petra**novakovic**

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contact
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website
pnovaz.github.io

programming languages
HTML
CSS
Java
C
C#
Swift
ASP.NET
SQL

spoken languages
English
Spanish
Serbo-Croatian

education

2012-2018	**B.S. Computer Science, B.A. Political Science double major** Minors: Spanish, Public Policy GPA: 3.7	ASU
2019-	**M.S. Computer Science**	USC

skills

Technical

Drupal web content management system, iOS app development (Swift, Xcode), .NET development (web services, WCF, ASP, WF, Visual Studio), web development (HTML, CSS), OOP, UML diagrams, SolidWorks, software testing (JUnit, Selenium WebDriver)

Office

Microsoft Office(Excel, Access, Word, PowerPoint), Google Calendar, 4 years of customer service experience (answering phones, cash handling, interacting with customers), teamwork

tech experience

Fall 2018   **ESPN iOS Mobile Engineering Intern**   Bristol, CT

The internship will be a hands-on learning experience demonstrating how features of ESPN's mobile applications evolve from concept to concrete implementation using the Agile development methodology. I will work directly with a senior-level engineer to design, architect, and develop one or more mobile features. I will also gain an understanding of how various departments within ESPN – product, design, and technology – work together to create a seamlessly integrated product.

2017- 2018   **NASA and Arizona State University**   Tempe, AZ

For my senior year capstone project, I worked as an iOS developer for the NASA and ASU Psyche mission. I collaborated with four software developers, a graphic designer, and a project manager to create an iOS app for the public. We used Xcode and Git to manage the project, and we programmed the app using Swift. For my main contribution to the app, I implemented an augmented reality feature utilizing Apple's ARKit and SceneKit.

Spring 2015   **U.S. Agency for International Development (USAID)**   Washington, DC

I served as a Drupal web content management intern for the bureau for Legislative and Public Affairs. I was in charge of creating and updating content for the bureau's website. I also scheduled interviews and meetings on Google Calendar and wrote standard operating procedures.

customer service

Harkins Theatres Team Member/Leader (2011- 2015)   Phoenix, AZ

During my four years with Harkins, I developed and perfected my customer service skills. Some of my duties included serving customers in the ticket office, answering customer questions over the phone and in-person, selling and upselling concession items, and ushering. I received multiple awards for great customer service and for selling the most promotional items. I also helped train new team members.

Arizona State University (Summer 2015)   Phoenix, AZ

I worked as a cashier and front desk assistant for the Parking and Transit Office. I sold parking permits in-person and over the phone, updated customer information in ASU's system, answered customer questions regarding parking issues, and I also scanned and filed parking documents daily.

projects

2017- 2018   **NASA and ASU Mobile App**   github.com/aefinley/Psyche

For my senior year capstone project, I developed an iOS app for the NASA and ASU Psyche mission. I collaborated with four developers, a graphic designer, and a project manager. We used Xcode and Git to manage the project. For my contribution to the app, I implemented an augmented reality feature using Apple's ARKit.

Spring 2017   **coffeeNOW iOS App**   github.com/pnovaz/coffeeNOW

I created a small iOS app that allows users to find the nearest coffee shop, create a profile, and add to a list of favorite coffee shops. The app also features a map that displays the nearest shops to the user. I designed and developed the app using Swift 3 and Xcode 9.

Spring 2017   **.NET Web Application**   github.com/pnovaz/445FinalProject

I developed an ASP.NET web app in the Visual Studio environment for my web service oriented .NET development class. The app allows the user to create an account, log in/out, add and delete members in an XML file, and access web services developed by my teammate and I.

Spring 2016   **Comic Book Website**   github.com/pnovaz/relentless

A simple e-commerce website I created for a summer class I decided to take for fun. I designed and developed the site with basic HTML and CSS.