```
/**
  * @brief  Send AT command to get RF parameters such as rssi, snr, rsrp, rsqr, tech.
  *
  * @param  None
  * @retval None
  */
void BG96_Signal(){
      volatile int snr3=0;
      volatile char *tech, *model;
      BG96_clean_EVB_Buffer(); // think about filling only a dedicated buffer for the signal.
      HAL_UART_Transmit(&huart1,(uint8_t *)&BG96_SIGNAL_STRENGTH,sizeof(BG96_SIGNAL_STRENGTH),1500);
      HAL_Delay(1000);
//    memset(rssi2,0,strlen(rssi2)); // or memset(buffer,0,sizeof(buffer));
//    rssi2[0]='-';
      //rssi2 = (int*) malloc(strlen(rssi2)* sizeof(int));
      tech = strtok(EVB_Buffer,"\r,\"");  // first call returns pointer
      model = strtok(NULL,"\r,\"");
      strcpy(mode2,strtok(NULL,"\r,\"")); //model = strtok(NULL,"\r,\"");
      strcpy(rssi2,strtok(NULL,"\r,\""));
      strcpy(rsrp2,strtok(NULL,"\r,\""));//rsrp = strtok(NULL,"\r,\"");
      strcpy(snr2,strtok(NULL,"\r,\""));//snr = strtok(NULL,"\r,\"");
      strcpy(rsrq2,strtok(NULL,"\r,\""));//rsrq = strtok(NULL,"\r,\"");
      snr3 =(((snr2[0]-'0')*100)+((snr2[1]-'0')*10)+(snr2[2]-'0'));
      snr3 =((snr3*30)/250);//conver to dB.
      sprintf (snr2,"%d", snr3);//convert back to string.
  BG96_Send_Clean();
}
/**
  * @brief  Check if the BG96 module is attached to the Network
  *
  * @param  None
  * @retval None
  */
```