# Alexander J. Geeves-Booth

agbooth.weebly.com

310-591-0031 | Ageevesbooth@gmail.com | Los Angeles County, 91766, CA | linkedin.com/in/ageevesbooth

### Education

California State Polytechnic University, Pomona, CA

Bachelor of Science, Mechanical Engineering - GPA 3.50

Fall 2018 - Fall 2021

## Work Experience

#### Fireglass Studio - Studio Assistant

Spring 2017 - Present

- •Operated as an independent contractor, cutting glass, preparing molds and running high temperature kilns.
- •Predicted future trends form analyzing past consumption rates to minimize waste material.
- •Experimented with new and different ways of manipulating glass, including its use in senior project.

#### Ross Dress for Less- Associate

Spring 2017 - Summer 2018

- •Organized and stocked merchandise with a team for rapid processing.
- •Excelled in customer relations and security management.

## Leadership and Development

#### Cal Poly Rose Float - Merchandise Coordinator, Treasurer and Mechanical Lead

Fall 2018 - Fall 2020

- •Trained a group of volunteers to use heavy equipment and lead them to build the 'Bobbing Fish' mechanism for the 2020 Cal Poly Rose Float, 'Aquatic Aspirations'.
- •Actively negotiated with several manufacturers with the design of merchandise and establishing a new order structure.
- •Conducted sales analysis on past merchandise sales in order to optimize future sales.
- •Created and managed a new online sales method for merchandise with optimized delivery structure.
- •Organized new income structure and liaisoned with manufactures about payment.

#### Bronco Maker's Club - E-Board Member

Fall 2018 - Fall 2021

- •Helped with the creation and management of maker rooms, providing constructive environments and tools for all students.
- •Organized and conducted club events to connect the student body and tech different methods of production.
- Instructed the use of various machines, such as a 3D printer, 3D scanner, laser cutter, CNC machines, etc.

## **Projects**

#### Glass Strength Testing - Senior Project

Spring & Fall 2021

- •Hypothesized that the addition of coloring agents to glass changes its physical properties and designed tests to prove this.
- Administered destructive testing on glass samples using Instron 3369 with a three point bending fixture.
- •Produced samples from Bullseye Artglass and fired samples to remove internal stresses.

#### Warehouse Package Retrieval Device Project

Fall 2021

- •Led a team designing a warehouse retrieval robot to given requirements given by teacher.
- •Organized gantt chart and weekly online and in person meetings for best efficiency and communication.
- •Conducted modeling of most of project and ran FEA on internal frames and stress points.
- •Determined feasibility of project with cost analysis and presented progress with project development reports.

## Rose Float Mechanism

Spring & Fall 2019

- •Led and trained a team of volunteers to build a mechanism for the Cal Poly Rose Float, 'Aquatic Aspirations'.
- •Designed and built an electrohydraulic proportional valve controlled mechanism used to emulate life-like movement of fish.
- •Produced a modular design, so that mechanism was built separate from the float and easily installed.

## **Electrolysis and Autocatalytic Surfacing Experiments**

Summer 2020 - Present

- •Experimented methods of resurfacing of both conductive and non-conductive materials to achieve a realistic metallic finish.
- •Focused tests on different ways of electroplating, including developing cheap conductive paint, imbedding conductive material into resin and autocatalytic surfacing of resin.
- •Expanded experiments into electroless plating, anodizing aluminum, electro-polishing and etching.

#### Skills

Metal Casting | Solidworks | Fusion 360 FEA | MATLAB | VBA | FEMAP | Resin Casting | 3D Scanning | Silicone Mold Making Glass Casting, Blowing, Fusing, Etching | Power and Hand Tools | Electro Etching/Plating | 3D Printing | SMAW Welding | 3 Axis Mill CNC Laser Cutter | Plotter Cutter Machine | Leatherworking | Adobe Illustrator and Premiere | Product Development | Management