petranovakovic

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contact

(602) 710-3644

website

pnovaz.github.io

programming languages

HTML CSS Java C C# Swift ASP.NET SQL

spoken languages

English Spanish Serbo-Croatian

objective

I aspire to contribute my engineering and customer service skills to a team that allows me to grow both as a developer and professional. I enjoy iOS app development, web, .NET and software development. I hope to further develop these passions, along with my customer service skills, in a professional setting.

education

2012-2018 B.S. Computer Science, B.A. Political Science double major

Minors: Spanish, Public Policy GPA: 3.77

skills

Technical

iOS app development (Swift, Xcode), .NET development (web services, WCF, ASP, WF, Visual Studio), web development (HTML, CSS), OOP, UML diagrams, Drupal web content management system, SolidWorks, software testing (JUnit, Selenium WebDriver)

Office

Microsoft Office(Excel, Access, Word, PowerPoint), Google Calendar, 4 years of customer service experience (answering phones, cash handling, interacting with customers), teamwork

tech experience

Spring 2015 U.S. Agency for International Development (USAID)

I served as a Drupal web content management intern for the bureau for Legislative and Public Affairs. I was in charge of creating and updating content for the bureau's website. Lalso spent time scheduling meetings and writing

Washington, DC

for the bureau's website. I also spent time scheduling meetings and writing standard operating procedures,

customer service

2011-2015 Harkins Theatres Team Member/Leader

Phoenix, AZ

ASU

During my four years with Harkins, I developed and perfected my customer service skills. Some of my duties included serving customers in the ticket office, answering customer questions over the phone and in-person, selling and upselling concession items, and ushering. I received multiple awards for great customer service and for selling the most promotional items. I also helped train new team members.

projects

2017- 2018 NASA and ASU Mobile App Competition

github.com/aefinley/Psyche

For my senior year capstone project, I developed an iOS app for the NASA and ASU Psyche mission mobile app competition. I collaborated with four fellow computer science students, a graphic designer, and a project manager. We used Xcode and Git to manage the project. For my contribution to the app, I implemented an augmented reality feature using Apple's ARKit. I also coded the main menu for the app, and I worked with Auto Layout to ensure that the app is functional on all iOS devices.

Spring 2017 coffeeNOW iOS App

github.com/pnovaz/coffeeNOW

I created a small iOS app that allows users to find the nearest coffee shop, create a profile, and add to a list of favorite coffee shops. The app also features a map that displays the nearest shops to the user. I designed and developed the app using Swift 3 and Xcode 9.

Spring 2017 .NET Web Application

github.com/pnovaz/445FinalProject

I developed an ASP.NET web app in the Visual Studio environment for my web service oriented .NET development class. The app allows the user to create an account, log in/out, add and delete members in an XML file, and access web services developed by my teammate and I.

Sm 2016 Comic Book Website

github.com/pnovaz/relentless

A simple e-commerce website I created for a summer class I decided to take for fun. I designed and developed the site with basic HTML and CSS.