cosine Similarity.

Pizza Delivery Chatbot

March 2019

Conceptualized and developed a parser with support for universals, generic responses, sentiment analysis and curse-word detection. Analyzed customer priority using KNN, hand curated core datasets and added support for various customer-analytics using SQLite.

This project secured a Honourable mention in DBIT hackathon.

Search Engine

July 2018

Designed a web-crawler using Scrapy, performed word refining using NLTK and indexing using an Inverted Index. Added auto-completion using Tries and *did you mean* feature by analyzing Levenshtein distance between words. Implemented retrieval and error detection in Flask and ranking using Tf-Idf.

URL Shortening Service

February 2019

Developed a feature rich URL shortener with support for duplicate link verification, auto expiry of URL, custom URLs and spam detection. Designed a spam detection library using mmh3 and bitarrays.

OTHER PROJECTS

- Designed a **Branch Target Buffer** for Computer Organization and Arch. Lab. *April 2019*
- Developed a **progressive-web-app/website** to provide news in rural areas. With low request sizes and fast loading time, the site was optimized for low bandwidth connections. *July 2019*
- Designed a news-aggregator based toolkit in Django which parsed RSS feed, found breaking news from them (both categorically and non categorically), performed summary scraping and retrieved stocks from BSE, NASDAQ and NSE. *November 2018 - June 2019*
- Created an AI based Tic-Tac-Toe game using Minimax algorithm. *February 2018*

TECHNICAL SKILLS

Programming Languages

Fluent in C, Python; Familiar with Scheme, Java, Bash

Libraries

Django, Flask, Scrapy, NLTK, Tkinter

Software Skills

MySQL, SQLite, Octave, Markdown, Git, L^AT_EX, AutoCAD

Web Technologies

Javascript, HTML, CSS