

Contour Integration

- Consider a function f , holomorphic on D , w/ $C = \partial D$.
- Cauchy's theorem says:

$$\oint_C dz f(z) = 0$$

where C is any closed curve.

- Now consider $g(z) := \frac{f(z)}{z - z_0}$.

i) If $z_0 \notin D$, g is holomorphic on D , so $\oint_C dz g(z) = 0$.

ii) $z_0 \in D$ is the interesting case. Then:

$$\oint_C dz \frac{f(z)}{z - z_0} = 2\pi i f(z_0) \equiv 2\pi i \text{Res}_g(z_0)$$

This is the **residue theorem**. This generalizes if there are $n+1$ poles $z_0, \dots, z_n \in D$. For:

$$h(z) = \frac{f(z)}{(z - z_0)(z - z_1) \dots (z - z_n)}$$

We can write:

$$h(z) = \frac{1}{z - z_0} \underbrace{\text{Res}_h(z_0)}_{\frac{f(z)}{(z - z_1) \dots (z - z_n)}} = \dots = \frac{1}{z_0 - z_i} \text{Res}_h(z_i)$$

Each pole has a residue
no sum on i

- The residue @ z_i is what you get when you block out the pole @ z_i and evaluate the rest @ $z = z_i$.
- I can **split up** the domain of integration. This gives the full **residue theorem**:

$$\oint_C dz h(z) = 2\pi i \sum_j \text{Res}_h(z_j)$$

sum on poles

- Evaluate:

$$\mathcal{I} = \int_{\mathbb{R}} dx \frac{e^{ix}}{x^2 + 1} = \int_{\mathbb{R}} dx \frac{e^{ix}}{(x+i)(x-i)}$$

Idea: write this out as a complex integral

- Poles: $x = +i$, $\text{Res} = \frac{e^{-1}}{2i}$; $x = -i$, $\text{Res} = \frac{e}{2}$
- "Close the contour": Consider the contribution from the arc C_R . We know:

$$\oint_{L_R \cup C_R} dz \frac{e^{iz}}{z^2 + 1} = 2\pi i \text{Res}(i) = \frac{\pi}{e}$$

from the residue thm (ind. of \mathbb{C}). As $R \rightarrow \infty$:

$$\lim_{R \rightarrow \infty} \oint_{L_R \cup C_R} dz f(z) = \int_{\mathbb{R}} dz f(z) + \lim_{R \rightarrow \infty} \int_{C_R} dz f(z) = \frac{\pi}{e}$$

- Now the catch: the second integral is exp. suppressed and vanishes:

$$\lim_{R \rightarrow \infty} \int_{C_R} dz f(z) \sim \lim_{R \rightarrow \infty} (\pi R) \frac{e^{-R}}{R^2} = 0$$

- This is why we closed the contour up! Closing down $\rightarrow \int_{C_R}$ doesn't vanish.

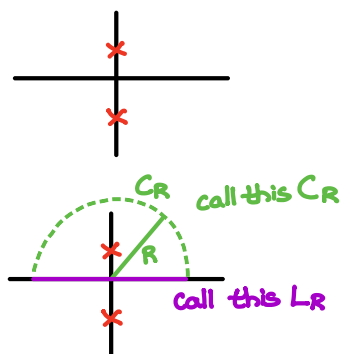
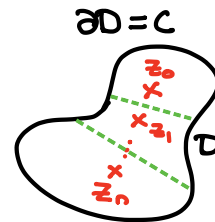
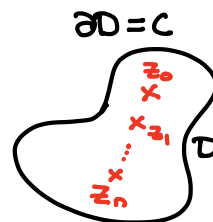
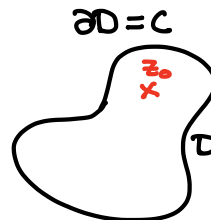
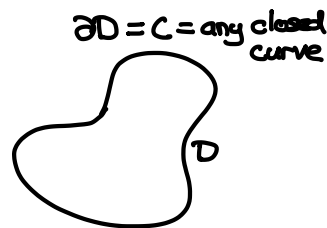
- Thus:

$$\mathcal{I} = \frac{\pi}{e}$$

names for this: $\begin{cases} \text{"Closing"} \\ \text{"Pushing"} \\ \text{"Deforming"} \end{cases}$ the contour

- Steps for this technique for an $\int_{\mathbb{R}}$:

- Identify the poles and residues
- Identify if closing up or down will give a contribution which $\rightarrow 0$
- Close in the corresponding direction and use the residue theorem.



• We will use this to do integrals of the form:

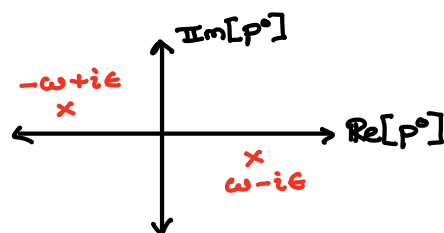
$$\Pi(p) = -i \int \frac{d^4 p}{(2\pi)^4} \frac{e^{ip \cdot (x-y)}}{p^2 + m^2 - i\epsilon}, \quad \epsilon \text{ infinitesimal}$$

Expand as $p^2 + m^2 - i\epsilon = -(p^0)^2 + \vec{p}^2 + m^2 - i\epsilon = -(p^0)^2 + \omega_{\vec{p}}^2 - i\epsilon = (p^0 + \omega_{\vec{p}} - i\epsilon)(-p^0 + \omega_{\vec{p}} - i\epsilon)$, so:

$$\begin{aligned} \Pi(p) &= -i \int \frac{d^4 p}{(2\pi)^4} \frac{e^{-ip^0(x^0-y^0)} e^{i\vec{p} \cdot (\vec{x}-\vec{y})}}{(p^0 + \omega_{\vec{p}} - i\epsilon)(-p^0 + \omega_{\vec{p}} - i\epsilon)} \\ &= -i \int \frac{d^3 \vec{p}}{(2\pi)^3} e^{i\vec{p} \cdot (\vec{x}-\vec{y})} \underbrace{\int_{-\infty}^{\infty} \frac{dp^0}{2\pi} \frac{e^{-ip^0(x^0-y^0)}}{(p^0 + \omega_{\vec{p}} - i\epsilon)(-p^0 + \omega_{\vec{p}} - i\epsilon)}}_{\mathcal{I}} \end{aligned}$$

really $\tilde{\epsilon}$, where $\epsilon = 2\omega$

Poles	<u>1</u> $p^0 = -\omega_{\vec{p}} + i\epsilon$	<u>2</u> $p^0 = \omega_{\vec{p}} - i\epsilon$
Res	$\frac{1}{2\pi} \frac{e^{i\omega_{\vec{p}}(x^0-y^0)}}{2\omega_{\vec{p}}}$	$\frac{1}{2\pi} \frac{e^{-i\omega_{\vec{p}}(x^0-y^0)}}{2\omega_{\vec{p}}}$



- Close up or close down? We want exp. decay in $e^{-ip^0(x^0-y^0)}$

$x^0 > y^0$

$x^0 - y^0$ is positive \Rightarrow close down. This gives:

$$\mathcal{I} = (2\pi i) \frac{1}{2\pi} \frac{e^{-i\omega_{\vec{p}}(x^0-y^0)}}{2\omega_{\vec{p}}} = \frac{i}{2\omega_{\vec{p}}} e^{-i\omega_{\vec{p}}(x^0-y^0)}$$

$$\Rightarrow \Pi(p) = \int \frac{d^3 \vec{p}}{(2\pi)^3} \frac{1}{2\omega_{\vec{p}}} e^{ip \cdot (x-y)} \Big|_{p^0 = \omega_{\vec{p}}}$$

$x^0 < y^0$

$x^0 - y^0$ is negative, so we close down.

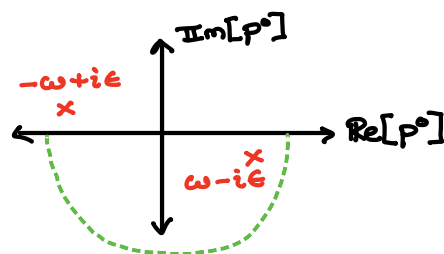
$$\mathcal{I} = \dots = \frac{i}{2\omega_{\vec{p}}} e^{i\omega_{\vec{p}}(x^0-y^0)}$$

$$\begin{aligned} \Rightarrow \Pi(p) &= \int \frac{d^3 \vec{p}}{(2\pi)^3} \frac{1}{2\omega_{\vec{p}}} e^{-i\omega_{\vec{p}}(y^0-x^0)} e^{i\vec{p} \cdot (\vec{x}-\vec{y})} \\ &= (\vec{p} \mapsto -\vec{p}) \int \dots e^{-i\omega_{\vec{p}}(y^0-x^0)} e^{i\vec{p} \cdot (\vec{y}-\vec{x})} \\ &= \int \frac{d^3 \vec{p}}{(2\pi)^3} \frac{1}{2\omega_{\vec{p}}} e^{ip \cdot (y-x)} \Big|_{p^0 = \omega_{\vec{p}}} \end{aligned}$$

Putting them together:

$$\Pi(p) = \begin{cases} \int \frac{d^3 \vec{p}}{(2\pi)^3} \frac{1}{2\omega_{\vec{p}}} e^{ip \cdot (x-y)} \Big|_{p^0 = \omega_{\vec{p}}} & x^0 > y^0 \\ \int \frac{d^3 \vec{p}}{(2\pi)^3} \frac{1}{2\omega_{\vec{p}}} e^{ip \cdot (y-x)} \Big|_{p^0 = \omega_{\vec{p}}} & y^0 > x^0 \end{cases}$$

You'll show in class this equals the time-ordered 2-point function $\langle 0 | T \{ \phi(x) \phi(y) \} | 0 \rangle$.



Contour integration

See handwritten notes.

Symmetries

- A **Lie group** G is a manifold with a group structure. A **Lie algebra** \mathfrak{g} is a vector space equipped with a Lie bracket $[\cdot, \cdot]$ (a commutator). The Lie algebra \mathfrak{g} implements infinitesimal symmetry transformations, and the Lie group G implements finite symmetry transformations.
- The **exponential map** relates elements of the Lie algebra to the Lie group. If I have an element $A \in \mathfrak{g}$ of the Lie algebra, I can get a corresponding element of the Lie group by:

$$g = e^{iA} \in G \quad (1)$$

The nice part about this is that the Lie algebra *parameterizes* the Lie group. Since \mathfrak{g} is a vector space, we can write out $A = A^a t^a$ where $\{t^a\}$ is a basis for the Lie algebra. Then if I specify the coordinates A^a (just an n -tuple of numbers), I can write down any symmetry operator I want.

- Ex: Rotations in quantum mechanics. For a spin 1/2 system, rotations are implemented with the exponential of the angular momentum. The rotation operator is:

$$U_{1/2}(\hat{n}, \theta) = \exp(-i\theta \hat{n} \cdot \boldsymbol{\sigma}/2) \quad (2)$$

where $\boldsymbol{\sigma}$ is the vector of Pauli matrices, $\boldsymbol{\sigma} = (\sigma_x, \sigma_y, \sigma_z)$. Here the Lie algebra is $\mathfrak{su}(2)$, and spanned by the Pauli matrices— a basis for $\mathfrak{su}(2)$ is $\{\sigma_x, \sigma_y, \sigma_z\}$, and as such we can write *any* element of $\mathfrak{su}(2)$ as $-\theta \hat{n} \cdot \boldsymbol{\sigma}/2$.

- Ex: Lorentz group. The Lorentz algebra $\mathfrak{so}(1, 3)$ is spanned by the tensor $\mathcal{J}^{\mu\nu}$, or equivalently the boost or rotation generators K_i, J_i . We saw in the first recitation that we can write down any Lorentz transformation as:

$$\Lambda = \exp\left(\frac{i}{2}\omega_{\mu\nu}\mathcal{J}^{\mu\nu}\right) \quad (3)$$

where $\omega_{\mu\nu}$ contains 6 independent real parameters (boost and rotation angles) that parameterize the Lie algebra. In the context of what we're doing here, we see that $\mathfrak{so}(1, 3)$ is spanned by $\{\mathcal{J}^{01}, \mathcal{J}^{02}, \mathcal{J}^{03}, \mathcal{J}^{12}, \mathcal{J}^{13}, \mathcal{J}^{23}\}$, and so any element of the Lie algebra is written as a linear combination of these $\mathcal{J}^{\mu\nu}$, i.e. $\omega_{\mu\nu}\mathcal{J}^{\mu\nu}$.

- Another example: Conserved charges H and P^i in QFT. These are **generators** of time and spatial translation, respectively. They generate the Lie algebra for translation, and an arbitrary element of the algebra can be written as $Ht - P^i x^i = -P_\mu x^\mu$. We exponentiate this to get finite symmetry transformations:

$$U_x = \exp(iHt - iP_\mu x^\mu) = e^{-iP_\mu x^\mu} \quad (4)$$

- A Lie group (algebra) is typically pretty abstractly defined. To act it on a vector space, we need a **representation** of the group or algebra. For a vector space V , a representation of G is a map $D : G \rightarrow GL(V)$, where $GL(V)$ is the space of invertible linear transformations on V . Likewise, a

representation of \mathfrak{g} is a map $d : \mathfrak{g} \rightarrow gl(V)$, where $gl(V)$ is the space of *all* linear transformations on V . All a representation does is it gives us a way to act a symmetry group on a vector space.

- Given a representation of the algebra, we can *induce* a representation of the group by:

$$D(g) = e^{id(A)} \quad (5)$$

where $g = e^{iA}$ as in Eq. (1).

- Let's consider our Fock space:

$$H = |0\rangle \oplus \{a_{\vec{k}}^\dagger |0\rangle : \vec{k} \in \mathbb{R}^3\} \oplus \{a_{\vec{k}}^\dagger a_{\vec{k}'}^\dagger |0\rangle : \vec{k}, \vec{k}' \in \mathbb{R}^3\} \oplus \dots \quad (6)$$

To act a Lorentz transformation $\Lambda \in SO(1,3)$ on an element $|\psi\rangle \in H$, we need a representation of $SO(1,3)$ on H . To specify the representation, we can simply show us where it sends the generators to, i.e. we can specify $d(\mathcal{J}^{\mu\nu})$, since:

$$U_\Lambda = D(\Lambda) = \exp\left(\frac{i}{2}\omega_{\mu\nu} d(\mathcal{J}^{\mu\nu})\right). \quad (7)$$

This equation is important! Fields of different spin in QFT all correspond to different representations $d(\mathcal{J}^{\mu\nu})$.

- Conserved charges $M_{\mu\nu}$: The representation that we use to act symmetries on our Fock space H is:

$$d_{\text{Fock}}(J^{\mu\nu}) = M^{\mu\nu} = -\frac{i}{2} \int \frac{d^3\vec{k}}{(2\pi)^3} k^\mu \left(a_{\vec{k}}^\dagger \partial_{k_\nu} a_{\vec{k}} - (\partial_{k_\nu} a_{\vec{k}}^\dagger) a_{\vec{k}} \right) - (\mu \leftrightarrow \nu) \quad (8)$$

This means that we want to act a Lorentz transformation on a state, let's say a one-particle state $|\vec{k}\rangle$ for concreteness, we just need to act U_Λ on it:

$$|\vec{k}\rangle \mapsto U_\Lambda |\vec{k}\rangle = \exp\left(\frac{i}{2}\omega_{\mu\nu} M^{\mu\nu}\right) |\vec{k}\rangle. \quad (9)$$

- Invariance of a state under symmetries. For a state $|\Omega\rangle$ which is **conserved** under a symmetry U , we require that it is unchanged by the symmetry, $U|\Omega\rangle = |\Omega\rangle$. In the language we've been using, since $U = e^{id(A)}$ for generators A , invariance of $|\Omega\rangle$ implies that **generators map the state to 0**. For example, the vacuum in QFT is invariant under time-translation, spatial translation, and Lorentz transformations. This implies that:

$$H|0\rangle = P^i|0\rangle = M^{\mu\nu}|0\rangle = 0 \quad (10)$$

Note that $|0\rangle$ is the vacuum state, and 0 is the zero vector– these are different things!

Complex fields

- Complex fields: For a scalar field theory with complex fields, ϕ and ϕ^* are now independent degrees of freedoms. They can both be expanded with two types of creation and annihilation operators:

$$\phi(\vec{x}, t) = \int \frac{d^3\vec{k}}{(2\pi)^3} \frac{1}{\sqrt{2\omega_{\vec{k}}}} (a_{\vec{k}} e^{-i\omega_{\vec{k}}t + i\vec{k}\cdot\vec{x}} + b_{\vec{k}}^\dagger e^{i\omega_{\vec{k}}t - i\vec{k}\cdot\vec{x}}) \quad (11)$$

$$\phi^*(\vec{x}, t) = \int \frac{d^3\vec{k}}{(2\pi)^3} \frac{1}{\sqrt{2\omega_{\vec{k}}}} (b_{\vec{k}} e^{-i\omega_{\vec{k}}t + i\vec{k}\cdot\vec{x}} + a_{\vec{k}}^\dagger e^{i\omega_{\vec{k}}t - i\vec{k}\cdot\vec{x}}). \quad (12)$$

Here $a_{\vec{k}}, a_{\vec{k}}^\dagger$ create and destroy *particles*, and $b_{\vec{k}}, b_{\vec{k}}^\dagger$ create and destroy *anti-particles*. When ϕ was a real field, the reality constraint $\phi = \phi^*$ removed the second set of creation / annihilation operators from the equation, but when ϕ is complex you must include the second set of operators $b_{\vec{k}}$. Note that:

$$[a_{\vec{k}}, b_{\vec{k}}] = [a_{\vec{k}}^\dagger, b_{\vec{k}}^\dagger] = [a_{\vec{k}}, b_{\vec{k}}^\dagger] = 0. \quad (13)$$

- Physical intuition: $a_{\vec{k}}^\dagger|0\rangle$ creates a particle from the vacuum with momentum \vec{k} . How do you create a particle localized at position \vec{x} ? Let's see what $\phi(\vec{x}, t)$ does when it acts on the vacuum:

$$\phi(\vec{x}, 0)|0\rangle = \int \frac{d^3\vec{k}}{(2\pi)^3} \frac{1}{\sqrt{2\omega_{\vec{k}}}} e^{-i\vec{k}\cdot\vec{x}} b_{\vec{k}}^\dagger|0\rangle = \underbrace{\int \frac{d^3\vec{k}}{(2\pi)^3} \frac{1}{2\omega_{\vec{k}}} e^{-i\vec{k}\cdot\vec{x}} |\vec{k}\rangle_b}_{\text{Antiparticle wave packet at } \vec{x}} \quad (14)$$

So, this creates an antiparticle with momentum \vec{k} . If we want to create a particle, we instead need to act with ϕ^* :

$$\phi^*(\vec{x}, 0)|0\rangle = \int \frac{d^3\vec{k}}{(2\pi)^3} \frac{1}{2\omega_{\vec{k}}} e^{-i\vec{k}\cdot\vec{x}} |\vec{k}\rangle_a \quad (15)$$