

ALEXANDRU GHEORGHE

DEVELOPMENT MANAGER
CSM CERTIFIED SCRUM MASTER

COMPETENCIES & SKILLS

Quality | Continuous Improvement

Scrum Master | Kanban

Agile | Waterfall Methodologies

Project | Resource Management

Facilitation | Training

Leadership

Game Development

Critical Thinking | Problem Solving

Atlassian Project Administrator

TOOLS & SOFTWARE

Jira & Confluence

Microsoft Suite

DevSuite | TestRail

GitHub | Perforce



ABOUT ME

Passionate Development Manager, QA Expert and Leader with 6 years background in the Game Development industry and knowledge, in QA and Development cycles. My passion and commitment for leadership comes from a life long wish of working close with people in teams and being able to shape and develop the capabilities and future careers of my team while also delivering high quality value.

WORK EXPERIENCE

DEVELOPMENT MANAGER @AMBER 2023-PRESENT

Help the development team plan deliverables in order to reach agreed deadlines on time and at the requested quality.

Own the Agile process inside the team and be a contributor for company-wide improvements of Agile best practices.

Be the main link between all disciplines inside the team and continuously help them improve their efficiency.

Continuously track and monitor task completion to always have a clear image of the project status at any point.

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ALEXANDRU GHEORGHE

DEVELOPMENT MANAGER | CERTIFIED SCRUM MASTER



INTERESTS

QA Methodologies & Standards
Agile | Waterfall Project Management
Game Development
Leadership | Team Management
Processes | Continuous Improvement

PROJECTS

Vineyard Valley Netflix - Mobile
Wild Things: Animal Adventures Netflix
Mobile
FIFA Ultimate Team 19, 20, 21, 22
Mobile, PC, Switch, PS, Xbox, others
Battlefield V - Console PC game
Unravel 2 - Console PC game
FE - Console PC game

WORK EXPERIENCE

Ensure all team members are engaged and involved in the project, performing their daily tasks in an efficient manner.

Ensure adequate equipment, tools and support are always provided for team members.

Monitor team morale and health, raising any issues to Guild Leaders and Product Leadership.

ASSOCIATE DEVELOPMENT MANAGER @AMBER 2022-2023

Responsible for project planning, test strategy, process improvements, automation, stakeholder management, team development, talent matrix, career guidance, mentorship, succession planning, onboarding, quality, risk management, KPI monitoring, capacity planning, budget, growth mindset training, selection processes, team motivation, change management, company vision promotion, project reporting, and tool usage.

ASSOCIATE DEVELOPMENT MANAGER @EA 2022-2022

As an Associate Development Manager, you oversee the testing approach in a project's lifecycle. Your role includes project planning, test strategy development, process improvement, stakeholder management, and team leadership. You measure performance, offer guidance, reduce non-productive time, and promote a quality-focused mindset. You manage risks, define project KPIs, and contribute to budget management.

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EDUCATION

Scrum Alliance® CSM Certification
Colegiul National Dimitrie Gusti

TRAININGS | WORKSHOPS

Resource Management
Risk Management
Jira Project Administration
Project Profitability Data
Scrum Guide 2017 vs 2020
How to prioritize anything
Design Thinking Culture
Scrum Master Certification - James Coplien
Project Estimations & Cost Checks
Psychological Safety
Facilitating Team Retrospectives

WORK EXPERIENCE

ASSOCIATE QUALITY DESIGNER @EA 2020-2021

In the role of Associate Quality Designer, I leverage advanced knowledge of metrics and analytics to conduct research and provide feedback. I assess game features' impact on crucial metrics, offering risk analysis and post-launch telemetry recommendations. Additionally, I analyze the competition, identify differentiation, and share domain knowledge within the team while seeking insights across EA. My skill set includes software quality, attention to detail, quality processes, adaptation, English proficiency, software development, and test planning.

SENIOR QUALITY ANALYST @EA 2019-2020

As a Senior Quality Assurance Analyst, I bring expertise in databases, Restful APIs, software quality assurance, debugging, and root-cause analysis in complex systems. I can work independently, possess strong soft skills for communication and organization, and can effectively communicate technical concepts to non-technical audiences.

DEV QV ANALYST II @EA 2019-2019

As a Dev QV Analyst II, my role involves providing technical, quantitative, and qualitative feedback to development, content, and publishing teams. I work closely with Quality Designers and Managers to drive process improvements, create test cases, and contribute to Bug Prevention and Containment initiatives. A Player First approach is central to my work as I ensure the quality our players receive.

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HOBBIES | PASSIONS

Cooking, driving, learning new things and everything related to cars

In his free time, Alexandru indulges in his hobbies, including gaming with friends, watching and playing football, and delving into subjects like World War History and Astronomy. His diverse interests keep him engaged and actively learning outside of work while also having fun.

"Delivering Value and Quality one iteration at a time."

CONTACTS FOR REFERRALS

Claudiu Lup - Direct line manager
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Alexandru Padure - Producer
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Gabriel Stancu - Studio Head
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Vlad Gheorghe - Regional Head EMEA
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WORK EXPERIENCE

DEV QV ANALYST I @EA 2018-2019

In my role as Dev QV Analyst I, I deliver technical and player-focused feedback, collaborate with teams for process improvements, and maintain the QA pipeline from feature creation to release, emphasizing automation and player-first quality.

DEV QV TESTER II @EA 2018-2018

Close partnership with Dev QV Analysts, Quality Designers, Managers and peers to drive change upstream in the development process. Test case creation from design documentation or feature expertise. Help drive Bug Prevention and Containment initiatives through feedback loops

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