

PANDURU ANDREI

PERSONAL

ADDRESS

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LINKS

[GitHub](#)

LANGUAGES

English



German

HOBBIES

Sports (bodybuilding, enduro & motorsport), New Technologies, Videogames

EDUCATION

- 2023 - 2026 (expected): Bachelor's Degree, Faculty of Mathematics and Computer Science, Babeş-Bolyai University, Cluj-Napoca, Romania

Studying Artificial Intelligence in English with a graduation date set in 2026, currently ending my first year of studies

- 2019 - 2023: "Traian Lalescu" National College, Reşiţa, Romania

Mathematics and Computer Science profile

AWARDS

- 2nd place in the Romanian County Olympiad in Informatics in 2020.
- 3rd place in the Romanian County Olympiad in Informatics in 2022.
- Participated in many local and school organised programming contests where I managed to get honorable mentions.

SKILLS

- Coding contest experience with algorithms and data structures, intermediate OOP
- Programming Languages: C++ (coding contest experience), Python (intermediate level)
- Languages: English (Grade C in the Certificate in Advanced English Cambridge, score 192), German (elementary level, B2 certificate)

PROJECTS

- Assembled arduino based pre-built robots from NEXTLAB as part of a highschool project that were able to avoid obstacles or follow a certain path, as well as understanding the working principles behind their source code.
- Some college oop and graph based extra projects

ACTIVITIES & VOLUNTEER WORK

Sep 2022 — May 2023

- Founded a competitive programming training group for junior high school students who later obtained various awards in programming contests and at the Olympics, activity that increased my adaptability and communication skills.
- Started a competitive programming training team for high schoolers. Regularly tutored kids and organised the group where I developed my teaching and teamwork skills.
- I enjoy solving algorithmic problems on various online judges to improve my analytical thinking skills.