

Dig Dug User Manual

Dig Dug is a fast paced video game published by Namco in the early 1980's. The game revolved around the main character, Mr. Driller, and his endeavours to collect items from underground and defeat his enemies that may try to block his journey through his tunnels! Your goal is to take control of Mr. Driller, and dig your way through the ground to collect items and defeat enemies! Once you defeat all of the enemies in a level, you can progress to the next! Its simple, move, shoot, pump, and POP the enemies!

This game has a lot of motivating points in order to be complete! Although there are only three characters in the game, each character has distinct capabilities, states, and movements! In addition to the characters, there are also individual items and aspects to the board that must have their own identities as well. To begin, let's start with Mr. Driller.

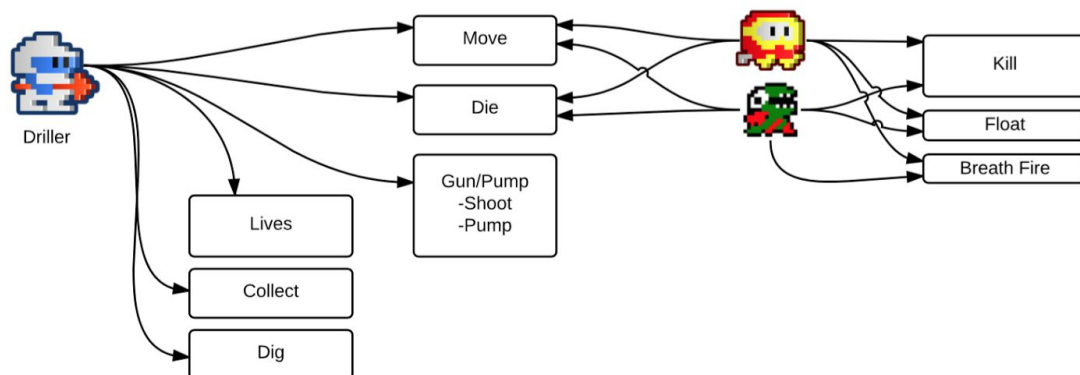
Mr. Driller, to begin, has the capability to move. He lives in a grid system, which allows him to move up, down, left, and right, with a proper image representing his movement.

As you are moving around, you want to try to maneuver the ground so that you can evade the Pookas and Fygar's and other traps of death to Mr. Driller!

There are a few ways that Mr. Driller can die. He can be crushed by a rock. This will occur if there is an open tunnel below a rock, and Mr. Driller is in its path as it falls to the ground! This will cost you a life! Another way is by running into an enemy. Physical contact with both a Fygar and a Pooka will result in death. The final way is if a Fygar catches you in its fire! Contact with the flames will also cause death.

Now - the goal is to defeat the enemies! You have to kill the enemies! This will happen in two cases. First, if you trap an enemy under the path of a falling rock, the enemy will smash and kill them. Next, you can pump an enemy to capacity and make it explode! All you have to do is fire the pump at an enemy in the same tunnel pathway as you, and continue to pump until they explode. Once all of the enemies are defeated on the map, you can advance to the next level.

Meanwhile, you should also try to pick up collectibles that are appearing around the map! All you have to do is walk over them and collect the reward.



As you can see from this diagram - the driller carries these tasks, and shares the move and die with the two enemies. All in all, you should make sure to avoid enemies, and trap them so you can defeat them!

Instructions

When you start the program, you will get to the main screen. All you must do is hit ENTER to progress to the game. Once you are in the game, all you have to do is use the ARROW

keys to move around. As you move UP, DOWN, LEFT, and RIGHT, you will be able to dig through undug space. If you clear a space below a rock, it will fall and crush anything under it. If you would like to shoot and pump, all you have to do press the SPACE button. This will extend the pump, and also pump up enemies to popping point. Once you have these controls mastered, you will be able to clear the levels of DIG DUG!