函数

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函数的语法

```
<return-type> functionName( <parameter-list> )
{
    <statements>
    return <expression of type return-type>;
}
```

```
int subtract(int x, int y)
{
    return x - y;
}
```

计算

$$\frac{a + a^2 + a^3}{3}$$

求三个整数的平均值

1

```
int average (int a, int b, int c)
{
   return (a+b+c) / 3;
}
```

```
int
square_of(int x)
{
   return x * x;
}

int
cube_of(int x)
{
   return x * x * x;
}
```

```
int calculate_with(int a)
{
  return average(a, square_of(a), cube_of(a));
}
```

演示代码的书写过程

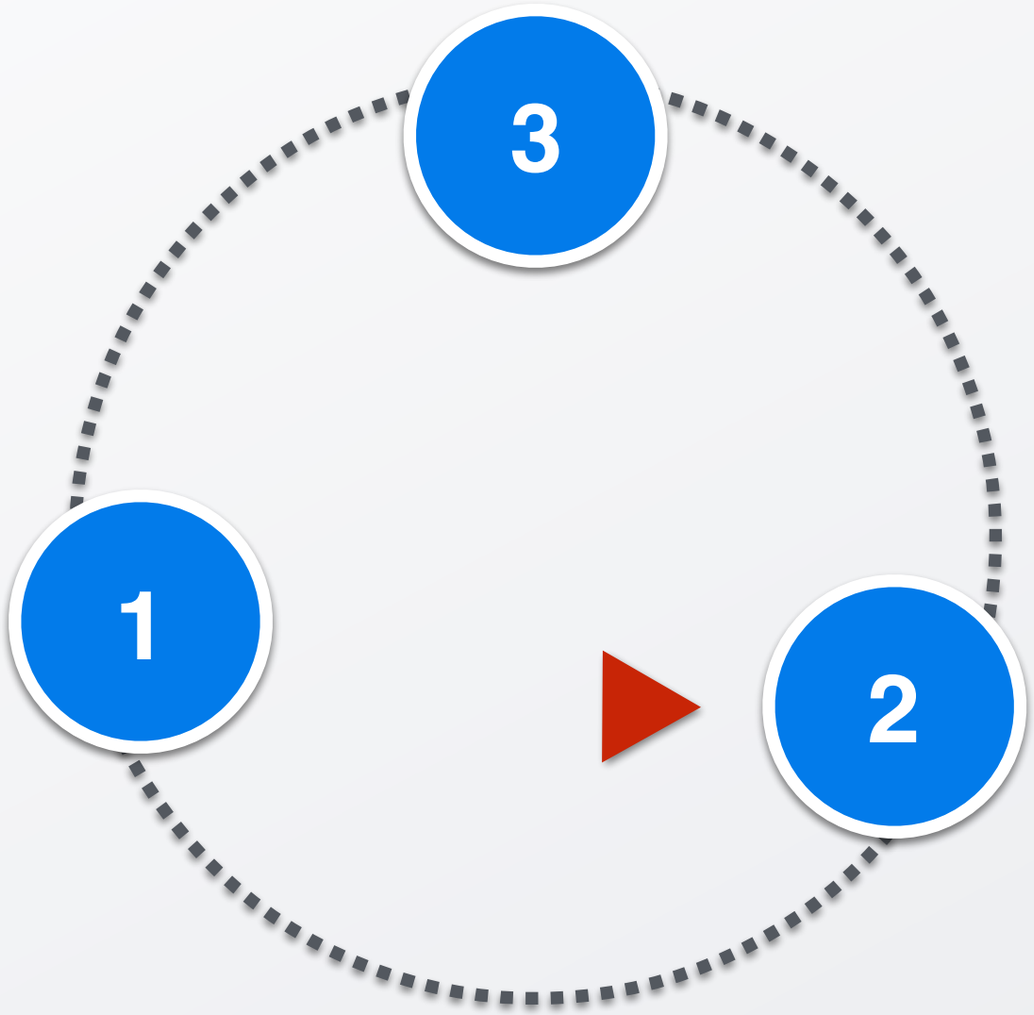
求三个整数的平均值

```
int average_more_numbers (int a, int b, int c)
{
   return (a+b+c) / 3;
}
```

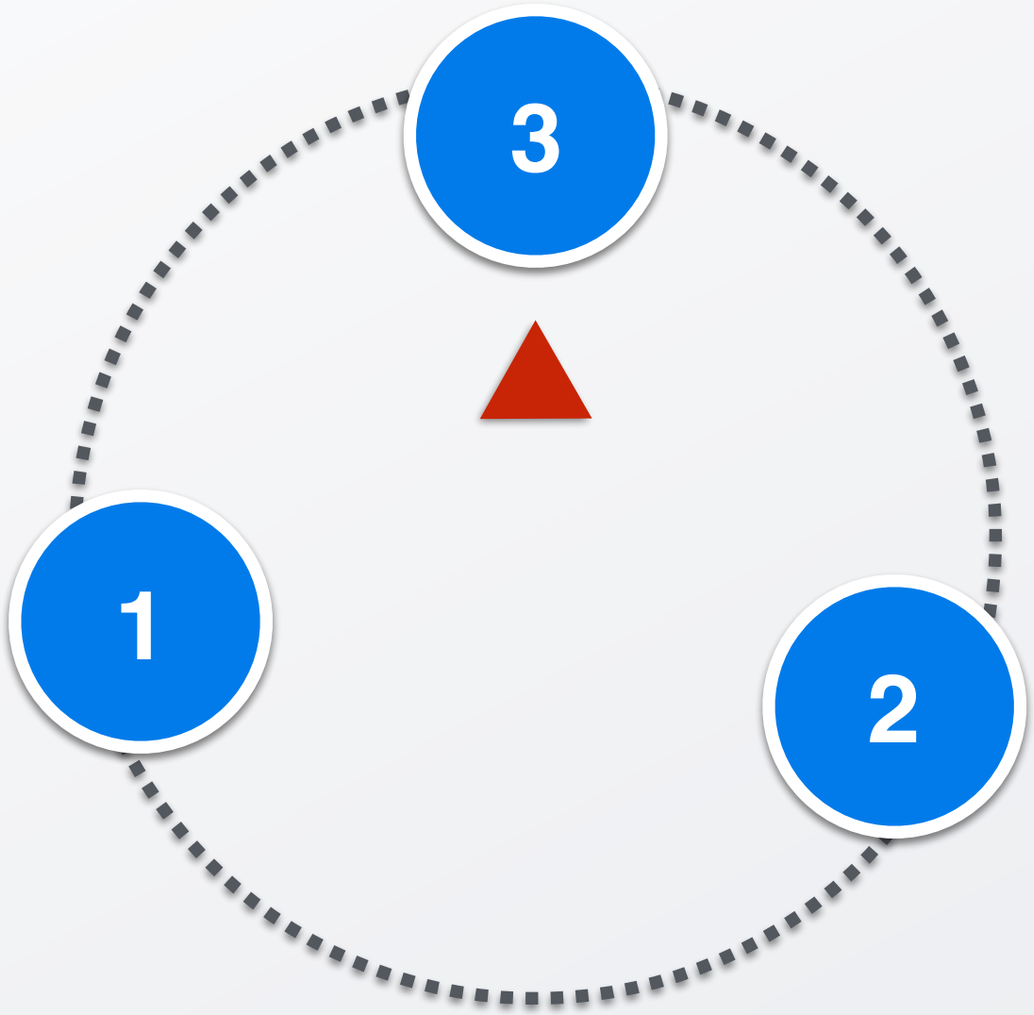
求三个整数的平均值

```
int average_more_numbers (int a, int b, int c)
{
   return 1 / 3 * (a+b+c);
}
```

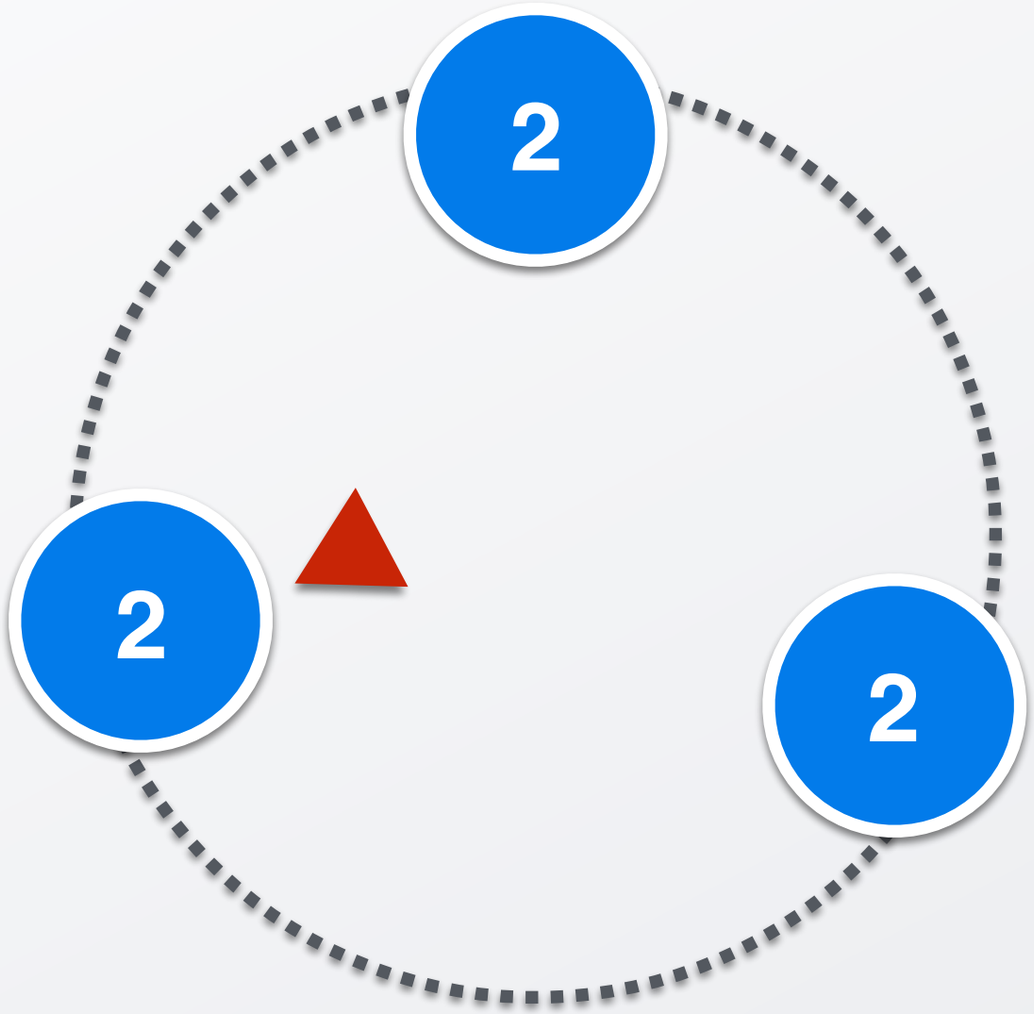
愚公移山



愚公移山



愚公移山



求三个整数的平均值

1

```
int average_more_numbers(int a, int b, int c)
{
   if (is_equal(a, b, c))
      return a;
   if (a > b)
      return average_more_numbers(b+1, c, a-1);
   else
      return average_more_numbers(b, c, a);
}
```

```
bool is_equal(int a, int b, int c)
{
   return (square_of(a-b) +.
           square_of(b-c) +.
           square_of(c-a)) <= 2;.

}
```

```
int square_of(int x)
{
   return x * x;
}
```

演示代码的书写过程

优化

消除计算结果的不确定性

```c
int average_more_numbers(int a, int b, int c)
{
  if (is_equal(a, b, c))
    return minimum_of(a, b, c);
  if (a > b)
    return average_more_numbers(b+1, c, a-1);
  else
    return average_more_numbers(b, c, a);
}
```

```c
int min(int a, int b)
{
   if (a < b)
      return a;

   return b;
}
```

```c
int minimum(int a, int b, int c)
{
   return min(a, min(b, c));
}
```

使用编译器

C语言源文件名

```
gcc average.c -o average
```

输出选项 (output)

输出的可执行文件名

```
gcc -g average.c -o average
```

函数声明

```
<return-type> functionName( <parameter-list> );
```

注意这里的分号

```
bool is_equal(int a, int b, int c);
```

注：函数声明也称为函数原型。

函数定义

```
bool is_equal(int a, int b, int c)
{
   return (square(a-b) +.
           square(b-c) +.
           square(c-a)) <= 2;.

}
```

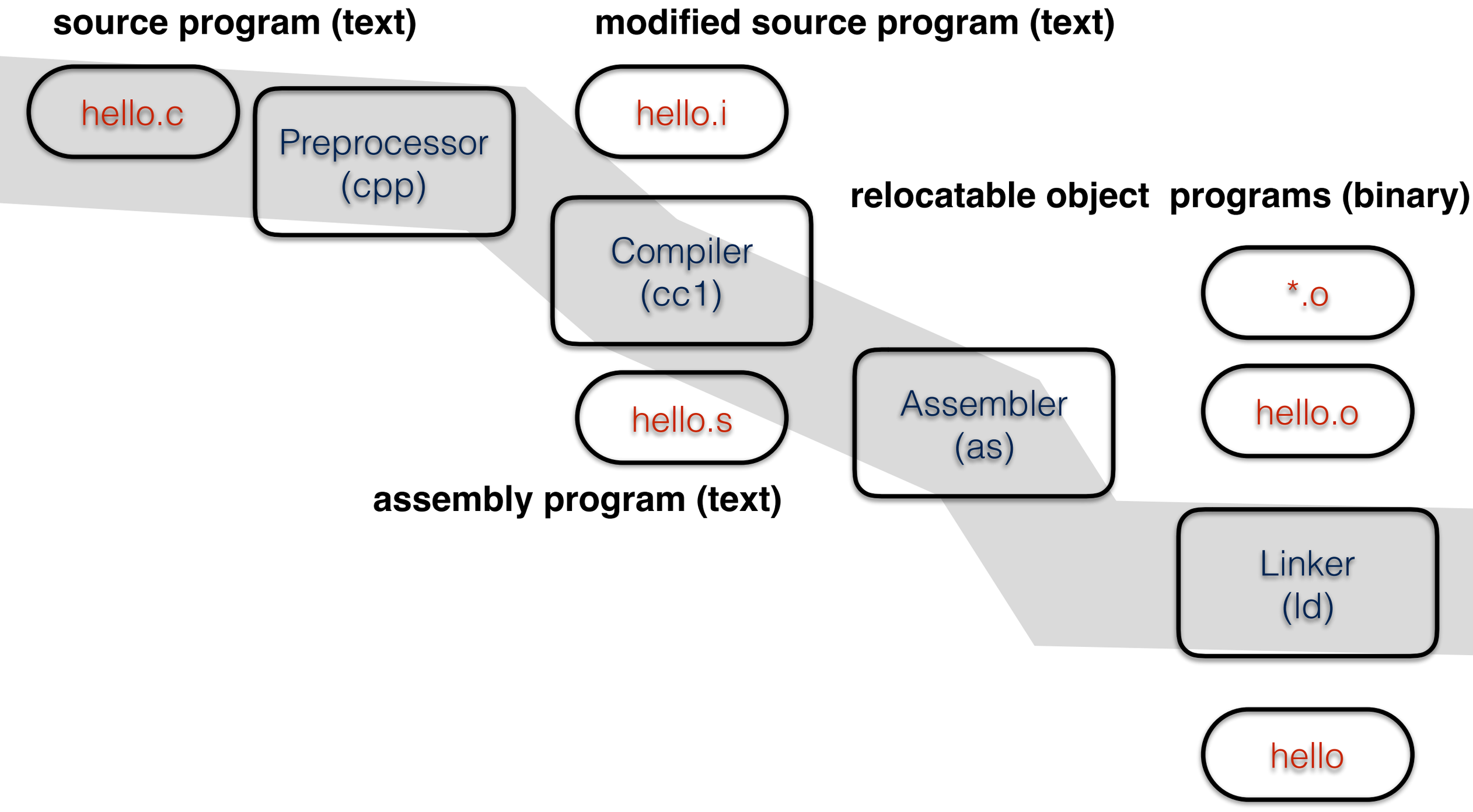
程序执行入口

```c
int main (int argc, char* argv[]);
```

```c
int main ();
```

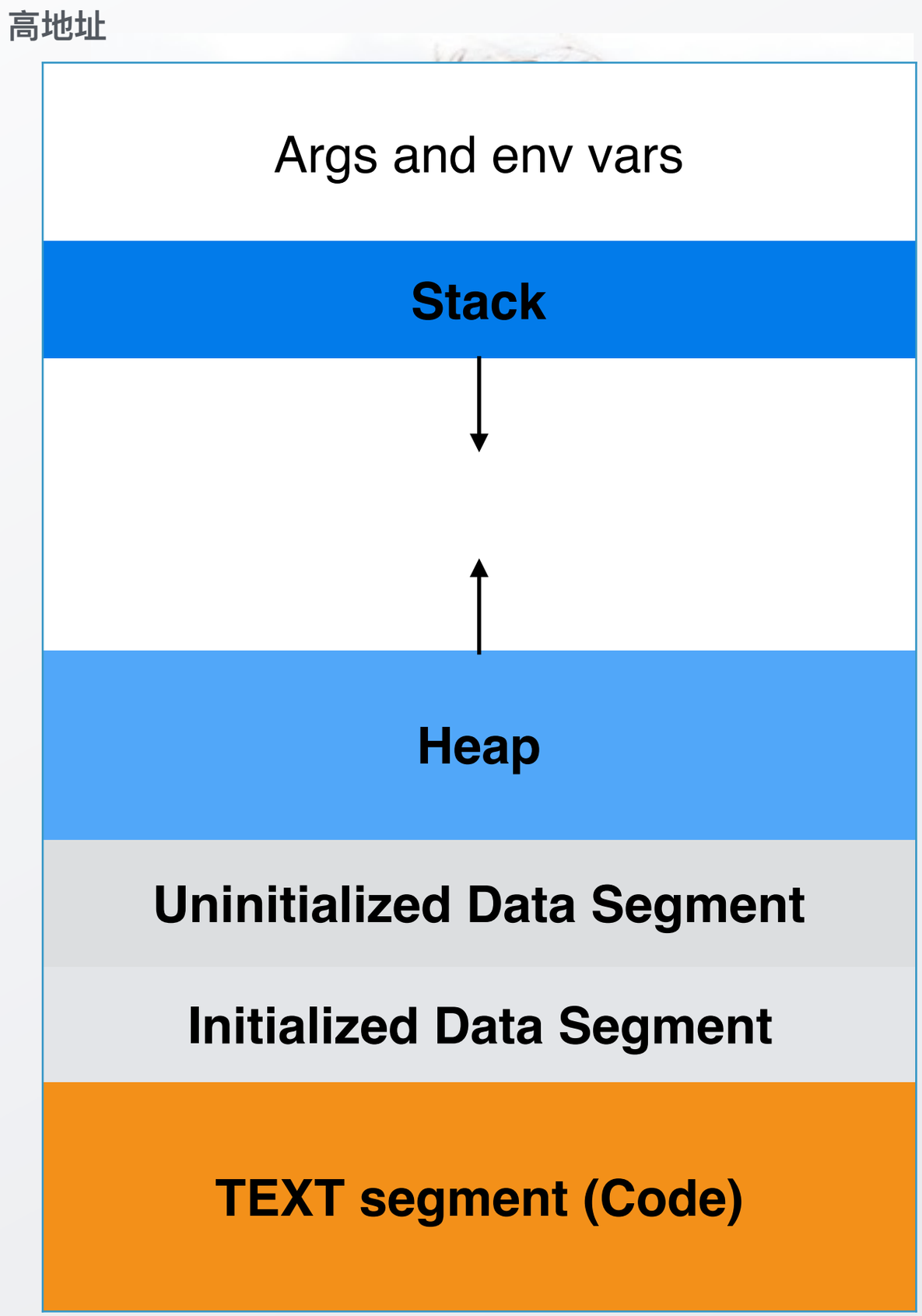
C语言规定程序启动后会调用命名为**main**的函数。

预处理、编译与链接


source program (text)
hello.c
Preprocessor (cpp)
modified source program (text)
hello.i
Compiler (cc1)
assembly program (text)
hello.s
relocatable object programs (binary)
Assembler (as)
*.o
hello.o
Linker (ld)
executable object program (binary)
hello

程序执行

存储器布局


高地址
Args and env vars
Stack
Heap
Uninitialized Data Segment
Initialized Data Segment
TEXT segment (Code)
低地址

Main

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
    printf("hello world\n");
    first_function();
    printf("goodbye goodbye\n");

    return 0;
}


void first_function(void)
{
    int imidate = 3;
    char broiled = 'c';
    void *where_prohibited = NULL;

    second_function(imidate);
    imidate = 10 + (int)broiled;                // junk codes
    where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
    int b = a;
    return b;
}
```

Main

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
    printf("hello world\n");
    first_function();
    printf("goodbye goodbye\n");

    return 0;
}


void first_function(void)
{
    int imidate = 3;
    char broiled = 'c';
    void *where_prohibited = NULL;

    second_function(imidate);
    imidate = 10 + (int)broiled;                // junk codes
    where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
    int b = a;
    return b;
}
```

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
    printf("hello world\n");
    first_function();
    printf("goodbye goodbye\n");

    return 0;
}


void first_function(void)
{
    int imidate = 3;
    char broiled = 'c';
    void *where_prohibited = NULL;

    second_function(imidate);
    imidate = 10 + (int)broiled;                // junk codes
    where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
    int b = a;
    return b;
}
```

Main

Frame for **first_function()**
Return to **main()**, line 10
Storage space for an int
Storage space for a char
Storage space for a void *

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
    printf("hello world\n");
    first_function();
    printf("goodbye goodbye\n");

    return 0;
}


void first_function(void)
{
    int imidate = 3;
    char broiled = 'c';
    void *where_prohibited = NULL;

    second_function(imidate);
    imidate = 10 + (int)broiled;                // junk codes
    where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
    int b = a;
    return b;
}
```

Main

Frame for **first_function()**
Return to **main()**, line 10
Storage space for an int
Storage space for a char
Storage space for a void *

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
    printf("hello world\n");
    first_function();
    printf("goodbye goodbye\n");

    return 0;
}


void first_function(void)
{
    int imidate = 3;
    char broiled = 'c';
    void *where_prohibited = NULL;

    second_function(imidate);
    imidate = 10 + (int)broiled;                // junk codes
    where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
    int b = a;
    return b;
}
```

Main

Frame for **first_function()**
Return to **main()**, line 10
Storage space for an int
Storage space for a char
Storage space for a void *

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
    printf("hello world\n");
    first_function();
    printf("goodbye goodbye\n");

    return 0;
}


void first_function(void)
{
    int imidate = 3;
    char broiled = 'c';
    void *where_prohibited = NULL;

    second_function(imidate);
    imidate = 10 + (int)broiled;                    // junk codes
    where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
    int b = a;
    return b;
}
```

Main

Frame for **first_function()**
Return to **main()**, line 10
Storage space for an int
Storage space for a char
Storage space for a void *

Frame for **second_function()**:
Return to **first_function()**, line 23
Storage space for an int
Storage for the int parameter named ***a***

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
    printf("hello world\n");
    first_function();
    printf("goodbye goodbye\n");

    return 0;
}


void first_function(void)
{
    int imidate = 3;
    char broiled = 'c';
    void *where_prohibited = NULL;

    second_function(imidate);
    imidate = 10 + (int)broiled;                // junk codes
    where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
    int b = a;
    return b;
}
```

Main

Frame for **first_function()**
Return to **main()**, line 9
Storage space for an int
Storage space for a char
Storage space for a void *

Main

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
    printf("hello world\n");
    first_function();
    printf("goodbye goodbye\n");

    return 0;
}


void first_function(void)
{
    int imidate = 3;
    char broiled = 'c';
    void *where_prohibited = NULL;

    second_function(imidate);
    imidate = 10 + (int)broiled;                // junk codes
    where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
    int b = a;
    return b;
}
```

Main

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
    printf("hello world\n");
    first_function();
    printf("goodbye goodbye\n");

    return 0;
}


void first_function(void)
{
    int imidate = 3;
    char broiled = 'c';
    void *where_prohibited = NULL;

    second_function(imidate);
    imidate = 10 + (int)broiled;                // junk codes
    where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
    int b = a;
    return b;
}
```

```c
#include <stdio.h>

void first_function(void);
int second_function(int);

int main(void)
{
   printf("hello world\n");
   first_function();
   printf("goodbye goodbye\n");

   return 0;
}


void first_function(void)
{
   int imidate = 3;
   char broiled = 'c';
   void *where_prohibited = NULL;

   second_function(imidate);
   imidate = 10 + (int)broiled;                    // junk codes
   where_prohibited = (void *)&imidate;
}


int second_function(int a)
{
   int b = a;
   return b;
}
```

Main

END

课堂练习

$$f(x) = 3x^5 + 2x^4 - 5x^3 - x^2 + 7x - 6,$$

$$x \in \mathbb{Z}$$

请编程实现函数$f(x)$。

课堂练习

$$
\begin{aligned}
f(x) =& 3x^5 + 2x^4 - 5x^3 - x^2 + 7x - 6 \\
=& (3x^4 + 2x^3 - 5x^2 - x + 7)x - 6 \\
=& ((3x^3 + 2x^2 - 5x - 1)x + 7)x - 6 \\
=& (((3x^2 + 2x - 5)x - 1)x + 7)x - 6 \\
=& ((((3x + 2)x - 5)x - 1)x + 7)x - 6, \\
& x \in \mathbb{Z}
\end{aligned}
$$

请编程实现函数$f(x)$。

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