Bee Life

CSC170 – Module 11 Greenfoot Project Concept
Project Title: Bee Life
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Overview / Summary

Bee Life is a Greenfoot game where the player controls a bee that collects flowers while avoiding raindrops. The game involves three main actors: A **Bee** (the player), several **Flowers** for the player to collect, and **Raindrops** that act as a threat to the **Bee**. The **Bee** moves using the <u>arrow keys</u>, collects **Flowers** to increase the score, and loses lives when colliding with the **Raindrops**. Sound effects will play during these interactions, and the game will display Score, Lives, and a Timer on the screen. The player wins by reaching the target score, and loses by losing all lives or running out of time.