

4/6/16

| User Stories | Priority Level |
|--|----------------|
| As a user I would like a menu in order to mainipulate the game. | Medium |
| As a user I would like a main character in order to traverse the levels and gain score, shoot, number of lives, etc. | High |
| I would like to have a score tracker function in order to keep progress. | Low |
| I would like to have a smooth graphics interface in order to play the game smoothly. | High |
| I would like to have a complex enemy system in order to complicate the gameplay and allow the game to progress. | Low |
| I would like to have items on the board so that I can have collectibles. | Low |

4/11/16

| User Stories | Priority Level | Release Group |
|--|----------------|---------------|
| As a user I would like a menu in order to mainipulate the game. | Medium | 3 |
| As a user I would like a main character in order to traverse the levels and gain score, shoot, number of lives, etc. | High | 1 |
| I would like to have a score tracker function in order to keep progress. | Low | 3 |
| I would like to have a smooth graphics interface in order to play the game smoothly. | High | 2 |
| I would like to have a complex enemy system in order to complicate the gameplay and allow the game to progress. | Low | 2 |
| I would like to have items on the board so that I can have collectibles. | Low | 1 |
| I would like to have a sound system to represent the different states of the game. | Medium | |