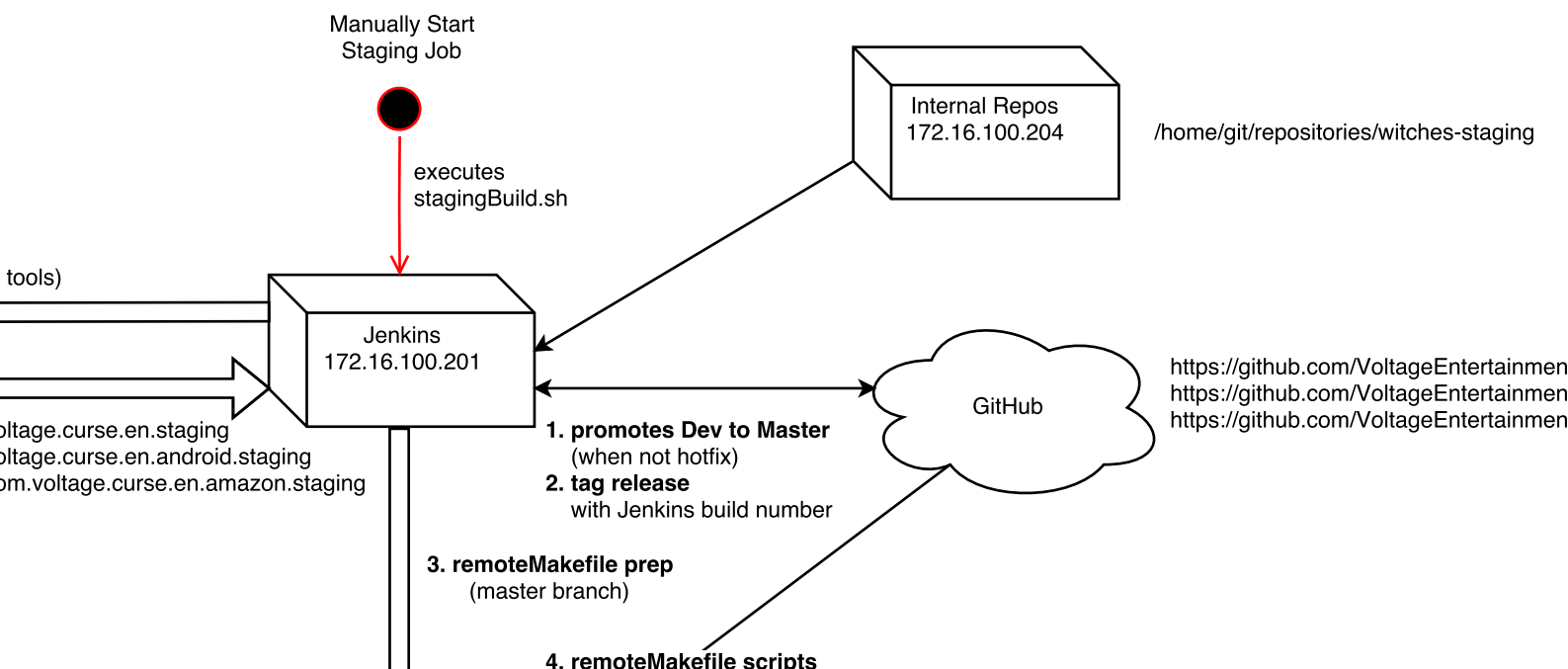
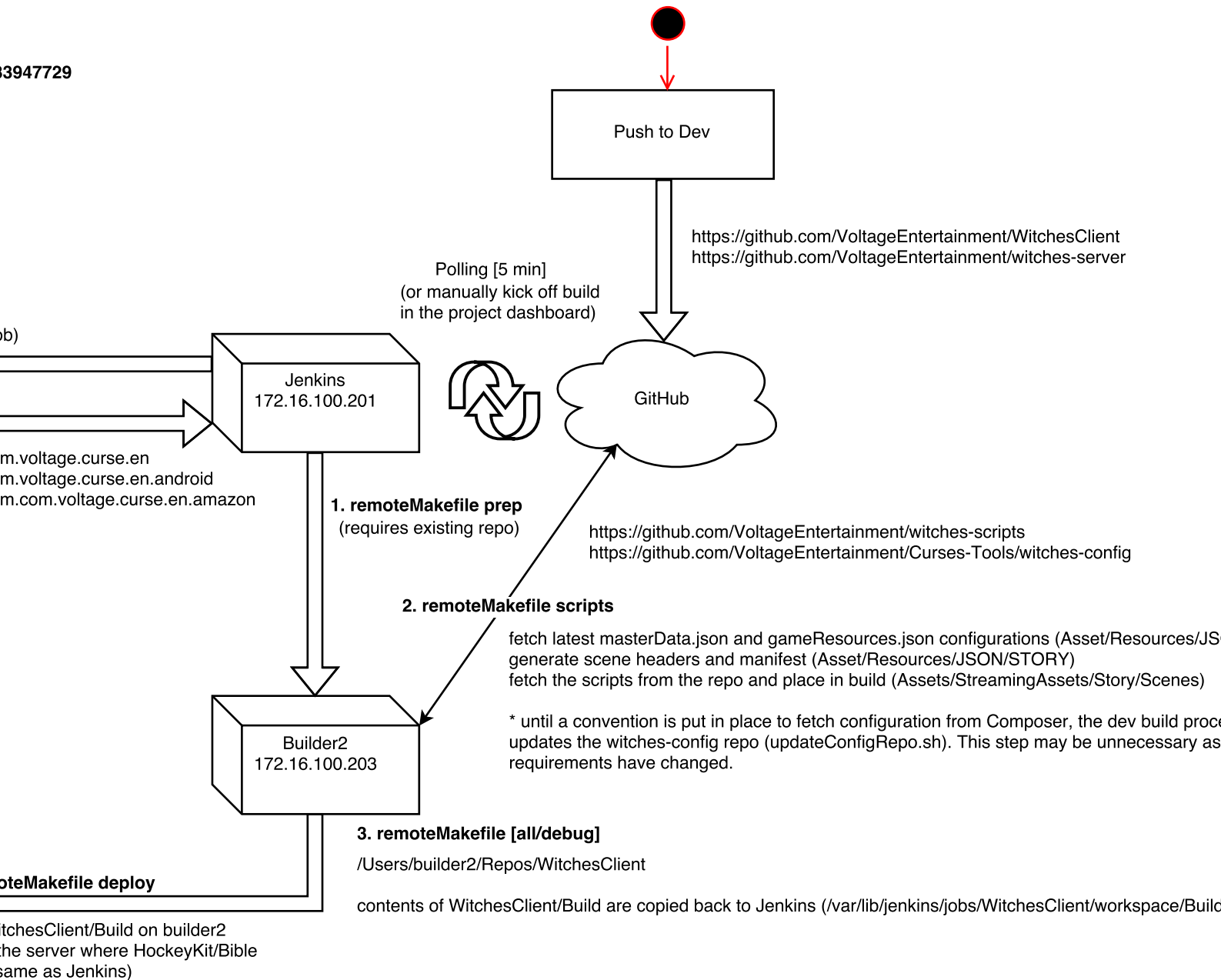


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ON/STORY) *

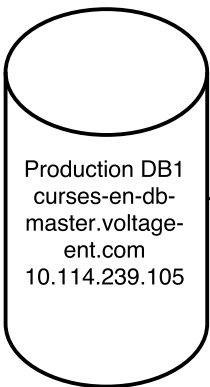
ess

)

t/WitchesClient
t/witches-server
t/witches-scripts

8. remote

android requires an a
that is uploaded to ou



DEPLOY_GOOGLE

updates environment table for s
'obb_path' to reference "Google

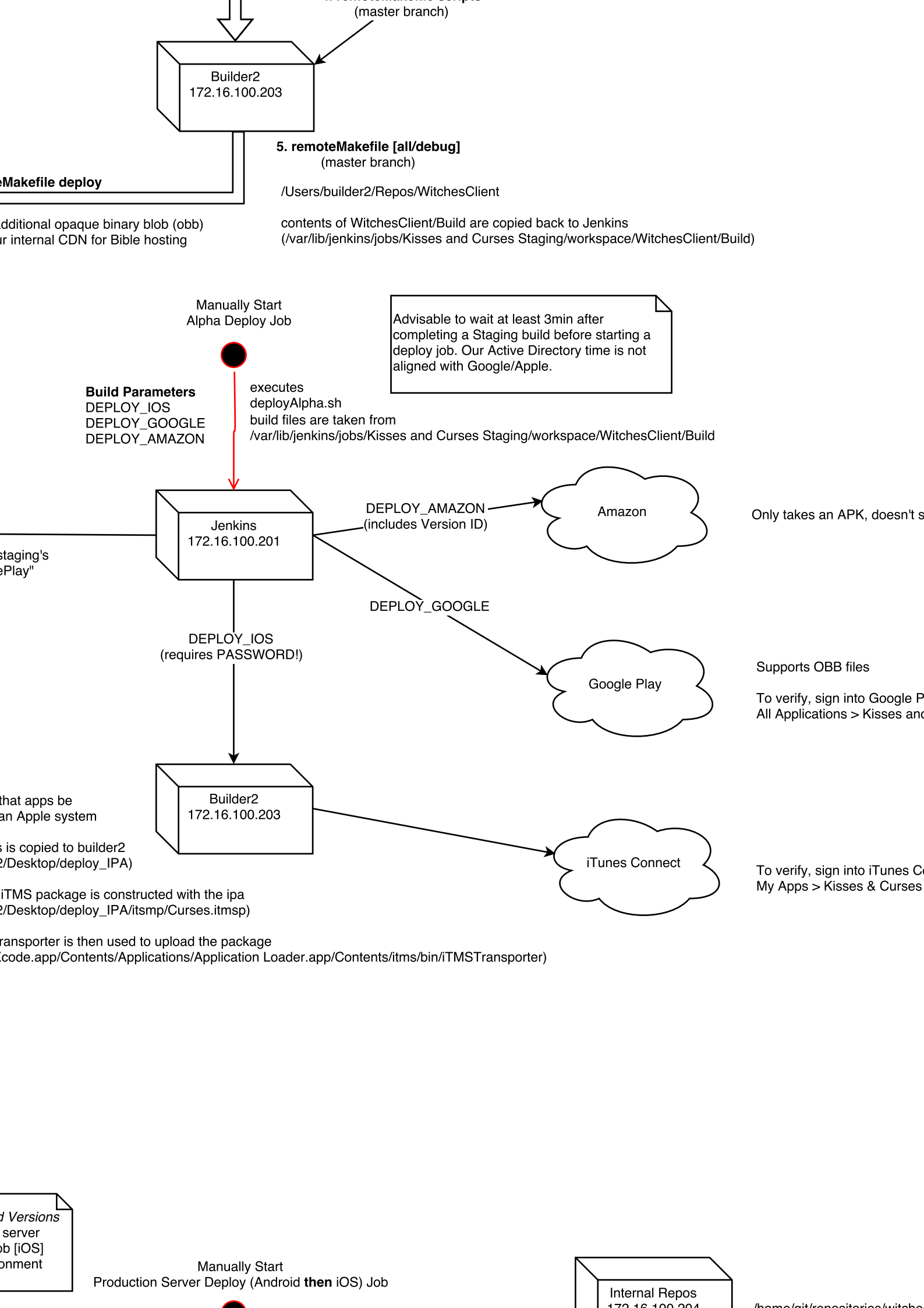
Apple requires s
uploaded from a

ipa from jenkins
(/Users/builder2

on builder2, an
(/Users/builder2

Xcode's iTMST
(/Applications/X

'Production Server Deploy (Android
Update)' Job [Android] deploys the
'iOS Production Version Update' Jo
only updates the iOS version enviro

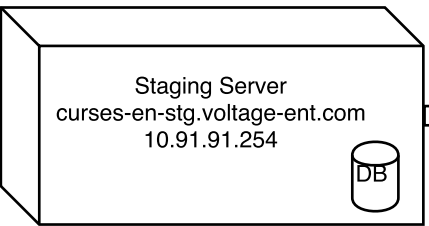
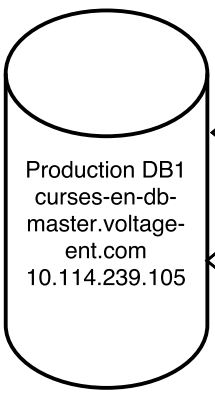
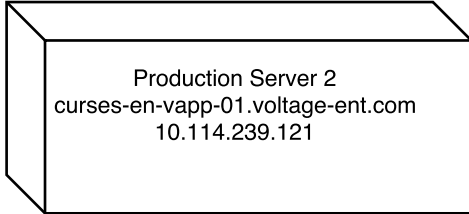
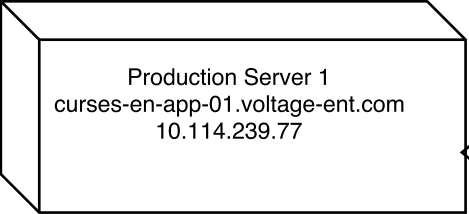


support OBB files

Play Developer Console (<https://play.google.com/apps/publish>)
d Curses > APK > Alpha Testing > Current APK

onnect (<https://itunesconnect.apple.com>)
> Activity > iOS History > All Builds

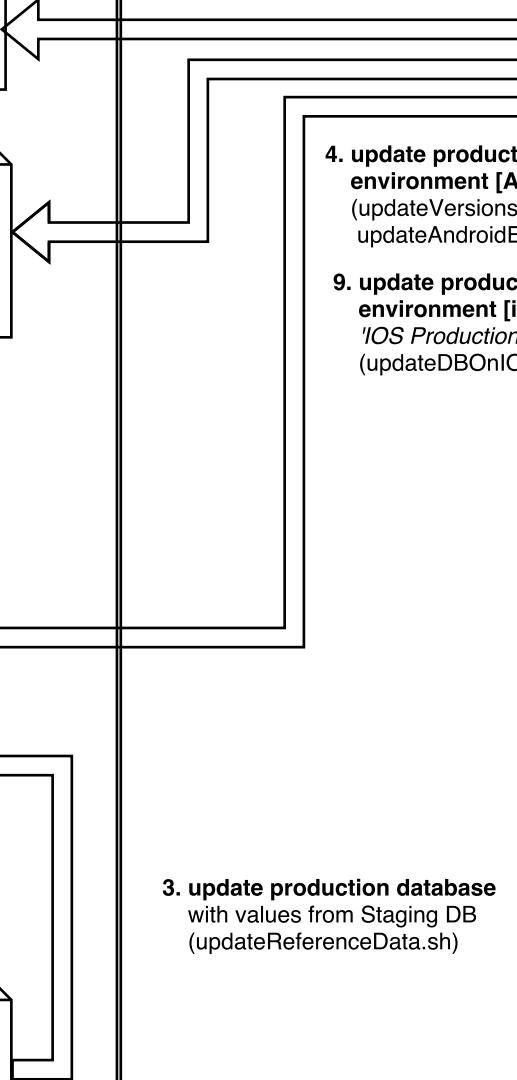
o prod deploy

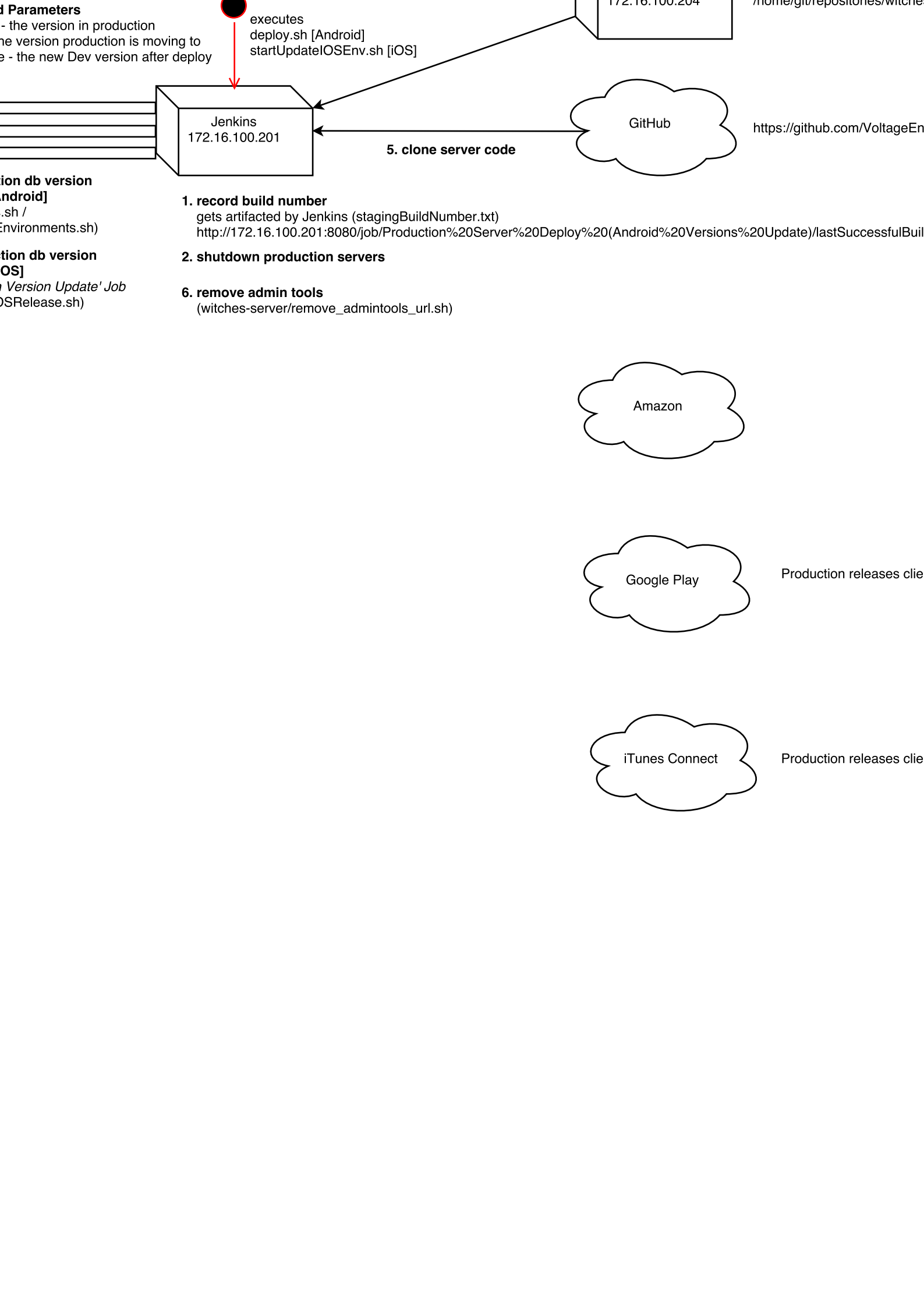


7. deploy server
8. restart servers

4. update product
environment [A
(updateVersions
updateAndroidE
9. update product
environment [i
'IOS Production
(updateDBOnIC

3. update production database
with values from Staging DB
(updateReferenceData.sh)





s-prod-deploy

tertainment/witches-server

d/buildNumber

nt via Google Play Console

nt via iTunes Connect

