

Digital System Design and Implementation

Homework #1

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a. Verilog codes:

```
1 `timescale 1ns / 1ps
2
3 module Parity(A, P1);
4 input [3:0]A;
5 output P1;
6
7 wire tmp1, tmp2;
8 xnor U0(tmp1, A[0], A[1]);
9 xor U1(tmp2, tmp1, A[2]);
10 xor U2(P1, tmp2, A[3]);
11 endmodule
12
13 module MUX(A, O1, Mask, Sel);
14 input [3:0]A;
15 input Mask;
16 input [1:0]Sel;
17 output O1;
18 reg tmp;
19 always@(Sel)
20 begin
21 case(Sel)
22 2'b00: tmp = Mask&A[0];
23 2'b01: tmp = Mask&A[1];
24 2'b10: tmp = ~(Mask&A[2]);
25 2'b11: tmp = ~(Mask&A[3]);
26 endcase
27 end
28 assign O1 = tmp;
29 endmodule
```

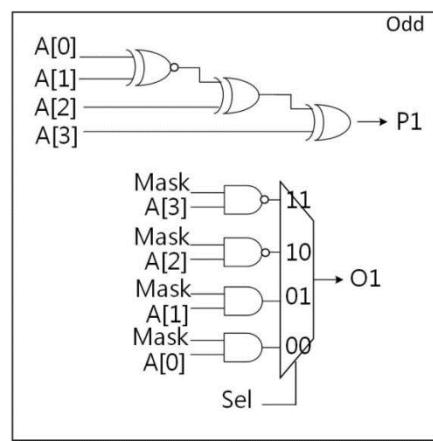


Fig. 1 Block diagram for odd-numbered students

b. Test bench:

```

1 `timescale 1ns / 1ps
2
3 module EX1_tb;
4 // Input
5 reg [3:0]A;
6 reg Mask;
7 reg [1:0]Sel;
8
9 // Output
10 wire P1;
11 wire O1;
12
13 // Instance
14 Parity parity(.A(A),.P1(P1));
15 MUX mux(.A(A),.O1(O1),.Mask(Mask),.Sel(Sel));
16
17 // Initial
18 initial begin
19     A=4'b0001; Mask=1; Sel=2'b10;
20     #80; A=4'b0001; Mask=1; Sel=2'b11;
21     #80; A=4'b1100; Mask=0; Sel=2'b00;
22     #80; A=4'b1110; Mask=0; Sel=2'b01;
23     #80; A=4'b0011; Mask=0; Sel=2'b00;
24     #80; A=4'b1010; Mask=1; Sel=2'b10;
25     #80; A=4'b0001; Mask=1; Sel=2'b01;
26     #80; A=4'b0110; Mask=1; Sel=2'b11;
27     #80; A=4'b1101; Mask=0; Sel=2'b01;
28     #80; A=4'b1100; Mask=0; Sel=2'b11;
29 end
30 endmodule

```

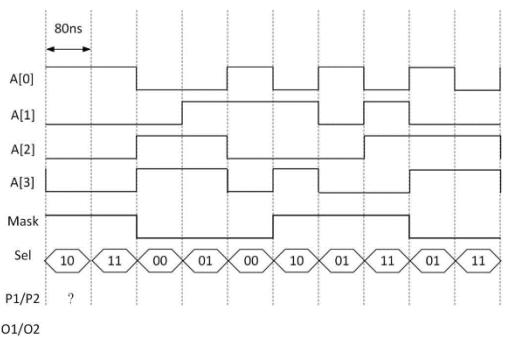


Fig. 2 Test pattern for students with Lab. time on Friday

c. Input/Output waveforms

