

4/6/16

User Stories	Priority Level
As a user I would like a menu in order to mainipulate the game.	Medium
As a user I would like a main character in order to traverse the levels and gain score, shoot, number of lives, etc.	High
I would like to have a score tracker function in order to keep progress.	Low
I would like to have a smooth graphics interface in order to play the game smoothly.	High
I would like to have a complex enemy system in order to complicate the gameplay and allow the game to progress.	Low
I would like to have items on the board so that I can have collectibles.	Low